



Image Analysis

Rasmus R. Paulsen

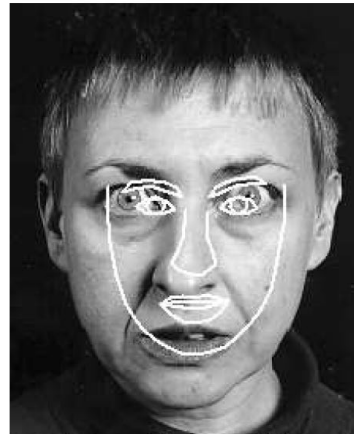
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<http://courses.compute.dtu.dk/02502>

Lecture 12 – Active shape models



Initial



After 2 iterations



After 6 iterations



After 18 iterations

Tim Cootes: Active shape models



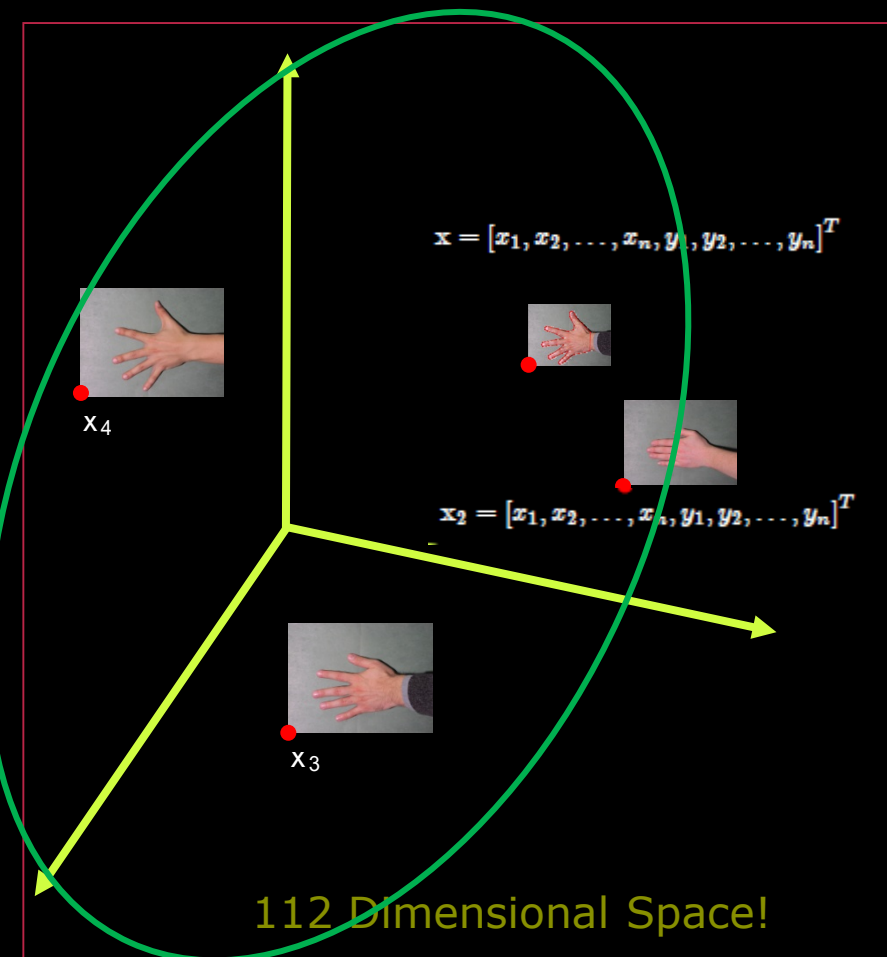
Today's Learning Objectives

- Describe how shapes can be synthesized using the shape space
- Describe the generative model based on a statistical shape model
- Describe the concept of analysis by synthesis
- Describe how the Eigenvectors and Eigenvalues can be used to constrain a shape model
- Describe how a statistical shape model can be fitted using the gradients in an image
- Describe how a statistical shape model can be fitted by modelling local variation
- Explain the problem of strong priors in statistical models

We have a statistical model of shape

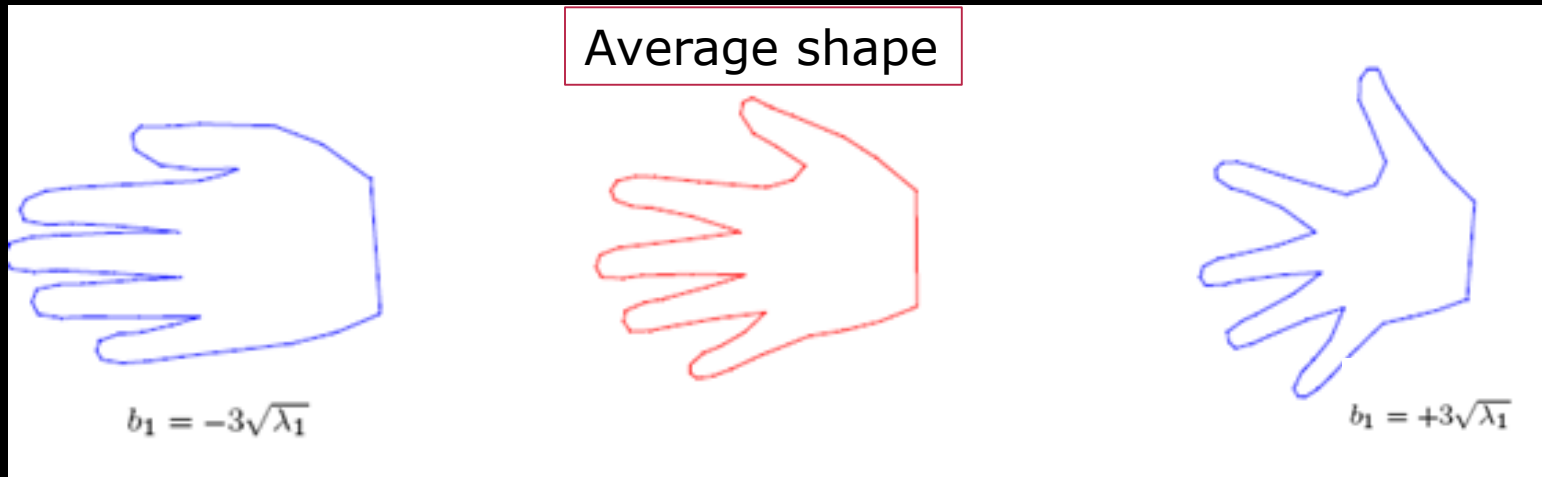


Shape space



- A **mapping** of the shape space
- PCA based description of the "hand space"

Synthesizing new shapes

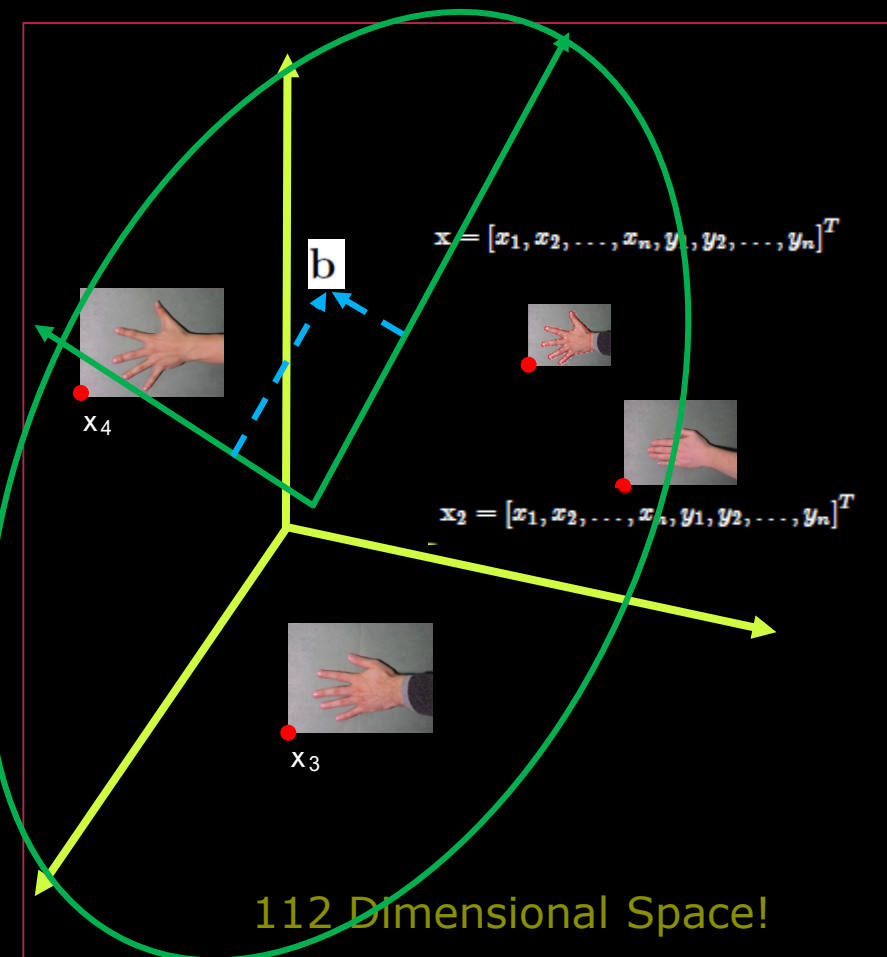


$$\mathbf{x} \approx \bar{\mathbf{x}} + \Phi \mathbf{b}$$

Φ contains the t eigenvectors



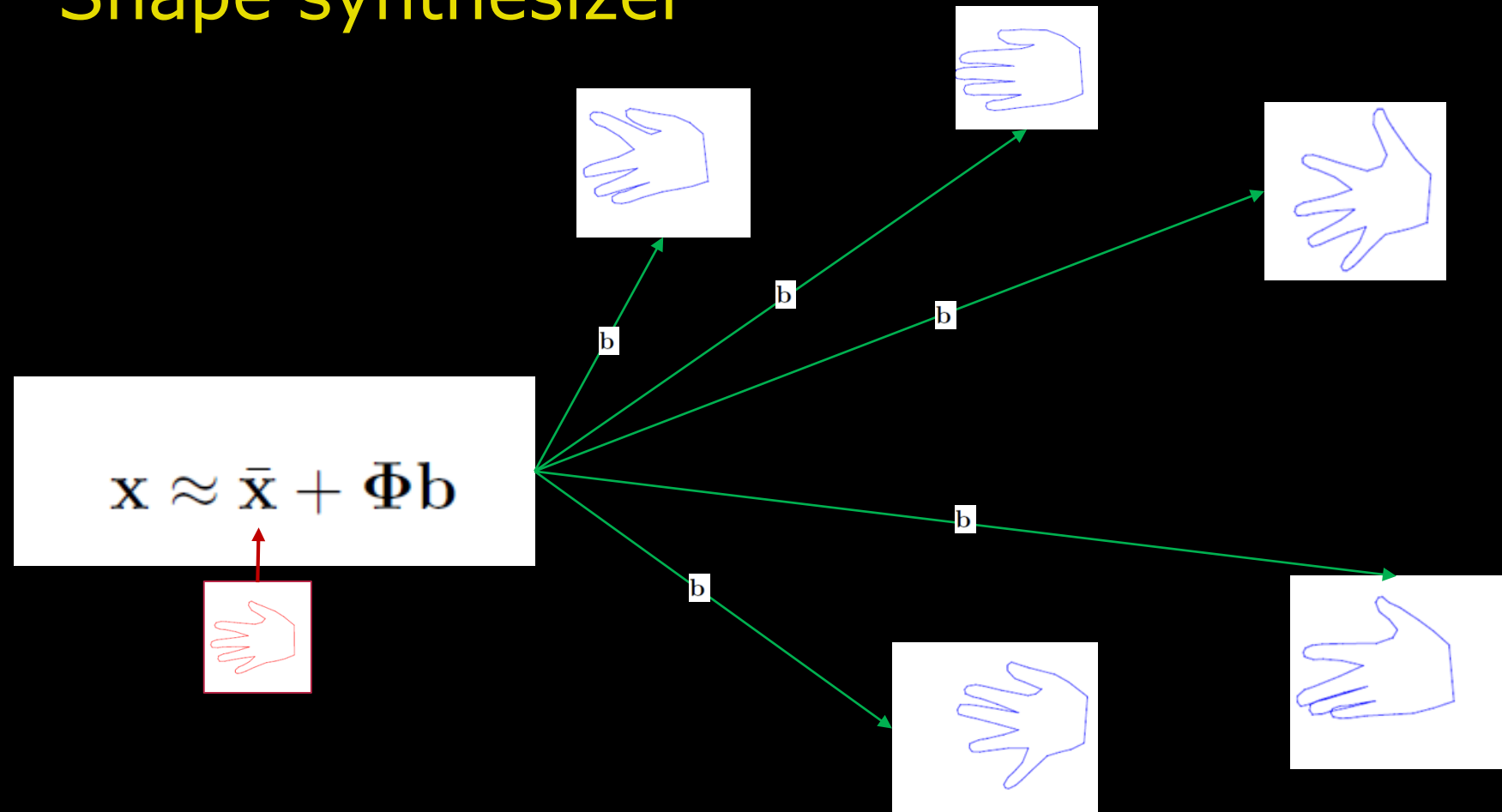
Shape space



- We can *sample* new shapes by moving around in shape space
- \mathbf{b} are the *coordinates* in shape space
- The shape space is defined by the **Eigenvectors**
- \mathbf{b} are the coordinates on the Eigenvectors

$$\mathbf{x} \approx \bar{\mathbf{x}} + \Phi \mathbf{b}$$

Shape synthesizer



A *generative* model

Shape synthesizer



\mathbf{b}

$$\mathbf{x} \approx \bar{\mathbf{x}} + \Phi \mathbf{b}$$



A *generative* model

- \mathbf{b} needs to be *constrained*
- Should be bounded by the learned shape space
- Using the size of the Eigenvalues

$$-3\sqrt{\lambda_1} < b_1 < 3\sqrt{\lambda_1}$$

Shape synthesizer + geometrical transformation

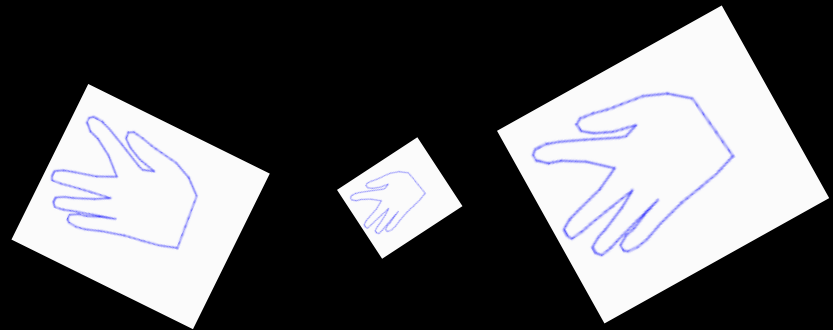
■ Adding a geometrical transformation

- Translation X_t, Y_t
- Scale s
- Rotation θ

$$\mathbf{x} \approx \bar{\mathbf{x}} + \Phi \mathbf{b}$$



\mathbf{b}



A *generative* model

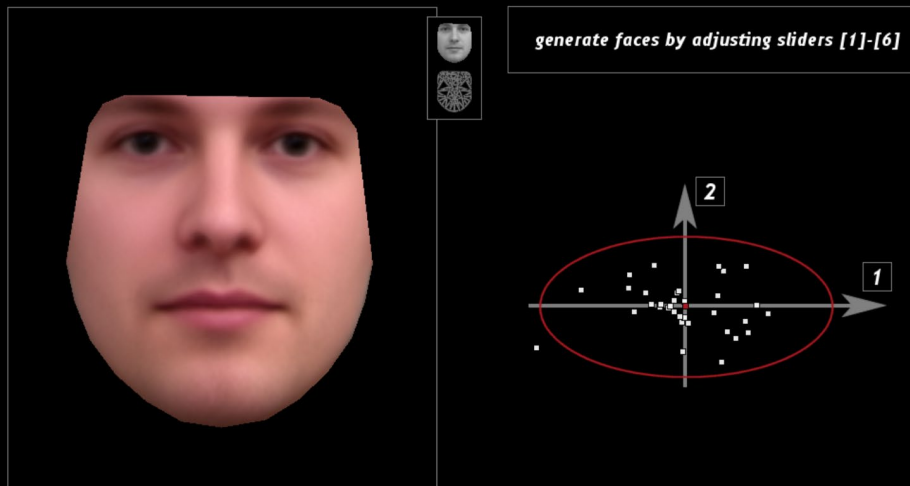
Pattern recognition



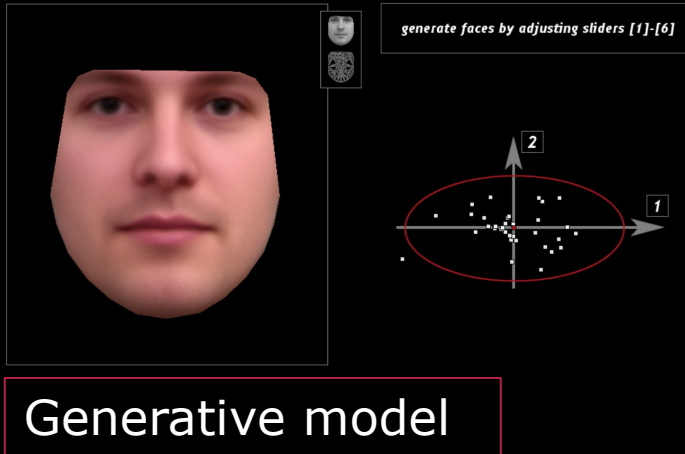
- Classical image analysis
- Hand crafting features
 - Eye detector
 - Nose detector
 - Mouth detector

Analysis by synthesis

- We have a generative model
 - A face synthesizer
 - A face is represented by a few parameters: b



Analysis by synthesis



- Compare synthetic face with target face
 - Sum of squared differences
- Change parameters of model until difference is minimal
 - Position, rotation, scaling
 - b vector

Similar to image registration with a deformable *moving image*

Fitting a shape and appearance model

- Finding the optimal set of parameters: position, rotation, size and b vector of model
- An *optimization* problem
- In general very hard
- Custom solutions exist

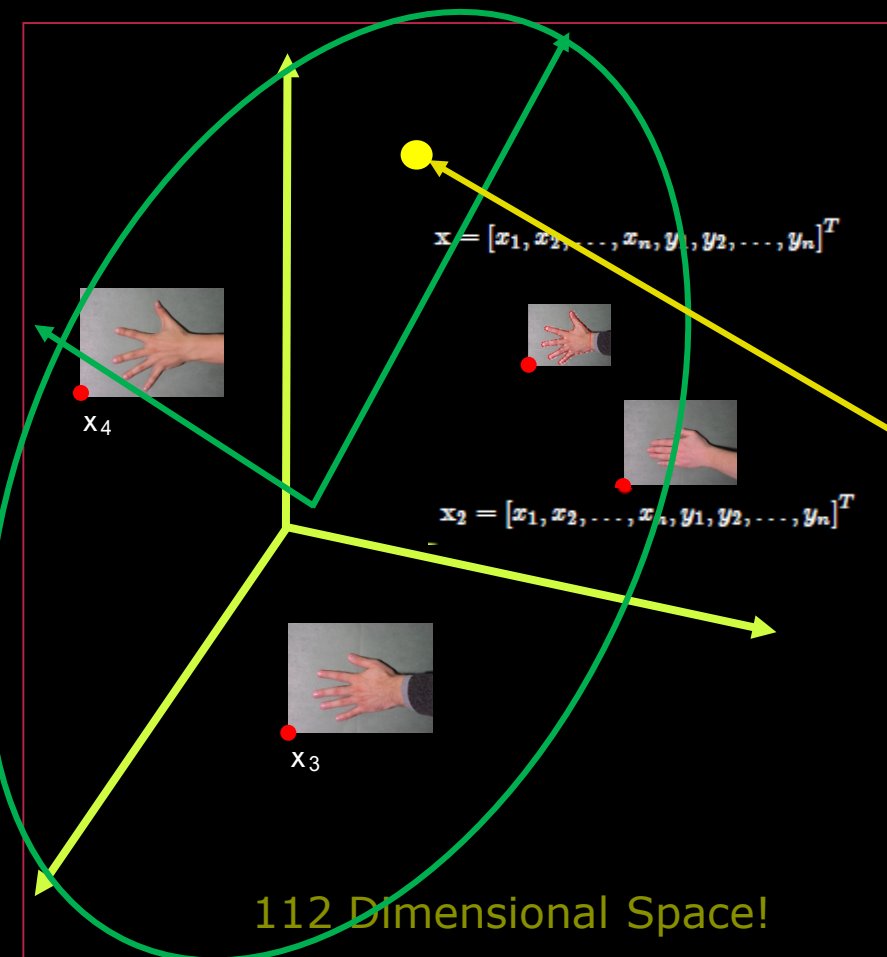


Left: Fitted model
Right: Real photo



Tim Cootes: Active Appearance models

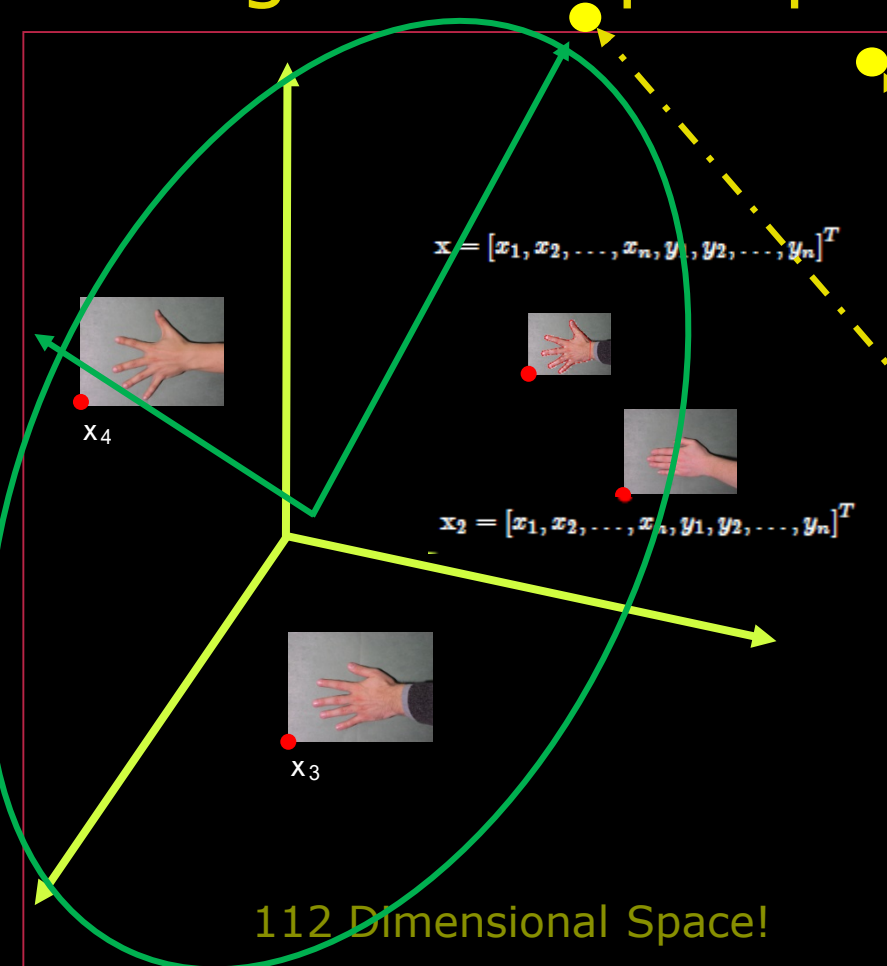
Using the shape space



- Given a shape
 - It can be placed in shape space



Using the shape space

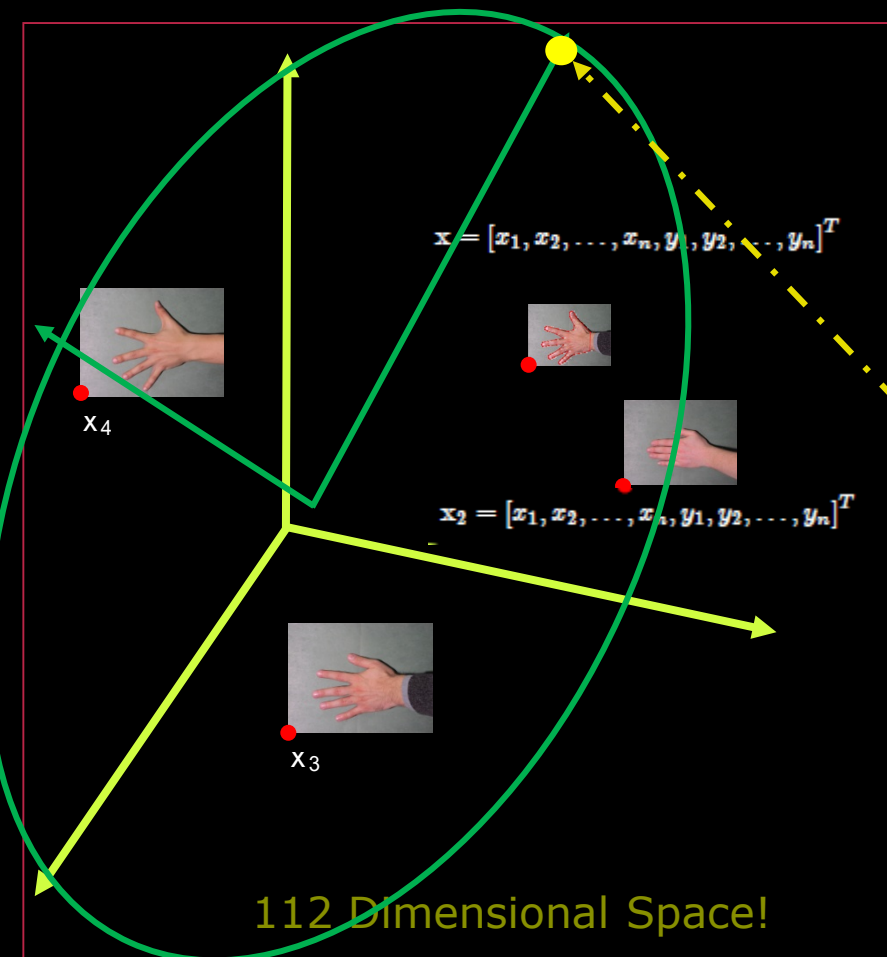


- Given a shape
 - It can be placed in shape space
- It can be projected to the Eigenvectors

Not anatomically plausible



Using the shape space



- Given a shape
 - It can be placed in shape space
- It can be projected to the Eigenvector
- And bounded by the Eigenvalues

$$-3\sqrt{\lambda_1} < b_1 < 3\sqrt{\lambda_1}$$



Closest anatomically plausible shape



Course evaluation

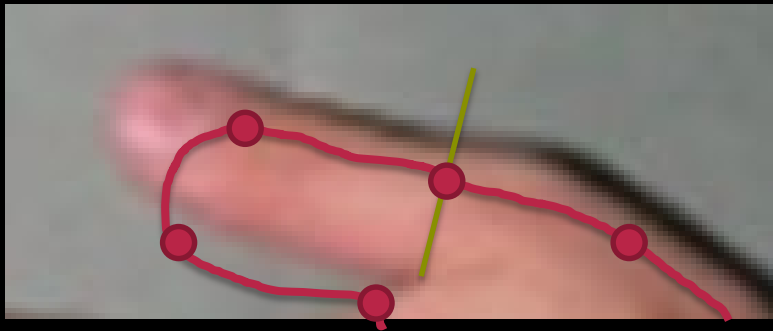
- Please all use DTU Inside to evaluate the course!
- What did you like and what worked well?
- What do you think can be improved?
 - Perhaps how?

Fitting the active shape model to a new image



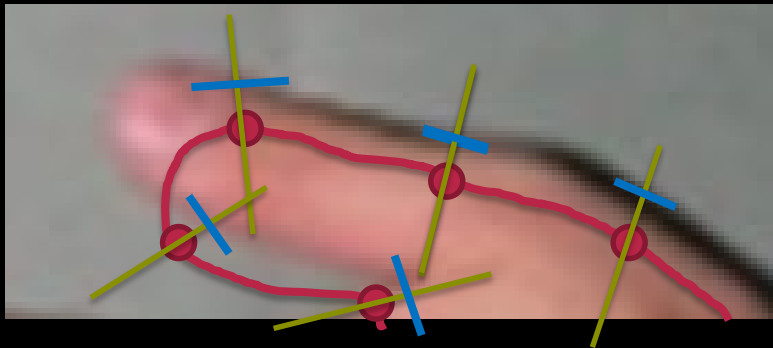
- Place the average shape on top
- Fit model points to actual image

Fitting the active shape model to a new image



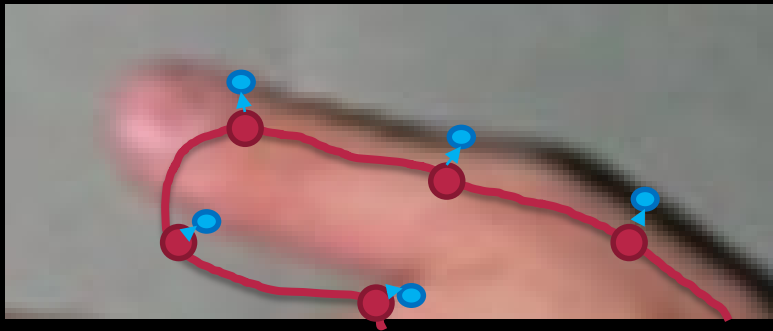
- Fit model points to actual image
- For each point:
 - Search along normal direction
 - Find highest grey level gradient

Fitting the active shape model to a new image



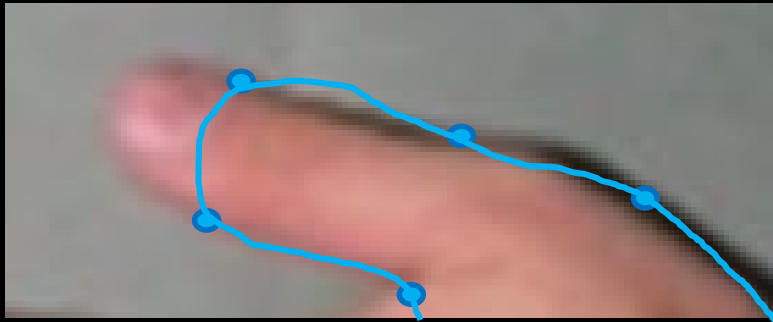
- Fit model points to actual image
- For each point:
 - Search along normal direction
 - Find **highest grey level** gradient

Fitting the active shape model to a new image



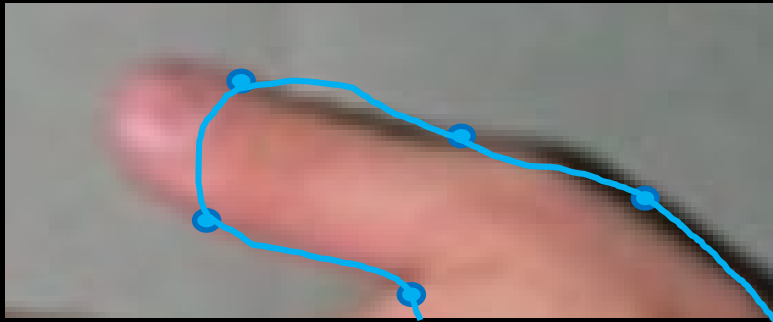
- Compute translation, rotation and scaling
 - Landmark based registration
- Move points to create **new shape**

Fitting the active shape model to a new image



- Compute translation, rotation and scaling
 - Landmark based registration
- Move points to create **new shape**

Fitting the active shape model to a new image



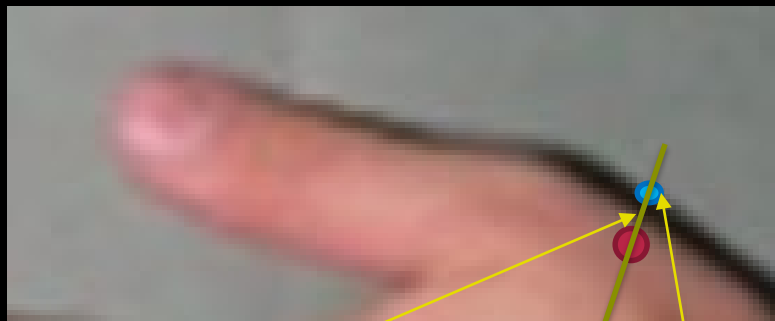
Result: Shape that matches image and that is anatomically plausible

- Put new shape in shape space
- Project on Eigenvectors
- Constrain using Eigenvalues
 - Also called *regularization*

$$-3\sqrt{\lambda_1} < b_1 < 3\sqrt{\lambda_1}$$

Modelling local structure

- The boundary is not always where there is highest gradient

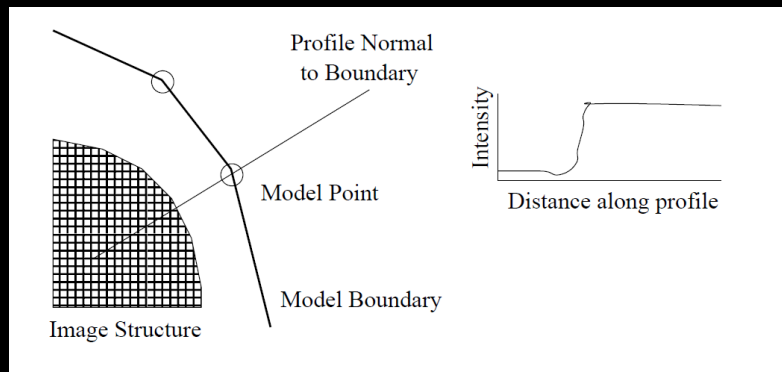
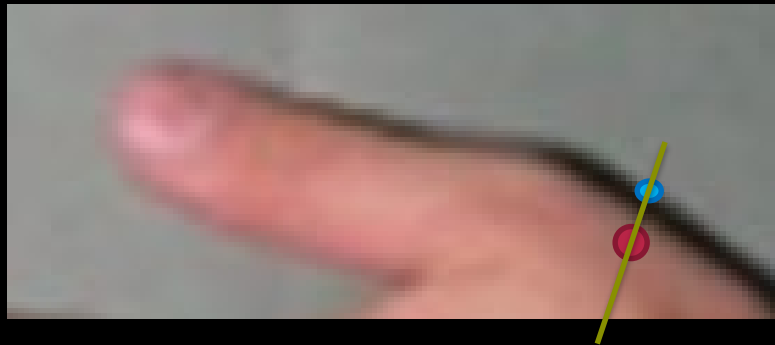


True boundary

Highest gradient

Modelling local structure

- Sample along profile
- Normalise using sum of values

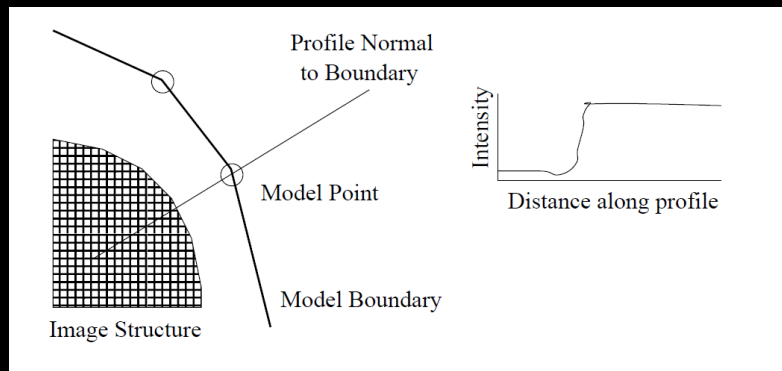
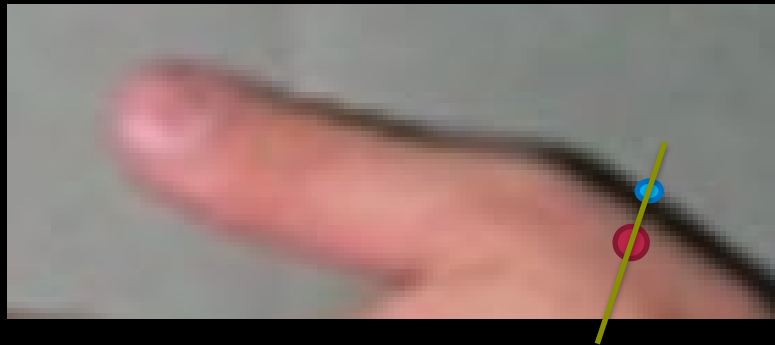


$$\mathbf{g}_i \rightarrow \frac{1}{\sum_j |g_{ij}|} \mathbf{g}_i$$

Modelling local structure

- Approximate distribution of samples
 - Multivariate Gaussian

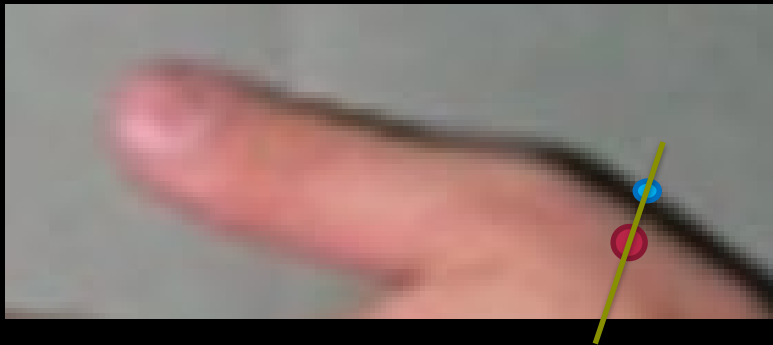
mean $\bar{\mathbf{g}}$ and covariance \mathbf{S}_g



$$\mathbf{g}_i \rightarrow \frac{1}{\sum_j |g_{ij}|} \mathbf{g}_i$$

Modelling local structure

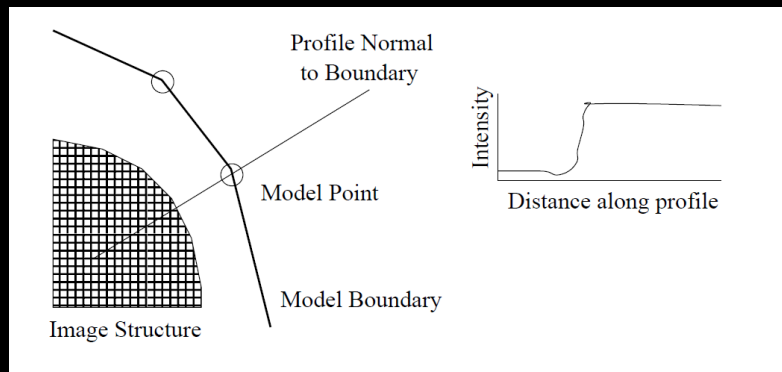
- Instead of using the gradient to search, a quality of fit is used:



The quality of fit of a new sample, \mathbf{g}_s , to the model is given by

$$f(\mathbf{g}_s) = (\mathbf{g}_s - \bar{\mathbf{g}})^T \mathbf{S}_g^{-1} (\mathbf{g}_s - \bar{\mathbf{g}})$$

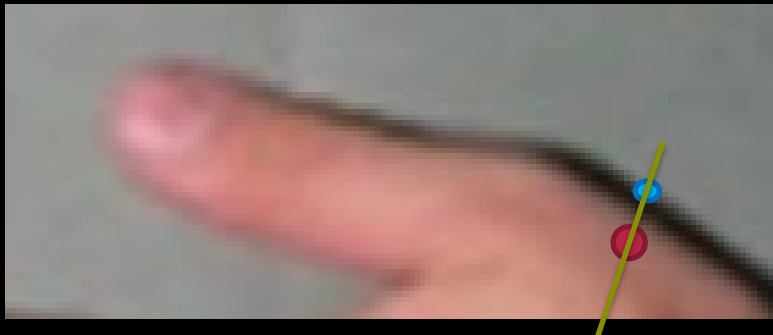
This is the Mahalanobis distance of the sample from the model mean.



$$\mathbf{g}_i \rightarrow \frac{1}{\sum_j |g_{ij}|} \mathbf{g}_i$$

Modelling local structure

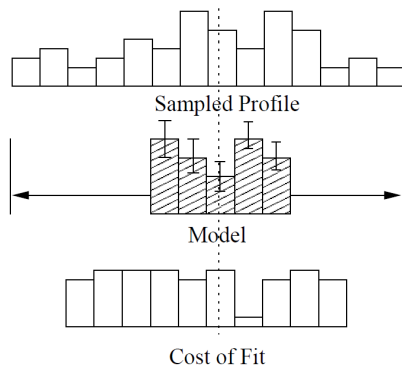
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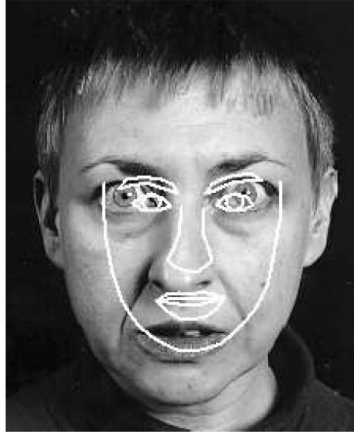
This is the Mahalanobis distance of the sample from the model mean.



Search along sampled profile to find best fit of grey-level model

Tim Cootes: Active Appearance models

Fitting to a new shape



Initial



After 2 iterations



After 6 iterations



After 18 iterations



Initial



After 2 iterations



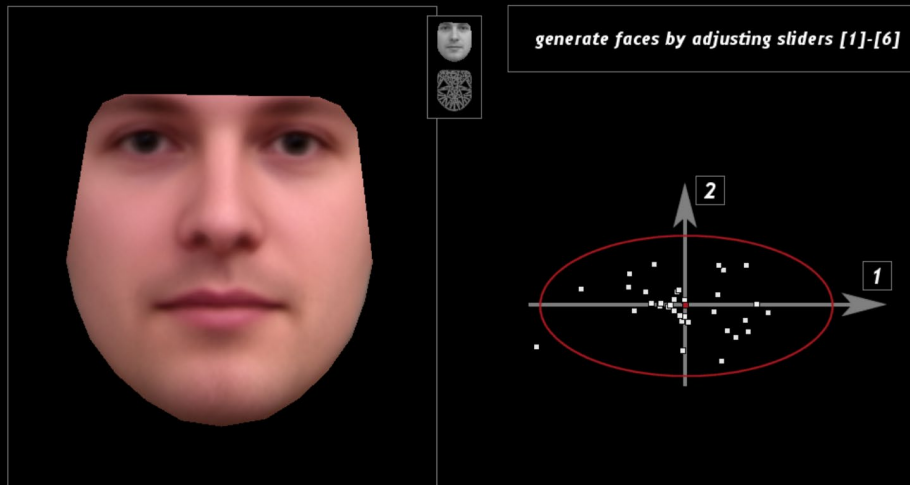
After 20 Iterations

Tim Cootes: Active Appearance models

The problem with strong priors

■ A *prior*

- What was known before
- A statistical shape model

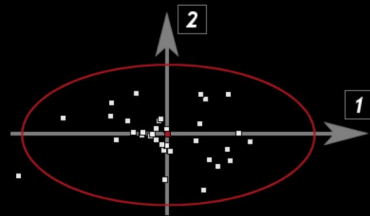


The problem with strong priors

- Model is trained on images of adults
- Will try to force all fits to *look like adults*
- Will not work well with images outside the *prior*

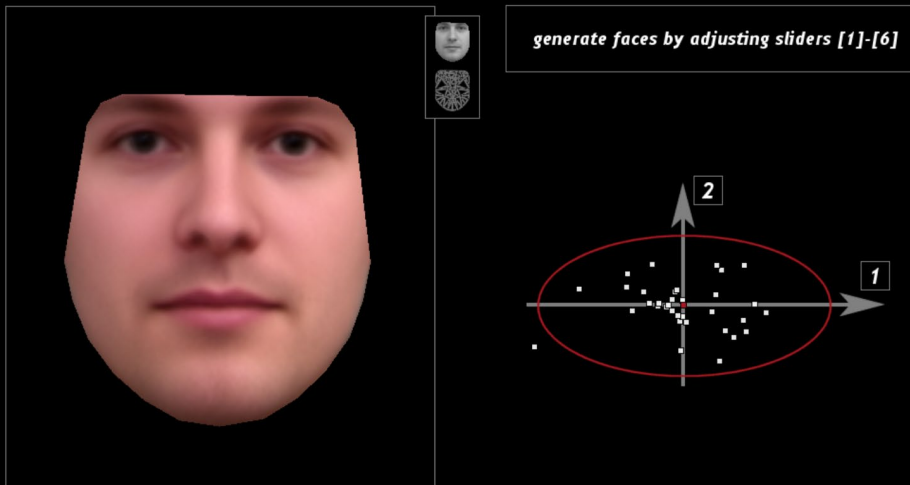


generate faces by adjusting sliders [1]-[6]

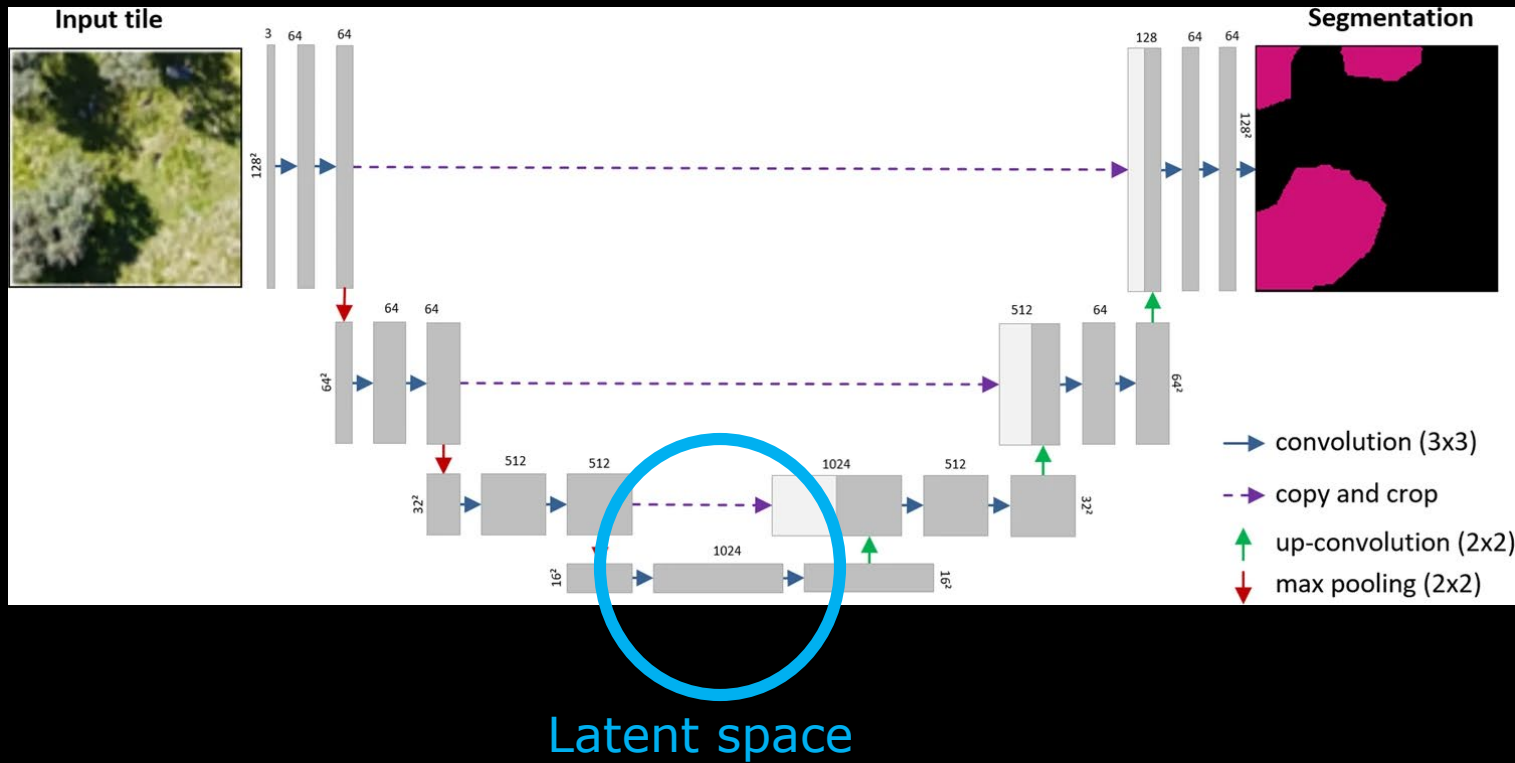


Testing the model

- Important to the model on independent data
- How it *generalizes*
- Is the prior too strong?



PCA space vs. Latent space



Kattenborn, T., Eichel, J. & Fassnacht, F.E. Convolutional Neural Networks enable efficient, accurate and fine-grained segmentation of plant species and communities from high-resolution UAV imagery. *Sci Rep* **9**, 17656 (2019).



Next week

- Digital test exam
- Examples of advanced topics in image analysis