

RTG π^3 Compact Course A3 Deep learning for Digital Pathology and Inverse Problems

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Outline

- 1 Introduction
- 2 Convolutional Neural Networks
- 3 Architectures
- 4 Data augmentation
- 5 Transfer learning







Section 1

Introduction







Sources

- "Deep Learning for Vision Systems", Mohamed Elgendy https://livebook.manning.com/book/ deep-learning-for-vision-systems/welcome/v-8
- "Convolutional Neural Networks for Visual Recognition" http://cs231n.stanford.edu/







- Five decades of research in machine learning
- CPUs/GPUs/storage developed for other purposes
- Lots of data from the internet
- Imagenet







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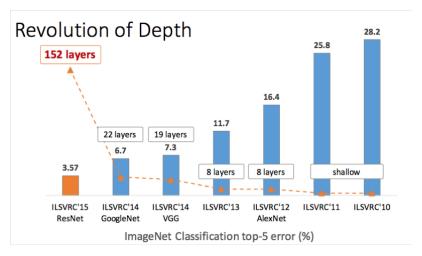
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Why Deep Learning now?

■ Resources and efforts from large corporations make it easier!







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theano















The learning task

Let's consider a simple regression problem where the observations are:

$$(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), ..., (x^{(m)}, y^{(m)}) \in X \times Y$$
 (1)

Task: Infer a function f from the training data, which minimizes

$$R(f) = \int_{X \times Y} c(x, y, f(x)) dP(x, y)$$
 (2)

where c is a loss function. A common choice is $c(x, y, f(x)) = \frac{1}{2} ||f(x) - y||^2$.







The learning task

Emprirical Risk

$$R(f) = \frac{1}{m} \sum_{i=1}^{m} c(x^{(i)}, y^{(i)}, f(x^{(i)}))$$
 (3)

If we allow f to be any function that maps from X to Y, then we can minimize (3) but at the same time be very distant from the minimizer of (2).

$$f(x) = \begin{cases} y^{(i)} & x = x^{(i)} \\ 0 & otherwise \end{cases}$$
 (4)







The learning task

No Free lunch theorem

If we do not make any assumptions on the class of functions where f belongs to, there is no chance to learn anything.









Section 2

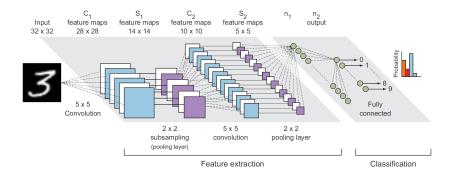
Convolutional Neural Networks







Convolutional Neural Network



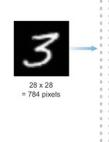






Layer types

■ Input



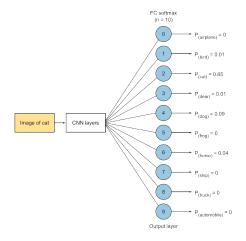






Layer types

Output



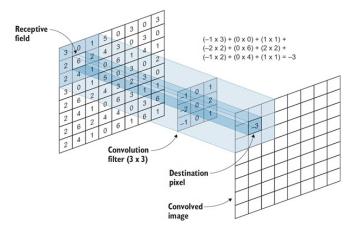






Layer types

Convolutions









Layer types

Convolutions

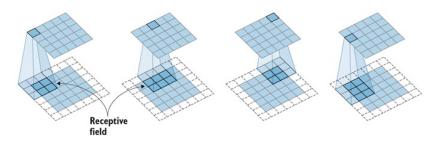


Figure: Receptive field





Layer types

Convolutions

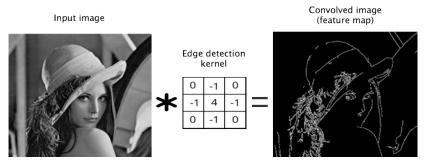


Figure: Convolutional layers are inspired on standard image filtering







Layer types

Pooling

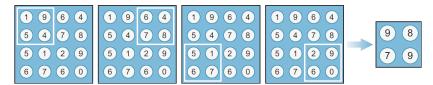


Figure: Max pooling example

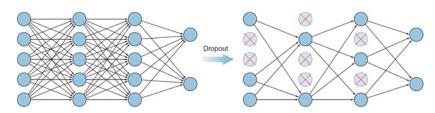






Layer types

Dropout









Tensors

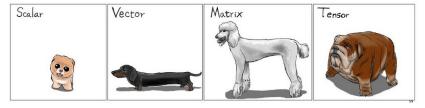


Figure: Tensors ¹





 $^{^{1}} Image\ source:\ https://towardsdatascience.com/understanding-pytorch-with-an-example-a-step-by-step-tutoria$



Section 3

Architectures

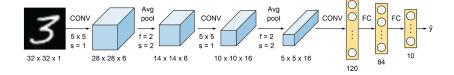


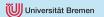




LeNet

- Introduced in 1998, by LeCun et al. in their paper "Gradient-Based Learning Applied to Document Recognition"
- 5 layers: 3 conv + 2 fully-connected
- 61706 parameters







AlexNet

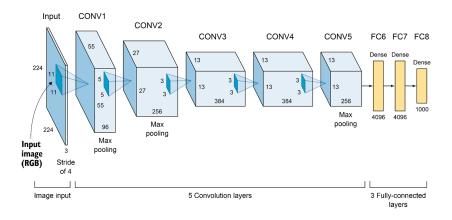
- Winner of the ILSVRC image classification competition in 2012.
- Introduced by Alex Krizhevsky, Geoffrey Hinton and Ilya Sutskever in their paper "ImageNet Classification with Deep Convolutional Neural Networks"
- 8 layers: 5 conv + 3 fully-connected
- 60 million parameters







AlexNet









How deep can we go?

- Very deep networks are able to represent very complex functions
- The network can learn features at many different levels of abstraction

Vanishing gradients

- By the chain rule, the derivatives of each layer are multiplied down the network
- Gradient decreases exponentially as we propagate down to the initial layers
- First hidden layers are learning much slower than later hidden layers







How deep can we go?

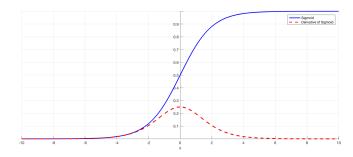


Figure: Sigmoid activation







How deep can we go?

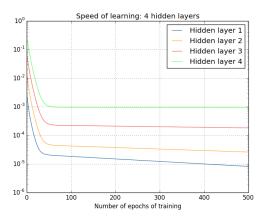


Figure: Vanishing gradient effect. First layers train much slower.







How deep can we go?

Solutions:

- Use ReLu activations
- Normalization layers
- Residual Networks







How deep can we go?

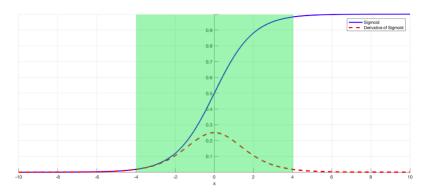


Figure: Sigmoid with restricted inputs







ResNet

- Introduces shortcut (skip-connection) that allows the gradient to directly back-propagate to earlier layers
- Allows the layer to learn an identity function (will perform at least as good as the previous layer)

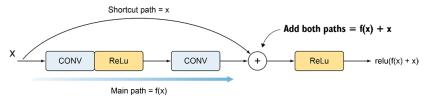


Figure: ResNet's skip connection





ResNet

- From 18 to 152 layers
- With 152 layers: \approx 60 million parameters

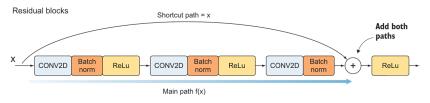


Figure: Residual block







ResNet



 $Figure: \ ResNet$







Section 4

Data augmentation





Data augmentation



Data augmentation

Main idea: Generate additional images based on existing ones

- Random flip
- Random erasing
- Random sized crop
- Random perspective
- Color jitter



Figure: Data augmentation



Data augmentation



Data augmentation

Insights

- The epoch size does not change
- We get different randomly transformed samples every epoch (dynamic dataset)
- Helps to avoid overfitting

Advise

- Applying heavy augmentations unnecessarily can result in poor accuracy
- Do not use data augmentation in validation or test set





Data augmentation



Data augmentation

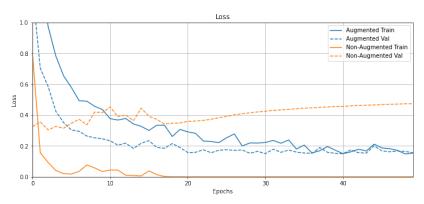


Figure: Non-augmented model vs augmented model ².





²https://www.tensorflow.org/tutorials/images/data_augmentation



Section 5

Transfer learning







Transfer learning

Common phenomena on CNNs trained on natural images:



Figure: First layer learn features similar to Gabor filters and color blobs. Each of the 96 filters shown here is of size $[11 \times 11 \times 3]$,

Claim: Such a layer is not specific to a particular dataset or task







Transfer learning

Main idea: Use a pre-trained network Use cases

- <u>Fixed feature extractor:</u> Take a pre-trained network and train only the last fully-connected layer
- Fine-tuning: Fine-tune the weights of the pre-trained network by continuing the back-propagation
 - Use small learning rate
 - Keep some of the earlier layers fixed (due to overfitting concerns)







When and how?

	Small dataset	Large dataset
Similar	Fixed feature extractor + Linear Classifier	Fine-tuning
Very different	, , , ,	Pre-trained as initial-
	+ Linear classifier	ization







Practical advice

- Constraints from pre-trained models
- Small learning rate for fine-tuning (avoid distorting pre-trained parameters too quickly or too much)



