



Flink *Forward*

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Gelly School

...

Vasia Kalavri

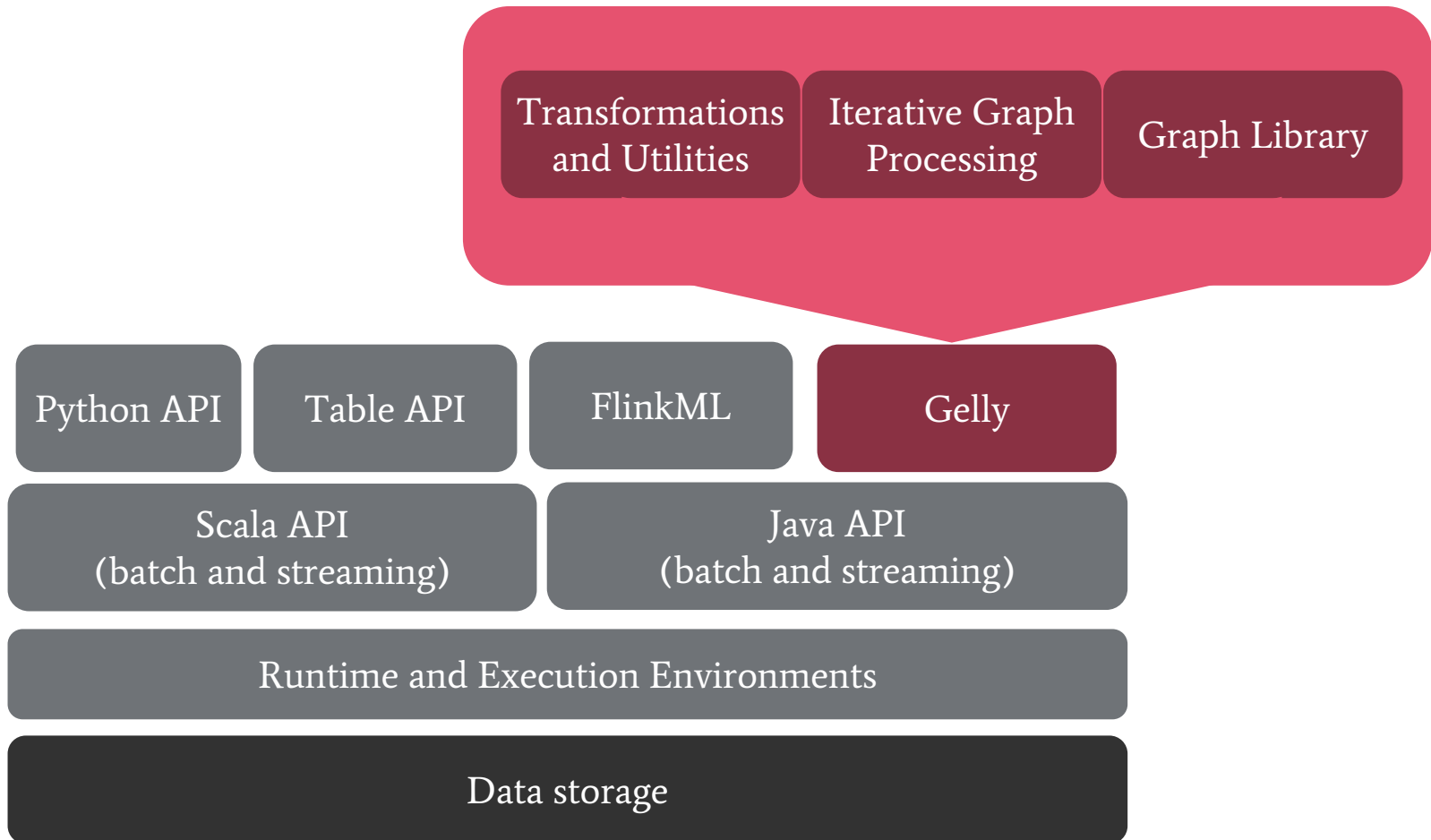
Apache Flink PMC, PhD student @KTH

kalavri@kth.se, @vkalavri

Meet Gelly

- Java & Scala Graph APIs on top of Flink
- Library of common Graph algorithms
- Iteration abstractions
- Can be seamlessly mixed with the DataSet Flink API
 - easily implement applications that use both *record-based* and *graph-based* analysis

Gelly in the Flink stack



Hello, Gelly!

Java

```
ExecutionEnvironment env = ExecutionEnvironment.getExecutionEnvironment();  
DataSet<Edge<Long, NullValue>> edges = getEdgesDataSet(env);  
  
Graph<Long, Long, NullValue> graph = Graph.fromDataSet(edges, env);  
DataSet<Vertex<Long, Long>> verticesWithMinIds = graph.run(  
    new ConnectedComponents(maxIterations));
```

Scala

```
val env = ExecutionEnvironment.getExecutionEnvironment  
val edges: DataSet[Edge[Long, NullValue]] = getEdgesDataSet(env)  
  
val graph = Graph.fromDataSet(edges, env)  
val components = graph.run(new ConnectedComponents(maxIterations))
```

Tasks for Today

Go to <http://gellyschool.com/flink-forward>

- **Tutorial#0:** Why Graphs and Gelly Basics
- **Tutorial#1:** Calculate Degree Distributions
- **Tutorial#2:** PageRank
- **Tutorial#3:** People you Might Know

Skeleton: <http://github.com/vasia/gelly-school/tree/ff-skeleton>

Solutions: <http://github.com/vasia/gelly-school/tree/ff-solutions>

...or in the home folder of your VM :-)

Today you will learn how to...

Create a Graph from a file of edges

Compute simple Graph properties

Use Gelly's neighborhood methods

Run Gelly library algorithms

Use DataSet and Gelly APIs together

Today you will *not* learn how to...

Use the Scala Gelly API

Write your own vertex-centric or
gather-sum-apply iterative programs

Tutorial#0: Let's get Started!

// create a vertex with ID=42 and value=0.8

```
Vertex<Integer, Double> v = new Vertex<Integer, Double>(42, 0.8);
```



// create an edge from 5 to 6 with value="foo"

```
Edge<Integer, Integer, String> e =  
    new Edge<Integer, Integer, String>(5, 6, "foo");
```



// create an edge from 5 to 6 with no value

```
Edge<Integer, Integer, NullValue> e =  
    new Edge<Integer, Integer, NullValue>(5, 6, NullValue.getInstance());
```

```
ExecutionEnvironment env = ExecutionEnvironment.getExecutionEnvironment();
```

```
// create a Graph from Vertex and Edge DataSets
```

```
DataSet<Vertex<String, Long>> vertices = ...
```

```
DataSet<Edge<String, Double>> edges = ...
```

```
Graph<String, Long, Double> g1 = Graph.fromDataSet(vertices, edges, env);
```

```
...
```

```
// create a Graph from a Tuple3 DataSet
```

```
DataSet<Tuple3<String, String, Double>> edges = ...
```

```
Graph<String, NullValue, Double> g2 = Graph.fromTupleDataSet(edges, env);
```

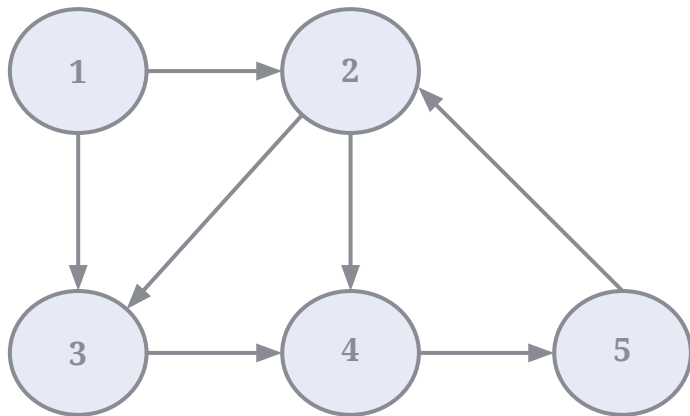
// create a Graph from a Tuple2 DataSet

```
DataSet
```

```
DataSet<Edge<String, NullValue>> edges = input.map(  
    new MapFunction<Tuple2<String, String>, Edge<String, NullValue>>() {  
        public Edge<String, NullValue> map(Tuple2<String, String> in) {  
            return new Edge(in.f0, in.f1, NullValue.getInstance());  
        }  
    })
```

```
Graph<String, NullValue, NullValue> g3 = Graph.fromDataSet(edges, env);
```

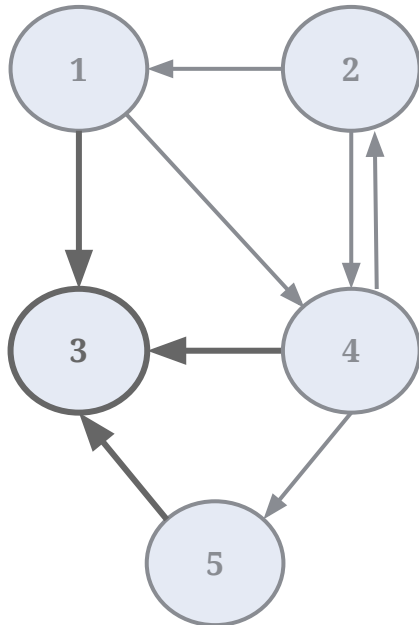
Tutorial#1: Degree Distributions



vertexID	in-degree	out-degree	degree
1	0	2	2
2	2	2	4
3	2	1	3
4	2	1	3
5	1	1	2

degree	#vertices	distribution
2	2	2/5
3	2	2/5
4	1	1/5

Tutorial#2: PageRank



vertexID	out-degree	transition probability
1	2	1/2
2	2	1/2
3	0	-
4	3	1/3
5	1	1

simplified PageRank

$$\text{PR}(3) = 0.5 * \text{PR}(1) + 0.33 * \text{PR}(4) + \text{PR}(5)$$

```
Graph<Long, Double, Double> network = ...
```

```
DataSet<Tuple2<Long, Long>> vertexOutDegrees = network.outDegrees();
```

```
// assign the transition probabilities as the edge weights
```

```
Graph<Long, Double, Double> networkWithWeights =
```

```
    network.joinWithEdgesOnSource(vertexOutDegrees,
```

```
        new MapFunction<Tuple2<Double, Long>, Double>() {
```

current Edge value

value from degrees

```
        public Double map(Tuple2<Double, Long> value) {
```

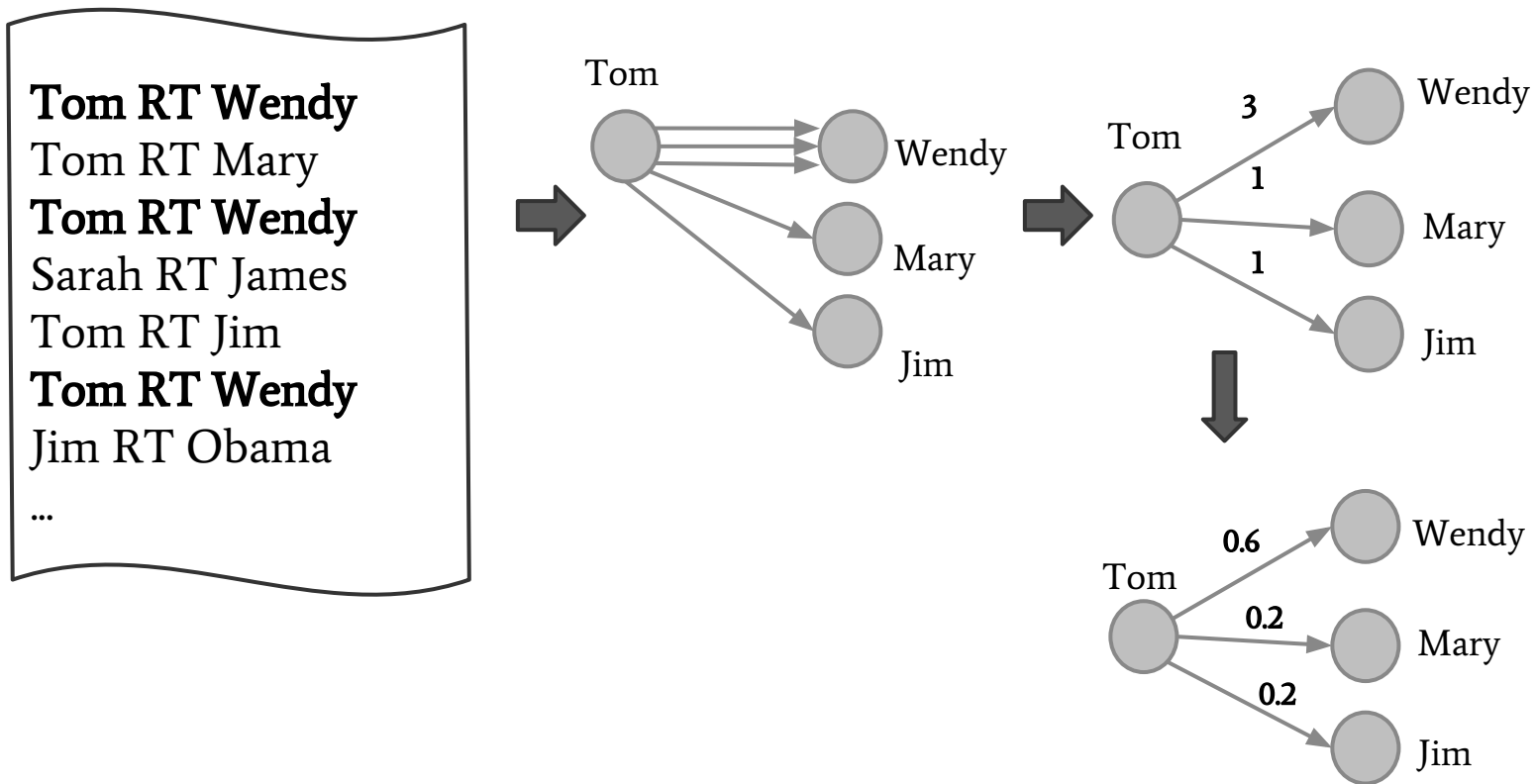
```
            return value.f0 / value.f0;
```

```
        }
```

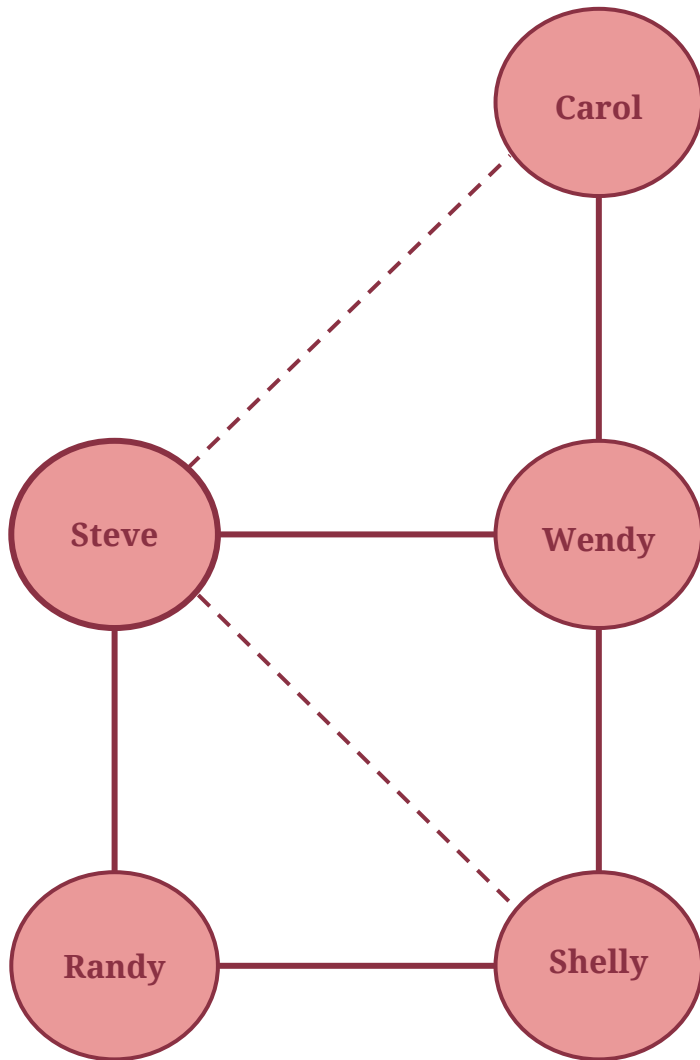
```
    });
```

new Edge value

Interactions as weights



Tutorial#3: People you Might Know



Steve knows Wendy
Wendy knows Carol
→ Steve knows Carol?

Steve knows Randy
Randy and Wendy know Shelly
→ Steve knows Shelly?

Feeling Gelly?

Gelly programming guide: https://ci.apache.org/projects/flink/flink-docs-master/libs/gelly_guide.html

Blog post: <https://flink.apache.org/news/2015/08/24/introducing-flink-gelly.html>

More Gelly School: <http://gellyschool.com>