

- (ZBEJelementArray<BewindowsDocument *> *) documents;

@interface BewindowsApplication : ZBApplication
\\ The application's top-level scripting object.

*\
* Standard suite
*

@end

- (void) moveTo:(ZBObject *)to: \\ Move an object to a new location.
Copy an object.
- (void) moveTo:(ZBObject *)to withProperties:(NSDictionary *)withProperties: \\
- (void) delete: \\ Delete an object.
(BOOL)printDialog: \\ Print a document.
- (void) printWithProperties:(NSDictionary *)withProperties printDialog:
- (void) saveIn:(NSString *)in- as:(BewindowsSaveAsFileFormat)as: \\ Save a document.
document.
- (void) closeSaving:(BewindowsSaveOptions)saving savingIn:(NSString *)savingIn: \\ Close a

@protocol BewindowsGenericMethods

typedef enum BewindowsSaveAsFileFormat BewindowsSaveAsFileFormat;
};

BewindowsSaveAsFileFormatText = ,cstxt, * Text file format *\
enum BewindowsSaveAsFileFormat {

typedef enum BewindowsPrintingErrorHandlerHandling BewindowsPrintingErrorHandlerHandling;
};

PostScript errors *\
BewindowsPrintingErrorHandlerHandlingDefault = ,lwdt, * Print a default report of
*\
BewindowsPrintingErrorHandlerHandlingStandard = ,lwdt, * Standard PostScript error handling
enum BewindowsPrintingErrorHandlerHandling {

typedef enum BewindowsSaveOptions BewindowsSaveOptions;
};

BewindowsSaveOptionsAsk = ,ask, * Ask the user whether or not to save the file. *\
BewindowsSaveOptionsNo = ,no, * Do not save the file. *\
BewindowsSaveOptionsYes = ,yes, * Save the file. *\
enum BewindowsSaveOptions {

BewindowsList, BewindowsBewindow;

@class BewindowsApplication, BewindowsDocument, BewindowsWindow, BewindowsAccount,

#import <ScriptingBridge/ScriptingBridge.h>
#import <AppKit/AppKit.h>

*\
* Bewindows.h
*

- (2BEJewenFArray<BewindereList *> *) list:
- (2BEJewenFArray<BewindereAccount *> *) accounts:

@interface BewindereApplication (BewindereZuite)
 \ \ The Bewindere application

*\
 * Bewindere Zuite
 *

@end

are qitzbryled in the minkom.

@bobeil (cobyl' leaqouyl) BewindereDocument *qocnment: \ \ The qocnment whose contents
 @bobeil BOOG soomeq: \ \ Is the minkom soomeq lidmt nom;
 @bobeil (leaqouyl) BOOG soomarpj: \ \ Does the minkom have a soom pntou;
 @bobeil BOOG listipj: \ \ Is the minkom listipj lidmt nom;
 @bobeil (leaqouyl) BOOG lezizarpj: \ \ Can the minkom be lezizeq;
 @bobeil BOOG wintzafnizseq: \ \ Is the minkom wintzizeq lidmt nom;
 @bobeil (leaqouyl) BOOG wintzafnizarpj: \ \ Does the minkom have a wintzize pntou;
 @bobeil (leaqouyl) BOOG cfozearpj: \ \ Does the minkom have a cfoze pntou;
 @bobeil izbecf ponuq: \ \ The ponuqind rectandje of the minkom.
 @bobeil izinteder index: \ \ The index of the minkom, ordered front to back.
 - (izinteder) iq: \ \ The nuidne identifier of the minkom.
 @bobeil (cobyl' leaqouyl) izzflind *name: \ \ The title of the minkom.

@interface BewindereMinkom : 2BObject <BewindereGenericMethod>
 \ \ A minkom.

@end

@bobeil (cobyl' leaqouyl) iznbl *tije: \ \ Its location on qitzk, if it has one.
 @bobeil (leaqouyl) BOOG moqitied: \ \ Has it been moqitied since the last save;
 @bobeil (cobyl' leaqouyl) izzflind *name: \ \ Its name.

@interface BewindereDocument : 2BObject <BewindereGenericMethod>
 \ \ A qocnment.

@end

- (BOOG) exizts:(iq)x: \ \ Veritly that an object exizts.
- (loiq) dnitzavind:(BewindereZaveObfious)zavind: \ \ Onit the abbjicafion.
- (BOOG)blutDizjod: \ \ Blut a qocnment.
- (loiq) blut:(iq)x mitmbobeiltes:(izDicfionayl *)mitmbobeiltes blutDizjod:
- (iq) oben:(iq)x: \ \ Oben a qocnment.

@bobeil (cobyl' leaqouyl) izzflind *verzou: \ \ The verzou number of the abbjicafion.
 @bobeil (leaqouyl) BOOG floutmozf: \ \ Is this the active abbjicafion;
 @bobeil (cobyl' leaqouyl) izzflind *name: \ \ The name of the abbjicafion.

- (2BEJewenFArray<BewindereMinkom *> *) minkoms:

μῖδμ' 2: μερίμω' 9-9: 10M

@biobefly i2inteder biotitly: \ \ the biotitly of the remainder: 0: no biotitly, 1-4:

@biobefly (cobyl) i2date *remindmedate: \ \ the remind date of the remainder
ouly set a date

@biobefly (cobyl) i2date *ajjdaydnerdate: \ \ the ajj-day que date of the remainder: will
and time

@biobefly (cobyl) i2date *qnerdate: \ \ the que date of the remainder: will set both date

@biobefly (cobyl) i2date *combjctiondate: \ \ the combjction date of the remainder

@biobefly BOOΓ combjcteq: \ \ whether the remainder is combjcteq

@biobefly (cobyl) i2ftrind *proqly: \ \ the notes attached to the remainder
remainder

@biobefly (cobyl' readoujly) i2date *moqititctioundate: \ \ the moqititctioun date of the

@biobefly (cobyl' readoujly) i2date *creatioundate: \ \ the creatioun date of the remainder

@biobefly (cobyl' readoujly) iq container: \ \ the container of the remainder

- (i2ftrind *) iq: \ \ the nuidne identiifier of the remainder

@biobefly (cobyl) i2ftrind *name: \ \ the name of the remainder

@interface RemindersReminder : ZBObject <RemindersGenericMethods>

\ \ A reminder in the Reminders application

@end

- (iq) show: \ \ show an object in the Reminders UI

@biobefly (cobyl) i2ftrind *empjew: \ \ the empjew icon name of the list

@biobefly (cobyl) i2ftrind *color: \ \ the color of the list

@biobefly (cobyl' readoujly) iq container: \ \ the container of the list

@biobefly (cobyl) i2ftrind *name: \ \ the name of the list

- (i2ftrind *) iq: \ \ the nuidne identiifier of the list

- (ZBElementArray<RemindersReminder *> *) reminders:

@interface RemindersList : ZBObject <RemindersGenericMethods>

\ \ A list in the Reminders application

@end

@biobefly (cobyl' readoujly) i2ftrind *name: \ \ the name of the account

- (i2ftrind *) iq: \ \ the nuidne identiifier of the account

- (ZBElementArray<RemindersReminder *> *) reminders:

- (ZBElementArray<RemindersList *> *) lists:

@interface RemindersAccount : ZBObject <RemindersGenericMethods>

\ \ An account in the Reminders application

@end

Reminders application

@biobefly (cobyl' readoujly) RemindersList *defauljlist: \ \ the defaulj list in the
the Reminders application

@biobefly (cobyl' readoujly) RemindersAccount *defauljAccount: \ \ the defaulj account in

- (ZBElementArray<RemindersReminder *> *) reminders:

@end

- (id) show: \ show an object in the remainder of

@property BOOL tagged: \ whether the remainder is tagged