

Lecture 16: Functional Programming & Other In-Built Functions IN628: Programming 4 Semester One, 2020

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LECTURE 01: PYTHON 1 RECAP

- ► Object-oriented programming principles
- ► Basic data structures
- ► Comprehensions

LECTURE 02: PYTHON 2 TOPICS

- ► Functional programming
- ► Context managers
- ► Other in-built functions

Functional Programming

- ► Lambda
- ► Map
- ► Filter
- ► Reduce
- ► Iterators
- ► Generators

Lambda

- ► Lambda expressions/forms
- ► Used to create anonymous functions
- ► The expression yields a function object
- ► The unnamed object behaves like a function object

```
lambda parameters: expression

def lambda(parameters):
    return expression
```

Map

- ► Returns a map object/iterator
- ► Applies a given function to each item in a given iterable
- ► Yields the results

```
def power_of.three(x):
    return x ** 3
nums = [1, 2, 3, 4, 5]
pow.three = map(power_of.three, nums)
print(pow.three) # 
/map object at 0x10c28eb50>
print(list(pow.three)) # [1, 8, 27, 64, 125]
pow.three = map(lambda x: x ** 3, nums)
print(pow.three) # 
/map object at 0x10c28eb50>
print(jow.three) # 
/map object at 0x10c28eb50>
print(jow.three)) # [1, 8, 27, 64, 125]
```

FILTER

► Creates an iterator from each item in a given iterable where a given function returns true

```
def even_numbers(x):
    return x % 2 == 0
nums = [1, 2, 3, 4, 5]
even_nums = filter(even_numbers, nums)
print(even_nums) # <filter object at 0x10c34e850>
print(list(even_nums)) # [2, 4]
even_nums = filter(lambda x: x % 2 == 0, nums)
print(even_nums) # <filter object at 0x10c34e850>
print(list(even_nums)) # [2, 4]
```

REDUCE

- ► functools module
- ► Applies a function of two arguments cumulatively to each item in a given iterable
- ► Reduces a given iterable to a single value
- ► The left argument is the accumulated values
- ► The right argument is the update value from the given iterable

```
from functools import reduce

def sum_numbers(x, y):
    return x + y

nums = [1, 2, 3, 4, 5]
sum_nums = reduce(sum_numbers, nums)
print(sum_nums) # 15

sum_nums = reduce(lambda x, y: x + y, nums)
print(sum_nums) # 15
```

ITERATORS

- ► An object representing a stream of data
- ► This object returns the data one item at a time
- ► Must support the __next__() method
- ► If there is no more items in the stream, the __next__() method must raise the StopIteration exception
- ► Iterators don't have to be finite

ITERATORS

numbers = [1, 2, 3, 4, 5] numbers.iter = iter(numbers) nrint(next(numbers)) # 7

▶ iter() & __iter__()

numbers = [1, 2, 3, 4, 5]
numbers.iter = iter(numbers)
print(next(numbers.iter)) # 1
print(next(numbers.iter)) # 2
print(next(numbers.iter)) # 3
print(next(numbers.iter)) # 4
print(next(numbers.iter)) # 5
print(next(numbers.iter)) # StopIteration:

ITERATORS

► Iterator class

```
class PowerOfThree:
    def __init__(self, min_num, max_num);
        self.min_num = min_num
        self.max_num = max_num
    def __iter__(self):
        return self
    def __next__(self):
        if self.min_num <= self.max_num:</pre>
            result = 3 ** self.min_num
            self.min_num += 1
            return result
        else:
            raise StopIteration
def main():
    pow_three = PowerOfThree(0, 3)
    pow_three_iter = pow_three.__iter__()
    print(pow_three_iter.__next__())
    print(pow_three_iter.__next__())
    print(pow_three_iter.__next__())
    print(pow_three_iter.__next__())
    print(pow_three_iter.__next__())
if __name__ == '__main__':
    main() # 1
            # 9
            # StopIteration:
```

GENERATORS

- Simplifies the task of writing iterators
- Returns an iterator that returns a stream of data
- Any function containing the yield keyword is a generator function
- ► The big difference between yield & a return statement:
 - ► The generator's state of execution is suspended
 - ► Local variables are preserved
- ► The function will resume executing on the next call to the generator's __next__() method

```
def power_of_three(max.num):
    min.num = 0
    while min.num <= max.num:
        yield 3 ** min.num
        min.num += 1

pow_three = power_of_three(3)
print(next(pow_three)) # 1
print(next(pow_three)) # 3
print(next(pow_three)) # 9
print(next(pow_three)) # 27
print(next(pow_three)) # 27
print(next(pow_three)) # 5toplieration:</pre>
```

CONTEXT MANAGERS

- ► An object that defines the runtime context to be established when executing a with statement
- ► Handles the entry to & exit from the runtime context

```
with open('hello-world.txt', 'w') as f:
    f.write('Hello-World')
f = open('hello-world.txt', 'w')
try:
    f.write('Hello-World')
finally:
    f.close()
```

CONTEXT MANAGERS: CLASS

► Context manager class

```
class File:
    def _.init__(self, filename, mode):
        self.file_obj = open(filename, mode)

def _.enter__(self):
    return self.file_obj

def _.exit__(self, type, value, traceback):
    self.file_obj.close()

def main():
    with File('hello-world.txt', 'r') as f:
        contents = f.read()
    print(contents)

if _.name._ = '._main__':
    main() # Hello World
```

CONTEXT MANAGERS: GENERATOR

- ► contextlib module
- ▶ @contextmanager

```
from contextlib import contextmanager
@contextmanager
def open_file(filename):
    f = open(filename, 'r')
    yield f
    f.close()
with open_file('hello-world.txt') as f:
    contents = f.read()
    print(contents) # Hello World
```

OTHER IN-BUILT FUNCTIONS

- ► Enumerate
- ► Reversed
- ► Slice
- ► Sorted
- ► Vars
- ► Zip

Enumerate

- ► Returns an enumerate object
- ► The given iterable must be a sequence, a iterator or an object that supports iteration
- ► The __next__() method returned by the enumerate() function returns:
 - ► A tuple containing a count
 - ► The values obtained from iterating over the given iterable

```
first_names = ['Fran', 'Tosha', 'Margarito', 'Junie', 'Christel']
last_names = ['Piggott', 'Hurley', 'Kirkman', 'Purdy', 'Edmundson']
first_names_enumerate = enumerate(first_names)
last_names_enumerate = enumerate(first_names, start=1)
print(type(first_names_enumerate)) # <class 'enumerate'>
print(first_names_enumerate) # <enumerate object enumerate at 0x105e88450>
print(list(first_names_enumerate)) # [(0, 'Fran'), (1, 'Tosha'),
                                    # (2, 'Margarito'), (3, 'Junie'), (4, 'Christel')]
print(list(last_names_enumerate)) # [(1, 'Fran'), (2, 'Tosha'),
                                   # (3, 'Margarito'), (4, 'Junie'), (5, 'Christel')]
def enumerate(sequence, start=0):
    for item in sequence:
        vield start, item
        start += 1
print(list(enumerate(first_names))) # [(0, 'Fran'), (1, 'Tosha'),
                                     # (2, 'Margarito'), (3, 'Junie'), (4, 'Christel')]
```

Reversed

- ► Returns a reverse iterator object & the items of a given sequence in reverse order
- ► The given sequence must be an object which has a __reversed__() method or supports the sequence protocol

```
first.names = ['Fran', 'Tosha', 'Margarito', 'Junie', 'Christel']
first.names.reversed = reversed(first.names)
print(type(first.names.reversed)) # <class 'list_reverseiterator'>
print(first.names.reversed) # <list_reverseiterator object at 0x105dcf4d0>
print(list(first.names.reversed)) # ['Christel', 'Junie', 'Margarito', 'Tosha', 'Fran']
```

SLICE

- ► Returns a slice object representing the set of indices specified by range(start, stop, step)
- ▶ Used to slice an object which supports the sequence protocol

```
first.names = ['Fran', 'Tosha', 'Margarito', 'Junie', 'Christel']
slice.start = slice(2)
slice.start.end.step = slice(2, 5)
slice.start.end.step = slice(2, 5, 2)
print(type(slice.start)) # < class 'slice'>
print(first.names[slice.start]) # ['Fran', 'Tosha']
print(first.names[slice.start.end]) # ['Margarito', 'Junie', 'Christel']
print(first.names[slice.start.end.step]) # ['Margarito', 'Christel']
```

SORTED

- ➤ Sorts & returns the items of a given iterable in a specific order ascending (default) or descending
- ► Two optional arguments (key & reverse) which must be specified as keyword arguments

```
first_names = ['Fran', 'Tosha', 'Margarito', 'Junie', 'Christel']
last_names = ['Piggott', 'Hurley', 'Kirkman', 'Purdy', 'Edmundson']
first_names_sorted_asc = sorted(first_names)
last_names_sorted_desc = sorted(last_names, reverse=True)
print(type(first_names_sorted_asc)) # <class 'list'>
print(first_names_sorted_asc) # ['Christel', 'Fran', 'Junie', 'Margarito', 'Tosha']
print(last_names_sorted_desc) # ['Purdy', 'Piggott', 'Kirkman', 'Hurley', 'Edmundson']
```

Vars

Returns the __dict__ attribute for a module, class, instance or an object with a __dict attribute__

```
class Dog:
    def __init__(self, name):
        self.name = name
        self.tricks = []

    def add_trick(self, trick):
        self.tricks.append(trick)

def main():
        dog = Dog('Fido')
        dog.add_trick('roll_over')
        dog.add_trick('roll_over')
        dog.add_trick('play_dead')
        print(type(vars(dog)))
        print(tyre(adog)))

if __name._ == '__main__':
        main() # <class 'dict'>
        # {name': 'chihuahua', 'tricks': ['roll over', 'play dead']}
```

Zip

- ► Returns an iterator of tuples where the *i-th* tuple contains the *i-th* element from each of the given sequences or iterables
- ► The iterator stops when the shortest given sequence or iterable is exhausted

Zip

► Quick calculations

```
months = ['Jan', 'Feb', 'Mar', 'Apr']
revenue-per.month = [44611.00, 47976.00, 47535.00, 45383.00]
cost.per.month = [46893.00, 43157.00, 41164.00, 40761.00]
calculations = zip(months, revenue-per.month, cost.per.month)
for m, r, c in calculations:
    profit = r - c
    print(f'Profit_for_{m}:_{profit}) # Profit for Jan: -2282.0
    # Profit for Feb: 4819.0
    # Profit for Mar: 6371.0
    # Profit for Apr: 4622.0
```

ZIP: UNPACKING

- ► Unpacking iterables (single asterisk *)
- ► Unpacking dictionaries (double asterisk **)

Del

- ► Deletion of a target
 - ► Each target from left to right is recursively deleted
- ▶ Deletion of a name
 - ► The name's binding is removed from the local or global namespace
 - ► A NameError exception will be raised, if the name is unbound

```
x = 10

print(x) # 10

del x

print(x) # NameError: name 'x' is not defined
```