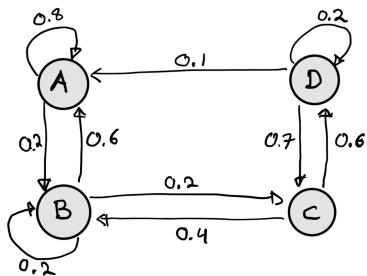


- * A Markov Chain is a sequence of events where the probabilities of the future ONLY depend on the present
- * Transition matrix P , where P_{xy} shows the probability of moving from state x to state y .
- * FOR a MC to be useful in long term modelling:
 - ↳ irreducible: if it is possible to eventually get from any state to any other state in the system
 - ↳ aperiodic: if it does not return to itself only at fixed, regular intervals (cycles)
- * stationary distribution (π): probability distribution that remains unchanged by the transition matrix ($\pi P = \pi$)
 - ↳ if a MC is aperiodic and irreducible \Rightarrow its distribution will eventually settle down and converge to this stationary distribution regardless of where it started
- * reversibility: a chain is reversible if the probability of being in state X and moving to Y is the same as being in Y and moving to X
 - ↳ if reversible \Rightarrow is a stationary distribution



yes, it's irreducible

$$\begin{array}{c}
 \xleftarrow{\quad y \quad} \\
 \begin{matrix} & A & B & C & D \end{matrix} \\
 \begin{matrix} \uparrow & A \\ \downarrow & B \\ \downarrow & C \\ \downarrow & D \end{matrix}
 \end{array}
 \begin{pmatrix} 0.8 & 0.2 & 0 & 0 \\ 0.6 & 0.2 & 0.2 & 0 \\ 0 & 0.4 & 0 & 0.6 \\ 0.1 & 0 & 0.7 & 0.2 \end{pmatrix} = P$$

$$\begin{aligned}
 0.645 \cdot 0.2 &= 0.204 \cdot 0.6 \\
 0.129 &\approx 0.1224
 \end{aligned}$$

A 4 1 2 3 5 6 → period is 1

B " " " → " "

C " " " → " "

⇒ chain is aperiodic
with period 1 in
every state

* find stationary distribution $\pi^T = P$

$$\begin{aligned}
 10 \cdot X &= 0.65 \\
 X &= 0.65/10
 \end{aligned}$$

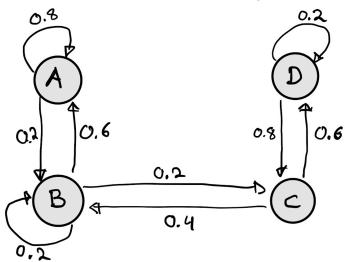
$$\begin{bmatrix} \pi(a) \\ \pi(b) \\ \pi(c) \\ \pi(d) \end{bmatrix}^T \begin{pmatrix} 0.8 & 0.2 & 0 & 0 \\ 0.6 & 0.2 & 0.2 & 0 \\ 0 & 0.4 & 0 & 0.6 \\ 0.1 & 0 & 0.7 & 0.2 \end{pmatrix} = \begin{bmatrix} 0.8\pi(a) + 0.6\pi(b) + 0.1\pi(d) \\ 0.2\pi(a) + 0.2\pi(b) + 0.4\pi(c) \\ 0.2\pi(b) + 0.7\pi(d) \\ 0.6\pi(c) + 0.2\pi(d) \end{bmatrix}^T$$

$$(1 \times 4) \cdot (4 \times 4) = (1 \times 4)$$

$$\begin{bmatrix} 0.8\pi(a) + 0.6\pi(b) + 0.1\pi(d) \\ 0.2\pi(a) + 0.2\pi(b) + 0.4\pi(c) \\ 0.2\pi(b) + 0.7\pi(d) \\ 0.6\pi(c) + 0.2\pi(d) \end{bmatrix}^T = \begin{bmatrix} \pi(a) \\ \pi(b) \\ \pi(c) \\ \pi(d) \end{bmatrix}^T$$

$$\begin{bmatrix} -0.12\pi(a) + 0.6\pi(b) + 0.1\pi(d) \\ 0.12\pi(a) - 0.8\pi(b) + 0.4\pi(c) \\ 0.12\pi(b) - \pi(c) + 0.7\pi(d) \\ 0.16\pi(c) - 0.18\pi(d) \end{bmatrix}^T \rightarrow$$

$$\begin{pmatrix} -0.2 & 0.6 & 0 & 0.1 \\ 0.2 & -0.8 & 0.4 & 0 \\ 0 & 0.2 & -1 & 0.7 \\ 0 & 0 & 0.6 & -0.8 \end{pmatrix}$$



yes, irreducible

↳ means all states have the same period

$$\begin{matrix} & \text{A} & \text{B} & \text{C} & \text{D} \\ \text{A} & 0.8 & 0.2 & 0 & 0 \\ \text{B} & 0.6 & 0.2 & 0.2 & 0 \\ \text{C} & 0 & 0.4 & 0 & 0.6 \\ \text{D} & 0 & 0 & 0.8 & 0.2 \end{matrix} = P$$

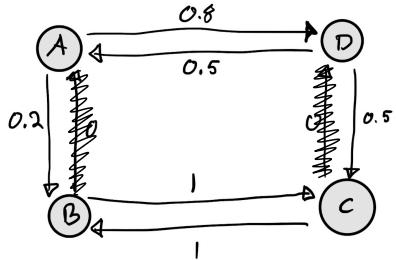
$$\begin{matrix} & \text{A} & \text{B} & \text{C} & \text{D} \\ \text{A} & 1 & 2 & 3 & 4 & 5 \\ \text{C} & - & 2 & 3 & 4 & 5 \\ \text{D} & 1 & 2 & 3 & 4 & 5 \end{matrix} \rightarrow \text{period 1}$$

$$\begin{pmatrix} -0.2 & 0.2 & 0 & 0 \\ 0.6 & -0.8 & 0.2 & 0 \\ 0 & 0.4 & -1 & 0.6 \\ 0 & 0 & 0.8 & -0.8 \end{pmatrix} \quad \begin{matrix} \text{solve and} \\ \text{get stationary} \\ \text{distribution} \end{matrix}$$

$$\Rightarrow [0.25 \ 0.25 \ \dots \ 0.25]$$

$$\pi(x)P(x|y) = \pi(y)P(y|x)$$

$$0.25 \cdot 0.2 = 0.25 \cdot 0.6 \\ \neq \Rightarrow \text{not reversible}$$



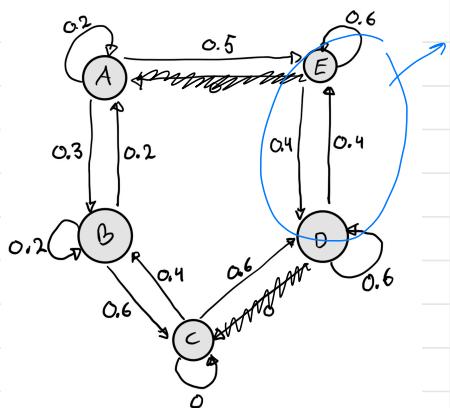
not irreducible

not reversible

$$\begin{array}{l}
 \begin{array}{cccc} A & B & C & D \end{array} \\
 \begin{array}{c} A \\ B \\ C \\ D \end{array} \left(\begin{array}{cccc} 0 & 0.2 & 0 & 0.8 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0.5 & 0 & 0.5 & 0 \end{array} \right) = P
 \end{array}$$

$$\begin{array}{l}
 \begin{array}{c} A \\ B \\ C \\ D \end{array} \left. \begin{array}{c} - 2 \\ - 2 \\ - 2 \\ - 2 \end{array} \right\} \text{period of } 2 \\
 \Rightarrow \text{NOT periodic}
 \end{array}$$

will get a stationary distribution here



$$\begin{array}{l}
 \begin{array}{ccccc} A & B & C & D & E \end{array} \\
 \begin{array}{c} A \\ B \\ C \\ D \\ E \end{array} \left(\begin{array}{ccccc} 0.2 & 0.3 & 0 & 0 & 0.5 \\ 0.2 & 0.2 & 0.6 & 0 & 0 \\ 0 & 0.4 & 0 & 0.6 & 0 \\ 0 & 0 & 0 & 0.6 & 0.4 \\ 0 & 0 & 0 & 0.4 & 0.6 \end{array} \right) = P
 \end{array}$$

not irreducible

$$\begin{array}{l}
 \begin{array}{c} A \\ B \\ C \\ D \\ E \end{array} \left. \begin{array}{c} 1 \\ 1 \\ - 2 \\ 1 \\ 1 \end{array} \right\} \text{period of } 1 \Rightarrow \text{aperiodic}
 \end{array}$$

$$F(x) = \begin{cases} 0, & x \leq 0 \\ \frac{e^{x^2} - 1}{e-1}, & 0 < x < 1 \\ 1, & x \geq 1 \end{cases}$$

bounded [0,1]
uniform distribution $\Rightarrow y=1$

CDF \rightarrow PDF (derivate)

$$f(x) = \left(\frac{e^{x^2} - 1}{e-1} \right)' = \frac{2xe^{x^2}}{e-1}$$

$$M = f(1) = \frac{2e}{e-1}$$

$$f(x) \leq M g(x) \quad \text{for all } x$$

$$\text{uniform} = \frac{1}{b-a}$$

$$\Downarrow g(x) = 20$$

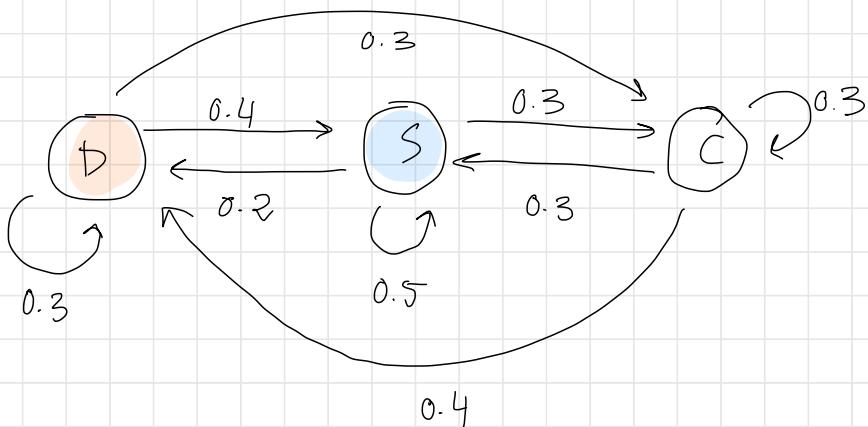
$$F(x) = 20xe^{20-\frac{1}{x}}$$

$$f(x) = \frac{20(x+1)e^{20-\frac{1}{x}}}{x}$$

$$\frac{f(x)}{g(x)} = \frac{20(x+1)e^{20-\frac{1}{x}}}{x \cdot 20} = \frac{(x+1)e^{20-1/x}}{x}$$

$$f(1/20) = \frac{20 \cdot \left(\frac{1}{20} + 1\right) e^{20-20}}{1/20} = \frac{1+20}{1/20} = 21 \cdot 20$$

$M = 21$



① in S, P that it will be in D after 2 steps

$$\begin{aligned}
 & S \ S \ D \quad 0.5 \cdot 0.2 = 0.1 \\
 & S \ C \ D \quad 0.3 \cdot 0.4 = 0.12 \\
 & S \ D \ D \quad 0.2 \cdot 0.3 = 0.06
 \end{aligned} \quad \left. \right\} 0.28$$

② in S, P that it will be in D after 2 steps
being in D for the first time

$$\begin{aligned}
 & S \ S \ D \quad 0.5 \cdot 0.2 = 0.1 \\
 & S \ C \ D \quad 0.3 \cdot 0.4 = 0.12
 \end{aligned} \quad \left. \right\} 0.22$$

$$h_i = \eta + \sum_{k=1}^n p_{ik} h_k$$

$$P = \begin{pmatrix} 1 & 2 & 3 \\ 0.3 & 0.4 & 0.3 \\ 0.2 & 0.5 & 0.3 \\ 0.4 & 0.3 & 0.3 \end{pmatrix}$$

we are in state 1
and want to go
to state 2

$$\begin{cases} h_1 = 0 \\ h_2 = 0.2h_1 + 0.5h_2 + 0.3h_3 + 1 \\ h_3 = 0.4h_1 + 0.3h_2 + 0.3h_3 + 1 \end{cases} \quad 1 - 0.3$$

$$\begin{cases} 1 = 0.5h_2 - 0.3h_3 \Rightarrow 0.8h_2 = h_3 \\ 1 = -0.3h_2 + 0.7h_3 \end{cases}$$

$$1 = 0.5h_2 - 0.3(0.8h_2)$$

$$1 = 0.5h_2 - 0.24h_2$$

$$1 = 0.26h_2 \Rightarrow h_2 = 3.846$$

$$1 = -0.3(3.846) + 0.7h_3$$

$$2.15 = 0.7h_3$$

$$\Rightarrow h_3 = 3.077$$

↑ answer