

Software Engineering Essentials



Software Lifecycle Models

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Learning goals

- 1) Explain typical software development activities
- 2) Describe typical software lifecycle models

Questions in software development



What is the problem?

How can we partition the problem?

What is the solution?

What are the best mechanisms to implement the solution?

How is the solution constructed?

Is the problem solved?

Can the customer use the solution?

Are enhancements needed?

Software development activities

Requirements elicitation

What is the problem?

Analysis

How can we partition the problem?

System design

What is the solution?

Detailed / object design

What are the best mechanisms to implement the solution?

Implementation

How is the solution constructed?

Testing

Is the problem solved?

Delivery

Can the customer use the solution?

Maintenance

Are enhancements needed?

Software development activities

elicit requirements

What is the problem?

analyze problem

How can we partition the problem?

design system

What is the solution?

design objects

What are the best mechanisms to implement the solution?

implement software

How is the solution constructed?

test software

Is the problem solved?

deliver software

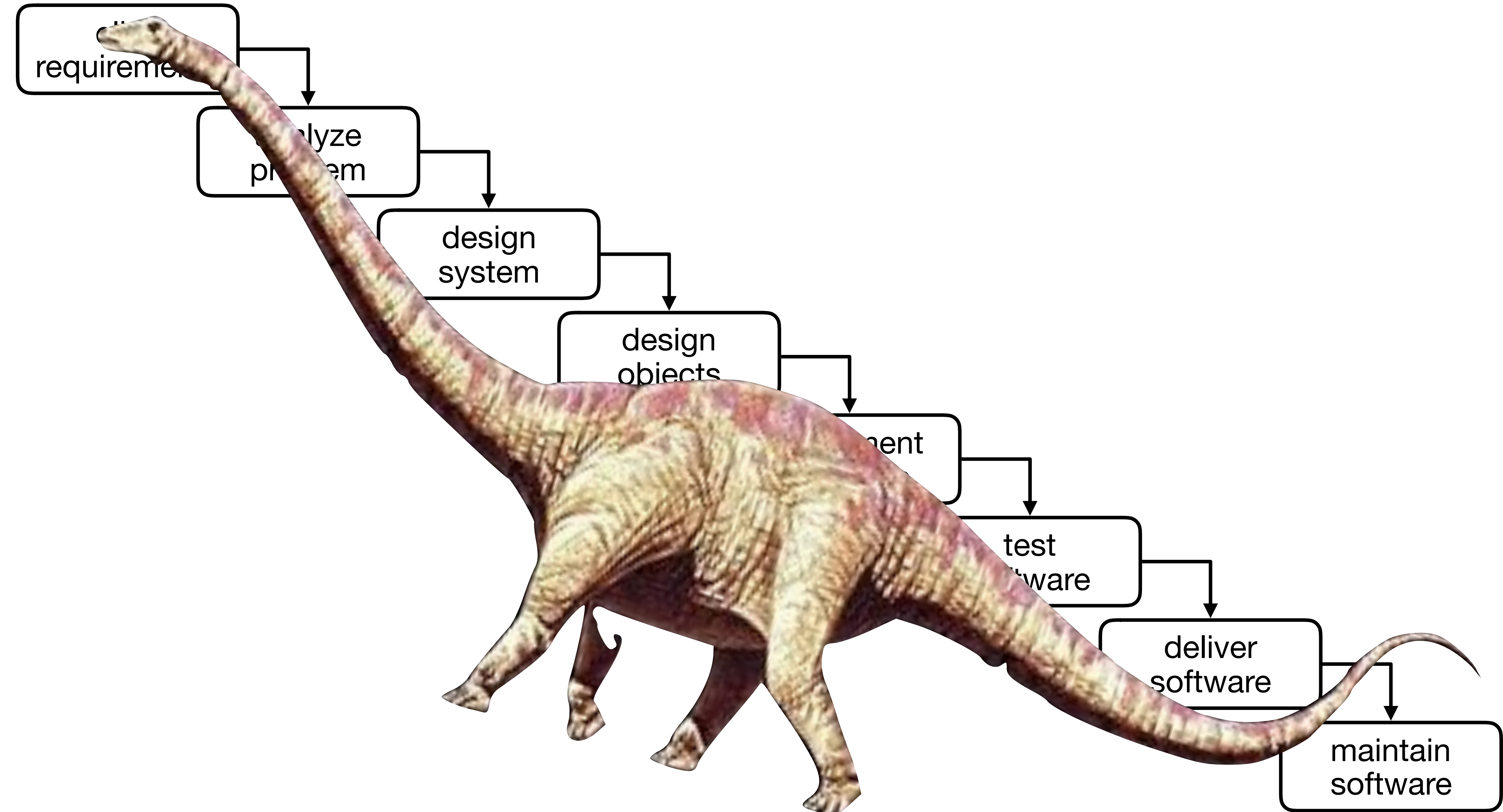
Can the customer use the solution?

maintain software

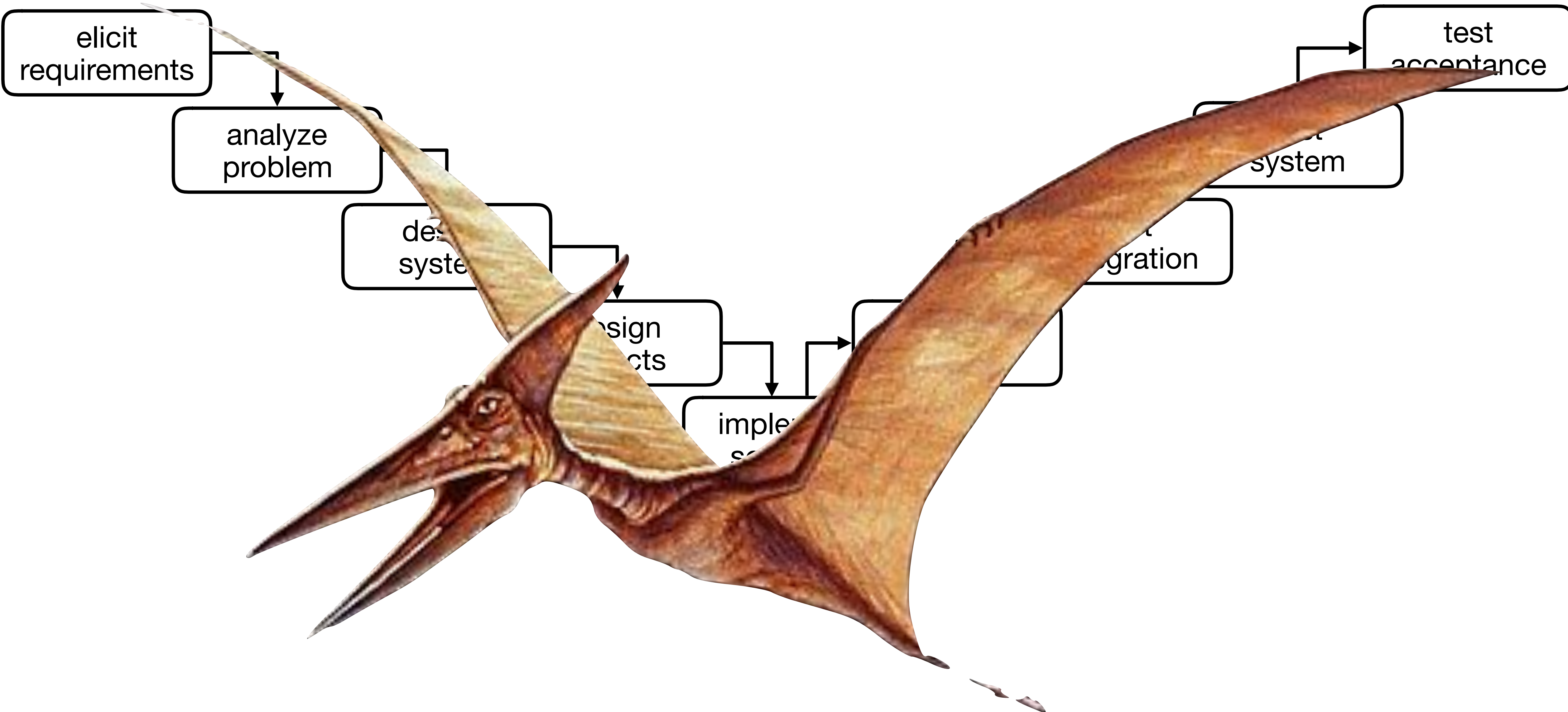
Are enhancements needed?

- **Software life cycle** (also software process):
Set of activities and their relationships to each other to support the development of a software system
- **Software life cycle model** (also software process model):
An abstraction that represents a software life cycle for the purpose of understanding, monitoring, or controlling the development of a software system.

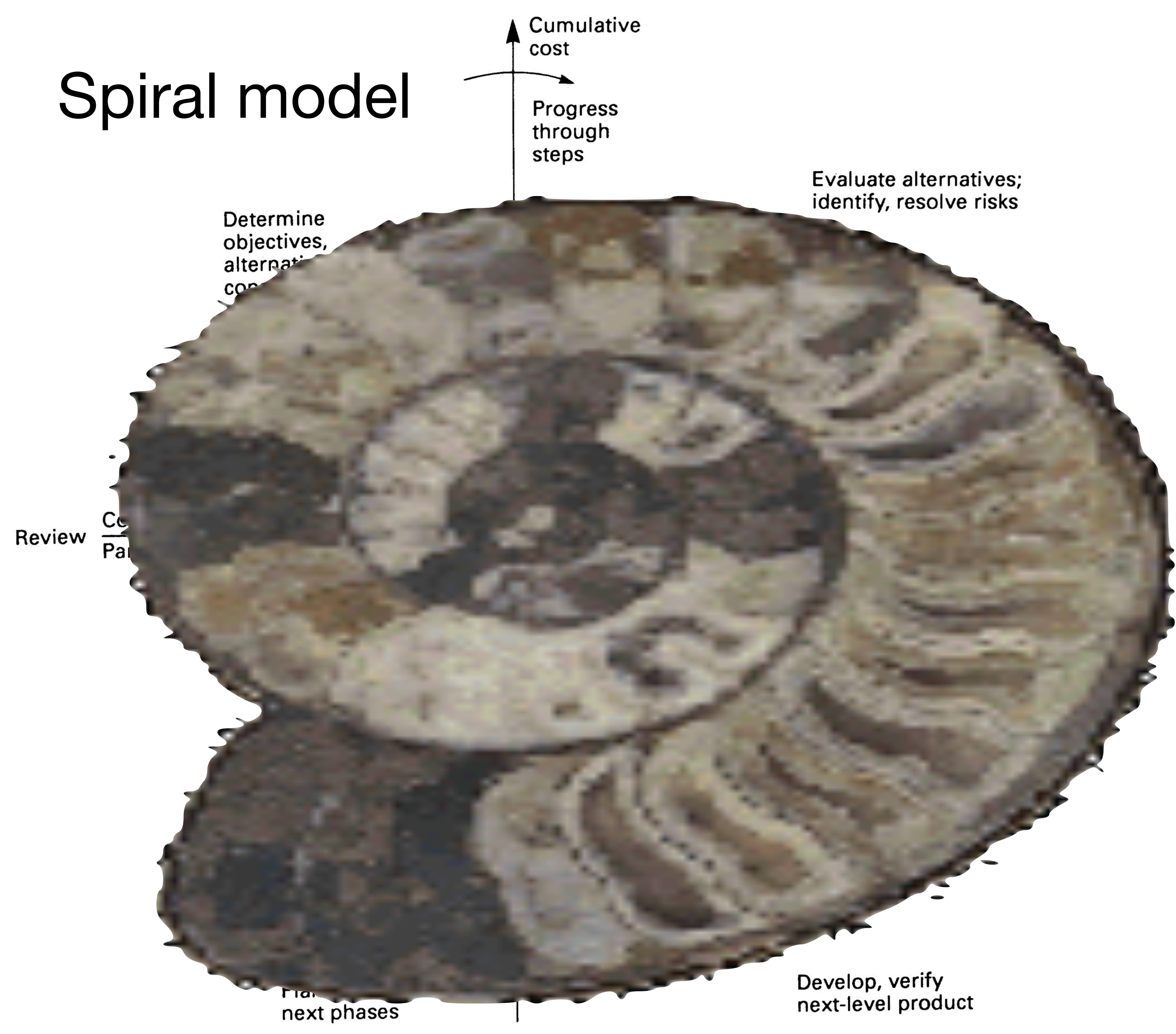
The waterfall model (simplified)



From the waterfall model to the V model



Spiral model



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