

**NAME**

unistd.h – standard symbolic constants and types

**SYNOPSIS**

```
#include <unistd.h>
```

**DESCRIPTION**

The *<unistd.h>* header defines miscellaneous symbolic constants and types, and declares miscellaneous functions. The actual values of the constants are unspecified except as shown. The contents of this header are shown below.

**Version Test Macros**

The following symbolic constants shall be defined:

**\_POSIX\_VERSION**

Integer value indicating version of IEEE Std 1003.1 (C-language binding) to which the implementation conforms. For implementations conforming to IEEE Std 1003.1-2001, the value shall be 200112L.

**\_POSIX2\_VERSION**

Integer value indicating version of the Shell and Utilities volume of IEEE Std 1003.1 to which the implementation conforms. For implementations conforming to IEEE Std 1003.1-2001, the value shall be 200112L.

The following symbolic constant shall be defined only if the implementation supports the XSI option; see *XSI Conformance*.

**\_XOPEN\_VERSION**

Integer value indicating version of the X/Open Portability Guide to which the implementation conforms. The value shall be 600.

**Constants for Options and Option Groups**

The following symbolic constants, if defined in *<unistd.h>*, shall have a value of -1, 0, or greater, unless otherwise specified below. If these are undefined, the *fpathconf()*, *pathconf()*, or *sysconf()* functions can be used to determine whether the option is provided for a particular invocation of the application.

If a symbolic constant is defined with the value -1, the option is not supported. Headers, data types, and function interfaces required only for the option need not be supplied. An application that attempts to use anything associated only with the option is considered to be requiring an extension.

If a symbolic constant is defined with a value greater than zero, the option shall always be supported when the application is executed. All headers, data types, and functions shall be present and shall operate as specified.

If a symbolic constant is defined with the value zero, all headers, data types, and functions shall be present. The application can check at runtime to see whether the option is supported by calling *fpathconf()*, *pathconf()*, or *sysconf()* with the indicated *name* parameter.

Unless explicitly specified otherwise, the behavior of functions associated with an unsupported option is unspecified, and an application that uses such functions without first checking *fpathconf()*, *pathconf()*, or *sysconf()* is considered to be requiring an extension.

For conformance requirements, refer to *Conformance*.

**\_POSIX\_ADVISORY\_INFO**

The implementation supports the Advisory Information option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_ASYNCHRONOUS_IO`

The implementation supports the Asynchronous Input and Output option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_BARRIERS`

The implementation supports the Barriers option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_CHOWN_RESTRICTED`

The use of *chown()* and *fchown()* is restricted to a process with appropriate privileges, and to changing the group ID of a file only to the effective group ID of the process or to one of its supplementary group IDs. This symbol shall always be set to a value other than -1.

## `_POSIX_CLOCK_SELECTION`

The implementation supports the Clock Selection option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_CPUTIME`

The implementation supports the Process CPU-Time Clocks option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_FSYNC`

The implementation supports the File Synchronization option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_IPV6`

The implementation supports the IPv6 option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_JOB_CONTROL`

The implementation supports job control. This symbol shall always be set to a value greater than zero.

## `_POSIX_MAPPED_FILES`

The implementation supports the Memory Mapped Files option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_MEMLOCK`

The implementation supports the Process Memory Locking option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_MEMLOCK_RANGE`

The implementation supports the Range Memory Locking option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_MEMORY_PROTECTION`

The implementation supports the Memory Protection option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

## `_POSIX_MESSAGE_PASSING`

The implementation supports the Message Passing option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_MONOTONIC\_CLOCK**

The implementation supports the Monotonic Clock option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_NO\_TRUNC**

Pathname components longer than {NAME\_MAX} generate an error. This symbol shall always be set to a value other than -1.

**\_POSIX\_PRIORITIZED\_IO**

The implementation supports the Prioritized Input and Output option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_PRIORITY\_SCHEDULING**

The implementation supports the Process Scheduling option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_RAW\_SOCKETS**

The implementation supports the Raw Sockets option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_READER\_WRITER\_LOCKS**

The implementation supports the Read-Write Locks option. This is always set to a value greater than zero if the Threads option is supported. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_REALTIME\_SIGNALS**

The implementation supports the Realtime Signals Extension option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_REGEX**

The implementation supports the Regular Expression Handling option. This symbol shall always be set to a value greater than zero.

**\_POSIX\_SAVED\_IDS**

Each process has a saved set-user-ID and a saved set-group-ID. This symbol shall always be set to a value greater than zero.

**\_POSIX\_SEMAPHORES**

The implementation supports the Semaphores option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_SHARED\_MEMORY\_OBJECTS**

The implementation supports the Shared Memory Objects option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_SHELL**

The implementation supports the POSIX shell. This symbol shall always be set to a value greater than zero.

**\_POSIX\_SPAWN**

The implementation supports the Spawn option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_SPIN\_LOCKS**

The implementation supports the Spin Locks option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_SPORADIC\_SERVER**

The implementation supports the Process Sporadic Server option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_SYNCHRONIZED\_IO**

The implementation supports the Synchronized Input and Output option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_ATTR\_STACKADDR**

The implementation supports the Thread Stack Address Attribute option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_ATTR\_STACKSIZE**

The implementation supports the Thread Stack Size Attribute option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_CPU\_TIME**

The implementation supports the Thread CPU-Time Clocks option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_PRIO\_INHERIT**

The implementation supports the Thread Priority Inheritance option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_PRIO\_PROTECT**

The implementation supports the Thread Priority Protection option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_PRIORITY\_SCHEDULING**

The implementation supports the Thread Execution Scheduling option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_PROCESS\_SHARED**

The implementation supports the Thread Process-Shared Synchronization option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_SAFE\_FUNCTIONS**

The implementation supports the Thread-Safe Functions option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREAD\_SPORADIC\_SERVER**

The implementation supports the Thread Sporadic Server option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_THREADS**

The implementation supports the Threads option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TIMEOUTS**

The implementation supports the Timeouts option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TIMERS**

The implementation supports the Timers option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TRACE**

The implementation supports the Trace option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TRACE\_EVENT\_FILTER**

The implementation supports the Trace Event Filter option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TRACE\_INHERIT**

The implementation supports the Trace Inherit option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TRACE\_LOG**

The implementation supports the Trace Log option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_TYPED\_MEMORY\_OBJECTS**

The implementation supports the Typed Memory Objects option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX\_VDISABLE**

This symbol shall be defined to be the value of a character that shall disable terminal special character handling as described in <termios.h>. This symbol shall always be set to a value other than -1.

**\_POSIX2\_C\_BIND**

The implementation supports the C-Language Binding option. This symbol shall always have the value 200112L.

**\_POSIX2\_C\_DEV**

The implementation supports the C-Language Development Utilities option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_CHAR\_TERM**

The implementation supports at least one terminal type.

**\_POSIX2\_FORT\_DEV**

The implementation supports the FORTRAN Development Utilities option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_FORT\_RUN**

The implementation supports the FORTRAN Runtime Utilities option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_LOCALEDEF**

The implementation supports the creation of locales by the *localedef* utility. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_PBS**

The implementation supports the Batch Environment Services and Utilities option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_PBS\_ACCOUNTING**

The implementation supports the Batch Accounting option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_PBS\_CHECKPOINT**

The implementation supports the Batch Checkpoint/Restart option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_PBS\_LOCATE**

The implementation supports the Locate Batch Job Request option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_PBS\_MESSAGE**

The implementation supports the Batch Job Message Request option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_PBS\_TRACK**

The implementation supports the Track Batch Job Request option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_SW\_DEV**

The implementation supports the Software Development Utilities option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_POSIX2\_UPE**

The implementation supports the User Portability Utilities option. If this symbol has a value other than -1 or 0, it shall have the value 200112L.

**\_V6\_ILP32\_OFF32**

The implementation provides a C-language compilation environment with 32-bit **int**, **long**, **pointer**, and **off\_t** types.

**\_V6\_ILP32\_OFFBIG**

The implementation provides a C-language compilation environment with 32-bit **int**, **long**, and **pointer** types and an **off\_t** type using at least 64 bits.

**\_V6\_LP64\_OFF64**

The implementation provides a C-language compilation environment with 32-bit **int** and 64-bit **long**, **pointer**, and **off\_t** types.

**\_V6\_LPBIG\_OFFBIG**

The implementation provides a C-language compilation environment with an **int** type using at least 32 bits and **long**, **pointer**, and **off\_t** types using at least 64 bits.

**\_XBS5\_ILP32\_OFF32 (LEGACY)**

The implementation provides a C-language compilation environment with 32-bit **int**, **long**, **pointer**, and **off\_t** types.

**\_XBS5\_ILP32\_OFFBIG (LEGACY)**

The implementation provides a C-language compilation environment with 32-bit **int**, **long**, and **pointer** types and an **off\_t** type using at least 64 bits.

**\_XBS5\_LP64\_OFF64 (LEGACY)**

The implementation provides a C-language compilation environment with 32-bit **int** and 64-bit **long**, **pointer**, and **off\_t** types.

**\_XBS5\_LPBIG\_OFFBIG (LEGACY)**

The implementation provides a C-language compilation environment with an **int** type using at least 32 bits and **long**, **pointer**, and **off\_t** types using at least 64 bits.

**\_XOPEN\_CRYPT**

The implementation supports the X/Open Encryption Option Group.

**\_XOPEN\_ENH\_I18N**

The implementation supports the Issue 4, Version 2 Enhanced Internationalization Option Group. This symbol shall always be set to a value other than -1.

**\_XOPEN\_LEGACY**

The implementation supports the Legacy Option Group.

**\_XOPEN\_REALTIME**

The implementation supports the X/Open Realtime Option Group.

**\_XOPEN\_REALTIME\_THREADS**

The implementation supports the X/Open Realtime Threads Option Group.

**\_XOPEN\_SHM**

The implementation supports the Issue 4, Version 2 Shared Memory Option Group. This symbol shall always be set to a value other than -1.

**\_XOPEN\_STREAMS**

The implementation supports the XSI STREAMS Option Group.

**\_XOPEN\_UNIX**

The implementation supports the XSI extension.

**Execution-Time Symbolic Constants**

If any of the following constants are not defined in the <unistd.h> header, the value shall vary depending on the file to which it is applied.

If any of the following constants are defined to have value -1 in the <unistd.h> header, the implementation shall not provide the option on any file; if any are defined to have a value other than -1 in the <unistd.h> header, the implementation shall provide the option on all applicable files.

All of the following constants, whether defined in <unistd.h> or not, may be queried with respect to a specific file using the *pathconf()* or *fpathconf()* functions:

**\_POSIX\_ASYNC\_IO**

Asynchronous input or output operations may be performed for the associated file.

**\_POSIX\_PRIO\_IO**

Prioritized input or output operations may be performed for the associated file.

**\_POSIX\_SYNC\_IO**

Synchronized input or output operations may be performed for the associated file.

**Constants for Functions**

The following symbolic constant shall be defined:

**NULL** Null pointer

The following symbolic constants shall be defined for the *access()* function:

**F\_OK** Test for existence of file.

**R\_OK** Test for read permission.

**W\_OK** Test for write permission.

**X\_OK** Test for execute (search) permission.

The constants **F\_OK**, **R\_OK**, **W\_OK**, and **X\_OK** and the expressions *R\_OK|W\_OK*, *R\_OK|X\_OK*, and *R\_OK|W\_OK|X\_OK* shall all have distinct values.

The following symbolic constants shall be defined for the *confstr()* function:

**\_CS\_PATH**

This is the value for the *PATH* environment variable that finds all standard utilities.

**\_CS\_POSIX\_V6\_ILP32\_OFF32\_CFLAGS**

If *sysconf*(*\_SC\_V6\_ILP32\_OFF32*) returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of initial options to be given to the *c99* utility to build an application using a programming model with 32-bit **int**, **long**, **pointer**, and **off\_t** types.

**\_CS\_POSIX\_V6\_ILP32\_OFF32\_LDFLAGS**

If *sysconf*(*\_SC\_V6\_ILP32\_OFF32*) returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of final options to be given to the *c99* utility to build an application using a programming model with 32-bit **int**, **long**, **pointer**, and **off\_t** types.

**\_CS\_POSIX\_V6\_ILP32\_OFF32\_LIBS**

If *sysconf*(*\_SC\_V6\_ILP32\_OFF32*) returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of libraries to be given to the *c99* utility to build an application using a programming model with 32-bit **int**, **long**, **pointer**, and **off\_t** types.

**\_CS\_POSIX\_V6\_ILP32\_OFFBIG\_CFLAGS**

If *sysconf*(*\_SC\_V6\_ILP32\_OFFBIG*) returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of initial options to be given to the *c99* utility to build an application using a programming model with 32-bit **int**, **long**, and **pointer** types, and an **off\_t** type using at least 64 bits.

**\_CS\_POSIX\_V6\_ILP32\_OFFBIG\_LDFLAGS**

If *sysconf*(*\_SC\_V6\_ILP32\_OFFBIG*) returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of final options to be given to the *c99* utility to build an application using a programming model with 32-bit **int**, **long**, and **pointer** types, and an **off\_t** type using at least 64 bits.

**\_CS\_POSIX\_V6\_ILP32\_OFFBIG\_LIBS**

If *sysconf*(*\_SC\_V6\_ILP32\_OFFBIG*) returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of libraries to be given to the *c99* utility to build an application using a



programming model with 32-bit **int**, **long**, and **pointer** types, and an **off\_t** type using at least 64 bits.

#### **\_CS\_POSIX\_V6\_LP64\_OFF64\_CFLAGS**

If `sysconf(_SC_V6_LP64_OFF64)` returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of initial options to be given to the *c99* utility to build an application using a programming model with 32-bit **int** and 64-bit **long**, **pointer**, and **off\_t** types.

#### **\_CS\_POSIX\_V6\_LP64\_OFF64\_LDFLAGS**

If `sysconf(_SC_V6_LP64_OFF64)` returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of final options to be given to the *c99* utility to build an application using a programming model with 32-bit **int** and 64-bit **long**, **pointer**, and **off\_t** types.

#### **\_CS\_POSIX\_V6\_LP64\_OFF64\_LIBS**

If `sysconf(_SC_V6_LP64_OFF64)` returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of libraries to be given to the *c99* utility to build an application using a programming model with 32-bit **int** and 64-bit **long**, **pointer**, and **off\_t** types.

#### **\_CS\_POSIX\_V6\_LPBIG\_OFFBIG\_CFLAGS**

If `sysconf(_SC_V6_LPBIG_OFFBIG)` returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of initial options to be given to the *c99* utility to build an application using a programming model with an **int** type using at least 32 bits and **long**, **pointer**, and **off\_t** types using at least 64 bits.

#### **\_CS\_POSIX\_V6\_LPBIG\_OFFBIG\_LDFLAGS**

If `sysconf(_SC_V6_LPBIG_OFFBIG)` returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of final options to be given to the *c99* utility to build an application using a programming model with an **int** type using at least 32 bits and **long**, **pointer**, and **off\_t** types using at least 64 bits.

#### **\_CS\_POSIX\_V6\_LPBIG\_OFFBIG\_LIBS**

If `sysconf(_SC_V6_LPBIG_OFFBIG)` returns -1, the meaning of this value is unspecified. Otherwise, this value is the set of libraries to be given to the *c99* utility to build an application using a programming model with an **int** type using at least 32 bits and **long**, **pointer**, and **off\_t** types using at least 64 bits.

#### **\_CS\_POSIX\_V6\_WIDTH\_RESTRICTED\_ENVS**

This value is a <newline>-separated list of names of programming environments supported by the implementation in which the widths of the **blksize\_t**, **cc\_t**, **mode\_t**, **nfds\_t**, **pid\_t**, **ptrdiff\_t**, **size\_t**, **speed\_t**, **ssize\_t**, **suseconds\_t**, **tcflag\_t**, **useconds\_t**, **wchar\_t**, and **wint\_t** types are no greater than the width of type **long**.

The following symbolic constants are reserved for compatibility with Issue 5:

**\_CS\_XBS5\_ILP32\_OFF32\_CFLAGS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFF32\_LDFLAGS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFF32\_LIBS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFF32\_LINTFLAGS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFFBIG\_CFLAGS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFFBIG\_LDFLAGS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFFBIG\_LIBS (LEGACY)**  
**\_CS\_XBS5\_ILP32\_OFFBIG\_LINTFLAGS (LEGACY)**  
**\_CS\_XBS5\_LP64\_OFF64\_CFLAGS (LEGACY)**  
**\_CS\_XBS5\_LP64\_OFF64\_LDFLAGS (LEGACY)**  
**\_CS\_XBS5\_LP64\_OFF64\_LIBS (LEGACY)**  
**\_CS\_XBS5\_LP64\_OFF64\_LINTFLAGS (LEGACY)**  
**\_CS\_XBS5\_LPBIG\_OFFBIG\_CFLAGS (LEGACY)**  
**\_CS\_XBS5\_LPBIG\_OFFBIG\_LDFLAGS (LEGACY)**  
**\_CS\_XBS5\_LPBIG\_OFFBIG\_LIBS (LEGACY)**

**\_CS\_XBS5\_LPBIG\_OFFBIG\_LINTFLAGS (LEGACY)**

The following symbolic constants shall be defined for the *lseek()* and *fcntl()* functions and shall have distinct values:

**SEEK\_CUR**

Set file offset to current plus *offset*.

**SEEK\_END**

Set file offset to EOF plus *offset*.

**SEEK\_SET**

Set file offset to *offset*.

The following symbolic constants shall be defined as possible values for the *function* argument to the *lockf()* function:

**F\_LOCK**

Lock a section for exclusive use.

**F\_TEST**

Test section for locks by other processes.

**F\_TLOCK**

Test and lock a section for exclusive use.

**F\_ULOCK**

Unlock locked sections.

The following symbolic constants shall be defined for *pathconf()*:

**\_PC\_ALLOC\_SIZE\_MIN**

**\_PC\_ASYNC\_IO**

**\_PC\_CHOWN\_RESTRICTED**

**\_PC\_FILESIZEBITS**

**\_PC\_LINK\_MAX**

**\_PC\_MAX\_CANON**

**\_PC\_MAX\_INPUT**

**\_PC\_NAME\_MAX**

**\_PC\_NO\_TRUNC**

**\_PC\_PATH\_MAX**

**\_PC\_PIPE\_BUF**

**\_PC\_PRIO\_IO**

**\_PC\_REC\_INCR\_XFER\_SIZE**

**\_PC\_REC\_MIN\_XFER\_SIZE**

**\_PC\_REC\_XFER\_ALIGN**

**\_PC\_SYMLINK\_MAX**

**\_PC\_SYNC\_IO**

**\_PC\_VDISABLE**

The following symbolic constants shall be defined for *sysconf()*:

**\_SC\_2\_C\_BIND**

**\_SC\_2\_C\_DEV**

**\_SC\_2\_C\_VERSION**

**\_SC\_2\_CHAR\_TERM**

**\_SC\_2\_FORT\_DEV**

**\_SC\_2\_FORT\_RUN**

**\_SC\_2\_LOCALEDEF**

\_SC\_2\_PBS  
\_SC\_2\_PBS\_ACCOUNTING  
\_SC\_2\_PBS\_CHECKPOINT  
\_SC\_2\_PBS\_LOCATE  
\_SC\_2\_PBS\_MESSAGE  
\_SC\_2\_PBS\_TRACK  
\_SC\_2\_SW\_DEV  
\_SC\_2\_UPE  
\_SC\_2\_VERSION  
\_SC\_ADVISORY\_INFO  
\_SC\_ARG\_MAX  
\_SC\_AIO\_LISTIO\_MAX  
\_SC\_AIO\_MAX  
\_SC\_AIO\_PRIO\_DELTA\_MAX  
\_SC\_ASYNCHRONOUS\_IO  
\_SC\_ATEXIT\_MAX  
\_SC\_BARRIERS  
\_SC\_BC\_BASE\_MAX  
\_SC\_BC\_DIM\_MAX  
\_SC\_BC\_SCALE\_MAX  
\_SC\_BC\_STRING\_MAX  
\_SC\_CHILD\_MAX  
\_SC\_CLK\_TCK  
\_SC\_CLOCK\_SELECTION  
\_SC\_COLL\_WEIGHTS\_MAX  
\_SC\_CPUTIME  
\_SC\_DELAYTIMER\_MAX  
\_SC\_EXPR\_NEST\_MAX  
\_SC\_FILE\_LOCKING  
\_SC\_FSYNC  
\_SC\_GETGR\_R\_SIZE\_MAX  
\_SC\_GETPW\_R\_SIZE\_MAX  
\_SC\_HOST\_NAME\_MAX  
\_SC\_IOV\_MAX  
\_SC\_IPV6  
\_SC\_JOB\_CONTROL  
\_SC\_LINE\_MAX  
\_SC\_LOGIN\_NAME\_MAX  
\_SC\_MAPPED\_FILES  
\_SC\_MEMLOCK  
\_SC\_MEMLOCK\_RANGE  
\_SC\_MEMORY\_PROTECTION  
\_SC\_MESSAGE\_PASSING  
\_SC\_MONOTONIC\_CLOCK  
\_SC\_MQ\_OPEN\_MAX  
\_SC\_MQ\_PRIO\_MAX  
\_SC\_NGROUPS\_MAX  
\_SC\_OPEN\_MAX  
\_SC\_PAGE\_SIZE  
\_SC\_PAGESIZE  
\_SC\_PRIORITIZED\_IO  
\_SC\_PRIORITY\_SCHEDULING  
\_SC\_RAW\_SOCKETS  
\_SC\_RE\_DUP\_MAX

\_SC\_READER\_WRITER\_LOCKS  
\_SC\_REALTIME\_SIGNALS  
\_SC\_REGEX  
\_SC\_SIG\_MAX  
\_SC\_SAVED\_IDS  
\_SC\_SEMAPHORES  
\_SC\_SEM\_NSEMS\_MAX  
\_SC\_SEM\_VALUE\_MAX  
\_SC\_SHARED\_MEMORY\_OBJECTS  
\_SC\_SHELL  
\_SC\_SIGQUEUE\_MAX  
\_SC\_SPAWN  
\_SC\_SPIN\_LOCKS  
\_SC\_SPORADIC\_SERVER  
\_SC\_STREAM\_MAX  
\_SC\_SYMLINK\_MAX  
\_SC\_SYNCHRONIZED\_IO  
\_SC\_THREAD\_ATTR\_STACKADDR  
\_SC\_THREAD\_ATTR\_STACKSIZE  
\_SC\_THREAD\_CPUTIME  
\_SC\_THREAD\_DESTRUCTOR\_ITERATIONS  
\_SC\_THREAD\_KEYS\_MAX  
\_SC\_THREAD\_PRIO\_INHERIT  
\_SC\_THREAD\_PRIO\_PROTECT  
\_SC\_THREAD\_PRIORITY\_SCHEDULING  
\_SC\_THREAD\_PROCESS\_SHARED  
\_SC\_THREAD\_SAFE\_FUNCTIONS  
\_SC\_THREAD\_SPORADIC\_SERVER  
\_SC\_THREAD\_STACK\_MIN  
\_SC\_THREAD\_THREADS\_MAX  
\_SC\_TIMEOUTS  
\_SC\_THREADS  
\_SC\_TIMER\_MAX  
\_SC\_TIMERS  
\_SC\_TRACE  
\_SC\_TRACE\_EVENT\_FILTER  
\_SC\_TRACE\_INHERIT  
\_SC\_TRACE\_LOG  
\_SC\_TTY\_NAME\_MAX  
\_SC\_TYPED\_MEMORY\_OBJECTS  
\_SC\_TZNAME\_MAX  
\_SC\_V6\_ILP32\_OFF32  
\_SC\_V6\_ILP32\_OFFBIG  
\_SC\_V6\_LP64\_OFF64  
\_SC\_V6\_LPBIG\_OFFBIG  
\_SC\_VERSION  
\_SC\_XBS5\_ILP32\_OFF32 (**LEGACY**)  
\_SC\_XBS5\_ILP32\_OFFBIG (**LEGACY**)  
\_SC\_XBS5\_LP64\_OFF64 (**LEGACY**)  
\_SC\_XBS5\_LPBIG\_OFFBIG (**LEGACY**)  
\_SC\_XOPEN\_CRYPT  
\_SC\_XOPEN\_ENH\_I18N  
\_SC\_XOPEN\_LEGACY  
\_SC\_XOPEN\_REALTIME

```

_SC_XOPEN_REALTIME_THREADS
_SC_XOPEN_SHM
_SC_XOPEN_STREAMS
_SC_XOPEN_UNIX
_SC_XOPEN_VERSION
_SC_XOPEN_XCU_VERSION

```

The two constants `_SC_PAGESIZE` and `_SC_PAGE_SIZE` may be defined to have the same value.

The following symbolic constants shall be defined for file streams:

```

STDERR_FILENO
    File number of stderr; 2.

STDIN_FILENO
    File number of stdin; 0.

STDOUT_FILENO
    File number of stdout; 1.

```

### Type Definitions

The `size_t`, `ssize_t`, `uid_t`, `gid_t`, `off_t`, `pid_t`, and `useconds_t` types shall be defined as described in *<sys/types.h>*.

The `intptr_t` type shall be defined as described in *<inttypes.h>*.

### Declarations

The following shall be declared as functions and may also be defined as macros. Function prototypes shall be provided.

```

int      access(const char *, int);
unsigned alarm(unsigned);
int      chdir(const char *);
int      chown(const char *, uid_t, gid_t);
int      close(int);
size_t   confstr(int, char *, size_t);


char      *crypt(const char *, const char *);
char      *ctermid(char *);


int      dup(int);


int      dup2(int, int);


void      encrypt(char[64], int);


int      execl(const char *, const char *, ...);
int      execlp(const char *, const char *, ...);
int      execlpe(const char *, const char *, ...);
int      execv(const char *, char *const []);
int      execve(const char *, char *const [], char *const []);
int      execvp(const char *, char *const []);
void      _exit(int);
int      fchown(int, uid_t, gid_t);

```

```

int      fchdir(int);

int      fdatsync(int);

pid_t    fork(void);
long     fpathconf(int, int);

int      fsync(int);

int      ftruncate(int, off_t);
char     *getcwd(char *, size_t);
gid_t    getegid(void);
uid_t    geteuid(void);
gid_t    getgid(void);
int      getgroups(int, gid_t []);

long     gethostid(void);

int      gethostname(char *, size_t);
char     *getlogin(void);
int      getlogin_r(char *, size_t);
int      getopt(int, char * const [], const char *);

pid_t    getpgid(pid_t);

pid_t    getpgrp(void);
pid_t    getpid(void);
pid_t    getppid(void);

pid_t    getsid(pid_t);

uid_t    getuid(void);

char     *getwd(char *); (LEGACY )

int      isatty(int);

int      lchown(const char *, uid_t, gid_t);

int      link(const char *, const char *);

int      lockf(int, int, off_t);

off_t    lseek(int, off_t, int);

int      nice(int);

long     pathconf(const char *, int);
int      pause(void);
int      pipe(int [2]);

ssize_t  pread(int, void *, size_t, off_t);
ssize_t  pwrite(int, const void *, size_t, off_t);

```

```

ssize_t    read(int, void *, size_t);
ssize_t    readlink(const char *restrict, char *restrict, size_t);
int        rmdir(const char *);
int        setegid(gid_t);
int        seteuid(uid_t);
int        setgid(gid_t);

int        setpgid(pid_t, pid_t);

pid_t      setpgrp(void);
int        setregid(gid_t, gid_t);
int        setreuid(uid_t, uid_t);

pid_t      setsid(void);
int        setuid(uid_t);
unsigned   sleep(unsigned);

void       swab(const void *restrict, void *restrict, ssize_t);
int        symlink(const char *, const char *);
void       sync(void);

long       sysconf(int);
pid_t      tcgetpgrp(int);
int        tcsetpgrp(int, pid_t);

int        truncate(const char *, off_t);

char       *ttyname(int);
int        ttyname_r(int, char *, size_t);

useconds_t ualarm(useconds_t, useconds_t);

int        unlink(const char *);

int        usleep(useconds_t);
pid_t      vfork(void);

ssize_t    write(int, const void *, size_t);

```

Implementations may also include the *pthread\_atfork()* prototype as defined in *<pthread.h>* .

The following external variables shall be declared:

```

extern char *optarg;
extern int  optind, opterr, optopt;

```

*The following sections are informative.*

## APPLICATION USAGE

IEEE Std 1003.1-2001 only describes the behavior of systems that claim conformance to it. However, application developers who want to write applications that adapt to other versions of IEEE Std 1003.1 (or to systems that do not conform to any POSIX standard) may find it useful to code them so as to conditionally compile different code depending on the value of `_POSIX_VERSION`, for example:

```

#if _POSIX_VERSION >= 200112L
/* Use the newer function that copes with large files. */
off_t pos=ftello(fp);
#else
/* Either this is an old version of POSIX, or _POSIX_VERSION is
   not even defined, so use the traditional function. */
long pos=ftell(fp);
#endif

```

Earlier versions of IEEE Std 1003.1 and of the Single UNIX Specification can be identified by the following macros:

POSIX.1-1988 standard

```
_POSIX_VERSION==198808L
```

POSIX.1-1990 standard

```
_POSIX_VERSION==199009L
```

ISO POSIX-1:1996 standard

```
_POSIX_VERSION==199506L
```

Single UNIX Specification, Version 1

```
_XOPEN_UNIX and _XOPEN_VERSION==4
```

Single UNIX Specification, Version 2

```
_XOPEN_UNIX and _XOPEN_VERSION==500
```

IEEE Std 1003.1-2001 does not make any attempt to define application binary interaction with the underlying operating system. However, application developers may find it useful to query `_SC_VERSION` at run-time via `sysconf()` to determine whether the current version of the operating system supports the necessary functionality as in the following program fragment:

```

if (sysconf(_SC_VERSION) < 200112L) {
    fprintf(stderr, "POSIX.1-2001 system required, terminating \n");
    exit(1);
}

```

New applications should not use `_XOPEN_SHM` or `_XOPEN_ENH_I18N`.

## RATIONALE

As IEEE Std 1003.1-2001 evolved, certain options became sufficiently standardized that it was concluded that simply requiring one of the option choices was simpler than retaining the option. However, for backwards-compatibility, the option flags (with required constant values) are retained.

### Version Test Macros

The standard developers considered altering the definition of `_POSIX_VERSION` and removing `_SC_VERSION` from the specification of `sysconf()` since the utility to an application was deemed by some to be minimal, and since the implementation of the functionality is potentially problematic. However, they recognized that support for existing application binaries is a concern to manufacturers, application developers, and the users of implementations conforming to IEEE Std 1003.1-2001.

While the example using `_SC_VERSION` in the APPLICATION USAGE section does not provide the greatest degree of imaginable utility to the application developer or user, it is arguably better than a **core** file or some other equally obscure result. (It is also possible for implementations to encode and recognize application binaries compiled in various POSIX.1-conforming environments, and modify the semantics of the underlying system to conform to the expectations of the application.) For the reasons outlined in the preceding paragraphs and in the APPLICATION USAGE section, the standard developers elected to retain the `_POSIX_VERSION` and `_SC_VERSION` functionality.



### Compile-Time Symbolic Constants for System-Wide Options

IEEE Std 1003.1-2001 now includes support in certain areas for the newly adopted policy governing options and stubs.

This policy provides flexibility for implementations in how they support options. It also specifies how conforming applications can adapt to different implementations that support different sets of options. It allows the following:

1. If an implementation has no interest in supporting an option, it does not have to provide anything associated with that option beyond the announcement that it does not support it.
2. An implementation can support a partial or incompatible version of an option (as a non-standard extension) as long as it does not claim to support the option.
3. An application can determine whether the option is supported. A strictly conforming application must check this announcement mechanism before first using anything associated with the option.

There is an important implication of this policy. IEEE Std 1003.1-2001 cannot dictate the behavior of interfaces associated with an option when the implementation does not claim to support the option. In particular, it cannot require that a function associated with an unsupported option will fail if it does not perform as specified. However, this policy does not prevent a standard from requiring certain functions to always be present, but that they shall always fail on some implementations. The *setpgid()* function in the POSIX.1-1990 standard, for example, is considered appropriate.

The POSIX standards include various options, and the C-language binding support for an option implies that the implementation must supply data types and function interfaces. An application must be able to discover whether the implementation supports each option.

Any application must consider the following three cases for each option:

1. Option never supported.

The implementation advertises at compile time that the option will never be supported. In this case, it is not necessary for the implementation to supply any of the data types or function interfaces that are provided only as part of the option. The implementation might provide data types and functions that are similar to those defined by IEEE Std 1003.1-2001, but there is no guarantee for any particular behavior.

2. Option always supported.

The implementation advertises at compile time that the option will always be supported. In this case, all data types and function interfaces shall be available and shall operate as specified.

3. Option might or might not be supported.

Some implementations might not provide a mechanism to specify support of options at compile time. In addition, the implementation might be unable or unwilling to specify support or non-support at compile time. In either case, any application that might use the option at runtime must be able to compile and execute. The implementation must provide, at compile time, all data types and function interfaces that are necessary to allow this. In this situation, there must be a mechanism that allows the application to query, at runtime, whether the option is supported. If the application attempts to use the option when it is not supported, the result is unspecified unless explicitly specified otherwise in IEEE Std 1003.1-2001.

### FUTURE DIRECTIONS

None.

### SEE ALSO

<inttypes.h>, <limits.h>, <sys/socket.h>, <sys/types.h>, <termios.h>, <wctype.h>, the System Interfaces volume of IEEE Std 1003.1-2001, *access()*, *alarm()*, *chdir()*, *chown()*, *close()*, *crypt()*, *ctermid()*, *dup()*, *encrypt()*, *environ*, *exec*, *exit()*, *fcntl()*, *fork()*, *fpathconf()*, *fsync()*, *ftruncate()*, *getcwd()*, *getegid()*, *geteuid()*, *getgid()*, *getgroups()*, *gethostid()*, *gethostname()*, *getlogin()*, *getpgid()*, *getpgrp()*, *getpid()*, *getppid()*, *getsid()*, *getuid()*, *isatty()*, *lchown()*, *link()*, *lockf()*, *lseek()*, *nice()*, *pathconf()*, *pause()*, *pipe()*, *read()*, *readlink()*, *rmdir()*, *setgid()*, *setpgid()*, *setpgrp()*, *setregid()*, *setreuid()*, *setsid()*, *setuid()*, *sleep()*, *swab()*, *symlink()*, *sync()*, *sysconf()*, *tcgetpgrp()*, *tcsetpgrp()*, *truncate()*, *ttyname()*, *ualarm()*,

*unlink(), usleep(), vfork(), write()*

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