

Individual reflection – Alexander Lisborg

Week 36 (workweek 2)

I had some difficulties getting into the course via antagning.se in the beginning, so this has been the first week for me working with my group Hoth.

- what do I want to learn or understand better?

Other team members have worked in scenebuilder before, whilst I've never used it, so I need to make sure I learn the basics of scenebuilder before we begin programming work on our project. This is to make sure I can contribute to the project which will help us all reach our final product.

- how can I help someone else, or the entire team, to learn something new?

I will make sure to uphold communication with my teammates about our work, by chatting and throwing ideas at each other I think we will all learn from each other. This is done through our discord channel and through our weekly planned meetups.

- what is my contribution towards the team's use of Scrum?

I am helping out by setting up our scrum sprint planning and documentation on a website called Monday, there we will be able to set up an environment where we can all easily access both our own and our teammates tasks as well as our group's total progress towards our sprint goal. User stories can be posted here as well.

- what is my contribution towards the team's deliveries?

So far, I've contributed by taking part of the meetings, voicing my opinions about how we should work in a more structured way and suggesting things like having a 15 minute meeting each Wednesday. I was late in joining the course and the team so I missed being part of the presentation and all of the preparation that went into that, my contribution this week and the week before has therefore been quite low compared to the others. I would like to contribute more in the coming weeks.

Week37 (workweek 3)

- what do I want to learn or understand better?

I want to learn the definite scrum terminology thoroughly, I've grasped the overall ideas, but when it comes to details I still find myself not knowing certain things, reading a book on scrum would help with this.

- how can I help someone else, or the entire team, to learn something new?

I can present my new knowledge of scrum to my team so that we all get a better more by the book view of how we should work.

- what is my contribution towards the team's use of Scrum?

I've been involved in planning the meetings and in creating the scrum board and product backlog.

- what is my contribution towards the team's deliveries?

I've done much of the programming working towards the play flashcard, file managing and create flashcards user stories which have all been completed.