Week 1

What do I want to learn or understand better?

Git and how to be a part of the team without feeling the need to take on a leading role.

How can I help someone else, or the entire team, to learn something new?

Communication and understanding is key. I would need to know how much they know about the subject in order to not waste time on talking about things that they already know or are beyond their current scope of knowledge. It is also important to not give them any unnecessary information since this could confuse them. It's also important to not just give the person the solution but to rather guide them to find it themselves.

What is my contribution towards the team's use of Scrum?

I don't think I used Scrumb enough, especially during the Lego tasks. I would probably fit more into the role of Scrumb Master, but I need to work on not having such a role.

What is my contribution towards the team's deliveries?

I think I prevented some conflicts within the team. During the puzzle task I tried to create some structure regarding to get us to focus on the sub-tasks instead of with limited success. At the end of the lego-session I didn't contribute that much to the project since I was a bit exhausted.