# **Hayden Farrell**

Email: haydenfarrell@outlook.com Github: osdesa Website: haydenfarrell.me

### **Education**

### **BSc Hons Computer Science**

2023-present

**University of Nottingham** 

Year 1: First (84%)

Systems and architecture [100%] Programming and algorithms [97%]

Computer fundamentals [99%] Software Engineering [84%]

A levels 2021-2023

Aquinas College - Mathematics (A) Further Mathematics (A) Computer Science (A)

GCSE 2016-2021

*Prince Henrys Grammar School - 9 GCSE between 9-5 (A\*-C) including English and Maths* 

## **Work Experience**

#### **Computer Science Mentor**

Sep 2023 - present

*University of Nottingham (Computer Science deperatment)* 

Provided academic advice and guidance to new students. Taught Programming in C and Arm assembly to assist with their academics

#### Summer school ambasador

May 2023 - Jul 2024

*University of Nottingham (widening participation team)* 

Achieved a 97% approval rating by providing assistance to prospective University students and managing a small group and leading team activities to build inter team relations

#### Store assistant

May 2022 - Sep 2022

Marks and Spencer

Worked as a part of a diverse team of over 50 members to restock the store through out the night. Using technical systems to manage stock counts to minimise stock loss

## **Projects**

For all projects see website or Github

**Blocky** [C++, CMAKE, OpenGL, GLSL]

Voxel based game built using custom made game framework using openGL and C++. Ran at over 60 frames per second while processing realtime physics and over 10000 voxels

#### **Skills**

TECH SKILLS
SOFT SKILLS/HOBBIES

Python,C/C++,C#,Java,JS,Arm,Robotics,JUNIT Leadership, bouldering, communication, adaptabilty