

**NAME**

semaphore.h – semaphores (**REALTIME**)

**SYNOPSIS**

```
#include <semaphore.h>
```

**DESCRIPTION**

The *<semaphore.h>* header shall define the **sem\_t** type, used in performing semaphore operations. The semaphore may be implemented using a file descriptor, in which case applications are able to open up at least a total of {OPEN\_MAX} files and semaphores. The symbol SEM\_FAILED shall be defined (see *sem\_open()*).

The following shall be declared as functions and may also be defined as macros. Function prototypes shall be provided.

```
int  sem_close(sem_t *);
int  sem_destroy(sem_t *);
int  sem_getvalue(sem_t *restrict, int *restrict);
int  sem_init(sem_t *, int, unsigned);
sem_t *sem_open(const char *, int, ...);
int  sem_post(sem_t *);

int  sem_timedwait(sem_t *restrict, const struct timespec *restrict);

int  sem_trywait(sem_t *);
int  sem_unlink(const char *);
int  sem_wait(sem_t *);
```

Inclusion of the *<semaphore.h>* header may make visible symbols defined in the headers *<fcntl.h>* and *<sys/types.h>*.

*The following sections are informative.*

**APPLICATION USAGE**

None.

**RATIONALE**

None.

**FUTURE DIRECTIONS**

None.

**SEE ALSO**

*<fcntl.h>*, *<sys/types.h>*, the System Interfaces volume of IEEE Std 1003.1-2001, *sem\_destroy()*, *sem\_getvalue()*, *sem\_init()*, *sem\_open()*, *sem\_post()*, *sem\_timedwait()*, *sem\_trywait()*, *sem\_unlink()*, *sem\_wait()*

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