



Python for Data Science & AI

Dasun Athukoralage

web: www.dasuna.me

email: dasun@nirvanaclouds.com



Computer Programming

Computer programming involves **writing instructions**, also known as code, that tell a computer how to perform specific tasks.

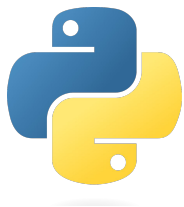
There are numerous **programming languages** available, each with its own syntax and purpose.



Programming Languages

— — —

- Python
- Java
- C++
- JavaScript
- Ruby
- Go

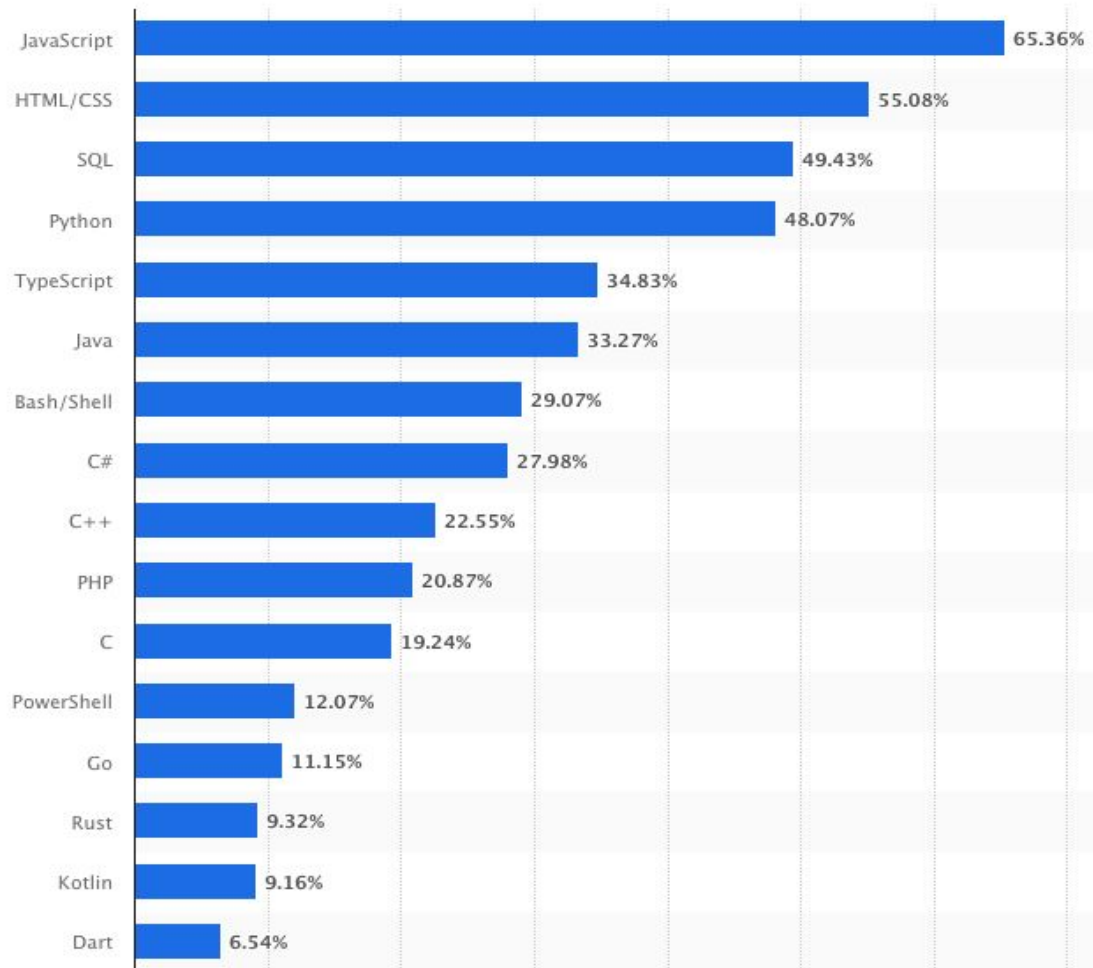


Why Python?

— — —

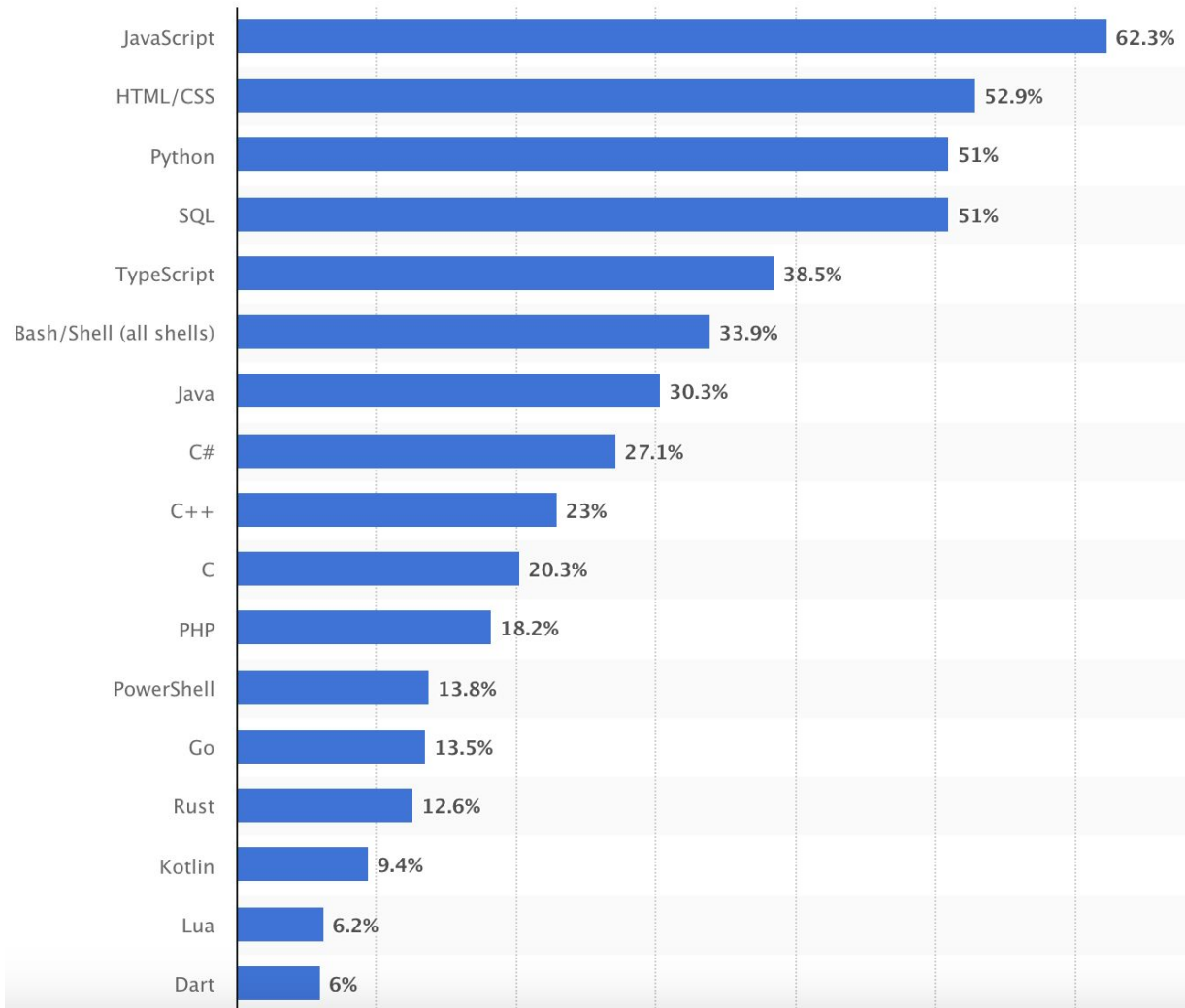
Most used programming languages among developers worldwide as of **2022**.

(Source: Statista)



Why Python?

As of 2024, most top programming languages have declined in popularity, while Python has gained even more traction—driven by the growing interest in AI.



Why Python?

Python is a high-level, interpreted programming language with a **simple syntax**, which makes it easily readable and extremely **user- and beginner-friendly**.

Why Python?

— — —

Python

```
print("Hello world.")
```

vs.

Java

```
public class HelloWorld {  
    public static void main (String[]args) {  
        System.out.println("Hello world");  
    }  
}
```

Why Python?

— — —

- Python can be used for just about anything, from **web and software development** to **machine learning and artificial intelligence (AI)**.
- **Large & Active community**: making it easier to find solutions to problems, get help, and share knowledge.

Why Python?

— — —

- **Integration Capabilities:** Python can seamlessly integrate with other languages and technologies. It has extensive support for integration with C, C++, Java, and other languages
- **Job Opportunities:** Python is in high demand across various industries, including web development, data science, machine learning, and automation. Learning Python can open up numerous job opportunities and career paths.








Tools & Software

What is an Integrated Development Environment (IDE)?

It is a software application that provides developers with a comprehensive set of tools for writing, testing, and debugging code in various programming languages.

IDEs are designed to streamline the software development process and make it more efficient for programmers.

Popular IDEs

- Visual Studio (free) 
- Eclipse (free & Open-source) 
- IntelliJ IDEA (there is a free version and paid version) 
- Android Studio (free) 
- PyCharm (there is a free version and paid version) 
- NetBeans (free & Open-source) 

What are Code Editors?



A code editor is a lightweight software application designed specifically for editing and writing code. It offers features tailored to developers' needs, such as `syntax highlighting`, `code autocompletion`, `line numbering`, and `code folding`.

IDEs vs Code Editors

- Code editors are suitable for quick editing tasks, scripting, and small to medium-sized projects. They are often preferred for their speed, simplicity, and the ability to run on various operating systems.

Popular Code Editors

— — —

- Visual Studio Code (VS Code) (free) 
- Sublime Text (free) 
- Atom (free & Open-source) (has been sunset)
- Notepad++
- Vim

Popular Code Editors or IDEs for Python

- Visual Studio Code (VS Code) (free & Open-source)
- PyCharm (there is a free version and paid version)
- Spyder (free & Open-source)



- Jupyter Notebook (free & Open-source)



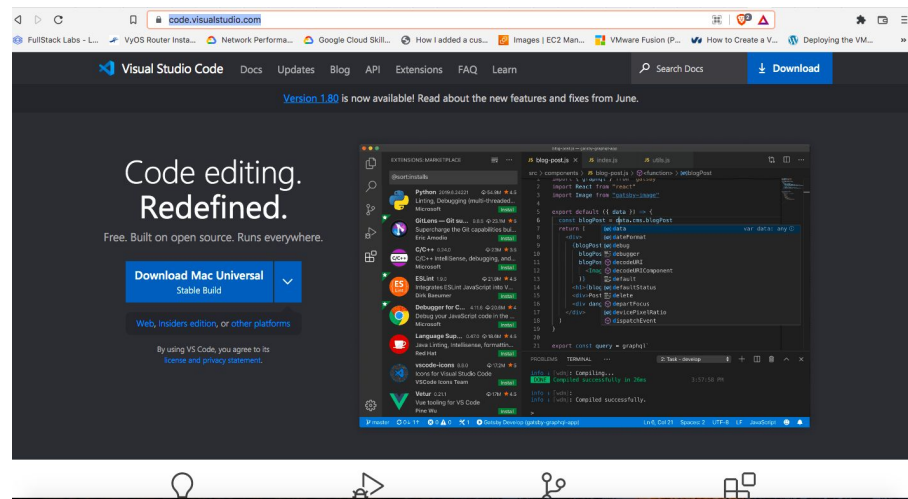
VS Code



It is a free and open-source code editor developed by **Microsoft**. VS Code is available for **Windows**, **macOS**, and **Linux** operating systems.

You can download it from
official website :

<https://code.visualstudio.com/>



Python in VS Code



— — —

Working with Python in Visual Studio Code, using the Microsoft Python extension, is simple, fun, and productive. The extension makes VS Code an excellent Python editor, and works on any operating system with a variety of Python interpreters.

Download URL :

<https://marketplace.visualstudio.com/items?itemName=ms-python.python>

Python in VS Code




Visual Studio | Marketplace



Sign in

Visual Studio Code > Programming Languages > Python

New to Visual Studio Code? [Get it now.](#)



Python

Microsoft  microsoft.com |  91,510,357 installs | ★★★★★ (548) | Free

IntelliSense (Pylance), Linting, Debugging (multi-threaded, remote), Jupyter Notebooks, code formatting, refactoring, unit tests, and more.

[Install](#) [Trouble Installing?](#)

[Overview](#) [Version History](#) [Q & A](#) [Rating & Review](#)

Python extension for Visual Studio Code

A [Visual Studio Code extension](#) with rich support for the [Python language](#) (for all [actively supported versions](#) of the language: >=3.7), including features such as IntelliSense (Pylance), linting, debugging, code navigation, code

Categories

Programming Languages

Linters

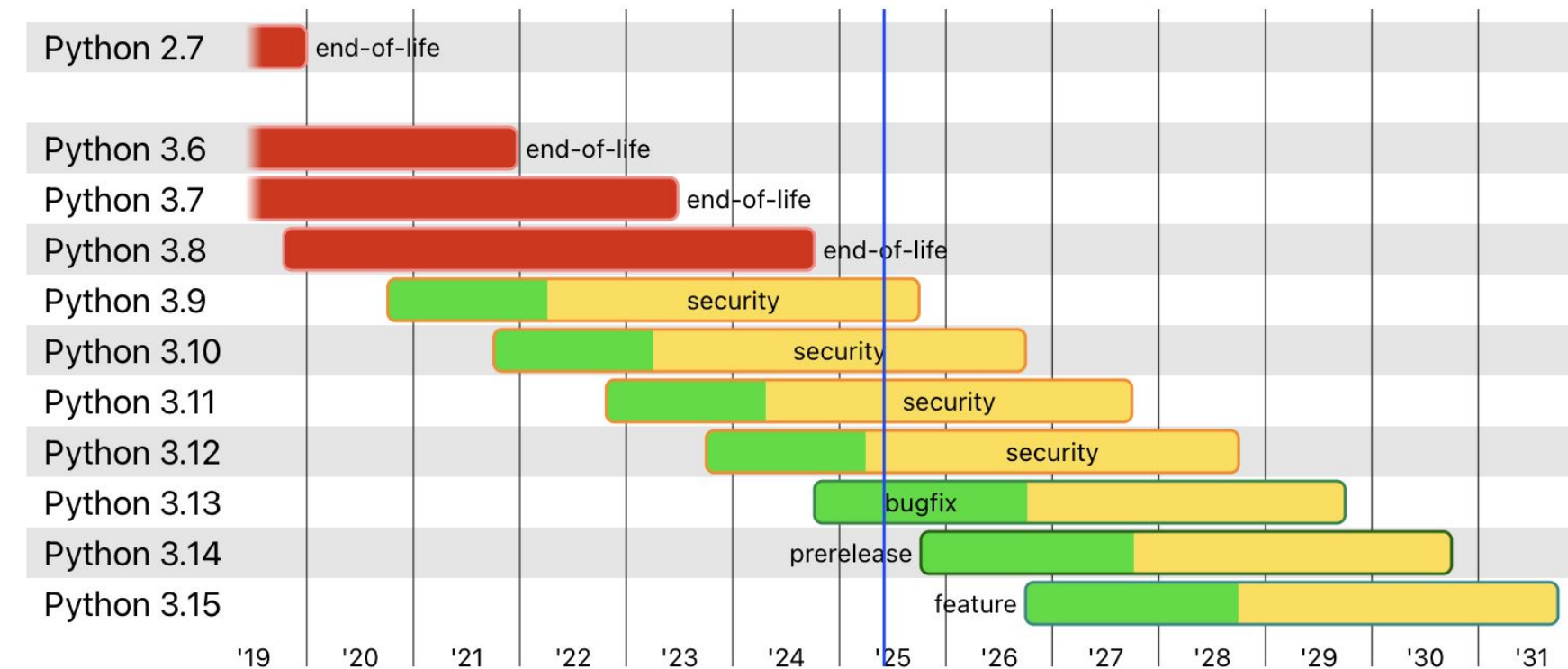
Debuggers

Formatters

Data Science

Machine Learning

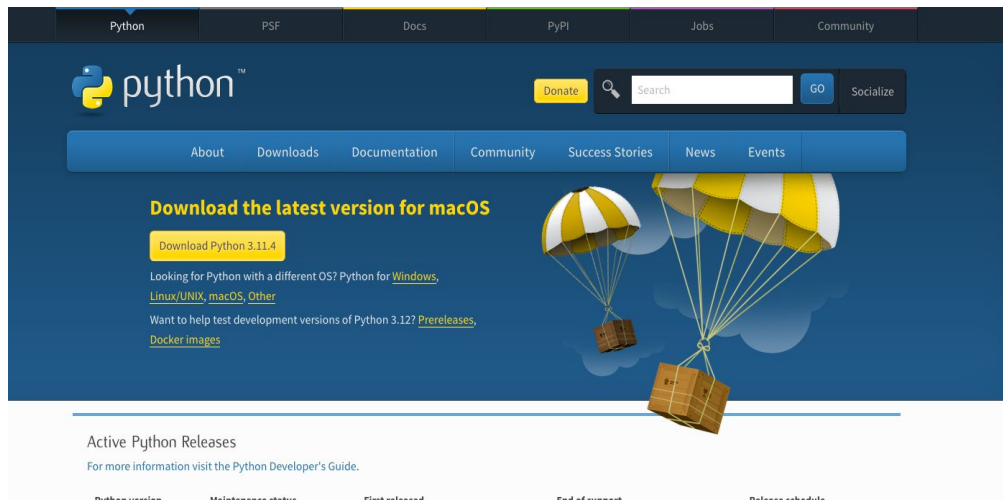
Status of Python Versions



Installing Python



Visit <https://www.python.org/downloads/> and download the required Python version. Downloads are available for different OSs (Windows, Linux, macOS).



Installing Python



Currently latest (stable) version is: **3.13.7**

As of September 2025, Python 3.13.7 is the stable release, and **3.13** is the only version with active (as opposed to just security) support.

How to check Python has been installed?



Open a Command Prompt (Windows) or Terminal (macOS and Linux). Type the following command.

`python --version`

It will return something like this `Python 3.13.0`

But in some OS (macOS) default python version 2.X. So if you type the above command even though you have installed python 3.X version it will return 2.x version



How to check Python has been installed?

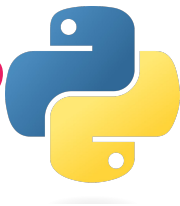
Instead type the following command in the terminal

python3 --version

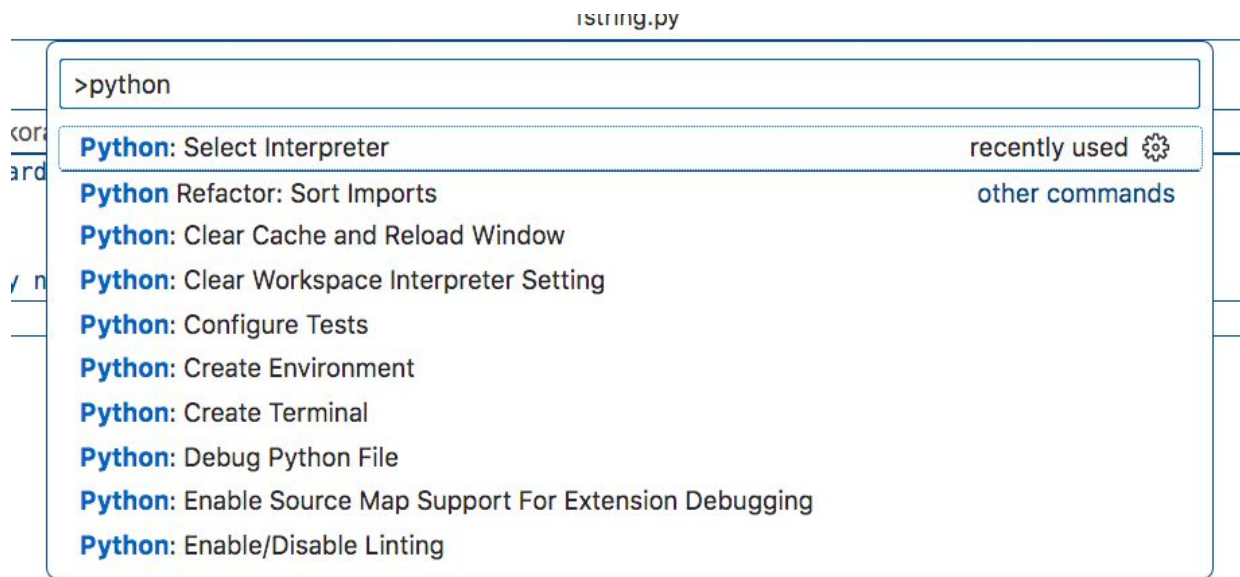
It will return something like this **Python 3.13.0**

Then you can confirm that Python3 has been installed successfully.

How to make sure it will use correct Interpreter?



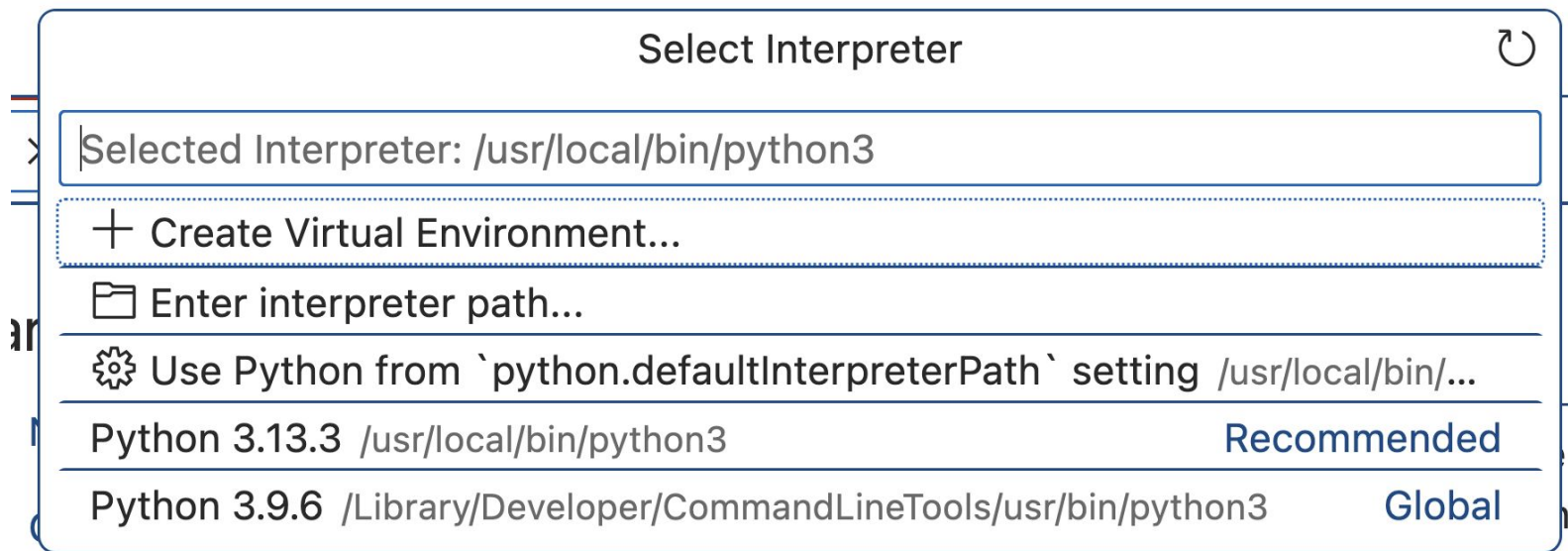
Open **Command Pallete** and Type "**Python: Select Interpreter**" and press Enter.



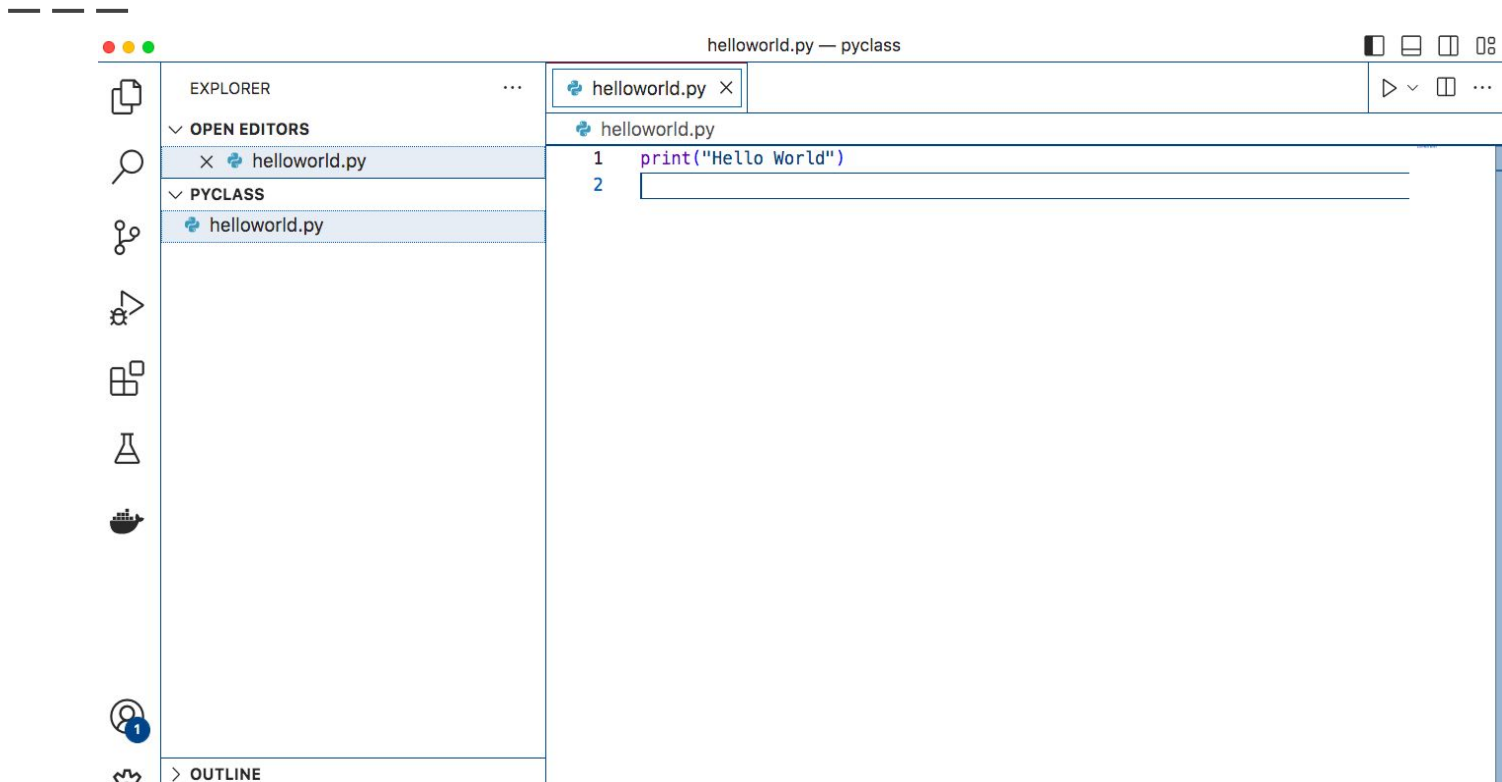
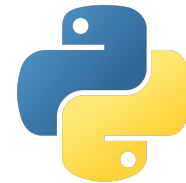
How to make sure it will use correct Interpreter?



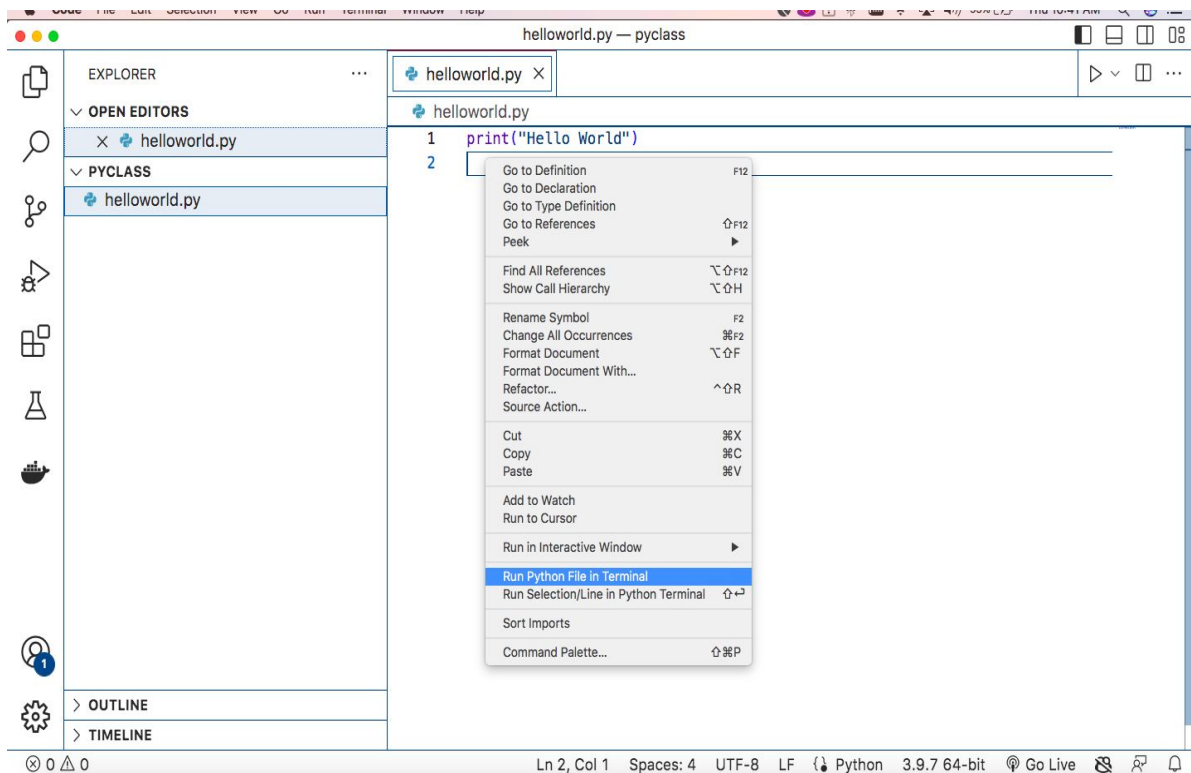
A list of Python interpreters will be displayed. Select the Python interpreter that you want to use.

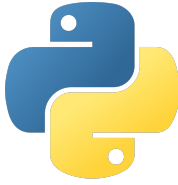


Write your first Python programme



Run your first Python programme





Run your first Python programme : Output

-- -- --

A screenshot of a code editor's interface, specifically the terminal window. The terminal has a tab labeled 'TERMINAL' which is highlighted with a red border. Above the terminal, there are tabs for 'PROBLEMS', 'OUTPUT', 'DEBUG CONSOLE', and 'TERMINAL'. To the right of these tabs are icons for running (a play button), Python (a 'P' in a box), zooming in (+), zooming out (-), a window icon, a trash icon, a menu icon (three dots), and window management icons (up arrow and close X). The terminal text shows a command prompt on a Mac: 'Dasuns-MacBook-Air:pyclass dasunathukorala\$ /usr/local/bin/python3 /Users/dasunathukorala/Downloads/pyclass/helloworld.py'. The output of the command is 'Hello World'. Below this, the prompt returns to 'Dasuns-MacBook-Air:pyclass dasunathukorala\$' followed by a cursor. There is a green vertical bar on the right side of the terminal window.

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  > Python + - [] 🗑️ ... ^ X

● Dasuns-MacBook-Air:pyclass dasunathukorala$ /usr/local/bin/python3 /Users/dasunathukorala/Downloads/pyclass/helloworld.py
Hello World
○ Dasuns-MacBook-Air:pyclass dasunathukorala$
```

Jupyter Notebook



— — —

*Jupyter is a free, open-source, interactive web tool known as a **computational notebook**, which researchers can use to combine software code, computational output, explanatory text and multimedia resources in a single document.*

<https://jupyter.org/>

Jupyter Notebook on VS Code

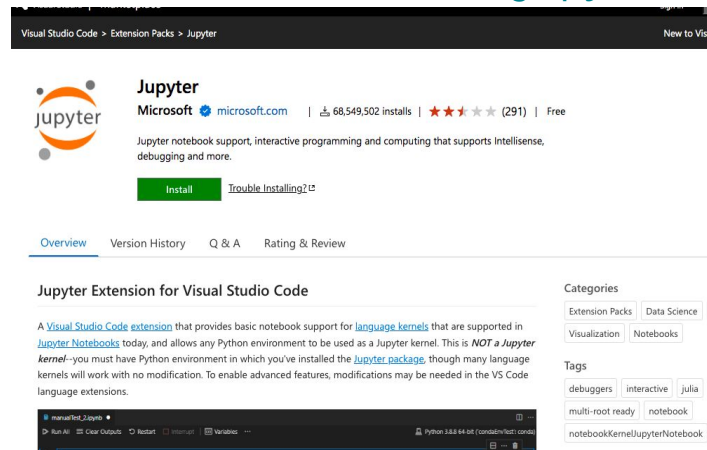


— — —

Since we have already installed Python extension we need to install only Jupyter Notebook extension.

Download URL :

<https://marketplace.visualstudio.com/items?itemName=ms-toolsai.jupyter>

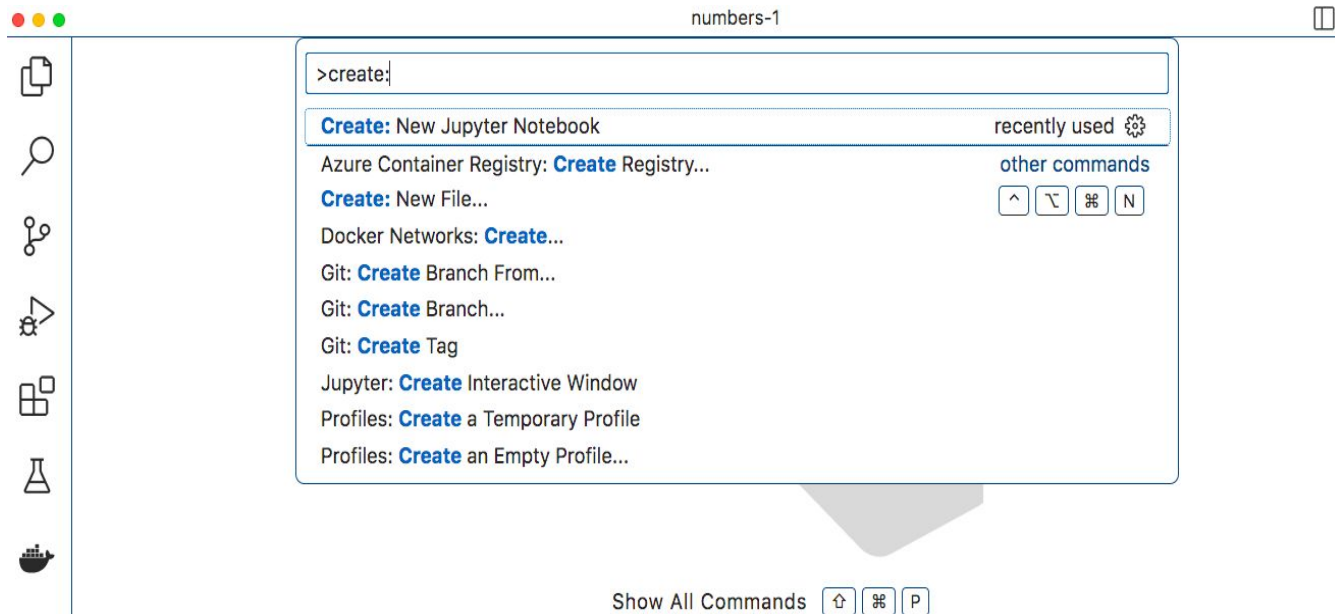
A screenshot of the Visual Studio Code marketplace page for the 'Jupyter' extension by Microsoft. The page shows the extension's name, publisher (Microsoft), install count (68,549,502), and rating (4.5 stars from 291 reviews). It includes an 'Install' button and a 'Trouble installing?' link. Below the main header, there are tabs for 'Overview', 'Version History', 'Q & A', and 'Rating & Review'. The 'Overview' tab is selected, displaying a description of the extension as a 'Visual Studio Code extension' that provides notebook support. At the bottom, there are 'Categories' (Extension Packs, Data Science, Visualization, Notebooks) and 'Tags' (debuggers, interactive, julia, multi-root ready, notebook, notebookKernelJupyterNotebook). A small preview image of the Jupyter interface in VS Code is shown at the bottom left.

Jupyter Notebook on VS Code



— — —

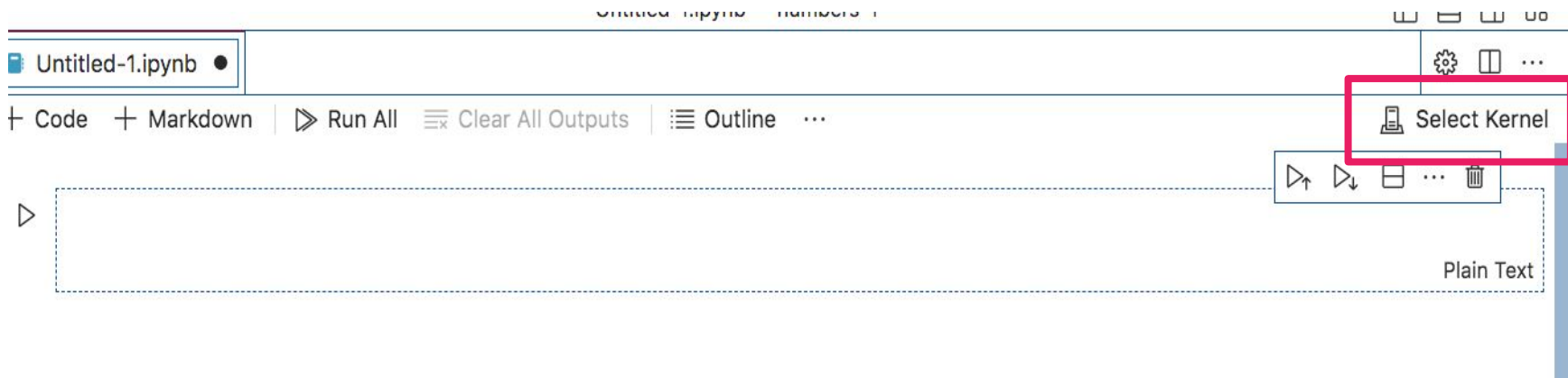
You can create a Jupyter Notebook by running the **Create: New Jupyter Notebook** command from the **Command Palette**.



Jupyter Notebook on VS Code



Next, select a **kernel** using the kernel picker in the top right.

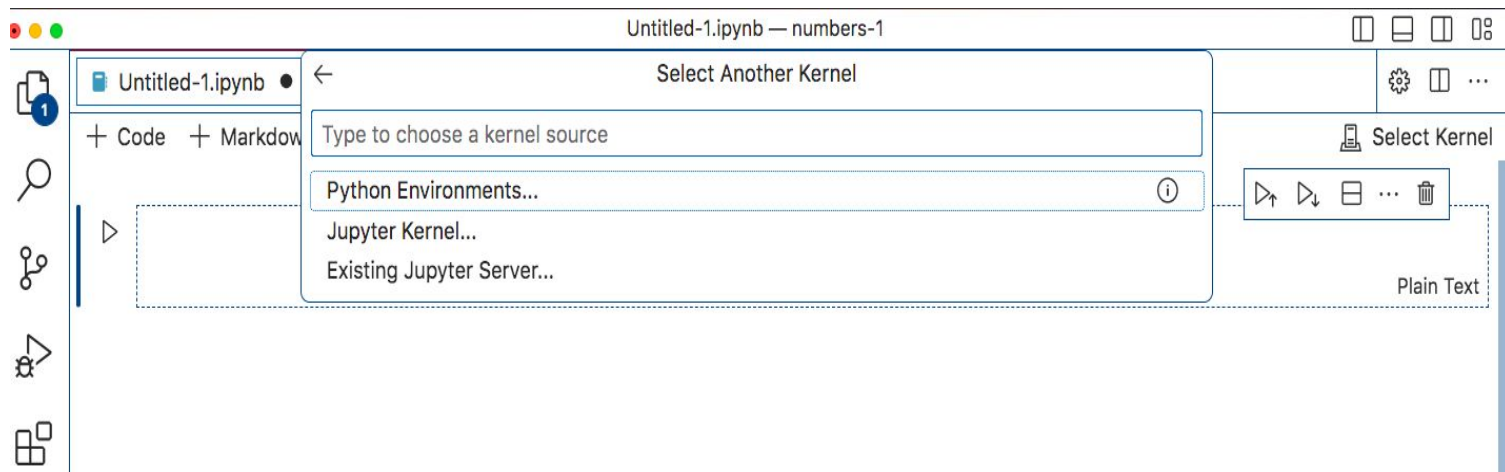


Jupyter Notebook on VS Code



— — —

Select the **Python environment** you want to use for running your Jupyter Notebook code.



Jupyter Notebook on VS Code



After selecting a kernel, the language picker located in the bottom right of each code cell will automatically update to the language supported by the kernel.





Data Types & Operators

Syntax for creating a variable (in Python)

```
variable_name = value
```

Here, `variable_name` is the `name` of the variable, and `value` is the `data` that you want to store in the variable.

Python is dynamically typed

Python is dynamically typed, so you don't need to specify the data type explicitly; Python will infer the data type based on the value assigned to the variable.

```
age = 30          # Integer variable
```

```
name = "John"    # String variable
```

```
is_student = True # Boolean variable
```

```
pi_value = 3.14  # Floating-point variable
```

Rules for naming Python Variables

— — —

- A variable name **must start with a letter or the underscore character**
- A variable name **cannot start with a number**
- A variable name can only contain **alpha-numeric characters** and **underscores** (A-z, 0-9, and _)
- Avoid using Python keywords & reserved words:

Ex: **if, else, while, for**

Rules for naming Python Variables

— — —

- Python variable names should be **lowercase**, with words separated by underscores as necessary to improve readability. (Ref: PEP 8 style guide : <https://peps.python.org/pep-0008/>)

Ex: **my_variable_name**

total_volume

number_of_items

Rules for naming Python Variables

- The PEP 8 style guide also recommends that Python variable names should be descriptive.

This means that the name of the variable should give you a good idea of what the variable is storing.

For example, the variable name `total_volume` is **more descriptive** than the variable name `volume`.

Rules for naming Python Variables

- If you have **constants** (variables that should never change their value), use all **uppercase letters** with underscores separating words.

Ex: **PI_VALUE**, **MAXIMUM_ATTEMPTS**

Rules for naming Python Variables

legal variable names:

`newvariable = "John"` (not illegal, but not good)

`new_variable = "John"`

`_new_variable = "John"`

`newVariable = "John"` (not illegal, but not good)

`NEW_VARIABLE = "John"` (not illegal, but not good)

`newvariable2 = "John"` (not illegal, but not good)

Illegal variable names:

`2newvariable = "John"`

`new-variable = "John"`

`new variable = "John"`

Python Data Types

In computer programming, data types specify the type of data that can be stored inside a variable.

```
num = 25
```

Here, **25 (an integer)** is assigned to the **num** variable. So the data type of **num** is of the **int class**.

Built-in data types in Python

— — —

- **Numeric Types:** `int`, `float`, `complex`
- **String data types:** `str`
- **Sequence types:** `list`, `tuple`, `range`
- **Binary types:** `bytes`, `bytearray`, `memoryview`
- **Mapping data type:** `dict`
- **Boolean type:** `bool`
- **Set data types:** `set`, `frozenset`

Python Numeric Data Type

In Python, numeric data type is used to hold numeric values.

- **int** - holds **signed** integers of **non-limited length**.
- **float** - holds floating decimal points and it's accurate up to **15 decimal places**.
- **complex** - holds complex numbers.

Python Numeric Data Type

#create a variable with integer value

a = 200

print("The type of variable having value", a," is ", type(a))

#create a variable with float value

b = 12.57467

print("The type of variable having value", b," is ", type(b))

Python Numeric Data Type

— — —

#create a variable with complex value

c = 100+5j

print("The type of variable having value", c," is ", type(c))

Python Numeric Data Type

Float can also be scientific numbers with an "e" to indicate the power of 10.

```
x = 25e4    # 25x10^4
```

```
y = -67.6e100
```

```
print("variable x is type of ", type(x))
```

```
print("variable y is type of ", type(y))
```

Python Numeric Data Type Conversion

You can convert from one type to another with the `int()`, `float()`, and `complex()` methods:

```
x = 7      # int
```

```
y = 4.8    # float
```

```
z = 3j      # complex
```

Python Numeric Data Type Conversion

#convert from int to float

a = float(x)

#convert from float to int

b = int(y)

#convert from int to complex

c = complex(x)

Python Collections (Arrays)

There are four collection data types in the Python programming language:

- **List** is a collection which is ordered and changeable. Allows duplicate members.
- **Tuple** is a collection which is ordered and unchangeable. Allows duplicate members.
- **Set** is a collection which is unordered, unchangeable, and unindexed. No duplicate members.
- **Dictionary** is a collection which is ordered and changeable. No duplicate members.

Python Lists

Lists are used to store multiple items in a single variable.

Lists are created using square brackets:

```
my_list = ["dog", "cat", "lion", "elephant"]  
print(my_list )
```

List items are indexed, the first item has index `[0]`, the second item has index `[1]` etc.

Python Lists are **ordered**.

If you add new items to a list, the new items will be placed at the end of the list.

Python lists are **changeable**. That means we can **modify, add, and remove** items in a list after it has been created.

Python Lists

Python list are also **mutable**.

Mutable means you can change the data or value it holds without changing its memory address.

```
my_list = [1, 2, 3, 4, 5]
```

```
print(id(my_list))    # Print the id of the list
```

```
my_list[0] = 10
```

```
print(id(my_list))    # The id will remain the same after modification
```

Output:

4398605696

4398605696

Python Lists

Lists **allow duplicates**. Since lists are indexed, lists can have items with the same value:

```
my_list = ["dog", "cat", "lion", "elephant", "cat"]  
print(my_list)
```

To determine how many items a list has, use the **len()** function:

```
print(len(my_list))
```

List items can be of any data type:

```
list1 = ["dog", "lion", "elephant"]
```

```
list2 = [1, 6, 13, 11, 3]
```

```
list3 = [True, False, False]
```

A list can contain different data types:

```
my_list = ["xyz", 22, True, 50, "cat"]
```

Python Lists

It is also possible to use the `list()` constructor when creating a new list.

```
my_list = list(("cat", "lion", "dog")) # note the double round-brackets
print(my_list)
```

Access Items

List items are indexed and you can access them by referring to the index number:

Print the second item of the list:

```
my_list = ["dog", "cat", "lion", "elephant", "cat"]
print(my_list[1])
```

Negative indexing means start from the end. `-1` refers to the last item, `-2` refers to the second last item etc.

Print the last item of the list: `print(my_list [-1])`

Python Lists

Range of Indexes

You can specify a range of indexes by specifying where to start and where to end the range.

When specifying a range, the return value will be a new list with the specified items.

```
my_list = ["dog", "cat", "lion", "elephant", "rat", "fish"]
```

```
print(my_list[2:5])
```

Note: The search will start at index 2 (included) and end at index 5 (not included).

By leaving out the start value, the range will start at the first item:

```
print(my_list[:3])
```

By leaving out the end value, the range will go on to the end of the list:

```
print(my_list[2:])
```

Python Lists

Change List Items

To change the value of a specific item, refer to the index number:

```
my_list = ["dog", "cat", "lion", "elephant", "rat", "fish"]
```

```
my_list[1] = "tiger"
```

```
print(my_list)
```

Change the values "cat" and "lion" with the values "zebra" and "tiger":

```
my_list = ["dog", "cat", "lion", "elephant", "rat", "fish"]
```

```
my_list[1:3] = ["zebra", "tiger"]
```

```
print(my_list)
```

Python Lists

Insert Items

To insert a new list item, without replacing any of the existing values, we can use the `insert()` method.

The `insert()` method inserts an item at the specified index:

```
my_list = ["dog", "cat", "lion", "elephant", "rat", "fish"]
```

```
my_list.insert(2, "zebra")
```

```
print(my_list)
```

Append Items

```
my_list = ["dog", "cat", "lion", "elephant", "rat", "fish"]
```

```
my_list.append("zebra")
```

```
print(my_list)
```

Python Lists

Extend List

To append elements from *another list* to the current list, use the `extend()` method.

Add the elements of `your_list` to `my_list`:

```
my_list = ["dog", "cat", "lion"]  
your_list = ["elephant", "rat", "fish"]  
my_list.extend(your_list)  
print(my_list)
```

Remove Specified Item

The `remove()` method removes the specified item.

```
my_list = ["dog", "cat", "lion"]  
my_list.remove("cat")
```

```
print(my_list)
```

Python Lists

Remove Specified Index

The `pop()` method removes the specified index.

Add the elements of `your_list` to `my_list`:

```
my_list = ["dog", "cat", "lion""rat", "fish"]
```

```
my_list.pop(1)
```

```
print(my_list)
```

The `del` keyword also removes the specified index:

```
del my_list[0]
```

The `del` keyword can also delete the list completely.

```
del my_list
```

Python Lists

Clear the List

The `clear()` method empties the list. The list still remains, but it has no content.

```
my_list = ["dog", "cat", "lion""rat", "fish"]
```

```
my_list.clear()
```

```
print(my_list)
```

Python Lists

Sort Lists

List objects have a `sort()` method that will sort the list alphanumerically, ascending, by default:

Sort the list alphabetically:

```
my_list = ["dog", "cat", "lion", "rat", "fish"]
```

```
my_list.sort()
```

```
print(my_list)
```

Python Lists

Sort the list numerically:

```
my_list = [100, 50, 65, 82, 23]
```

```
my_list.sort()
```

```
print(my_list)
```

In **alphanumeric sorting**,

- **0–9 come before A–Z.**
- **A–Z come before a–z (uppercase is smaller than lowercase in ASCII/Unicode order).**

Python Lists

Sort Descending

To sort descending, use the keyword argument `reverse = True`:

```
my_list = ["dog", "cat", "lion", "rat", "fish"]
```

```
my_list.sort(reverse = True)
```

```
print(my_list)
```

Python Lists

```
num_list = [109, 60, 45, 72, 14]
```

```
num_list.sort(reverse = True)
```

```
print(num_list)
```

Case Insensitive Sort

By default the `sort()` method is case sensitive, resulting in all capital letters being sorted before lower case letters:

So if you want a case-insensitive sort function, use `str.lower` as a key function:

```
my_list = ["dog", "cat", "Lion", "Rat", "fish"]
```

```
my_list.sort(key = str.lower)
```

```
print(my_list)
```

Python Lists

The `reverse()` method reverses the current sorting order of the elements.

```
my_list = ["dog", "cat", "lion""rat", "fish"]  
my_list.reverse()  
print(my_list)
```

Copy a List

You cannot copy a list simply by typing `list2 = list1`, because: `list2` will only be a *reference* to `list1`, and changes made in `list1` will automatically also be made in `list2`.

There are ways to make a copy, one way is to use the built-in List method `copy()`.

```
my_list = ["dog", "cat", "lion""rat", "fish"]  
new_list = my_list.copy()  
print(new_list)
```

Python Lists

Another way to make a copy is to use the built-in method `list()`.

```
my_list = ["dog", "cat", "lion""rat", "fish"]
```

```
new_list = list(my_list)
```

```
print(new_list)
```

Join Two Lists

There are several ways to join, or concatenate, two or more lists in Python.

One of the easiest ways are by using the `+` operator.

```
list_1 = ["a", "b", "c"]      list_2 = [1, 2, 3]
```

```
list_3 = list_1 + list_2
```

```
print(list3)
```

Dasun Athukorala

Python Lists

Or you can use the `extend()` method, which purpose is to add elements from one list to another list:

In the following example `extend()` method is used to add list2 at the end of list1:

```
list_1 = ["a", "b", "c"]
```

```
list_2 = [1, 2, 3]
```

```
list_1.extend(list_2)
```

```
print(list_1)
```

Thank You...!



“FAILURE IS AN OPTION
HERE. IF THINGS ARE
NOT FAILING, YOU ARE
NOT INNOVATING
ENOUGH.”

Elon Musk

co-founder of PayPal
and Tesla Motors ♦