	Gantt-Diagramm zur Implementierung	Woche Arbeitsschritte	2 Aufsetzen der Entwicklungs-Umgebung	MS 1: Init	ialisierung/ penfeld	29 Puffer		onfiguration aufbauen	30 Puffer	MS 3: Mess	slauf starten	31 Puffer	peichem + Usability	32 Pu	Mer
$\mathbf{T}$	Modul Submodul Klasse Controller	Veratnwortung													
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