In []: Index Number: 190108X Name: Chathuranga M.M.P. Assignment 2

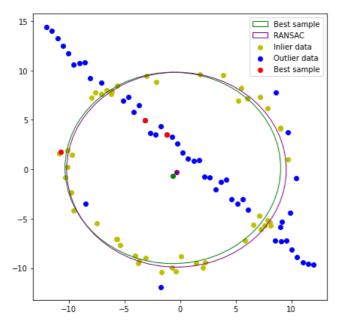
GitHub Link: https://github.com/ChathurangaMMP/EN2550_Image_Processing_Exercises/tree/master/Assignment%202

Question 1

The RANSAC algorithm is created as an object and it has used to estimate a circle.

```
In [3]:
         class RANSAC:
              '''this class performs the RANSAC algorithm'''
             def __init__(self,x_data,y_data,min_samples,dis_thres,num_samps):
                 # initialize the variables
                 self.x_data=x_data
                 self.y_data=y_data
                 self.s=min samples # minimum number of points that need to choose
                 self.t=dis_thres # the thresh hold distance for comparison
                 self.N=num_samps # the number of samples required to get reasonable accuracy
                 self.best_model=None
                 self.inliers=[]
                 self.outliers=[]
                 self.points=[]
             def distance(self,p1,p2): # calculate the distance between two points
                 return ((p1[0]-p2[0])**2+(p1[1]-p2[1])**2)**0.5
             def random_sample(self): # generate random sample of data points
                 self.points=[]
                 i=0
                 while i<self.s:
                     ind=random.randint(0,len(self.x_data)-1)
                     pnt=(self.x_data[ind],self.y_data[ind])
                     if pnt not in self.points: # avoid duplicating points
                         self.points.append(pnt)
                         i+=1
             def circle_equation(self): # calculate the equation of a circle
                 pt1,pt2,pt3=self.points
                 Y = np.array([[pt2[0] - pt1[0], pt2[1] - pt1[1]], [pt3[0] - pt2[0], pt3[1] - pt2[1]]])
                 Z = np.array([[pt2[0]**2 - pt1[0]**2 + pt2[1]**2 - pt1[1]**2],
                               [pt3[0]**2 - pt2[0]**2 + pt3[1]**2 - pt2[1]**2]])
                 inverse Y = linalg.inv(Y)
                 c_x, c_y = np.dot(inverse_Y, Z) / 2
                 cx, cy = c_x[0], c_y[0]
                 r = np.sqrt((cx - pt1[0])**2 + (cy - pt1[1])**2)
                 return cx, cy, r # return the center coordinates and the radius
             def inliers_filter(self):
                 # calculate the inliers and outlier
                 new_inliers=[]
                 new outliers=[]
                 xc,yc,r=self.circle_equation()
                 for i in range(len(self.x_data)):
                     dist=self.distance((self.x_data[i],self.y_data[i]),(xc,yc))
                     if abs(dist-r)<=self.t:</pre>
                         new_inliers.append((self.x_data[i],self.y_data[i]))
                     else:
                         new_outliers.append((self.x_data[i],self.y_data[i]))
                 if len(self.inliers)<len(new_inliers): # update the best model using calculated data
                     self.inliers=new_inliers
                     self.outliers=new_outliers
                     self.best_model=(xc,yc,r)
             def model_finder(self): # find the best fitting model by iterating N times
                 for i in range(self.N):
                     self.random_sample()
                     self.inliers_filter()
                 return self.best_model
         # finding the best sample
         best\_samp=RANSAC(X[:,0],X[:,1],3,1,35)
         best_samp.model_finder()
         # using the data of the best sample, find the RANSAC estimation
         ransac=RANSAC(np.array(best_samp.inliers)[:,0],np.array(best_samp.inliers)[:,1],3,1,35)
         ransac.model_finder()
```

```
In [6]: '''The RANSAC circle estimation is done by applying the RANSAC algorithm over the best sample that found early. As you can see, the both estimations are very similar and the inliers and outliers have selected very accurately by the implemented algorithm.'''
```

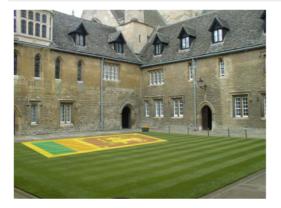


Question 2

In this approach, user can choose the position where the second image needs to superimpose, by mouse clicking. The image slection for this task is done by considering the flat spaces, walls, planes in the images. Then we can properly put the images into that position.

```
In [8]:
         dst_points=[]
         def get_coord(img_name):
              # this function gets the required positions as mouse clicked points from the user
              global dst_points
              img=cv.imread(img_name)
              count=0
              def click_event(event, x, y, flags, params):
                  # track the left button click of the mouse
                  if event==cv.EVENT_LBUTTONDOWN:
                      {\sf dst\_points.append([x,y])} \ \textit{\# get the point}
                      cv.circle(img, (x,y), 2, [0,0,255], 2) \# draw a small dot in the clicked position
                      cv.imshow('image', img)
              # display the image and get mouse clicks
              cv.namedWindow('image',cv.WINDOW_AUTOSIZE)
             cv.imshow('image', img)
              cv.setMouseCallback('image', click_event)
              while count<4:
                  cv.waitKey(1)
                  count+=1
              cv.waitKey(0)
              cv.destroyAllWindows()
             return dst_points
         def homography(img_fg,img_bg):
              # find the homography and combine two images
              fh,fg=img_fg.shape[0],img_fg.shape[1]
             pts_src = np.array([[0, 0], [0, fg], [fh, 0],[fh, fg]])
              pts_dst = np.array(get_coord('hall.jpg'))
              h, status = cv.findHomography(pts_src, pts_dst)
              im_out = cv.warpPerspective(img_fg, h, (img_bg.shape[1],img_bg.shape[0]))
             return im_out
         {\tt def\ plot\_align(img\_fg,img\_bg):}\ {\it\#\ only\ the\ important\ line\ is\ shown\ here}
              ax.imshow(cv.cvtColor(cv.addWeighted(img\_bg,1,homography(img\_fg,img\_bg),0.5,0), \ cv.COLOR\_BGR2RGB))
```

In [8]: plot_align(img_flag,img_hall)



Question 3 (a)

```
# using the SIFT object calculate the key points and destination points
key_p1, des1 = sift.detectAndCompute(gray1,None)
key_p4, des4 = sift.detectAndCompute(gray4,None)
key_p5, des5 = sift.detectAndCompute(gray5,None)
bf = cv.BFMatcher() # make the matcher object
# using this matcher, match the destination points
matches15, matches45 = bf.knnMatch(des1,des5,k=2), bf.knnMatch(des1,des4,k=2), bf.knnMatch(des4,des5,k=2)
# filter out the best matches after comparing with a thresh hold
good15, good14, good45 = [], [], []
for m.n in matches15:
   if m.distance < 0.8*n.distance: good15.append([m])</pre>
for m,n in matches14:
   if m.distance < 0.75*n.distance: good14.append([m])</pre>
for m.n in matches45:
   if m.distance < 0.75*n.distance: good45.append([m])</pre>
img_new = cv.drawMatchesKnn(img1,key_p1,img5,key_p5,good15,None,flags=cv.DrawMatchesFlags_NOT_DRAW_SINGLE_POINTS)
```



Question 3 (b)

When we compute the homography matrix directly using the images 1 and 5, the resulting matrix has many differences comparied to the given homography matrix in the dataset and the stitched image is also not accurate. This result can be found in the last image of the 'Figure 01'

Hence, rather than computing the homography matrix directly using the images 1 and 5, in here, the matrix has calculated in two steps. First, the images 1 and 4 are selected and computed the homography matrix of it. Then the matrix is calculated by considering the images 4 and 5. The multiplication of these two matrices gives the homography matrix for the images 1 and 5. It is more accurate compaired to previous matrix. When we compare the stitched image of this approach (Figure 02) with the image which is stitched using the given homography matrix in the dataset, we can see that they are very close to each other.

```
In [11]:
          dst_pts15 = np.float32([key_p1[m[0].queryIdx].pt for m in good15]).reshape(-1, 2)
          src_pts15 = np.float32([key_p5[m[0].trainIdx].pt for m in good15]).reshape(-1, 2)
          dst_pts14 = np.float32([key_p1[m[0].queryIdx].pt for m in good14]).reshape(-1, 2)
          src_pts14 = np.float32([key_p4[m[0].trainIdx].pt for m in good14]).reshape(-1, 2)
          dst\_pts45 = np.float32([key\_p4[m[0].queryIdx].pt \ \textit{for} \ m \ in \ good45]).reshape(-1, \ 2)
          src_pts45 = np.float32([key_p5[m[0].trainIdx].pt for m in good45]).reshape(-1, 2)
          def random_points(src_pts, dst_pts, N):
              # generate N number of random points from 'src_pts' and 'dst_pts'
              rnd = np.random.choice(len(src_pts), N)
              src = [src_pts[i] for i in rnd]
              dst = [dst_pts[i] for i in rnd]
              return np.asarray(src, dtype=np.float32), np.asarray(dst, dtype=np.float32)
          def H_mat(src, dst, N):
              # calculate the 'H' matrix - Homography matrix
              A = []
              for i in range(N):
                  x, y = src[i][0], src[i][1]
                  x_p, y_p = dst[i][0], dst[i][1]
                  A.append([x, y, 1, 0, 0, 0, -x * x_p, -x_p * y, -x_p])
                  A.append([0, 0, 0, x, y, 1, -y_p * x, -y_p * y, -y_p])
              A = np.asarray(A)
              u, s, vh = np.linalg.svd(A)
              1 = vh[-1, :] / vh[-1, -1]
              H = 1.reshape(3, 3)
              return H
          def ransac_homography(src_pts, dst_pts):
              # calculate and find the best homography matrix using RANSAC
              I = 0
              Src = []
              Dst = []
              n=400 # number of times to calculate homography samples
              for i in range(n):
                  src_pnt, dst_pnt = random_points(src_pts, dst_pts, 4)
                  H = H_mat(src_pnt, dst_pnt, 4)
                  inlines = 0
                  src_lines = []
                  dst lines = []
                  for p, q in zip(src_pts, dst_pts): # find the lines
                      p1U = (np.append(p, 1)).reshape(3, 1)
                      qe = H.dot(p1U)
                       qe = (qe / qe[2])[:2].reshape(1, 2)[0]
                       if cv.norm(q - qe) < 50: # make a comparison with a predefined value</pre>
                          inlines += 1
                           src_lines.append(p)
                          dst_lines.append(q)
```

if inlines > I: # update the source and destination lines

Src = np.asarray(Src, dtype=np.float32)

Question 3 (c)

In [17]: # stich image 1 to image 5 using the directly calculated H matrix
dst = cv.warpPerspective(img5,H15_direct, ((img1.shape[1] + img5.shape[0]+ img5.shape[0]+ img5.shape[0]))
'''Figure 01'''

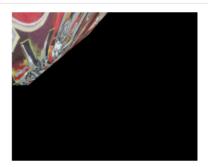


I = inlines

Src = src_lines.copy()

Dst = dst_lines.copy()





In [18]: # stich image 1 to image 5 using the H matrix calculated using img1, img4 and img5
dst = cv.warpPerspective(img5,H15, ((img1.shape[1] + img5.shape[0]), img5.shape[0]+ img5.shape[0]))
'''Figure 02'''







In [19]:
stich image 1 to image 5 using the given H matrix
dst=cv.warpPerspective(img5,np.linalg.inv(H_given),((img1.shape[1] + img5.shape[1]), img5.shape[0]))
'''Figure 03'''





