

DevContainers Configuration

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1. Introduction

This project uses Development Containers (devcontainers) to provide a consistent development environment across different machines and platforms. The configuration ensures that all developers have the same tools and dependencies installed, reducing "it works on my machine" issues.

2. Configuration Details

2.1. Base Image

The project uses Microsoft's Universal DevContainer image as its base:

```
Ê "image": "mcr.microsoft.com/devcontainers/universal:2-linux",
```

This image comes with many development tools pre-installed, including:

- ¥ Git
- ¥ nvm (Node Version Manager)
- ¥ Basic build tools

2.2. VS Code Extensions

The following VS Code extensions are automatically installed:

```
Ê    "extensions": [  
Ê      "vscj ava. vscode-j ava-pack",  
Ê      "redhat. j ava",  
Ê      "vscj ava. vscode-gradl e",  
Ê      "ms-azuretool s. vscode-docker"  
Ê    ]  
Ê  }
```

2.3. Port Forwarding

The container automatically forwards the following ports:

```
Ê "appPort": [  
Ê   9092,  
Ê   9090,  
Ê   8180,  
Ê   8080,  
Ê   4566,  
Ê   3000
```

2.4. Post-Creation Setup

After the container is created, the `postCreate.sh` script runs automatically to set up the development environment. This script:

1. Updates the system packages and installs tmux:

```
echo Installing system packages...  
sudo apt-get update -y  
  
echo Installing/ configuring tmux...  
sudo apt-get install -y tmux  
cp .devcontainer/.tmux.conf ~/
```

2. Installs Java 21 (Temurin) using SDKMAN:

```
echo Installing Java 21 via SDKMAN...  
curl -s "https://get.sdkman.io" | bash  
source "/usr/local/sdkman/bin/sdkman-init.sh"
```

```
yes | sdk install java 21.0.7-tem
```

3. Installs the LTS version of Node.js and sets it as default:

```
echo Installing Node.js LTS...
export NVM_DIR=/usr/local/share/nvm
source $NVM_DIR/nvm.sh
nvm install --lts
nvm alias default 'lts/*'
nvm use default
```

4. Installs yq:

```
echo Installing yq...
VERSION=v4.45.2
BINARY=yq_linux_amd64
wget https://github.com/mikefarah/yq/releases/download/${VERSION}/${BINARY}.tar.gz
-0 - |
E tar xz && sudo mv ${BINARY} /usr/local/bin/yq
```

5. Installs docker-asciidoctor-builder:

```
echo Installing Docker Ascidoctor Builder...
git clone https://github.com/paulojeronimo/docker-asciidoctor-builder.git
./docker-asciidoctor-builder/install.sh
```

6. Calls `source scripts/misc/functions.sh` and add it to `~/.bashrc`:

```
cmd='source scripts/misc/setup.sh'
echo Calling \"$cmd\"...
$cmd
```

3. Usage

3.1. Starting the DevContainer

There are three ways to use this devcontainer:

1. In GitHub Codespaces:

- ! Click the green "Code" button on the GitHub repository
- ! Select "Create codespace on main"

2. In VS Code:

- ! Install the "Remote Development" extension
- ! Clone the repository
- ! Press F1 and select "Dev Containers: Reopen in Container"

3. Using DevContainer CLI:

```
# Install the CLI
npm install -g @devcontainers/cli

# Start the container
devcontainer up --workspace-folder .

# Open a shell in the container
devcontainer exec --workspace-folder . bash
```

3.2. Verifying the Setup

After the container starts and the setup completes, you can verify the installation:

```
# Check Java version
java -version

# Check Node.js version
node --version

# Check if tmux is installed
tmux -V
```

4. Customization

If you need to modify the development environment:

- ¥ Edit `.devcontainer/devcontainer.json` for container configuration
- ¥ Modify `.devcontainer/postCreate.sh` for setup changes
- ¥ Update VS Code extensions in the `customizations.vscode.extensions` section of `devcontainer.json`