

\* A Markov Chain is a sequence of events where the probabilities of the future ONLY depend on the present

\* Transition matrix  $P$ , where  $P_{xy}$  shows the probability of moving from state  $x$  to state  $y$ .

\* For a MC to be useful in long term modelling:

↳ irreducible: if it is possible to eventually get from any state to any other state in the system

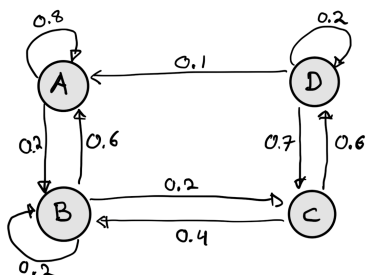
↳ aperiodic: if it does not return to itself only at fixed, regular intervals (cycles)

\* stationary distribution ( $\pi$ ): probability distribution that remains unchanged by the transition matrix ( $\pi P = \pi$ )

↳ if a MC is aperiodic and irreducible  $\Rightarrow$  its distribution will eventually settle down and converge to this stationary distribution regardless of where it started

\* reversibility: a chain is reversible if the probability of being in state  $x$  and moving to  $y$  is the same as being in  $y$  and moving to  $x$

↳ if reversible  $\Rightarrow$  is a stationary distribution



$$\begin{array}{c}
 \xleftarrow{y} \xrightarrow{i} \\
 \begin{array}{c}
 A \quad B \quad C \quad D \\
 \uparrow \\
 A \quad \left( \begin{array}{cccc}
 0.8 & 0.2 & 0 & 0 \\
 0.6 & 0.2 & 0.2 & 0 \\
 0 & 0.4 & 0 & 0.6 \\
 0.1 & 0 & 0.7 & 0.2
 \end{array} \right) = P \\
 \downarrow \\
 B \\
 C \\
 D
 \end{array}
 \end{array}$$

yes, it's irreducible

$$\begin{aligned}
 0.645 \cdot 0.2 &= 0.204 \cdot 0.6 \\
 0.129 &\approx 0.1224
 \end{aligned}$$

A 4 1 2 3 5 6  $\rightarrow$  period is 1

B " "  $\rightarrow$  " "

⋮

D " "  $\rightarrow$  " "

$\Rightarrow$  chain is aperiodic with period 1 in every state

\* find stationary distribution

$$P\pi = \pi$$

$$\begin{aligned}
 10 \cdot x &= 0.65 \\
 x &= 0.65/10
 \end{aligned}$$

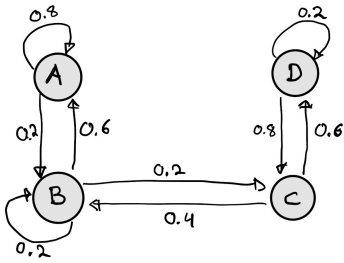
$$\begin{bmatrix} \pi(a) \\ \pi(b) \\ \pi(c) \\ \pi(d) \end{bmatrix}^T \begin{pmatrix} 0.8 & 0.2 & 0 & 0 \\ 0.6 & 0.2 & 0.2 & 0 \\ 0 & 0.4 & 0 & 0.6 \\ 0.1 & 0 & 0.7 & 0.2 \end{pmatrix} = \begin{bmatrix} 0.8\pi(a) + 0.6\pi(b) + 0.1\pi(d) \\ 0.2\pi(a) + 0.2\pi(b) + 0.4\pi(c) \\ 0.2\pi(b) + 0.7\pi(d) \\ 0.6\pi(c) + 0.2\pi(d) \end{bmatrix}^T$$

$$(1 \times 4) \cdot (4 \times 4) = (1 \times 4)$$

$$\begin{bmatrix} 0.8\pi(a) + 0.6\pi(b) + 0.1\pi(d) \\ 0.2\pi(a) + 0.2\pi(b) + 0.4\pi(c) \\ 0.2\pi(b) + 0.7\pi(d) \\ 0.6\pi(c) + 0.2\pi(d) \end{bmatrix}^T = \begin{bmatrix} \pi(a) \\ \pi(b) \\ \pi(c) \\ \pi(d) \end{bmatrix}^T$$

$$\begin{bmatrix} -0.2\pi(a) + 0.6\pi(b) + 0.1\pi(d) \\ 0.2\pi(a) - 0.8\pi(b) + 0.4\pi(c) \\ 0.2\pi(b) - \pi(c) + 0.7\pi(d) \\ 0.6\pi(c) - 0.8\pi(d) \end{bmatrix}$$

$$\begin{pmatrix} -0.2 & 0.6 & 0 & 0.1 \\ 0.2 & -0.8 & 0.4 & 0 \\ 0 & 0.2 & -1 & 0.7 \\ 0 & 0 & 0.6 & -0.8 \end{pmatrix}$$



$$\begin{matrix} & A & B & C & D \\ \begin{matrix} A \\ B \\ C \\ D \end{matrix} & \begin{pmatrix} 0.8 & 0.2 & 0 & 0 \\ 0.6 & 0.2 & 0.2 & 0 \\ 0 & 0.4 & 0 & 0.6 \\ 0 & 0 & 0.8 & 0.2 \end{pmatrix} & = P
 \end{matrix}$$

yes, irreducible

↳ means all states  
have the same  
period

A 1 2 3 4 5 → period 1  
 C - 2 3 4 5  
 D 1 2 3 4 5

$$\begin{pmatrix} -0.2 & 0.2 & 0 & 0 \\ 0.6 & -0.8 & 0.2 & 0 \\ 0 & 0.4 & -1 & 0.6 \\ 0 & 0 & 0.8 & -0.8 \end{pmatrix}$$

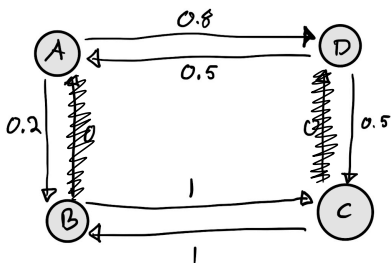
solve and  
get stationary  
distribution

$$\Rightarrow [0.25 \ 0.25 \ \dots \ 0.25]$$

$$\pi(x)P(x,y) = \pi(y)P(y,x)$$

$$0.25 \cdot 0.2 = 0.25 \cdot 0.6$$

$\neq \Rightarrow$  not reversible

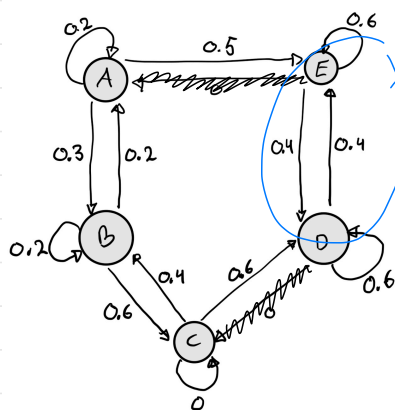


not irreducible

not reversible

$$P = \begin{matrix} & \begin{matrix} A & B & C & D \end{matrix} \\ \begin{matrix} A \\ B \\ C \\ D \end{matrix} & \begin{pmatrix} 0 & 0.2 & 0 & 0.8 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0.5 & 0 & 0.5 & 0 \end{pmatrix} \end{matrix} = P$$

$$\left. \begin{array}{l} A - 2 \\ B - 2 \\ C - 2 \\ D - 2 \end{array} \right\} \begin{array}{l} \text{period of } 2 \\ \Rightarrow \text{NOT periodic} \end{array}$$



will get a stationary distribution here

$$P = \begin{matrix} & \begin{matrix} A & B & C & D & E \end{matrix} \\ \begin{matrix} A \\ B \\ C \\ D \\ E \end{matrix} & \begin{pmatrix} 0.2 & 0.3 & 0 & 0 & 0.5 \\ 0.2 & 0.2 & 0.6 & 0 & 0 \\ 0 & 0.4 & 0 & 0.6 & 0 \\ 0 & 0 & 0 & 0.6 & 0.4 \\ 0 & 0 & 0 & 0.4 & 0.6 \end{pmatrix} \end{matrix} = P$$

not irreducible

$$\left. \begin{array}{l} A \ 1 \ 2 \ 3 \ 4 \ 5 \dots \\ B \ 1 \ 2 \ 3 \dots \\ C \ - \ 2 \ 3 \ 4 \dots \\ D \ 1 \ 2 \\ E \ 1 \ 2 \end{array} \right\} \begin{array}{l} \text{period of } 1 \\ \Rightarrow \text{aperiodic} \end{array}$$

$$F[x] = \begin{cases} 0, & x \leq 0 \\ \frac{e^{x^2} - 1}{e - 1} & 0 < x < 1 \\ 1, & x \geq 1 \end{cases}$$

bounded  $[0, 1]$

uniform distribution  $\Rightarrow y = 1$

CDF  $\Rightarrow$  PDF (derivate)

$$f(x) = \left( \frac{e^{x^2} - 1}{e - 1} \right)' = \frac{2xe^{x^2}}{e - 1}$$

$$M = f(1) = \frac{2e}{e - 1}$$

$$F(x) = 20xe^{20 - \frac{1}{x}}$$

$$f(x) = \frac{20(x+1)e^{20 - \frac{1}{x}}}{x}$$

$$\frac{f(x)}{g(x)} = \frac{20(x+1)e^{20 - \frac{1}{x}}}{x \cdot 20} = \frac{(x+1)e^{20 - \frac{1}{x}}}{x}$$

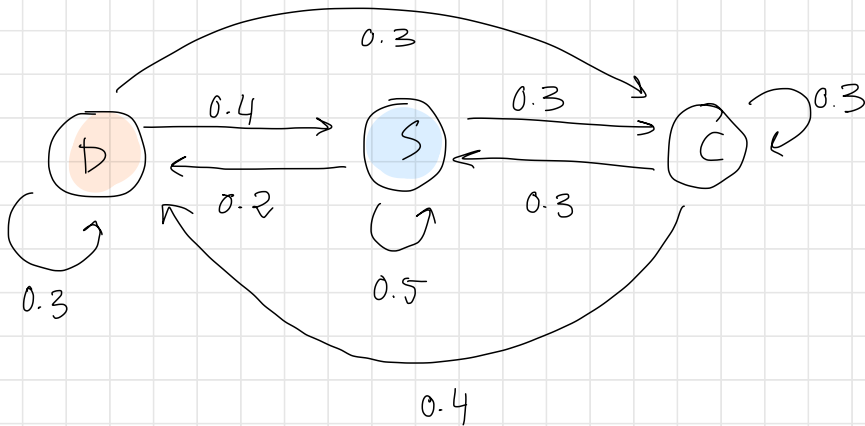
$$f(x) \leq M g(x) \text{ for all } x$$

$$\text{uniform} = \frac{1}{b-a}$$

$$\Downarrow g(x) = 20$$

$$f(1/20) = \frac{20 \cdot \left(\frac{1}{20} + 1\right) e^{20 - 20}}{1/20} = \frac{1 + 20}{1/20} = 21 \cdot 20$$

$M = 21$



① in S, P that it will be in D after 2 steps

$$\left. \begin{array}{ll}
 S \rightarrow S \rightarrow D & 0.5 \cdot 0.2 = 0.1 \\
 S \rightarrow C \rightarrow D & 0.3 \cdot 0.4 = 0.12 \\
 S \rightarrow D \rightarrow D & 0.2 \cdot 0.3 = 0.06
 \end{array} \right\} 0.28$$

② in S, P that it will be in D after 2 steps  
being in D for the first time

$$\left. \begin{array}{ll}
 S \rightarrow S \rightarrow D & 0.5 \cdot 0.2 = 0.1 \\
 S \rightarrow C \rightarrow D & 0.3 \cdot 0.4 = 0.12
 \end{array} \right\} 0.22$$

$$h_i = 1 + \sum_{k=1}^3 p_{ik} h_k$$

$$P = \begin{matrix} & \begin{matrix} 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} & \begin{pmatrix} 0.3 & 0.4 & 0.3 \\ 0.2 & 0.5 & 0.3 \\ 0.4 & 0.3 & 0.3 \end{pmatrix} \end{matrix}$$

we are in state 1  
and want to go  
to state 2

$$\begin{cases} h_1 = 0 \\ h_2 = 0.2h_1 + 0.5h_2 + 0.3h_3 + 1 \\ h_3 = 0.4h_1 + 0.3h_2 + 0.3h_3 + 1 \end{cases} \quad 1 - 0.3$$

$$\begin{cases} 1 = 0.5h_2 - 0.3h_3 \Rightarrow 0.8h_2 = h_3 \\ 1 = -0.3h_2 + 0.7h_3 \end{cases}$$

$$1 = 0.5h_2 - 0.3(0.8h_2)$$

$$1 = 0.5h_2 - 0.24h_2$$

$$1 = 0.26h_2 \Rightarrow h_2 = 3.846$$

↑ answer

$$1 = -0.3(3.846) + 0.7h_3$$

$$2.15 = 0.7h_3$$

$$\Rightarrow h_3 = 3.077$$