CS 3100, Fall 2020, Asg-11, 100 pts

Please fill the notebook u1234567_asg11_Prob1234.ipynb within 21_NPC_Lambda and submit that. You are also required to submit a .png file called bdd1.png.

1. (25 points), AR The topic of this assignment problem is Running the BDD tools located at

http://formal.cs.utah.edu:8080/pb1/BDD.php to understand Boolean logic, and the core of NP-completeness reductions.

Someone wants to implement the following functions:

• The magnitude comparison function < (written lt) defined over bits a3,a2,a1,a0 and b3,b2,b1,b0. In particular, a3 a2 a1 a0 < b3 b2 b1 b0 must be true exactly when the magnitude of the unsigned binary nibble a3 a2 a1 a0 is less than that of the nibble b3 b2 b1 b0.

Examples: 0100 < 1100, 0100 < 0101, etc.

• The magnitude comparison function > (written **gt** in the BDD file) defined over bits a3,a2,a1,a0 and b3,b2,b1,b0. It is defined similar to how < was defined.

Examples: 1100 > 0100, 0101 > 0100, etc.

• The equality function = (written eq in the BDD file) defined over bits a3,a2,a1,a0 and b3,b2,b1,b0.

Examples: 1100 = 1100, 0101 = 0101, etc.

• Someone using our BDD tool has come up with the following definitions. Your task is to help the person debug his/her construction. Due to the symmetry of their construction, they trust ltl and gtl to be both right or wrong. Similarly, they trust ltl and gtl to be both right or wrong. They also trust eq's definition. They need help with which pair ltl,gtl or ltl,gtl to trust. They also need help with size-control of the BDD:

```
#1 Var_Order : a3, a2, a1, a0, b3, b2, b1, b0

#2 Var_Order : something else

lt1 = (~a3 & b3) | (~a2 & b2) | (~a1 & b1) | (~a0 & b0)

gt1 = (a3 & ~b3) | (a2 & ~b2) | (a1 & ~b1) | (a0 & ~b0)

lt2 = ~a3 & b3 | (a3<=>b3) & (~a2 & b2 | ((a2<=>b2) & (~a1 & b1 | (a1<=>b1) & ~a0 & b0)))

gt2 = a3 & ~b3 | (a3<=>b3) & (a2 & ~b2 | ((a2<=>b2) & (a1 & ~b1 | (a1<=>b1) & ~a0 & ~b0)))

eq = (a3 <=> b3) & (a2 <=> b2) & (a1 <=> b1) & (a0 <=> b0)

#3 Main_Exp : lt1 & gt1

#4 Main_Exp : lt2 & gt2

#5 Main_Exp : (lt1 & ~gt1) <=> lt1

#6 Main_Exp : (lt2 & ~gt2) <=> lt2
```

- (a) (5 pts) Which Var_Order (#1 or #2) do you recommend, and why? What is a good criterion for picking a variable ordering that results in smaller BDD sizes? (about 2 bullets)
- (b) (5 pts) When you enable #3 as the Main_Exp, does the resulting BDD suggest that 1t1 and gt1 are correct? Also, when you enable #4 as the Main_Exp, does the resulting BDD suggest that 1t2 and gt2 are correct? Explain in clear bullets (about 2) by reading the resulting BDDs, saying which of the expressions are correct (1t1,gt1 or 1t2,gt2).
- (c) (5 pts) When you enable #5 as the Main_Exp, does the resulting BDD suggest that lt1 and gt1 are correct? Also, when you enable #6 as the Main_Exp, does the resulting BDD suggest that lt2 and gt2 are correct? Explain in clear bullets (about 2) by reading the resulting BDDs, saying which of the expressions are correct (lt1,gt1 or lt2,gt2).
- (d) (5 pts) What is the main flaw in lt1/gt1? (about 2 bullets)
- (e) (5 pts) How is this flaw fixed in lt2/gt2? (about 2 bullets)
- 2. (25 points), XL Refer to Figure 16.9 of our book. Here, a formula called ϕ is given. Drop the last conjunct of ϕ , calling the resulting formula ϕ_1 .
 - (a) (5 points) Enter this formula in the syntax of the provided BDD tool. Answer in your notebook, in the space provided, how you entered this formula.

```
Var_Order : x1 x2 ...
```

(b) **(5 points)** Submit the PNG file you obtain for this BDD in your ZIP as a file called bdd1.png. You can save the image by right-clicking on it.

Next, obtain the satisfying assignment for ϕ_1 . Write it in the syntax

```
x1 = Value (True or False)
x2 = Value (True or False)
x3 = Value (True or False)
```

as given by the outline in the notebook.

(c) (10 points) In the NP-completess proof, there is a mapping reduction employed in Figure 16.9. Describe the cliques generated by ϕ_1 according to the construction rules of this mapping reduction.

How many 3-cliques (or *triangles*) are allowed by ϕ_1 ? (Answer in the notebook) Also list them as follows, one per line. Recall that a literal is something like x or !x.

List as x1,x1,x2: literal, x1,x1,!x2: literal2, !x1,!x1,x2: literal3

- (d) (5 pts) Suppose someone comes up with a P-time solver for cliques. How does this allow you to obtain a P-time solver for 3-SAT? Describe
 - in **two clear sentences** reflecting your understanding. Use any two sentence forms to express: we just want to see how you are thinking.
- 3. (25 points, LT) SAT, while being NP-complete, is a "workhorse of a tool." This problem asks you to get a taste of running a SAT tool and seeing how things are encoded. Specifically, you will be running CryptoMinisat on a SAT formula. You don't need to install this tool: merely go to page 265 of our book, consult Figure 16.10, and presto—there is a link to this tool that you can click! When you do this, the tool comes up with a prefilled formula. There is a Play button that you can click whereupon it solves the SAT instance.

This assignment asks you to replace this SAT instance with something bigger: specifically, the Pigeonhole problem (hole6.cnf) from

https://people.sc.fsu.edu/~jburkardt/data/cnf/cnf.html. Just click the above link, and get the hole6.cnf file, and plunk the CNF into the buffer.

Hit "play" and report on the execution time (you can look at your phone's clock). If under 2 seconds, say "negligible" for your answer!

How much time would such a problem take through brute-force enumeration of 2^n combinations on a computer that takes a microsecond per variable combination (the n is the number of variables used in the Pigeonhole problem)? **HINT:** Here is how you read the contents of a CNF file:

- (a) (5 points) CryptoMinisat runtime: SOLUTION: some time OR Negligible.
- (b) (5 points) 2^n runtime estimation. (Your solution here.)
- (c) (15 points) List six facts that you found interesting about Boolean SAT in these articles:

https://cacm.acm.org/magazines/2009/8/34498-boolean-satisfiability-from-theoretical-hardness-to-practical-success/fulltext

and

https://en.wikipedia.org/wiki/Boolean_satisfiability_problem

Anything that interested you is fine – theoretical or practical. Please offer 1-2 sentences per point that interested you.

4. (25 points), SV Euclid's method to compute the greatest common divisor of two natural numbers can be specified in the Lambda syntax as:

gcd = lambda x: lambda y: y if (x==y) else <math>gcd(x-y)(y) if (x>y) else gcd(x)(y-x)

(a) (5 points) Much like we computed fact to be Ye(prefact) (see Chapter 18), compute the following: pregcd using a Ye application. Notice that pregcd is curried (Page 311 defines curried functions); but that does not matter yet (computing gcd from pregcd works the same despite having a curried function of two arguments).

Define pregcd in this manner, and then gcd

- (b) **(5 points)** Evaluate these:
 - gcd(450)(6000)
 - gcd(450)(6001)
 - gcd(450)(6002)
 - gcd(450)(6003)
 - gcd(453)(6003)
- (c) (15 points) (In this problem, we use () or [] interchangeably, for visual clarity.) Show that Y_e is indeed a fixed-point combinator. That is, show that for any G, we get

$$Y_e G = G(Y_e G)$$

Here are a few steps of the derivation; finish this:

- $Y_eG = (\lambda f.(\lambda x.(xx)[\lambda y.f(\lambda v.((yy)v))])G$
- (Apply Beta reduction to pull in G, and get)
- $\bullet \ = (\lambda x.(xx)[\lambda y.G(\lambda v.((yy)v))])$
- ... finish the remaining steps; it will involve two more Beta reductions and one Eta reduction.