Omar Shabana

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SKILLS

PROGRAMMING AND TOOLS

Web Tools

- HTML+CSS
- JavaScript/TypeScript
- React
- Nodeis

General Purpose Programming

- Python
- C
- Java
- C#

Tools

- Git
- Linux/Unix
- MongoDB
- MySQL

COURSEWORK

Software Development Algorithm Design and Analysis Data Structures and Analysis Web Development Theory of Computation Software Tools and Systems Prog

LINKS

GitHub LinkedIn Personal Site

FDUCATION

UNIVERSITY OF TORONTO

BACHELORS OF SCIENCE Geographical Information Systems Minors in Computer Science & Mathematics Expected May 2021

PROJECTS

PUBLIC SHOPPING APP | REACT, NODEJS AND MONGODB

- Worked as a team to create an application designed to assist people with grocery shopping
- Implemented features like a synced grocery list between user groups and an administrator panel for database manipulation
- Integrated back-end features such as user authentication that involved multiple tiers such as user, group admin etc

GitHub | Live Link

2D GAME ENGINE | JAVASCRIPT

- Developed a 2D game engine with features like movement, projectiles, and UI elements
- Focused on making interactive 2D retro games easier to develop in as few lines of code as possible
- Designed this engine to be used by new programmers for a fun learning experience

GitHub | Documentation

FINANCE PORTFOLIO TRACKER | REACT, NODEJS AND MONGODB

- Used tools like react-cookie, mongoose and bycrypt to mange user state and authentication
- Implemented a REST API to assist the front-end with displaying user portfolios
- Learned to retrieve financial information using an external SDK
- Manged user data using MongoDB

GitHub

SENTIMENT ANALYZER | PYTHON

- Built a CLI that scores the sentiment of a query's top news articles
- Scraped information with Python from top Google News articles
- Used Natural Language Processing libraries to analyze the scraped data and score its sentiment to estimate how it is viewed by the public

GitHub