# Using Pre-trained Word Embeddings

In this notebook we will show some operations on pre-trained word embeddings to gain an intuition about them.

We will be using the pre-trained GloVe embeddings that can be found in the official website. In particular, we will use the file glove.6B.300d.txt contained in this zip file.

We will first load the GloVe embeddings using Gensim. Specifically, we will use KeyedVectors 's load\_word2vec\_format() classmethod, which supports the original word2vec file format. However, there is a difference in the file formats used by GloVe and word2vec, which is a header used by word2vec to indicate the number of embeddings and dimensions stored in the file. The file that stores the GloVe embeddings doesn't have this header, so we will have to address that when loading the embeddings.

Loading the embeddings may take a little bit, so hang in there!

```
In [2]: from gensim.models import KeyedVectors

fname = "glove.6B.300d.txt"
    glove = KeyedVectors.load_word2vec_format(fname, no_header=True)
    glove.vectors.shape
```

Out[2]: (400000, 300)

#### Word similarity

One attribute of word embeddings that makes them useful is the ability to compare them using cosine similarity to find how similar they are. KeyedVectors objects provide a method called most\_similar() that we can use to find the closest words to a particular word of interest. By default, most\_similar() returns the 10 most similar words, but this can be changed using the topn parameter.

Below we test this function using a few different words.

```
In [3]: # common noun
glove.most_similar("cactus")
```

```
Out[3]: [('cacti', 0.663456380367279),
          ('saguaro', 0.6195855140686035),
          ('pear', 0.5233485698699951),
          ('cactuses', 0.5178281664848328),
          ('prickly', 0.515631914138794),
          ('mesquite', 0.48448556661605835),
          ('opuntia', 0.4540084898471832),
          ('shrubs', 0.45362064242362976),
          ('peyote', 0.45344963669776917),
          ('succulents', 0.4512787461280823)]
In [4]: # common noun
        glove.most_similar("cake")
Out[4]: [('cakes', 0.7506030201911926),
          ('chocolate', 0.6965583562850952),
          ('dessert', 0.6440261006355286),
          ('pie', 0.608742892742157),
          ('cookies', 0.6082394123077393),
          ('frosting', 0.601721465587616),
          ('bread', 0.5954801440238953),
          ('cookie', 0.593381941318512),
          ('recipe', 0.5827102661132812),
          ('baked', 0.5819962620735168)]
In [5]: # adjective
        glove.most_similar("angry")
Out[5]: [('enraged', 0.7087873816490173),
          ('furious', 0.7078357934951782),
          ('irate', 0.6938743591308594),
          ('outraged', 0.6705204248428345),
          ('frustrated', 0.6515549421310425),
          ('angered', 0.635320246219635),
          ('provoked', 0.5827428102493286),
          ('annoyed', 0.581898033618927),
          ('incensed', 0.5751833319664001),
          ('indignant', 0.5704443454742432)]
In [6]: # adverb
        glove.most_similar("quickly")
Out[6]: [('soon', 0.766185998916626),
          ('rapidly', 0.7216640114784241),
          ('swiftly', 0.7197349667549133),
          ('eventually', 0.7043026685714722),
          ('finally', 0.6900882124900818),
          ('immediately', 0.6842609643936157),
          ('then', 0.6697486042976379),
          ('slowly', 0.6645645499229431),
          ('gradually', 0.6401675939559937),
          ('when', 0.6347666382789612)]
In [7]: |# preposition
        glove.most_similar("between")
```

```
Out[7]: [('sides', 0.5867610573768616),
          ('both', 0.5843431949615479),
          ('two', 0.5652360916137695),
          ('differences', 0.514071524143219),
          ('which', 0.5120179057121277),
          ('conflict', 0.5115456581115723),
          ('relationship', 0.5022751092910767),
          ('and', 0.498425155878067),
          ('in', 0.4970666766166687),
          ('relations', 0.4970114529132843)]
In [8]:
        # determiner
        glove.most_similar("the")
Out[8]: [('of', 0.7057957649230957),
          ('which', 0.6992015838623047),
          ('this', 0.6747026443481445),
          ('part', 0.6727458238601685),
          ('same', 0.6592389345169067),
          ('its', 0.6446539759635925),
          ('first', 0.6398990750312805),
          ('in', 0.6361348032951355),
          ('one', 0.6245334148406982),
          ('that', 0.6176422834396362)]
```

### Word analogies

In [10]: # car - drive + fly

Another characteristic of word embeddings is their ability to solve analogy problems. The same <code>most\_similar()</code> method can be used for this task, by passing two lists of words: a positive list with the words that should be added and a negative list with the words that should be subtracted. Using these arguments, the famous example  $k\vec{ing} - m\vec{an} + wo\vec{man} \approx qu\vec{een} \text{ can be executed as follows:}$ 

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glove.most\_similar(positive=["car", "fly"], negative=["drive"])

```
Out[10]: [('airplane', 0.5897148251533508),
          ('flying', 0.5675230026245117),
           ('plane', 0.5317023992538452),
           ('flies', 0.5172374248504639),
           ('flown', 0.514790415763855),
           ('airplanes', 0.5091356635093689),
           ('flew', 0.5011662244796753),
           ('planes', 0.4970923364162445),
           ('aircraft', 0.4957723915576935),
           ('helicopter', 0.45859551429748535)]
In [11]: # berlin - germany + australia
         glove.most_similar(positive=["berlin", "australia"], negative=["germany"])
Out[11]: [('sydney', 0.6780862212181091),
           ('melbourne', 0.6499180793762207),
           ('australian', 0.594883143901825),
           ('perth', 0.5828553438186646),
           ('canberra', 0.5610732436180115),
           ('brisbane', 0.5523110628128052),
           ('zealand', 0.5240115523338318),
           ('queensland', 0.5193883180618286),
           ('adelaide', 0.5027671456336975),
           ('london', 0.4644604027271271)]
In [12]: # england - London + baghdad
         glove.most_similar(positive=["england", "baghdad"], negative=["london"])
Out[12]: [('iraq', 0.5320571660995483),
          ('fallujah', 0.4834090769290924),
           ('iraqi', 0.47287362813949585),
           ('mosul', 0.464663565158844),
           ('iraqis', 0.43555372953414917),
           ('najaf', 0.4352763295173645),
           ('baqouba', 0.42063194513320923),
           ('basra', 0.41905173659324646),
           ('samarra', 0.4125366508960724),
           ('saddam', 0.40791556239128113)]
In [13]: | # japan - yen + peso
         glove.most_similar(positive=["japan", "peso"], negative=["yen"])
Out[13]: [('mexico', 0.5726832151412964),
           ('philippines', 0.5445368885993958),
           ('peru', 0.48382261395454407),
           ('venezuela', 0.4816672205924988),
           ('brazil', 0.4664309620857239),
           ('argentina', 0.45490506291389465),
           ('philippine', 0.4417841136455536),
           ('chile', 0.43960973620414734),
           ('colombia', 0.4386259913444519),
           ('thailand', 0.43396785855293274)]
In [14]: # best - good + tall
         glove.most_similar(positive=["best", "tall"], negative=["good"])
```

### Looking under the hood

Now that we are more familiar with the <code>most\_similar()</code> method, it is time to implement its functionality ourselves. But first, we need to take a look at the different parts of the KeyedVectors object that we will need. Obviously, we will need the vectors themselves. They are stored in the <code>vectors</code> attribute.

```
In [15]: glove.vectors.shape
```

Out[15]: (400000, 300)

As we can see above, vectors is a 2-dimensional matrix with 400,000 rows and 300 columns. Each row corresponds to a 300-dimensional word embedding. These embeddings are not normalized, but normalized embeddings can be obtained using the get\_normed\_vectors() method.

```
In [16]: normed_vectors = glove.get_normed_vectors()
    normed_vectors.shape
```

Out[16]: (400000, 300)

Now we need to map the words in the vocabulary to rows in the vectors matrix, and vice versa. The KeyedVectors object has the attributes index\_to\_key and key\_to\_index which are a list of words and a dictionary of words to indices, respectively.

## Word similarity from scratch

word\_to\_index = glove.key\_to\_index

Now we have everything we need to implement a most\_similar\_words() function that takes a word, the vector matrix, the index\_to\_key list, and the key\_to\_index dictionary.

This function will return the 10 most similar words to the provided word, along with their similarity scores.

```
In [19]:
         import numpy as np
         def most_similar_words(word, vectors, index_to_key, key_to_index, topn=10):
             # Retrieve word_id corresponding to the given word
             word id = key to index.get(word)
             if word_id is None:
                 raise ValueError(f"Word '{word}' not found in vocabulary.")
             # Retrieve the embedding for the given word
             word_vector = vectors[word_id]
             # Calculate cosine similarities to all words in the vocabulary
             similarities = vectors @ word_vector
             # Get word ids in ascending order with respect to similarity score
             sorted_word_ids = np.argsort(similarities)
             # Reverse the order to have the most similar words first (descending order)
             sorted_word_ids = sorted_word_ids[::-1]
             # Get a boolean array where the element corresponding to word id is set to Fals
             mask = sorted word ids != word id
             # Obtain a new array of indices that doesn't contain the word id
             sorted_word_ids = sorted_word_ids[mask]
             # Get the topn word ids
             top_word_ids = sorted_word_ids[:topn]
             # Retrieve the topn words with their corresponding similarity score
             top_words = [(index_to_key[word_id], similarities[word_id]) for word_id in top_
             # Return the results
             return top words
```

Now let's try the same example that we used above: the most similar words to "cactus".

```
In [20]: vectors = glove.get_normed_vectors()
   index_to_key = glove.index_to_key
   key_to_index = glove.key_to_index
   most_similar_words("cactus", vectors, index_to_key, key_to_index)
```

### Analogies from scratch

The most\_similar\_words() function behaves as expected. Now let's implement a function to perform the analogy task. We will give it the very creative name analogy . This function will get two lists of words (one for positive words and one for negative words), just like the most\_similar() method we discussed above.

```
In [22]:
         import numpy as np
         from numpy.linalg import norm
         def analogy(positive, negative, vectors, index_to_key, key_to_index, topn=10):
             # find ids for positive and negative words
             pos_ids = [key_to_index[word] for word in positive]
             neg_ids = [key_to_index[word] for word in negative]
             given_word_ids = pos_ids + neg_ids
             # get embeddings for positive and negative words
             pos_emb = np.sum([vectors[key_to_index[word]] for word in positive], axis=0)
             neg_emb = np.sum([vectors[key_to_index[word]] for word in negative], axis=0)
             # get embedding for analogy (positive sum minus negative sum)
             emb = pos_emb - neg_emb
             # normalize embedding
             emb = emb / norm(emb)
             # calculate similarities to all words in our vocabulary
             similarities = np.dot(vectors, emb)
             # get word_ids in ascending order with respect to similarity score
             ids_ascending = np.argsort(similarities)
             # reverse word_ids to get descending order (most similar words first)
             ids_descending = ids_ascending[::-1]
             # get boolean array with element corresponding to any of given_word_ids set to
             given_words_mask = np.isin(ids_descending, given_word_ids, invert=True)
             # obtain new array of indices that doesn't contain any of the given_word_ids
             ids_descending = ids_descending[given_words_mask]
             # get topn word_ids
```

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```
top_ids = ids_descending[:topn]

# retrieve topn words with their corresponding similarity score
top_words = [(index_to_key[idx], similarities[idx]) for idx in top_ids]

# return results
return top_words
```

Let's try this function with the  $\vec{king}-\vec{man}+w\vec{oman} \approx qu\vec{e}en$  example we discussed above.

```
positive = ["king", "woman"]
In [23]:
         negative = ["man"]
         vectors = glove.get_normed_vectors()
         index_to_key = glove.index_to_key
         key_to_index = glove.key_to_index
         analogy(positive, negative, vectors, index_to_key, key_to_index)
Out[23]: [('queen', 0.6713277),
           ('princess', 0.5432624),
           ('throne', 0.53861046),
           ('monarch', 0.5347575),
           ('daughter', 0.49802512),
           ('mother', 0.49564427),
           ('elizabeth', 0.48326525),
           ('kingdom', 0.47747087),
           ('prince', 0.466824),
           ('wife', 0.4647327)]
In [27]: |!jupyter nbconvert --to html "C:\Users\oskga\Documents\AI NLP\Word Embeddings Pre-e
```

[NbConvertApp] Converting notebook C:\Users\oskga\Documents\AI NLP\Word Embeddings P re-entrenados\actividad-embeddings-preentrenados-glove.ipynb to html
C:\Users\oskga\AppData\Local\Programs\Python\Python312\Lib\site-packages\nbformat\\_\_
init\_\_.py:96: MissingIDFieldWarning: Cell is missing an id field, this will become a hard error in future nbformat versions. You may want to use `normalize()` on your no tebooks before validations (available since nbformat 5.1.4). Previous versions of nb format are fixing this issue transparently, and will stop doing so in the future.

[NbConvertApp] Writing 321801 bytes to C:\Users\oskga\Documents\AI NLP\Word Embeddings Pre-entrenados\actividad-embeddings-preentrenados-glove.html