

# Lecture 17: Exceptions & Unit Testing IN628: Programming 4 Semester One, 2020

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## Syntax Errors

#### ► Parsing errors

```
while True print('John_Doe')
File "<ipython-input-1-2b688bc740d7>", line 1
    while True print('John_Doe')
SyntaxError: invalid syntax
```

### EXCEPTIONS

- ► Errors detected during execution
- ► Most exceptions aren't handled by the programmer

## **INDEXERROR**

► Raised when a sequence index is out of range

## **KEYERROR**

Raised when a dictionary key isn't found in the set of existing keys

## NameError

► Raised when a local or global name isn't found

```
x

NameError Traceback (most recent call last)

<ipython-input-11-6fcf9dfbd479> in <module>

1 x

NameError: name 'x' is not defined
```

## **TypeError**

 Raised when an operation or function is applied to an object isn't supported

```
11' + 1
```

```
Traceback (most recent call last) </ri>

TypeError
Traceback (most recent call last)

Traceback (most recent call last)

Traceback (most recent call last)
```

TypeError: can only concatenate str (not "int") to str

## ZERODIVISIONERROR

► Raised when the second argument of a division or modulo operation is zero

10/0

```
ZeroDivisionError Traceback (most recent call last) 
 < ipython-input-13-e574edb36883> in < module> \longrightarrow 1 10/0
```

ZeroDivisionError: division by zero

#### RAISING EXCEPTIONS

- ► Allows the programmer to force a specified exception to occur
- ► The sole argument to raise must be either an exception instance or exception class

raise NameError

NameError

VameError

Varaceback (most recent call last)

ipthon—input—1-42b67b2fc75d> in <module>

1 raise NameError

NameError:

## HANDLING EXCEPTIONS

- ► Try
- ► Except

```
while True:
    try:
        x = int(input('Please_enter_a_number:_'))
        break
    except ValueError:
        print('Oops!_That_was_an_invalid_number._Please_try_again...')
Please enter a number: !
Oops! That was an invalid number. Please try again...
Please enter a number: 1
```

### CLEAN-UP ACTIONS

## ► Finally

```
try:
    raise KeyboardInterrupt
finally:
    print('exit(0)')
exit(0)

KeyboardInterrupt

KeyboardInterrupt

1 try:

2 raise KeyboardInterrupt
3 finally:
4 print('exit(0)')

KeyboardInterrupt:
```

#### **AUTOMATION TESTING**

- ► Technique used to test & compare the actual outcome with the expected outcome
- ► Writing test scripts or using automation testing tools
- ► Use of software to control the execution of tests
- ► Automate tasks which are difficult to perform manually

#### Unit Testing

- ► Individual units/components are tested
- ► Smallest testable part of any software
- ► One or two inputs & one output
  - ► In OOP, the smallest unit is a method
- Each unit performs as designed
- ▶ unittest module
  - Originally inspired by JUnit

#### Unit Testing

```
from unittest import TestCase, main
class Person:
    def __init__(self, first_name, last_name, age):
        self.first_name = first_name
        self.last_name = last_name
        self.age = age
    def is_legal(self):
        return True if self.age >= 18 else False
class TestPerson(TestCase):
    def setUp(self):
        self.person_1 = Person('John', 'Doe', 25)
        self.person_2 = Person('Jane', 'Doe', 5)
    def test_is_legal(self):
        self.assertEqual(True, self.person_1.is_legal())
    def test_is_not_legal(self):
        self.assertEqual(False, self.person_2.is_legal())
    def tearDown(self):
        self.person_1 = None
        self.person_2 = None
if __name__ == '__main__':
    main(argv=[''], verbosity=2, exit=False)
```

#### Unit Testing: Test Suite

#### ► A collection of test cases

```
from unittest import TestCase, TestSuite, TextTestRunner, main
class Person:
    def __init__(self , first_name , last_name , age):
        self.first name = first name
        self.last_name = last_name
        self.age = age
    def is_legal(self):
        return True if self.age >= 18 else False
class TestPerson(TestCase):
    def setUp(self):
        self.person_1 = Person('John', 'Doe', 25)
        self.person_2 = Person('Jane', 'Doe', 5)
    def test_is_legal(self):
        self.assertEqual(True, self.person_1.is_legal())
    def test_is_not_legal(self):
        self.assertEqual(False, self.person_2.is_legal())
    def tearDown(self):
        self.person_1 = None
        self.person_2 = None
def suite():
    test_suite = TestSuite()
    test_suite.addTest(TestPerson('test_is_legal'))
    return test suite
if __name__ == '__main__':
    runner = TextTestRunner(stream=None, descriptions=True, verbosity=2)
    runner.run(suite())
```

#### Integration Testing

- ► Group of individual units/components are tested
- ► Expose defects in the interaction between integrated units

## Integration Testing

```
from unittest import TestCase, main
from requests import get
class TestAPI(TestCase):
    def setUp(self):
        self.base_url = 'https://oosd-flask-api.herokuapp.com'
        self.api_url = '/api/videogames/'
    def test_url_is_ok(self):
        req = get(self.base_url)
        self.assertEqual(req.status_code, 200)
    def test_developer_is_atari(self):
        reg = get(f'{self.base_url}{self.api_url}?id=0')
        self.assertEqual(req.json()[0].get('developer'), 'Atari')
    def test_title_is_donkey_kong(self):
        reg = get(f'{self.base_url}{self.api_url}?id=1')
        self.assertEqual(req.json()[0].get('title'), 'Donkey_Kong')
    def test_vear_release_is_1972(self):
        req = get(f'{self.base_url}{self.api_url}?id=2')
        self.assertEqual(req.json()[0].get('year_release'), 1972)
    def tearDown(self):
        self.base_url = None
        self.api_url = None
if __name__ == '__main__':
    main(argv=[''], verbosity=2, exit=False)
```

### **END-To-END TESTING**

- User interface or browser testing
- ► Testing the flow of an application from start to end
- ► Simulates a real user scenario
- ► Validates a system or systems under test & its components for integration & data integrity

## END-To-END TESTING: SELENIUM WEBDRIVER

- ► A collection of open source APIs
- ► Supports the automation of web browsers

#### **END-TO-END TESTING**

```
from unittest import TestCase, main
from selenium import webdriver
class TestGoogleSearch (TestCase):
    def setUp(self):
        self.driver = webdriver.Chrome(
            '../chromedriver/chromedriver_mac')
        self.driver.get('https://google.com/')
    def test_search_in_google(self):
        self.assertEqual(True, 'Google' in self.driver.title)
        search_input = self.driver.find_element_by_xpath(
            '//*[@id="tsf"]/div[2]/div[1]/div[1]/div/div[2]/input')
        search_input.send_keys('Larry_Page')
        search_btn = self.driver.find_element_by_xpath(
            '//*[@id="tsf"]/div[2]/div[1]/div[3]/center/input[1]')
        search_btn.click()
        self.assertEqual(
            True, 'Larry_Page_-_Wikipedia' in self.driver.page_source)
    def tearDown(self):
        self.driver.close()
if __name__ == '__main__':
    main(argv=[''], verbosity=2, exit=False)
```

#### User Acceptance Testing

- ► Beta or end-user testing
- ► System is tested for acceptability
- ► Evaluating the system's compliance with the business requirements
- ► Assessing whether the system is acceptable for delivery

#### REGRESSION TESTING

- ► Ensures that changes to the application haven't adversely affected it
- ► New test cases aren't created
- ► Previously created test cases are re-executed

#### Test-Driven Development

- ► Relies on the repetition of a short development cycle
- ► Requirements are turned into specific test cases
- ► The software is improved so that the tests pass

## TEST-DRIVEN DEVELOPMENT CYCLE

- ► Add a new test each new feature begins with writing a test
- ► Run the tests & see if the new test fails
- ▶ Write the code
- ► Run the tests & see if the new test passes
- ► Refactored the code
- ► Repeat