## Manual:Packet Flow

#### From MikroTik Wiki

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MikroTik RouterOS is designed to be easy to operate in various aspects of network configuration. Therefore creating limitation for individual IP or natting internal clients to a public address or Hotspot configuration can be done without the knowledge about how the packets are processed in the router - you just go to corresponding menu and create necessary configuration.

However more complicated tasks, such as traffic prioritization, routing policies, where it is necessary to utilize more than one RouterOS facility, requires knowledge: How these facilities work together? What happens when and why?

To address these questions we created a packet flow diagram.



#### Diagram

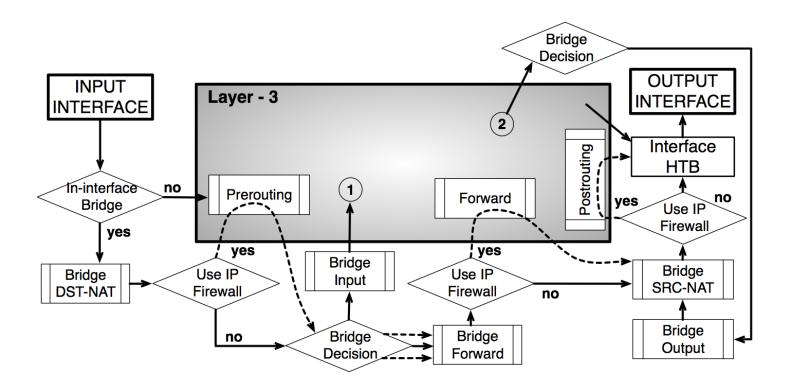


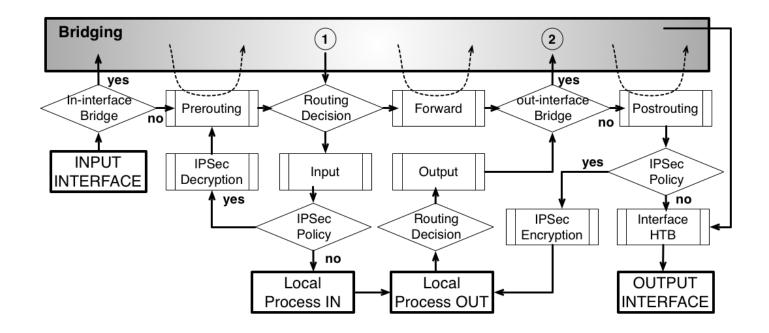
**Note:** a new diagram has been created, specifically optimized for the new mechanisms in RouterOS v6 and above. Please see it here

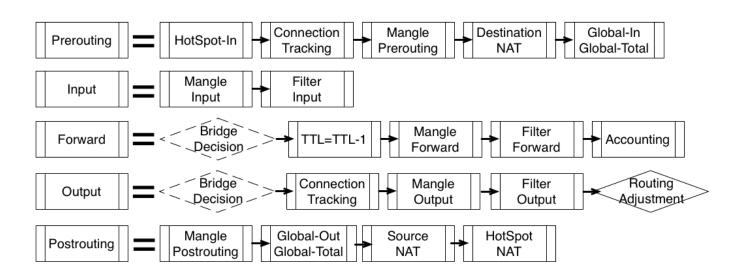
As it was impossible to get everything in one diagram, **Packet flow diagram** for Mikrotik RouterOS v3.x was created in 2 parts:

- Bridging or Layer-2 (MAC) where Routing part is simplified to one "Layer-3" box
- Routing or Layer-3 (IP) where Bridging part is simplified to one "Bridging" box

The packet flow diagram is also available as a PDF (http://wiki.mikrotik.com/images/1/1b/Traffic\_Flow\_Diagram\_RouterOS\_3.x.pdf).

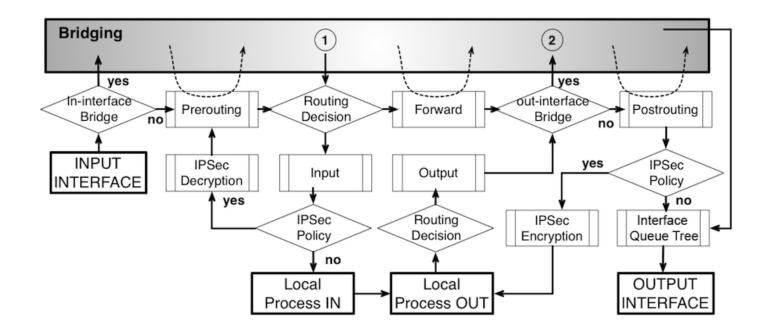


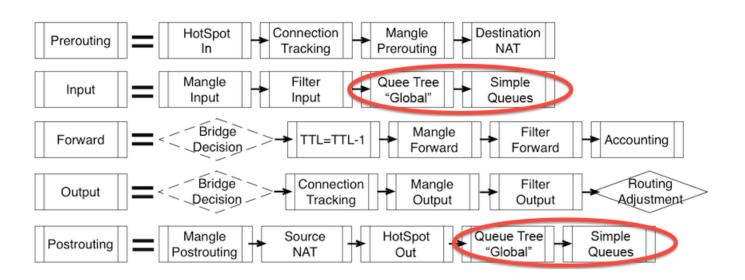




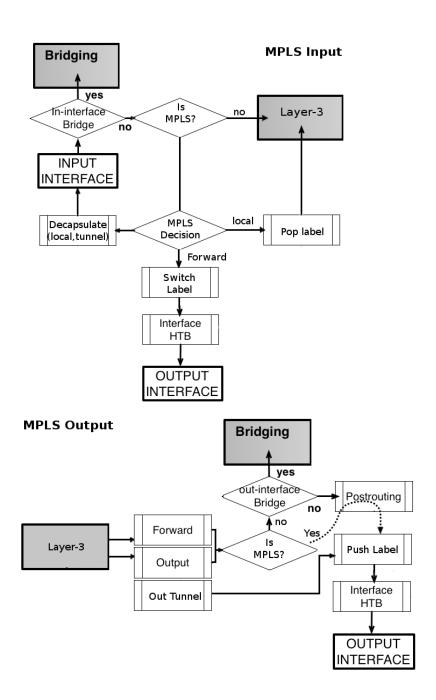
### Changes in RouterOS v6

The following changes have been made to the Packet Flow in RouterOS v6, see red cirdled elements in the image:





**MPLS Packet Flow** 



# **Analysis**

### **Basic Concepts**

INPUT INTERFACE - starting point in packets way through the router facilities. It does not matter what interface (physical or virtual) packet is received it will start its way from here.

OUTPUT INTERFACE - last point in packets way through the router facilities. Just before the packet is actually sent out.

Local Process IN

- last point in packets way to router itself, after this packet is

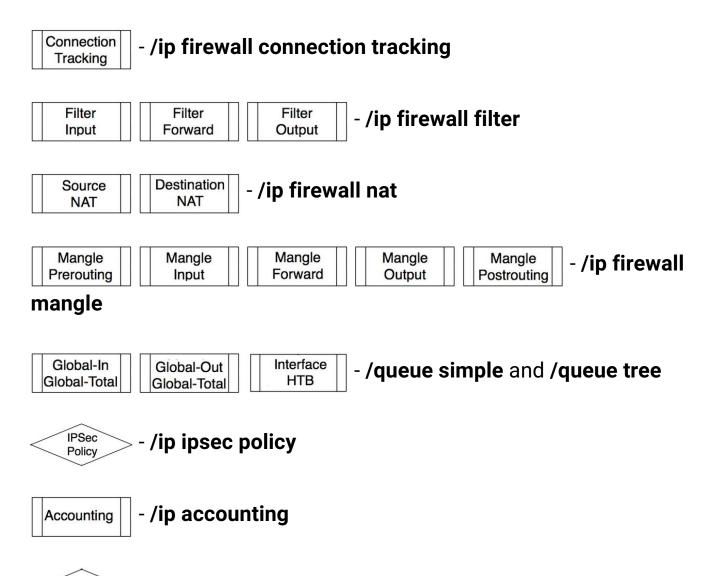
discarded

Local Process OUT

- starting point for packets generated by router itself

#### **Configurable Facilities**

Each and every facilities in this section corresponds with one particular menu in RouterOS. Users are able to access those menu and configure these facilities directly



Use IP - /interface bridge settings - available only for traffic that go through the bridge. For all other traffic default value is **Yes** 

Bridge	Bridge	Bridge	- /interface bridge filter
Input	Forward	Output	
Bridge DST-NAT SRC-NAT - /interface			e bridge nat

#### **Automated processes and decisions**

checks if input interface is bridge OR

HotSpot-In - allow to capture traffic witch otherwise would be discarded by connection tracking - this way our Hotspot feature are able to provide connectivity even if networks settings are in complete mess

- this is a workaround, allows to use "out-bridge-port" before actual bridge decision.

- router goes through the route n order to find a match to destination IP address of packet. When match is found - packet will be send out via corresponding port or to the router itself. In case of no match - packet will be discarded.

Routing - this is a workaround that allows to set-up policy routing in mangle chain output

TTL=TTL-1 - indicates exact place where Time To Live (TTL) of the routed packet is reduced by 1. If it become 0 packet will be discarded

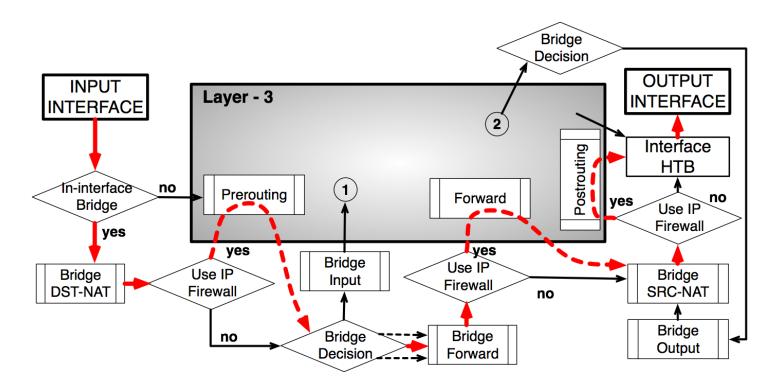
IPSec | IPSec | - self explainatory

checks if output interface is bridge OR

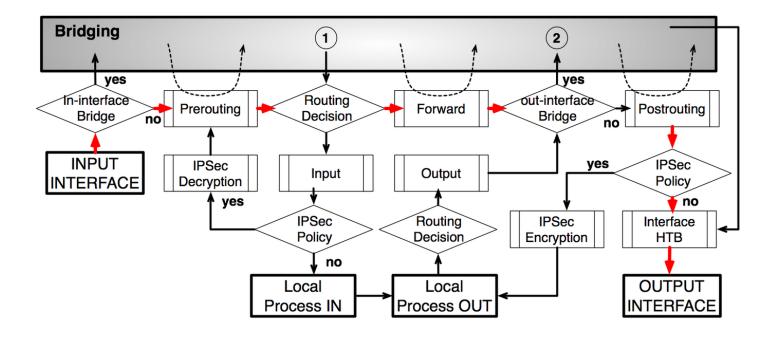
HotSpot-Out - undo all that was done by hotspot-in for the packets that is going back to client.

## **Examples**

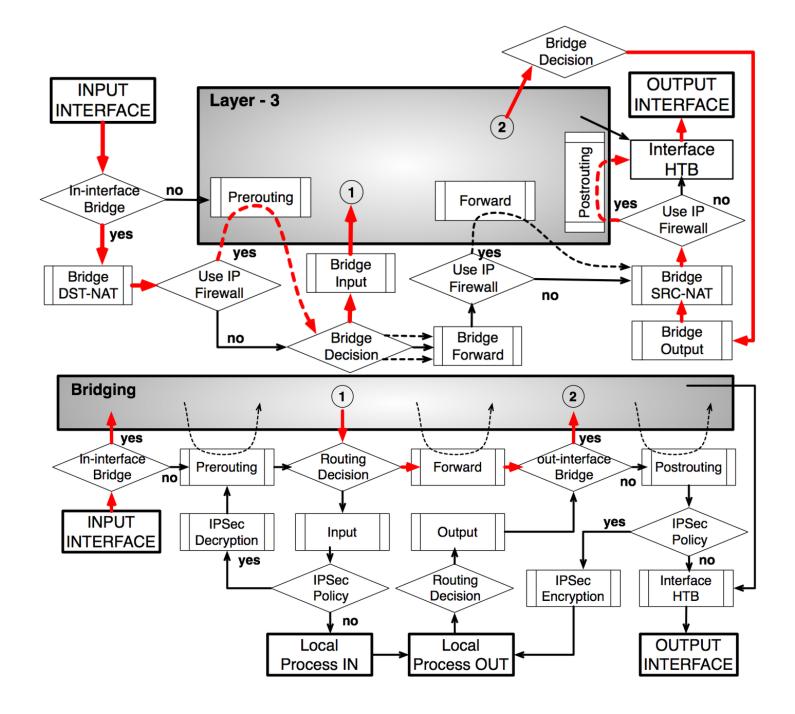
#### **Bridging with use-ip-firewall=yes**



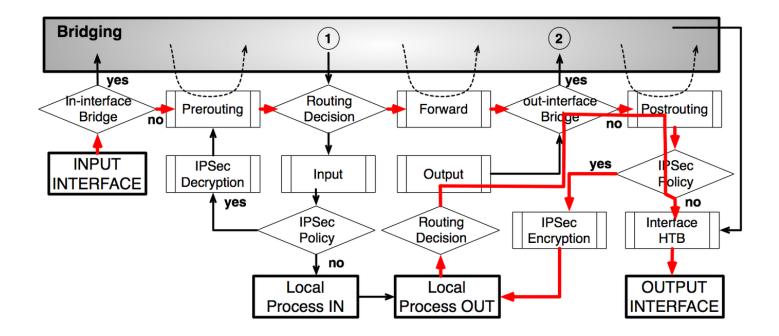
**Routing - from Ethernet to Ethernet interface** 



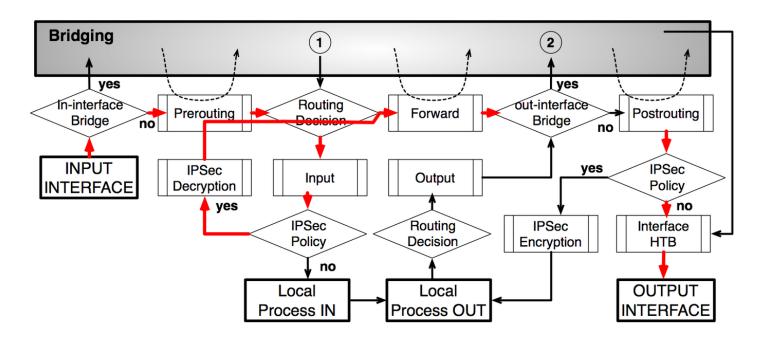
Routing from one Bridge interface to different Bridge interface



**IPsec encryption** 



#### **IPsec decryption**



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