LVALUES, RVALUES, GLVALUES, PRVALUES, XVALUES, HELP!

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2022-11-03

LVALUES, RVALUES

```
std::string s{"foo"};
s = std::string{"bar"};
```

```
std::string s{"foo"};
s = std::string{"bar"};
std::string{"bar"} = s;
```

```
std::string s{"foo"};
f(s); //lvalue
f(std::string{"foo"}); //rvalue
```

Can't move Can move
lvalue rvalue

Has identity No identity

```
std::string s{"foo"};
f(s); //lvalue
f(std::string{"foo"}); //rvalue
```

Can't move

lvalue

rvalue

Has identity

No identity

```
std::string s{"foo"}
f(std::move(s)); //???
f(std::string{"foo"}); //rvalue
```

lvalue Can't move Can move rvalue Has identity No identity

```
std::string s{"foo"};
f(s); //lvalue
f(std::string{"foo"}); //rvalue
```

lvalue Can't move xvalue rvalue Can move Has identity No identity

```
std::string s{"foo"};
f(s); //lvalue
f(std::string{"foo"}); //rvalue
f(std::move(s)); //xvalue
```

lvalue Can't move xvalue prvalue Can move Has identity No identity

```
std::string s{"foo"};
f(s); //lvalue
f(std::string{"foo"}); //prvalue
f(std::move(s)); //xvalue
```

lvalue Can't move xvalue prvalue Can move Has identity No identity glvalue

```
std::string s{"foo"};
f(s); //lvalue / glvalue
f(std::string{"foo"}); //prvalue
f(std::move(s)); //xvalue / glvalue
```

Can't move lvalue Can move xvalue prvalue rvalue Has identity No identity glvalue

```
std::string s{"foo"};
f(s); //lvalue / glvalue
f(std::string{"foo"}); //prvalue / rvalue
f(std::move(s)); //xvalue / glvalue / rvalue
```

