

```
#include <stdio.h>
/* Define struct */
struct student_records
{

};

int main( )
{

}
```

```
#include <stdio.h>
#include <string.h>

struct ingredients          // ingredients struct.
{
    int bread;              // Slices of bread
    float pb, jelly;        // Ounces of peanut butter and jelly
};

struct sandwich            // sandwich struct
{
    char name[30];          // Name of the sandwich
    struct _____ yum;   // ingredients struct named yum inside of sandwich
};

int main ( )
{
    struct _____ lunch, *ptr;    // Declare sandwich struct named lunch and a
                                      // pointer to a sandwich struct named ptr

    printf ("%s\n %d slices\n",
    printf ("%f oz\n %f oz\n",
}
```