# Ossama Ahmed

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Education
ETH Zürich
MSc. Robotics, Systems & Control
McGill University
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\$ control
Zürich, Switzerland
Sep. 2018 - Sept. 2020
Sep. 2013 - Dec. 2016

## **Skills**

- Languages and Frameworks: C++, Python, C, Java, Tensorflow, PyTorch, Mujoco, Bullet and ROS.
- **Relevant Coursework:** Advanced Machine Learning, Deep Learning, Machine Perception, Vision for Robotics, Model Predictive Control, Causality, Bayesian Statistics, System Identification, Autonomous Mobile Robots, Linear Systems Theory.

# **Industry Experience**

DeepLite.ai June. 2018 - Sep. 2018

Applied Research Scientist - Consultant

BEng. Software Engineering

Montreal, QC

Montreal, QC

- Engineered a <u>neural network optimizer</u> that improves speed, size and efficiency for on-device inference of neural networks.
- Improved the compression rate of neural networks by 15X using reinforcement learning.
- Tools used: Python, Tensorflow and PyTorch

**Qualcomm** June. 2017 - June. 2018

Machine Learning Software Engineer

Toronto, ON

- Designed and developed a tool that parses and optimizes Tensorflow graphs for faster runtime of neural networks on <a href="Snapdragon">Snapdragon</a> mobile devices using CPU, DSP or GPU.
- Implemented inference algorithms and GPU kernels for the different layers needed to support SOTA perception models.
- Tools used: C++, Python, Tensorflow, Caffe, Caffe2 and CUDA

# **Research Experience**

### **Montreal Institute for Learning Algorithms (MILA)**

Oct. 2020 - Present

Visiting student Researcher - Prof. Yoshua Bengio

Montreal, QC

• Research on motion planning using model-based learning methods.

#### **Max Planck Institute for Intelligent Systems**

Visiting student Researcher - Prof. Bernhard Schölkopf

Feb. 2020 - Sept. 2020 Tubingen, Germany

- Developed and released <u>CausalWorld</u>, a novel robotics manipulation library for generalization in reinforcement learning.
- Collaborated with a team of engineers and researchers to launch the <u>Real Robot Challenge</u> as part of the <u>open dynamic</u> <u>robot initiative</u> where participants can use a farm of real robot manipulators as a cluster computing service.
- This work was covered by multiple news articles including IEEE Spectrum and Digital Trends.
- Tools used: C++, Python, Tensorflow, ROS and Bullet

### Learning and Adaptive Systems Lab, ETH Zurich

Oct. 2019 - Feb. 2020

Master's student Researcher - Prof. Andreas Krause

Zurich. Switzerland

- $\bullet \ \ Implemented \ and \ benchmarked \ a \ model \ predictive \ controller (MPC) \ that \ uses \ a \ bayesian \ network \ to \ plan \ under \ uncertainty.$
- Released <u>blackbox mpc</u> library for MPC with sampling-based optimizers to enable fast prototyping of new optimizers.
- Tools used: Python, Tensorflow and Mujoco

#### **Robotic Systems Lab, ETH Zurich**

Feb. 2019 - July. 2019

Master's student Researcher - Prof. Marco Hutter

Zurich, Switzerland

- Designed a legged locomotion controller for ANYmal robot that uses imitation learning to imitate different walking gaits.
- Successfully developed a <u>simulated environment</u> of the ANYmal robot using Mujoco physics engine for training controllers.
- Tools used: C++, Python, Tensorflow, ROS and Mujoco

# Reliable Silicon Systems Lab, McGill University

May. 2016 - May. 2017

Research Assistant - Prof. Brett Meyer

Montreal, QC

- Leveraged machine learning to develop a neural architecture search engine that design quantized models for FPGAs.
- Tools used: Python, Tensorflow and Theano

### **Publications and Posters – (link)**

- "CausalWorld: A Robotic Manipulation Benchmark for Causal Structure and Transfer Learning" under review at ICLR 2021
- "Neural Networks Designing Neural Networks", Hardware and Algorithms for Learning On-a-chip (HALO) 2016 Poster

# **Notable Projects** – (full portfolio at <u>link</u>)

- Online Adaptation using Graph Neural Networks in Model-Based Reinforcement Learning
- Deep 3D Human Pose Estimation
- Sparse Monocular Visual Odometry Pipeline
- Local Exploration Based on Truncated Signed Distance Field Map using Reinforcement Learning,