

# EFFECTIVE DOMAIN DRIVEN DESIGN

Oğuzhan Soykan

# WHO AM I?



## Oğuzhan Soykan

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Interests: DDD, CQRS, Event Sourcing

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### [≡ DynamicTranslator/DynamicTranslator](#)

Instant translation application for windows in .NET

● C# ★ 76 ⚡ 24

### [≡ stoveproject/Stove](#)

Domain Driven Design oriented application framework, meets CRUD needs

● C# ★ 69 ⚡ 24

### [≡ aspnetboilerplate/aspnetboilerplate](#)

ASP.NET Boilerplate - Web Application Framework

● C# ★ 4.5k ⚡ 2k

### [≡ FluentAssemblyScanner](#)

Fluent assembly and type scanner for .Net

● C# ★ 40 ⚡ 4

### [≡ Autofac.Extras.IocManager](#)

An abstraction for Autofac resolvings and registrations.

● C# ★ 19 ⚡ 5

### [≡ DDDify](#)

Async await first, functional Domain Driven Design and CQRS library

● C# ★ 5 ⚡ 2

890 contributions in the last year

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# LET'S GET STARTED

# WHY?

## THE NEED OF DDD

- ▶ **What is DDD?**
- ▶ **Learning existing domain as daily language**
- ▶ **Implementing business requirements effectively, we are business devs eventually(?)**
- ▶ **Improving the communication between teams and domain experts**
- ▶ **Everyone has no same way to learn new things in the business (shapes, visualized things, speaking, documentation)**

# DESIGN PROBLEMS

- ▶ **Devs wrapped up too much technology**
- ▶ **The Database is given too much priority**
  - **One-To-Many, Zero-To-One, ForeignKey, NotNull, Where is my Join?**
- ▶ **Poor collaboration**
  - **Not focusing business complexity, struggling with tech side, not talking with Domain Experts**
- ▶ **Hidden business or leaked business to UI**
  - **UtilityHelpers, Providers, BullshitManagers!**
- ▶ **Task board shuffling rather than thoughtful design**

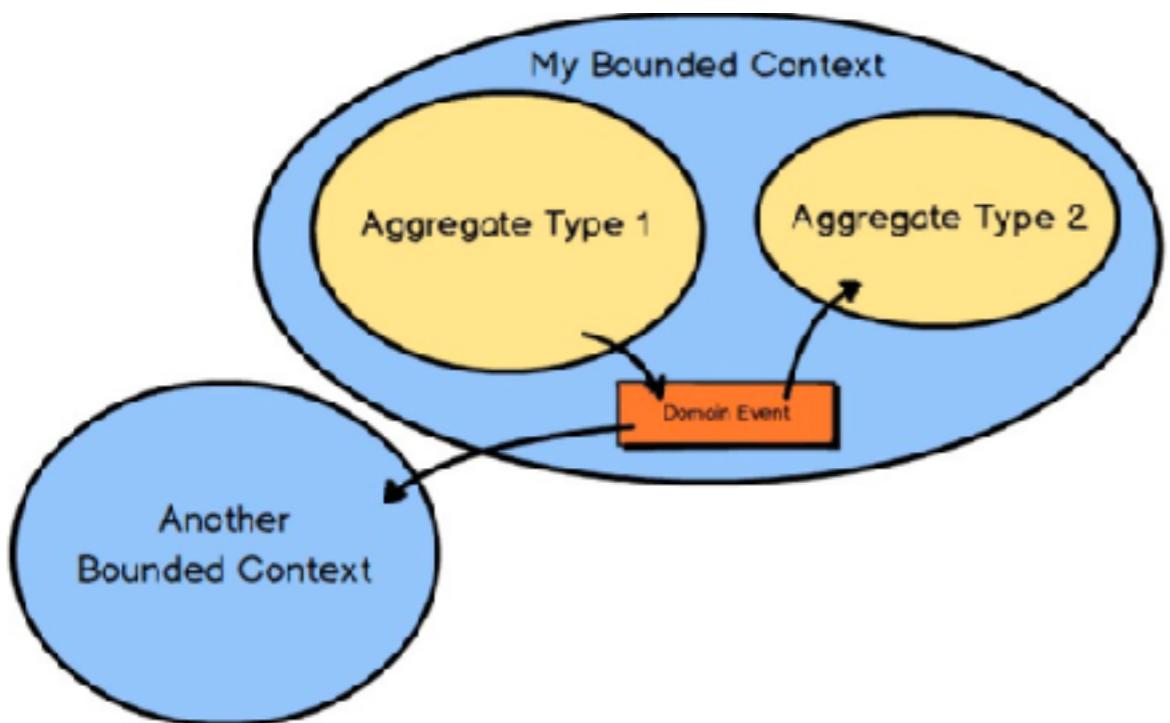
## HOW TO DECIDE DDD?

Problems	Competitive Advantage	Complexity
Accounting(Internal)	S	L
Banner	L	S
Product	L	L

## HOW TO DESIGN?

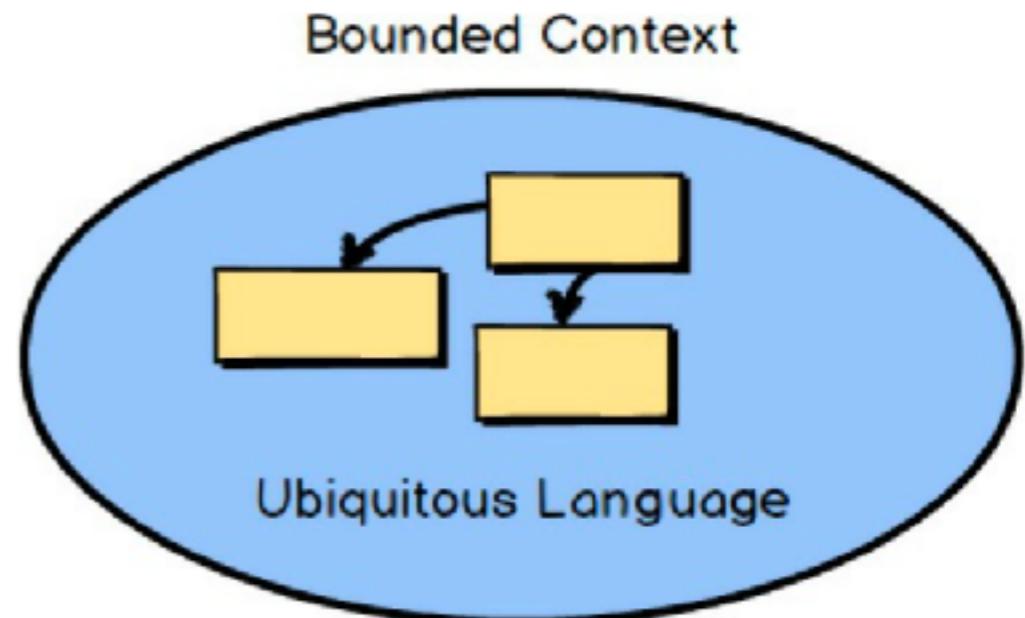
### STRATEGIC DESIGN

- **Bounded Context**
- **Ubiquitous Language**

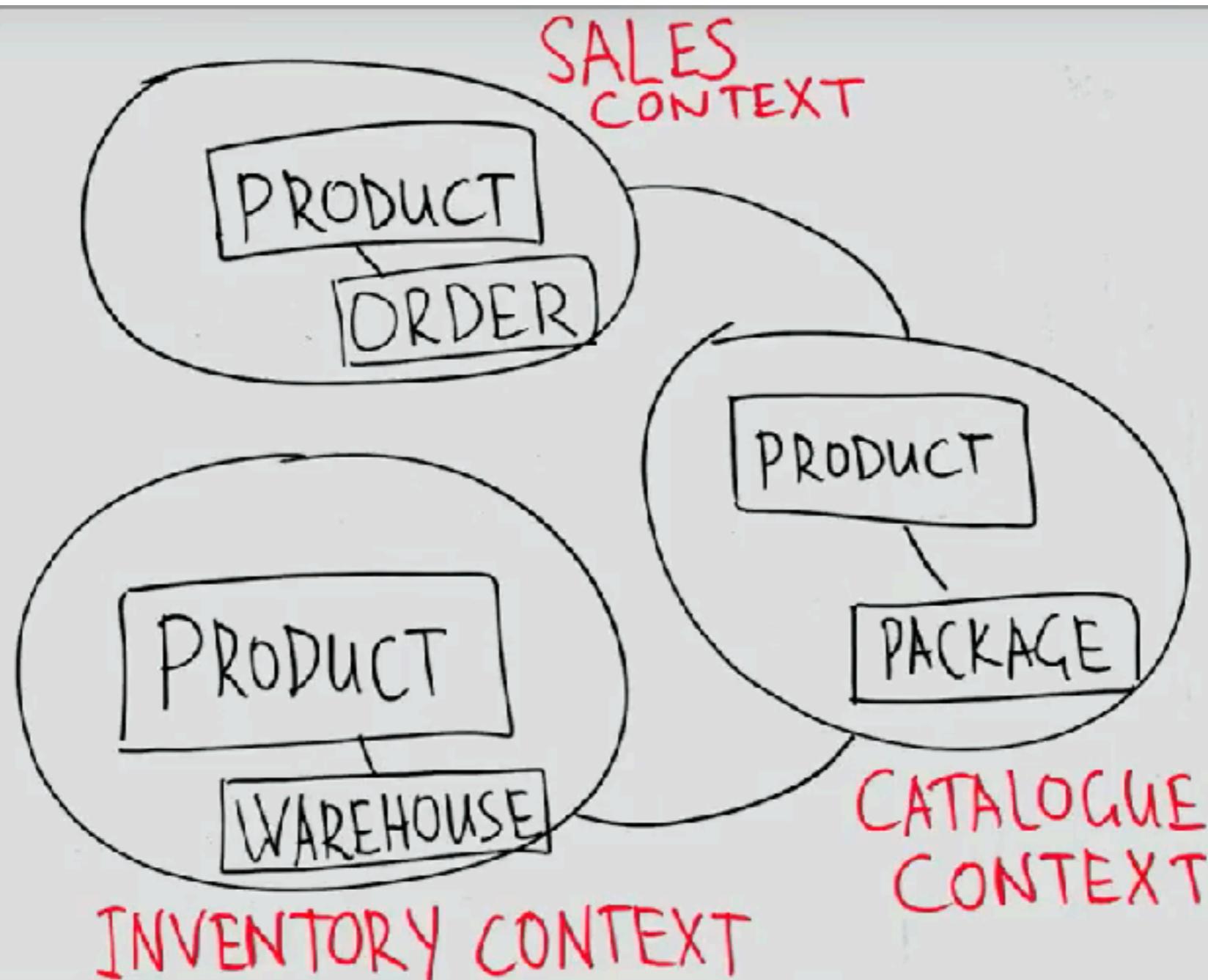


### TACTICAL DESIGN

- **AggregateRoot**
- **Entity**
- **Value Objects**
- **Domain Events**



## UBIQUITOUS LANGUAGE



# WHAT ABOUT EFFECTIVENESS ?

- ▶ **Anemic Domain Model**
- ▶ **Transaction script**
- ▶ **Mixing Read-Write**
- ▶ **Microservices?**
- ▶ **Modelling**
- ▶ **What about performance ?**
- ▶ **Coupled Services**
  - **Command → Domain → Rest(Another) —//—> Save**
- ▶ **The thought of changing the ORM, repository abstractions**



ANEMIC DOMAIN  
MODEL

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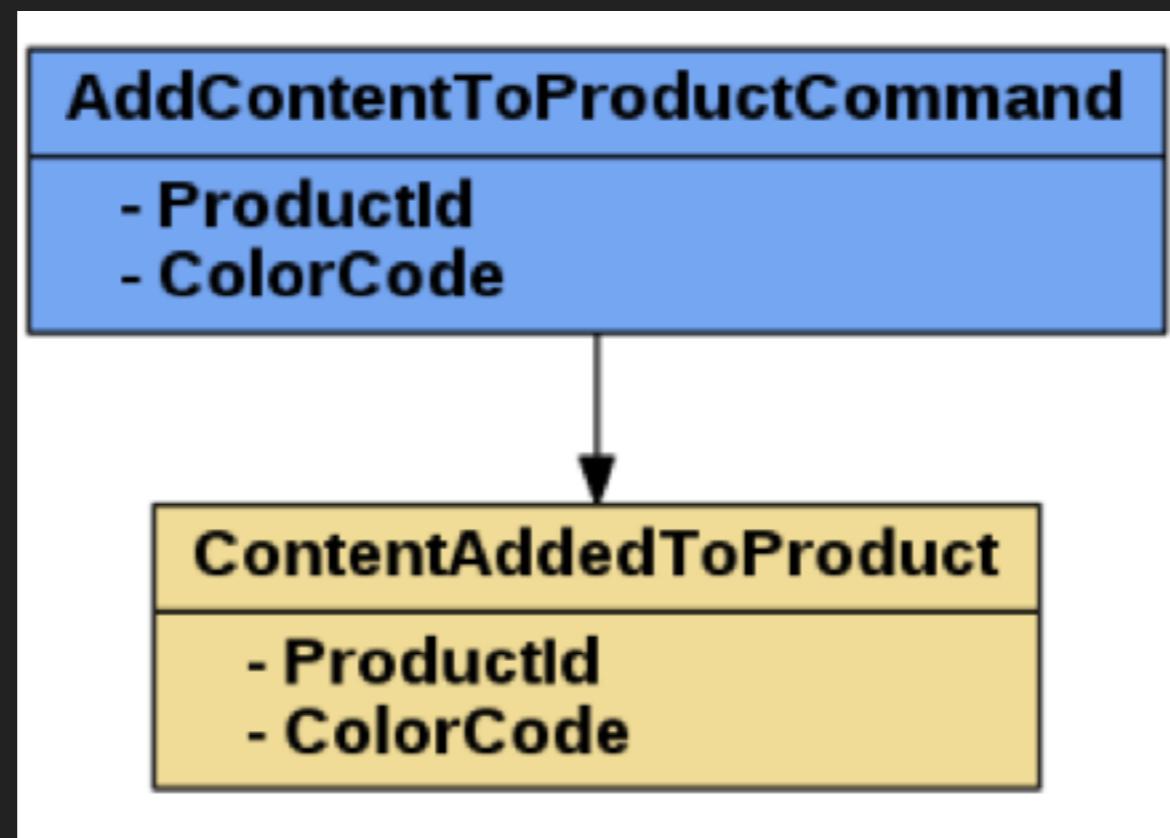
USE AGGREGATE  
PATTERN EFFECTIVELY

## ANEMIC DOMAIN MODEL

---

```
public class Product : AggregateRoot
{
    public ICollection<ProductContent> Contents;

    protected Product()
    {
        Register<Events.ContentAddedToProduct>(When);
    }
}
```



## ANEMIC DOMAIN MODEL

```
public class ProductCommandHandler : IHandles<AddContentToProductCommand>
{
    public Task Handle(AddContentToProductCommand command)
    {
        if(_productRepository.Exists(command.ProductId))
        {
            if(command.ColorCode.Length > 50)
            {
                throw new BusinessException("ColorCode can not be greater than 50");
            }

            Product aggregate = _productRepository.Get(command.ProductId);
            if(aggregate == null)
            {
                throw new AggregateNotFoundException(command.ProductId);
            }

            ProductContent productContent = _productContentRepository
                .GetByCodeAndProductId(command.ColorCode, command.ProductId);
            if(productContent != null)
            {
                throw new BusinessException($"Content already added {command.ColorCode}");
            }

            aggregate.Contents.Add(new ProductContent(aggregate, command.ColorCode));
            _productRepository.Save(aggregate);
        }
    }
}
```

## ANEMIC DOMAIN MODEL

---

```
public class ProductCommandHandler : IHandles<AddContentToProductCommand>
{
    public Task Handle(AddContentToProductCommand command)
    {
        _productRepository
            .Get(command.ProductId)
            .Match(
                product => product.AddContent(command.ColorCode),
                () => throw new AggregateNotFoundException(command.ProductId);
            );
    }
}
```

# ANEMIC DOMAIN MODEL

```
public class Product : AggregateRoot
{
    public ICollection<ProductContent> Contents;

    protected Product()
    {
        Register<Events.ContentAddedToProduct>(When);
    }

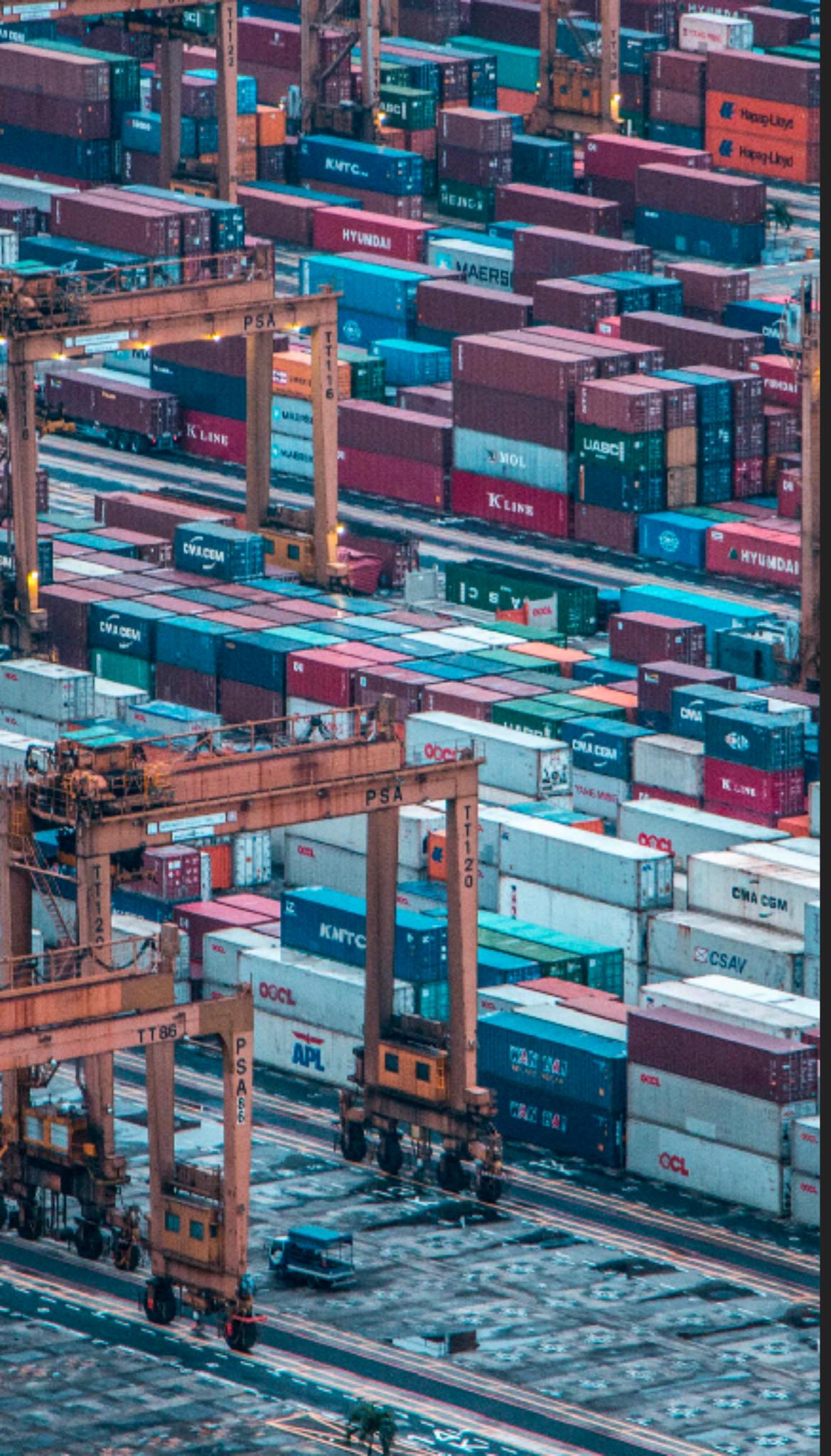
    public void AddContent(string colorCode)
    {
        if(colorCode.Length > 50)
        {
            throw new BusinessException("ColorCode can not be greater than 50");
        }

        if(Contents.Any(x => x.ColorCode == colorCode))
        {
            throw new BusinessException($"Content already added {colorCode}");
        }

        ApplyChange(
            new Events.ContentAddedToProduct(this.Id, colorCode));
    }

    private void When(Events.ContentAddedToProduct @event)

    {
        Contents.Add(new ProductContent(this, @event.ColorCode));
    }
}
```



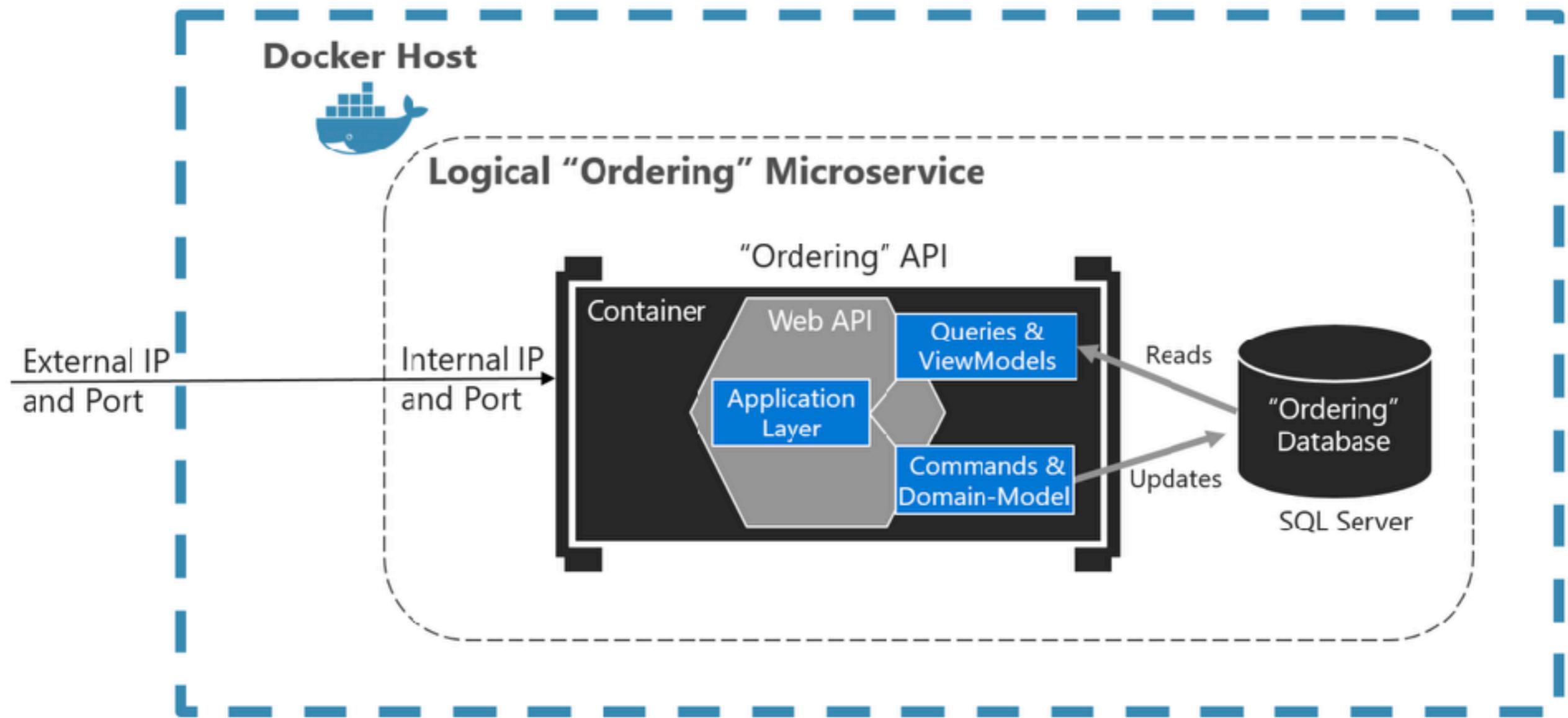
# MICROSERVICES

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## BOUNDED CONTEXT PER MICRO SERVICE

# Simplified CQRS and DDD microservice

## High level design



## BOUNDED CONTEXT PER MICRO-SERVICE

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**Jimmy Bogard** 🍻

@jbogard

Following



more free advice: if you want to be a microservices expert, focus on messaging and integration patterns, not containerization and docker. latter are just possible implementation patterns

5:04 PM - 13 Apr 2018

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WHAT ABOUT  
PERFORMANCE ?

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IMPEDANCE  
MISMATCH & CQRS

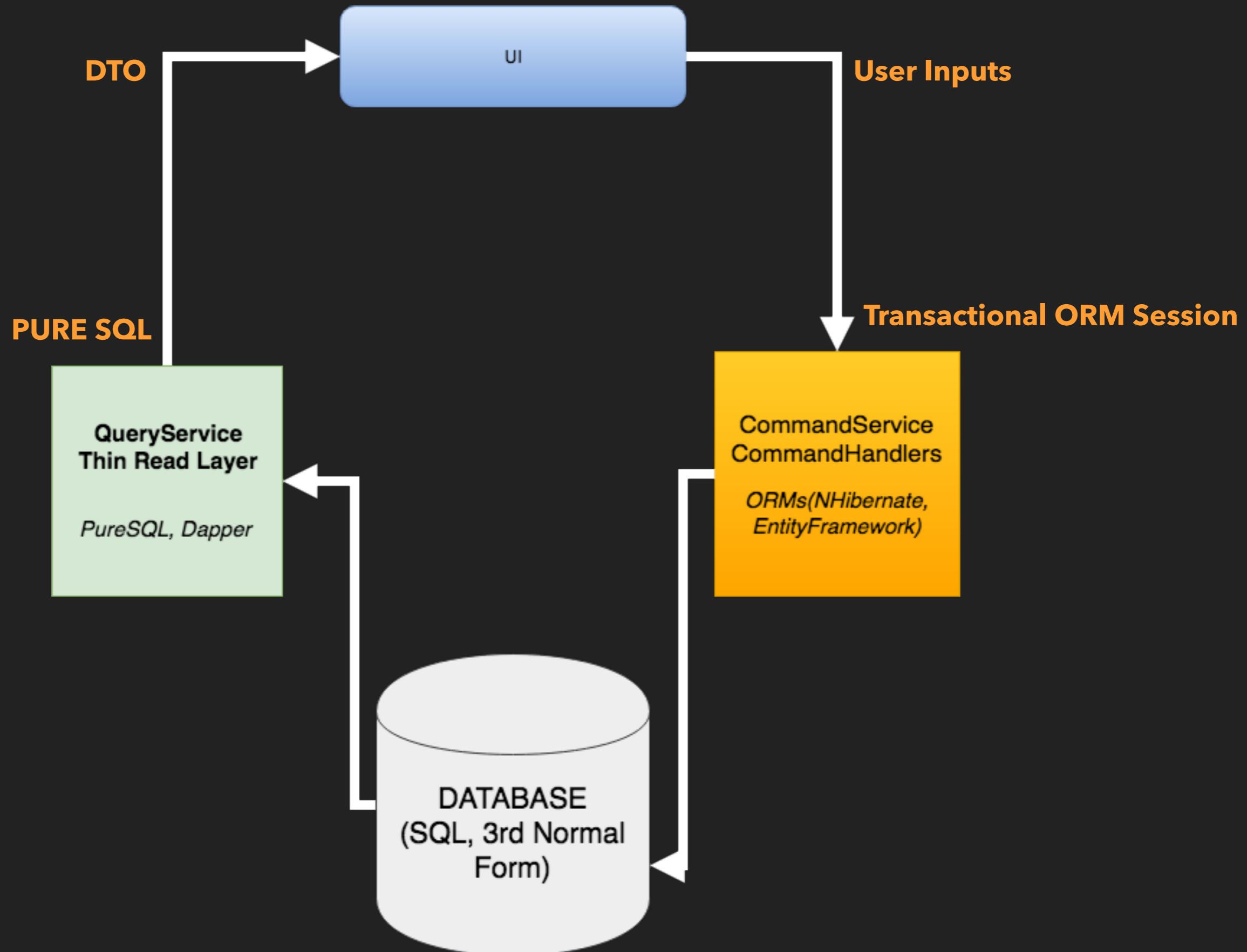
# IMPEDANCE MISMATCH & CQRS

```
Set(x => x.Products, c =>
{
    c.Fetch(CollectionFetchMode.Join);
    c.BatchSize(100);
    c.Lazy(CollectionLazy.Lazy);
    c.Access(Accessor.Field);
    c.Sort<CustomComparer>();
    c.Type<CustomType>();
    c.Persister<CustomPersister>();
    c.OptimisticLock(true);
    c.Mutable(true);

    c.Key(k =>
    {
        k.Column("columnName");
        k.Column(x =>
        {
            x.Name("columnName");
        });
        k.ForeignKey("collection_fk");
        k.NotNull(true);
        k.OnDelete(OnDeleteAction.NoAction);
        k.PropertyRef(x => x.Name);
        k.Unique(true);
        k.Update(true);
    });
    c.Cache(x =>
    {
        x.Include(CacheInclude.All);
        x.Usage(CacheUsage.ReadOnly);
        x.Region("regionName");
    });
    c.SqlDelete("SQL command");
    c.SqlDeleteAll("SQL command");
    c.SqlInsert("SQL command");
    c.SqlUpdate("SQL command");
    c.Subselect("SQL command");
    c.Loader("loaderRef");
}, r =>
{
    r.Element(e => { });
    r.Component(c => { });
    r.OneToMany(o => { });
    r.ManyToMany(m => { });
    r.ManyToOne<IAnyType>(m => { });
}, r =>
{
    r.Table("tableName");
    r.Schema("schemaName");
    r.Catalog("catalogName");
}, r =>
{
    r.Cascade(Cascade.All);
    r.Inverse(true);
}, r =>
{
    r.Where("SQL command");
    r.Filter("filterName", f => f.Condition("condition"));
    r.OrderBy(x => x.Name); // or SQL expression
});
```

## IMPEDANCE MISMATCH & CQRS

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(LOOSELY) COUPLED  
SERVICES

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DOMAIN EVENTS

## DOMAIN EVENTS

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```
public abstract class AggregateRoot
{
    private ICollection<object> _events;
    private Dictionary<Type, Action<object>> _routes;

    void Register<TEvent>(Action<TEvent> route)
    {
        _routes.Add(typeof(TEvent), route);
    }

    void ApplyChange(object @event)
    {
        _routes[@event.GetType()].Invoke(@event);
    }

    public ICollection<object> GetChanges()
    {
        return _events;
    }
}

public class Product : AggregateRoot
{
    public ICollection<ProductContent> Contents;

    protected Product()
    {
        Register<Events.ContentAddedToProduct>(When);
    }
}
```

# ENTITY FRAMEWORK & EVENT PUBLISHING

---

```
Func<Task> PrepareCompleteAction(TDbContext dbContext)
{
    if (dbContext.ChangeTracker.HasChanges())
    {
        List<EntityEntry> changes = dbContext.ChangeTracker.Entries().ToList();
        IEnumerable<AggregateRoot> trackedChanges = changes.Where(x => x.Entity is AggregateRoot)
                                                .Select(x => (AggregateRoot)x.Entity);
        return async () =>
        {
            List<Event> events = trackedChanges.SelectMany(x => x.GetChanges()).OfType<Event>().ToList();
            foreach (Event @event in events)
            {
                await _publisher.Publish(@event);
            };
        }
        return () => Task.CompletedTask;
    }
}
```



# NHIBERNATE & EVENT PUBLISHING

```
public class NHibernateInterceptor : EmptyInterceptor
{
    private readonly IMediator _mediator;

    public override void PostFlush(ICollection entities)
    {
        var changes = entities.OfType<object>().Where(e => e is AggregateRoot);
        foreach (var entity in changes)
        {
            TriggerDomainEvents(entity);
        }

        base.PostFlush(entities);
    }

    protected virtual void TriggerDomainEvents(object entity)
    {
        var aggregateChangeTracker = (AggregateRoot) entity;

        if (!aggregateChangeTracker.GetChanges().Any())
        {
            return;
        }

        var domainEvents = aggregateChangeTracker.GetChanges().ToList();
        aggregateChangeTracker.ClearChanges();

        foreach (var @event in domainEvents)
        {
            _mediator.Publish((INotification) @event);
        }
    }
}
```



CHANGING THE O/RM

---

REALLY?



# MODELLING USE EVENT STORMING



## Example 1   Example 2   Example 3

CreateProduct-> // ProductId, Name, Code, BusinessUnitId

ProductCreated // ProductId, Name, Description, BusinessUnitId, When, CreatedBy, CreatedOn

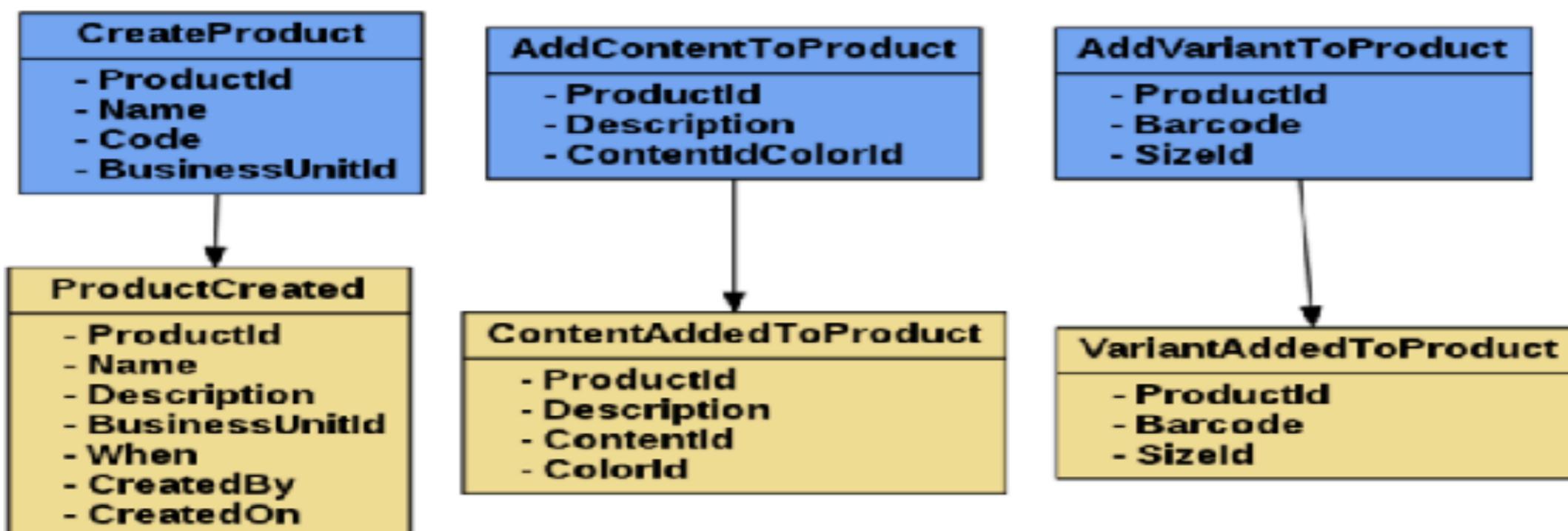
AddContentToProduct-> // ProductId, Description, ContentId ColorId

ContentAddedToProduct //ProductId, Description, ContentId, ColorId

AddVariantToProduct-> //ProductId, Barcode, SizeId

VariantAddedToProduct //ProductId, Barcode, SizeId

Commands->   Events   Documents\*





# THANKS

Oğuzhan Soykan