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#!/usr/bin/python
# -*- coding: utf-8 -*-
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ZetCode Tkinter tutorial

This script draws lines on  
the Canvas.

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Website: [www.zetcode.com](http://www.zetcode.com)

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```
from Tkinter import Tk, Canvas, Frame, BOTH
import robotState, Postman, time
from math import pi, cos, sin
import Trig
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class Example(Frame):
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    center = 300
    scalar = -20
    sleep = 250
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    prevx, prevy = center, center
    prevgx, prevgy = prevx, prevy
    canvas = None
    pathHandler = None
```

```
    def __init__(self, parent, robotState, pathHandler):
        Frame.__init__(self, parent)
        self.pathHandler = pathHandler
        self.state = robotState
        self.parent = parent
        self.initUI()
```

```
    def initUI(self):
        self.canvas = Canvas(self)
        self.parent.title("Draw log")
        self.pack(fill=BOTH, expand=1)

        self.canvas.pack(fill=BOTH, expand=1)

        self.after(self.sleep, self.draw)

        for x in range(0,500,30):
            self.canvas.create_line(x,0,x,500, fill="blue")

        for y in range(0,500,30):
            self.canvas.create_line(0,y,500,y, fill="blue")

        px, py = 300,300
        len = self.pathHandler.length()
```

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        for i in range(0,len):
            x,y = self.pathHandler.position(i)
            x = x*self.scalar+self.center
            y = y*self.scalar+self.center
            self.canvas.create_line(py,px,y,x, fill="red")
            px, py = x, y
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used to mark points on the path of interest

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        if i==986 or i==1048:
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            self.canvas.create_oval(y-2,x-2,y+2,x+2, fill="black")
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def draw(self):
    x,y = self.state.getPosition()
    gx, gy = self.pathHandler.position(self.pathHandler.getCurrentIndex())

    self.gx = gx*self.scalar + self.center
    self.gy = gy*self.scalar + self.center

    self.x = x*self.scalar + self.center
    self.y = y*self.scalar + self.center

    self.canvas.create_line(self.prevy, self.prevx, self.y, self.x, width = 2)

    self.canvas.create_line(self.gy-1, self.gx-1, self.gy+1, self.gx+1, fill="purple",
width = 2)
    self.canvas.create_line(self.gy+1, self.gx-1, self.gy-1, self.gx+1, fill="purple",
width = 2)

    #Used to draw a laser between the current point and the point it is aiming for
    #self.canvas.create_line(self.y,self.x, self.gy, self.gx, fill="pink", width = 3)

    self.prevx = self.x
    self.prevy = self.y
    self.prevgx = self.gx
    self.prevyg = self.gy

    robotDirection = self.state.getDirection()
    laserScan = self.state.getLaserScan()

    for i in range(0,360):
        rad = Trig.degToRad(i)
        index = int(Trig.radToLaser(rad,robotDirection))
        if (index>0 and index<270):
            length = laserScan['Echoes'][index]
            gx= x + cos(rad)*length
            gy= y + sin(rad)*length

            gx= gx*self.scalar + self.center
            gy= gy*self.scalar + self.center

            self.canvas.create_line(gy,gx,gy+2,gx+2)

    # arrange for the next frame to draw in 1/2 seconds
    self.after(self.sleep, self.draw)


def main(robotState,pathHandler):
    root = Tk()
    ex = Example(root,robotState,pathHandler)
    root.geometry("500x500+300+300")
    root.mainloop()
    return ex
```