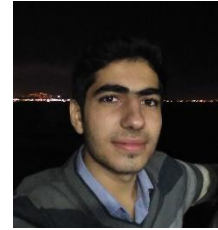


OSMAN AKKUŞ

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PERSONAL INFORMATION

Nationality: Turkish

Birthdate: 15/03/1997

EDUCATION

Gebze Technical University – Computer Engineering (*Undergraduate*) 2015 – Current

LANGUAGES

	Reading	Speaking	Writing
English	Independent User – B2	Independent User – B2	Independent User – B2

SKILLS

- C programming
- Unix System Programming with C
- Object Oriented Programming(OOP) in C++
- Object Oriented Programming(OOP) in Java and can use any data structure with.
- Developing Flask web application in Python and familiar on MVC
- GUI development in Java
- Using This IDE's well: Netbeans IDE, PyCharm IDE, IntelliJ IDEA, CLion IDE
- Developing simple games using Unity Editor in C#
- Have information and practiced OpenCV Python(newbie)
- Can use API during developing web application etc.

PROJECTS

- Server – Client Communication on Unix System Programming in C
- Implemented a Chess Game in C playing on Console
- Implemented a simple CPU simulator in C++
- Implemented and Designed a Library Management System in Java
- Developed a simple Brick Breaker Game on Unity editor using C#
- Designed and Implemented a DevOps Portal with a team and Implemented its Github API's codes in Python
- Designed and Implemented Search Engine web application with Flask module in Python