```
// The top level scripting object for Photos.
*\
 * Photos Suite
@end
Photos
matching the search string. Identical to entering search text in the Search field in
- (NSArray<PhotosMediaItem *> *) searchFor:(NSString *)for_; // search for items
spotlight search results
- (void) spotlight:(id)x; // Show the image at path in the application, used to show
- (void) resumeSlideshow; // Resume the currently-playing slideshow.
- (void) pauseSlideshow; // Pause the currently-playing slideshow.
- (void) previousSlide; // Skip to previous slide in currently-playing slideshow.
- (void) nextSlide; // Skip to next slide in currently-playing slideshow.
- (void) stopSlideshow; // End the currently-playing slideshow.
slide show from a list of media items, an album, or a folder.
- (void) startSlideshowUsing:(NSArray<PhotosMediaItem *> *)using_; // Display an ad-hoc
an album.
- (void) add:(NSArray<PhotosMediaItem *> *)x to:(PhotosAlbum *)to; // Add media items to
(BOOL)usingOriginals; // Export media items to the specified location as files
- (void) export:(NSArray<PhotosMediaItem *> *)x to:(NSURL *)to usingOriginals:
skipCheckDuplicates: (BOOL)skipCheckDuplicates; // Import files into the library
- (NSArray<PhotosMediaItem *> *) import:(NSArray<NSURL *> *)x into:(PhotosAlbum *)into
- (void) quit; // Quit the application.
- (void) open:(NSURL *)x; // Open a photo library
- (BOOL) exists:(id)x; // Verify that an object exists.
@property (copy, readonly) NSString *version; // The version number of the application.
@property (readonly) BOOL frontmost; // Is this the active application?
@property (copy, readonly) NSString *name; // The name of the application.
@interface PhotosApplication : SBApplication
// The application's top-level scripting object.
*\
* Standard Suite
\*
PhotosMoment;
@class PhotosApplication, PhotosMediaItem, PhotosContainer, PhotosAlbum, PhotosFolder,
#import <ScriptingBridge/ScriptingBridge.h>
#import <AppKit/AppKit.h>
*\
 * Photos.h
\*
```

@interface PhotosApplication (PhotosSuite)

- (SBElementArray<PhotosContainer *> *) containers;
- (SBElementArray<PhotosAlbum *> *) albums;
- (SBElementArray<PhotosFolder *> *) folders;
- (SBElementArray<PhotosMediaItem *> *) mediaItems;

@property (copy, readonly) NSArray<PhotosMediaItem *> *selection; // The currently
selected media items in the application

@property (copy, readonly) PhotosAlbum *favoritesAlbum; // Favorited media items album.
@property (readonly) B00L slideshowRunning; // Returns true if a slideshow is currently running.

@property (copy, readonly) PhotosAlbum *recentlyDeletedAlbum; // The set of recently deleted media items

@end

// A media item, such as a photo or video.
@interface PhotosMediaItem : SBObject

@property (copy) NSArray<NSString *> *keywords; // A list of keywords to associate with a media item

@property (copy) NSString *name; $\/\$ The name (title) of the media item.

@property (copy) NSString *objectDescription; // A description of the media item.

@property BOOL favorite; $\/\/$ Whether the media item has been favorited.

@property (copy) NSDate *date; // The date of the media item

- (NSString *) id; // The unique ID of the media item

@property (readonly) NSInteger height; // The height of the media item in pixels.

@property (readonly) NSInteger width; // The width of the media item in pixels.

@property (copy, readonly) NSString *filename; // The name of the file on disk.

@property (readonly) double altitude; // The GPS altitude in meters.

@property NSInteger size; // The selected media item file size.

@property (copy) id location; // The GPS latitude and longitude, in an ordered list of 2 numbers or missing values. Latitude in range -90.0 to 90.0, longitude in range -180.0 to 180.0.

- (PhotosMediaItem *) duplicate; // Duplicate an object. Only media items can be duplicated

- (void) spotlight; // Show the image at path in the application, used to show spotlight search results

@end

// Base class for collections that contains other items, such as albums and folders
@interface PhotosContainer : SBObject

(NSString *) id; // The unique ID of this container.
 @property (copy) NSString *name; // The name of this container.
 @property (copy, readonly) PhotosFolder *parent; // This container's parent folder, if

- (void) spotlight; // Show the image at path in the application, used to show spotlight search results

any.

// An album. A container that holds media items
@interface PhotosAlbum : PhotosContainer

- (SBElementArray<PhotosMediaItem *> *) mediaItems;
- (void) delete; // Delete an object. Only albums and folders can be deleted.

@end

// A folder. A container that holds albums and other folders, but not media items
@interface PhotosFolder : PhotosContainer

- (SBElementArray<PhotosContainer *> *) containers;
- (SBElementArray<PhotosAlbum *> *) albums;
- (SBElementArray<PhotosFolder *> *) folders;
- (void) delete; // Delete an object. Only albums and folders can be deleted.

@end