| Not Out-findering offer Enviroling-langelong MS 1 MS 1 MS 2 MS 2 MS 3 MS 3 MS 2 MS 2 MS 3 MS 3 MS 3 MS 3 MS 3 MS 3 MS 3 MS 3 | Cache Logic | Cache | Command Factory | Measurement Logic | Backend | Facades | Building Block Builder | Channel Logic | Sen so r Logic | Representation Logic | Transformation Logic | Core | Model | FacadeModelView | FacadeControllerView | HelpAndOption | Exception | Button | Building Block Properties | Configuration | Menues | GUI | Services | FileService | Command Pattern | View Controller Interface | Model Interface | Controller | Gantt-Diagramm zur Implementierung | |
|---|-------------|-------|-----------------|-------------------|---------|---------|------------------------|---------------|----------------|----------------------|----------------------|------|-------|-----------------|----------------------|---------------|-----------|--------|---------------------------|---------------|--------|-----|----------|-------------|-----------------|---------------------------|-----------------|------------|--|--|
| M51 M62 M65 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | MS 0: Aufsetzen der Entwicklungs-Umgebung | |
| MS 2. MeasurementConfiguration auditation | | | | | | | | | | | | | | | | | | | | | | | | | | | | | MS1: Initialisierung/ Prototypenfeld | |
| MS 3. Mestal of starten MS 2 MS 2 MS 2 MS 3 MS 2 MS 3 MS 3 | | | | MS 1 | | MS 1 | | | | | | MS 1 | | MS 1 | MS 1 | | | | | | | | MS 1 | | | MS 1 | MS 1 | | MS 2: MeasurementConfiguration aufb | |
| MS 3 | | | MS 1 | | | | MS 1 | MS 1 | MS 1 | | MS 2 | | | | | | | MS 3 | MS 3 | MS 2 | MS 2 | | | | MS 1 | | | | | |
| MS 4: Laden und Speiderin + Urability MS 3 MS 3 MS 3 MS 3 MS 3 | | | | MS 2 | | | | | | MS 2 | | MS 2 | | | | | | | | | | | | | MS 2 | MS 2 | | | : Messlauf starten | |
| | | | | MS 3 | | | | | | MS 3 | MS 3 | MS 3 | | | | | | | | MS 3 | MS 3 | | | | | | | | MS 4: Laden und Speichern | |
| 4 | MS 3 MS 4 | | | MS 4 | | | | | | MS 4 | MS 4 | MS 4 | | | | (MS 4) | | | MS 4 | | | | | | MS 4 | | | | 1+ Usability | |