# Oskar Therén

# Curriculum Vitae

## Education

2012–2017 **Master of Science in Computer Science and Engineering**, *LiU*, Linköping. Master thesis: Optimization of graphical performance in HTML5 based web game

## Experience

#### Work

2017 – **Senior Software Engineer**, *Cambio Healthcare Systems*, Linköping, www.cambio.se.

Primarely working in the department for integrations. Enabling different types of connectivity between Cambios main system COSMIC and external systems. Other engagements include being a Scrum Master, DevOps Champion, responsible for trainee program and reverse mentoring program.

#### Voluntary work

- 2015 2017 **Webmaster, bartender and chef**, *Villevalla Pub*, Linköping, www.villevallapub.se. Developing and maintaining the website and being responsible for email for a student driven pub. As well as working in the kitchen and the bar ~2 shifts per month
  - 2016 **Kalas Committee**, *Kalasmottagningen*, *Linköping University*, Linköping, kalas.liu.se.

Primary responsibility was the web page, emails and radio before, during and after an association and business fair with 8000 visiting students.

2015 – 2016 **President of the nominating committee**, *The Union of Technology and Science Students at Linköping University*, Linköping.

Led the nominating committee for a year, interviewed and nominated several new employees to the union trough out the year.

2013–2015 Various engagements, Linköping.

Various engagements trough Datateknologsektionen at Linköping University.

## Languages

Swedish Native language.

English Fluent (speaking, reading, writing).

## Programming skills

#### Work

- Java 7 years of experience. Libraries used include Hibernate, Spring, Springboot and Lucene. Application servers are Tomcat and JBoss.
- Angular 4 years of experience. Including NGRX, RxJS, TypeScript. SCSS, HTML.
  - API REST (with and without Swagger), SOAP, HL7, FIHR.
  - SQL 7 years of experience.

#### University

- Ruby on Rails Worked on www.villevallapub.se for over a year. It is written with Ruby on Rails.
  - Javascript Experience with frameworks: AngularJS, NodeJS, ExpressJS.
    - CSS Written CSS for several projects and have experience of bootstrap.
    - HTML5 Used HTML in several projects both with and without abstraction frameworks such as haml.
  - Database Experience with PostgreSQL, MySQL and MongoDB.
    - Python Both as back end with the framework flask and have passed a course at LiU.
      - Java Created a one on one game connected via internet.
        - C Experience from projects both in OpenGL and in CPU-programming.
      - C++ Passed a course in Advanced Programming in C++.
        - C# Created two games in Unity3D with scripts written in C#.
    - Prolog Passed a course in Logic Programming.