

# O

Sir Oliver Lodge, Ether and Reality

"The first thing to realize about the (a)ether(9) is its absolute continuity.

A deep sea fish has probably no means of apprehending the existence of water; it is too uniformly immersed in it: and that is our condition in regard to the ether."

# 1

## CHLOé CRAMER (CH/BE)

*chloe, ana-lisa, analisateresa*

Born in Geneva, living in Brussels. She shares her time between assisting fiction film directors, performing for \*N3krosoft \* and directing video for the scenography of various stage performances (dance and theater)

# 2

## CHRISTIAAN CRUZ (USA)

*chris, fe2cruz*

A Southern California based photographer/DBA analyst by trade. Interest in human interaction, ownership, and appropriate design prompted networked pieces; some of which have used water, Jovian waves, and motorbikes.

# 3

## CYM (NL/A/SLO)

*cymnet, cym*

traveling through Europe with laptop and digital camera, explores the relations between virtual reality and real life. Her redevelopment of an old small village farm into an art center in south-east Austria inspires her work. These natural surroundings and the long history of the building have been incorporated into her Aether9 contributions.

# 4

## DHANYA PILO (INDIA)

*dhanyapilo*

works as a film maker, designer and a visual artist from her studio in Mumbai, the teeming hub of India's artistic and film community.

# 5

## FRAUKE FRECH (DE)

*frauке, sokimee*

In her performance based works - mainly dance, video, and installation - she focuses on the discrepancy of analog and digital world, of individual and society. Since 2008 she is performing for aether9.

# 6

## PAULA VéLEZ (COLOMBIA)

*paulavelezbravo, paula, paulavelez, manizales*

Media and video artist, vj, super8 activist, involved in musical and cultural project management. Member of Aether9 since 2007. Interest in home-made technology span into documentary work with communities to solve social and environmental problems.

# 7

## AUDREY SAMSON (CAN/NL)

*ideacritik, idea*

Interests focus on ways to interface community storytelling and in creating communication possibilities in unlikely scenarios.

M.A. Media Design (2007) from the Piet Zwart Institute, Rotterdam, NL. Teacher at Gerrit Rietveld Academie (NL), member of genderchangers; a collective of women which promote the exchange of technical skills

between women, member of Aether9; collective exploring the dramaturgical possibilities of remote realtime storytelling.

## 8

### JUDY NYLON (USA)

*paljudy, Nylon*

Originally from Cambridge, Massachusetts, influenced by the museum collections of old Boston plus the twentieth century tech inventions of Polaroid, Harvard and M.I.T. Trained in the philosophy of sedition as per local Irish tradition, then launched back at England, Judy was part of Londonis first wave of British Punk. The resonating influence of her thinking has been critically acknowledged in the analysis of other collaborations with fellow artists, principally John Cale and Eno. Judy joined in the aether9 project on July 07 drawn to the development of narrative co-authorship, many to many broadcast, and new performative techniques for emerging art disciplines.

## 9

### THE LEAGUE OF IMAGINARY SCIENTISTS (USA)

*Remote Control Monkey,*

Lucy H G is a media artist, a filmmaker, and the interdisciplinary research coordinator for the League of Imaginary Scientists. Her visual experiments, creative diagrams, and interactions fit in between realms, where microbiology mingles with geopolitics and mechanical engineering animates human biology.

## 10

### MANUEL SCHMALSTIEG (CH)

*aether9, manu, 1.1,*

Born in Hinterkappelen in 1976, Manuel operates on the borderline between video, performance and software art. He graduated from HEAD Geneva in 2003, where he worked as teaching assistant. He is the co-founder of N3krozofit Ltd, a technological think tank producing performances and installations. In 2008 he launches Greyscale Press, expanding his experimental practice into the field of printed matter.

## 11

### MARI KESKI-KORSU (FIN)

*mkk*

(b. 1976) is an artist, initiator and organizer. She is interested in storytelling and moments that befall. She explores i.e. nations as imaginary communities, tourism, presented identities and especially causalities of eco-social and structural changes in people's everyday life. She works with mixed and locative media applying process oriented methods. She is/has been concentrated on i.e. net and video art, streaming happenings and live visual mixing. Her works has been shown around Finland and in several countries. She has a MA in new media (digital authoring) from University of Arts and Design Helsinki and BA in visual arts from Polytech of Western Lapland.

## 12

### LAURE DE SELYS (BE/FR)

*saylor, laure.dit*

Laure de Selsys is a Belgian and French artist, born in Geneva in 1986. She studied at Universität der Kunst (Berlin) with Katharina Sieverding and at Académie Libanaise des Beaux Arts (Beirut) in the new

media department. In 2010, she received a Master in Fine Arts from the Ecole Nationale des Arts Visuels de la Cambre (Brussels). Laure currently lives and works between Brussels and Beirut.

## 13

### BORIS KISH (CH/BE)

*bk, bk2, boris, thom\_edison*

Boris Kish was born in 1978 in the Swiss Jura mountains. After studying philosophy and comparative literature, he cofounded n3krozofit ltd., an art group producing videos, installations, street and stage performances. He is also involved in filmmaking.

## 14

### ALEJO DUQUE (COLOMBIA/CH)

*alejo, aleij*

Graduated from the school of fine arts of Medellin, Alejo deeply involved in networks such as dorkbot-medellin [k.0\_lab] and lab-Surlab. His main interests deal with satellites, radio waves, streaming media, and their crossing point with open source hardware and software. He is a researcher at the Locus Sonus Laboratory in the south of France, and pursues a PhD at the European Graduate School.

## 15

### VINNY BHAGAT (INDIA/AUSTRALIA)

Vinny Bhagat aka Shivnakaun is a sound artist and musician researching in the field of computational electro acoustic music and audio-visual art and technology. His work explores digital sound generative

and synthesis methods , physical interaction and models for performance and composition. He is deeply interested in spontaneous art / music performances, distributed online performances and the connection between sound and moving image in a live performance context. Born in New Delhi - India, he studied Music Technology and Electronic Music at The Elder Conservatorium Of Music.

## 16

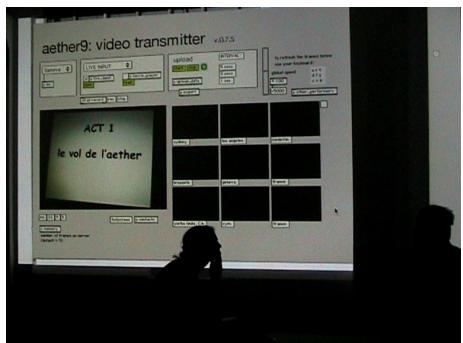
### NATHALIE FOUGERAS (FR/SWEDEN)

*fougeras nathalie, nathalie*

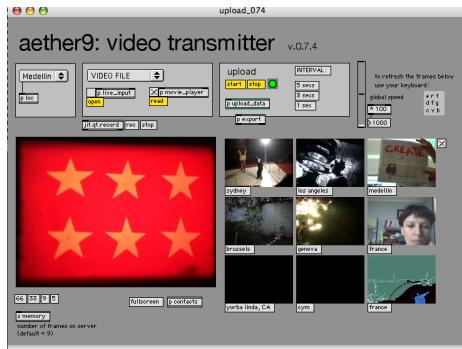
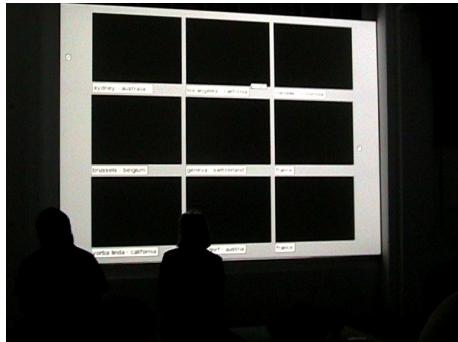
Studied contemporary art and obtained a post-diploma ARI (interactive research) at ENSAD in Paris. She began to explore new media with interactive cinema, exhibited her works in several festivals like Jouable Genève-Kyoto-Paris. From 2007 she performs with two groups of artists



2133:40 reacrtik good  
2133:40 cym i follow  
2141:17 ideacrtik we will start momentarily  
2141:41 ... START TITLE 1  
2142:00 ... start act 1  
2142:05 yoann trelli actually for me it just stops... but it happens  
should come back no ?  
2142:14 ideacrtik can  
2142:19 ... START ACT 1  
2142:25 yoann trelli it works  
2144:24 paula vitez not for me  
2144:44 paula vitez now i see old images from this morning  
2145:32 ideacrtik sorry i can't help anymore...  
2145:07 cym ok  
2145:07 jouperas nathalie j'ai mon image je n'arrive pas à la te  
pour l'afficher sur  
2145:10 ?  
2145:15 thora edison sur quoi?



[21:48:16] alejood serious technical problems  
 [21:48:36] paula velez i see  
 [21:48:46] fe2cruz so for now we are paused?  
 [21:48:56] thom edison it seems so  
 [21:48:57] ideacritik yes  
 [21:48:59] alejood no way to receive the 3 inputs as planned...  
 [21:49:05] paula velez i can not send my title and i see an old image from  
 morning  
 [21:49:06] ian we got no idea.. what should we do?  
 [21:49:25] alejood even in the html page, it looks like some of you can't  
 even get the pics on the server  
 [21:49:33] ... ipsos  
 [21:49:58] fe2cruz my ip shows i'm logged in but it also says my  
 directories are not available  
 [21:50:01] cym take a short break, drink something and start  
 perform our play, some time tonight, don't worry  
 [21:50:19] alejood how many of you are blocked? or  
 [21:50:20] thom edison or this afternoon for some reason  
 [21:50:23] cym but can 3 people connect to the server?  
 [21:50:27] alejood we could get you another



**32**  
**First aether9 performance**  
 2007-05-03 21:00:00  
 Mapping Festival 2007  
 Bâtiment d'Art Contemporain (BAC), Geneva (Switzerland)  
 Alan Bogana, Alejandro Duque,  
 Ariane Téodoridis, Boris Kish, Chloé Cramer, Christiaan Cruz, cym, Daphné Dornbierer, ideacritik, Manuel Schmalstieg, Nathalie Fougeras, Oh Eun Lee, Paula Vélez, Yoann Trellu

---

LINKING NINE PERFORMERS  
IN VARIOUS REMOTE  
LOCATIONS AROUND THE  
GLOBE, THIS PERFORMANCE  
MARKED THE BEGINNING  
OF THE AETHER9 PROJECT.

---

## 33

test message

ms  
04.05.2007

## 34

it seems the list is working...

1.1 [\*] 1904.cc 1.1 [\*]  
06.05.2007

isn't it?

## 35

it seems the list is working...

cym  
06.05.2007

yes it is

On Sun, 6 May 2007 1.1 [\*] 1904.cc wrote:  
> isn't it? > \_\_\_\_\_  
> aether mailing list > aether at [nospam] 1904.cc  
> http://lists.1904.cc/mailman/listinfo/aether >

---

## 36

html seems to work good

christiaan cruz  
07.05.2007

The html works good so far. You N3krosofties are FAST! The console window doesn't pop up to the correct size though; usually too small. Is there anything else you need help with? Any specific feedback, beta testing calls/submissions or dirty work? Please let me know.

-christiaan ----- next part ----- An HTML attachment was scrubbed... URL: http://lists.1904.cc/pipermail/aether/attachments/20070507/5dd8fd02/attachment.html

## 37

html seems to work good

1.1 [\*] 1904.cc 1.1 [\*]  
07.05.2007

>The html works good so far. You N3krosofties are FAST! >The console window doesn't pop up to the correct >size though; usually too small. depends probably how your toolbars look like. anyway, the intended setup is double screen: the video frames in full screen, projected. the control window on a control monitor. so the resize is not really needed, just practical for testing on 1 small screen.

>Is there anything else you need help with? >Any specific feedback, beta testing >calls/submissions or dirty work?

- FEEDBACK: think of what else should/could be implemented in this "html-patch". the principle for now is: one main frame - http://www.1904.cc/~aether/mainframe.html which is divided in a number of subframes (for now six) for each location, there are different versions of subframes with different refresh speed (for now three) e.g. http://www.1904.cc/~aether/frame\_brussels\_m.html (m: medium speed, 1sec refresh)  
I attach the zipped html files so you can test in your computer...

one function that needs to be implemented would be to change the frame color of one video in order to highlight it - just a different html page, or could this be done in a smart way, like a javascript link that changes style settings of target frame on mouseclick?

another function i would like to test is a "hi-speed" mode: a html page where the jpegs would be placed in different layers, only one of them visible at a time, and where the page would cycle through them at very high speed (its quite easy to do using dreamweavers timeline function). there would be no refresh in this mode since refresh needs more time.

- BETA TESTING: yes, please test this HTML refresh mode by uploading some pictures and seeing if they refresh instantly as they should. using

for the moment the following directories: <http://artslashmedia.net/~aether/z/0z.jpg> (select:Sydney) <http://artslashmedia.net/~aether/g/1g.jpg> (select:Brussels) <http://artslashmedia.net/~aether/e/2e.jpg> (select:Geneva)

Also, we should test the different existing webcam-2-ftp softwares. Window users should give a try to these open-source softs: <http://lundie.ca/fwink/> <http://www.webcam2000.info/> tell us if they work, and how the .pngs or .jpgs are going to be named - this will allow me to include the good filepath into the HTML page.

- CALLS/SUBMISSIONS yes, you are all very welcome to look for opportunities to present this project elsewhere, write submissions, fill out forms etc. if someone of you is volunteering for this job, i will be glad to transmit all the text material we have. The Virginia Beach proposal looks very interesting, the detailed specifications are here: [http://www.vbgov.com/file\\_source/dept/cvd/Documents/OFCA-7-0002](http://www.vbgov.com/file_source/dept/cvd/Documents/OFCA-7-0002) Complete RFP Package. pdf Deadline for application is: May 18.

looking forward, manuel ----- next part ----- A non-text attachment was scrubbed...  
Name: aether\_html\_code.zip Type: application/octet-stream Size: 119204 bytes Desc: not available Url : <http://lists.1904.cc/pipermail/aether/attachments/20070507/f01081c5/attachment.obj>

## 38

### control interface update

1.1 [\*] 1904.cc 1.1 [\*]  
08.05.2007

hi all,  
a new sexy html controller is online. check it out here: [http://www.1904.cc/~aether/control\\_panel2.html](http://www.1904.cc/~aether/control_panel2.html)  
it should be quite intuitive, the numbered arrows will make the images refresh at different speed (1=slow, 3=fast). most of the frames are still void, waiting for your images to be uploaded.  
to test realtime upload you can use the lastest version of the max patch (v.101), which you can find here: [http://1904.cc/~aether/upload\\_101.pat.zip](http://1904.cc/~aether/upload_101.pat.zip)

or you can use the webcam2ftp software of your choice pointing to the following servers (from left to right and from top to bottom):  
<http://1904.cc/~aether/k/> (images named 0k.jpg - 9k.jpg) <http://1904.cc/~aether/l/> (images named 0l.jpg - 9l.jpg) <http://1904.cc/~aether/m/> (images named 0m.jpg - 9m.jpg)

<http://10111.org/~aether/0/> (images named 0x.jpg - 9x.jpg) <http://10111.org/~aether/1/> (images named 0x.jpg - 9x.jpg) <http://10111.org/~aether/x/> (images named 0x.jpg - 9x.jpg)  
if you use a webcam software that has a non-customisable naming scheme, tell me how the images are named and we will make a specific frame for this. btw we are still awaiting user reports about this two windows webcam softs: <http://lundie.ca/fwink/> <http://www.webcam2000.info/>  
we could fix an appointment for this evening or some other day to do a sort of jam session...  
ps: for all those who subscribed during the last 24 hours, check the list archives for the posts you missed : <http://lists.1904.cc/pipermail/aether/> best, manuel

## 39

### Re : sending testing

::audrey::  
09.05.2007

i am receiving. images from the ocean(?) the refresh every 3seconds or so, around 4-5 different images i think.

## 40

### good test so

Paula Vélez Bravo  
09.05.2007

audrey: cool. alors, la question est ... je suis en train d'envoyer normalement autour de 33 images différents. fluides d'une femme avec un bonnet blanc sur la figure dans la mer... il faut encore améliorer le système. l'idéal est d'avoir des images fluides déjà. mais c'est très intéressant quand même.  
salut.  
PAula

## 41

### fluxus

Paula Vélez Bravo  
10.05.2007

it works better at speed 2. anyway there are only, maybe, 5 frames... i don't know, maybe 9... and i

was trying to send 33 frames. to put it more fluide. not so interrupted. because we can not talk about movement or video. it is diaphorama. then we have to concive something to play the material this way. unfortunaly we can not play with the "persistence retinnienne" in any way if things work like this.

paula

## 42

### fluxus / live session proposal

1.1 [\*] 1904.cc 1.1 [\*]

10.05.2007

hi, thanks for the comments,  
indeed we could implement a version with a longer loop, like 33 frames. the reason of having only 9 images is that there will be a quicker "live" refresh. with 33 images, you will cycle a lot through the same images before you see anything new. but we have to test it. also, for the persistance retinienne, i will try to build this hi-speed htmlpage. but it seems also clear that at higher speeds, even the javascript-code isn't able to refresh the images correctly... still a trick has to be found

proposal for a jam session: date: this friday, title: "electronic cafe international" concept: broadcast from a café/ public location with internet access, using possibly a mobile computing device (of course exceptions are possible for locations where showing up publicly with a laptop would endanger your security..) please send a mail to tell if you will participate, then i'll attribute the frames.

what's the best global performance time? i propose this: 10 PM in europe = 1 PM in california = 3 PM in colombia = 6 AM in australia (poor australia.. one hour later would be possible too..)  
and btw a new patch is here: [http://1904.cc/kode/upload\\_103.pat.zip](http://1904.cc/kode/upload_103.pat.zip) it works at a smaller size (the actual size at which the images are displayed on the web interface) and there is a control of the speed of the video (can be useful to slow it down, to match the upload speed...)

best, manuel

## 43

### Re : fluxus / live session proposal

::audrey::

10.05.2007

ok. bypass the refresh and the re-direct. attached code to tell browser to get image every x mmseconds. in the code here: /\* the magic call that tells the browser (window) to call the changeimage function every 1000ms (1 sec) \*/ window.setInterval(changeimage, 1000); the url of the photos on the server change for each square, these have to be changed in the code also. for now i have: "[http://www.1904.cc/~aether/frame\\_k/0k.jpg](http://www.1904.cc/~aether/frame_k/0k.jpg)" (0-9)

it has to be tested to see how many images the array can take, the buffer size, etc. if you give me the correct url for the photos i can do this... in any case, for now attached code (html + javascript only), comments are very explicative, curtosy of a mate...  
audrey

## 44

### question for preperation for... tomorrow 11/05/2007 GMT/UTC+2 o'clock

oheun lee

10.05.2007

Hi, this is ion - oheun lee - around geneva.  
Thx a lot for all the hard work of aether group.  
I've been withdrawn for some time but I'd love to participate.

Would you kindly explain/suggest what sort of images / objects / etc to prepare in advance, beside "firm" internet connection & laptop with webcam?

Best regard,  
oh eun

## 45

[14:47] cym: the woman? and the clouds in the sky?  
[14:47] ideacritik:  
cym : that's paula

# 46

## aether news

1.1 [\*] 1904.cc 1.1 [\*]  
16.05.2007

hi all,  
busy week, in belgrade for a few days. but here  
are some thoughts, + some extracts of our recent  
chat chatter.

### a) technical considerations

some explanations about the HTML interface:  
open [http://www.1904.cc/~aether/control\\_panel.html](http://www.1904.cc/~aether/control_panel.html) click on "open mainframe" try the different  
buttons:

mode 1,2,3 are cycling 10 images (1: refresh every  
4 seconds, 2: every second, 3: 5 frames per sec-  
ond)

in mode "33", 33 images are loaded and cycled at  
high speed (actually 8 images per second). this  
speed couldn't be obtained if the page was  
refreshing each image everytime it's read. therefore,  
the images are refreshed at a much slower  
speed, 1 img per second. so if the performer  
is transmitting, the loop will be changing very  
slowly over time.

[23:52] ideacritik: 33 is wild... but i get all the  
same images after a while. [23:52] fe2cruz: it just  
takes a few seconds for the browser to catch up  
in mode 1,2,3, each image is refreshed at the moment  
it is played. so this is closer to "realtime",  
but it also limits the speed at which the images  
can cycle.

### b) general speed considerations:

[23:54] ideacritik: i think the speed change is a bit  
'gadjetty' myself (though the 33 is certainly hilari-  
ous!) [23:54] dspstv: 33 is far to much for what  
is being uploaded.. not enuf images to make a  
sentence [23:54] dspstv: it loops to fast [23:54]  
dspstv: imo [23:55] ideacritik: 2 is ok. [0:25]  
cym: the problem with speed 33 is that you must  
first have 33 images :-) [0:25] cym: 33 images that  
sort of go together

### c) GRID FORMAT: 6 or 9 frames

[0:27] fe2cruz: are we stuck with 6 for now? or  
can we jump back to 9 on the next jam test? [0:28]  
ideacritik: it's just a question of adjusting the html  
page. [0:28] ideacritik: not a big deal. [0:28] cym:  
if there are 9 people that take part it should work?  
[0:28] ideacritik: the 9 square grid was aestheti-  
cally pleasing. [0:29] cym: i liked the 9 grid very  
much

Comment: 6 frames was really for testing only,  
with a one-screen computer it's much easier like  
that, when you need to share the screen be-  
tween, the HTML frames, the chat, the upload

software... 9-frame setting should stay imo the  
standard for the actual performance.

### d) the noble art of patching:

[0:17] fe2cruz: does anyone know how to write  
this patch for PD? [0:18] boris\_: not me. [0:18]  
cym: i would like to have a look at it [0:19]  
fe2cruz: can someone on MAX post screen cap-  
tures of the patch? would that help at all?  
no time for that this week, but more explanations  
about the inner workings of the patch will follow.  
also, i just discovered through the max list (thanks  
to a guy called vade who did an interesting we-  
bcam project: <http://abstrakt.vade.info/?p=80>)  
some techniques that could improve the receiv-  
ing part of the patch significantly and eventually  
allow it to download the images fast and without  
crashing...

### e) concept + content

[0:23] cym: i would be very interested to try to  
create a play, a story for those slow refreshing  
cameras [0:23] dspstv: exactly [0:23] cym: i ac-  
tually like the idea that there is a new image only  
every second or even slower [0:23] dspstv: agree  
[0:23] fe2cruz: so is 33 just too much? too git-  
tery should we keep it simple and stick with 1  
& 2 speeds? [0:24] cym: with 9 cams in a grid  
it should be possible to create a nice effect, even  
when the changes are slow [0:24] paulav: maybe  
[0:25] paulav: il like the possibility of speeds, but  
if it doesnt work very good?

[0:51] boris\_: yes, images are important and as  
cym was saying it would be good to work on some  
good script that would be playable by 6 (or better:  
9) remoters and image per image... maybe pack-  
ets of images , not necessarily in order 1 to 33 but  
also a reset all function would be very usefull  
Comment: yes, we need to develop some nar-  
rative outline. Concept proposal: GHOST STORY  
(Ghost Stories from Medellin, from the Cali-  
fornian desert, from the Austrian woods, from  
the Swiss heights..... we would also really need  
some Japanese or Korean ghost involved .. think  
Kairo). Also with our 9-frame split-screen setup,  
maybe some inspiration could come from such  
split-narration epics as the Canterbury Tales, the  
Manuscript of Saragossa....

f) some more possible applications: again very  
short term, if someone of you would have time  
and motivation to put together material for an  
application, would be great.

best, manuel

# 47

# remote fairytales - performance invitation

bk  
06.06.2007

Dear aethernauts

the next performance of the aether9 group will be on Thursday 14th of june, online and in brussels at 7 PM in europe = 10 AM california = noon in colombia in an audience packed gallery in the center of Brussels (n3krosoft Ltd will occupy this space for 3 days (see the attached flyer). the performance and the exhibit is called "remote fairytales, contes lontains, fabel op afstand" (last expression is flemish - brussels is bilingual french/flemish. flemish is very very close to dutch).

the idea for this performance:

1) on location in brussels, next to the screen, there will be 2 persons on stage: - Deirdre Foster (she is a storyteller and actress from Geneva) - she will tell her version on the classical tale (from the Grimm brothers) "La jeune fille sans mains" (The girl without hands -> [http://en.wikipedia.org/wiki/The\\_Girl\\_Without\\_Hands](http://en.wikipedia.org/wiki/The_Girl_Without_Hands)). - Me, Boris, i will be conferencing the audience about the reunion of an important group of patchers (i'm almost over writing this conference-like text extrapolating from my aether9 experience!) we will intermingle our texts and form a strange dialogue. our idea is that Deirdre & I will be quite confused about what is going on: i will begin my conference by addressing myself to the audience in a similar way and setting (chair, table, lamp) than academic conferences are usually given, with the intention of informing the audience. Deirdre, dressed in a ... fancy way, will then "interrupt me" and start telling her tale, with the intention of enchanting her audience. I will react by answering to her, in my conference mode, but with the intention of understanding what Deirdre is doing here. Deirdre will continue her tale, with the intention of unveiling the question: what am i doing in a digital-media performance? i thought i was in a storyteller convention! etc. and our dialogue will go on according to what happens between us two, the audience and aether9 screens, but we will always stick more or less to the stories we wrote.

2) remote aether9 part: in parallel to the stage action, aether9 remote action will flow on the screen (maybe 2 screens). we didn't develop any script yet. but we want to. the script will integrate formal and narrative elements related to the stage action. sometimes the stage action will be

on standby for the screen action to take all the attention. in these moments, formal elements of aether9 will prevail. when the stage action will be running, the narrative elements of aether9 will prevail, providing a visual tale. i guess that there will be an IRC channel for aether9 with somebody in brussels giving cues for actions. our texts are in french and should be translated to some extent in english for everybody to grasp the stories... well for Deirdre's tale, the basis is on the net and for mine i'll address this later today. we wish that all remote performers have a common "neutral" set , for instance something simple like : a table with a chair, a neutral wall, a picture on the wall, a book and paper + pen or typemachine on the table. this in order to avoid total randomness of the visual aspect and confusion for the viewers (online especially), in order to have some unity. not all performers would be performing at the same time, and it would be good to have a common neutral state in a way.

3) sound - there will be some sound environment in the brussels performance. somebody will be in charge of the sound diffusion. we are not thinking of streaming the sound for the moment.

4) - we would like to invite you to upload some sound files on aether at artsplashmedia.ftp server in the >web >"sounds\_remote\_fairytales" folder - please view D. Lynch "rabbit" project for interesting sound treatment (in our view...) -> here are 2 videos: <http://www.bzzp.biz/temp/> (1st episode: full first episode, 10min fragment: 2 min extract) - you could also record yourselves saying short sentences (cf. lynch again).

4) rehearsals - on the 13th of june, one day before the performance, we should do a videocheck to see how everything is running in the gallery (at the same time scheduled for the next day's performance.) - this friday (8th of june), we would like to do a jam session. this session will address technical problems (the aether9 system was working well on the "electronic café international" session of the 10th of may. since manuel has been working more on the ~~part~~ and we need to ~~test~~ the latest versions. we will also write some script

with formal elements to test how it goes. for instance: - the table setting described before - make a cross between the 9 screens - 2 persons making phone calls at the same time etc.

so, who will participate in this landmark performance? - to my knowledge, the following aethernauts said that in principle they are ready to take part: Nathalie from paris, Audrey from holland, Paula from medellin, cym from walkendorf, Chris from yorba linda - california. i guess that a group from geneva will do a part too. - Dr.

Gomez & the league? - Rhys from australia? (i heard that he would use puppets - that would be good - performance time in au. would be early early in the morning.) - Johan from berlin? - Milena from the brazil group? - Laure form the Kingdom of belgium?

- so we need to know asap: who will be there for the jam session this friday who wishes to take part in the "remote fairytale" perfomance on the 14th of june (and, if possible, the rehearsal on the 13th of june).

all ideas, suggestion, disagreements etc. welcome and awaited!!! i love this team! looking forward, Boris

## 48

### tommorow's jam session - details

bk  
07.06.2007

hello!

tommorow's (8.06.2007) jam session is at 9 PM in europe Noon in califonia 10 AM in colombia 11 PM in moscow

new working patches!!! new 9 frame viewer html-page!!!

a couple exercices for us:

-let's try to upload monochromatic images only at times (whether with colored light if you have or filters to put in front of the camera or any other way we can find) please prepare to upload images using red , blue and yellow. + darkness (not total) - anything that has to do with the "Girl without hands" tale is welcome.

- if your camera films a setting with a wall (and some picture on it), a table, a chair and somebody (you?) sitting behind the table, perfect! (would be nice to try this all at the same time).

- server list. 08.06.2007

1 | 2 | 3 4 | 5 | 6 7 | 8 | 9

Frame 1 - <http://1904.cc/~aether/1> Frame 2 - <http://1904.cc/~aether/2/> Frame 3 - <http://10111.org/~aether/0/>

Frame 4 - <http://10111.org/~aether/1/> Frame 5 - <http://artslashmedia.net/~aether/5/> Frame 6 - <http://aether.front.ru/6/>

Frame 7 - <http://aether.front.ru/7/> Frame 8 - <http://aether.smtp.ru/cym/> Frame 9 - <http://aether.smtp.ru/9/>

for ftp uploaders: username and password on each server are the same as usual. In each case the jpgs are now named 0x.jpg to 9x.jpg (except

for cym, who uses arbitrarily frame 8. your jpg is named pw.jpg)

the html interface will be available tomorrow, linked from 1904.cc/aether

participants should announce on the list which frame they want to use.

←47  
49→ for maxers: use the latest ~~Patch~~: [http://1904.cc/kode/upload\\_107.zip](http://1904.cc/kode/upload_107.zip) (22 k)

or, if the new javaobjects aren't working, use this simplified version (without visual feedback; you'll visualise through the html interface) - [http://1904.cc/kode/upload\\_109.zip](http://1904.cc/kode/upload_109.zip) (18 k)

-

boris

ps: i will gladly use frame no. 7!

## 49

### last news and performance preparation

bk  
09.06.2007

hello aethernauts,  
we jammed yesterday with laure\_bruxell1, paula\_-medellin, manu\_geneva, boris\_brussel2 and ami\_rali\_teheran (~~chat~~ &images) + christiaan\_california, cym\_walkendorf, ideakritik\_rotterdam and the league\_california (chat only) no script was established so it began slowly~ in a quite ~~random~~ jam, then ideakritik brilliantly gave cues according to elements of the "girl without hands" tale. it lasted 3 hours or so.

-  
technical conclusions: - the viewing 9frame html page works great (i attached some screenshots, some slots are black because we weren't 9) - for ←48  
226→ maxers: the ~~Patch~~ upload 109 works perfectly ←623  
624→ - for ftp uploaders: it works well also this means that the transmission system for next thursday's performance is fully functional!

-

practical conclusions:

- we all agreed that it is extremely helpfull to be 2 persons for the performance, for example: 1 ←47 person in charge of following the IRC chat for the cues, for the computer manipulations and the camera manipulations 1 person in charge of the image (as actor, puppetist, drawer etc)

- we need a fine tuned script - this script should be finished on wednesday at the latest. (see my propositions below) - each performer needs a clear method. everybody develops one naturally, but it's better to find it before the performance than during the performance... will you use a fix

or moving camera? etc etc. we need law&order: more the formal aspects are defined, the better it "feels" (knowing that anyway it will be quite hazardous - i like this struggle). it's possible at any time now to upload images and visualise it on ><http://1904.cc/aether/> >new ~~test~~ interface!!!

- perform simple & small things we may think that what we are uploading is not "rich" or interesting enough, but then we forget that there are 8 other images!

- react quickly & act slowly it's difficult to be all alert & super fast to react to cues and in the same way remember not to rush the action

- obviously prepare a maximum of stuff before the beginning, in this way you can concentrate on less things during the performance.

maxers: - use the 109 for upload and the htm 9frame page to view (not the more complex upload\_107 patch, which may crash) - use the start/stop button often - do not constantly upload images. press the stop button to rearrange the setting and prepare for next actions. pressing once "start" then immediately press "stop" will upload just one image. this is great to create controlled animations (although it's hard to control the order of the images, but it's very fun nevertheless).

- proposals for the basis of the script: - the script form in grid that we used for the first aether9 performance was great i think.

- it is now certain that we will use the "Girl Without Hands" tale. Deirdre will tell it during the performance in brussels (we don't know exactly "how")

- think it would be efficient and elegant to make a clear distinction between when we upload "formal" elements (like "film an empty desk before an empty chair") and "narrative" elements like ("The devil sends a messenger to kill the queen and daughter!")

i guess some of us prefer to do a performance with emphasis on formal visuals, while others are more interested in emphasizing the video-storytelling - it's different types of freedom and constraint. both aspects are very important but cannot realistically be reunited by every single performer yet (because it would need so much preparation). one way to do this would be to have a constant distinction on the screen between who is working "formal" and who is working "narrative". yesterday when everybody displayed an empty chair - the impression was striking! common action works, and they never fail to create an extremely deep impression. but the formal elements should always be thought of as going with

↑47  
65→

the tale in a way but not interpreting it literally. all this shall be scripted of course.

- the n3krosoft team can edit the script according to all the input on the mailing list and related discussions, but if somebody or a group wants to take the responsibility to put this script together, it would be a great relief for us (because we are also in the rush of preparing the exhibit: building fine zoetropes, editing dvd's, printing very large video stills and more...). Please announce it asap if you want to do this.

-

lineup for thursday the 14th:

sure: cym, laure, paula, nathalie, christiaan  
maybe: geneva, amirali:teheran, ideakritik  
news: johan (berlin), alejo → so we aren't ready yet participation-wise (there won't be any live performance in the brussel gallery space itself.)

-

looking forward, boris

## 50

### pd patch

cym net  
12.06.2007

hello all,

a friend of mine wrote a patch for pd last night that should do the same thing as the max/jitter patch (upload images from the live webcam stream to the server via ftp, naming them img1 to img33 and when they reach 33 start again with img1).

if anyone of you is working with debian linux pd i can send the patch. in general he would be interested to share and test the patch with anyone. also, he would be interested to join the jam session tomorrow. his name is Nova Viator (or Luka Princic) and you can find more information about him at <http://bin.viator.si/?page=biography> + <http://viator.si/>

attached is a png of the pd patch he sent me greetings,  
cym

## 51

Luka Princic

i think emerging  
pdp should work  
quite well...



## 56 Remote Fairytales

2007-06-14 19:00:00

N3krozoft Ltd micro exhibition

Maison d'Art Actuel des Chartreux  
(MAAC), Brussels (Belgium)

Amirali Ghasemi, Boris Kish, Chloé Cramer,  
Christiaan Cruz, cym, ideacritik, Laure De  
Selys, Manuel Schmalstieg, Paula Vélez

---

THE OPENING PROGRAM  
CONSISTED IN A LECTURE  
ABOUT THE NOBLE ART OF  
PATCHING, ALONGSIDE WITH  
THE GRIMM BROTHERS  
TALE THE GIRL WITHOUT  
HANDS, NARRATED BY  
STORYTELLER DEIRDRE  
FOSTER AND ACCOMPANIED  
VISUALLY BY THE THER  
GROUP, AN INTERNATIONAL  
REMOTE PERFORMANCE  
ENSEMBLE WHOSE MEMBERS  
PARTICIPATED FROM  
LOCATIONS IN CALIFORNIA,  
COLOMBIA, EUROPE AND IRAN.

---

## 57 brussels performance report

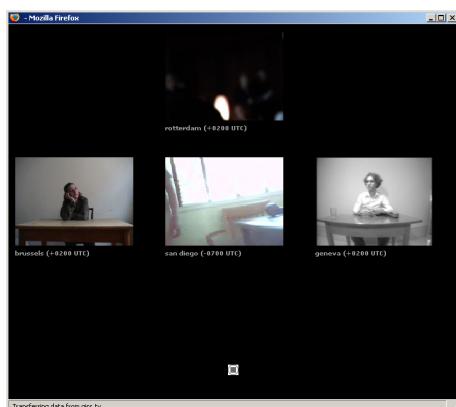
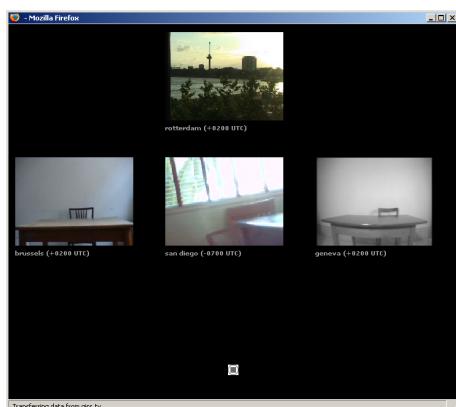
bk  
16.06.2007

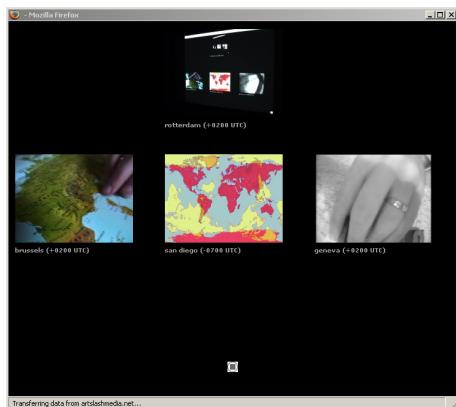
hello all,  
 we just opened the gallery this morning in brussels for the last day of the exhibit here.  
 i write now a little performance report  
 // 1. Mother Nature we where about ready (one hour before the performance) when mother nature invited herself it started to rain and rain and rain and all at once, water filtered through the roof of the large performance hall and poured in buckets on our command table we ran to unplug the current and move tables in the dark to protect the computers and cameras and stuff the sound was ear-crushing: torrential rain in 5 minutes, there was 5 cm of water everywhere and we where soaked... and sort of annoyed... so we rushed to transfer everything from the big hall to the smaller exhibit hall while the lady-gallerist was calling the fire department // 2. Action quite stessfull we managed to be not too late for the beginning and the performance started in front of about 30 people (that where brave enough to come in spite of the exceptional storm) some more walked in during the show they where welcomed with champagne and other drinks Deirdre told the tale in a baroque white dress colored by the projection rays Chloe mixed discreet sounds & music Boris told his story sitting in front of the audience on a desk while trying to film his part of the tale. Manuel managed the projected images and chated on the Skype conference // 3. Audience reaction some people where quite confused, but most of them liked it to put it simply and shortly. // 4. Debriefing it was hard to be fully concentrate under these climatic conditions - but it was exciting...  
 - as there was no actual stage anymore, Deirdre found it extremely difficult to properly perform her craft, storytelling. she also feels frustration that we didn't have enough time to prepare a more refined "mise en scene" between her and Boris. - Manuel was trying to give cues according to Deirdre's words, and obviously it was going much too quick for the remote performers (& for manuel also who had to solve some technicalities...) - it was a BIG mistake to do so. we apologize for that. a better thing would be for the performers to switch between acts every 3 minutes for instance - like that everything would be co-ordinated whitout questions... it is a shame really that the performers weren't able to display their work in a calm manner with sufficient time to do so. this will not happen again. - Boris is basically satisfied of the opportunity to read loud his speech (adapted for the circumstance...).  
 -

pictures & movies will come soon on the aether website.

and check cristiaan site: <http://zurcnaitsirhc.blogspot.com/>  
 -

à bientôt, Boris





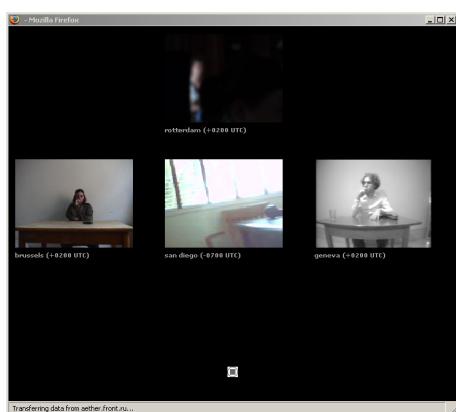
for additions or changes, use the wiki: <http://1904.cc/timeline/tiki-index.php?page=020707\par+rotterdam+script>

## 64

Re : today – hotel new york

::audrey::  
02.07.2007

i apologise - i will be late for what i thought was a noon online-ness from the space. i am waiting for the dvcam which was supposed to be handed to me at 11. audrey



## 65

### Conférence aux Antipodes

2007-07-02 21:00:00

Inquiry in Location curated by Mirjana Boba Stojadinovic for the Piet Zwart Institute

Hotel New York, Rotterdam (The Netherlands)

Boris Kish, Christiaan Cruz, ideacritik, Laure De Selys, Manuel Schmalstieg

---

CONFÉRENCE AUX ANTIPODES WAS A MYSTERIOUS 15 MINUTE CONFERENCE CALL BETWEEN 3 REMOTE PERFORMERS. THIS PERFORMANCE OCCURRED IN THE CONTEXT OF THE "INQUIRY IN LOCATION" EVENT, CURATED BY MIRJANA BOBA STOJADINOVIC FOR THE PIET ZWART INSTITUTE, WHICH TOOK PLACE IN ONE OF THE FORMER CONFERENCE ROOMS OF HOTEL NEW YORK, IN ROTTERDAM. IT WAS ALSO THE FIRST AETHER9 PERFORMANCE TO IMPLEMENT A LIVE AUDIO MP3 STREAM (VIA THE GISS.TV STREAMING server.).

## 63

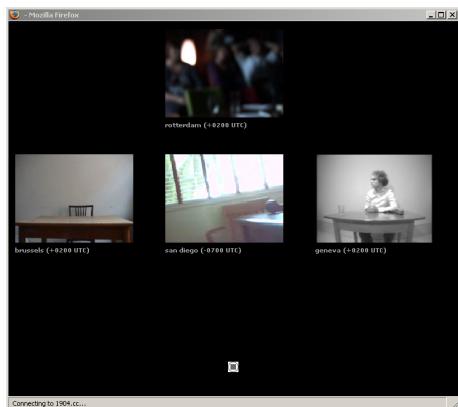
### Rotterdam script

1.1 [\*] 1904.cc 1.1 [\*]  
02.07.2007

to the rotterdam performers, here the basic version of the script.

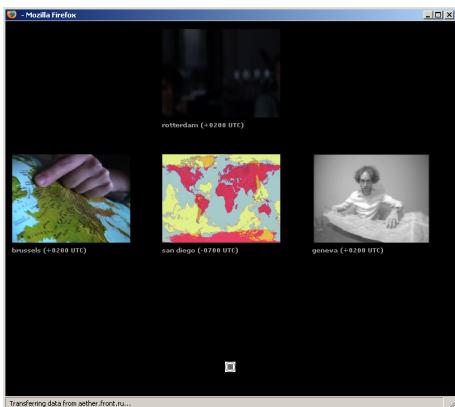
9h00 opening (empty desks, chairs, etc) 9h01 character 1 appears 9h02 character 2 appears 9h03 character 3 appears 9h04 character 1: action (fills a glass of water)

9h05 character 2: action (...) 9h06 character 3: action (...) 9h07 character 2: talks (in direction to 1) character 1: answers (in direction to 2) 9h08 character 3: leaves the space 9h09 character 2+1 seem nervous 9h10 character 3: comes back 9h11 character 3: talks character 2: looks to character 3 character 1: close up action 9h12 character 3+2: close up action character 1: looks at the others 9h13 character 3: close up action 9h14 character 1,2,3: stand up, saluts au public. 9h15 empty desk



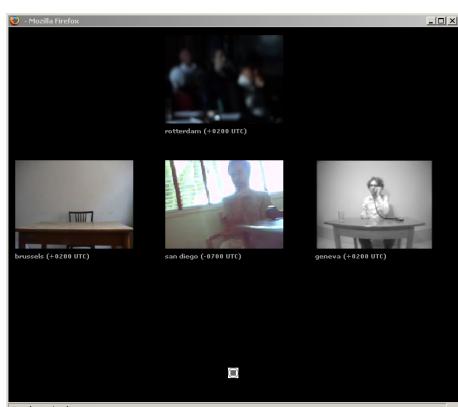
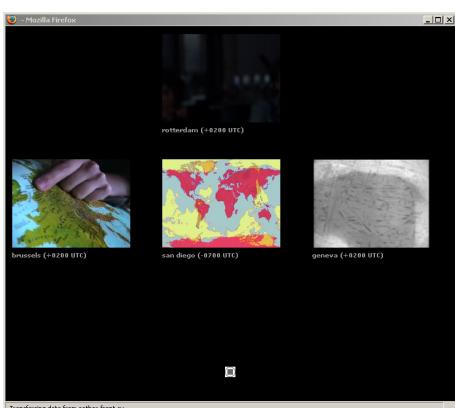
67

ideacritik 21:15  
ok we go good.



68

ideacritik 21:15  
imon 11.30

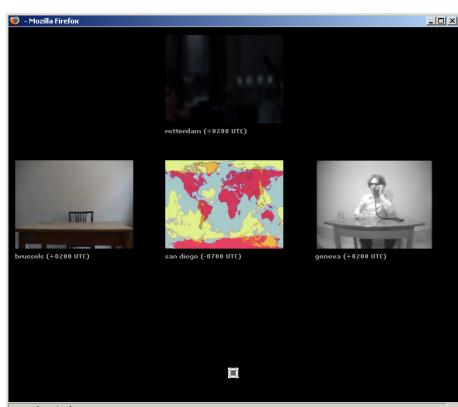


73

ideacritik 21:17  
ok last one in 10sec!!!!!!!!!!!!!!

74

ideacritik 21:18  
we finish in 30 sec!!!!!!!!!!!!!!



75

ideacritik 21:18  
cool.

76

ideacritik 21:18  
finish ! cool

77

ideacritik 21:18  
merci

78

thom\_edison 21:19  
grrrr!

79

ideacritik 21:19  
cool.

80

ideacritik 21:19  
ok j'arrete music

81

Christiaan Cruz

none of my friends  
watch or listen to  
my streamed per-  
formances. They get  
confused, they don't  
like the delays and  
they just can't un-  
derstand what is  
happening.

82

Christiaan Cruz

My images look  
fuzzy because i don't

use the patch and  
have a lot of settings  
done incorrectly so  
things get resampled  
and messy.

83

Rotterdam performance

Boba  
03.07.2007

Dear all,  
It was a true vibe to watch you all perform!!!  
I'm sending you million virtual kisses from some-  
where on the way to Belgrade, and I'll be watching  
you on the 7th :)\*  
I hope to keep in touch, Boba

84

final TWO for 7/7/7

cym net  
06.07.2007

i will be making tree-color pasta (fusilli tricolori)  
with tomato sauce, with some vegetables added  
to the tomato sauce  
in fact i am eating the pasta right now already and  
didn't start making the sauce yet, but i will try to  
do that still later tonight to have all the material  
ready for tomorrow  
i need to first download the movies of the first  
part and charge the batteries before i can continue  
the second part of cooking. it takes quite some  
planning to cook a meal online  
are there any other recipes? does anyone else al-  
ready know what s/he will cook?  
by the way, the three colored pasta i used is green,  
orange and white. i might stick to those colors  
↑65  
93→ also with the vegetables and add the red tomatoes  
as a contrast...  
any suggestions how to add numbers and formu-  
las to the recipe?  
happy cooking,  
cym

85

# question - logistics

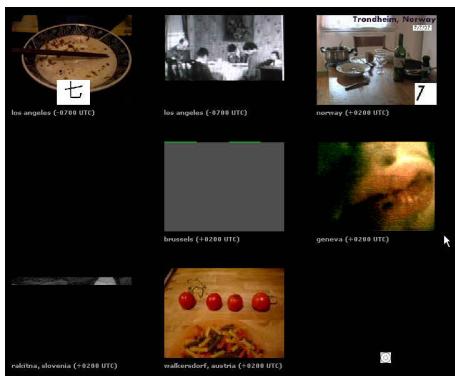
cym net  
06.07.2007

it seems we are 8 now? is that okay? can we make it a 7+1 performance? 7+1 squares? for me it would be okay

# 86

Nathalie Fougeras

Yep, i find auto-regulation by rythm of speedonumber interesting too—Nathalie



Meeting Planner Results from World Time Server					
Stamps	United States	California	Colombia	Belgium	Iraq, Islamic Republic of
Sat 7/7/2007 12:00 AM	Fri 7/6/2007 3:00 PM	Fri 7/6/2007 5:00 PM	Sat 7/7/2007 12:00 AM	Sat 7/7/2007 1:30 AM	Sat 7/7/2007 1:30 AM
Sat 7/7/2007 1:00 AM	Fri 7/6/2007 3:30 PM	Fri 7/6/2007 5:30 PM	Sat 7/7/2007 1:30 AM	Sat 7/7/2007 2:30 AM	Sat 7/7/2007 2:30 AM
Sat 7/7/2007 2:00 AM	Fri 7/6/2007 4:00 PM	Fri 7/6/2007 6:00 PM	Sat 7/7/2007 2:00 AM	Sat 7/7/2007 3:30 AM	Sat 7/7/2007 3:30 AM
Sat 7/7/2007 3:00 AM	Fri 7/6/2007 4:30 PM	Fri 7/6/2007 6:30 PM	Sat 7/7/2007 3:00 AM	Sat 7/7/2007 4:30 AM	Sat 7/7/2007 4:30 AM
Sat 7/7/2007 4:00 AM	Fri 7/6/2007 5:00 PM	Fri 7/6/2007 7:00 PM	Sat 7/7/2007 4:00 AM	Sat 7/7/2007 5:30 AM	Sat 7/7/2007 5:30 AM
Sat 7/7/2007 5:00 AM	Fri 7/6/2007 5:30 PM	Fri 7/6/2007 8:00 PM	Sat 7/7/2007 5:00 AM	Sat 7/7/2007 6:30 AM	Sat 7/7/2007 6:30 AM
Sat 7/7/2007 6:00 AM	Fri 7/6/2007 6:00 PM	Fri 7/6/2007 9:00 PM	Sat 7/7/2007 6:00 AM	Sat 7/7/2007 7:30 AM	Sat 7/7/2007 7:30 AM
Sat 7/7/2007 7:00 AM	Fri 7/6/2007 6:30 PM	Fri 7/6/2007 10:00 PM	Sat 7/7/2007 7:00 AM	Sat 7/7/2007 8:30 AM	Sat 7/7/2007 8:30 AM
Sat 7/7/2007 8:00 AM	Fri 7/6/2007 7:00 PM	Fri 7/6/2007 11:00 PM	Sat 7/7/2007 8:00 AM	Sat 7/7/2007 9:00 AM	Sat 7/7/2007 9:00 AM
Sat 7/7/2007 9:00 AM	Fri 7/6/2007 7:30 PM	SAT 7/7/2007 1:00 AM	SAT 7/7/2007 9:00 AM	SAT 7/7/2007 10:30 AM	SAT 7/7/2007 10:30 AM
Sat 7/7/2007 10:00 AM	Fri 7/6/2007 8:00 PM	SAT 7/7/2007 2:00 AM	SAT 7/7/2007 10:00 AM	SAT 7/7/2007 11:30 AM	SAT 7/7/2007 11:30 AM
Sat 7/7/2007 11:00 AM	Fri 7/6/2007 8:30 PM	SAT 7/7/2007 3:00 AM	SAT 7/7/2007 11:00 AM	SAT 7/7/2007 12:30 PM	SAT 7/7/2007 12:30 PM
Sat 7/7/2007 12:00 PM	Fri 7/6/2007 9:00 PM	SAT 7/7/2007 4:00 AM	SAT 7/7/2007 12:00 PM	SAT 7/7/2007 1:30 PM	SAT 7/7/2007 1:30 PM
Sat 7/7/2007 1:00 PM	Fri 7/6/2007 9:30 PM	SAT 7/7/2007 5:00 AM	SAT 7/7/2007 1:00 PM	SAT 7/7/2007 2:30 PM	SAT 7/7/2007 2:30 PM
Sat 7/7/2007 2:00 PM	Fri 7/6/2007 10:00 PM	SAT 7/7/2007 6:00 AM	SAT 7/7/2007 2:00 PM	SAT 7/7/2007 3:30 PM	SAT 7/7/2007 3:30 PM
Sat 7/7/2007 3:00 PM	Fri 7/6/2007 10:30 PM	SAT 7/7/2007 7:00 AM	SAT 7/7/2007 3:00 PM	SAT 7/7/2007 4:30 PM	SAT 7/7/2007 4:30 PM
Sat 7/7/2007 4:00 PM	Fri 7/6/2007 11:00 PM	SAT 7/7/2007 8:00 AM	SAT 7/7/2007 4:00 PM	SAT 7/7/2007 5:30 PM	SAT 7/7/2007 5:30 PM
Sat 7/7/2007 5:00 PM	SAT 7/7/2007 11:00 AM	SAT 7/7/2007 10:00 AM	SAT 7/7/2007 5:00 PM	SAT 7/7/2007 6:30 PM	SAT 7/7/2007 6:30 PM
Sat 7/7/2007 6:00 PM	SAT 7/7/2007 12:00 PM	SAT 7/7/2007 11:00 AM	SAT 7/7/2007 6:00 PM	SAT 7/7/2007 7:30 PM	SAT 7/7/2007 7:30 PM
Sat 7/7/2007 7:00 PM	SAT 7/7/2007 1:00 PM	SAT 7/7/2007 12:00 PM	SAT 7/7/2007 7:00 PM	SAT 7/7/2007 8:30 PM	SAT 7/7/2007 8:30 PM
Sat 7/7/2007 8:00 PM	SAT 7/7/2007 2:00 PM	SAT 7/7/2007 1:00 PM	SAT 7/7/2007 8:00 PM	SAT 7/7/2007 9:30 PM	SAT 7/7/2007 9:30 PM
Sat 7/7/2007 9:00 PM	SAT 7/7/2007 3:00 PM	SAT 7/7/2007 2:00 PM	SAT 7/7/2007 9:00 PM	SAT 7/7/2007 10:30 PM	SAT 7/7/2007 10:30 PM
Sat 7/7/2007 10:00 PM	SAT 7/7/2007 4:00 PM	SAT 7/7/2007 3:00 PM	SAT 7/7/2007 10:00 PM	SAT 7/7/2007 11:30 PM	SAT 7/7/2007 11:30 PM
Sat 7/7/2007 11:00 PM	SAT 7/7/2007 5:00 PM	SAT 7/7/2007 4:00 PM	SAT 7/7/2007 11:00 PM	SUN 7/8/2007 12:00 AM	SUN 7/8/2007 1:30 AM

A \* indicates that daylight saving time (DST) is being observed

7.7.7.  
performance  
starting at  
7 pm UTC / GMT



92

070707 news

bk  
07.07.2007

<http://1904.cc/aether/live/index.html#>  
Hello, so we will be 7!

following the set-up shaped as number 7,

XXX -XX XX-

i propose:

NORWAY LA1 LA2 —— BRUSSEL GENEVA  
SLOVENIA AUSTRIA ——

or in other words:

league front n3krozoft front slovenia front  
 in this disposition for instance:  
 Dr. Gomez Dr. Shleidan Dr. Madmann  
 ----- BXL n3kro GVA n3kro  
 Luka Cym -----  
 ////////////////  
 if the 3 league members can coordinate something, great!  
 here in brussels we are of course going to respect the first and last 7 minutes segments (presentation & eating) but haven't decided yet if we are going to explicitly respect the 5 middle 7 minute segments. surprise it will be.  
 i will carefully record the performance with a camera filming a computer screen.  
 see you all later, Boris

## 93

### 07.07.07

2007-07-07 19:00:00

Celebration of the remarkable date (07.07.07)

exclusively online

Boris Kish, Chloé Cramer, cym, Laure De Selys, Luka Prinčič, Manuel Schmalstieg, Nathalie Fougeras, The League of Imaginary Scientists

---

#### A SHARED MEAL BETWEEN PERFORMERS LOCATED ON TWO DIFFERENT CONTINENTS. CELEBRATION OF THE REMARKABLE DATE

---

## 94

### AetherOne 02 - pd patch update

Luka Prinčič / Nova Viator  
07.07.2007

On Sat, 7 Jul 2007 19:21:56 +0200 1.1 [\*] 1904.cc wrote:

> thanks luka, > > btw, i tested the patch on osx, substituting pdp\_v4l with pdp\_iee1394 > it was exporting the pngs successfully, but i ran into a problem with shell - actually the object seems to be buggy on OSX (even the help-patch keeps crashing). > > that problem

was reported on the PD list back in 2005 - cf. <http://lists.puredata.info/pipermail/pd-list/2005-11/032615.html> > > this seems to be a kind of solution, however i dont really understand what it means: > > "i had these kind of problem too with shell on macosx+linux. the issue was that whenever a process did exit with a nonzero status a zombie pd process was left and shell claimed that the process was still running. the solution was to make sure that the return status of the executed script is zero and to [delay] the bang for a short while. as far as i remember i used a value below 100." > > it's certainly not easy to troubleshoot another system than the one you use, but maybe you have an idea what i could try? there is a workaround.

i'm attaching a modified patch. (02b) no different names, no shell object. just one png generated in /tmp/aether9.png

but uploading is done in separate terminal window with a long commandline like this:

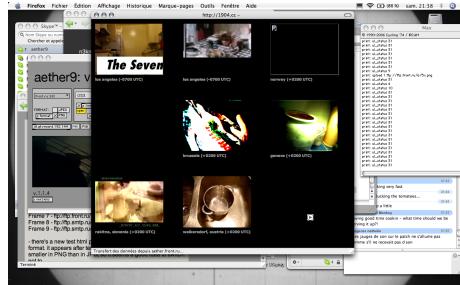
```
ID=0; while (true); do if ((`expr $ID > 8`)); then ID=0; else ID=`expr $ID + 1`; fi; cat /tmp/aether9.png | ncftpput -u aether -p PASS-WORD -c HOSTNAME $ID\x.png; sleep 1; done
```

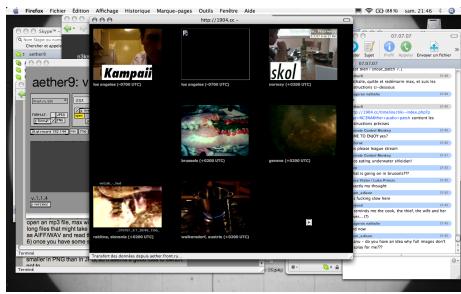
it's also in the patch, but you have to type it, so rather copy/paste from here.

also change PASSWORD and HOSTNAME. in the patch change [pdp\_noise] to whatever else you want. there is also a [receive] object - [r aetherone] so you can send video signals from some other opened patch with a send object like this: [s aetherone]

sleep 1 means wait one second (+ time it needs to upload). you can adjust this.

hope it helps





97

Luka Princic

unfortunately there are new dependencies: PiDiP, playlist object and zexy.

98

Boris Kish

anyways most of us aethernauts are kids of the 68 generation, for most of us the cold war and the habit of clear enemies is non-existent.

99

Judy Nylon

With regard to finances, the credit system is really well thought out - can

it be automated, so that no one has to administer the system?! (none of us wants to be the aether accountant...)

100

next performance SETUP

bk  
16.07.2007

hello

here is the setup situation for the central balkan mountains performance in Bulgaria on the 19th of this month confirmed: > Cym + Luka (wd8\_austria) > Lucy/The League (norway) > Boris (belgium) > Manu + Alejo (Dortmund Germany) > Nathalie - did you solve your camera problem? (Paris France)

unconfirmed: >>> Chris? >>> Laure? >>> Judy? >>> Amirali? >>> ???

-

have a look at the pic gallery of the place, it's quite something: [http://netuser.bg/2007/en/?gal=1&page\\_id=500](http://netuser.bg/2007/en/?gal=1&page_id=500)

-

i had a look to one of the chats alejo pointed to: <http://home.gabbly.com/> super easy to embed... for bulgaria it would be no problem. (the simplest way is to type gabbly.com/ in front of the url of the page you visit, and all others visitors doing the same will be reunited in a chatroom embedded on the visited url...) issues are: it eats quite some place on a web page. the design is...

what it is - but more horrifying is the ad embed in the top corner of the chat (i did not understand if we can replace it by what we wish). you can see this chat at <http://gabbly.com/colboard.com/index.php> - when i tried it, 8 people where chatting at supersonic speed and it worked perfectly.

-

Coco Islands Time Zone: UTC+6½

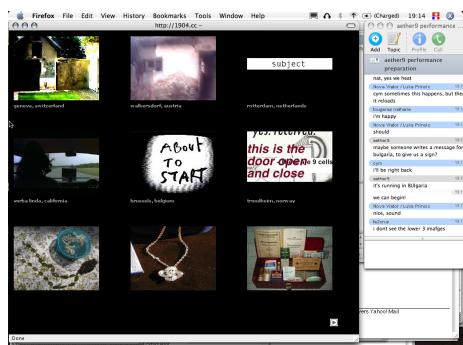
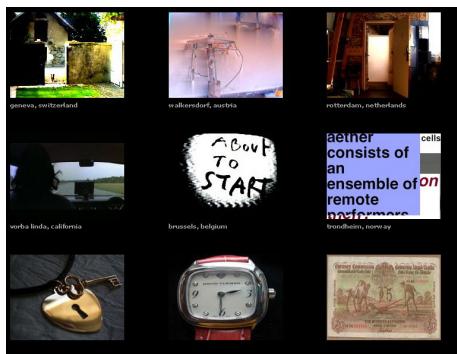
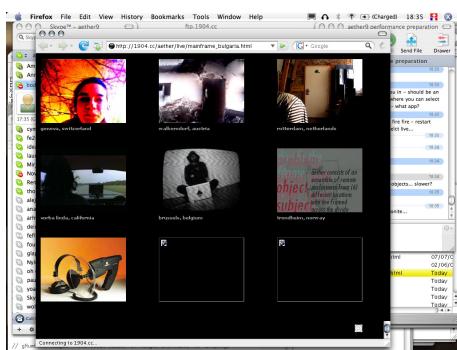
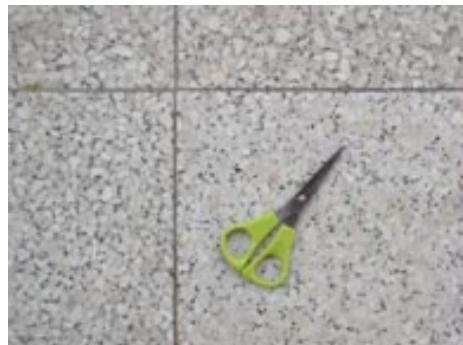
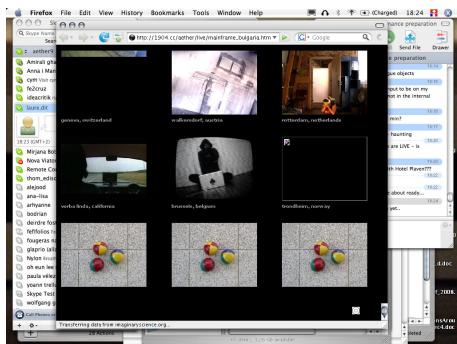
-

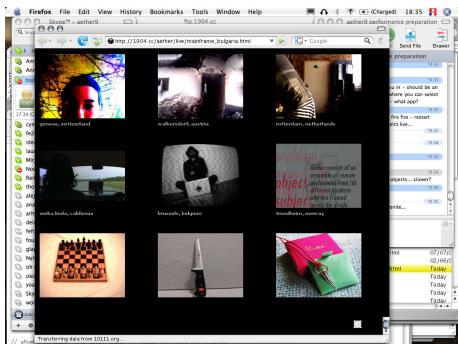
Boris

101

Luka Princic

# aicks.. crashed my firefox (iceweasel;)..





113

## bulgaria - interface

1.1 [\*] 1904.cc 1.1 [\*]  
19.07.2007

hi all, here is a possible setup for the Hotel Pleven performance (changes are possible of course):

laure(gva).JPG | cym+luka.PNG | audrey(rdam).JPG

chris.JPG | boris.JPG | league.JPG

objects | objects | objects

the audio player is now a bit more hidden, see the new interface from: <http://1904.cc/aether/live/> since we had some trouble (uncontrollable delays) with the .ru servers, i propose to drop them for now.

also, after some longer testing, it seems that png has a tendency to be quite heavier than jpg, especially with very colourful/contrasted material. so,

↑114→ since the Max Patch has now a contrast function, i suggest we switch back to jpg (not for the ←56 p@ users though).

↑114→ this are now the corresponding ftp directories:

frame 1 - <ftp://1904.cc/1/> format: jpg frame 2

- <ftp://1904.cc/2/> format: png frame 3 - <ftp://imaginaryscience.org/3/> format: jpg

frame 4 - <ftp://imaginaryscience.org/4/> format: jpg frame 5 - <ftp://10111.org/web/5/> format: jpg

frame 6 - <ftp://10111.org/web/6/> format: jpg

frame 7 - <ftp://artslashmedia.net/web/7/> - OBJECTS frame 8 - <ftp://artslashmedia.net/web/8/> - OBJECTS frame 9 - <ftp://artslashmedia.net/web/9/> - OBJECTS

note: user is "aether" for all servers, except imaginaryscience.org where the user is aether  
note2: for frame 6 (league), there is only 1 self-refreshing png file, called 1.png  
note3: i didn't include myself among the performers - will have a busy day tomorrow and preparing the technical/html stuff + preparing the performance/finding the objects will be hardly possible.

if any of you needs special settings (filenames etc), tell me as soon as you can.  
best, manuel

114

(no subject)

laure deselys  
19.07.2007

hello,  
leaving brussels pc-naked made it quite hard for me to organise tomorrows performance and was also very busy. so couldnt take part so much to

Boris Kish, Christiaan Cruz, cym,  
ideacritik, Judy Nylon, Luka Prinčić,  
Manuel Schmalstieg, Nathalie Fougeras,  
The League of Imaginary Scientists

---

## CONCEPTUAL PERFORMANCE REFLECTING UPON EVERYDAY DISPOSABLE/CONSUMER GOODS AND 'LUXURY' OBJECTS.

---

# 116

## Thoughts, and a riddle

Lucy H G  
19.07.2007

Quick thoughts!

I think this project in Bulgaria is a bit of a riddle - the script and performance - figure out as you go - search/consume/share. The first aether project with its highly developed storyline, pseudo-sci-  
ence and mythological themes still holds the most for me... It was quite fun to do, and I think it is because of the intensive scripting - even though this made it more challenging.

I like the subject/object- consumerism theme for this unnamed last piece, but I think timing is essential. Coordination of objects moved from frame to frame, etc. Perhaps we are all in our own space time bubbles - we are still quite disconnected during these performances, and I think a live audio conference between us would help us to synchronize, as well as get to know one another.

Instead of a new theme for each new project - perhaps we could return to this study of an object, of coordination, of passing items through the frame and communicating more "physically" with one other? Boris had called for us to simplify, I think... With very little setup or concept - just play catch, as it were.

Lucy/League

# 117

## Re : Thoughts, and a riddle

cym net  
20.07.2007

# 115

2007-07-19 18:00:00

the wiki and script elaboration. i am and will be for tomorrow located in france (high-savoy), i still have a few technical problems but it should be solved by tomorrow midday. cross finger.  
the place where i here grab the net, is in a kind of basement and for me it actually seems easier to use a window that is ground high, then a door. i dont know, if considering this i should be placed somewhere else in the nine screen strucure.  
maybe i can find a solution with a door but cant confirm it right now  
for the four objects i was thinking of:  
1. red kimono 2. hunting gun 3. hat(s) 4. mountain boots  
boris, i dont expect you to have these important things at home, but you can also use the color or hand gesture to make contact with them or if its not considered usefull enough for bulgaria ( desk type)  
1. pencil sharpner 2. hair brush 3. embrella 4. goggles  
and so on . theres such a mess of objects in this place i must make a tactico-narrativ choice  
i will send the pictures for the slide show tomorrow for midday  
more in a few hours gotta catch up some sleep laure.  
Luka Princic / Nova Viator nova at viator.si Thu Jul 19 17:44:05 CEST 2007 Previous message: [aether] 115 or 114 Next message: [aether] wd8 -> live Messages sorted by: [ date ] [ thread ] [ subject ] [ author ]  
On Thu, 19 Jul 2007 17:03:28 +0200 1.1 [\*]  
1904.cc wrote: > i set everything back to JPG except the frame used by cym/viator > (which is using the 0x.png - 9x.png naming scheme, hopefully it will > work with p\*) >> cym, i remind your ftp access: > frame 2 - ftp://1904.cc/2/ yes.  
i just drove to wd8 at cym's, managed to download the linux driver for this nifty cym's hercules webcam, and it works!  
we're uploading.  
what's the chat channel this time then?  
ll.  
attaching the in-process screenshot \*hope this list doesn't eat attaches for dinner\*, wink wink...  
- <aav> coffee on an empty stomach is pretty nasty  
<knghtbrd> aav: time to run to the vending machine for cheetos <aav> cheetos? :)

personally, i like to see aether 9 as a band that is playing live concerts. (or a theatre group that is doing theatre shows, but for me it is easier to compare it to a band) a band has a set of songs that they perform live. they practise the songs until they know them and can play them on the stage. they have a set of material and can change the set/order a little for each performance, and also create moments in the performance that leave space for improvisation. but still the basic structure is very clear for each band member. and at the same time it doesn't get boring to perform the same songs/compositions (or same theatre play) again and again.

## 118

### Re : Thoughts, and a riddle

Judy Nylon  
20.07.2007

## 119

### Re : Thoughts, and a riddle

Luka Princic / Nova Viator  
21.07.2007

understanding the feeling of people involved in 'meat space'... anyway, i feel there is certain beauty (if i may use such a term here) in the efforts and connections that are happening here, and during the performances.

i'm also learning a lot about group performance and how things are bringing people closer together. the people who are performing, and the notions of distance and global and speed and time and place and space. i wish i had more theoretical tools to explain more precisely what i mean. but poetics can be also quite telling.

i will/can work on a pd<sup>+</sup> p5<sup>+</sup> and linux-enabled approaches to aether9.

←114

323→

the most part meet each other physically, small tidbits of knowledge become the extent of what we know about each other. these tiny tidbits are therefore also the only thing we have to go on in so far as expectation or imagination of how the other will act during a performance. in our excitement over 'the patches', have we perhaps overlooked that we must not only play, but play together? the person who 'assisted' me last performance was amazed at how little attention we payed to each others performances, 6 little autisms neatly assembled on a page. perhaps getting to know each other, even if only through these unsatisfactory mediums, is a start towards an aether9 embodied performance as opposed to several individuals operating in the same screen though otherwise seemingly detached.

i was lucky enough to meet cym last week in austria as well as to attend the workshop in geneva where i of course met manu/aether9, alejo and others who are more or less inactive for the moment. i am based in rotterdam. i've just finished my MA in media design. my thesis is about the interaction/affect between media and our mourning process, and how we perceive death. as in many of my endeavors, i interviewed many people about this very idea and incorporated their accounts into my final project/thesis. i am explaining this only because my somewhat anthropological methodology outlines one of my main interests in this group; how do remote performers work together, communicate, make decisions, disagree, in short, form a group. the limitations of our communication. media form a particular set of 'constraints' which inherently shape our performance together. perhaps my use of the word constraints is not just because it is usually derogatory. i see these constraints as borders from which to work with, in the same light as our 'low-tech one frame per second' refresh speed. i do not wish the frames to load quicker or to attain the perfect resolution. i prefer to take on this dimension and exploit it, in all its 'dramaturgical' glory. in the same way, i think we should exploit our 'thwarted' methods of communication. we often throw together a script at the last moment and more or less blindly perform all together without knowing what each other is doing. could we take this on as some sort of methodology? could this be made explicit as a performance tool? in this vein, i can imagine that we use simple 'unification' props such as text (which we have yet to integrate successfully but in which i have confidence). these props could be constant during each performance, and this aspect would be practiced, but the rest could be 'off the cuff' or improvised as usual. as cym noted, using text, written on a piece

## 120

### Re : Re : Thoughts, and a riddle

::audrey::  
24.07.2007

in response to 'getting to know each other' - as i also see this as a crucial element in a collaborative performance. especially since we cannot for

of paper as we did in the first performance, was really nice. this is an idea which i feel is a beautiful metaphor for our communication together if it is used to communicate between frames during a performance. i imagine inmates passing each other notes between jailcells, all being watched on simultaneously by the jailguard on nine tiny screens hooked up to those surveillance cameras. we use the technology but we still attempt to communicate with paper and pen... this could be a constant which we can rehearse... for example. i hope this hasn't been too much of a digression to describe my feeling/desire to incorporate our communication process implicitly in our performances as well as to keep some things constant in order to refine our practice, focus our experiments.

audrey/ideacritik

# 121

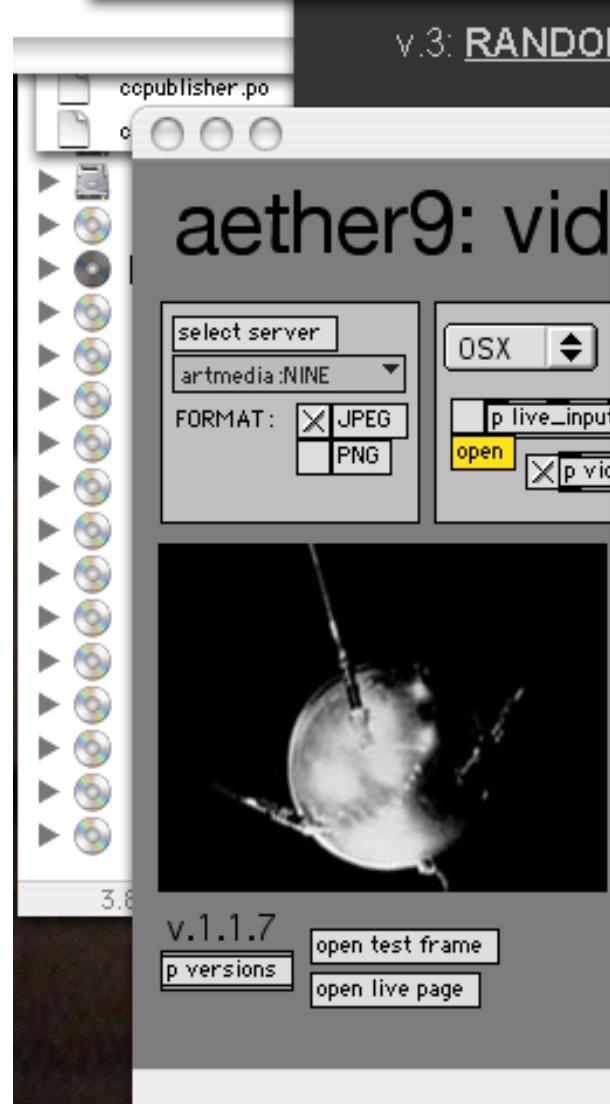
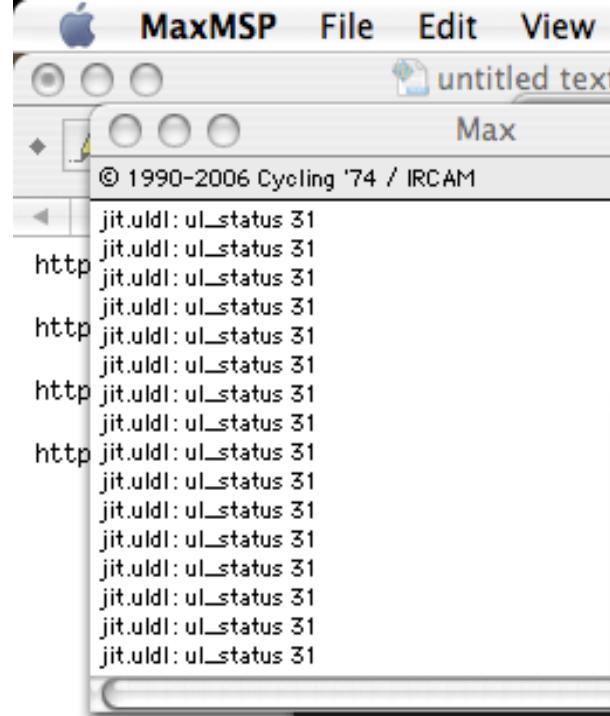
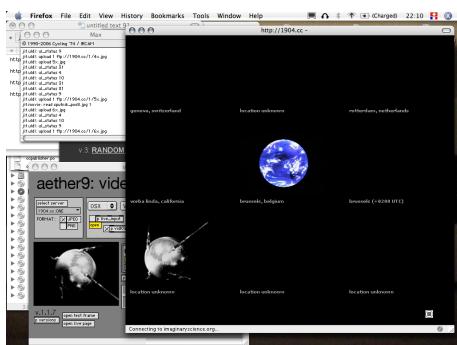
## reminder: finances

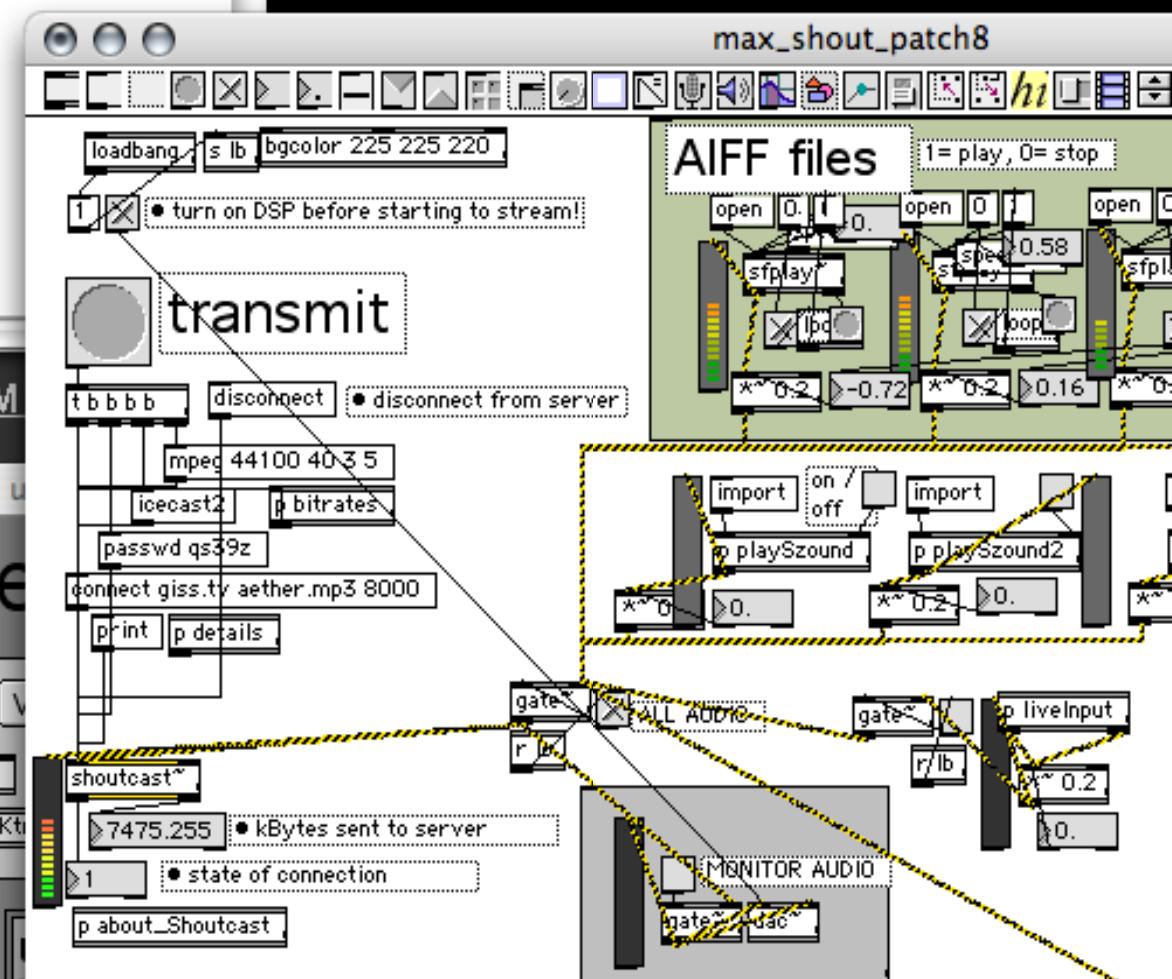
1.1 [\*] 1904.cc 1.1 [\*]  
27.09.2007

so, Audrey, Laure, Chris, Boris, Lucy, Nathalie, Cym, Judy, Paula, Luka, Alejo  
tell me: - your preference between Paypal or Moneybookers.com - the email address to which i should send the payment.

if you didn't use yet one of those systems, this will be the occasion to check how it really works. for the record, for transfers of less than 50 EUR, paypal is more economic than moneybookers. above, moneybookers is cheaper (the highest transfer fee is 2,30 EUR).

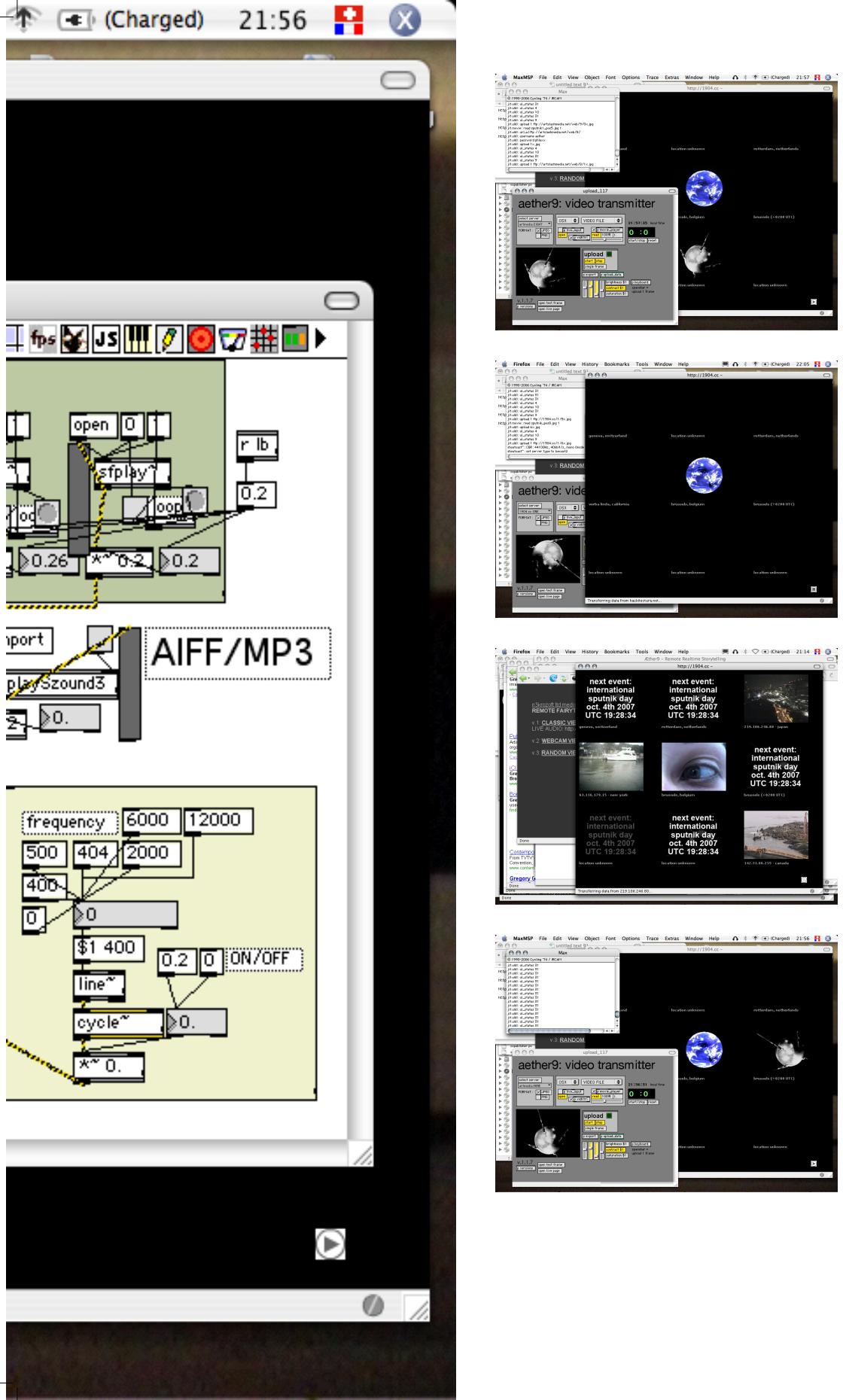
best, m.

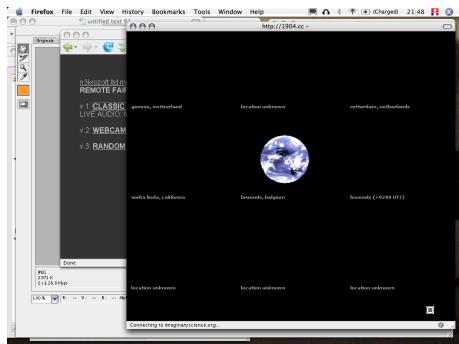




sfplay~: (signal/msg)open Opens File, int Plays Cue, 0 ...

control \$1 saturation \$1 upload 1 frame





# 129

## untitled sound transmission

2007-10-04 19:00:00

International Sputnik Day  
(curated by Francis Hunger)

exclusively online

Manuel Schmalstieg

---

MINIMALISTIC PERFORMANCE  
CELEBRATING THE 50TH  
ANNIVERSARY OF THE  
SPUTNIK SATELLITE LAUNCH.

---

# 130

## Re : more archives online

::audrey::  
06.10.2007

we are trying to find someone to do the music-audio ... the idea i mentionned about streaming audio from there, to participants, and back into the room... no one confirmed thus far. do we have a backup audio streamer available - i know boris and laure are in transit so not available... i'm off to a chalet for a couple of days, more upon return.  
so who's in???

audrey

# 131

## Re : oct. 26th & Judy update thru mid Nov

Judy Nylon  
07.10.2007

However with regard to stills or camera footage .I am right now only a few blocks from Tesla's studio on Bleeker Street NYC. Some of the architectural detail photographed here might be useful. I am also not short of either Pigeons or Pearls ..if there is any script directive, I can snap and send.

The last Aether note is: we have had issues with scripts. I applied and am still in the running for a year of mentoring at the Public Theater (Joseph Papp's). They are only choosing 10 of 650 applications so I am not holding my breath, but I am in a smaller group of those seeking to develop theater for new applications.

I am still uncomfortable with the tech I have and a public facing arts practice is hard to turn around quickly, but I am inspired with the possibilities we have and just wanted to give you some glimpse of the scheduling and the insane juggling involved to run it on a dollar and a dream. JUDY

# 132

## Re : aether Digest, Vol 6, Issue 4

::audrey::  
08.10.2007

À : aether at [nospam] 1904.cc Envoyé le : dimanche 7 octobre 2007, 15 h 24 min 40 s Objet : Re: [aether] aether Digest, Vol 6, Issue 4  
I'm in audio, box, whatever you need streaming remotely that is just let me know  
-christiaan

# 133

## Tr. : aether

1.1 [\*] 1904.cc 1.1 [\*]  
11.10.2007

i imagine a very sober cover design, little graphics, lots of text and a title such as:  
Aether9 Communication Systems Research & Development Group Proceedings Volume 1, Issue 1

please all english-native-speaking: does this sound correct? or would you have other proposals (for the title)?

best, manu

## 134

### 26 october reconfirmation

Paula Vélez Bravo

11.10.2007

so, the script and everything will be at the same link i supposed.

will connect today to Skype<sup>°</sup> to see if we can try things up.

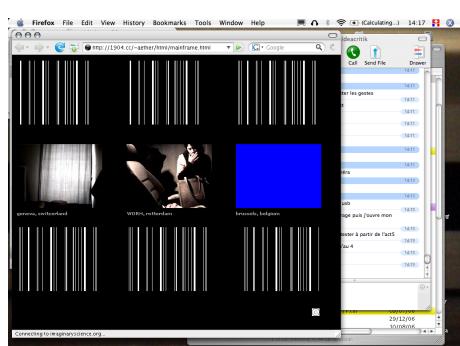
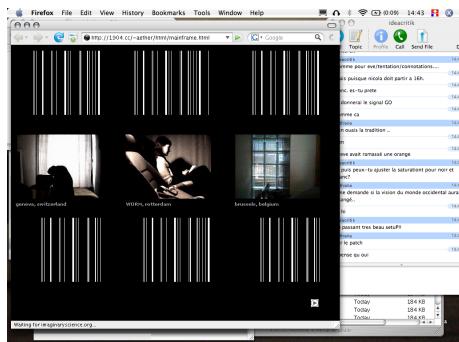
other thing, the sound streeming... i would like to try. it will be using giss tv?

ok. see you soon on the net.  
paula

26.10.2007 14:30: general rehearsal (all \*must\* be present) 15:15: second/last general rehearsal (all \*must\* be present)

\*things to schedule: sound check : paula tu es disponible quand? et le vendredi comment tot p-e etre online avec le streaming du son. je vais uploader de l'audio de trains holandaais que j'aimerais incorporer au soundscape, quand sera tu online pour qu'on en discute?

a|idea



## 135

### rehearsal times

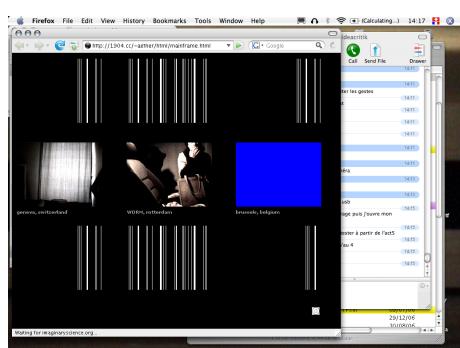
nicola unger

19.10.2007

wednesday 24 morning 11.00-14.00

thursday to be confirmed and friday gigtime as well audrey will figure out techsetup today, not sure how far we get.

cu soon! nicola



## 136

### RE : last thoughts this evening

fougeras nathalie

22.10.2007

sorry for today.... ok i bought my webcam so tomorrow morning it's possible for me to participate to the rehearsal see you soon cheers Natali

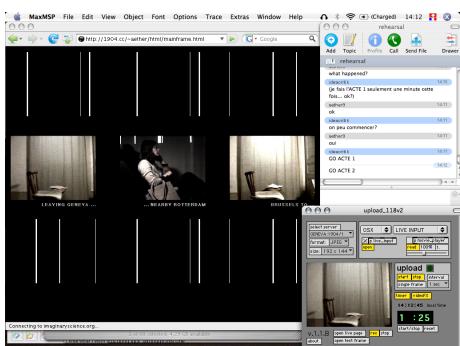
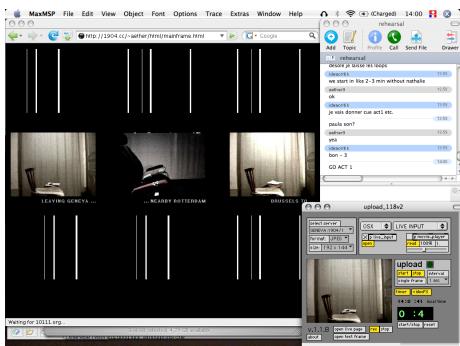
114  
155

## 137

### Re : Re : RE : last thoughts this evening

::audrey::

23.10.2007



## 143 Stationary motion

2007-10-26 22:00:00

Introducing

WORM, Rotterdam (The Netherlands)

ideacritik, Manuel Schmalstieg, Nathalie Fougeras, Nicola Unger, Paula Vélez

---

**PROTAGONIST FLEES HER LIFE AND EMBARKS ON A TRAIN ADVENTURE, ESCAPING THE LAW AND HER LOVER.**

---

## 144

aether9 level2

cym net  
26.10.2007

i just spent the whole week in ljubljana teaching 18 students HTML/webdesign (from 10am

till 21pm every day..), so maybe i am focused a bit too much on such details, but anyway.. the interface looks really nice in firefox and would be good if it looks the same in explorer...

anyway, i am right now watching, waiting for the performance to start. some of my students also said they will watch tonight, so it would be good to put some message or something online, that performance is starting 30 mins later. I am not sure if it is enough just that the number of seconds how long to wait keeps on changing. would be better to put a line on the bottom that says \* performance will start 30 mins later - 22:30 CET \*

okay, i will keep on watching and waiting and take some photos

cym

## 145

aether9 level2

1.1 [\*] 1904.cc 1.1 [\*]

27.10.2007

oops, indeed this looks not as intended.. and it has been so since the first aether performance! can it be that i never opened it in explorer since 6 months ? or is this dependent on the version of explorer? anyway, we'll add this little missing tag...

## 146

### tremor participation form

Paula Vélez Bravo

30.10.2007

\RECEPTION\-----  
 -\ | | | | video frame | V | video frame | in place 1 | | in place 3 | | | video frame | | | public bathroom in | | | someother country | | | place 2 | | |-----| | | | | video body and | | | video frame | faces fragments from | video frame | | in place 4 | pornochat images live | in place 5 | | | | | | | | | | |-----| | | | | | | | | video frame | video frame | video frame | | in place 6 | in place 7 | in place 8 | | | | | | | |

I also thought about sound and performance in place... and I thought that it could be interesting to put 9 or 8 channels in separate speakers. to send sound from all aethernauts places picked from people talking dirty in all languages. well... I will continue tomorrow... waiting for new ideas.

147

## tremor participation confirmed

Paula Vélez Bravo  
01.11.2007

street, sur un mur de la rue. outdoors at night, like christian said last night : an aether midnight drive-in. if it is complicated i could do it maybe, i'm just asking ... in a cool place call: "pato feo films"

a friend of mine is working in this space... he is the one who invites us to participate in this festival

christiaan said yesterday: its a fun space, looks like some cool sound and video stuff i like how everything is on the floor. so you have to sit japanese style

there are some chairs and a sofa, but mostly you have to sit on the floor. so i'm trying to do it there... i will see. i need people to help me. maybe this friend of mine that manage that place.

PAula

148

## bogotá tempete

Paula Vélez Bravo  
04.11.2007

AETHER9:

à bogotá..... puis, pas facil faire un repérage, a part de prendre quelques images... mais il s'est passé un truc incroyable. Une tempête de verglas, neige, pluie...

je suis venu pour le festival rock al parque. aujourd'hui je regrettai de ne pas avoir allée, car les photos et films que j'aurai pu prendre j'en revi... voici c'est qui c'est passé aujourd'hui, regardez quelques photos du journal.

encore vous dirai que ce n'est pas qu'une tempête de neige. mais en colombie ne neige pas!

seulement à 5.000 mètres d'altitude. et voici, on est à bogotá à 2600m... rarement il y a des phénomènes comme ça.

[http://www.eltiempo.com/multimedia/galerias/granizada/GALERIAFOTOS-WEB-PLANTILLA\\_GALERIAFOTOS-3801694.html](http://www.eltiempo.com/multimedia/galerias/granizada/GALERIAFOTOS-WEB-PLANTILLA_GALERIAFOTOS-3801694.html)

[http://www.eltiempo.com/multimedia/galerias/granizadalectores/GALERIAFOTOS-WEB-PLANTILLA\\_GALERIAFOTOS-3801410.html](http://www.eltiempo.com/multimedia/galerias/granizadalectores/GALERIAFOTOS-WEB-PLANTILLA_GALERIAFOTOS-3801410.html)

paula

149

## urgent tremor RDV2

Paula Vélez Bravo  
08.11.2007

nicola and audrey: sorry about your internet connection. i don't know how we are going to do now. i have been waiting aethernauts since more than an hour... to fix things, do a rehearsal... mmm i don't know, i start to be worried about it. don't know exactly how we are going to do. so... i have to go to get some videos from the street to use in the performance.

←116  
324→ i need participants ready to do some ~~fest~~ tomorrow night (night in European time) it could be 18h European time.

we have to think about a plan B. maybe a quick new script and see if other AETHernauts want to participate. I know the hour it is not easy for you all. 1am in Saturday morning 10 November... for me it will be 9 November 19h.

so, tomorrow i wish all participants will be connected the sooner you can... i will try to be connected since 10am so 16h European time.

ok. paula

El 8/11/2007, a las 14:31, nicola unger escribió:  
> hi all, audrey and me are still in a situation without > internet at home... > so better not count on us, it is really stressfull to > get online and timing is shit...! > sorry... >

150

boris 23:58  
question : dans les 3 cellules du bas, il y aura les lignes comme pour la dernière perfo???

151

aether9: 23:58

mais, si vous pouvez enregistrer ce qui se passe sur place, simplement une caméra qui filme le tout, toi et l'écran, et qui prend le son de la salle.....

152

aether9: 23:58

paula avait l'idée de mettre des "images de fenêtres de train", filmées à bogota



153

aether9: 23:59

et aussi, j'avais pensé que si jamais on a du retard, on pourrait animer ces frames...



154

aether9: 23:59

avec des imageries ayant trait à des trains, attente, salles d'attente, trains.....

155

paula vélez 23:59

1. préparer les panneaux ou textes d'affichage. 2. préparer vêtements, accessoires, lieux train simulacre, (fenêtre du train pourra être un écran caché derrière simulation de fenêtre avec loop du paysage)

↔136  
179→

158

paula vélez 00:00

3. l'écran de projection sur la rue. un tissu à acheter.

159

paula vélez 00:00

4. video beam

160

paula vélez 00:00

5. caméra pour enregistrer performance

161

paula vélez 00:01

6. musicien pret a travailler,  
parch installe sur son ordi, lui  
apprendre a l'utiliser

167

Stationary motion

2007-11-09 19:00:00

Tremor 4 <Live.Doc> festival

multi-locational throughout  
Bogotá (Colombia)

Christiaan Cruz, Laure De Selys, Manuel  
Schmalstieg, Paula Vélez, Juliana Restrepo

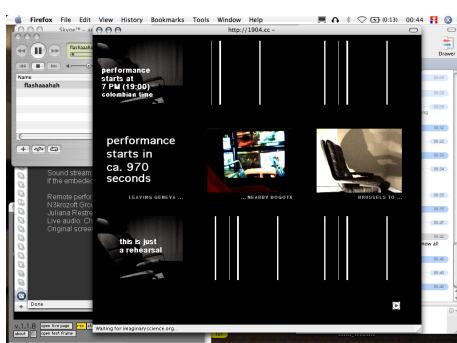
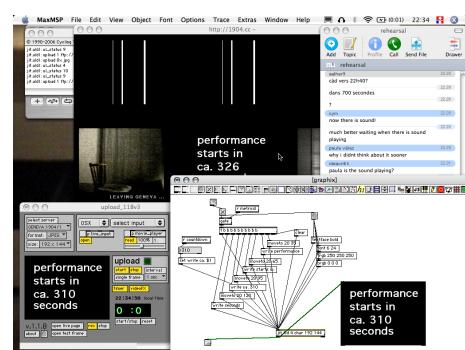
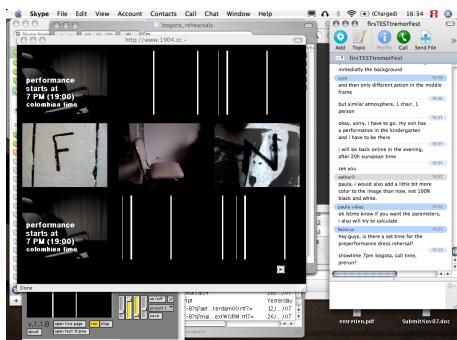
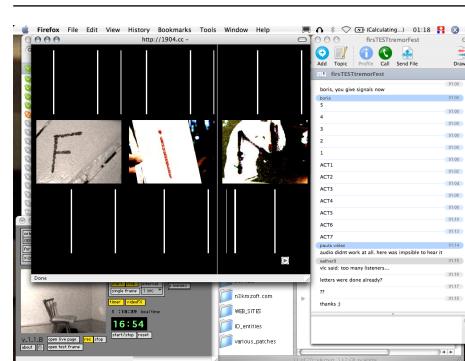
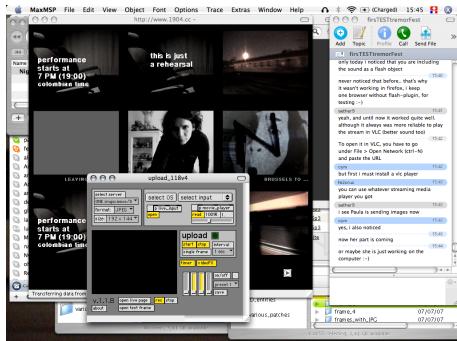
162

aether9: 00:01  
ouf!

163

aether9: 00:01  
6: comme on disait, pas obligé  
qu'il streame, il peut faire  
comme il veut...

PROTAGONIST FLEES HER  
LIFE AND EMBARKS ON A  
TRAIN ADVENTURE, ESCAPING  
THE LAW AND HER LOVER.



170

Re : videocapture did works

::audrey::  
11.11.2007

--- Message initial --- De : Paula Vélez Bravo  
ciruela at [nospam] une.net.co

>did somebody put the video already in the net?  
i would like to see it with sound incorporated.  
hi all, i am just now going through all the aether  
mails. as you know i am offline. in addition to  
that, the dv tape of the WORM performance has  
rather embarrassingly ended up in someone else's  
camera which is now in turkey and etc so i won't  
even get my paws on the thing for another whole  
week. for this disorganisation i apologise as i find  
the immediacy of watching the performance from  
the 'outside' very important for critique. once i  
get the tape i'll be on the case asap.

a | idea

ps some feedback i received : -it would have been interesting if the actions performed/mimicked by the actors have a connection to the medium, its limitations, politics, etc. rather than just stretching for example... -the storyline was not very clear -it was not clear whether the brussels/geneva performances were live or recorded (which made the tension very interesting - or the intrigue). -the cues which i gave to nicola (by whispering into a microphone) were for some very nice, bringing my role in the performance more clear and also adding to the intrigue of not knowing if the cues go to nicola or also to the other actors (who is guiding who?). for others much for the same reason a bit confusing, why those cues? (i.e. front/back/left/enter/leave/apple/...) they seemed too random' .

in general the feedback was positive and the critical points were brought up because they saw potential in the project.

that's all for now. still reading the last 20 aether mails... :S

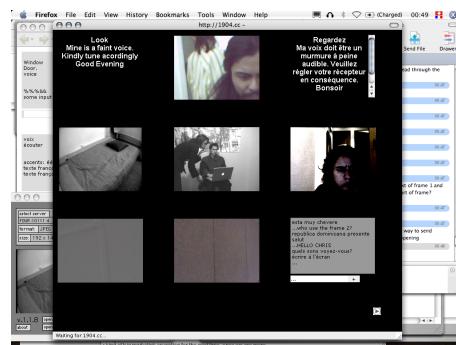
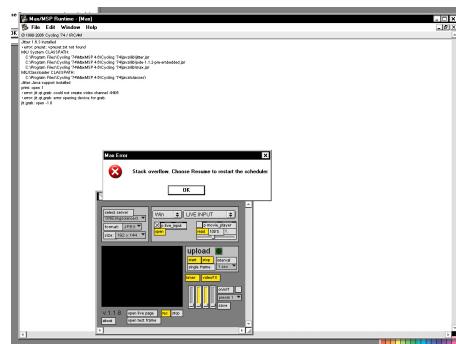
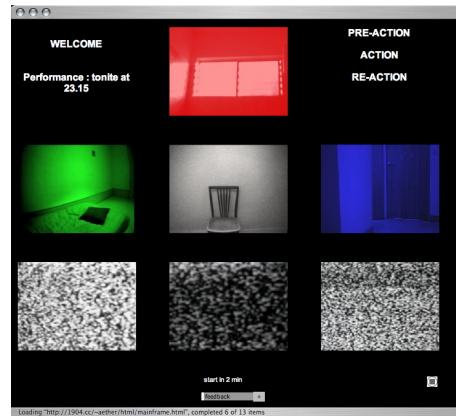
171

sunday ghost [TITLE suggestion]

Judy Nylon  
09.12.2007

Please consider for the Aether adaptation of "Ghost Trio" could be called "Ghost Given". It sounds like 'forgiven' and suggests the intangibility of what is received and the uncertainty of who is actually doing the giving.

Judy



175

# a marvelous fantasio rescript ture von the SPOOKY TRIO de beket

bk  
11.12.2007

←134  
311→ > music: - i didn't produced anything, contradictory to what i announced yesterday on Skype.  
questions: - do we want to use Beethoven's Piano Trio? If yes, do we want to respect more or

less the indications from Beckett OR do we want to freely play with this trio, with mixed loops or samples for example? (i understand that the uploaded music is only a fraction of the second movement of the trio. all the music indicated by Beckett comes from this second movement. i do not have the full piece - i uploaded, for the sake of the example, the part that goes with "Act1, 1.31" - i also uploaded a couple nice loops). - There's very little (faint) music in the original indications (repertoried in the wikipedia page). - If we decide to use musical elements, is there sound apart from this music, for example do we want to stream some sounds of aint winds? Or "pas-tel noise"? - Judy, how do you generally feel this music part? What are your ideas?

## 176

### RIGHTS

Judy Nylon  
12.12.2007

I called the agency here in NYC about the rights. They have never done anything for live and on-line for anything they represent and have not had any request for this TV play while she has worked there. The agent I spoke with said she would like a write up of what we are doing emailed to her kate {a+} gbagency.com so that she might pass it along to Edward Beckett (owns the estate) who lives in England....to request permission and establish a fee for performance rights. I too suggest we wait. There is not time before Saturday. JUDY

## 177

### Beckett estate & performance rights alarm

Judy Nylon  
13.12.2007

At some point we must consider the ways around this because we will not receive this man's blessing at any price. However, if everything remains web-based in its production and presentation, he will have nowhere to drop his lawsuits & 'cease and desist' orders. We will have to change the name of the play/never call it an adaptation and perhaps morph it into something else.....in my opinion.....possibly retaining Beckett himself as the character (f)

Judy-

## 178

### today's rehearsal & re-write of announcement

Judy Nylon  
14.12.2007

We're presenting a live multi-based web link up on Saturday December 15th. Loosely adapted from a theater piece written in 1975, taped in '76 and televised on BBC2 in 1977. We are mixing it with a bit of dub on classic piano and samples. It is a parallel universe played out in the same slice of time as the first wave of British punk. The language will be English. The development of live storytelling without a single fixed location is on going.

My fellow aethernauts and I would be delighted if you would join us on-line at our first *chante*,  
255→ to bring this piece from TV to a wider audience. It doesn't matter what you're wearing and you won't have to worry about how you're getting home.

Members of Aether9 will be performing from different locations: Medellin, Yorba Linda, NYC, Brussels, Geneva, and Paris. The audience, those in the same room, will be joined at 'Videomedja 2007' at the Museum of Vojvodina, Novi Sad, Serbia, by two Aether9 artists from Austria and Slovenia who will host the Q & A which follows the performance.

There are no complicated programs or hardware involved. It is easier than getting out of the house. I hope you will look through our site at [www.1904.cc](http://www.1904.cc) where the collaborative process involved is quite transparent, our project laid out, and participants named. Here we will make the links "to set up your computer" so easy that you will practically fall through them to the new venue.

You will need to go through one link to find out what the time will be where you are, when it is Saturday at 11:15 PM in Serbia. The second link opens the audience viewing window and a third link leads to instructions to stream sound.

## 179

laure.dit 23:58  
you know paula its maybe easier that with the corridor and

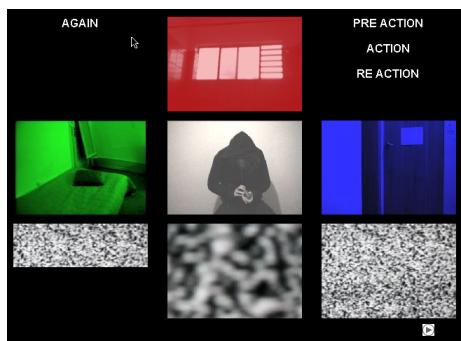
the kid images you just pre-film them and upload when needed, so you dont have to get messed up with the camera. what do u think ?

←155  
180→

## 180

laure.dit 23:58

you know paula its maybe easier that with the corridor and the kid images you just pre-film them and upload when needed, so you dont have to get messed up with the camera. what do u think ?



## 183

laure.dit 00:00  
this corridor is nice though

## 184

laure.dit 00:00  
this corridor is nice though

## 185

### Ghost Study

2007-12-15 00:00:00

Videomedea Festival

Museum of Vojvodina, Novi Sad (Serbia)

Boris Kish, Chloé Cramer, Christiaan Cruz, cym, Judy Nylon, Laure De Selys, Manuel Schmalstieg, Nathalie Fougeras, Paula Vélez, Richard Milan, Luka Princic, Juan Guillermo Caicedo, Pedro Hermelin, Jonathan Goldstein

---

ADAPTATION OF SAMUEL BECKETT'S 1976 TV PLAY GHOST TRIO.

---

## 186

nathalie 00:00  
o now we have 3 greys windows

## 187

nathalie 00:00  
o now we have 3 greys windows

## 188

novi sad 5pm and 23:15

cym net  
15.12.2007

so i think also aether 9 will be in the three rooms at the same time, but i will check everything tomorrow.

there is wireless connection here everywhere in the museum. i will see tomorrow if it works on my computer.

but probably in the daytime i will go around novi sad for a walk and collect some impressions of the town. so i will be online at 5pm for rehearsal.

see you,  
cym

189

laure.dit 00:00  
but the door i dont understand  
is it a sliding door

190

laure.dit 00:00  
but the door i dont understand  
is it a sliding door

191

Nylon 00:01  
hi

192

Nylon 00:01  
hi

193

nathalie 00:01  
hi judy

194

nathalie 00:01  
hi judy

195

boris 23:21  
now paula get him out

196

boris 23:21  
and chris prepare to get in

197

boris 23:22  
chris get in

198

boris 23:22  
(paula watch out he shouldn't  
show his face)

199

boris 23:22  
chris is in!!!

200

boris 23:22  
manu prepare

201

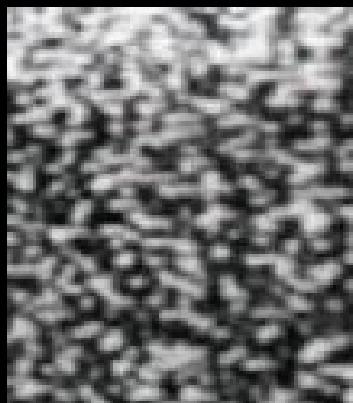
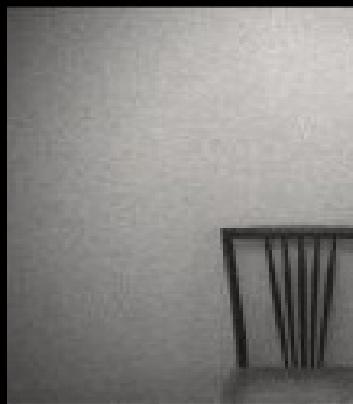
boris 23:22  
now chris get out

202

boris 23:23  
manu get in

**WELCOME**

**Performance : tonite at  
23.15**



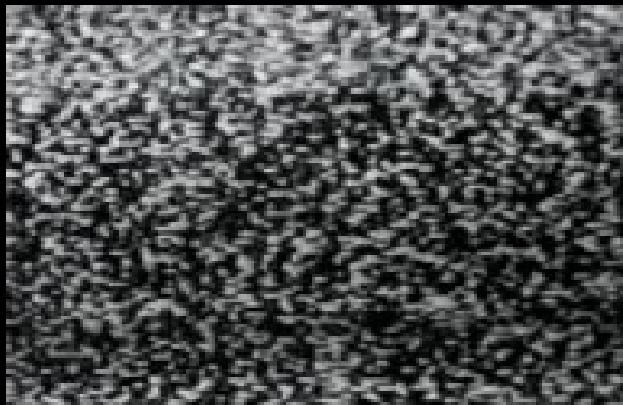
start in 2 m

feedback

**PRE-ACTION**

**ACTION**

**RE-ACTION**



+

**204**

boris 23:23  
soon F gets back to stool

**205**

boris 23:24  
manu get out

**206**

boris 23:24  
he gets on stool

**207**

boris 23:24  
zoom on hands

**208**

boris 23:24  
unzoom from hands

**209**

boris 23:25  
(judy i went too fast i know...)

**210**

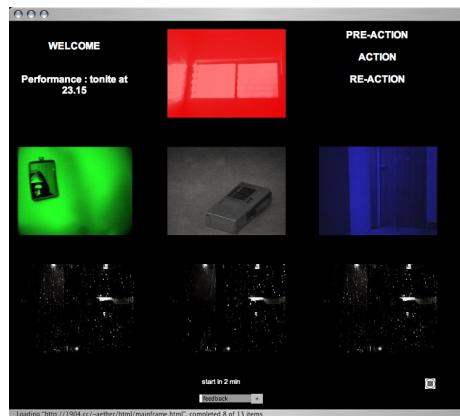
boris 23:25  
he listens now

**211**

boris 23:32  
now is manu

**212**

boris 23:33  
manu looks imself in miror



**214**

boris 23:34  
manu out of frame

**215**

boris 23:34  
F gets on stool

**216**

boris 23:34  
he listen now

**217**

boris 23:35  
paila get corridor and kid  
ready...

**218**

boris 23:35  
paula

**219**

boris 23:35  
now i corridor

220

boris 23:35  
now corridor and kid

221

boris 23:37  
ok eventually the kid is there  
then...

222

boris 23:37  
now F comes back to stool

223

boris 23:37  
and kid out frame

224

boris 23:38  
paula: corridor only or door  
only please

225

boris 23:38  
now zoom on his hadns and  
face

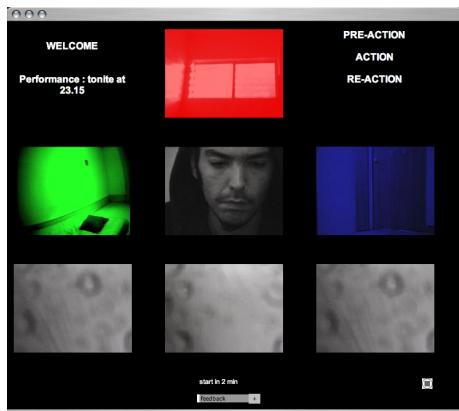
226

boris 23:38  
get ready to fade to colours

←49  
226→  
227→

227

boris 23:38  
fade out



229

boris 23:39  
fade out everybody

230

boris 23:39  
paula: blue only

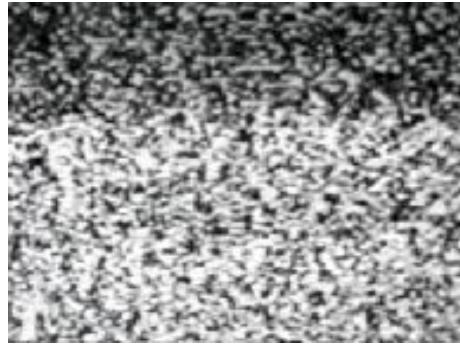
231

boris 23:40  
now chloé: credits

232

boris 23:40  
the others: location





241

paula vélez 23:42  
shittttt

242

paula vélez 23:42  
:(

235

boris 23:41  
now fade out again

←229  
236→

236

boris 23:41  
everybody fade out again

←235  
280→

237

nathalie 23:41  
euh live to brussel too

238

nathalie 23:41  
:)

243

nathalie 23:43  
what paula?

244

boris 23:43  
what happened?

245

paula vélez 23:43  
(sweat)

246

nathalie 23:43  
it's nice performance

247

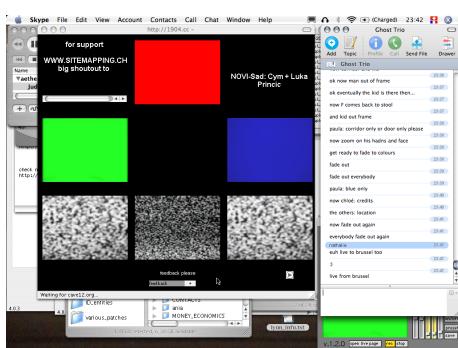
boris 23:43  
yes!

248

nathalie 23:43  
bravo all

249

boris 23:43  
judy and jonathan: great!!!



**250**

fe2cruz 23:43  
16 minute running time for  
this one. anarchy of the actors  
in colombia?

**251**

nathalie 23:43  
yeap

**252**

boris 23:43  
is cym around? Cyyym?

**253**

paula véliz 23:43  
to do the corridor mouvement  
we didnt stop well the upload  
buton

←180  
318→

**254**

nathalie 23:44  
i find it's very well

**255**

boris 23:44  
ok you will have one more  
chance ...

←178  
321→

**256**

paula véliz 23:44  
caus it was a friend and she  
think she was stoping but no

**257**

nathalie 23:44  
but people not know that

**258**

luka 00:07  
we have all sound, very good

**259**

luka 00:07  
steam is running and nicely all  
over the room

**260**

luka 00:07  
people are quiet and watching  
and listening

**261**

boris 00:07  
great!

**262**

fe2cruz 00:07  
you can see the new images?

**263**

luka 00:08  
looking good, all frames seem  
to be running...

**264**

luka 00:08  
cym is not by the laptop,...

**265**

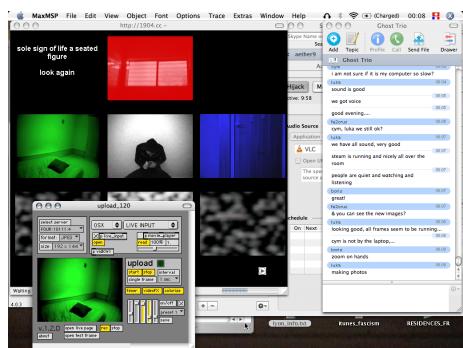
boris 00:08  
zoom on hands

**266**

luka 00:08  
making photos

267

boris 00:08  
unzoom



274

nathalie 00:09  
mm

275

boris 00:09  
he listens again

276

boris 00:09  
paula get ready!

269

boris 00:09  
ACT2

270

cym 00:09  
my batteries of camera are  
empty

271

cym 00:09  
no photos

272

boris 00:09  
he listens now

273

cym 00:09  
but it looks great here really  
great!

277

cym 00:09  
just go on it is reall cool

278

boris 00:09  
he leaves to paula

279

boris 00:10  
now paula!

280

←236      cym 00:10  
324→      images are so slow here

281

cym 00:10  
but voice is great

282

cym 00:10

and people are very very concentrated watching

283

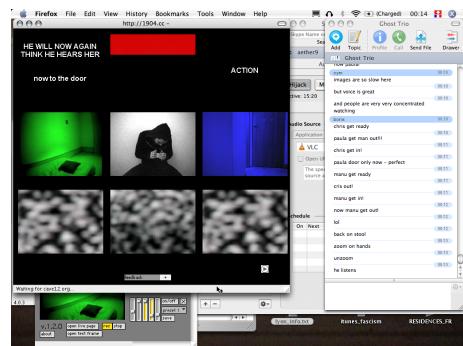
boris 00:10  
chris get ready

284

boris 00:10  
paula get man out!!!

291

boris 00:14  
he goes to paula



285

boris 00:12  
now manu get out!

293

boris 00:14  
paula it's you now

286

boris 00:12  
lol

294

boris 00:15  
now

287

boris 00:12  
back on stool

295

boris 00:15  
paula: man out of frame

288

boris 00:13  
zoom on hands

296

boris 00:15  
ok

289

boris 00:13  
unzoom

297

boris 00:15  
he comes back to stool

290

boris 00:13  
he listens

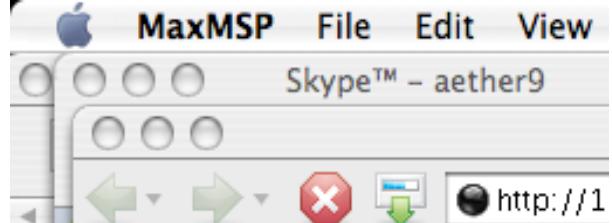
298

new script for ghost  
trio.....looks more clear. JN

Judy Nylon  
17.12.2007

Re: feedback: Beyond the compliments and stirring of the imagination the useful thoughts from friends were as follows: 1) an actor said that it still lacks emotive room in the small screens and we might insert extreme close-up shots to allow us to receive the interior part of the acting. OR...soon maybe we will be able to feature that one square larger when something like that is going on in the script. 2) a filmmaker in Berlin loved the piece and was familiar with Beckett and seemed to know that it was impossible to get the rights to do any adaptations of Beckett's plays. Her only critical comment (among lots of praise) was that the credits were impossible to follow and she wasn't wild about the handwritten "live from wherever" cards. I thought seeing everyone on camera for a second was reminiscent of the informal credits on a Doris Dorrie film. I liked it. 3) I had one person who is close to 70 years say that she couldn't get to it and that the interface still wasn't easy enough. I mention her because she is someone who has a foundation that gives grants and we do want to get everybody to be able to see what we do. 4) tomorrow at their Xmas party, I will hear if anyone at HWKs ([www.harvestworks.org](http://www.harvestworks.org)) saw this and will start them thinking about sponsoring us to have a gig at the New Museum which just opened a state of the art building on the Bowery a couple of weeks ago. I have been to Location1 (the art space I mentioned before) and feel that they have very little to offer us.

Onward....Thanks one and all...good show, it was a pleasure. Judy



904.cc/~aether/html/mainframe▼



Google



Google



## Act II Bubbles

Lines



INPUT

drop movie\_player

ad 100% 1.

stop interval

frame 1 sec

contrast

ad

stop interval

frame 1 sec

contrast

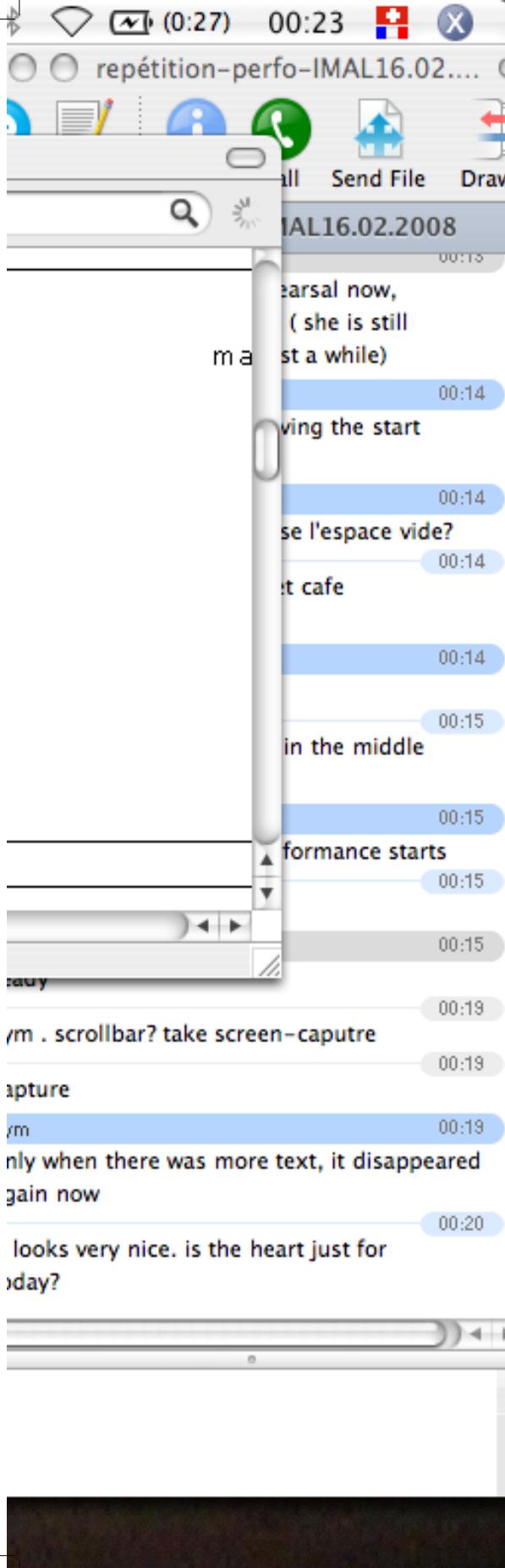
on/off X

preset 1

save

Blake ne Walker	Blues (1927-1942)	Ragtime E
et Nini Flores	Chamamé - Musique de Corrientes	West Coa:

songs, 2 hours, 195.7 MB



300

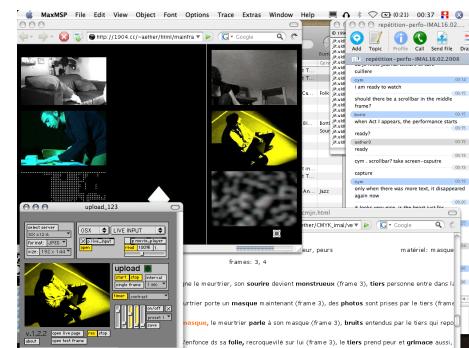
Nylon 00:25  
maybe i should repeat lines  
but only out of their original  
order. 5 min is a long time

301

paula vélez 00:36  
you said again?

302

paula vélez 00:36  
from wish act



304

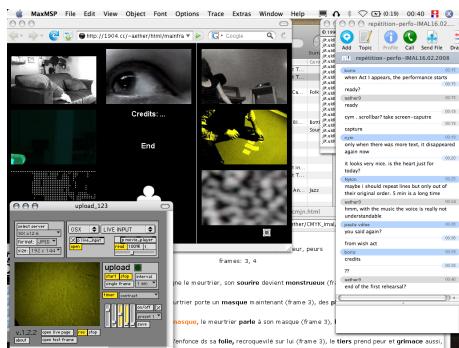
boris 00:39  
credits

305

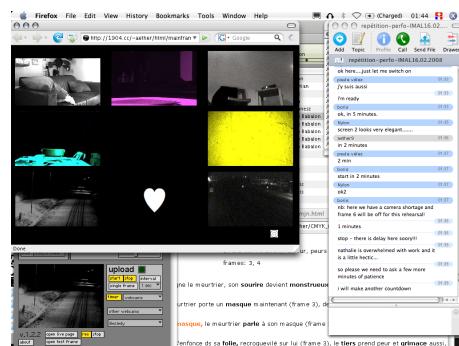
boris 00:39  
??

306

aether9: 00:40  
end of the first rehearsal?



I used 5 minutes units for each act



# 308

paula vélez 00:41  
i dindt understand



# 309

paula vélez 00:41  
a moment i thogth we where  
going to stop and restart in  
one of acts

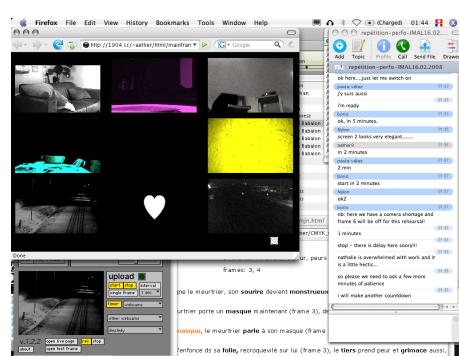
# 310

aether9: 00:42  
well, there were some technical problems, but we tried to play through all the 5 acts

# 311

boris 00:42  
OK, I was chlloe, using Boris' "Skype" and I was controling time and text box

←175  
323→



# 312

paula vélez 00:42  
sorry , i lost concentration for a moment

# 313

boris 00:42

# 317

boris 01:45  
Participate in our poll:

# 318

boris 01:46  
you prefer webcams or ascii in the bottom frames?

# 322

## new max/msp patch

1.1.1904 1.1 [\*]

07.03.2008

hi group,

a short message to inform you that a new performance patch is available: [http://www.1904.cc/~aether/kode/max\\_image\\_upload/](http://www.1904.cc/~aether/kode/max_image_upload/)

i finally added some functions i was planning since a long time, most importantly an "archiving" function:

as soon as you start uploading images, the patch will automatically store an image, ca. once per minute, on a specific server location (for now it's <http://www.cave12.org/~aether/archive/>)

this will allow us to have an image data-bank of our performances, which will be ready for many interesting uses.

# 323

## new script proposal

bk

15.03.2008

Hi all, I throw a script idea here. Still needs lots of input fortunately. I believe now that it would be better to do twice the same script for the 2 april performances.

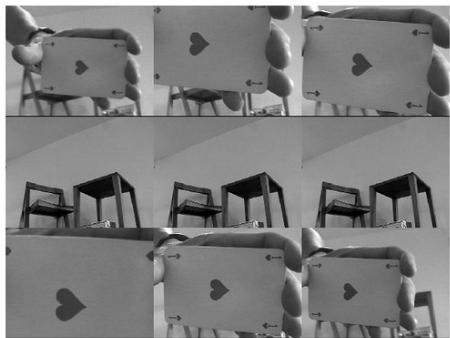
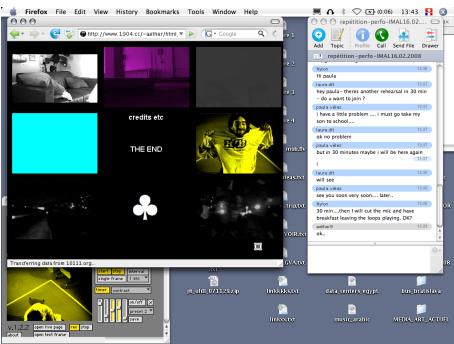
—  
It is a first draft sort of inspired by the LRRH tale, an essay from Lev Manovich, sites like live-jasmin.com and elements of our previous discussions. I also had a meeting with Chloé in a brussels bar yesterday night where we discussed this. This requires 5 live performers. I guess that it would last about 40 minutes.

LAYERS > remember the first script, i think we all liked the 3 layers: Gods / Stratosphere / underworld. I think we mostly liked it and in this proposal, there are also layers. But not so rigid:

at times the fixed clear structure is broken when  
<sup>349→</sup> the performers decide to upload their images to another frame. There would be set moments for

<sup>349→</sup> this principle, it would be chaotic (like an unpredictable frame battle - easy to do for the Max

<sup>←119</sup> Patch users, i don't know for performers who use another upload system) (check Lev Manovich essay "Interaction as an Aesthetic Event" (2007), found the other day on manovich.net, a short must read that i attach it to this mail. Key quote: "Command-line interfaces "deliver the goods",



# 321

## CMYK

2008-02-16 21:00:00

Stream on You event, curated by Nathalie Fougères and produced by iMAL

iMAL, Brussels (Belgium)

Bjorn Eriksson, Boris Kish, Chloé Cramer, ideacritic, Judy Nylon, Laure De Selys, Manuel Schmalstieg, Nathalie Fougères, Pascale Barret, Paula Vélez, Richard Milan, Jonathan Goldstein

---

AN IMPROVISATIONAL STRUCTURE BASED ON LIST OF ACTIONS COUPLED TO THE FOUR SUITS OF A DECK OF CARDS. SUITS ARE CALLED BY A HUMAN random GENERATOR. THESE ACTIONS ARE FRAMED WITHIN THE CMYK COLOR SPACE.

---

←255  
323→

that is, they focus on pure functionality and utility. GUI (Graphic User Interface) adds "service" to interfaces (like mac OS9). And at next stage, interfaces become "experiences" (like mac OSX) " (it helped me to imagine the 3 layers as: "goods / services / experiences" but i don't think we should remember this for a performance script really).

TOP LAYER (frames 1,2,3) - experiences the Little red Riding Hood > must attract all 5 senses.

> Shows 1 girl doing the webcam thing (check www.livejasmin.com to get the idea...) - her body is spread out on 3 frames, in the illogical horizontally way (assuming the girl is sitting and not laying on a matress for example, but she could switch positions of course): frame 1: head and shoulders frame 2: chest to tights frame 3: legs (This requires 3 cameras and 3 computers!) > Differently colored frames (Godard's "Contempt" / "Le mépris" style lol) > The girl is "typographed": lighten by a video-beamer (projector) if available: light, images and texts (screen surface would be the skin, the clothes and the wall in the background). Magical transparency etc. > The girl would wear red cape at times. > Live stream would be the sound environnement (spoken interactions between girls, with the technical assistant(s) and sounds from their surroundings). > A different girl could appear at times (i mean that they could switch, on location of the shooting: people on livesjasmin.com often operate from studios where different people work) > nb: I talked with Chloé who is enthusiastic for doing this part! And in bruxelles it would be totally feasible without big organisation fuzz to have 3 cameras and 3 computers for the 3 part upload. So we can assume that brussels could do this sort of complicate part :-)

MIDDLE LAYER (frames 4,5,6) - services > The Hunter, The Wolf, and other persons/things (grandmother? Dolls? Objects? central frame 5 could be a webcam highway all the time?) / could be the people through which the tale is carried and transmitted / could be the people looking at the kind of peepshow / the forest / the house > The Wolf: a person could be disguised in wolf, wild and chaotic. Undecipherable. Basic instincts. > The Hunter: could be disguised with mustache, hat with feather, rifle. Could spend a lot of time cleaning his gun.

LOWER LAYER (frames 7,8,9) - goods The transmission operator (frame 8) + 2 text frames (frames 7 + 9) > The Operator frame is played at the Mapping festival. He is in front of an old-fashionned greyish computer screen. He is the person managing the live Skype® .chat (that should be projected at Mapping). He has a desk

↑304  
↓324  
↓318

↑311  
↓405

with a lot of stuff around, like a police inspector (i am thinking of the police office at the end of "The Usual Suspects: crowded with pictures, notes, etc - here all these documents would relate to the LRRH case of course). > black and white image only. > The Operator becomes mad when the frames change of place, when it is chaotic. Hence he would appear as a puppet-master whose puppets aren't obedient. Also as the manager of the webcam girl. I imagine he would have a eastern-mafia feel. > He gives orders at time to the girl of top layer (with text).

NARRATIVE So far i've described mostly structural elements. But i feel we need actions. Like sketches. Series of little interactions (like in the last performance when there's the "murder with the typingmachine" between 2 frames). What will be doing :-) ? This needs a lot of development. Here are a couple ideas:

> When the Wolf catches the LRRH (by going up a ladder and exiting his frame by the top? bof...) , a curtain could come down on the LRRH (like when they do a private show in web-peepshows - well of course the morale of the the LRRH story can be read as: the LRRH shall have a lover (the wolf) before marriage (with the hunter)...

> END: for the grand finale, i imagine with pleasure a big showdown (after a tense preparation time, like in westerns), with everybody shooting against everybody, and constantly changing of frames, so it would be a shooting chaotic ballet (before everybody going back to its original frame for the salutes - where the assistants also come in the image to salute).

> There should be a moment of eating altogether.

> Text: in 1 text frame, the text could be a chat session between the LRRH, the hunter and the Wolf. They could be rambling over their great memories of they recall from their story, and the operator could be there as well (live on the skype-chat and somebody remote would take care to upload the logs into the text frame or we could write this chat session in advance and somebody would upload it as well.) (n3krosoft did a performance with images of a chatter and the chat: <http://www.n3krosoft.com/projects/art/lol/index.html#> In the other text frame, something totally different could be going on.

> I guess that to emphasize the actual LRRH tale, we could upload images from books / illustrations / drawings / dolls / films / comics etc. on the theme - or not on the theme actually :-)

> SOUND: i imagine BliscappenVonMaria could do "musique descriptive", i mean develop expressionistic themes around the themes of the LRRH. //////////////

I believe this structure is an invitation to a lot of playfullness and inventions. For instance the roles between the LRRH and the Wolf(es) can be inverted at some point. The LRRH could turn into a big eater, in a very disgusting way (dirty or jung food only, and alcohol) - well just a random thought.

Please don't hesitate to tell clearly your critics. If negative, please propose other concrete directions. Or if you wish to bring it to an all other level or direction, let's share ideas!

////////

#### PARTICIPANTS & DATES:

Confirmed for Festival de la Imagen (but we still need a date): > Boris (i'm available at almost any time this week) > Paula

Confirmed for Mapping (19th April, we don't know at what time yet): > Boris + Manu team > Chris > Chloé > Bliscappen music band

//////////

See you soon, Boris

←321  
542→

And yes, I am glad to have anything to help my half hour lecture on Aether. The doll house is out in my own dollhouse sized apartment where I can see it and think...so feed back would be good. Also, are we sticking to having a single source for sound or not? Great script start..... Judy



Transferring data from 10111.org...

Firefox File Edit View History Bookmarks Tools Window Help 4:10000 20:11



←323  
345→

## 324

### new script proposal

Judy Nylon  
17.03.2008

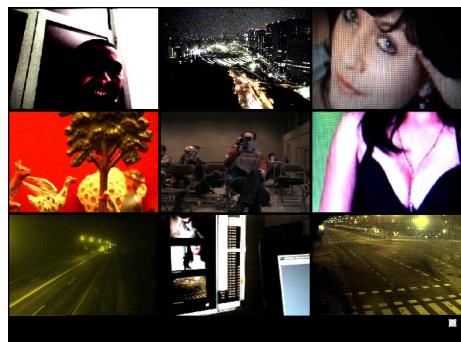
This is exciting....I must still call around for a camera; I still have nothing but my Mac built-in...but I have built a doll house (thinking about Duchamp's valise) in which, with surreal sized objets relating to the red Riding Hood story, I can build the emotive current of the story with signifiers. I am attaching jpgs. The doll-house has six rooms and I can access the objets (barely) sticking my hands (with long stick on red fingernails) through the windows on the front. I hope you all like this; I think the smaller (rooms) boxes within on of the larger Aether boxes will give an odd scale/depth sensation that will relate to the body spread across three frames. The tits in the picture are tension toys for executives (weird to touch/squeeze).

The ~~test~~ of the new Aether page looks good. I think doing the same performance twice is a good move. i will look at the references below. and also check about the web cams ....And if we think this

dollhouse idea will work to show the elements of the myth in an emotional/ mental ~~landscape~~, I will continue to collect ephemera related to the story. I have watched an artist Laurie Simmons use cutouts from magazines propped up like paperdolls & moved in these scenerios....it is very dream-like.

←149  
332→

←280  
405→

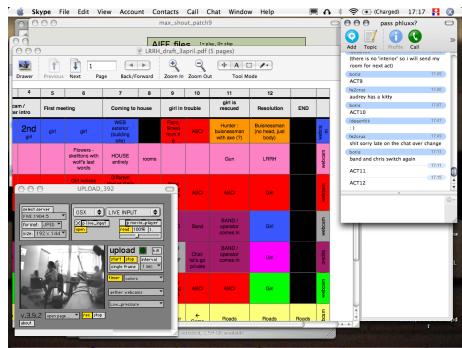


## 328

Boris Kish

> i am really wondering why we have

the ASCII cam option - i wonder how  
> it fits into the story. The idea is that the girls become ascii as they are eaten and in the stomach of the wolf / in a private show.



330

Flip "book"

1.1.1904 1.1 [\*]  
12.04.2008

to repeat it for those who didn't participate in that particular chat session, the idea is that at some moment (beginning/end) a shot shows the location / set-up of each performer, with the location name in big letters written/taped on some wall in the background (all locations should use the same font for this - we could agree on arial, or on Deja-Vu Sans, which is a major open-source font)

best, manuel

331

aleij 20:13

paula is usefull to not eat your bandwith streaming and listening (via vlc) at the same time

332

paula 20:13  
←324  
362→ then i must test a line in signal in stead of mic signal

333

aleij 20:13  
see if its online here:

334

aleij 20:13  
<http://giss.tv:8000/>

335

paula 20:13  
yes, i m not hearing

336

aleij 20:13  
just for the record

337

aleij 20:14  
btw, how is bandwidt there?

338

aleij 20:14  
i listen

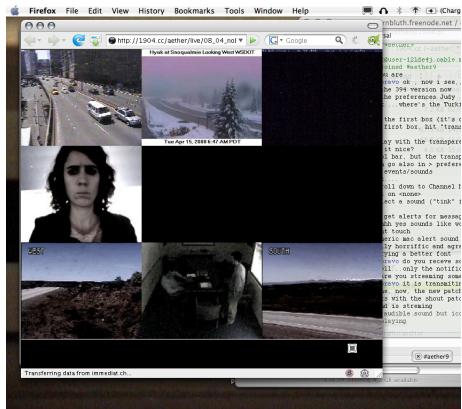
339

aleij 20:14

you can just talk my dear

340

aleij 20:14  
stable



342

aleij 20:15  
parle francais svp

343

aleij 20:15  
je arrive

344

aleij 20:15  
hehe

345

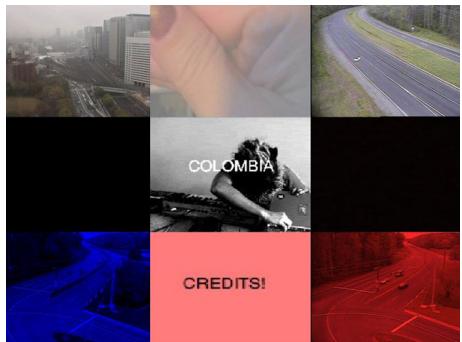
aleij 20:15  
redemarrer fixes all

346

paula 20:18  
i'm sending sound and image.  
do you hear me?

347

paula 20:18  
see



352

paula 20:20

because it crash...

353

paula 20:20  
the interface works good it  
seems



354

paula 20:20  
but....

355

paula 20:20  
let me put patches in the same  
folder, maybe that is the prob-  
lem



361

paula 20:23  
error: shoutcast~: No such  
object

362

paula 20:23  
shoutcast~ v1.3test3,  
2001-2006 Olaf Matthes

363

aleij 20:24  
im back

364

aleij 20:24  
stream is back





←366  
543→  
paula 20:26  
it crashes when i start the im-  
age Patch



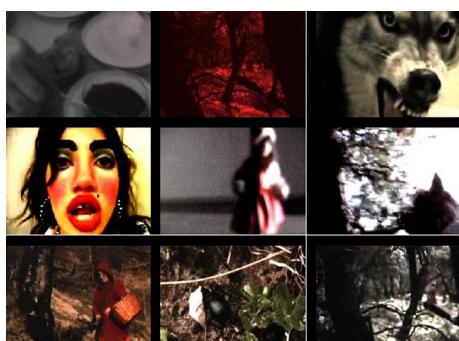
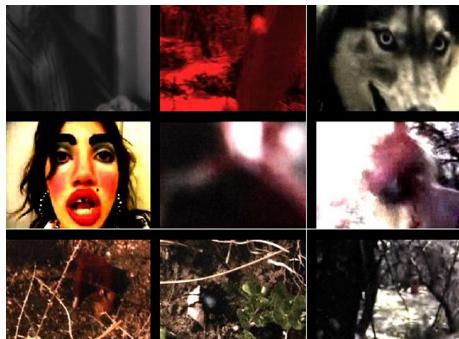
# 366

paula 20:25  
now, i will start the image  
Patch and you tell me if it  
crashes

←355  
370→

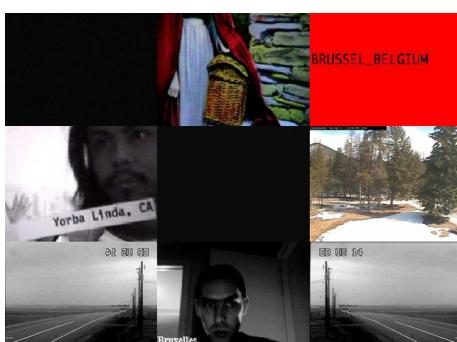
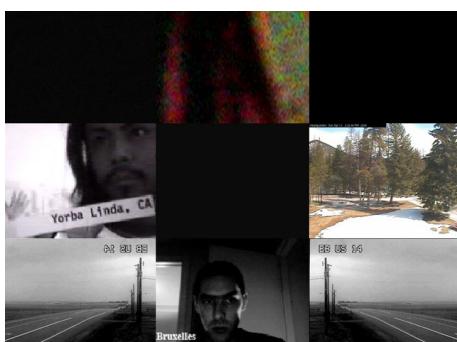
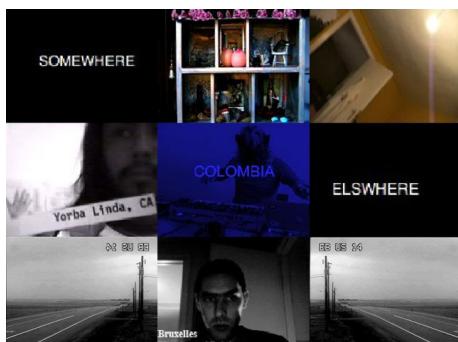
# 367

aleij 20:25  
no sound



# 370







389

paula 20:34  
o manu y se le olvidó

390

paula 20:34  
ahora est sonando?



391

aleij 20:34  
audio up si

next performance: LLRH  
Thursday April 17th 2008  
6pm(18:00) in Colombia  
7pm(19:00) in New York  
1pm(13:00) in Brussels  
3:30am(3:30) in Tehran



385

aleij 20:33  
paula porque aparece la palabra colombia en los frames

386

aleij 20:34  
ahora hay audio

387

paula 20:34  
no se quien puso eso, creo  
que fu christian y se le qued  
puesto

393

aleij 20:35  
ok



388

aleij 20:34  
ahh ok





LITTLE RED RIDING HOOD  
AMONG CYBER sex chat  
GIRLS. A JOURNEY INTO THE  
PSYCHOLOGICAL landscape  
OF THE CLASSICAL TALE, A  
CIPHER OF AGING, SEX, DEATH,  
DESIRE, VIOLENCE, SECRECY,  
BEAUTY AND DECAY. LIVE  
SOUNDTRACK BY GREGORIO  
GÓMEZ (AKA GLADKAZUKA).



## 405 LHHR

2008-04-17 18:00:00

Festival Internacional de la Imagen

Alianza Francesa, Manizales (Colombia)

Boris Kish, Chloé Cramer, Christiaan Cruz,  
gladkazuka, Gregorio Gómez, ideacritik,  
Judy Nylan, Laure De Selys, Manuel  
Schmalstieg, Natalia Valencia, Paula  
Vélez, The League of Imaginary Scientists

THE LITTLE red RIDING  
HOOD TALE FRAGMENTED  
FOR A TWENTY FIRST  
CENTURY MIND, ONE THAT  
DETECTS A STORYLINE  
FROM MULTI-SOURCED  
INFORMATION STREAMS, PART  
CUBIST, PART 3D CHESS,  
BUT COHERENTLY SET IN  
HUMAN, ANCIENT, PRIMORDIAL  
MIND. WOLF, AN ANYMAN,  
SEEKS A ROLE-PLAYING

←345

## 406

chloe\_ 20:59  
yes, but I will try to follow the  
timing

## 407

bk2 20:59  
ok

## 408

saylor 20:59  
but its not a forest ?

## 409

ideacritik 20:59  
←405  
463→ i need cues on IRC. if possible

## 410

bk2 20:59  
ready here

## 411

bk2 21:00  
day forests are crap iun my

## 412

chloe\_ 21:00  
cues is indication?

413

bk2 21:00  
humble opinion



414

bk2 21:00  
chlo? you do cues

422

chloe\_ 21:01  
act 1 now

415

chloe\_ 21:00  
yes

423

chloe\_ 21:01  
Judy: show us image of LRRH

416

ideacritik 21:00  
chloe\_: as in ACT 1 ... etc

424

chloe\_ 21:02  
when approaching dollhouse

417

chloe\_ 21:01  
operator: before start

425

bk2 21:02  
and bliscappen is streamed...  
relod the button

418

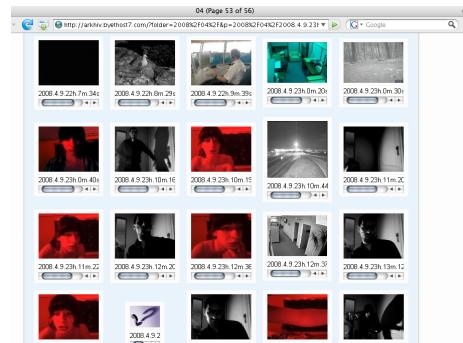
bk2 21:01  
yes, geneva, ok

426

chloe\_ 21:02  
operator: image please

419

bk2 21:01  
black for now...



420

chloe\_ 21:01  
ok

428

chloe\_ 21:03  
act 2 now

429

chloe\_ 21:04  
1-3-4 6 -7 webcams

430

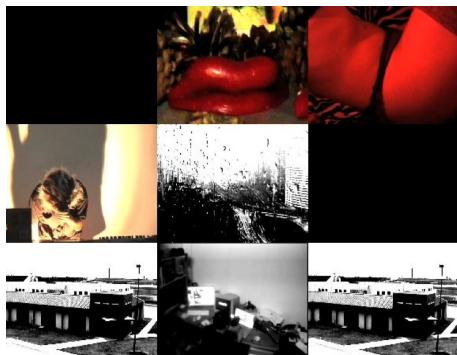
chloe\_ 21:04  
sorry 1, 3, 4 , 7, 9

431

chloe\_ 21:04  
nice saylor

432

chloe\_ 21:05  
# 1



434

chloe\_ 21:05  
LRRH image

435

chloe\_ 21:05  
judy

436

fe2cruz 21:06  
band goes in 4 no?

437

chloe\_ 21:06  
4 will be wolf

438

chloe\_ 21:06  
close up on LRRH



440

chloe\_ 21:06  
cool

441

bk2 21:07  
sorry for problem with operator.

442

chloe\_ 21:07  
act 3 now

443

chloe\_ 21:08

eslewhere and yorba lind (5  
and 6 ) should be black

452

chloe\_ 21:10  
I have no more sound

444

chloe\_ 21:08  
bk you are allready in act 4

453

chloe\_ 21:10  
frame 6 girl

445

bk2 21:09  
sorry

446

chloe\_ 21:09  
what i f you upload th eband,  
please do it in frame 4

↑429  
595→



447

chloe\_ 21:09  
not in 5

455

chloe\_ 21:12  
act 5

448

chloe\_ 21:09  
act 4

456

chloe\_ 21:12  
now

449

bk2 21:09  
sorry

457

chloe\_ 21:12  
frame 1 black

450

chloe\_ 21:09  
now



451

chloe\_ 21:09  
girl in frame 1 and 6



## LHHR

2008-04-19 19:00:00

Mapping Festival

Bâtiment d'Art Contemporain  
(BAC), Geneva (Switzerland)

Boris Kish, Chloé Cramer, Christiaan  
Cruz, ideacritik, Judy Nylon, Laure De  
Selys, Manuel Schmalstieg, Paula Vélez

←405

THE LITTLE red RIDING  
HOOD TALE FRAGMENTED  
FOR A TWENTY FIRST  
CENTURY MIND, ONE THAT  
DETECTS A STORYLINE  
FROM MULTI-SOURCED  
INFORMATION STREAMS, PART  
CUBIST, PART 3D CHESS, BUT  
COHERENTLY SET IN HUMAN,  
ANCIENT, PRIMORDIAL MIND.  
WOLF, AN ANYMAN, SEEKS  
A ROLE-PLAYING LITTLE RED  
RIDING HOOD AMONG CYBER  
sex chat GIRLS. A JOURNEY  
INTO THE PSYCHOLOGICAL  
landscape OF THE CLASSICAL  
TALE, A CIPHER OF AGING, SEX,  
DEATH, DESIRE, VIOLENCE,  
SECRECY, BEAUTY AND  
DECAY. LIVE SOUNDTRACK BY  
BLISCAPPEN VAN MARIA.



484→

←409

484→

←405

484→

sex chat GIRLS. A JOURNEY  
INTO THE PSYCHOLOGICAL  
landscape OF THE CLASSICAL  
TALE, A CIPHER OF AGING, SEX,  
DEATH, DESIRE, VIOLENCE,  
SECRECY, BEAUTY AND  
DECAY. LIVE SOUNDTRACK BY  
BLISCAPPEN VAN MARIA.



## 464

feedback from mapping

bk

25.04.2008

except at the beginning when we lost all internet connexion... this generated a good deal of tension and nervousness. the remote team was without news from us, manu had to restart his computer, he did it hastily and mistakenly restarted in linux, so he had to restart again... it was hectic... then it was a pleasure to see that the remote team had carried the performance and where at the 3rd act already... so of course it was enjoyable that everything fell into place after a catastrophic start for us

## 463

at mapping! the audience was around 70-80 people, which impressed me as "a lot".

## 465

### workshop upload

chloé cramer  
26.04.2008

such, they have to listen to others. Sometimes, it is better to be silent, let somebody else do a solo. Sometimes, it is better to keep a simple image that will sustain others images.

\*\* Chloé

## 466

Audrey Samson

hi all - i just wanted to say i haven't read any mails since saturday. my cat fell out of the window (20meters). has been an 'emergency' weekend. looks like he will make it though - indestructible creatures! i've been and will continue to be 'under the hood' for a few days. need a rest.  
audrey

## 467

### workshops

::audrey::  
19.06.2008

the workshop i proposed to the willem de kooning academie (that i forwarded to the list some time ago) was deemed "beyond the level" of students there. they study design and are not exposed to performance in any way during their studies. i was asked to think of a way to "bring it down to their level". i was thinking of ways in which the patch could be otherwise used. i haven't really come up with anything, if anyone has ideas... audrey PS i think i will send the proposal (as is) to KHM (academy of media arts in cologne) – there students are 'of the level' for it.

## 468

### what is going on with ISEA???

1.1.1904  
28.06.2008

i have no idea what's going on in singapore... i wrote to the organisers that i couldn't attend the festival in person but that one of our agents, cym, could do the presentation of the project. since then, no answer or sign of life.

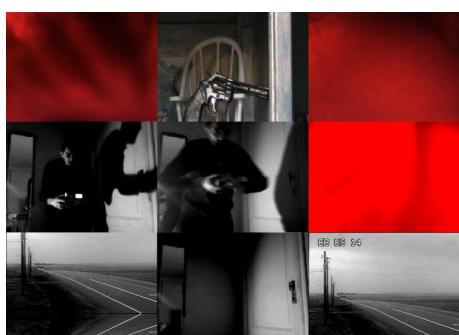
regarding our global aetheric activities, i know some of us are very busy right now completing project proposals, dossiers, dvd etc for diverse big festivals and grants...

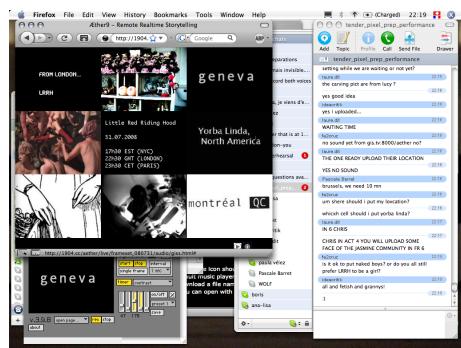
so i guess there will be some more performances upcoming soon.

best, manuel

>have we desisted the idea? >has sleeping gas slipped into the aether? >:)







484

LHHR

2008-07-31 22:30:00

London Short Film Festival

Tenderpixel Gallery, London (GB)

Chloé Cramer, ideacritik, Laure De Selys,  
Manuel Schmalstieg, Paula Vélez,  
Christiaan Cruz, Judy Nylon, Pascale  
Barret, Jérôme Prosperger, Boris Kish

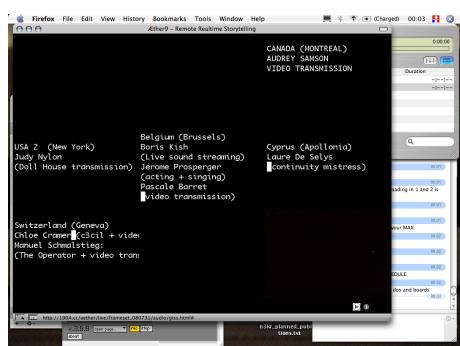
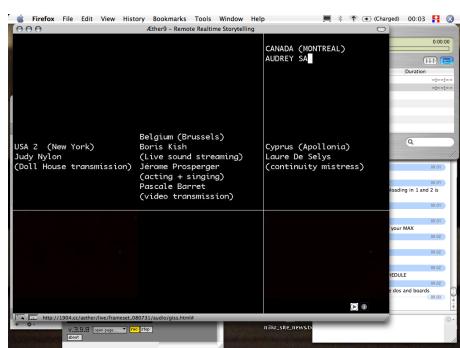
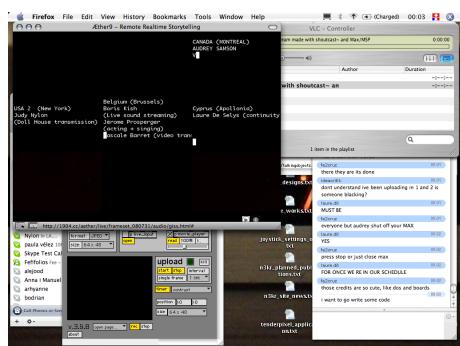
←463

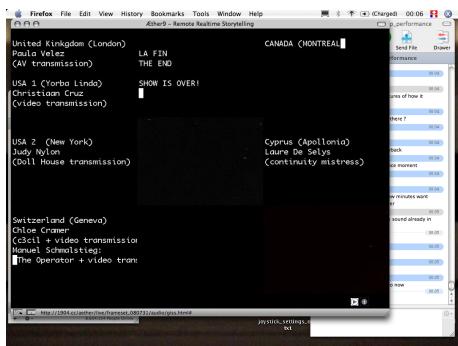
THE LITTLE ~~red~~ RIDING  
HOOD TALE FRAGMENTED  
FOR A TWENTY FIRST  
CENTURY MIND, ONE THAT  
DETECTS A STORYLINE  
FROM MULTI-SOURCED  
INFORMATION STREAMS, PART  
CUBIST, PART 3D CHESS,  
BUT COHERENTLY SET IN  
HUMAN, ANCIENT, PRIMORDIAL  
MIND. WOLF, AN ANYMAN,

SEEKS A ROLE-PLAYING  
LITTLE RED RIDING HOOD  
AMONG CYBER sex chat  
GIRLS. A JOURNEY INTO THE  
PSYCHOLOGICAL landscape  
OF THE CLASSICAL TALE, A  
CIPHER OF AGING, SEX, DEATH,  
DESIRE, VIOLENCE, SECRECY,  
BEAUTY AND DECAY. LIVE AUDIO  
BY JÉRÔME PROSPERGER,  
TRANSMITTED FROM  
BRUSSELS. IN THIS ITERATION  
OF LRRH, THE AUDIENCE  
HAD THE OPPORTUNITY  
TO INTERACT WITH THE  
REMOTE PERFORMERS  
THROUGH INSTANT MESSAGING  
DURING THE PERFORMANCE.



501→  
←463  
501→  
←463  
501→





# 492

## overview of next performance and aether9 chat brainstorming discussion

::audrey::  
05.08.2008

the 'girl' in is the space - (for all to see) and she is being directed by me with a microphone - 'turn to left, look scared, show your ears to the camera. this mimics what occurs on in livejasmin - and i mimic the chatters (giving the girl requests, orders, etc).

roles/characters: -the wolf (?) who could do this – paula?) -the girl (local actor in montreal - maybe a guy) -jasmin girl + text in black frame uploader (boris?) -analogue set (replacing dollhouse) - (chloe?) -giving cues and direction (chloe?) -sound (manu?) -IRC chat (this role is not certain/undecided)



channel joined. TRY /join <channel> Please take a look at talking on aether9 aether9://freenode.info If you need to send private messages, please register: http://irc.freenode.net/faq.shtml#privmsg say

aether9 is a service of Peer-Directed Project & push! We are a not-for-profit organization. Our

fundraiser will begin soon; if you'd like to

give, we're here to help!

irc.freenode.net/faq.shtml for more

information. Thank you for using Freenode!

or /MOTD command.



FOR A TWENTY FIRST CENTURY MIND, ONE THAT DETECTS A STORYLINE FROM MULTI-SOURCED INFORMATION STREAMS, PART CUBIST, PART 3D CHESS, BUT COHERENTLY SET IN HUMAN, ANCIENT, PRIMORDIAL MIND.

WOLF, AN ANYMAN, SEEKS A ROLE-PLAYING LITTLE RED RIDING HOOD AMONG CYBER sex chat GIRLS. A JOURNEY INTO THE PSYCHOLOGICAL landscape OF THE CLASSICAL TALE, A CIPHER OF AGING, SEX, DEATH, DESIRE, VIOLENCE, SECRECY, BEAUTY AND DECAY.



## 501

### LHHR

2008-08-16 18:45:00

Residency @ Perte-de-Signal

Perte-de-Signal, Montréal (Canada)

Boris Kish, Chloé Cramer, Christiaan Cruz, ideacritik, Judy Nylon, Manuel Schmalstieg, Maria Hermelin, Paula Vélez, Sofian Audry

### THE LITTLE red RIDING HOOD TALE FRAGMENTED

←484

2008 → 501

## 502

### ad lib

laure deselys

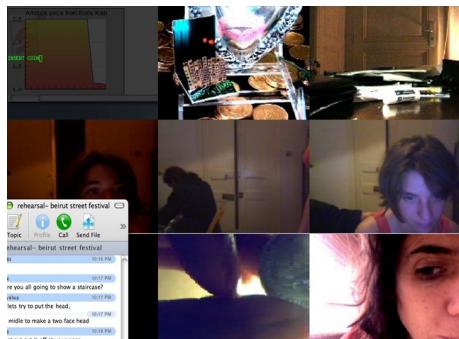
16.09.2008

by the way ether means in arabic radio waves.

## 503

fe2cruz 21:19

met too i;m back



## 505

laure.dit 21:20

so Live in

506

laure dit 21:20  
**everybody**

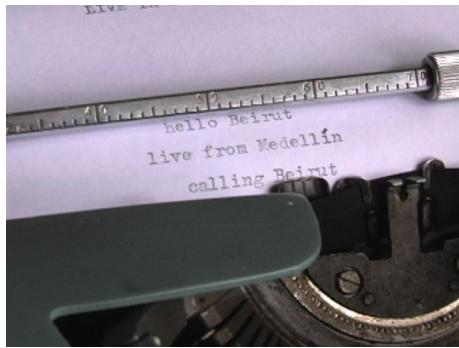
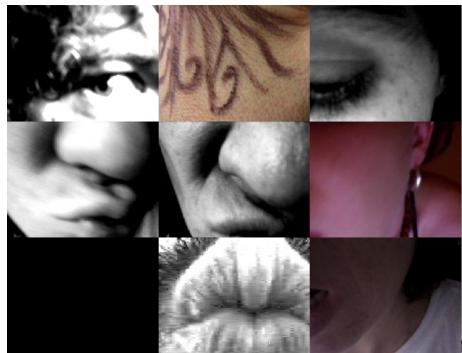
507

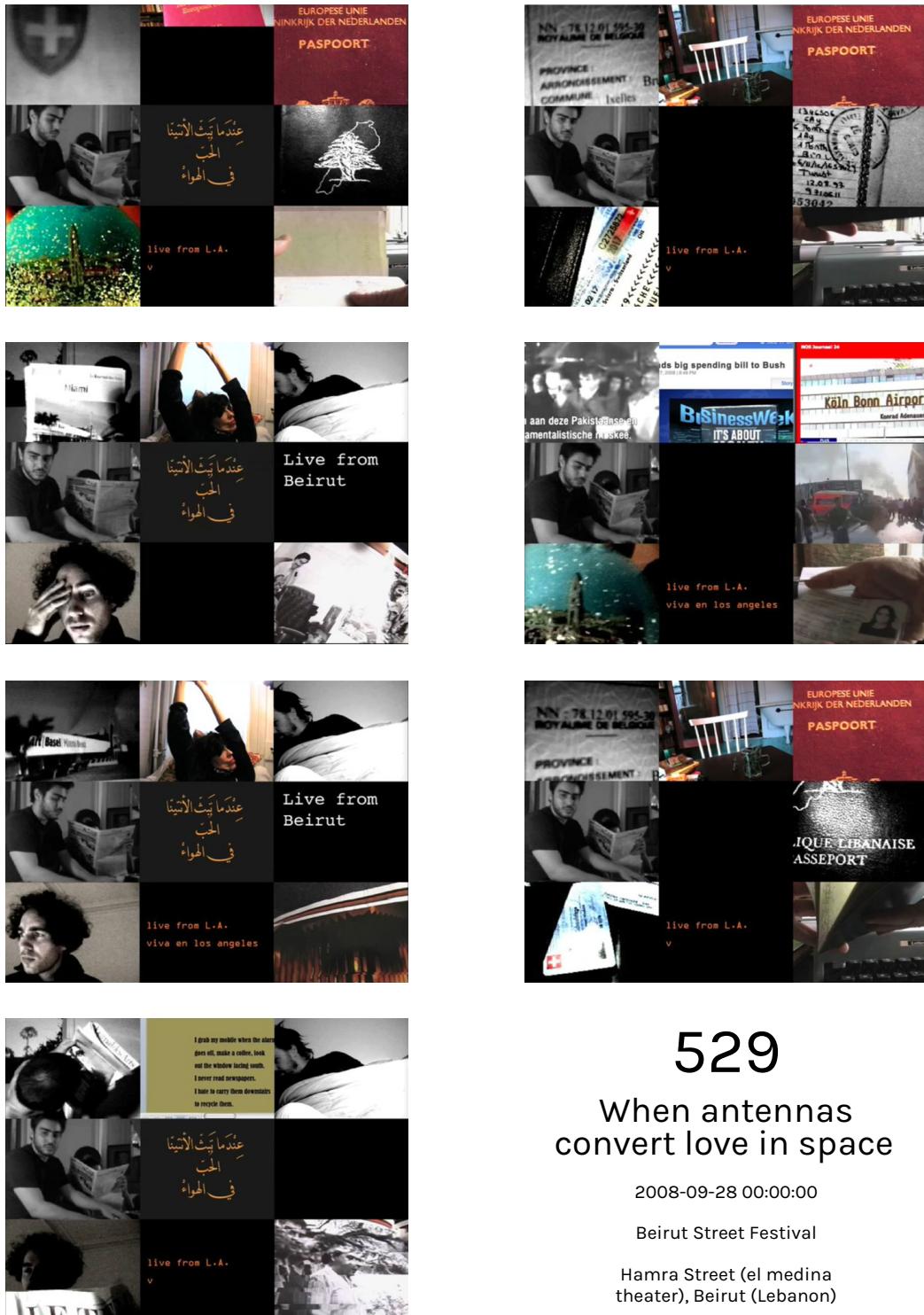
khrizantyema 21:21  
davvay











**529**

When antennas  
convert love in space

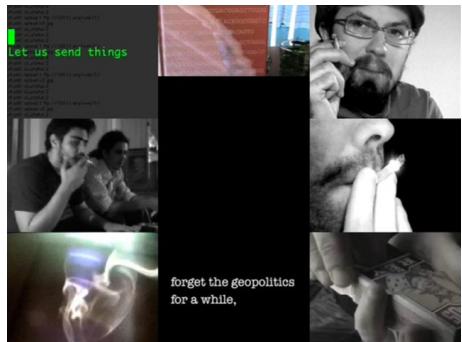
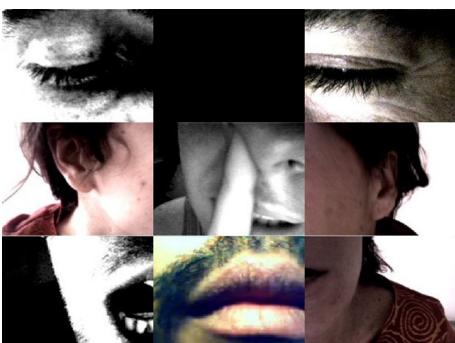
2008-09-28 00:00:00

Beirut Street Festival

Hamra Street (el medina  
theater), Beirut (Lebanon)

Boris Kish, Christiaan Cruz, ideacriticik,  
Joe Elias, Judy Nylon, Laure De  
Selys, Manuel Schmalstieg, Paula  
Vélez, Samir Youssef, Zoe Judell

AN INTIMATE PERFORMANCE  
SCREENED ON HAMRA  
STREET, TAKING THE MYRIAD  
OF BEIRUT ROOFTOP  
ANTENNAS AS A STARTING  
POINT FOR DISCUSSING  
CULTURAL IDENTITY.



535

the invisible work-

laure deselys  
29.09.2008

but yesterday evening the connection was totally unregular, as it was ok in the afternoon and the day before i had yet took some precaution using two different connections and computers for sound and image connection. the worse moment was i guess when, after listening for a full song of Leo Ferre and wandering what was actually joe and samir trip on this one, i realised that the sound streaming was off and that the owner of the computer playing list was tuning...

it looks like the guy in charge of the internet connection in hamra area who was asked during the performance to allow a maximum of internet for us on the way deleted one of the connection the beirut team was working with. Actually what i heard very often yesterday evening was : " This is Lebanon..." u cannot be sure of anything anytime.

If im certainly vaccinated for a while for these kind of last minute works i dont feel like i dont want to do it anymore it was really meaningfull for me to work for the last two weeks, on something specially for here, with people from here

making them meet with us through the tool but what should surely be rethought is how we do it, definitely not a one new script shot , how to reduce the energy and time engagement of participants, how to include the transmission problems (as they often happen) in the sentiment of the screening, etc...

Im looking forward for the satyricon script.

# 536

uploaded recording

bk  
03.10.2008

indicates that there's no "definitive" recording and that the recordings are relative to the never similar upload conditions of the computer/connexion where it's recorded.

Have a good friday, Boris

# 537

Re : uploaded recording

::audrey::  
03.10.2008

audrey PS –is this database art or what ;p



## 539

N3krozofit Ltd  
featuring aether9

2009-03-01 00:00:00

4th annual Carnival of e-Creativity

Sattal Estate, Uttarakhand (India)

Boris Kish, Chloé Cramer, Manuel Schmalstieg, Yuri Gruznov

A STAGE PERFORMANCE  
INSPIRED BY EARLY SCIENTIFIC  
EXERIMENTS ON TELEPATHY  
AND EXTRA-SENSORY  
PERCEPTION (ESP). DURING THE  
PLAY, REMOTE PERFORMERS  
WERE SUBJECTED TO A  
SET OF TESTS DESIGNED  
BY PSYCHOLOGIST KARL  
ZENER (1903-1964).

## 540

Paula Vélez

but i lost my type-  
writer... do you  
realise manu, some-  
one can lost his

laptop, but a type-  
writer? one day i  
will lost my head

## 541

updated may 23rd perfor-  
mance order/shifts Sunsets  
Sunrises

christiaan cruz  
19.05.2009

12 confirmed aethernaut streams 2 event loca-  
tions/presenters 3 groups of 2 hour shifts be-  
tween 2-7pm Colombia time 2 possible sunsets 1  
possible sunrise 5 continents 8 timezones 11 cities  
according time zones, possible sunsomething &

←581  
543→

list request feel fr€€ to trade times if needed

1st Group 2 hours 2PM Colombia Time

1.UTC/GMT+2: Cym, Presenting in Croatia

2.UTC/GMT+3: Mari Keski-Korsu. Tunnilla

Village, Finland possible @ SunDown 10PM?

3.UTC/GMT+2: Manuel Schmalstieg. Neuchâtel, Switzerland

2nd Group start @ 3:30PM Colombia Time

4.UTC/GMT+2: Frauke Frech, Kiel, Germany

5.UTC/GMT+2: Chloé Cramer. Brussels,Bel-

gium 6.UTC/GMT+2: Boris Kish, Brussels,Bel-

gium 7.UTC+9:30: Vinny Bhagat, Adelaide,

South Australia Sunrising 6:13am

Last Group start @ 5:00PM Colombia Time

8.UTC/GMT-6: Alexat0r, Wisconsin or Col-  
orado, USA

9.UTC/GMT-7: Christiaan Cruz. Yorba Linda,  
California

10.UTC/GMT-5: Paula Vélez. Streaming and  
Projecting in Medellín, Colombia

Continuous Group full 5 hours 11.UTC/GMT+5:30:

Dhanya Pilo. Mumbai, India (15 min intervals)

12.UTC/GMT-4: Judy Nylon. New York. USA

(30 min Intervals) Sunsetting 7:14pm

[http://www.worldtimeserver.com/convert\\_time\\_](http://www.worldtimeserver.com/convert_time_in_CO.aspx?y=2009&mo=5&d=23&h=14&mn=0)

[http://www.srrb.noaa.gov/highlights/sunrise 'par/](http://www.srrb.noaa.gov/highlights/sunrise/par/sunrise.html)

[/sunrise.html](http://www.srrb.noaa.gov/highlights/sunrise/par/sunrise.html)

## 542

correct spelling, names etc?

Mari Keski-Korsu  
20.05.2009

Hello,

Sorry for not being able to Skype. lately. Could someone write a short, simple summary about the actions done simultaneously? I won't be able to see or hear you due to the slow internets and this would help. There was something about ly<sup>k</sup>, in group changes and then there was something about sunset? I'll be able to stream a little bit about the sunset, it is setting behind the trees around the time of the my stream. I can of course try to climb on the roof of the house (a bit scared about that). What is the idea with the sunset? Is it about just showing a sunset what ever way we feel like or is there some sort of concept like everyone is trying to show it from same angles or something?

mkk —

+501  
543→

+501  
544→

+323  
543→

←370  
545→

I suggest all streamers just gather as many objects that they can. Objects that might support or even oppose the idea of Chance. Lots of Colors, pictures, books. Be prepared to write or Draw. Have prisms, Kaliedescopes or lenses to put over your camera. Try puppets in lights or just as shadows. Use mirrors to open up your space. Be aware of the other features available in the ~~Skype~~ : cam-links & effects have your camera near a nice window to grab imagery outside or even stream outside in a nice location as long as the light isn't an issue

Everyone has at least 2 hours. So we should all bring lots of things to play with in front of the camera and be ready to change those things if your moderator feels your cell needs to be adjusted. Anywone with luck enough to have connections for proper viewing and listening of all the streams should try to communicate to everyone how all 9 cells are working and if any adjustments need to be made.

—

## 543

### skype summary main points

christiaan cruz  
20.05.2009

Mari & all the Aethers,

To make it easier I think rather than ly<sup>k</sup>, they mean: chance.'

544→  
+542

Props of luck gambling or chance ect: Dice drawing lots - sticks throwing bones games of chance play gaming imagery Aethers Aleatoric

+542  
545→

synchronization will also happen by chance hopefully we can work with you via Skype. otherwise we can also text your phone messages SMS we

+541  
544→

can instruct you to add colors or adjust your stream simple instructions like its too busy or a cooler or warmer color likewise if skype is too much for your connection you may SMS me too 213-806-6962 fr€€ via <http://www.gizmosms.com/>

we'll have 1 person in each group function like a moderator and try to keep all of the cells even and balanced

sunset/sunrise is just another way to accent our locations if the trees are in your way don't climb your roof its not important as not many of us won't have a sunrise or sunset just have a local paper, a clock or snow anything live from your location that the rest of us won't have

It seems like a proper rehearsal may be difficult to organize. too many timezones. However since this is a festival about imporvisation and our main theme could be Moving Images of Chance then rehearsals may actually be the wrong thing to do.

+541  
544→

## 544

### personnal summary

chloé cramer  
20.05.2009

\*Those are my notes about the content of saturday's jam \*: playing cards about ly<sup>k</sup> : being lucky (can lead to any personal interpretation) clocks (time zone, time on location)

following the music : improvising on the music. abstract lines ...

←543  
545→ \* Judy wrote :\* \*\*\* Nature Weightless Wet Anxious Travel Hot Languid Food Soft mœury

Couples/Pairs Dance Industrial Ancient Magic Cool Depth Focal Shift NECESSITY TO PREPARE DIFFERENT KIND OF PROPS, ACCORDING TO THE SUBJECT. I would like to add that the mutual watching of other frames should not be forgotten, so that we really play together (if there is no master of ceremony). Maybe some frames could also be passive or still, or showing a slow minimalistic action, in order to llow other frames to catch the viewers attention. Let's consider each other as an orchestra and trully imagine what it sounds like when all musicians are playing solo in the same time... by the way, is there a leader of the performance or not ?! See you soon chloé —

## 545

# resume, chat and ideas for JAM

Paula Vélez Bravo  
22.05.2009

LIST OF PARTICIPANTS. JAM 23-05-09 (A list of confirmed participants and a schedule, division in time/slots)

Final Roll Call, Info, Credits -> Ready To Go!

12 confirmed aethernaut streams 2 event locations/presenters 3 groups of 2 hour shifts between 2-7pm Colombia time 5 continents 8 time-zones 11 cities

1st Group 2 hours 2PM Colombia Time

1.UTC/GMT+2: Cym, Presenting in Croatia http://networkcultures.org/wpmu/videovortex/video-vortex-split/ 2.UTC/GMT+3: Mari Keski-Korrsu. Tunnilla Village, Finland 3.UTC/GMT+2: Manuel Schmalstieg, Neuchâtel, Switzerland 2nd Group start @ 3:30PM Colombia Time 4.UTC/GMT+2: Frauke Frech, Kiel, Germany 5.UTC/GMT+2: Chloé Cramer. Brussels,Belgium 6.UTC/GMT+2: Boris Kish, Brussels,Belgium 7.UTC+9:30: Vinny Bhagat, Adelaide, South Australia Sunrising 6:13am

Last Group start @ 5:00PM Colombia Time

8.UTC/GMT-6: Axelat0r, Wisconsin, USA 9.UTC/GMT Christiaan Cruz. Yorba Linda, California 10.UTC/GMT-5 Paula Vélez. Streaming and Projecting in Medellín, Colombia http://translate.google.com/translate ?u=http%3A%2F%2Fwww.elmamm.org%2Fsitio%2Fprogramacion%2Ftranssesiones.html&sl=es&tl=en&hl=en&ie=UTF-8

Continuous Group full 5 hours

11.UTC/GMT+5:30: Dhanya Pilo. Mumbai, India (15 min intervals) 12.UTC/GMT-4: Judy Nylon. New York. USA (30 min Intervals) Sunsetting 7:14pm

http://www.worldtimeserver.com/convert\_time\_in\_CO.aspx?y=2009&mo=5&d=23&h=14&mn=0 http://www.srrb.noaa.gov/highlights/sunrise/sunrise.html

AETHER9 5 horas de JAM (improvisación y música) Trans-Sesiones https://transsesiones.wordpress.com Sábado 23 de mayo 2009. Desde las 2:00 pm hasta las 7:00 pm MAMM. Museo de Arte Moderno de Medellín, Colombia

12 transmisiones de AETHERnautas confirmados 2 eventos dos locaciones/presentadores 3 grupos de 2 horas cada uno entre las 2-7 pm Horario Colombia 5 continentes 8 zonas horarias 11 ciudades

aqui la hora del jam en su zona horaria: http://www.worldtimeserver.com/convert\_time\_in\_CO.aspx?y=2009&mo=5&d=23&h=14&mn=0 http://www.srrb.noaa.gov/highlights/sunrise/sunrise.html

SET UP AND EQUIPEMENTS IN MEDELLIN for streaming and projection.

←543 1. Two screens (one for Skype, chat and ~~PowerPoint~~ the other for MAIN AETHER WINDOW) 2. Two projectors. 3. Sound transmission (i would like to know MANU, if that sound patch i'm using could have a doble transmission to another channel where quality could be maximum as Chris proposed?)

http://giss.tv:8000/aether.mp3

4. Video channels transmission: http://1904.cc/ http://www.livestream.com/transsesiones http://www.ustream.tv/channel/transsesiones

RECORDING. Who will record the hole performance? We should maybe assign different people for different moments.. it will be long!

Who will record sound? who will record video? I will try to do it here, but ... cool if someone else do it. one at cd quality and the other really low

IDEAS for JAM we talked in last chats

At 2:00 pm (COL time) we will try to start at time with this jam

CYM gives the signal, in a moment of \*higher intensity\* will start. Just need to be sure everyone is clear and knows they must write "greetings to split" when Cym gives that command around 20minutes into our performance and then 'greetings to split', in different languages. (Like, projection in Croatia. Videovortex Festival. Cym, hello from Vorva Linda, California, Here is the sun in Australia, C'est le printemps à Brusels,...

←582→ 1.Playing cards, dice, coins, casino... about luck : being lucky -> astrology, karma clocks. could be a nice "leitmotiv", a clock , like an old alarm. to use it in BREAKS.

We say the comand: CLOCKS and everyone put clocks in their frames.

2. Drawings, abstract lines, B&W

←581→ 3. ~~ambience~~,landscapes, and using remote webcams.

4. Simulating people making, "Foley sound" . Crunching, steps, claps, hammers, using in the image objects that makes think about sound!

5. Simulating playing instruments, following music.

6.Adapting to less frames.

7.Words to play with:

←544 Luck Nature Weightless Wet Anxious Travel  
←581 Hot Languid Food Soft ~~no~~€y Couples/Pairs Dance Industrial Ancient Magic Cool Depth Fo-cal Shift

8. spaceships, Tesla, transmision, theremyn...  $\leftarrow 539$   
representation of magnetic fields..  $548 \rightarrow$

9. Toys, objects, playhouse

10. try to play simon says.

11. use red , green, bleu patch colors, and contrast B&W images... some times of course colored and what ever you want of course....

THINK about a moment of a little perfomance for 30 minutes, to make musicians do the sound-track live.... (aether9 making images and musicians following)

the interface with 9 frames dissolve interface sometimes some of the frames black abstract lines the teams themselves can decide how to lay things out hell they can move around in just one cell if they want too

IDEAS IN THE AIR of possible STRUCTUREs FOR THE JAM For the JAM I have been talking to musicians to see if they have an structure to follow. Because i think it is very nice to have knoledge of that to prepare something for aether9.

1. One of the musicians will base his part of the JAM direction working with SILENCE in music. 2. Another one will work with a synth and use, from the computer, algoritms like dinamic systems . That will not be repetitive sound se-  
cuences. Some could take a long time, others not.  $\leftarrow 544$  random typical aether atmospheres

1. Writing in skype session , needs of noises, voices, music, strings, punctual "bruitage". 2. Using colors as we have been doing, in frames we want to have particulary "musicalised". Like in SIMON SAYS toy. <http://www.youtube.com/watch?v=2jmVU2eykuI>

ambience

sound effects

foley sound —



# 548

## Jam Session

2009-05-23 00:00:00

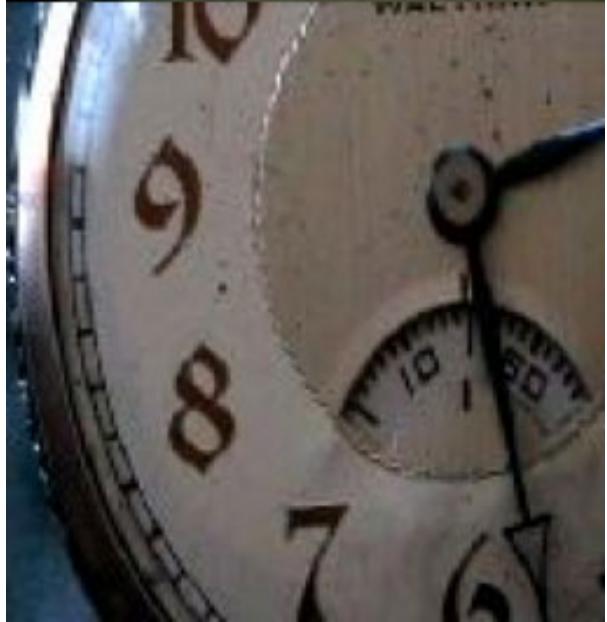
Trans-Sesiones

Museo de Arte Moderno, Medellín  
(Colombia)/Video Vortex 4, Split (Croatia)

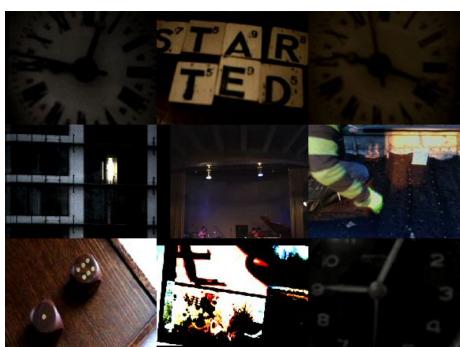
AxelatOr, Boris Kish, Chloé Cramer,  
Christiaan Cruz, Dhanya Pilo, Frauke  
Frech, Judy Nylon, Manuel Schmalstieg,  
Mari Keski-Korsu, Paula Vélez, Vinny Bhagat

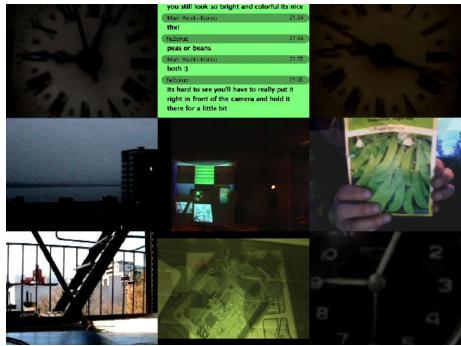
MARATÓN DE IMPROVISACIÓN  
VISUAL REMOTO. AETHER9  
, ACEPTÓ UNIRSE A ESTE  
EJERCICIO DE IMPROVISACIÓN  
Y EXPERIMENTACIÓN  
DURANTE LAS 5 HORAS  
QUE DURARÁ EL JAM.











Cym  
Presenting in Croatia  
video-aether-1904.cc

Paula Vélez  
Documental Projecting in Medellin, Colombia

Mari Keski-Korssu  
Tunnilla Village, Finland

Judy Nylon  
New York, USA

Manuel Schmalstieg  
Neuchâtel, Switzerland

Christian Cruz  
Yorba Linda, California

Mari Keski-Korssu.  
Tunnilla Village, Finland

Chloé Cramer.  
Brussels, Belgium

Boris Kish.  
Brussels, Belgium

Vinny Bhagat, Adelaide,  
South Australia

AxelaToR, Wisconsin, USA

Loko Argenteus: Sun 02:07 Switzerland: Sun 11:07 New Delhi: Sun 14:37 Adeliole: Sun 18:37 Transferring data from aetherproceedings...

# 559

aether proceedings volume 1  
in print

1.1  
30.05.2009

hi list,

so finally i created the first volume of the "aether9 proceedings" print series, where the idea is to collect all the chat sessions occurring before and during performances.

the first issue contains the chat logs of May 2nd and 3rd 2007, during our first performance at Mapping festival 2007.

the PDF file is available here: [http://1904.cc/~aether/material/aether\\_proceedings/](http://1904.cc/~aether/material/aether_proceedings/)

i'm still going to revise this edition and add an Editorial Foreword / Introduction and Conclusion / performers list ... tell me if you have suggestions of what else could/should be included there.

more to follow!

best, manuel

# 560

Audrey Samson

read the publication PDF - i really enjoyed it. partially nostalgia of course, but i really appreciate how the tech discussion is interwoven with script/concept discussion and also occasional absurdities. these processes cannot be clearly divided (or categorised separately as such) and i think it comes out wonderfully in this chat (also there is a nice culmination to the performance - whilst being an anti-climax).

# 561

ok for 22nd

Frauke Frech  
17.07.2009

alright then, without any rehearsal -was just wondering... anyways i like authentic situations better!  
when is starting time on 22nd?  
frauake —

# 562

## 22nd call 9pm Manila time

christiaan cruz  
17.07.2009

For the official Aether Manila Sextet Performer's Call time is 9pm Manila with official show start-time 10pm Manila get your time here: [http://www.worldtimeserver.com/convert\\_time\\_in\\_PH.aspx?y=2009&mo=7&d=22&h=21&mn=0](http://www.worldtimeserver.com/convert_time_in_PH.aspx?y=2009&mo=7&d=22&h=21&mn=0)

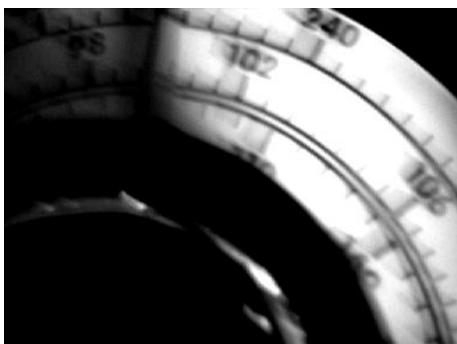
Confirmed performers are: Manuel presentation + performance Paula presentation + performance Mari performance chloe performance christiaan presentation + performance moderator/screen-cap frauake performance Vinny performance Tengal - organizer ASEUM Philippines ?Kim Skype<sup>545</sup> 581→ presentation boris maybe performance

>>>>>>>>>>>>>>>>>>>>>>>>>>>

Presentation meeting is locked in for Sunday Evening Europe 19th of July, Aether skype meeting 11-1pm California 1-3pm Colombia 7-9PM Highlander Time UK 8-10pm Brussels 2-4am Manila/Taipei/HK other times: [http://www.worldtimeserver.com/convert\\_time\\_in\\_US-CA.aspx?y=2009&mo=7&d=19&h=11&mn=0](http://www.worldtimeserver.com/convert_time_in_US-CA.aspx?y=2009&mo=7&d=19&h=11&mn=0) —







580

aether9

2009-07-25 00:00:00

ASEUM

Manila (Philippines)

Christiaan Cruz, Dhanya Pilo, Frauke Frech, Kim Xupei, Manuel Schmalstieg, Mari Keski-Korsu, Paula Vélez, Vinny Bhagat

IMPROVISED TRANSMISSION  
USING A 6-FRAME INTERFACE  
IN COMBINATION WITH LIVE  
MUSICAL PERFORMANCES  
AT THE SABAW MEDIA  
KITCHEN IN MANILA.

581

ASEUM epilogue

christiaan cruz

27.07.2009

Don't fret Chloé,

Manuel experienced the brunt of the term "Filipino Time" Its an island mentality where things always seem to start go or arrive later than proposed or expected. I had figured this would happen so I did not want to burden everyone with rehearsals and other meetings.

←542→ I've been on *čhat* with Tengal since the festival and everything seems to have worked out for the best. It really was the biggest international symposium in that lower region of Asia every assembled and Aether was a big part of it. All the weird technical communications issues and lack of proper fu&gt;i&gt;g aside it really was a Success for the region. I have been involved in earlier symposiums where they were not much more than a website and mailing list. This one had real events and exchanges.

They had lots of fun listening to Manuel do his presentation. Even though we had communications issues and we started slow the large audience still did enjoy listening to Manuel count backwards. All those Filipino artists and students hardly ever hear European accents. Its always Hollywood/TV american english.

←545→ So maybe we could all go to the Philippines in the flesh next year with any new gr&gt;T i&gt;no&gt;€ ? I go there regularly so I wouldn't need a ticket. I'm

sure that fr€€ housing would be available then too.

Also sincere apologies to Vinny who was streaming to dead frames 7-9. We will be sure to Specify that those cells are not working when we use the SEXTET. maybe we could create a warning or flag in the ~~laptop~~.

Thanks to everyone that participated via streaming and or just piping in on the list.  
now on to -> Berlin & then cimatics?  
-christiaan —

←545  
623→

wish to discuss any aspect of the aether9 should express it before, so that we are ready to interact. OK ? See you soon, Chloé (& Boris) —

## 583

### berlin PREPARATION

ideacritik  
12.09.2009

On Sat, September 12, 2009 3:36 pm, 1.1 wrote:  
> i agree with audrey, thinking that it will be very important to focus on > global priorities of the aether project, not only working for the one > performance .... it seemed to me recently that jam-like performances > worked quite well, when enough people are involved. > > talking about phone apps, do any of you people have any experience with > mobile phone platforms, i.e. are you using iphones? nokia linux phones? > google android phones? >

i have a dinosaur phone (not even color display! :) however i could borrow some smart phones from this friend that does the treasuremapper. also if we are serious about the phone idea i could meet him (here in NL) and see if he thinks his thing can merge with ours and how complicated it is technically (i.e. is it feasible to achieve/implement in the berlin week).

otherwise i have no experience with such things... but always willing to learn of course!! so let me know if i should suss out the situation.

> wondering if any "webcam2ftp" application exists for the iphone already?

no clue. does anyone have an iphone? ... (last year all my students did... how depressing).

> looking fwd, > manuel —

## 584

### berlin flat/munich

ideacritik  
16.09.2009

regarding the flat - i also trust your judgement manu.

in addition, i spoke to cym yesterday (IRL!!) and she might be coming as well so i think a bigger flat is best -

i also think it would be nice to have us all in the same space - though that will be extremely intense and ironically diametrically opposite to our usual relationship : )

## 582

### berlin PREPARATION

chloé cramer  
03.09.2009

- HOW? Determine the way we are going to discuss: > are we going to have a moderator? (A person who takes care that anyone has the opportunity to express and also refrains us to spend more time than necessary on each subject) > are we going to work in small groups or altogether? > How much time do we give for general matters and separate topics / how much time for the performance developpment itself. > regarding the performance, knowing how long it takes to develop a performance, it might be good to define it before the actual meeting and start working on it before, in order to spend more "practical rehearsing time" than brain-storming/developpment time. > should we make a schedule with morning, afternoon and night sessions ?

- PREPARATION OF BERLIN In order to have clear and efficient discussion, we propose to reflect before the Meeting. Here are a couple of propositions FOR EVERY PERSON WHO WILL ATTEND THE BERLIN MEETING (physically or remotly): > reflect on the above subjects. > if you have a performance idea, summarize it (setting, story, aesthetic, or any other feature) > prepare a small selection of screenshots (maximum 5) of your favorite aether9 moments (that you find inspiring, beautiful, interesting or whatever) and explain why in a few words (to be presented and discussed at the beggining of the Meeting)

!!! THE IDEA IS NOT TO HAVE BIG MAILING-LIST CONVERSATION NOW !!! We have the chance, to have a physical meeting to communicate more directly. The idea is to prepare this meeting according to the subjects we would like to discuss, and anyone who has strong

←545  
623→

audrey —

## 585

### impotent science

christiaan cruz

19.09.2009

I woke up, made fresh coffee and had perky j-pop playing. Still don't think i'm scientific, romantic or caffeinated enough to respond to you properly audrey. glad you liked the podcast sans the announcer

the list feels warmer than others to me anyways because it feels like a theatre group. and you get a reward kinda feeling too since you actually participate and do things rather than just talk or obsess over them

## 586

Audrey Samson

one of the things  
i have always  
liked the most  
about aether is its  
non-slick, stop-mo-  
tion like and pixe-  
lated aesthetic. for  
me this challenges  
many important  
hypes: -the con-  
stant 'newness' of  
new media (higher  
speed, more pix-  
els, faster cpus, etc)

-the ever higher resolution (which in the end is simply not accessible for most of the world which is also an important aether<sup>9</sup> concern) and most importantly misguided idea that these things contribute to the value of the message.

## 587

### way to berlin

Paula Vélez Bravo

24.10.2009

Tomorrow I will take my plane,  
long trip: Medellín-Bogotá-Madrid-Paris-Berlin.  
see you then monday.

bye

Paula —

## 588

### website details

1.1

25.10.2009

so, i think the new website, even under construction, looks better than the old one ...  
therefore i activated it, the new wordpress site is now at: <http://1904.cc/aether>  
to log into the admin area, you need to go to this adress: <http://1904.cc/aether/wp-admin>  
the old one, for reference, is at <http://1904.cc/aether-v2>

the live interface is still at the same place.  
open the champaign!  
best, manuel —

## 589

### reports of the 1st 1/2 day in residency :

ideacritik  
26.10.2009

dear aethernautes,  
daily reports will be sent to the list with contents of the day's discussion. after initial group discussion we will split off into smaller groups to focus on specific issues detailed below (tentative list). for those remote participants, if you feel there is a topic that interests you particularly and want to give feedback on - please tell us - we try to include remote participation : ) we can do this over IRC for example.

+581

593+

currently present are: boris, judy, manu, frauke, audrey

laure and paula will be joining us this evening. we have arrived at \_\_\_\_\_-micro research today. we have enjoyed a superb vedgetable vindaloo cooked by katil re-energising us for the hours to come : )

the main subjects of discussion we foresee are:  
-website design (manu will give a presentation on the wordpress website at 14:00 tomorrow)  
-technical development (specifics to be determined) -PR (publication - contents, distribution, flipbook, prints) -performance (narrative, formal stuff, content, nomadic idea, storyboard-ing/script, sets/scenography) > directions? i.e. workshops, festivals, vjing [proposals: "urban screen", pact, rote fabrik, okno, mousonturm]  
-financial - grants, sponsorships, agent/producer -saturday's performance (who/what) - dr. mabuse still restaged

question: who would be interested in following the discussion over IRC (irc.freenode.net #aether9)? what timeframe and what discussion do you think is of interest to you?

proposed schedule of the week:

tonight: preparation of slideshow for tomorrow's presentation, initial discussion about saturday's performance

tuesday: offline till 14:00 - painting and preparing gallery space. 14:00 : manu's presentation about website 19:00 : presentation

wednesday + thursday (schedule not yet determined) [chloe and cym arrive in berlin]

friday : 11:00~14:00 : interviews with diana mccarthy rest of the day prepare for saturday's performance

saturday >>> PERFORMANCE

sunday : offline debriefing with diana mccarthy that's all folks!

updates coming daily : )

frauke/audrey

—

## 590

### Fwd: Video-Performance, Rupert Goldsworthy Gallery

1.1  
26.10.2009

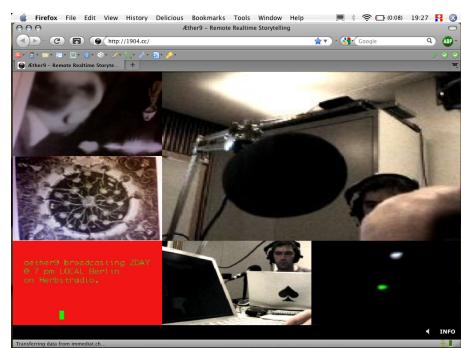
FYI, here is another short compiled version of our press-text, can be useful to send around:

\*\*\*\*\*

rupert goldsworthy gallery is premiering an aethereal performance, a wildly dispersed yet intimate collision of live sounds and images.

Developed by an online networked group of international visual artists/collectives working through Oceania, Asia, the Middle East, Europe, and into the Americas, aether9 is a matrix for video/audio performance, the foundations being distributed authorship, cross-platform, and 'remote' performance of streaming audio and visual material to a nomadic web interface.

>From October 26th to 31st, an intensive real-life residency of members of the aether9 group is held at at \_\_\_\_\_-micro research [berlin], where the artists meet in physical space for the first time. further information: <http://1904.cc/aether/> —





## 593

[Fwd: daily reports -  
aetheric activity 29.10.2009]

ideacritik  
29.10.2009

28.10.2009 - daily report aetheric activity

Morning discussions:

-IRC vs Skype discussion (what are the pros and cons) -division into work groups: \*the radio show group \*the saturday performance group \*PR/publication group

←589  
594→

Radio show group: aether9 was broadcasting on Herpstradio.de in the Berliner Runde radio show at 19:00 CET @ HKW. <http://1904.cc/aether/2009/news/live-on-backyardradio-berlin/> Link in Herpstradio:

<http://herbstradio.org/plan/sendung/8614.html>  
\par #Magazin-Berliner\_Runde-Aether9

PR group: the PR group discussed crucial 'producibles' that will be invaluable to potential up and coming young and wealthy collectors. Such as, the deluxe collector's kit (both digital and tangible) amongst numerous other novelties.

Publication: an aether9 publication is soon to come, including documentation of performances, interviews conducted this week in berlin and an essay by Diana McCarthy. discussions are still going around edition and printing issues.

Performance group: Saturday, aether agents will be directed by doctor Nylon and her assistant from the Rupert Goldworthy Gallery in an attempt to materialise the Californian. This script is an interpretation of Doctor Mabuse by Fritz Lang. Further script development to follow.  
audrey/aether9 group

—  
performance group get your ass on IRC

ideacritik  
29.10.2009

←593  
595→ log in to IRC \_\_\_\_ !!!!!!!!

## 595

mid-way almost the end report

ideacritik  
30.10.2009

yesterday (thursday 29th):

main groups were performance, future directions and pr [#aether9](#).

611→ \*\* we have bought aether9.com & .org domains  
\*\*

Performance: the performance will reflect of what has 'impressed' the aether9 meeting in berlin. for the first time in aether9 history the performance will be partially streamed from a taxi speeding through berlin.

notes: we will insert more documentary in the fiction.

Future directions >> festivals - residencies - workshops - tours - agent

Festivals: \*FLOSS Orientated festivals Interested parties: audrey, Manuel. \*Generic media art festivals: Presenting aether9 as an installation. Interested parties: Manuel. \*Art fairs/biennale Interested parties: Boris

Residencies: Could be dedicated to development of specific aspects: - Software development (with some programmer giving technical support) - pure data patching - Mobile platform support (Symbian, mobile linux...)

workshops: [2 people minimum] [\*move to PD necessary + formal language and notation should be formulated] \*educational context (in art academies and universities) -> the WORKSHOP PDF IS NOW READY TO BE CIRCULATED \*performative context (in festivals) Interested parties: Manu, audrey, Judy, cym

speaking engagements: Interested parties: Judy tours: A group of 3-4 aethernauts could be touring with a performance. Activity in a Festival or a Workshop could be followed by a couple of other dates.

AGENT/Representation: Should contact possible representants. Interested parties: Judy.

Clothing of the performers / Visual identity / in-kind sponsorship We will propose to fashion

## 594

designers to sponsorize the aether9 group with clothes, luggage. Interested parties: cym, Judy  
->PD patch: working with dynabolic boot CD as way around 'shell' object problem. one still uploaded to server! (micro success)  
from the madly working aether9 team in berlin...  
also we are on IRC : )

←446  
617→  
↑594  
597→

Scheduled for October 31st - 21:00 CET  
←548  
600→ Aether9, an ~~experiment~~ in collaborative realtime storytelling is gathering souls in a dramatically online fashion. BERLIN hosts a physical reunion, a seance, workshop, conspiracy, residency, and eventually a performance. wtf

ALL SOULS BERLIN >>>

Tommorow night, Saturday, Halloween, as a culmination of a week long residency @ \_\_\_\_-micro research aether9 will present a live online performance before an audience in the rupert goldsworthy gallery in Berlin.

The wireless building of a mass mind, controlling aether9 agents ...amongst Berliners unaware. Aether9 presents an interpretation of Fritz Lang's Doktor Mabuse streaming from a taxi speeding through Berlin.

Join us online at 21:00 CET -> <http://1904.cc>  
///

about aether9 Aether9 is a collaborative art project exploring the field of realtime video transmission. It was initiated in May 2007 during a workshop at the Mapping Festival in Geneva, Switzerland. Developed by an international group of visual artists and collectives working in different locations (Europe, North and South America) and communicating solely through the Internet, ther9 is a framework for networked video/audio performance, and the collaborative development of dramaturgical rules particular to Internet modes of communication . . The system functions as an open platform for participants of any technical level to transmit imagery in real-time and interact through a structured narrative performance questioning the issues of presence/ absence, remote/local, identity and intimacy in the context of the electronic space.

<http://1904.cc/aether/>

///

residence @ \_\_\_\_-micro research [berlin] <http://www.1010.co.uk/>

/// PERFORMERS

/Judy Nylon /Audrey Samson /Paula Vélez /Chloé Cramer /Frauke Frech /Boris Kish /Laure Deselys /Cym /Manuel Schmalstieg /Christian Cruz /Vinny Bhagat —

## 596

### mid-way almost the end report

alejo  
30.10.2009

eia,  
will try to follow the taxi stream!

On Oct 30, 2009, at 11:26 AM, ideacritik wrote:  
> workshops: [2 people minimum] > [\*move to PD necessary + formal language and notation should be > formulated]

really good news  
:)

> > ->PD patch: > working with dynabolic boot CD as way around 'shell' object problem. > one > still uploaded to server! (micro success) > [shell] is buggy, i can tell from personal experience but just read the ml to confirm if in doubt.. i have replaced it in the locus sonus stream patched by [popen] that is part of the moonlib libraries. other suggestions could use pdlua or pyext. it all depends how simple or complex is what you need to achieve.

> from the madly working aether9 team in berlin... also we are on > IRC : )

will try to jump in to catch up the action, but weather is nice here and this means last bike rides of the year for me.

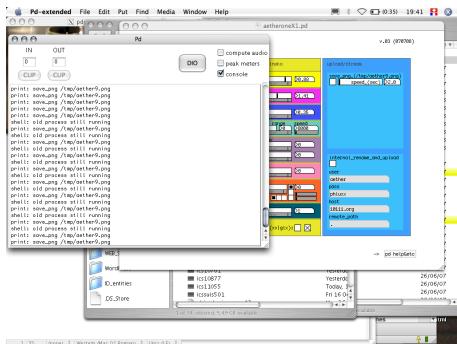
saludos a los lovely anfitriones /a —

## 597

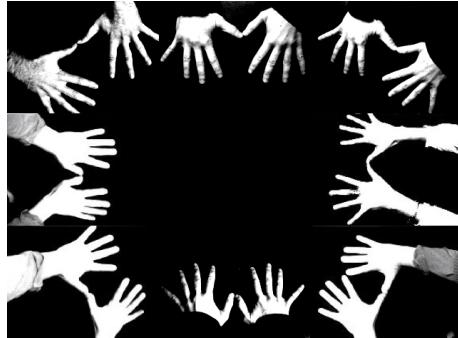
### I add names to the mailing message

Paula Vélez Bravo  
30.10.2009

OFFICIAL STATEMENT FOR IMMEDIATE RELEASE AETHER AGENTS in Berlin coming from Geneva, Rotterdam, New York, Brussels, Medellin, or streaming remotely from Sydney, Yorba Linda



WHO ARE UNAWARE OF THEIR PRESENCE. AETHER9 PRESENTS AN INTERPRETATION OF FRITZ LANG'S DOKTOR MABUSE STREAMING FROM A TAXI SPEEDING THROUGH BERLIN.



## 600 All Souls

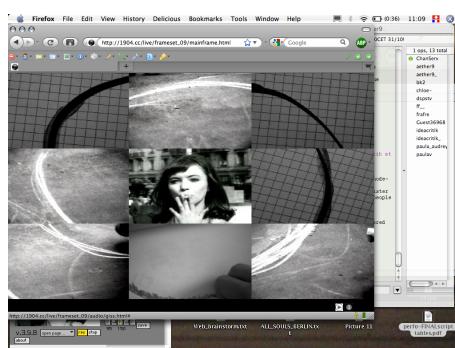
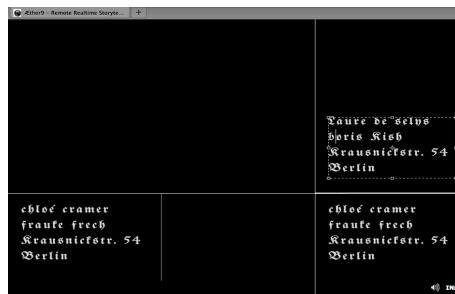
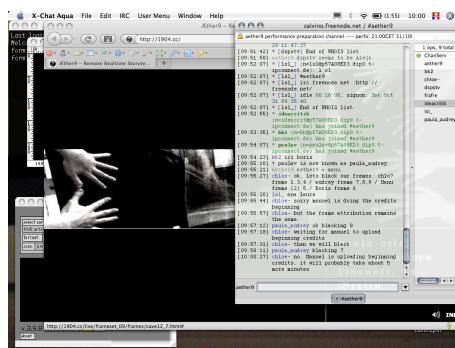
2009-10-31 00:00:00

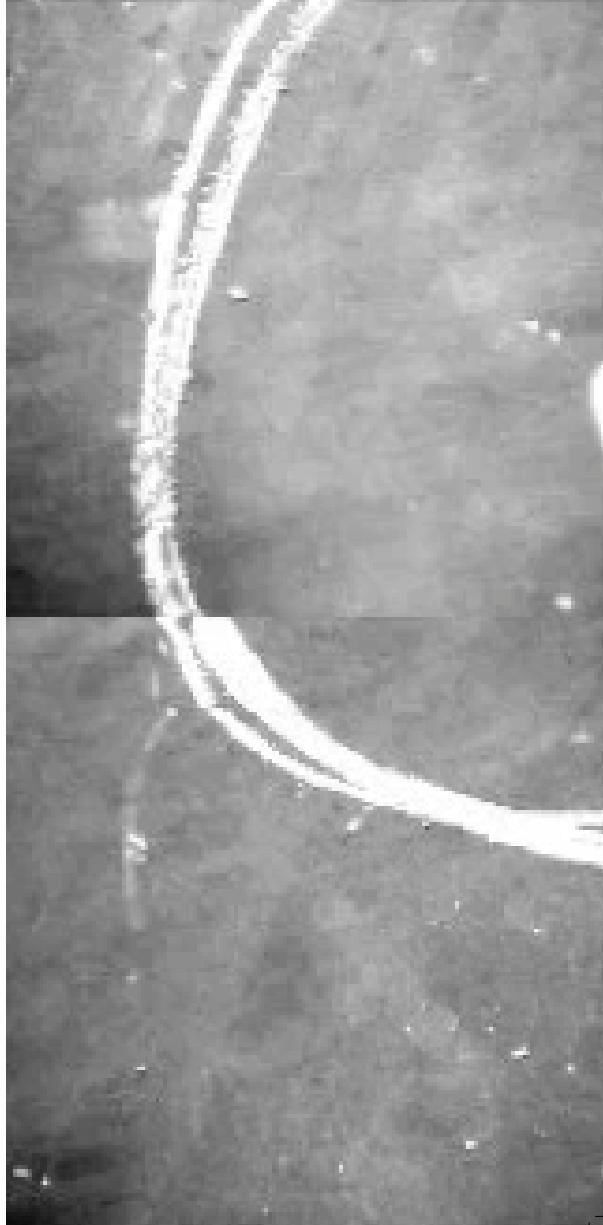
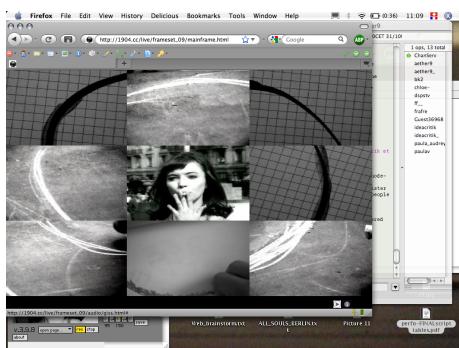
Residency @ \_\_\_\_\_-micro research

rupert goldsworthy gallery, Berlin (Germany)

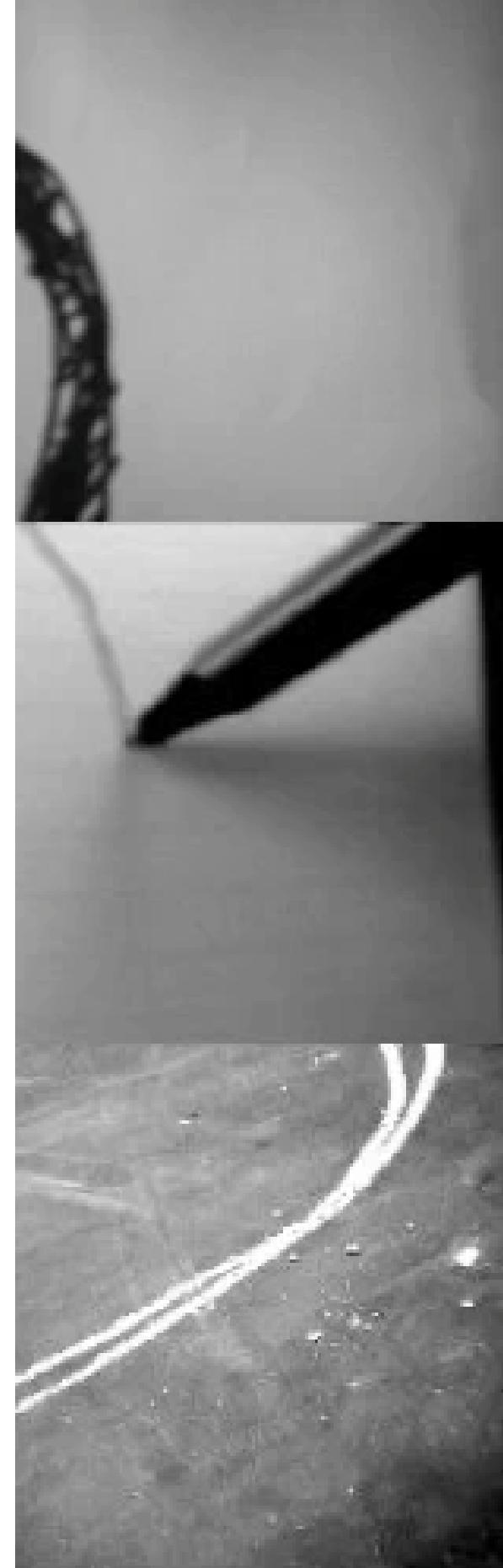
Boris Kish, Chloé Cramer, Christiaan Cruz, cym, Frauke Frech, ideacritik, Judy Nylon, Laure De Selys, Manuel Schmalstieg, Paula Vélez, Vinny Bhagat

SATURDAY, HALLOWEEN,  
AS A CULMINATION OF A  
WEEK LONG RESIDENCY @  
\_\_\_\_\_ -MICRO RESEARCH,  
AETHER9 PRESENTED A LIVE  
ONLINE PERFORMANCE BEFORE  
AN AUDIENCE IN THE RUPERT  
GOLDSWORTHY GALLERY  
IN BERLIN. THE WIRELESS  
BUILDING OF A MASS MIND,  
CONTROLLING AETHER9  
AGENTS AMONGST BERLINERS









# 606

## flat joke and other thoughts from c3cil

chloé cramer  
02.11.2009

myself. if you agree with this pattern (or would like to think about it with me), it could be used for future developpment or for workshops. By the way, I would be interested to lead workshops to guide performance developpment part, without taking part myself. Would be interesting! (In addition, I am now starting a project were 100 people are creating a part of a parade, me and another guy being the artistic coordinator who will eventually "stage direct" and write what comes out from all these inputs...) :

\_ NEEDS FOR A PERFORMANCE:  
\* one person doing only continuity chat and looking at the interface  
\* one person doing music only  
\* one voice person doing the narratives  
\* each image-uploader should deal 2 frames maximum, not more, in order to be really aware and creative, and especially in order to be FASTER.

\_PREPARATION: how to write an efficient script step by step:  
\* brainstorm around a thema connected with smth actual, happening now. think of images, not ideas. think of interaction of frames.  
>> there are very efficient techniques of brainstorm. I learned some recently and think we should try them on. you can have a first collection of homogenous idea in not more than 3 hours.  
\* more accurate brainstorm with maximum 4 people, ending with 4 propositions for a performance-  
\* 1-2 persons, after discussion, write final proposition  
\* 1 person write the text (the story to be told, it can be a poem, whatever, but must be entertaining for the lenght of the performance)  
\* others organise a general disposition of interface, coherent with the story and esthetic/ image choices.  
\* rehearsal: absolutely necessary to do at least one with \*everybody\*.

thank you all and see you soon aetherians, Chloé, analisa, c3cil and the others —

# 607

## flat joke and other thoughts from c3cil

christiaan cruz  
04.11.2009

yes it was nice even remote i felt really close to you all especially at the rehearsal but on to the issues to be resolved.

something has to be done about the uploading problems it plagued us in lebanon and really killed the final minutes of berlin.

did we just have too many people viewing the website for Berlin? I'm assuming this is the root of the problem.

i was able to stream only after restarting max and then deleting the dummy (0kb) images that were writing incorrectly on our servers. but this would only fix it for a minute. There would be write errors immediately after. This was happening to those trying to fix the locked hand and credits frames at the end of our performance. There must be some way to verify the capacity of our servers and anticipate the number of viewers we have for each performance.

the patch does give a red light and an 'error writing image" message. however, there must be a way to prevent this from happening.

streaming for me worked fine during rehearsals when no one was viewing the webpage. But it seems like now that we have a good audience its impossible to perform because you can't stream when too many people are viewing the interface website. It seems all of our servers crash during the performance from too much traffic. Is my assumption correct? If not there must be some other way to correct these upload issues during our performances. It can't be on my end as my isp was not having any problems.

we have some time before manuel's & vinny's shows. We should really try to correct this issue before then.

-christiaan —

## 608

Laure Deselys

It feels like we are more in a digestive moment of our culture of images, narrative, questioning simultaneity in the global world, the

real output is not yet there. It feels also we are squeezed between the contradiction of doing real experimentation and being entertaining.

## 609

meeting

Frauke Frech  
18.11.2009

> i would be in on the 21st. (next saturday) >> //>

this saturday i'm available around noon/1pm. in case loads of us can't be there we could also meet in smaller groups, no? i really need to clear some things within our continuation and also just getting in touch with you again.

after this intense week it suddenly feels so withdrawn again...

hope an rdv works out soon  
excited frauke —

## 610

Paula Vélez

I'm happy we are still working with a slow frame rate when I see results of video high rate examples

## 611

# meeting contents

Vinny Bhagat  
04.12.2009

hi Aethers ..

Sunday is ideal time for a meeting / checks / rehearsal .. [ please , even if some of you are available ]

Monday performance in Adelaide , we are on at 8.30pm Adelaide time and play till 9.30 pm , ie Adelaide (Australia - South Australia) Monday, December 7, 2009 at 8:30:00 PM Brussels : Monday, December 7, 2009 at 11:00:00 AM

please calculate your local times .. checks will start earlier ..

So far the tests i have done , with the wi fi available in the venue [ 1-3 Mb - bandwidth ] and mobile broadband/ USB modem ( varies but often less than equal to 1Mb bandwidth ) ... " slow  $\frac{+581}{622}$ " is the word .. "

I will be using 3 computers in Adelaide with individual internet connections ..

1) Projecting Aethers interface : i would suggest , please remove the audio stream .. Atleast for the interface that we use to stream in venue . At the moment , whats streaming on 1904.cc , takes long time to playback images properly .. there is a long buffering time.. For me in Sydney , its totally fine , because i am on 15Mb+ bandwidth .. For online audience we can make an interface that consists of all the content < which needs faster internet ..

2) To playback my AUDIO[ Syd] in Adelaide : What are your suggestions , i can use Ustream , Live stream or icecast/ Giss Tv setup using p<sup>2</sup> ..  $\frac{+595}{617}$

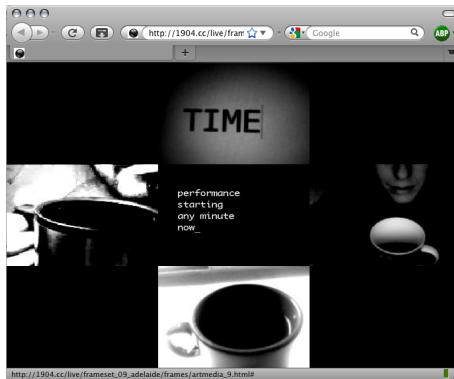
What you suggest ?

3) Stream AV from the performance space in Adelaide

I will write you more soon , please reply, your thoughts n suggestions . Sometime today i will send invites .. people in adelaide are excited and it has been advertised properly over there ..

i have been spending way too much time at work , so apologies for not writing much , i read all your emails , and maintain the circuit of thoughts , inside me ..

Talk to you all soon , beautiful friends .. ' \*bliss \*  
~vinny —





C



http://1904.cc/live/frameset\_09\_adelaide







618

aether<sup>9</sup>

2009-12-07 20:00:00

COMA (Creative Original Music Adelaide)

## The Wheatsheaf Hotel, Adelaide (Australia)

Christiaan Cruz, Dhanya Pilo,  
ideacritik, Manuel Schmalstieg,  
Maria Faya, Vinny Bhagat

# AETHER9 IMPROVISED JAM SESSION IN LIVE COLLABORATION WITH SHIVNAKAUN (VINNY BHAGAT).

619

## report: Adelaide perfor- mance + future

1.1  
08.12.2009

Hi all,

Some short report about the Adelaide performance, to which the Aether9 team contributed: The project was coordinated by Vinny Bhagat (aka Shivnakaun), who was streaming live electro-acoustics from his studio in Sydney (transmitting through giss.tv from a ~~pure~~<sup>data</sup> ~~pure~~<sup>data</sup>)

The stream was (supposedly, I didn't hear it) accompanied live on-location in Adelaide (at The Wheatsheaf Hotel, 39 George St Thebarton) by Kym Gluyas on saxophone. The aether9 interface was projected and visible to the live audience.

The Aethernauts who generated the visuals:  
Christiaan Cruz, Dhanya Pilo, ideacritik, Manuel Schmalstieg, Maria Fava

This was the first participation in the aether9 project for Maria Fava (aka eskotaius), located in Nice (N3krozofit members will remember her from the CeC festival last February, where she was VJing).

The visuals were fully improvised. The performers decided to restrict themselves to a black/white color palette for better graphic coherence. Also, due to the little number of Aethernauts, only 4-5 frames of the interface were used.

We didn't encounter any technical / upload speed issues this time. Except ideacritik who was

617

## Adelaide performance

1.1  
07.12.2009

Hi all, for the Adelaide performance in a couple of hours, some important points:

\* the frameset has been modified - i removed the two "weak servers", nr 4 and 5, that we struggled with during the berlin performance. at the moment i write this, those frames should show black, with an occasional red or blue monochrome appearing.

If you recently accessed 1904.cc, you might use this direct link to make sure your browser doesn't show you an old version: [http://1904.cc/live/frameset\\_09\\_adelaide/](http://1904.cc/live/frameset_09_adelaide/)

\* this means of course that i updated the **server**-list, included with the **Max Patch** – the new list is included with the newest patch, nr 400.

You find it here: [http://1904.cc/~aether/kode/max\\_image\\_upload/](http://1904.cc/~aether/kode/max_image_upload/)

The password of the z7/rar archive is the "old" aether password, the one that's easier to remember.

Meet you in 10 hours:)

Best, Manuel —

still unable to upload to frame 5, although the server feeding this frame has been changed. <sup>624→</sup>  
Very mysterious.

Links to the COMA website (Creative Original Music Adelaide)

<http://www.coma.net.au/news.php> <http://www.coma.net.au/coma-gigs-past.php> [http://www.coma.net.au/band\\_page.php?Band\\_ID=49](http://www.coma.net.au/band_page.php?Band_ID=49)

Link to the performance page I created: <http://1904.cc/aether/2009/news/adelaide-performance/>

Best regards, Manuel

—

## 620

link PD section code + IRC  
in contact

ideacritik  
11.12.2009

PD link?? je cherchais a ajouter PD code dans la section CODE (<http://bin.viator.si/?page=AetherOne> - c'est pas ca - une idee ou il a transpose ca? je ne trouve pas)

i added IRC channel in contact: <http://1904.cc/aether/contact/> (even though its not really 'our' channel)

idea

—

## 621

Christiaan Cruz

I don't think there was an official title to our images in Australia but it seemed linked to loud coffee cups

# 622

## ghost trio - write up....Final (I think)

ideacritik  
12.02.2010

im going with this one from judy (below). it encompasses what you said in french laure and it sounds good. thanx judy! alright - ill keep us all updated on the when/how of this upcoming Ghost Study in amsterdam. laure - will you participate?? boris? cym? audrey

>> <sup>3</sup>Ghost Story<sup>2</sup> aether9 >> Adapted by aether9 from Samuel Beckett's 1976 Teleplay for the BBC, "Ghost > Trio". > Both Beckett and aether9 separate sound from image with a voice-over that > may or may not be located in any of the action frames. Sustained shots of > figures flowing through rooms and across frames, alternate with the > tension > of extreme detail alliterated intimately. In the aether production color > overlays chart the emotional temperature as well. Beckett recognized > televisuality by addressing the audience directly in the voice over. > Aether9, updates having framed the action in a nexus of simultaneous > streaming, further abandoning the notion of temporality and location ( for > both audience and performers) in that which is of the mind's domain. This > time the Beethoven piece gets dubbed with ambient rain and lightning to > further establish a possibility of web delivered emotional tonality. >> Let me know if anyone has any corrections....judy >>

<sup>611</sup>  
<sub>624</sub>

# 623

## ghost trio - found this.

Paula Vélez Bravo  
15.02.2010

We're revealing our adaptation of "Ghost Trio," by Beckett on Saturday December 15th. Written in 1975, taped in '76 and televised on BBC2 in 1977. It is a parallel universe played out in the same slice of time as the first wave of British punk. Beckett, I wish we'd met.

My fellow aethernauts and I would be delighted if you would join us live on-line at our first chance.  
to bring this play from TV to a wider audience. It doesn't matter what you're wearing and

<sup>582</sup>  
<sub>49</sub>

you won't have to worry about how you're getting home.

Members of Aether9 will be performing from Medellin, Yorba Linda, NYC , Brussels, Geneva, and Paris. The audience, those in the same room, will be joined at 'Videomedja 2007' at the Museum of Vojvodina, Novi Sad, Serbia, by two Aether9 artists from Austria and Slovenia who will host the Q & A which follows the performance.

There are no complicated programs or hardware involved. It is easier than getting out of the house. I hope you will look through our site at [www.1904.cc](http://www.1904.cc) where the collaborative process involved is quite transparent, our project laid out, and participants credited. Here we will make the links "to set up your computer" so easy that you will practically fall through them.

You will need to go through one link to find out what the time will be where you are, when it is Saturday at 11:15 PM in Serbia. The second link opens the audience viewing window and a third link leads to instructions to stream sound.

We all wait inside our distractions to see what is outside time, beyond words, without location, and never in complete control ..... Judy Nylon

# 624

## Pixelache sound loop files needed

christiaan cruz  
18.02.2010

create/record sound files yourself or find them from other websites (with credits)

<sup>625</sup>→ ftp your files here <http://cave12.org/~aether/archive/2010.03.26.Helsinki>

just follow these guidelines:

<sup>619</sup>← Installation Sound loop Guidelines This is an 8+ hour Public installation so please select your audio files with these things in mind:

1. Voice reading a text in narratively engaging tone. Can be an essay about aether theories, or narrative. should be possible to understand/follow.
2. Very short audio-loop of only a few seconds, that is interesting to listen to when looping for 1-2 minutes (maybe with slight shift in volume and speed). should not be too disruptive / rhythmic - it should be usable as a background for a reading voice.
3. Avoid annoying sounds or standard crowd noise that would just blend into a large room of talking people.
4. The content relates to the visual material we're streaming

(landscapes of us see below) 5. *ambient* synthesizer or radio wave sounds in upper frequencies. Examples: space sounds - <http://www-pw.physics.uiowa.edu/space-audio/sounds/> aurora sounds - <http://www.auroralchorus.com/> space radio - <http://www.svengrahn.pp.se/sounds/sounds.htm> "LANDSCAPES OF US" (working title)

This idea is inspired somehow by Vimeo group called "The Pictures Don't Move" <http://www.vimeo.com/groups/thepicturesdontmove> and of course Judy's idea about the leaves. Idea would be to create landscapes or sceneries by using different streams: even though each stream is different and from different location, together they create a whole scenery (this is something Aether has done with drawing, I guess, but now it would be live footage). It's pretty simple, here's a sketch that explains a bit: [http://www.artufartsu.net/IMG\\_2438.JPG](http://www.artufartsu.net/IMG_2438.JPG)

But what would be the sceneries, then? Should there be one or more? Could there be themes like, e.g, earth, wind, water and fire? Urban, forest, countryside? What is nature anyways? It should just be your localized nature. Like Judy's idea of shooting out your window. Just pick some image in your area that you can safely stream the whole 8 hours. Or the aethernaut could have different setups say 8 different 1 hour landscapes. I like this change idea.

As of now the 9 aether frames will be like an exquisite corps *landscape* image the top three sky streams the middle 3 frames horizon and the lower 3 earth ground streams A localized scene from your area is preferred

So far we have confirmed Mari Keski-Korsu (possibly streaming in on location)

Christiaan Cruz Manuel Schmalstieg Judy Nylon Paula Vélez Bravo Cym

It'd be nice to 4 or more Aethernauts streaming live landscape so ask Friends and family about availability on Friday March 26th Helsinki time Just introduce them via the list and one of us can setup a *Skype* chat date to help them get used to using the *Datagrid* if needed.

## 625

### residency agence TOPO current situation

ideacritik  
19.02.2010

hi all,

i've been in contact with Eva Quintas president of agence TOPO where i sent a proposal for an

↔622

aether9 residency about a month ago. the current proposal is the following: (it is still to be confirmed whether they accept or not)

5 week residency ending with a performance at the 'geo-web installation' festival at the Cinematheque.

theme: "lost in montreal" this theme addresses the mobility of the actor (to be developed in residency) and the aspect of discovery ('getting lost') linked to cinematographic explorations of the avant-garde (esthetic). (wink wink manu : ) schedule:

week 1-3: (audrey @ TOPO - other agents re-

↔624 motely present) -*part 1* *Datagrid* development -de-

↔628→ velopemnt of mobile interface (method to control

↔624 upload , contrast, etc., actions with a WII con-

↔627 troller) week 4-5: (audrey and chris @ TOPO -

other agents remotely present) -explorations and experimentation with mobile interface -script

-performance

dates (approximate) : mid-may to mid-june 2010

place: montreal

this is perhaps a bad translation and certainly an abreviated version which does not convey the extremely fun aspect of this new prospect of running around town with a magic wand uploading images to the interface. in any case as soon as/if we have confirmation we'll get down to details.

audrey



634→

↔606

↔639

↔625→

## 627

### Set up and concept test of PixelAche 25.3. at 11 am (CET)

Mari Keski-Korsu  
23.03.2010

Hi,

Finally got info about set up in Kerava Art Mu-

seum. They start already in the morning at 8 am

↔618 (CET), but there won't be *electricity* for two

hours, so I think 10 - 11 am (CET) would be a good time for us to start testing our work. This is Thursday 25.3.

John Hopkins is interested in joining our installation. He would like to stream Arizona sunrise at 14:30-15:00, (30min) CET Manu, from where should he download the needed files and also the server listing?

mkk

←625  
629→

## 628

### patch 401

Dhanya Pilo  
24.03.2010

Hi I missed some of the chats, but wanted to know how we have access to these other web cameras? i see it on the ~~Patch~~, but it is some sort of piracy or web channels? wow!

cheers, Dhanya

←625  
629→

## 629

### rehearsal

ideacritik  
24.03.2010

i will be online by 12~12:30 CET tomorrow for rehearsal, i'll be there n available for the afternoon. see some of you tomorrow!

audrey

ps ill be streaming with cym from utrecht(NL), where the botanical gardens of utrecht university used to be. the scenery will include dutch greenery, a stream, probably grey-ish sky and a mansion in the background.

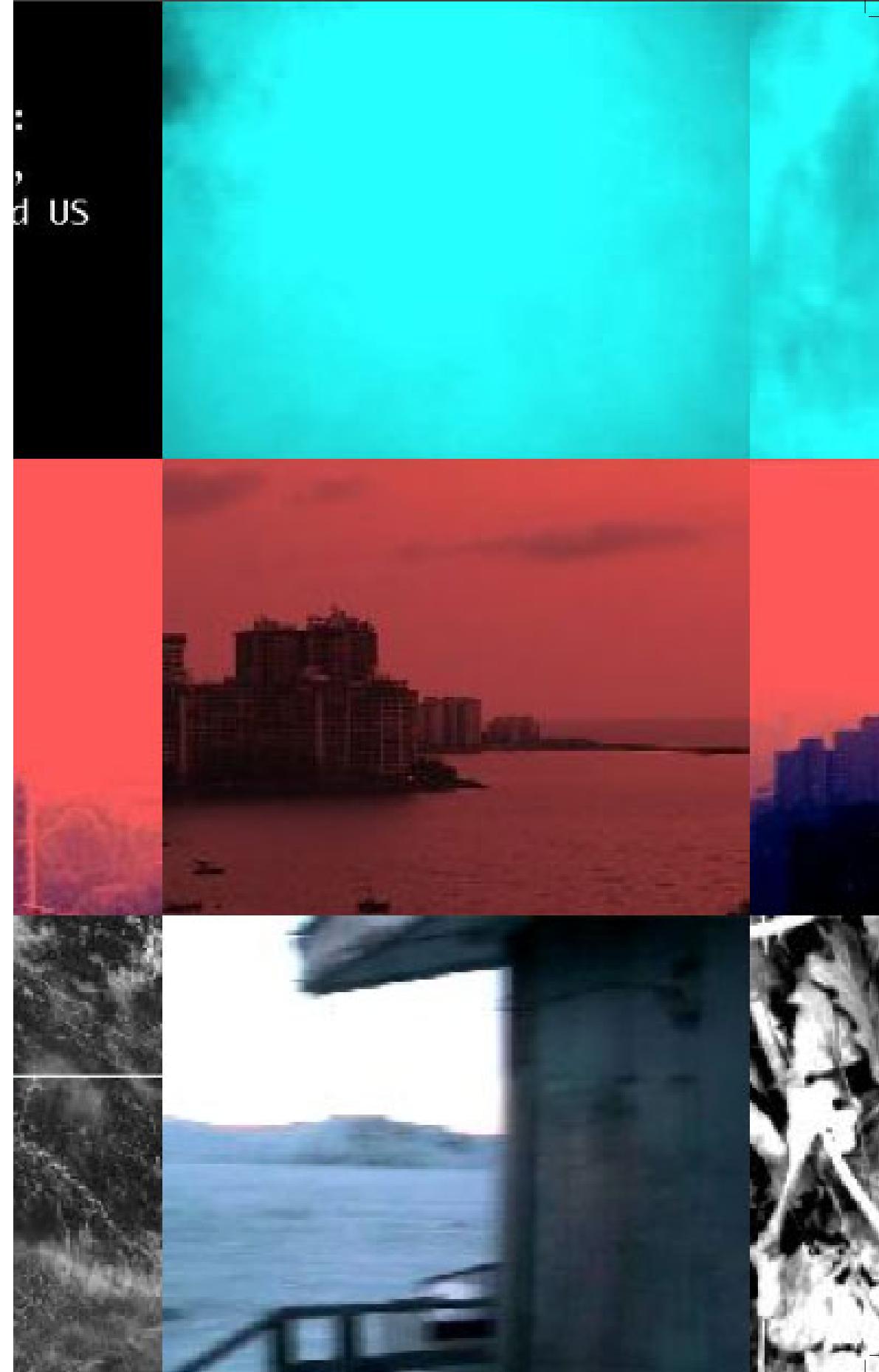
pps this is the webcam of the national dutch weather station (KNMI) which is almost in the backyard from where we will be streaming: <http://www.knmi.nl/webcam/images/ispyle.jpg?20427> (havent tested adress in ~~Patch~~ yet but should work :)

←627  
638→

←628  
639→

streaming LIVE from  
Columbia, CH, F, NL  
Australia, India an...

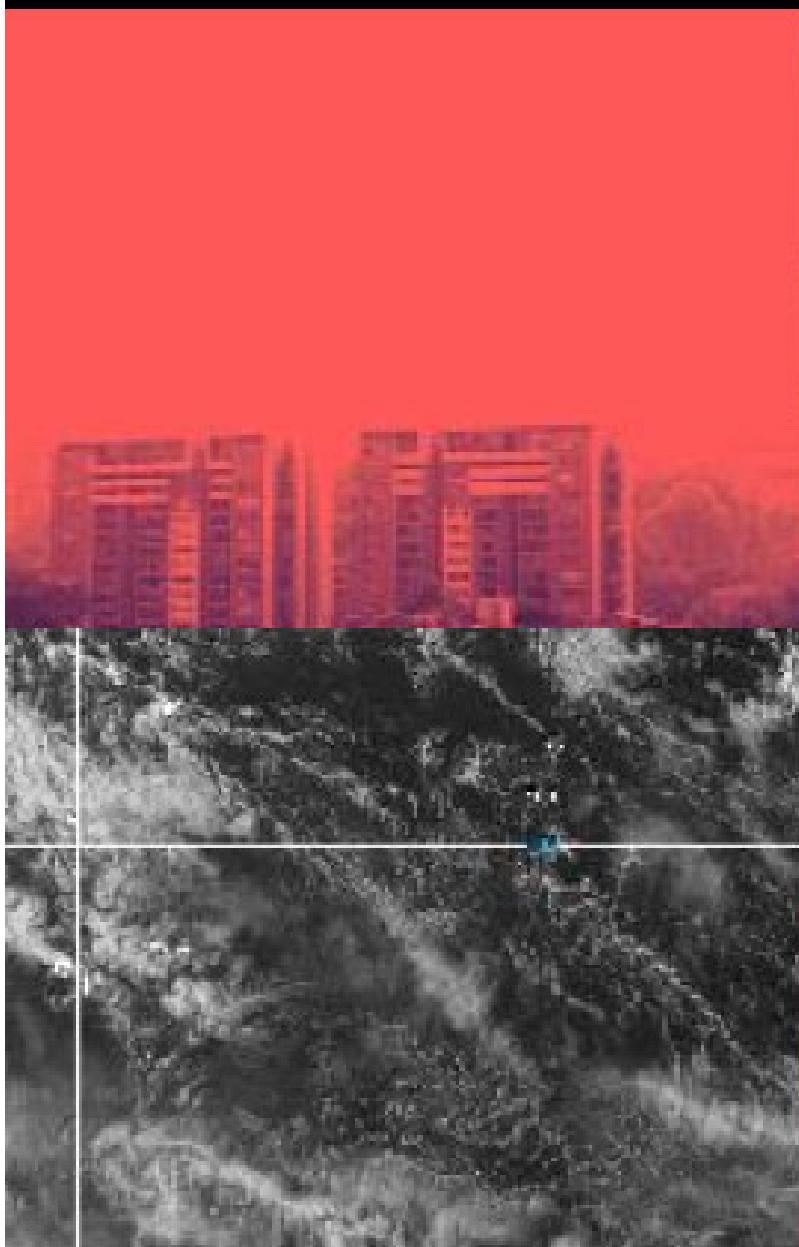
<http://1904.cc>

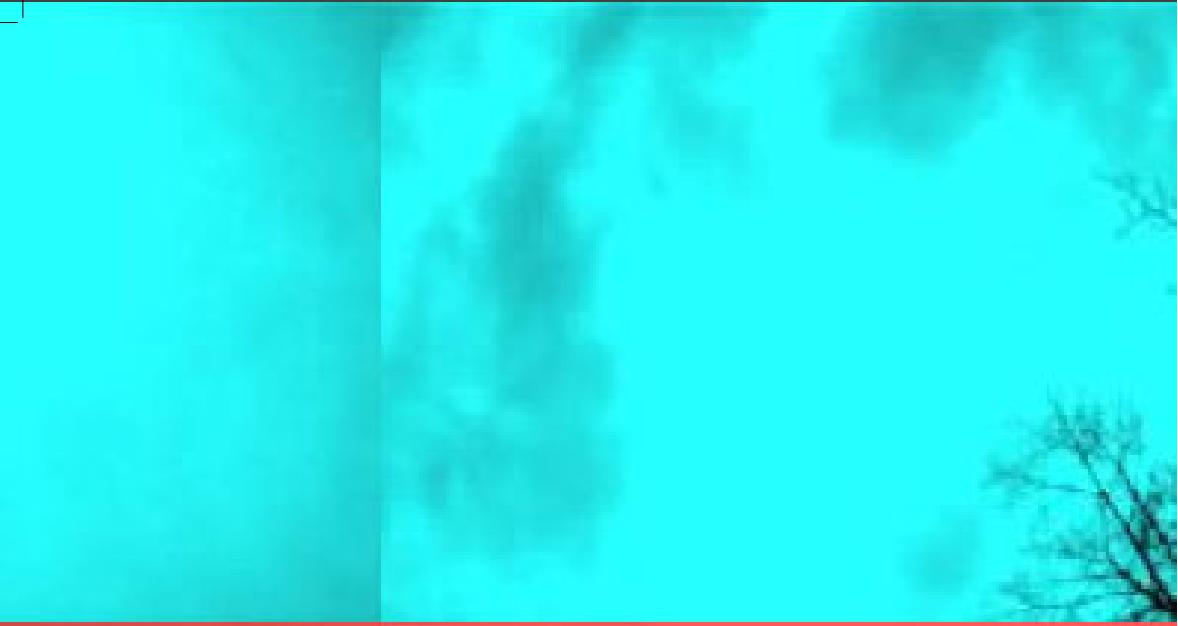




streaming LIVE from:  
Columbia, CH, F, NL,  
Australia, India and US

<http://1904.cc>





# 634

## live at Camp Pixelache

2010-03-26 11:00:00

Camp Pixelache

Kerava Art Museum, Helsinki (Finland)

Christiaan Cruz, cym, Dhanya Pilo, ideacritik,  
John Hopkins, Manuel Schmalstieg, Mari  
Keski-Korsu, Paula Vélez, Vinny Bhagat

---

DURATIONAL PERFORMANCE  
PRESENTED AS AN  
AUDIOVISUAL INSTALLATION IN  
WHICH AETHERNAUTS CREATED  
AN EVER CHANGING landscape .

---

←624  
656→

# 635

## (no subject)

bk  
26.03.2010

Hi list,

i have been totally absent the recent times, but trying to follow the list. i will remain mostly silent until end of april. right now 1904.cc looks and sound heavenly tropical. maybe you are rehearsing. it's truly beautifull.

MERDE for today's performance (as we say in french) !

Boris

# 636

## Helsinki says thank you!

Mari Keski-Korsu  
27.03.2010

Hi,

Manu, Paula, Audrey, Vinny, Cym, Judy, Chris, Dhanya and John. Once more, THANK YOU very much for your hard work and amazing creation in Pixelache Camp yesterday. It was such a nice experience. I also want to apologise once more that I had difficulties on concentrating in between the virtual discussion of us and talking about the work with people in physical space.

Both sides lack in this situation, that's for sure. But I hope you won't hate me, still :)

I uploaded some pics to my Flickr account, I will add them to the Aether9 group after Paula accepts me as a member of it. <http://www.flickr.com/photos/artsufsartsu/sets/72157623587582799/>

Bows, mkk

# 637

## Helsinki says thank you!

Cym Net  
27.03.2010

Hello Mari

Thank you for uploading the photos. The festival looks very nice! After seeing the photos I really think that it is a pity that I couldn't come... But it was a very nice experience to stream with Audrey from the garden. It was so strange to walk around there in this very quiet garden next to a busy street, making pictures from grass, water and clouds, while trying not to loose the connection. Somehow it seemed very bizarre to me, especially to do this live. But it is really nice to get feedback and to see some photos of the installation with the audience. The setting, the projection inside the white cube, is really nice!

# 638

## Helsinki says thank you!

ideacritik  
27.03.2010

On Sat, March 27, 2010 10:28 am, Mari Keski-Korsu wrote: > Hi, >

hi

> Manu, Paula, Audrey, Vinny, Cym, Judy, Chris, Dhanya and John. > Once more, THANK YOU very much for your hard work and amazing creation > in Pixelache Camp yesterday. It was such a nice experience. I also want > to apologise once more that I had difficulties on concentrating in > between the virtual discussion of us and talking about the work with > people in physical space. Both sides lack in this situation, that's for > sure. But I hope you won't hate me, still :> all very understandable - its impossible to be totally present in both physical/virtual :)

> I uploaded some pics to my Flickr account, I will add them to the Aether9 > group after Paula accepts me as a member of it. > <http://www.flickr.com/photos/artsufartsu/sets/72157623587582799/>

>  
i especially like: <http://www.flickr.com/photos/artsufartsu/4466814176/> (our new aether9 'do' ? :)

apart from the usual chaos of our performances i appreciated yesterday for a few reasons. first of all it was nice to be performing for so long (some hours) while people were casually walking in and out of the space (i imagine) because this meant mkk was giving us 'live' feedback on what is getting through to people. comments like - 'yes text helps' - or - 'add a shot of your faces in the loop' - etc.

cym and i were indeed reflecting on what could possibly indicate to viewers that this is live - it is otherwise just pleasant scenery. ideas like adding the occasional mugshot, or the computer in 'the wild' are the start of a list we should elaborate upon.

manu i loved your train and 'wandering' streaming! i also thought that much of the sound that was streaming yesterday was such a huge improvement on our tired sound bank. at one point the music coupled with the image was so fitting - i had a moment - one of those randomly programmed ones...

next perfo coming april 21st in amsterdam - more on that soon.

## 639

### Helsinki says thank you!

1.1  
28.03.2010

Hi all,  
big thanks to Mari for running the show at Camp Pixelache!

It was a very interesting perfo for me as i was testing a new streaming setup: - little AsusEEE netbook (running the ~~Dell~~ in WinXP) - cheapo USB webcam (Aiptek VGA+) - mobile USB web access

The first session was a near total failure, as it was raining heavily, and I realized that it's impossible to operate laptop+cam while holding an umbrella! In addition to that, the botanical garden where I was trying to stream from turned out to be in a no-network zone between two hills.

During the afternoon sessions, rain stopped, and I got used to the process of quickly connecting

←629  
639→

←639  
658→

←629  
662→

←638

the USB modem, entering PIN, launching Max patch, adjusting cam settings, all in a couple of minutes. And as Cym says, it's a very weird and fascinating feeling, sending the live images from a quiet natural outside location.

The connection was surprisingly stable, even in a rolling train there were no disconnections. It looks like switzerland has a dense coverage, apart from mountainous zones. This opens lots of opportunities for outside streaming, and I think the direction of "mobile documentary event coverage" is something to explore, where the "real-time" element can make real sense.

Also, specially in the later hours of the performance, I think we worked out a good sense of composition within our 9 frames (in terms of geometry, colors)... hopefully the sign that there \*is\* some ongoing progress in our familiarity with the tool / framework :)

## 640

### Helsinki

1.1  
28.03.2010

more videos: <http://1904.cc/aether/2010/community-news/trains-forest/>

i just pasted together a few clips that i had the good idea to record while streaming ...

do not forget: the ~~Dell~~ \*has the ability to record\* with the little "rec" button under the preview window ... it creates small quicktime files that don't take much space on the harddrive, so you can record a lot ...

best, m.

## 641

### rain rain rain

ideacritik  
12.04.2010

famous/classic/cult film - rainy scene - rain hitting the window - black n white movie - death - memory --

anyone have any ideas?

we need rain.

audrey

-

## 642

Dhanya Pilo

hi guys, somethings come up and I am sorry, that I am going to be in Qatar and wont be in town or with internet access in doha between the 18th-25th april, I have been invited for a Yachting tournament. so I will not be able to take part in this Aether session.  
Apologies. warmly,  
Dhanya

## 643

Manuel Schmalstieg

hi Dhanya, Yachting in Qatar – that's the most perfect excuse i can imagine to escape from a dark rainy Beckett script

...

## 644

about aether pad

Cym Net  
13.04.2010

do we have a copy of the material on etherpad? if someone has the link to the material, I can try to save or export the aether material that's still on etherpad.  
best, Cym –

## 645

21st april

Vinny Bhagat  
15.04.2010

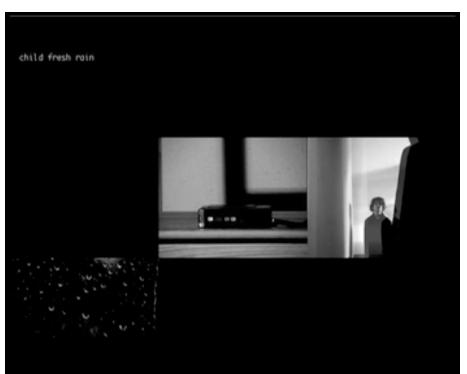
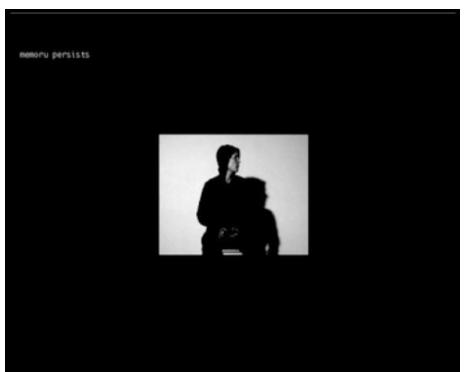
Hi Aethers I can be there if needed .. But I need to understand the script , my role and go through / rehearse before the performance.. It will be 5 am/22.4 in Sydney [ 21hour CET/21.4] , and i can be there till 7.45 am = 23.45 CET .. i am reading (now) the notes on the pad..

v

## 646

Mari Keski-Korsu

ps. this vulcano-dust-flight-crisis would have made a great simultaneous aethernaut-journalist event! I love that we can't fly! :)



# 655

## GhostStudy Amsterdam

2010-04-21 20:30:00

IN THE EVIDENCE OF EXPERIENCE  
- 7 EVENINGS OF LIVE ART

Arti et Amicitiae, Amsterdam  
(The Netherlands)

Christiaan Cruz, cym, ideacritik, Judy Nylon,  
Manuel Schmalstieg, Mari Keski-Korsu,  
Paula Vélez, Catalina Sierra, Pedro Hermelin

---

AN ADAPTATION OF  
SAMUEL BECKETT'S 1976  
TV PLAY GHOST TRIO.

---

# 656

## perfo - amsterdam - feed-back an dso on

ideacritik  
22.04.2010

good afternoon,  
yesterday immediately after the performance maaïke (actress), cym and i had to take everything down in less than 10min. this meant we had to immediately shut down computers, beamers, etc. some feedback from organisers: -beautiful, 'it really worked for me' this kindof slow trance like medium. (in short we are invited to develop something for museumnacht in november - more on that in another email) -maaike was a really great actress (i agree)  
other feedback: -it was really clear that it fell apart (timing, etc). -interesting how you work with a form (telematic performance) that was explored in pre-days of internet and then somehow dropped out.

for my part i would like to thank you all for participating in this unpaid, unexpectedly very demanding, and extremely chaotic performance (+ rehearsals). it was not easy - thanks for hanging in there!!! the performance was certainly not a great success (timing was pretty off) but considering the chaos and the single rehearsal we did quite all right. amsterdam was pretty solid thanks to the script with timing. this countered the lack of timing in the interface.

i think we are at some sort of a x-road. there have been many tensions mounting, namely: diverging ideas about the future of aether9, possible directions, where to invest energy, time, etc.

7→  
i think it is time to organise a chat meeting in which these things can be discussed. i myself have many issues and frustrations with this group at the moment which need to be addressed (especially in light of the upcoming residency). i think the mailing-list is not the place to do this. the fact that misscommunication cannot be immediately addressed in a chat channel can lead to huge unnecessary tensions. i suggest a meeting over the weekend. late enough that columbia/california dont have to again wake up before 7am!  
so suggestions? saturday or sunday evening? (lets say 21:00CET?)  
lets please keep this discussion off list. after all it is 'public'.  
audrey

# 657

## perfo - amsterdam - feed-back an dso on

1.1  
22.04.2010

hi audrey,  
good to read this feedback, and thanks for addressing directly issues of future development of the project.

> i think we are at some sort of a x-road. there have been many tensions > mounting, namely: diverging ideas about the future of aether9, possible > directions, where to invest energy, time, etc.

agreed. interestingly, the two latest performances we did, pixelache and now amsterdam, went into two totally different directions: - using the interface as canvas, working without a storyline, rather exploring rules of visual composition. - following a precise storyline, with characters, precise timing, narrative interrelation of frames.

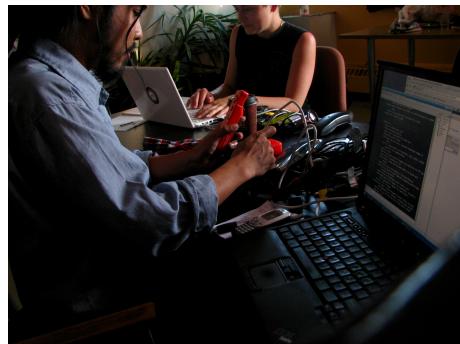
i notice that i find the first option is much closer to my own interests. so for me, that's definitely the direction i would envision to work with. i also wrote about this in the proposal that was sent recently to the list: <http://lists.1904.cc/mailman/private/aether/2010-April/001027.html>

> so suggestions? > saturday or sunday evening? (lets say 21:00CET?)

possible for me on sunday, but rather at 22:00 CET.

best, manuel

Nylon 14:46 OK in NYC for me 10 AM manu  
14:47 that's 11 AM in NYC paula vélez 14:47  
boris? manu 14:47 with daylight saving time  
fe2cruz 14:47 daylight savings gotta check world-  
timeserver.com Nylon 14:47 oh....manu you know  
I never get this right....thanks paula vélez 14:47  
for mari the same hour? Mari Keski-Korsu  
14:47 that's ok for me. i'll see you if can climb  
the tree high enough i have to go now, it was  
very nice talking to you. Nylon 14:48 bye, mari  
(extrait [http://cave12.org/~aether/archive/list\\_archive\\_2008/2009-April/000483.html](http://cave12.org/~aether/archive/list_archive_2008/2009-April/000483.html))



## 658

### included in puredyne?

christiaan cruz

10.05.2010

I'll check it out again for sure. I had a lot of trouble with purdyne on my laptop but that was years ago. It worked well, but never got the resolution of my laptop's LCD right. It'll be interesting to see what has happened since then, but after we finish the Montreal project.

As an update to that: I got a wiimote working to control p@P on a Kubuntu laptop. Audrey's got a functioning PDpatch running on her linux box. We both have working webcams on pd within linux distros. And everyone must put availabilities into the PiratePad and start contributing: <http://piratepad.net/HURO52Sh5K> -c

On 5/7/10, alejo <alejoduque at gmail.com> wrote: >> On May 8, 2010, at 1:17 AM, ideacritik wrote: >>> i can say that this will happen post 26th mai. the schedule for what >> is to >> be done here is very tight. certainly though its something i want to >> look >> into while im in montreal and can talk to the makers IRL.. >> good, thats all i was suggesting, to have a look at it.. not just you > but everyone. > im convinced theres a lot more of potential there in terms of > development. >> also, i never talked with aquessy about it, as said we talked about > toonloop (another application that could be integrated in aethers > workflow.. yes yes not now) > > and about liveDVD's or customized puredynes: > <http://planktum.wikidot.com/> >> cheers, >/a >



## 662

### very small report from mon-treal

ideacritik

18.05.2010

hi all,

chris and i are working our asses off (despite the beautiful beer drinking terasse sitting weather

→658 taking over the city). the alpha alpha ~~Patch~~ is pretty much done - wii remote action up next. im half-way through the script/scenario (will upload

→639 very soon). local actor jordan arseneault has contributed loads to the script/scenario and i think it has tremendous potential!

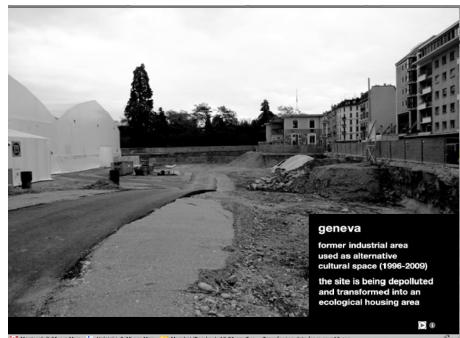
\*\*rectification: may 26th showtime: 19h30CET  
this is confirmed!\*\*

audrey

ps to answer the linux/osx question - we are working on linux exclusively at the moment because we plan (in the future) to make a boot cd (that is os independant, that everyone can use regardless of what operating system they use). so those who want to try it out for now must have a linux system and some patience to install other libraries and etc - or a puredyne type boot cd (i havent tried this either). therefore it is foreseeable that everyone else but the montreal crew ends up using the Max patch for the next gig :) ...that all folks! :)



670→



geneva  
former industrial area used as alternative cultural space (1996-2009)  
the site is being depolluted and transformed into an ecological housing area





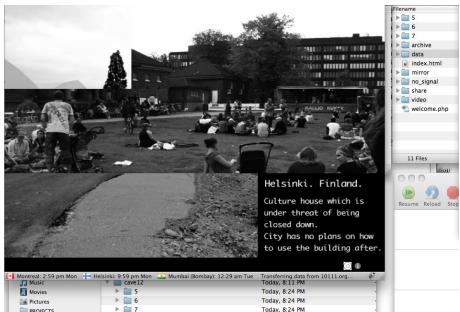


Helsinki. Finland.

Culture house which is under threat of being closed down.

City has no plans on how to use the building after.





# 670

## Montréal aether9 presentation

2010-05-26 19:30:00

SORTIR DE L'ÉCRAN

Société des arts technologiques  
[S.A.T.], Montréal (Canada)

Christiaan Cruz, cym, ideacritik,  
Manuel Schmalstieg, Mari  
Keski-Korsu, Paula Vélez, Vinny Bhagat

---

A PRESENTATION ABOUT THE  
CONCEPTUAL AND TECHNICAL  
DEVELOPMENTS RESULTING  
FROM A RESIDENCY AT AGENCE  
TOPO. EXPLORATION OF  
landscape POSSIBILITIES OF  
TELEMATIC PERFORMANCE  
AS WELL AS AETHER9'S  
NEW pd Patch AND  
WIIMOTE CONTROL OPTIONS.

---

←656  
49→

←662  
47→

**“The aether9 performance was like a hypnotic late night drive... a wall of reality changing softly, gently, always”.**

PJ Norman

Aether9 developed four different kinds of performances with distributed authorship: Theatrical adaptations (Beckett), myth based storytelling (Little Red Riding Hood), duration and simultaneity based pieces for VJ work and installations, and self-scripted stories designed to test our software developments (All Souls). Each style was a venture into the dramatic possibilities for low budget ensemble streamed performance. We built a tabletop alternative to the glossy high production values of advertiser-funded spectacles, playing with the idea of a ‘people to people’ broadcast that was all-inclusive. Everything was shared, previously owned or built by one of us. Our production expenses were kept to a minimum. Aether9 stories have no resolution but are rather like a clip of believable moods or moments strung together and passed back and forth among performers, working like the fingers suspending a cat’s cradle. Once put down, in a dormant state, a cat’s cradle is a loop of string that may be picked up and reanimated at any time. The aether9 interface, looped at the end of a performance, is left idling like a dream engine in neutral gear.

We hacked into traffic cams, surf cams, or private surveillance, using the image compositionally like a filmic B-roll within the 9-frame multicast to suggest place and overcome the claustrophobic atmosphere of webcasts, where you are tethered to camera and computer. The hacked cams also functioned in the story, as does a tiny figure in a Chinese landscape painting, to remind the viewer of the relationship of the talking head or the psychic landscape to the larger external universe. Aether9 provided

a framework for improvising and translating the techniques used by the studios and auteurs in early filmmaking. We used hand held kaleidoscopic lens and lenticular postcards were moved in front of the camera. The doll house in LRRH (Little Red Riding Hood) provided eight different movable tabletop sets, controlled with the knees and feet while both hands are on the camera, there were delightful wolf shadows cast by paper cutouts attached to chopsticks and naturally, there were masks. The functionality of the aether9 software, downloadable from our website, was frequently improved after each performance, to stretch the mobility or facilitate operating requirements of the next show. Without compromising our low tech mandate, while side stepping the limitations put in place by international telecoms, we familiarized ourselves with open code, open culture, and orphaned works. Performing with aether9 was before all else FUN. Interpreting the scripts, sourcing props, writing adaptive code and trying things out at rehearsals was something we each looked forward to. To have a virtual gang of people with whom you only interact creatively is the modern dream in a complicated life. That we sometimes managed three shows a month is telling of how important aether9 became to each performer.

There was really no choice but to develop a ‘hands on’ methodology to using the early software prototypes in live work. You had a lag time of about four seconds before you would see what you had just done. You must anticipate when to change the image the same way you would feel when to ‘ride the beat late’ in jazz. It reminded me of singing through a dub setting on a ‘space-station’ in the old days. The 9-box screen works with the eye, as in the Nicolas Roeg film “The Man Who Fell To Earth” to filter varied information, making a single (or weave of multiples) thought line, composed in the juxtaposition, but coming out of the interstices of the images. During performances this helped set up what may be called a story line or time progression. By setting a low upload speed, we could compensate for different deliveries of bandwidth we confronted in various locations. We realized that at some point in each performance we had to step forward and identify our personal location and sometimes be actually seen for a moment because

the audience did not realize we were working live otherwise. We have used a 6-box screen and even four, but the having nine, the basis of sacred geometry, works best because of the way the eye is wired to the brain. More successfully, we started using both color blocks, referencing 'color field painting', and intermixed blocks of action: the ability to tune color and transparency in the patch (software), to relate the two was crucial. To have... say, six screens throw up solid black, while only three people displayed action to suggest cross screen slow motion movement, required scripting that borrowed from dance notation and simulated animation. We used Skype/IRC as a teleprompter; the chosen 'director of remote coordination' for each performance typing out upcoming script cues via networked text messages. The sound source was limited to one point of origin, to conserve bandwidth and avoid chaotic ambient mixes. There has usually been an aether9 agent present at every performance to introduce the performance and monitor the connection to the servers hosting the aether9 interface. On the occasions when there is an added layer of acting or musical performance on stage, there are two directors (one for the venue stage and one remote) coordinating the performance.

Aether9 was never easily tied to one locality by topic, or nation. We avoided the extremes of the confrontational in religion, politics and sexuality. By passing the lead during performances we could VJ superhumanly long durational performances as we spanned many time zones. Both the performers and the downlink locations moved like a stretched net. All one needed to perform was a camera, a computer with a (Max/Jitter or Pure Data) patch and web access. It's an update of the quote from Jean-Luc Godard "all you need for a movie is a girl and a gun". The expanded cinema of aether9 related the witness to the poet, allowing room for experimentation and impermanence because aether9 was nomadic, shared and autonomous.

It was from the beginning our intention to share everything as we go. We offered workshops and continually involved other creatives in the performances, working alongside of us locally as well as at the downlink point of the aether9 show. Probably the performance that felt the most collaboratively immersed with local artists, was

the show in Beirut that took place outside on Hamra Street at the end of Ramadan. Here we followed an English script among ourselves but gave over the creation of the story's Arabic text, storyline, and live music to local artists. The entire story spun on love and the view of a city where every rooftop is covered with aerials.

Our chosen language was English although only very few of us were native speakers; among us we were holding every passport necessary to perform worldwide without visas and all necessary equipment could fit in carry-on luggage. However, our choice to reach the more remote audiences, those we could not easily otherwise have interacted with, put us out of sync with the largest arts organizations which have become more mainstream and less internationally focused. We thank the forward thinking residencies, gallerists and institutions that reached out to us, without making us conform to grant criteria (always tied to either residence or nationality). It was extremely important psychologically to have a local viewing point and a physical audience when nothing was anchored in a single time or place.

Human behavioral dynamics are the third leg of the support in the development of media practices for the arts. Collaborating with people from different generations and different backgrounds starts off with a difficulty in a long distance exchange of revelatory experience based truths. The slow but ever-changing performances that aether9 produced were meditations for the performers. The performances were sometimes loosely scripted, spontaneous, but there was a graphic score for overall visuals from which we improvised. We often prepared together via IRC/Skype chats by compiling text lists of symbolic objects like clocks, sea shells, or by selecting image fields like the color, royal blue or silver foil and worked these objects on camera within the personal landscapes of our settings around the world. Using instant messages in this way, language becomes gestural; grammar and spelling are never corrected unless meaning is lost or the text is shown to the audience. There were times when conversation switched to French if just the French speakers were on line. There was an arc of time over which we got to know each other, without exchanging personal details, revealing ourselves by the

selection of objects and showing our work-spaces on camera. Slowly unveiling.

The Berlin residency was the first time many of us met after working together for about two years. I still have not met all the aether agents, but Berlin provided a surprisingly smooth transition to working face to face. This was also the first chance we had to use 'internet-on-the-go' USB keys; we scripted on the spot to test our first nomadic live transmission. Watching the characters moving across Berlin in a taxi heading toward us... everything they were seeing was streamed to the gallery wall in real-time; it was a breakthrough moment for future low-tech theatrical scripting. Most of the performances we scripted 'in house' were designed to test new ideas about how we might use our software or refine the software after failures. All of these pieces were performed only once. The only two scripts we performed more than once were the adaptation of Beckett and LRRH, the decoding of the Little Red Riding Hood myth.

In preparing to do something with Beckett's 1977 "Ghost Trio" teleplay, for BBC2, we considered that while he worked on it in London he was himself immersed in the ground zero of punk. Was this a melancholy memory of youth or another impending apocalypse at this point in his life? We watched a 1965 super 8 that has now vanished from the web, filmed in a empty run down 'old law' tenement apartment in NYC. It was written by Beckett, starred Buster Keaton and a Chihuahua and director Alan Schneider must have been there too. Who did what off camera; who knows. It blew the dust off some of the sacredness of Beckett's work. He was game for experiments. We were true to his script except where the technology available to us was not taken into account in his direction. He might have appreciated Beethoven's Fifth Piano Trio dubbed and mixed with NYC traffic horns, leaking through from the street, all the way to the Oude Kerk in Amsterdam or having the wet child of his 'spirit world' streamed from another continent. Again, who knows?

Aether9, from the beginning was offering inclusion to participants at differing stages in the development of their art practice and technical proficiency. We had very different skill sets and we all wanted aether9 to be truly multidisciplinary, showing the 'human hand' in our creation: including sculpture and drawings on camera,

sound composition, authoring both code and script, and all translation was handled among us. Interest in our progress was facilitated by a FB group, aether9's mailing list, news links from member's sites, our own aether9.org wiki, as well as venue/gallery listings. We gave interviews about aether9 within the interested community; but generally we rushed headlong into performance without stopping to merchandise anything like a T-shirt, and spent very little time asking for money. Time was of the essence. As video conferencing and communication over distance became commonplace and ubiquitous, aimed at families spread over several localities or corporate tele-conferencing, the novelty that attracted us to this project slowly faded. Today multiple stream video conferencing is a pay-to-play offering on Skype Premium. Over half of us have changed our countries of residence and have gone on to other projects in emerging media. We remain in touch; our experiments in communication technology as aether9 have expanded our imaginations and shaped our dramaturgical considerations.

Judy Nylon