

879	000726*	001000	000174	12740	MOV	A,H	
880	000727*	001000	000336	12760	FDIVB:	SBI	0
881	000730*	000000	000000				JSUBTRACT MIDDLE ORDER
882	000731*	001000	000147	12780	MOV	H,A	
883	000732*	001000	000170	12800	MOV	A,B	
884	000733*	001000	000336	12820	FDIVB:	SBI	0
885	000734*	000000	000000				
886	000735*	001000	000107	12840	MOV	B,A	
887	000736*	001000	000076	12860	FDIVG:	MVI	A,0
888	000737*	000000	000000				JGET HIGHEST ORDER
889	000740*	001000	000336	12880	SBI	0	
890	000741*	000000	000000				JSUBTRACT THE CARRY FROM IT
891	000742*	001000	000077	12900	CMC		
892	000743*	001000	000322	12920	JNC	FUIV2	
893	000744*	000000	000755*				JSET CARRY TO CORRESPOND TO NEXT QUOTIENT BIT
894	000745*	000000	000716*				JGET OLD NUMBER BACK IF WE SUBTRACTED TOO MUCH
895	000746*	001000	000062	12940	STA	FUIVG+1	
896	000747*	000000	000737*				JUPDATE HIGHEST ORDER
897	000750*	000000	000744*				
898	000751*	001000	000361	12960	POP	PSW	
899	000752*	001000	000361	12980	POP	PSW	
900	000753*	001000	000067	13000	STC		JTHE SUBTRACTION WAS GOOD
901	000754*	001000	000322	13020	XCH		JGET PREVIOUS NUMBER OFF STACK
902	000755*	001000	000301	13040	FDIV2:	POP	B
903	000756*	001000	000341	13060	POP	H	JNEXT BIT IN QUOTIENT IS A ONE
904	000757*	001000	000171	13080	MOV	A,C	JJNCH AROUND NEXT 2 BYTES
905	000760*	001000	000074	13100	INR	A	JWE SUBTRACTED TOO MUCH
906	000761*	001000	000075	13120	DCR	A	JGET OLD NUMBER BACK
907	000762*	001000	000037	13140	RAR		JARE WE DONE?
908	000763*	001000	000072	13160	JM	ROUND8	JSET SIGN FLAG WITHOUT AFFECTING CARRY
909	000764*	000000	000034*				JPUT CARRY IN MSB
910	000765*	000000	000747*				JWE ARE DONE
911	000766*	001000	000027	13180	RAL		
912				13200	IFE	LENGTH,<	JWE AREN'T, GET OLD CARRY BACK
913				13220	CALL	SHFTLO>	
914				13240	IFN	LENGTH,<	JROTATE EVERYTHING LEFT ONE
915	000767*	001000	000173	13260	MOV	A,E	
916	000770*	001000	000027	13280	RAL		JROTATE EVERYTHING LEFT ONE
917	000771*	001000	000137	13300	MOV	E,A	JROTATE NEXT BIT OF QUOTIENT IN
918	000772*	001000	000172	13320	MOV	A,D	
919	000773*	001000	000027	13340	RAL		
920	000774*	001000	000127	13360	MOV	D,A	
921	000775*	001000	000171	13380	MOV	A,C	
922	000776*	001000	000027	13400	RAL		
923	000777*	001000	000117	13420	MOV	C,A>	
924	001000*	001000	000051	13440	DAD	H	JROTATE A ZERO INTO RIGHT END OF NUMBER
925	001001*	001000	000170	13460	MOV	A,B	JTHE HO BYTE, FINALLY!
926	001002*	001000	000047	13480	RAL		
927	001003*	001000	000107	13500	MOV	B,A	
928	001004*	001000	000072	13520	LDA	FUIVG+1	JROTATE THE HIGHEST ORDER
929	001005*	000000	000737*				
930	001006*	000000	000764*				
931	001007*	001000	000027	13540	RAL		

932	001010*	001000	000062	13560	STA	FUIVG+1	
933	001011*	000000	000737*				
934	001012*	000000	001005*				
935	001013*	001000	000171	13580	MOV	A,C	
936	001014*	001000	000062	13600	D		JADD ONE TO EXPONENT IF THE FIRST SUBTRACTION
937	001015*	001000	000063	13620	ORA		J DID NOT WORK
938	001016*	001000	000302	13640	JNZ	FUIV1	JTHIS ISN'T THE CASE
939	001017*	000000	000720*				
940	001020*	000000	001011*				
941	001021*	001000	000345	13660	PUSH	H	
942	001022*	001000	000041	13680	LXI	H,FAC	JSAVE PART OF NUMBER
943	001023*	000000	000426*				JGET POINTER TO FAC
944	001024*	000000	001017*				
945	001025*	001000	000063	13700	DCR	H	JDECREMENT EXPONENT
946	001026*	001000	000341	13720	POP	H	JGET NUMBER BACK
947	001027*	001000	000302	13740	JNZ	FUIV1	JDIVIDE MORE IF NO OVERFLOW OCCURED
948	001030*	000000	000720*				
949	001031*	000000	001023*				
950	001032*	001000	000303	13760	JMP	OVERR	JOVERFLOW!!
951	001033*	000000	000267*				
952	001034*	000000	001030*				
953							
954							
955				13800	JCHECK SPECIAL CASES AND ADD EXPONENTS FOR FMULT, FDIV		
956				13840	JALTERS A,B,H,L		
957				13880	IFE	LENGTH=2,<	
958				13900	MULDVS:	MVI	A,377
959				13920	MULDVA:	XCH	1000,056
960				13940	XRA	A	JENTRY FROM DDIV, SUBTRACT EXPONENTS
961				13960	LXI	H,ARG=1	JHVI L* AROUND NEXT BYTE
962				13980	MOV	C,M	JENTRY FROM DMULT, ADD EXPONENTS
963				14000	H		JGET POINTER TO SIGN AND HO OF ARG
964				14020	MOV	B,H	JGET HO AND SIGN FOR UNPACKING
965				14040	MOV	L,A>	JINCREMENT POINTER TO EXPONENT
966	001035*	001000	000170	14060	MULDI:	MOV	A,B
967	001036*	001000	000067	14080	ORA	A	JSAVE ADD OR SUBTRACT FLAG
968	001037*	001000	000312				JIS NUMBER IN REGISTERS ZERO?
969	001040*	000000	001077*		JZ	MULDV2	
970	001041*	000000	001033*				JIT IS, ZERO FAC AND WE ARE DONE
971	001042*	001000	000175	14100	MOV	A,L	
972	001043*	001000	000001	14120	LXI	H,FAC	JGET ADD OR SUBTRACT FLAG
973	001044*	000000	001023*				JGET POINTER TO EXPONENT
974	001045*	000000	001040*				
975	001046*	001000	000256	14140	XNA	M	JGET EXPONENT
976	001047*	001000	000200	14160	B		JADD IN REGISTER EXPONENT
977	001050*	001000	000107	14180	MOV	B,A	JSAVE IT
978	001051*	001000	000307	14200	RAR		JCHECK FOR OVERFLOW
979	001052*	001000	000250	14220	XRA	B	JOVERFLOW IF SIGN IS THE SAME AS CARRY
980	001053*	001000	000170	14240	MOV	A,B	JGET SUM
981	001054*	001000	000362	14260	JP	MULDV1	JWE HAVE OVERFLOW!!
982	001055*	000000	001076*				
983	001056*	000000	001044*				
984	001057*	001000	000306	14280	ADI	200	JPUT EXPONENT IN EXCESS 200

985	001060'	000000	000000			
986	001061'	001000	000167	14300	MOV	M,A
987	001062'	001000	000312	14320	JZ	POPHRT
988	001063'	000000	000630'			JSAVE IT IN THE FAC
989	001064'	000000	001035'			IFNE HAVE UNDERFLOW; RETURN.
990	001065'	001000	000315	14340	CALL	UNPACK
991	001066'	000000	001272'			UNPACK THE ARGUMENTS
992	001067'	000000	001063'			
993	001070'	001000	000167	14360	MOV	M,A
994	001071'	001000	000053	14380	UXK	H
995	001072'	001000	000311	14400	RET	
996				14420	IFN	EXTFNC,<
997	001073'	001000	000357	14440	MLDVEX1	FSIGN
998	001074'	001000	000057	14460	CMA	
999	001075'	001000	000341	14480	POP	H>
1000	001076'	001000	000267	14500	MULDY1	OKA A
1001	001077'	001000	000341	14520	MULDY2	POP H
1002				14540	IFE	LENGTH,<
1003				14560	JM	OVERR
1004				14580		UNDERFLOW
1005				14600		UNDERFLOW == FALL INTO ZERO
1006				14620		
1007				14640		
1008				14660		
1009				14680		
1010				14700	ZERO	XRA A
1011				14720	STA	FAC
1012				14740	RET>	
1013						IFZERO A
1014						IFZERO FAC
1015				14800	IFN	LENGTH,<
1016	001100'	001000	000362	14820	JP	ZERO
1017	001101'	000000	000175'			UNDERFLOW
1018	001102'	000000	001066'			
1019	001103'	001000	000303	14840	JMP	OVERR>
1020	001104'	000000	000267'			OVERFLOW
1021	001105'	000000	001101'			
1022						
1023						
1024				14900		
1025				14920		
1026	001106'	001000	000315	14940	MUL10:	CALL
1027	001107'	000000	001240'			MOVVF
1028	001110'	000000	001104'			IFGET NUMBER IN REGISTERS
1029	001111'	001000	000176	14960	MOV	A,B
1030	001112'	001000	000267	14980	OKA	A
1031	001113'	001000	000310	15000	RZ	
1032	001114'	001000	000306	15020	AOI	2
1033	001115'	000000	000002			IFGET EXPONENT
1034	001116'	001000	000332	15040	JC	OVERR
1035	001117'	000000	000267'			IFRESULT IS ZERO IF ARG IS ZERO
1036	001120'	000000	001107'			IFIT IS
1037	001121'	001000	000107	15060	MOV	B,A
						IFMULTIPLY BY 4 BY ADDING 2 TO EXPONENT
						IFOVERFLOW;1
						IFRESTORE EXPONENT

1038	001124'	001000	000315	15080	CALL	FADD
1039	001125'	000000	000025'			IFADD IN ORIGINAL NUMBER TO GET 5 TIMES IT
1040	001124'	000000	001117'			
1041	001125'	001000	000041	15100	LXI	H,FAC
1042	001126'	000000	001044'			IFADD 1 TO EXPONENT TO MULTIPLY NUMBER BY
1043	001127'	000000	001125'			
1044	001130'	001000	000064	15120	INR	M
1045	001131'	001000	000300	15140	RNZ	
1046	001132'	001000	000303	15160	JMP	OVERR
1047	001133'	000000	000267'			IF 2 TO GET 10 TIMES ORIGINAL NUMBER
1048	001134'	000000	001125'			IFALL DONE IF NO OVERFLOW
1049				15180	PAGE	IFOVERFLOW;1

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1050          SUBTTL SIGN, SGN, FLOAT, NEG AND ABS
1051          15200
1052          15220      !PUT SIGN OF FAC IN A
1053          15240      !ALTERS A ONLY
1054          15260      !LEAVES FAC ALONE
1055          15280      !NOTE: TO TAKE ADVANTAGE OF THE RST INSTRUCTIONS TO SAVE BYTES,
1056          15300      !FSIGN IS DEFINED TO BE AN RST. *FSIGN* IS EQUIVALENT TO *CALL SIGN*
1057          15320      !THE FIRST FEW INSTRUCTIONS OF SIGN (THE ONES BEFORE SIGNC) ARE DONE
1058          15340      !IN THE 8 BYTES AT THE RST LOCATION.
1059          15360      REPEAT 0,<      !FSIGN IS ALWAYS AN RST
1060          15380      SIGN: LDA      !CHECK IF THE NUMBER IS ZERO
1061          15400      OMA      !
1062          15420      RZ>      !IT IS, A IS ZERO
1063          15440      SIGNC: LDA      !GET SIGN OF FAC, IT IS NON-ZERO
1064          001135* 001000 000072
1065          001136* 777777 777777*
1066          001137* 000000 001135*
1067          001140* 001000 000376
1068          001141* 001000 000057
1069          001142* 001000 000027
1070          001143* 001000 000037
1071          001144* 001000 000300
1072          001145* 001000 000074
1073          001146* 001000 000311
1074          15460      XWD      1000,376      !"CPI" AROUND NEXT BYTE
1075          15480      FCOMPS: CMA      !ENTRY FROM FCOMPL, COMPLEMENT SIGN
1076          15500      ICOMPS: RAL      !ENTRY FROM ICOMPL, PUT SIGN BIT IN CARRY
1077          001147* 001000 000357
1078          15520      SIGN: SBB      A      !AND IF CARRY WAS 0, A#377 IF CARRY WAS 1
1079          15540      RNZ      !RETURN IF NUMBER WAS NEGATIVE
1080          15560      INRART: INR      A      !PUT ONE IN A IF NUMBER WAS POSITIVE
1081          15580      RET      !ALL DONE
1082          15600
1083          15620      !SGN FUNCTION
1084          15640      !ALTERS A,B,C,D,E,M,L
1085          15660      IFN      LENGTH=2,<
1086          15680      SGN:      !GET SIGN OF FAC IN A
1087          15700      !FALL INTO FLOAT
1088          15720
1089          15740      !FLOAT THE SIGNED INTEGER IN A
1090          15760      !ALTERS A,B,C,D,E,M,L
1091          15780      FLOAT: MVI      B,210      !SET EXPONENT CORRECTLY
1092          001150* 001000 000006
1093          001151* 000000 000210
1094          001152* 001000 000021
1095          001153* 000000 000001*
1096          001154* 000000 001136*
1097          15800      LXI      D,SCODE      !ZERO D,E
1098          15840
1099          15860      !FALL INTO FLOATR
1100          15880
1101          15900      !FLOAT THE SIGNED NUMBER IN B,A,D,E
1102          15920      !ALTERS A,B,C,D,E,M,L
1103          15940      FLOATR: LXI      H,FAC      !GET POINTER TO FAC
1104          001155* 001000 000041
1105          001156* 000000 001126*
1106          001157* 000000 001153*
1107          15960      MOV      C,A      !PUT HD IN C
1108          15980      MOV      M,B      !PUT EXPONENT IN THE FAC
1109          16000      MVI      B,0      !ZERO OVERFLOW BYTE
1110          001160* 001000 000000
1111          001161* 001000 000160
1112          001162* 001000 000006
1113          001163* 000000 000000
1114          16020      INX      H      !POINT TO SIGN
1115          16040      MVI      M,200      !ASSUME A POSITIVE NUMBER
1116          001164* 001000 000043*
1117          001165* 001000 000066
1118          001166* 000000 000000

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1103          16060      RAL      !PUT SIGN IN CARRY
1104          16080      JMP      FADFLT      !GO AND FLOAT THE NUMBER
1105          001167* 001000 000027
1106          001168* 000000 000303
1107          001169* 000000 000143*
1108          001170* 000000 001156*
1109          16100
1110          16120      !ABSOLUTE VALUE OF FAC
1111          001173*
1112          16140      !ALTERS A,M,L
1113          16160      ABS:      !
1114          16180      IFE      LENGTH=2,<
1115          16200      CPI      2
1116          001175* 001000 000357
1117          001176* 001000 000360
1118          16220      JZ      !IS THE ARGUMENT AN INTEGER?
1119          16240      !YES, USE THE INTEGER ABSOLUTE VALUE
1120          16260      !GET THE SIGN OF FAC
1121          16280      !FALL DONE IF IT IS POSITIVE
1122          16300      !FALL INTO NEG
1123          16320
1124          16340      !NEGATE NUMBER IN THE FAC
1125          16360      !NOTE: THE NUMBER MUST BE PACKED
1126          16380      NEG:      LXI      H,FAC=1      !GET POINTER TO SIGN
1127          001175* 001000 000041
1128          001176* 777777 777777*
1129          001177* 000000 001171*
1130          001178* 001000 000176*
1131          16400      MOV      A,M      !GET SIGN
1132          16420      XRI      200      !COMPLEMENT SIGN BIT
1133          001201* 000000 000356
1134          001202* 000000 000200
1135          001203* 001000 000167
1136          001204* 001000 000311
1137          16440      MOV      M,A      !SAVE IT
1138          16460      RET      !ALL DONE
1139          16480
1140          16500      !NEGATE ANY TYPE VALUE IN THE FAC
1141          16520      !ALTERS A,B,C,D,E,M,L
1142          16540      VNEG:      LDA      VALTYP      !SEE WHAT KIND OF NUMBER WE HAVE
1143          16560      CPI      2
1144          16580      JZ      !ONE HAVE AN INTEGER, NEGATE IT THAT WAY
1145          16600      !BLOW UP ON STRINGS
1146          16620      JMP      !NEGATE SNG AND DBL THE SAME
1147          16640
1148          16660      !SGN FUNCTION
1149          16680      !ALTERS A,M,L
1150          16700      SGN:      CALL      VSIGN      !GET THE SIGN OF THE FAC IN A
1151          16720      MOV      L,A      !PUT IT IN THE LO POSITION
1152          16740      RAL      !EXTEND THE SIGN TO THE HO
1153          16760      SBB      A
1154          16780      MOV      M,A
1155          16800      JMP      CUNISS      !RETURN THE RESULT AND SET VALTYP
1156          16820
1157          16840      !GET THE SIGN OF THE VALUE IN THE FAC IN A
1158          16860      !ASSUMES A HAS THE VALTYP WHEN CALLED
1159          16880      !ALTERS A,M,L
1160          16900

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1156		17040	VSIGN:	CPI	2	/IS THE ARGUMENT AN INTEGER?
1157		17050		JNZ	SIGN	/NO, SINGLE AND DOUBLE PREC. WORK THE SAME
1158		17060		LHLD	FACLO	/GET THE INTEGER ARGUMENT
1159		17100		MOV	A,H	/GET ITS SIGN
1160		17120		ORA	L	/CHECK IF THE NUMBER IS ZERO
1161		17140		RZ		/IT IS, WE ARE DONE
1162		17160		MOV	A,H	/IT ISN'T, SIGN IS THE SIGN OF H
1163		17180		JMP	ICOMPS>	/GO SET A CORRECTLY
1164		17200	PAGE			

1165		17220	SUBTTL	FLOATING POINT MOVEMENT ROUTINES		
1166		17240		/PUT FAC ON STACK		
1167		17260		/ALTERS D,E		
1168	001205*	001000	000353	PUSHF:	XCHG	/SAVE (HL)
1169	001206*	001000	000054		LHLD	/GET LO'S
1170	001207*	000000	000055*			
1171	001210*	000000	001176*			
1172	001211*	001000	000343	17320	XTHL	/SWITCH LO'S AND RET ADDR
1173	001212*	001000	000345	17340	PUSH	/PUT RET ADDR BACK ON STACK
1174	001213*	001000	000052	17360	LHLD	/GET HO'S
1175	001214*	777777	777777*			
1176	001215*	000000	001207*			
1177	001216*	001000	000343	17380	XTHL	/SWITCH HO'S AND RET ADDR
1178	001217*	001000	000345	17400	PUSH	/PUT RET ADDR BACK ON STACK
1179	001220*	001000	000353	17420	XCHG	/GET OLD (HL) BACK
1180	001221*	001000	000311	17440	RET	/ALL DONE
1181						
1182						
1183		17500		/MOVE NUMBER FROM MEMORY [(HL)] TO FAC		
1184		17520		/ALTERS B,C,D,E,H,L		
1185		17540		/AT EXIT NUMBER IS IN B,C,D,E		
1186		17560		/AT EXIT (HL):=(HL)+4		
1187	001222*	001000	000315	17580	MOVFM:	CALL
1188	001223*	000000	001243*		MOVFM	/GET NUMBER IN REGISTERS
1189	001224*	000000	001214*			
1190						
1191		17600		/FALL INTO MOVFM AND PUT IT IN FAC		
1192						
1193						
1194		17660		/MOVE REGISTERS (B,C,D,E) TO FAC		
1195	001225*	001000	000353	17680		/ALTERS D,E
1196	001226*	001000	000042	17700	MOVFM:	XCHG
1197	001227*	000000	001207*	17720		SHLD
1198	001230*	000000	001223*			FACLO
1199	001231*	001000	000140			/PUT LO'S IN (HL)
1200	001232*	001000	000151	17740	MOV	H,B
1201	001233*	001000	000042	17760	MOV	L,C
1202	001234*	777777	777777*	17780	SHLD	FAC=1
1203	001235*	000000	001227*			/PUT HO'S WHERE THEY BELONG
1204	001236*	001000	000353			
1205	001237*	001000	000311	17800	XCHG	/GET OLD (HL) BACK
1206				17820	RET	/ALL DONE
1207						
1208						
1209		17880		/MOVE FAC TO REGISTERS (B,C,D,E)		
1210	001240*	001000	000041	17900		/ALTERS B,C,D,E,H,L
1211	001241*	000000	001227*	17920	MOVFM:	LXI
1212	001242*	000000	001234*			H,FACLO
1213						/GET POINTER TO FAC
1214		17940		/FALL INTO MOVFM		
1215						
1216		18000		/GET NUMBER IN REGISTERS (B,C,D,E) FROM MEMORY [(HL)]		
1217		18020		/ALTERS B,C,D,E,H,L		