Table of Contents

Chapter 1:	Genetic Synthesis of Recurrent Neural Networks	1
Introduc	ction	1
Background		
Networl	k Architecture	6
Goals of this Research		9
Overvie	w of the Thesis	9
Chapter 2:	The Standard Genetic Algorithm	11
Introduc	ction	11
Natural and Artificial Evolution		12
The Genetic Algorithm		13
Genetic Operators		
Selectiv	e Pressure	18
Population Size and Mutation Rate		
Mixed S	Specimen Populations	20
Chapter 3:	The XOR Problem	23
Introduction		23
Network Fitness		24
Experiments and Results		27
Discuss	ion of Results	35
Chapter 4:	Enhancing the Genetic Algorithm	38
Introduc	ction	38
Gray Scale Encoding		40
Introduction		40
E	xperiment	41
R	esults	42
Tournament Selection		44
In	ntroduction	44
E	xperiment	45
R	esults	45
Steady State progression		47
In	ntroduction	47
Experiment		47
Results		
Mixed Size Population		
Introduction		
E	xperiment	51

Results	52
Conclusion	55
Chapter 5: Learning Finite State Machines	
Introduction	
Network Structure and Fitness	
Experiments and Results for the Tomita #4 FSM	
Initial Results	
Complementary Clock Inputs	64
Sequential Biased Fitness Function	
Experiments and Results for the Parity FSM	
Discussion of Results	
Chapter 6: Balancing an Inverted Pendulum	73
Introduction	
Network Structure and Fitness	75
Experiments and Results	77
Discussion of Results	80
Chapter 7: Discussion and Further Work	83
Introduction	83
Applicability of GAs to RNNs	83
Practical Issues of Applying GAs	
Future Work	
Finding Better GA Parameters and Methods	
Incorporating Lamarckism	
Variable Length Genome Representations	
Conclusion	
Appendix A: Effects of Genetic Parameters on Population	
Appendix A: Diversity	93
Ribliography	