

# **Database Design Process**



**Duration: 12hrs** 

# A mini-world example



- A Company is organised in to departments. Each department has a number and an employee who manages the department. We keep track of the start date when that employee started managing the department. A department may have several locations.
- A department controls a number of projects. Each of which has a name, a number and a single location.



# A mini-world example

• We store each employee's name, national Id number, address, salary, birth date and sex. An employee is assigned to one department, but may work on several projects, which are not necessarily controlled, by the same department. We keep track of the number of hours per week that an employee works on each project. We also keep track of the direct supervisor of each employee.



# A mini-world example



• We keep track of the dependants of each employee for insurance purposes. We keep each dependant's name, sex, birth date and relationship to the employee.

Such information is gathered from the mini-world to perform *Phase 1* of database design process. i.e. *Requirements Collection and Analysis Phase* 





# Conceptual Design

All the requirements collected at *Phase 1* are analysed to create a *Conceptual Schema*.

This process is called the Conceptual Design.

We identify the *entities*, their *attributes*, relationships and constraints (business rules). The conceptual schema is used as a reference to ensure that all user's data requirements are met and the requirements do not include any conflicts.



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# Conceptual Design

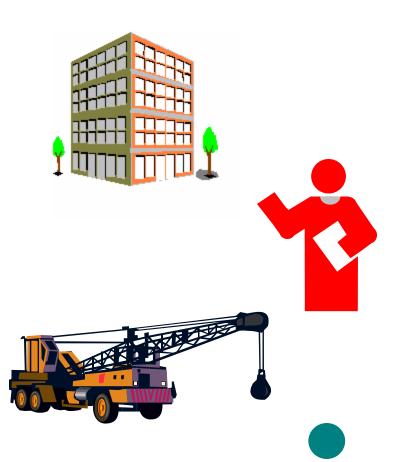
### **Entities**

Department

Employee

**Project** 

Dependent







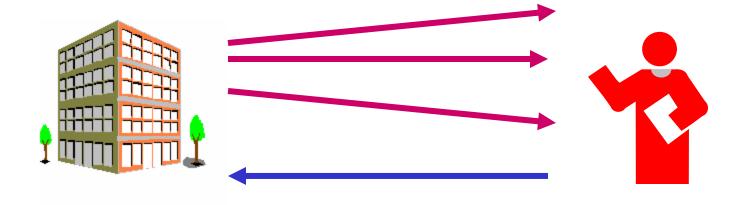
# Conceptual Design

# Relationships

A Department

has

Many **Employees** 

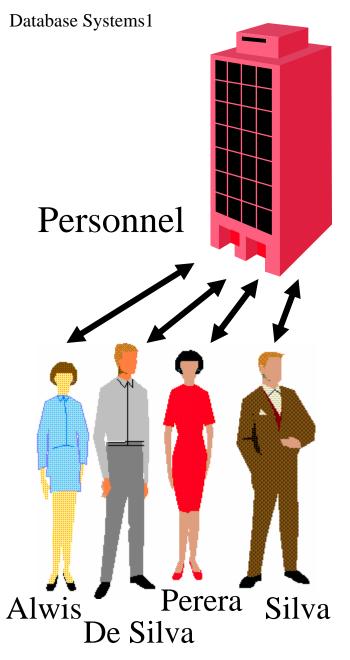


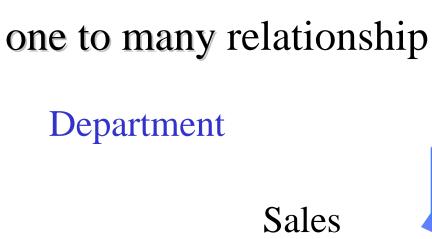
An **Employee** 

works for

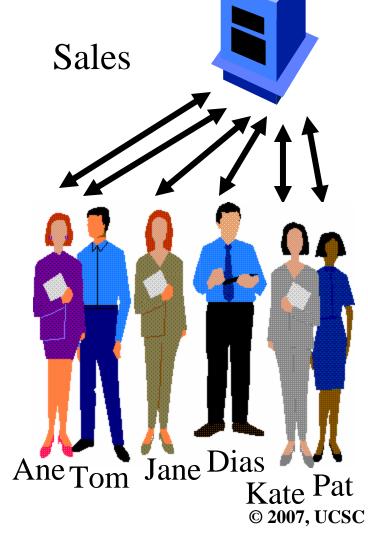
A Department







Employee



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# Relationships

- Relationship Type
  - A meaningful association between association between (or among) entity types
- Relationship Instances
  - An association between (or among) entity instances, where each relationship instance includes exactly one entity from each participating entity type
  - e.g. De Silva works for Personnel Department





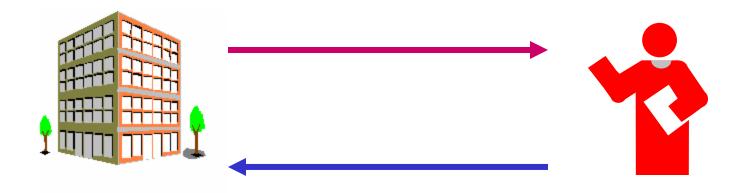
# Conceptual Design

# Relationships

A **Department** 

has

A Manager (Employee)

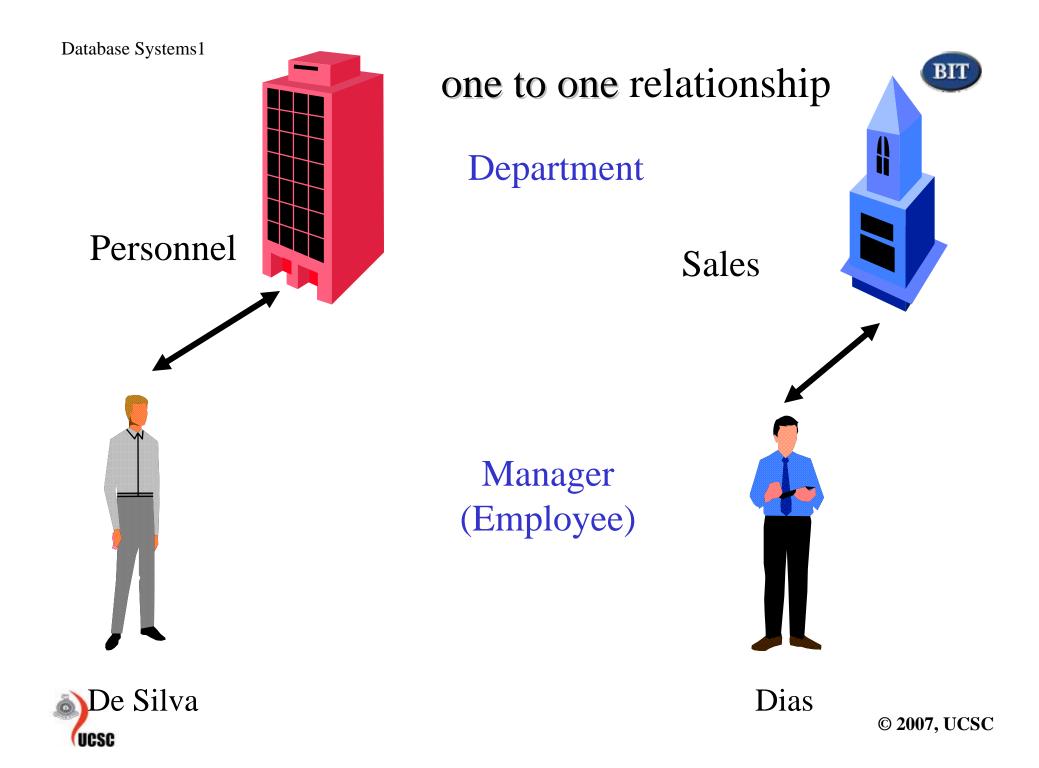


An **Employee** 

manage

A Department

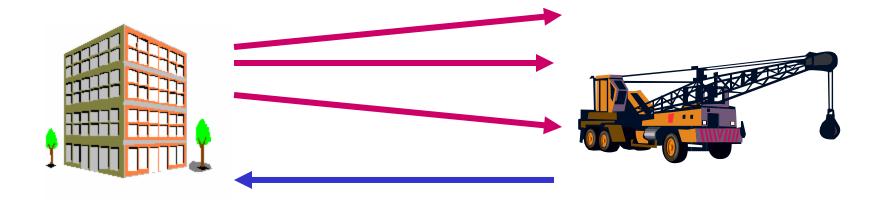




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# Conceptual Design Relationships

A Department controls Many Projects



A **Project** controlled by

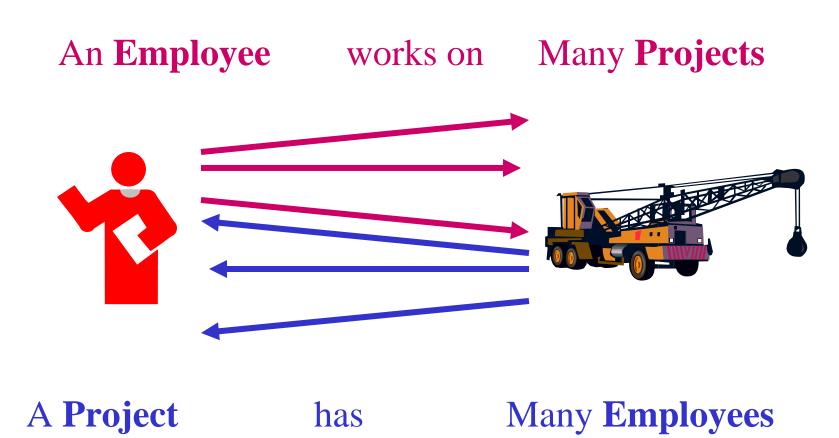
A Department



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# Conceptual Design

# Relationships





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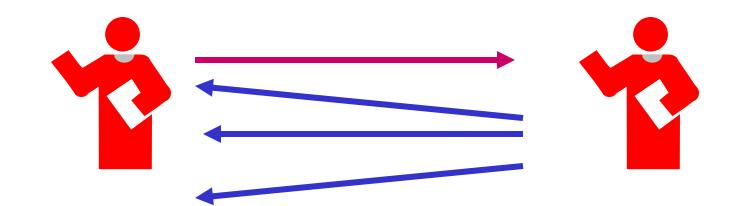


# Conceptual Design Relationships

An **Employee** 

supervised by

An **Employee** 



An **Employee** 

supervise

Many **Employees** 



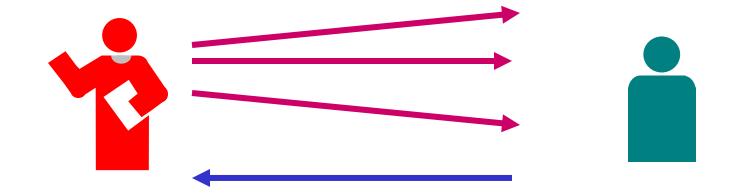
# Conceptual Design

## Relationships

An **Employee** 

has

Many **Dependants** 



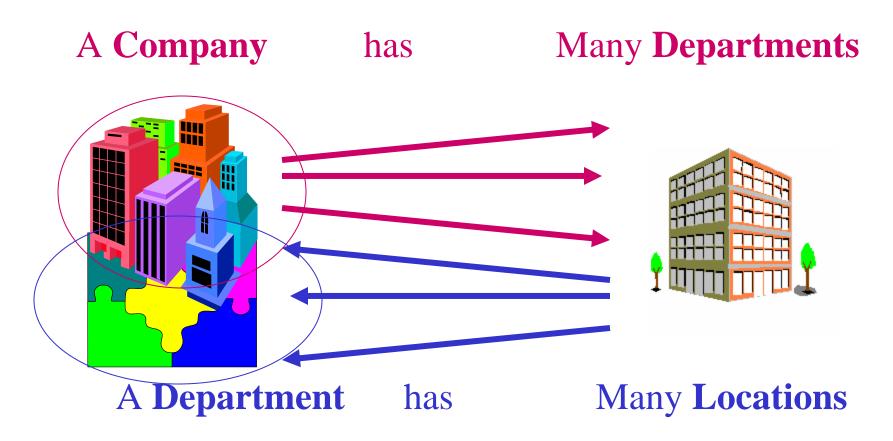
A **Dependant** 

belongs to An Employee



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# Conceptual Design Entities / Relationships??







# Conceptual Design

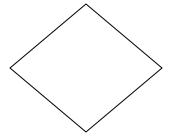
### **Notations**

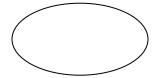
Entity

Relationship

Attribute









# Relationship Types



### One to One



### One to Many



### Many to Many







# Cardinality Constraints

- Specifies the number of instances of one entity that can (or must) be associated with each instance of another entity
- Minimum Cardinality
  - The minimum number of instances of one entity that may be associated with each instance of another entity
  - e.g. the minimum dependants for an employee is zero



# Cardinality Constraints



- Optional Participation
  - when the number of participants in the relationship is zero



- Mandatory Participation
  - when the number of participants in the relationship is one
- Maximum Cardinality
  - The maximum number of instances of one entity that may be associated with a single occurrence of another entity
  - e.g. an Employee can have insurance policies for at most two dependants (0:2)





### One to One



### One to Many



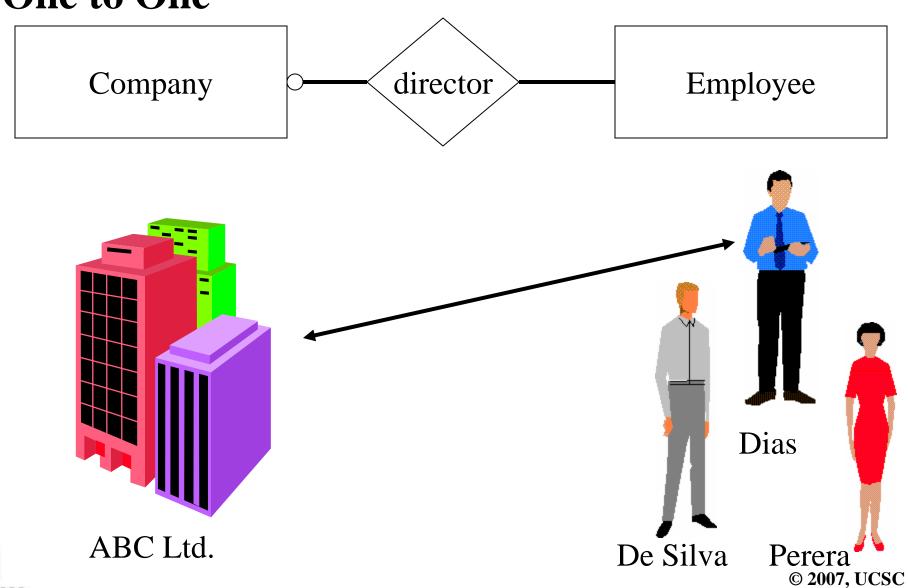
### Many to Many





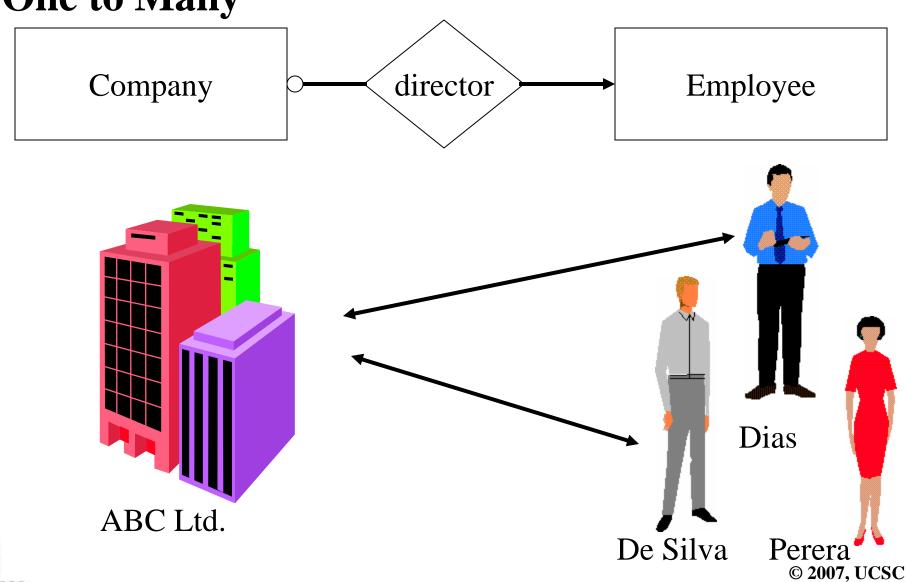


### One to One





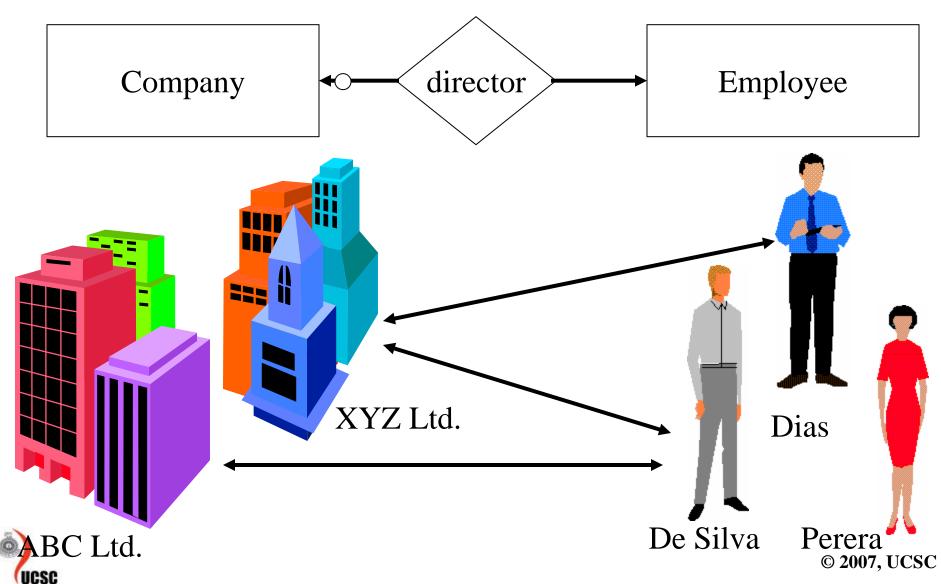
**One to Many** 

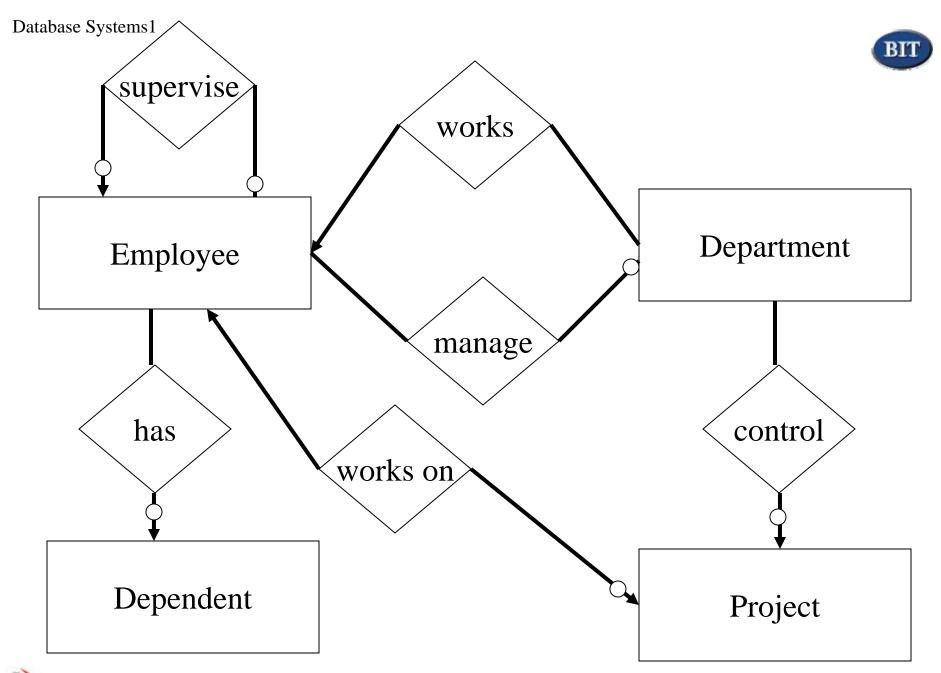






### Many to Many

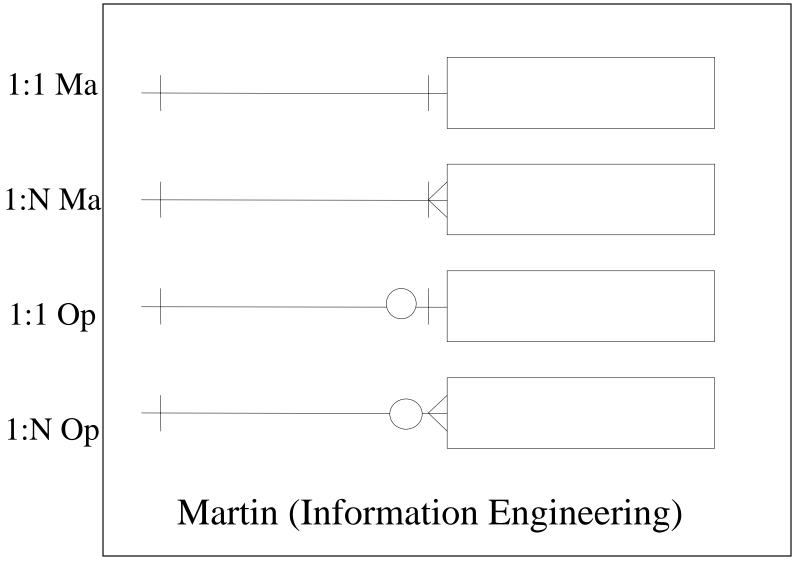








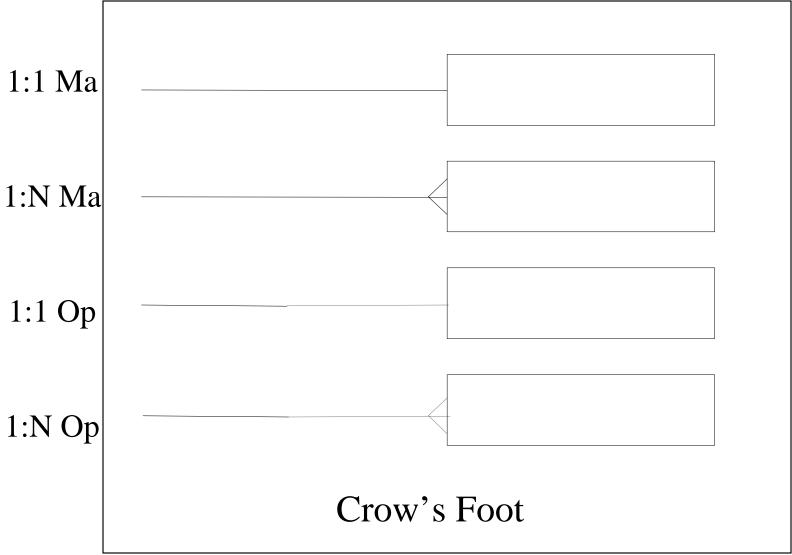
# E-R Modelling







# E-R Modelling





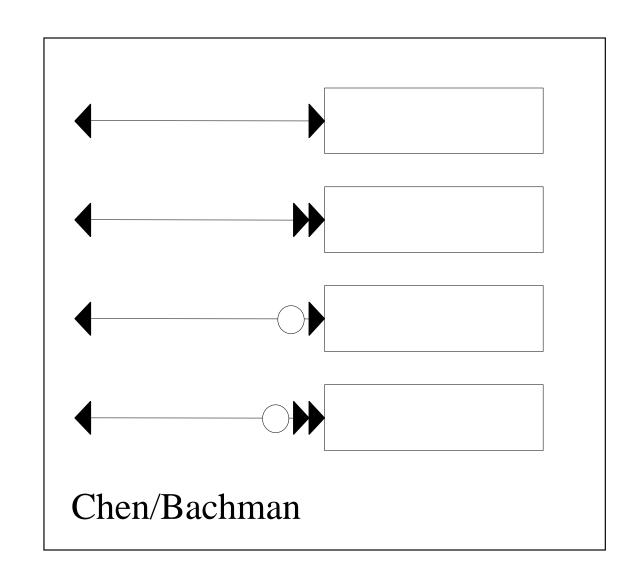


1:1 Ma

1:N Ma

1:1 Op

1:N Op







1:1 Ma

1:N Ma

1 1

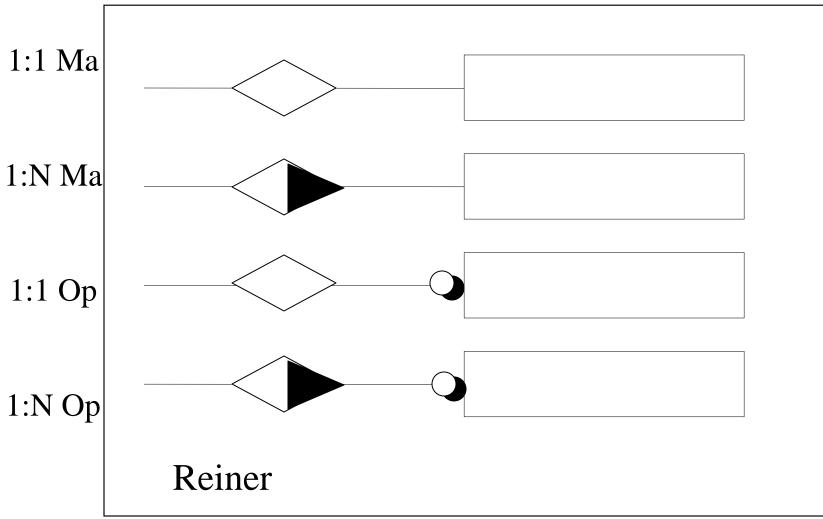
1 N

Optional not shown

Chen







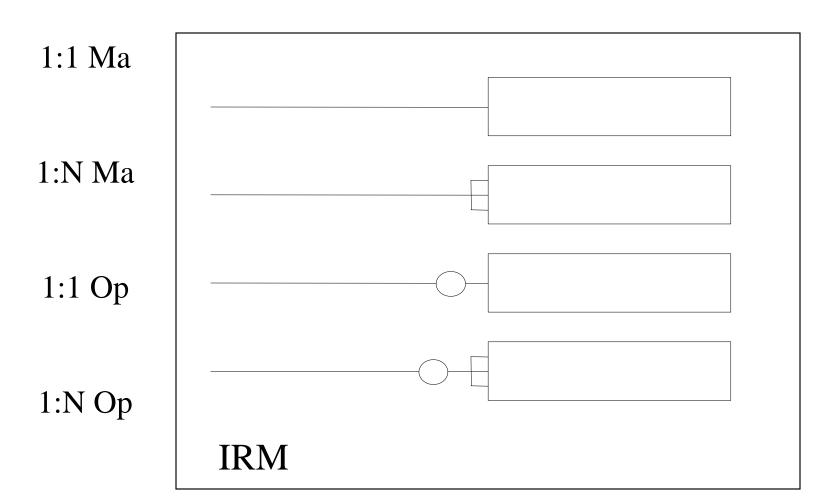




1:1 Ma	1,1	1,1	
1:N Ma	1,N	1,1	
1:1 Op	0,1	1,1	
1:N Op	<u>0,N</u>	1,1	
	Datarun		



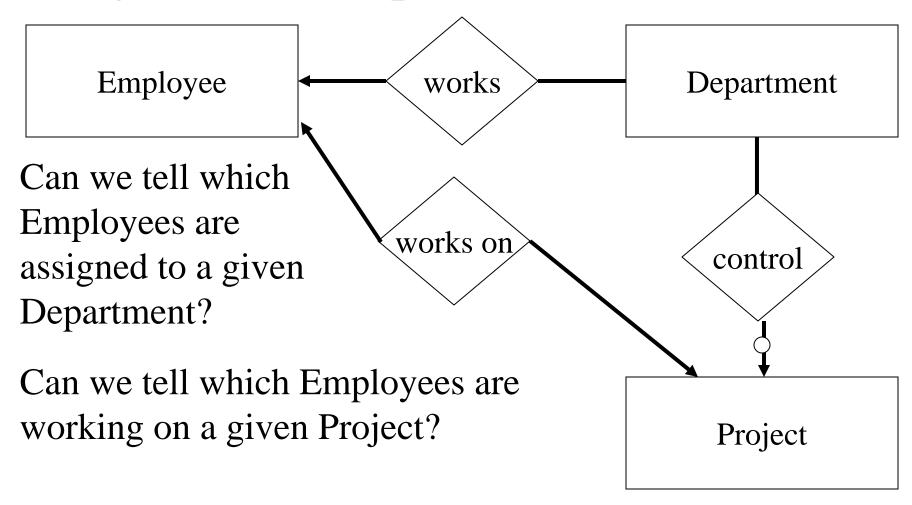






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# Using Relationship to Define Access Paths



Can we tell which Employee work on Projects that do not belong to their Department?



# Detail Conceptual Data Model





### **Attributes**

- Attribute
  - A property or characteristic of an entity type that is of interest to the organisation
- Simple Attribute
  - An attribute that cannot be broken down into smaller components

e.g. Emp No





#### Attributes Cont'd



**Skills** 

- Multi-valued Attribute
  - An attribute that may take on more than one value for a given entity instance
  - e.g. Employee Skills, Qualifications
- Composite Attribute
  - An attribute that can be broken down into component parts
     Name
     Last Name

e.g. Address (Street, City, State, Postal Code)

Name (First Name, Middle Initials, Last Name)



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#### Attributes Cont'd

- Stored Attribute
  - An attribute whose valued is stored in the database
- Derived Attribute
  - An attribute whose values can be calculated from related attribute values
  - e.g. Years Employed (using Employed Date)

    Age (using Date of Birth)

    Age



#### Identifier



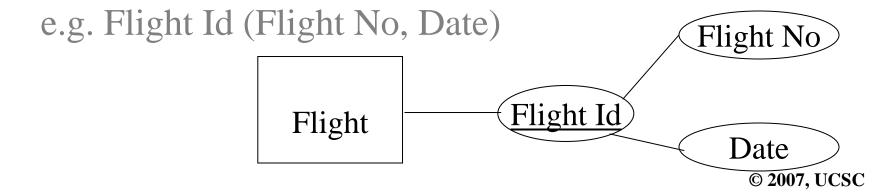
#### Identifier

 An attribute (or combination of attributes) that uniquely identifiers individual instances of an entity type

e.g. Emp No



- Composite Identifier
  - An identifier that consists of a composite attribute





#### Identifier



- Choose an identifier that will not change its value over the life of each instance of the entity type
- Choose an identifier such that each instance of the entity type, the attribute is guaranteed to have valid values and not be null (or unknown)
- Avoid the use of so-called intelligent identifiers, whose structure indicates classifications, etc.
- Consider substituting single-attribute identifiers for large composite identifiers



# Detailed Conceptual Design Attributes



#### Department

Number

Location

Manager

Start date

Name

Phone

**Control Projects** 

Employees work for

Number of Employees





unique identifier of a dept. Dept No

Dept Name name of a department

Location location of a department

Phone

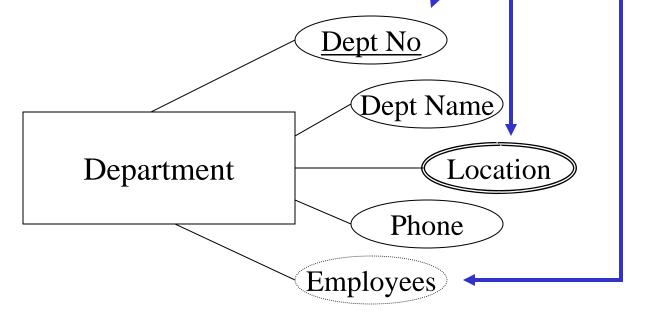
Employees

phone no. of a department

no. of employees in a dept.

Identifier Unique Multi-valued

Derived







#### **Project**

Name Department Control

Number

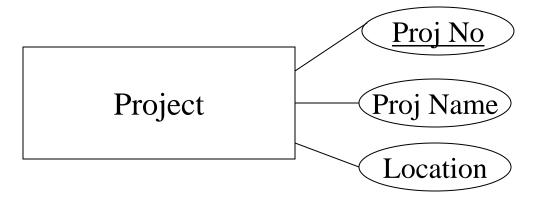
Location  $Leader \rightarrow Employee$ 

Proj No unique identifier of a project

Proj Name name of a project

Location location of a project

Identifier Unique





## Detailed Conceptual Design Employee



Name

National ID

Address

Salary

Sex

Birth Date

Works for Department Supervise Employee

Emp No



#### **Employee**



Emp No

unique identifier of an emp.

Identifier

Emp Name

name of an employee

Composite

First Name

first name of an employee

Mid Initials

middle initials of an employee

Last Name

last name of an employee

**NID** 

national id of an employee

Unique

Address

address of an employee

Salary

salary of an employee

Gender

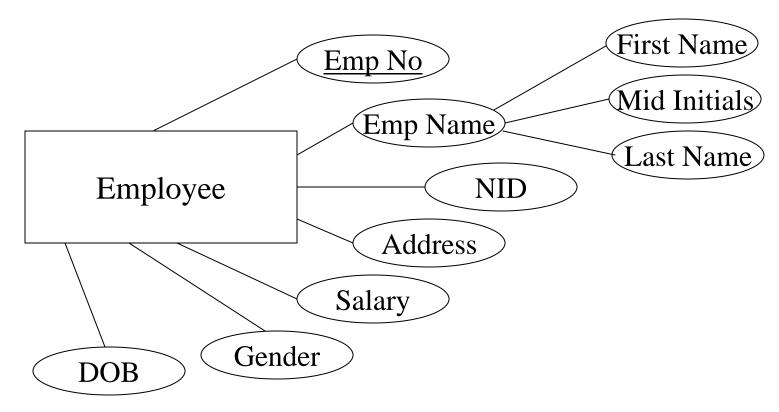
sex of an employee

DOB

birth date of an employee









#### Dependent



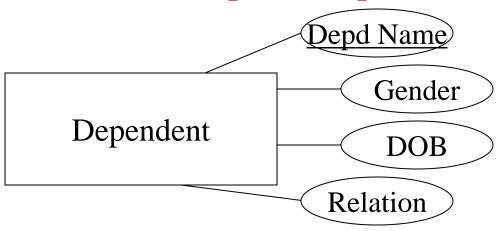
Name Sex Birth Date Relationship

Depd Name name of a dependent Part of Key

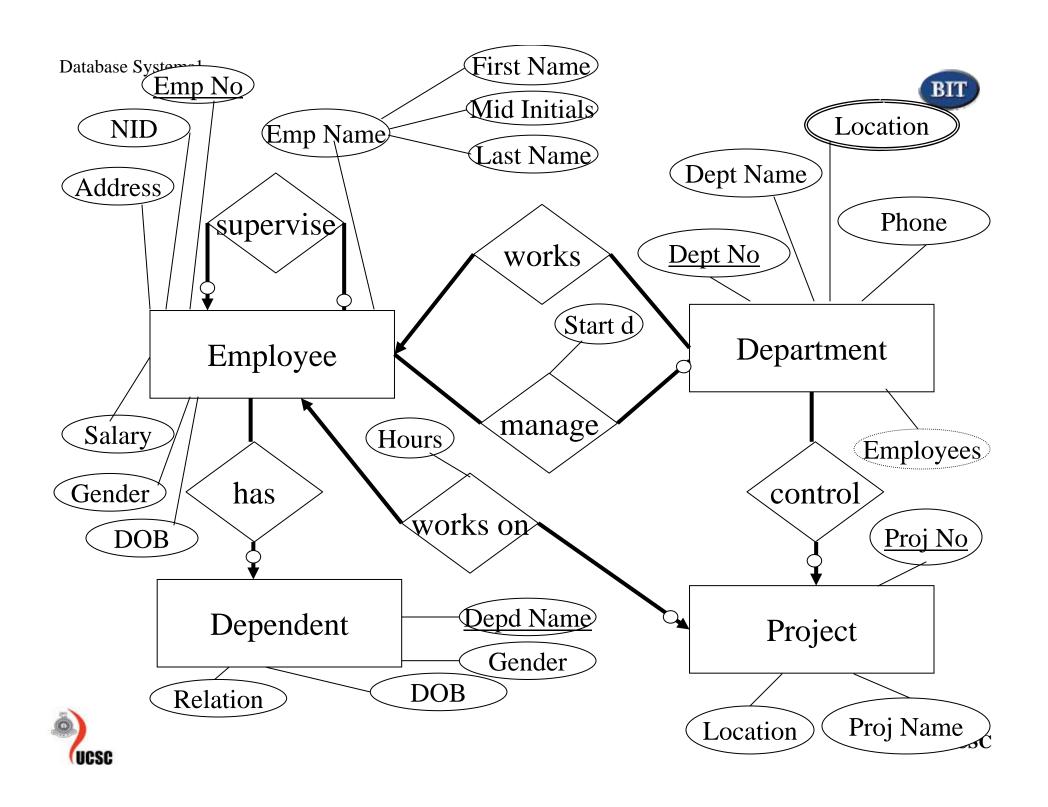
Gender sex of a dependent

DOB birth date of a dependent

Relation relationship of a dependent to an employee









### Entity Types

- Strong (Regular) Entity
  - An entity that exists independently of other entity types

Employee

- Weak Entity
  - An entity types whose existence depends on some other entity

Dependent





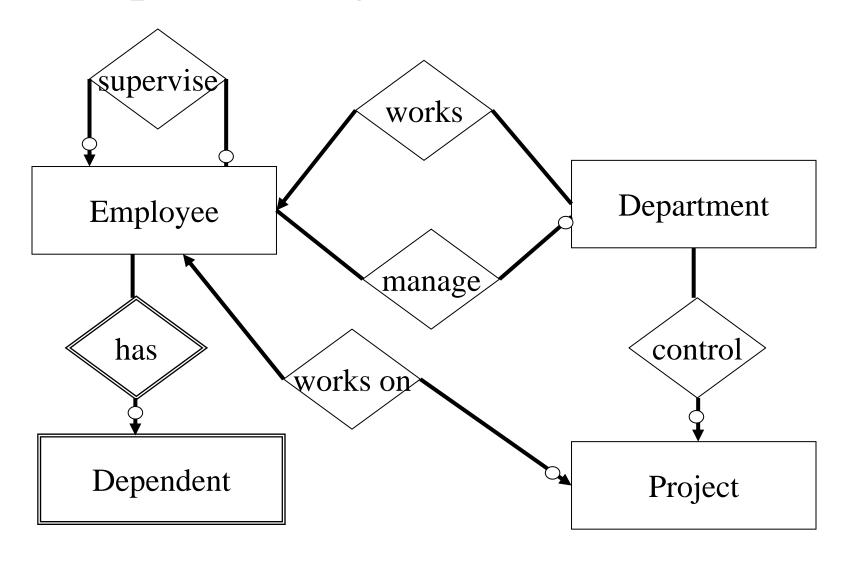
### Entity Types

- Identifying Owner
  - The entity type on which the weak entity type depends
  - e.g. Employee is the Owner of Dependent
- Identifying Relationship
  - A relationship between a weak entity type and its owner

has



### Conceptual Design showing weak entities





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### Sample Entity Definitions

• Name: Department

Type: Regular

Definition: a department of an organisation

Identifier: Dept\_No

• Name: Dependent

Type: Weak

Definition: a person who is a dependent of an employee and entitle for insurance

Identifier: Depd\_Name (partial only)



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### Sample Attribute Definitions

Name: Emp\_No

Domain: employee identities

Definition: unique identifier of an employee

Null: No

• Name: Emp\_Name

Components: First\_Name, Mid\_Initials,

Last\_Name

Definition: a partial identifier of a name

Null: No



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### Sample Relationship Definitions

• Name: Works\_for

Type: binary 1:M

Definition: associates each employee with a department

Constraint: each employee must be attached to a department

Attributes: none



#### Domain Constraints

 A specification of the characteristics of the data values that can be associated with one or more attributes

### Sample Domain Constraints

• Name: Employee identities

Data Type: character

Length: 5

Allowable Characters: digits



### Sample Domain Constraints Cont'd <sup>BID</sup>

Name: Last name

Data Type: character

Max Length: 20

• Name: **DOB** 

Data Type: date

Format: dd/mm/yyyy

dd = day

mm = month

yyyy = year



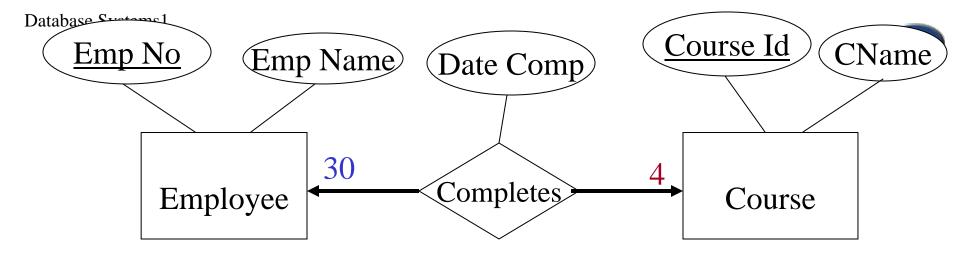


### Associative Entity

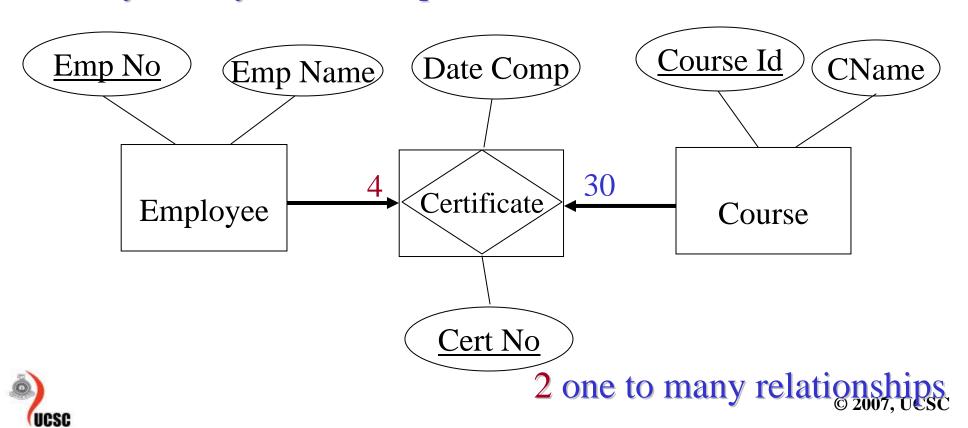
• An entity type that associates the instances of one or more entity types and contains attributes that are peculiar to the relationship between those entity instances







#### 1 many to may relationship



### Associative Entity



- All of the relationships for the participating entity types are "many" relationships
- The resulting associative entity type has independent meaning to end users, and preferably can be identified with a single-attribute identifier
- The associative entity has one or more attributes, in addition to the identifier
- The associative entity participates in one or more relationships independent of the entities related in the associated relationships



### Relationships

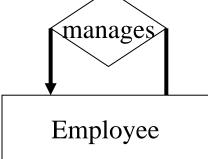


- Unary Relationship
  - A relationship between the instances of a single entity

type

e.g. Person is married to a Person (1:1)

Employee manages Employees (1:M)



- Binary Relationship
  - A relationship between the instances of two entity types



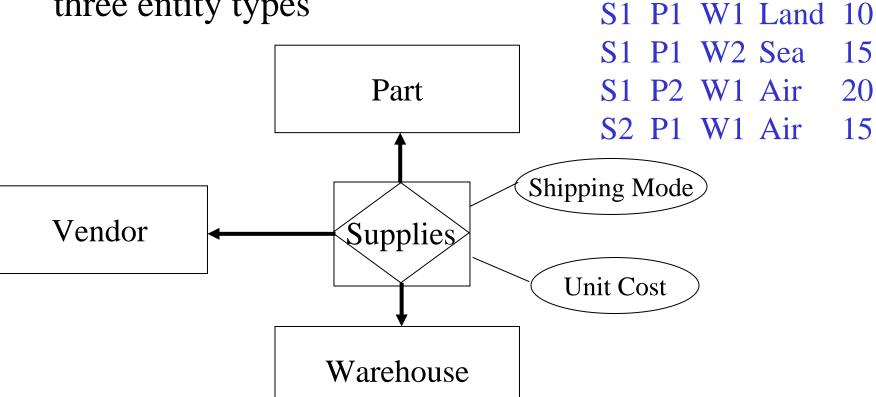
### Relationships



Ternary Relationship

- A simultaneous relationship among the instances of

three entity types

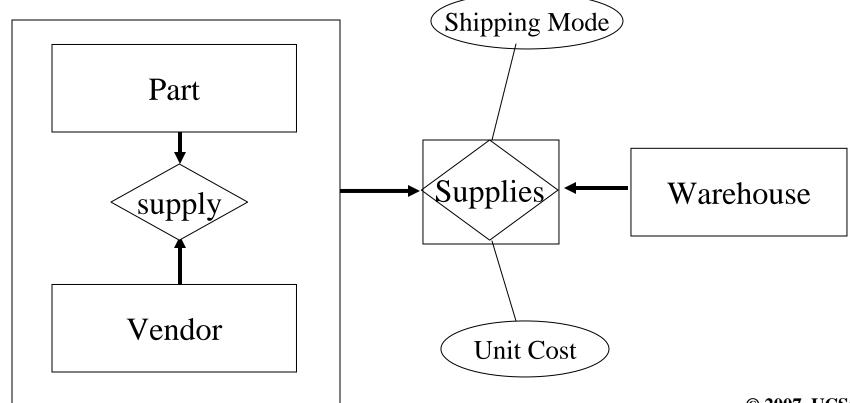




### Relationships



- Ternary Relationship
  - can be treated as two many to many relationships





#### Enhanced ERM



- Enhanced Entity-Relationship Model
  - The model that has resulted from extending the original E-R model with new modelling constructs

Most important modelling construct incorporated is **Supertype / Subtype relationships** 

#### **Subtype**

• A sub-grouping of the entities in an entity type that is meaningful to the organisation and that shares common attributes or relationships distinct from other subgrouping. e.g. Student → Graduate, Undergraduate



#### Enhanced ERM Cont'd



#### **Supertype**

• A generic entity type that has a relationship with one or more subtypes. e.g. Student

#### **Attribute Inheritance**

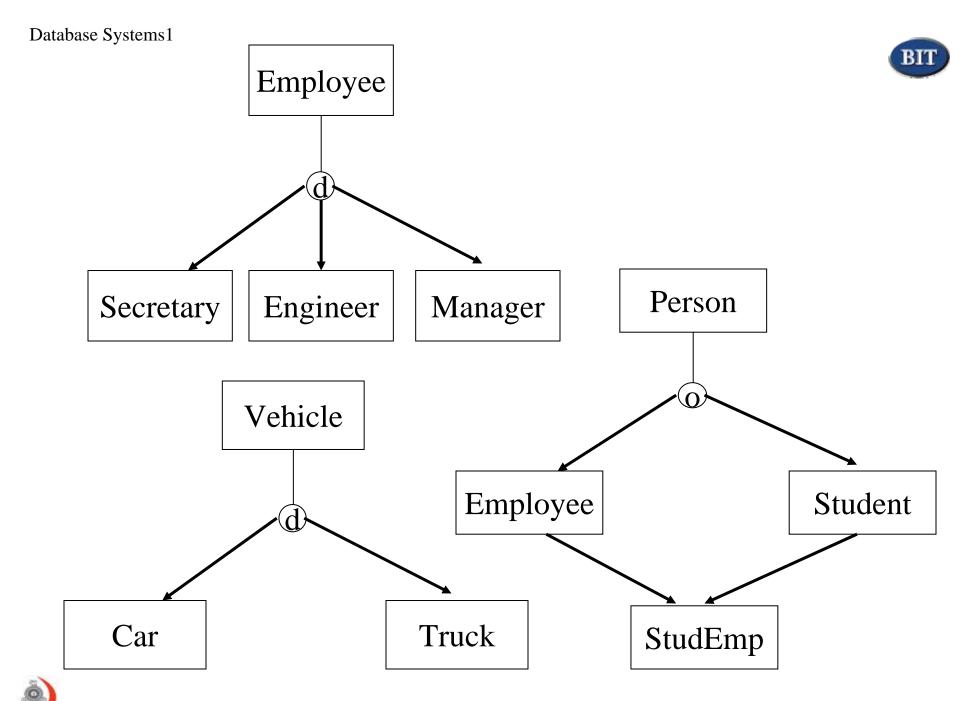
• A property that subtype entities inherit values of all attributes of the supertype

#### Generalisation

• The process of defining a more general entity type from a set of more specialised entity types

#### **Specialisation**

• The process of defining one or more subtypes of the supertype and forming supertype/subtype relationships © 2007, UCSC



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