

Welcome to the 2D puzzle game!

1. New Game
2. Help
3. Exit

Select from menu: 2

*****OBJECTIVE*****

Reach to door(D) with your character(C)

*****RULES*****

Room size must be between 5 and 10 (included)

Character can only move up, down, left and right

Character can move 1 step in each input

Character can not cross the borders of the room

*****HOW TO PLAY*****

Insert w(up), s(down), a(left), d(right) for movements

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Select from menu: 1

Enter the size of the room: 20

Size must be between 5 an 10 (included)

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Enter a appreciate size for room: 9
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Insert move: aw

Undefined move..

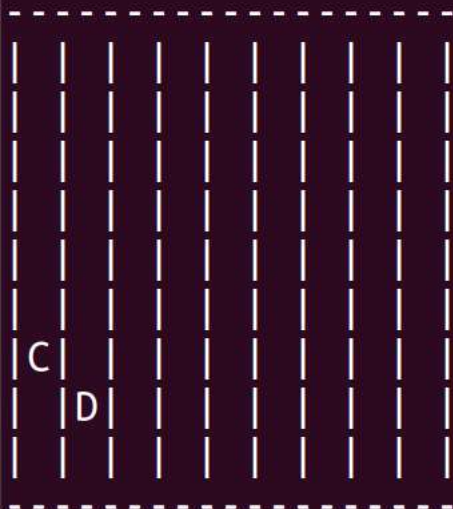


Insert move: a

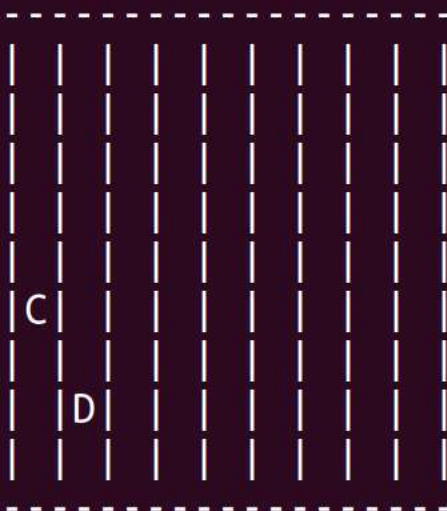
Be careful! You can not cross the room border...



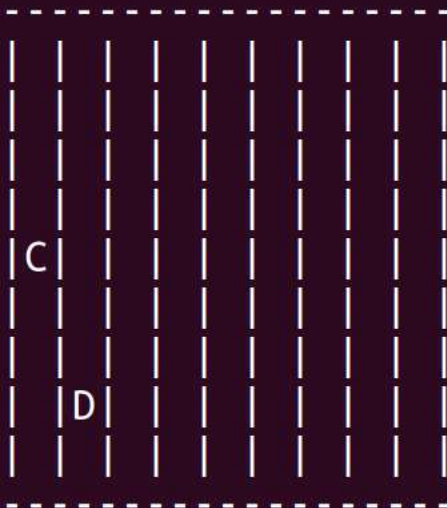
Insert move: w



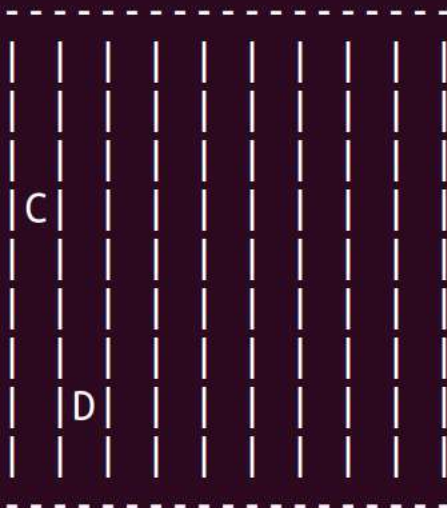
Insert move: w



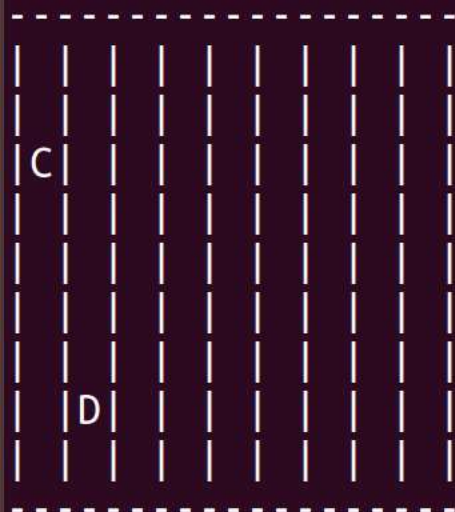
Insert move: w



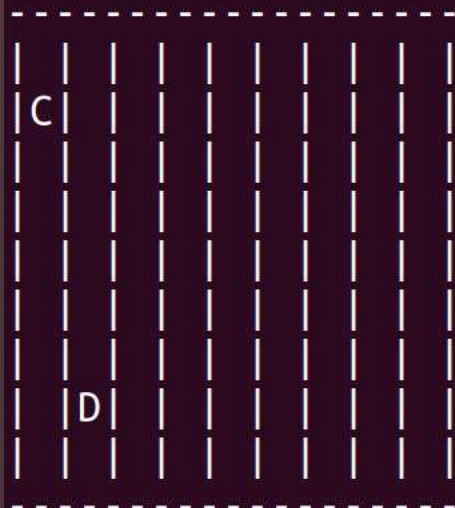
Insert move: w



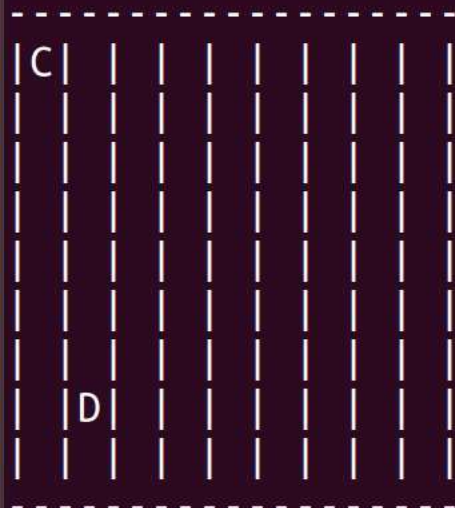
Insert move: w



Insert move: w

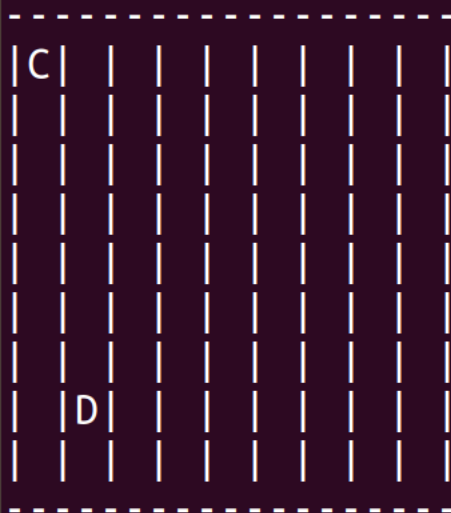


Insert move: w

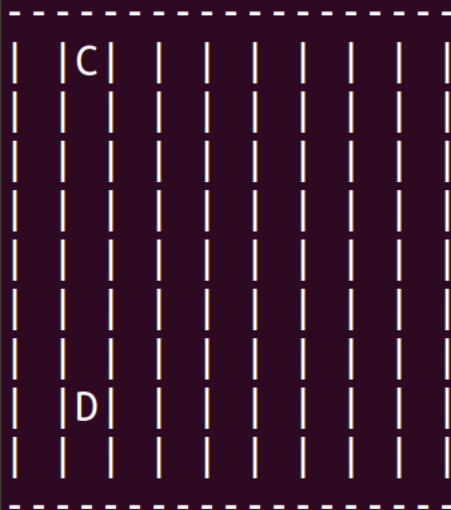


Insert move: w

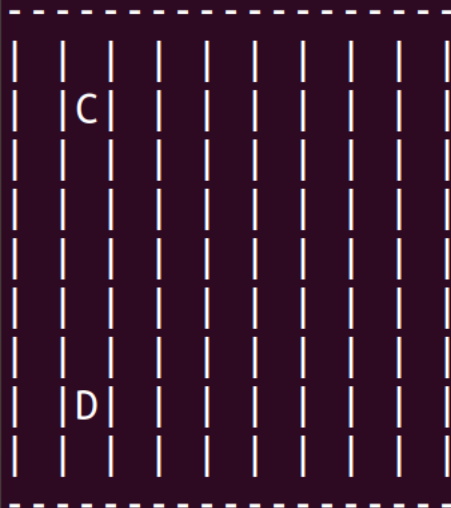
Be careful! You can not cross the room border...



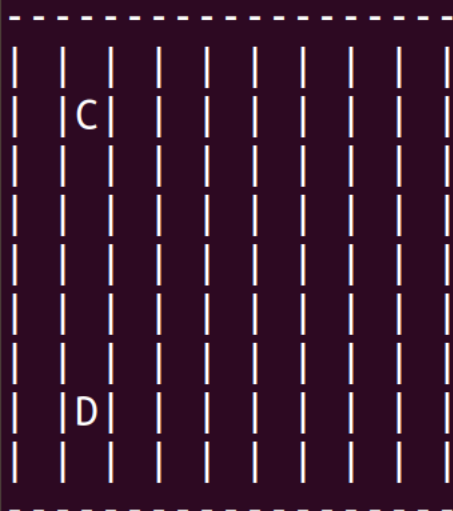
Insert move: d



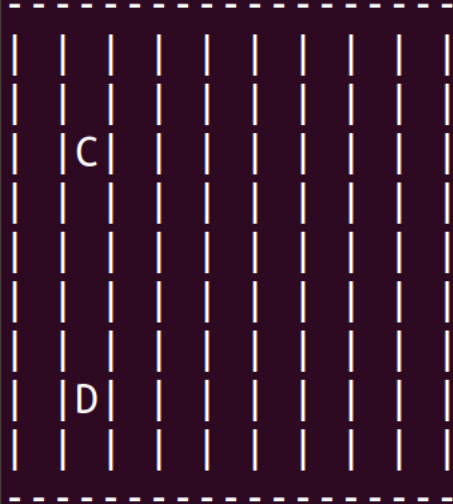
Insert move: s



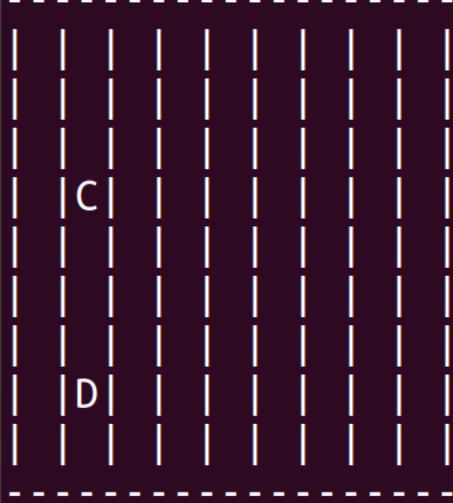
Insert move: s



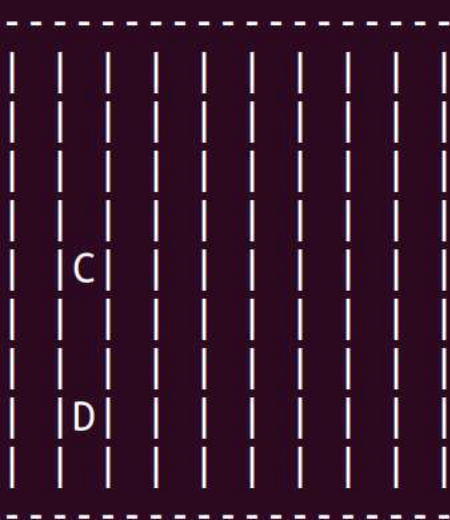
Insert move: s



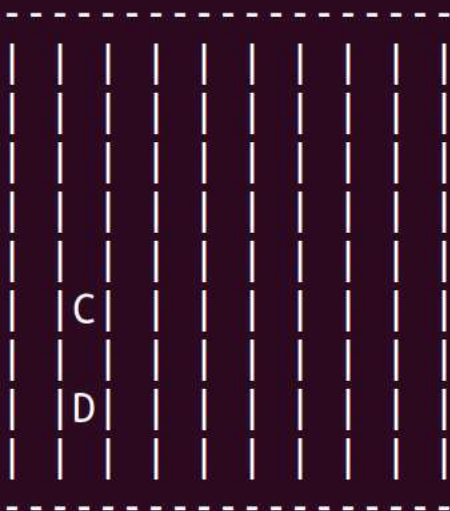
Insert move: s



Insert move: s



Insert move: s



Insert move: s



Insert move: s

*****GAMEOVER*****

You win! You've found the door in 15 steps

Welcome to the 2D puzzle game!

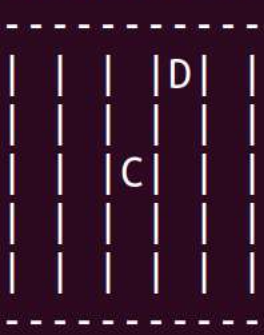
- 1. New Game
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Select from menu: 1

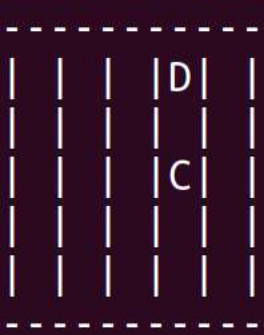
Enter the size of the room: 5



Insert move: d



Insert move: d



Insert move: w

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| | | |D| |  
| | | |C| |  
| | | | | |  
| | | | | |  
| | | | | |  
-----
```

Insert move: w

*****GAMEOVER*****

You win! You've found the door in 4 steps

Welcome to the 2D puzzle game!

1. New Game
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Select from menu: 3

Thank you for playing, See you soon :)

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Program finished....