Software Engineering Essentials

Communication

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Learning goals



- 1) Understand the importance of communication
- 2) Explain typical meeting management guidelines

Communication



"Imparting or exchanging information by speaking, writing, or using some other medium"

Software project manager and software engineers need to acquire several skills:

- Collaboration: Negotiate requirements
- Presentation: Present the system during a review
- Technical writing: Write proposals and project documentation
- Management: Facilitate a team meeting, find compromises, negotiate between conflicting demands
- → In large system development efforts, developers spend more time communicating than coding
- → Clear and accurate communication is critical for the success of a development project

Communication event vs. mechanism



Communication event: Information exchange with defined objectives and scope

- Scheduled events: Planned communication
- Unscheduled events: Event-driven communication

Communication mechanism: Tool or procedure that can be used to deal with a communication event

- Synchronous mechanism: Tool requires communication partners to be available at the same time
- Asynchronous: Tool does not require communication partners to communicate at the same time

Meeting management - motivation



Often, meetings do not reach the desired outcome

- People get bored if the meeting is taking too long
- They forget to discuss important points
- Decisions are forgotten because no-one wrote them down
- Shy participants might not be able to share their opinion while others talk too much

Meeting management should be introduced!

Meeting management



- A procedure to plan and ensure productive meetings
- Allows meetings with a constant level of quality and a structured process
- Provides templates, roles and guidelines

Typical meeting roles:







Typical meeting guidelines



- Active listening and participation
- No one-on-one or side meetings
- Respect the agenda and keep time
- Willingness to reach consensus
- Freedom to check process and ground rules
- Share responsibility for team's progress

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