



5G-MAG REFERENCE TOOLS FOR 5G BROADCAST

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5G BROADCAST GOALS

- Let broadcast network operators **directly reach mobile phones** (and also in-car receivers and fixed rooftop antennas) **within the broadcast spectrum**
- Stay **hardware-compatible** with existing 4G/5G modems in cell phones: no new silicon needed



5G BROADCAST IS DEFINED BY 3GPP

- **eMBMS** (Rel 9) as a basis: multicast & SFN subframes shared between cells in LTE
- Addition of **new numerologies** (subcarrier spacing / CP length) suitable for broadcast (HPHT, MPMT, LPLT): Inter-site distances ~ **100km / 60mi**, mobility up to **250km/h / 155mph**.
- **Receive-only** mode
- Stays compatible with existing modems (framing, channels, coding, ...)
- Inherits existing **flexible allocation of bandwidth** for transport of video, audio and data: codec-agnostic and IP-based.
- LTE physical layer, hence a.k.a. **LTE-based terrestrial broadcast**

It's a **broadcast standard**, and not meant for MNOs.

It's NOT a 5G or LTE cell base station, or meant to be integrated into one.

It's existing broadcast towers transmitting in a format that cell phones understand.

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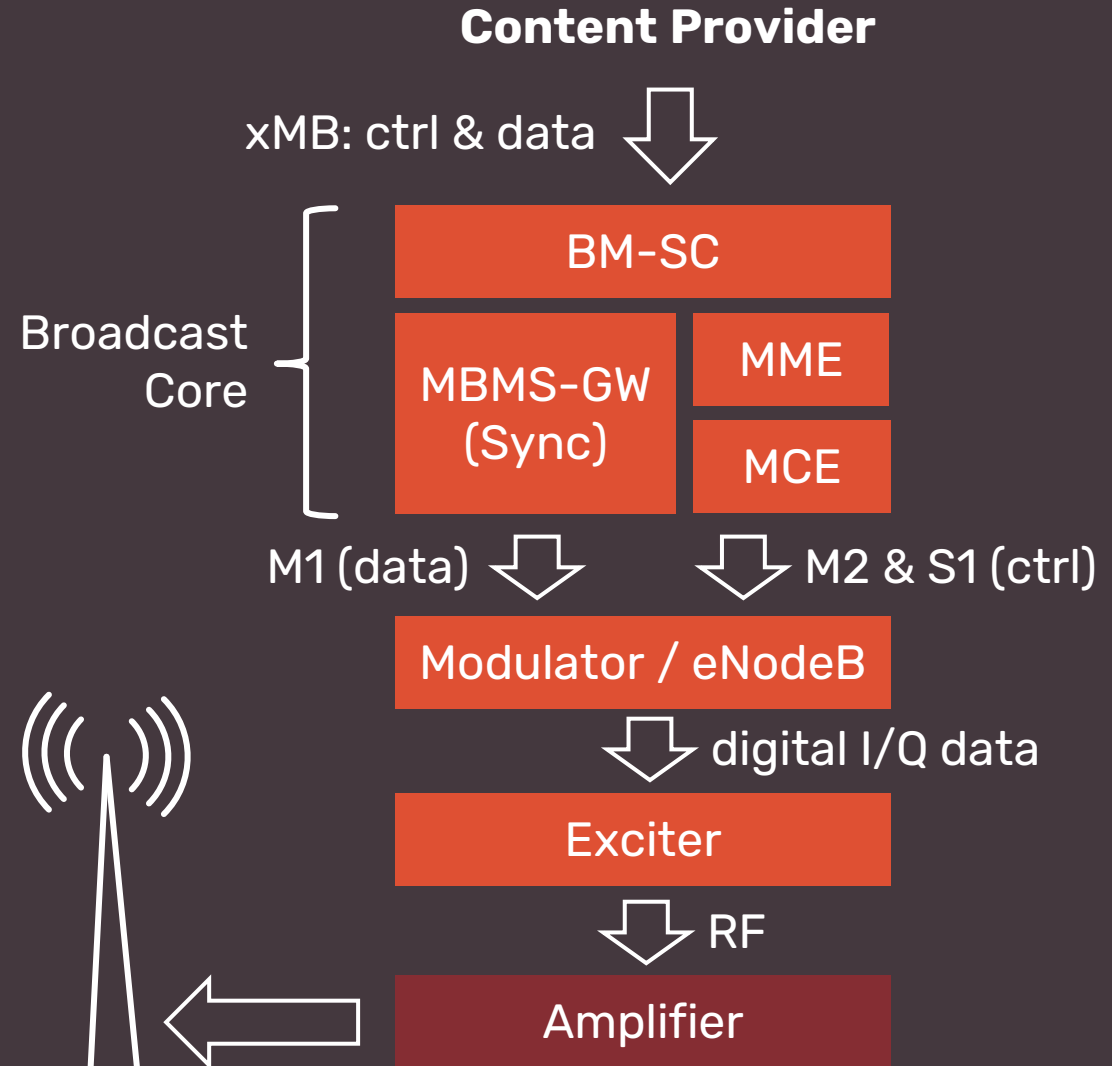
Stationary reception

Application
Middleware
Modem (HW)



Reception on mobile

Application
Middleware (Android)
Baseband (HW)



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OPEN SOURCE REFERENCE TOOLS



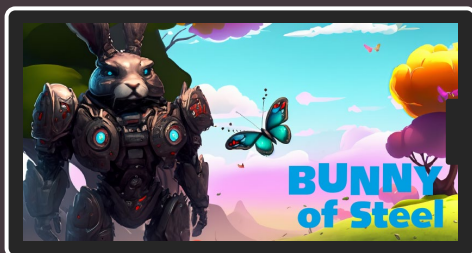
Stationary reception

rt-wui / VLC / dash.js / ...

rt-mbms-mw (with rt-libflute)

rt-mbms-modem (using srsLTE)

SDR

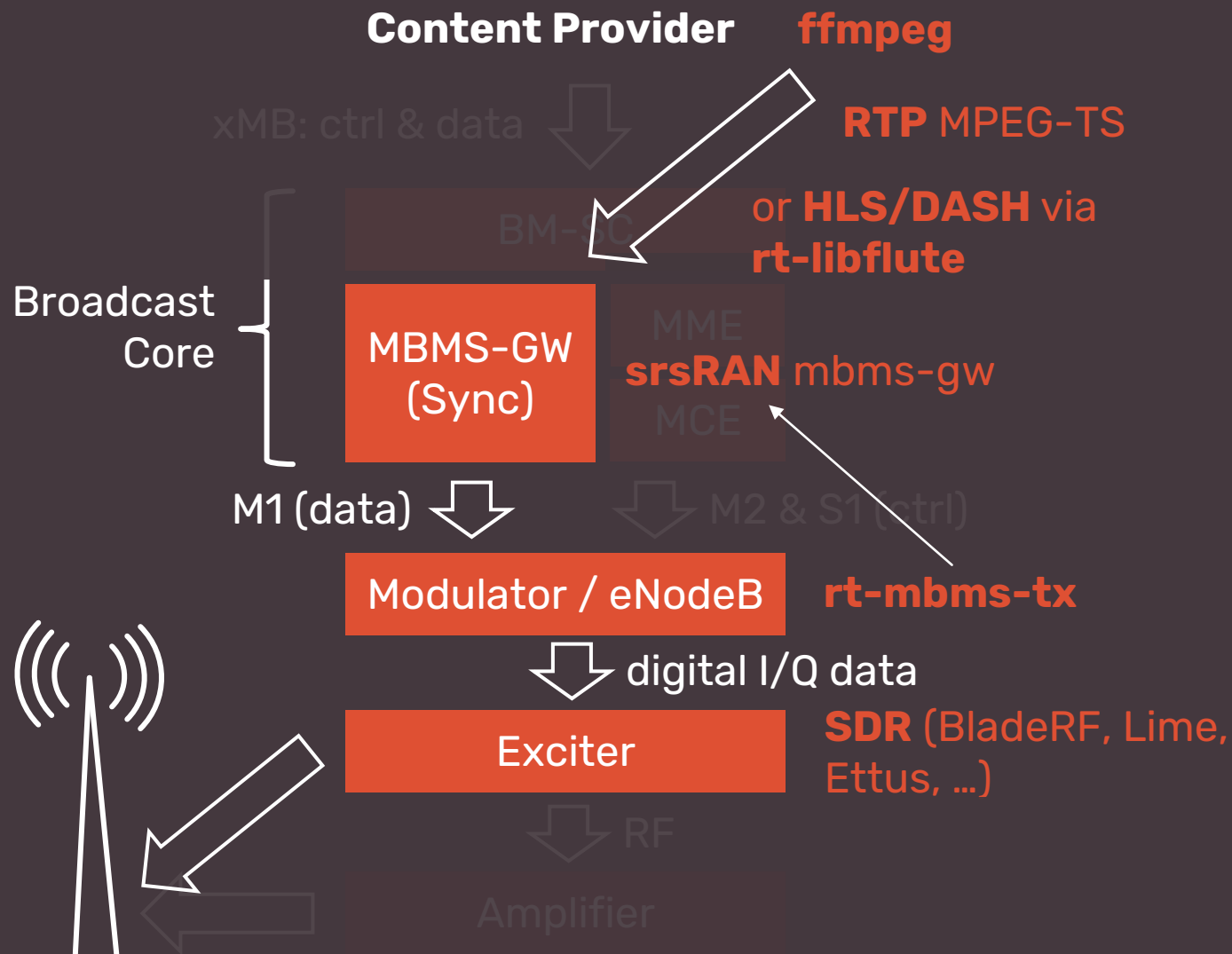


Qualcomm QRD or CRD

rt-mbms-mw-android

QC MBMS MW

Baseband (HW) – with QC SW to enable SIM-less rec'v only

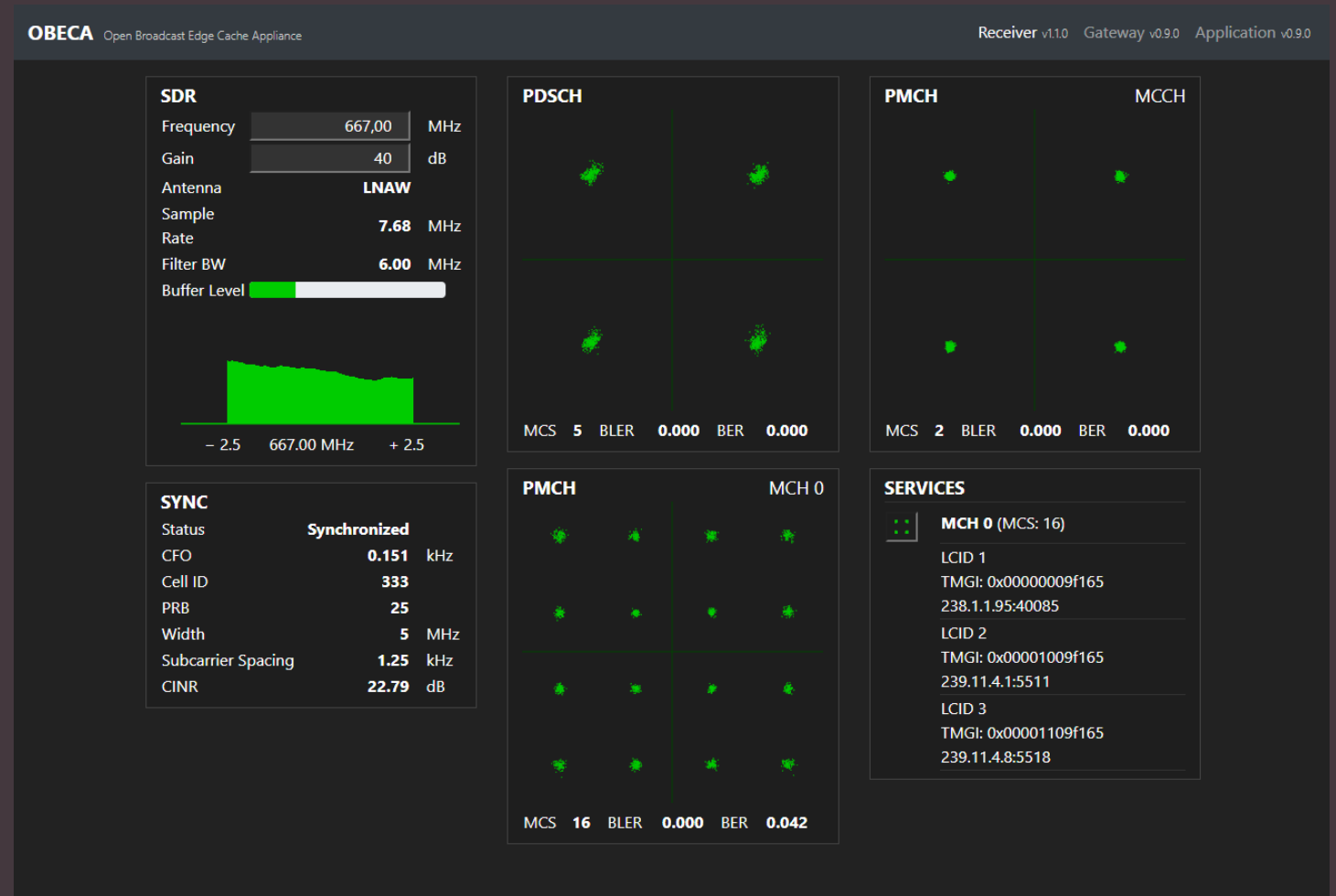


Rohde & Schwarz BSCC, SDE

RT-WUI

Web User Interface

- Interfaces via RESTful API to rt-mbms-modem and rt-mbms-mw
- Useful for checking basic reception parameters
- Middleware file list and service announcement
- Contains HLS and DASH players



SERVICE CONTINUITY

- Seamless switching between broadcast and OTT/unicast content delivery
- Enables flexible usage of bandwidth
 - Broadcast on demand: services can be dynamically provisioned when the demand is there, otherwise viewers are on OTT / using CDN download
 - Off-peak times are freed for e.g. content prepositioning / data services
 - Any mix is possible, e.g.
 - 24/7 radio channels with robust coding and SCS 2.5kHz for high mobility
 - 4 TV channels at 1080p / 3 Mbps during the day, but only one at UHD / 12 Mbps for a sports game in the evening
- Mobility scenarios between MBSFN areas: can carry same MBMS service

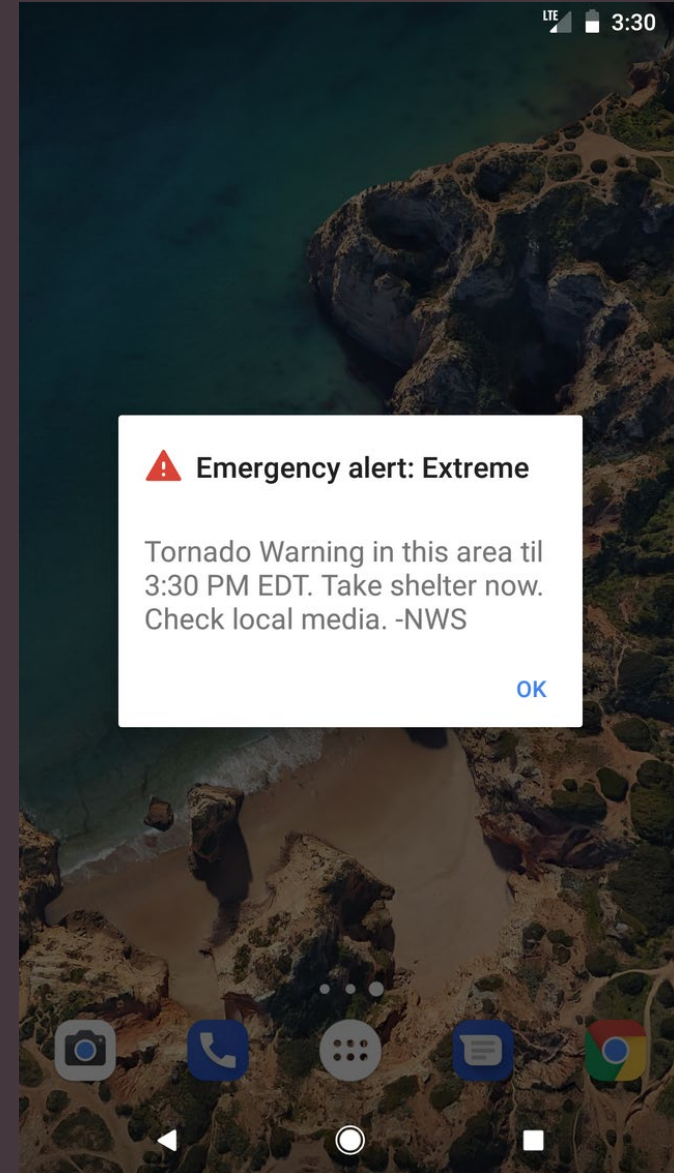
COMING UP...

EMERGENCY WARNINGS

- 5G Broadcast enables BNOs to reach cell phones through cell broadcast / ETWS
- Beneficial in power outages: generator-backed HPHT transmitters up even when MNO networks are down

.. and many other new usecases.

<https://github.com/5G-MAG/Getting-Started/wiki/Emergency-Alerts-5G-Broadcast>

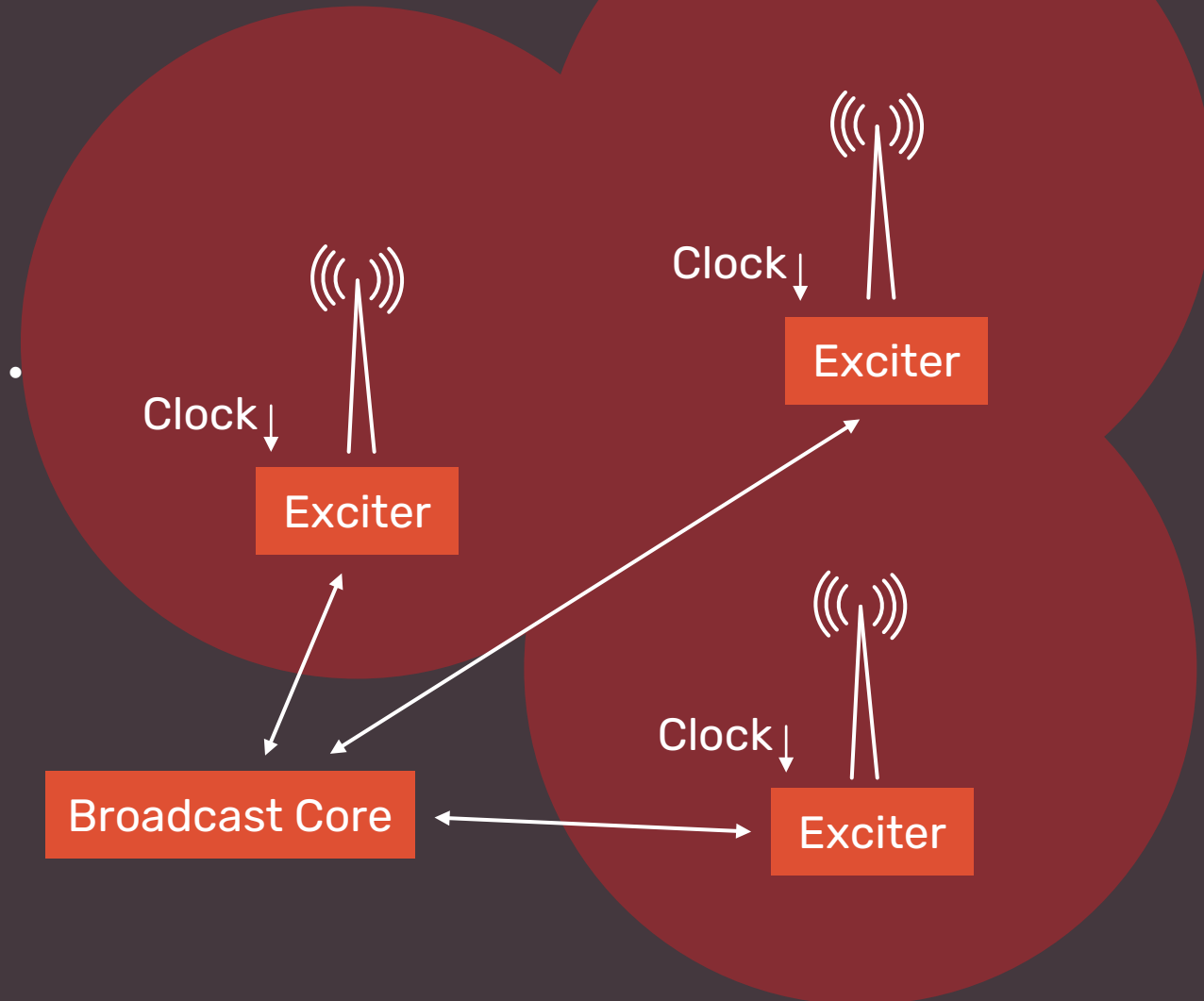


TIME AND FREQUENCY INTERLEAVING

Increases robustness of signal

- **Report** just completed:
<https://www.5g-mag.com/post/time-and-frequency-interleaving-for-broadcast-services-in-3gpp-systems>
- To be added to **rt-mbms-modem**

SINGLE FREQUENCY NETWORK / POSITIONING



- Broadcast Core provides sync (in control + as header on data)
- Local timing source (GPS-disciplined oscillator, Rubidium, Network, etc)

Additional Use: Positioning

- CAS subframes are different
- Enables localization of UE
- ESA trial in Vienna with R&S based on rt-mbms-modem receiver
- Will work when GPS is down

LINKS & REPOS

- **Getting Started**
<https://github.com/5G-MAG/Getting-Started/wiki/MBMS-&-LTE-based-5G-Broadcast>
- **Transmission**
 - **mbms-gw** from [srsRAN_4G](#) (which is also the basis for the physical layer of rt-mbms-tx and rt-mbms-modem)
 - [rt-mbms-tx](#)
or [rt-mbms-tx-for-qrd-and-crd](#) for CRD / QRD
- **Reception**
 - [rt-mbms-modem](#)
 - [rt-mbms-mw](#)
 - Optionally: [rt-wui](#)
 - **On Android:** [rt-mbms-mw-android](#)
- **Where to get a CRD** (eMBMS-enabled mobile)
<https://www.ors.at/5g-broadcast/innovation-ors-group/>

THANK YOU!

CONTACT

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GET INVOLVED

<http://tinyurl.com/join5gmagslack>

Public calls on Fridays (monthly): 13:00–14:30 CEST

APPENDIX

5G BROADCAST FRAMING

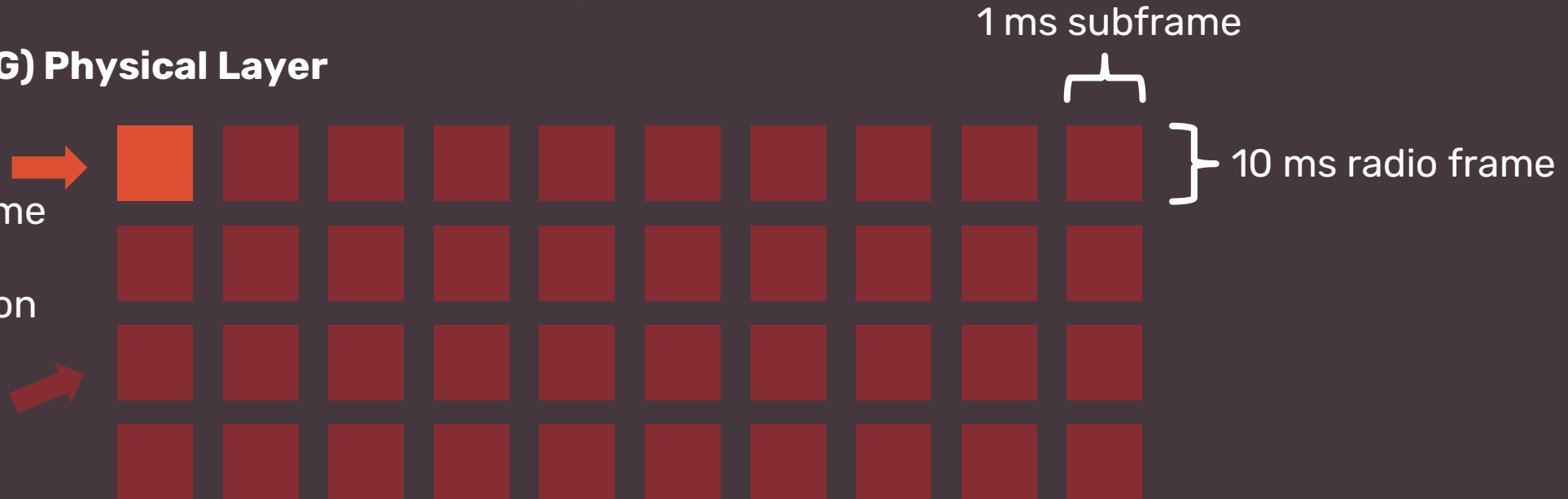
- Based on LTE (4G) Physical Layer

1 CAS subframe

Cell Acquisition Subframe
Sync signals and
basic system information

39 MBSFN subframes

Payload
Synchronised in SFN



- **OFDM Modulation:** QPSK, 16QAM or 64QAM
- **Requirements:** need time base (e.g. 1pps & 10Mhz) for operation in SFN. Amplifier stages must deal with OFDM PAPR (but PAPR reduction techniques possible)

CELL ACQUISITION SUBFRAME (CAS)

- Synchronisation signals and all parameters needed to decode MBSFN subframes
- Enhancements in 3GPP Release 16 for robustness
- Cell-specific reference signals and scrambling sequences based on PCI (physical cell identifier)
- Structured like a 'normal' LTE subframe with extended CP (cyclic prefix a.k.a. guard period)
- Frequency domain: always 15kHz subcarrier spacing
- 1 PRB (physical resource block) = 180kHz. CAS has LTE bandwidths, i.e. 5MHz bandwidth = 25 PRBs = 4.5 MHz occupied, 250kHz guard bands each side
- Time domain: 12 modulation symbols of 66.67 μ s each with 16.67 μ s CP = 1ms



MBSFN SUBFRAMES

- “Multimedia Broadcast Single Frequency Network”
- Transmission of payload data
- Since 3GPP Rel-9 (for MNO operation), adapted in Rel-14 for BNO operation, new numerologies in Rel-16, 6/7/8 MHz channel bandwidth in Rel-17, UHF band 108 in Rel-18
- Same scrambling, same reference signals within SFN area
- Several numerologies possible (CP and SCS combinations)
 - | SCS | CP | ISD | Mobility |
|----------|--------------|------|------------|
| 15 kHz | 16.7 μ s | 5 km | > 250 km/h |
| 7.5 kHz | 33.3 μ s | 10km | > 250 km/h |
| 2.5 kHz | 100 μ s | 30km | ~ 250 km/h |
| 1.25 kHz | 200 μ s | 60km | ~ 120 km/h |
| 0.37 kHz | 300 μ s | 90km | < 120 km/h |
- Numerologies can be mixed: multiple MBSFN areas can be defined.