

作業一： 核心進入點

中正大學 作業系統實驗室
指導教授：羅習五



圖片來源

🍏 新垣結衣

- 🍏 <https://makey.asia/column.php?id=532>
- 🍏 <http://pic.haibao.com/image/14284778.html?kw=%E6%96%B0%E5%9E%A3%E7%BB%93%E8%A1%A3>
- 🍏 <https://huaban.com/pins/835412722/>

作業目標及負責助教

作業目標：

- 了解如何用QEMU及gdb+Eclipse對Linux kernel除錯
- 藉由核心進入點，了解探索Linux kernel的技巧

負責助教：

- 請看網頁

核心進入點



核心進入點

Boot loader +...

start_kernel()
相當於main function
負責初始化Linux kernel
初始化system call進入點
初始化中斷進入點

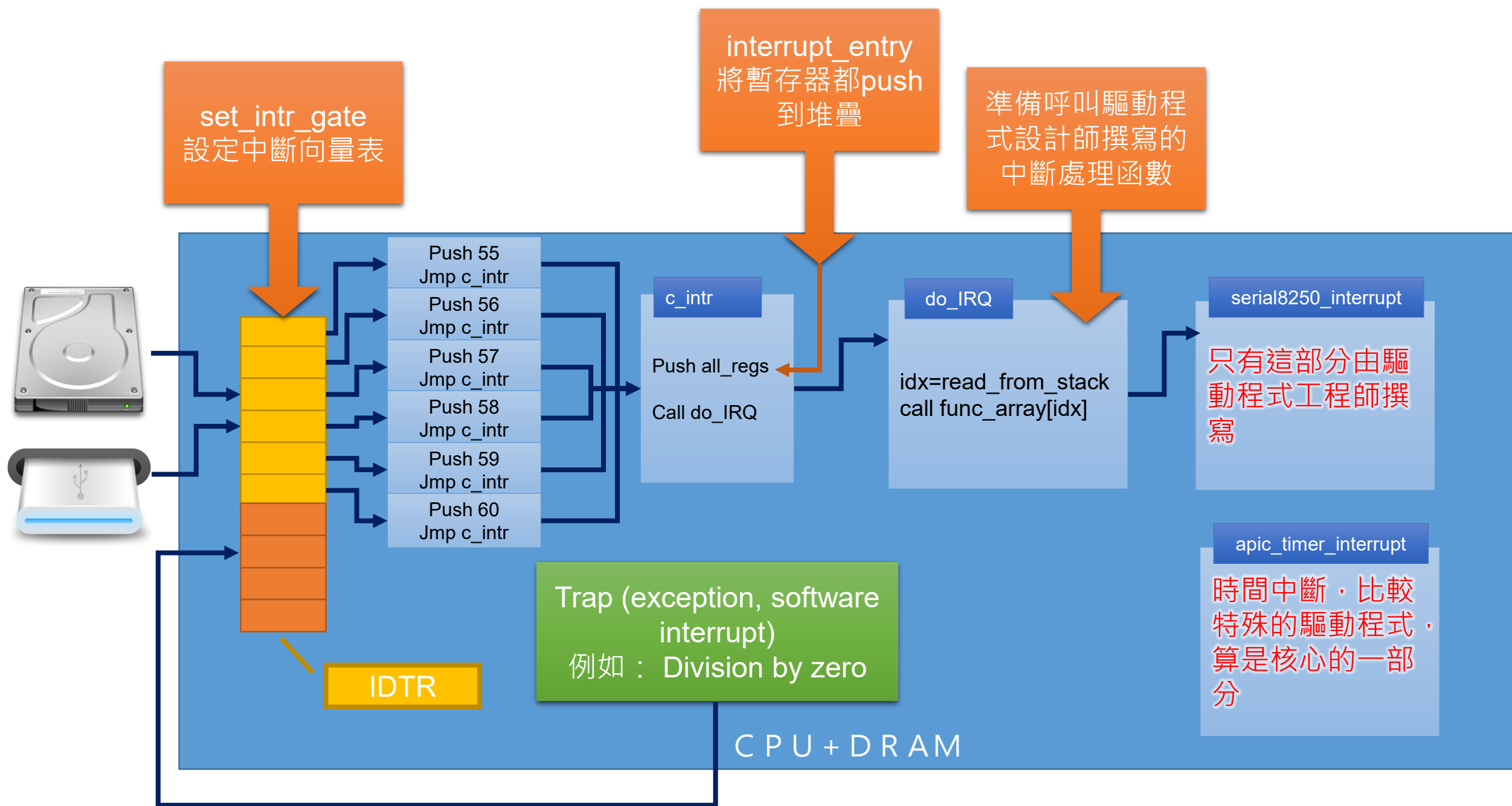
WRMSR — Write to Model Specific Register

通常使用頻率較少或者只適用某些處理器的暫存器，都必須用WRMSR

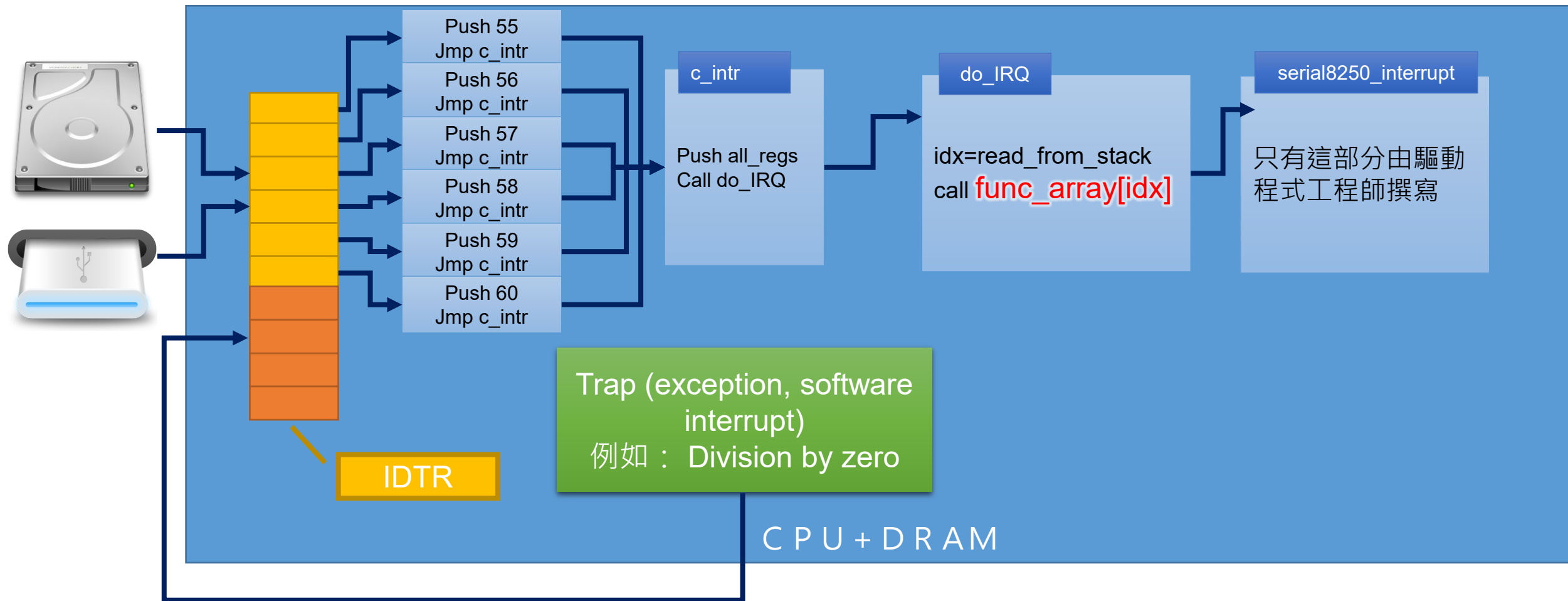
<https://www.felixcloutier.com/x86/wrmsr>

syscall_init
使用WRMSR將 entry_SYSCALL_64
寫入CPU內部的暫存器
往後只要執行asm("syscall")就會跳到
entry_SYSCALL_64

OS



從OS開發者看「註冊中斷」



關於堆疊

🍏 不管是system call、trap、interrupt，在呼叫第一個C函數時，堆疊一定是長這樣子

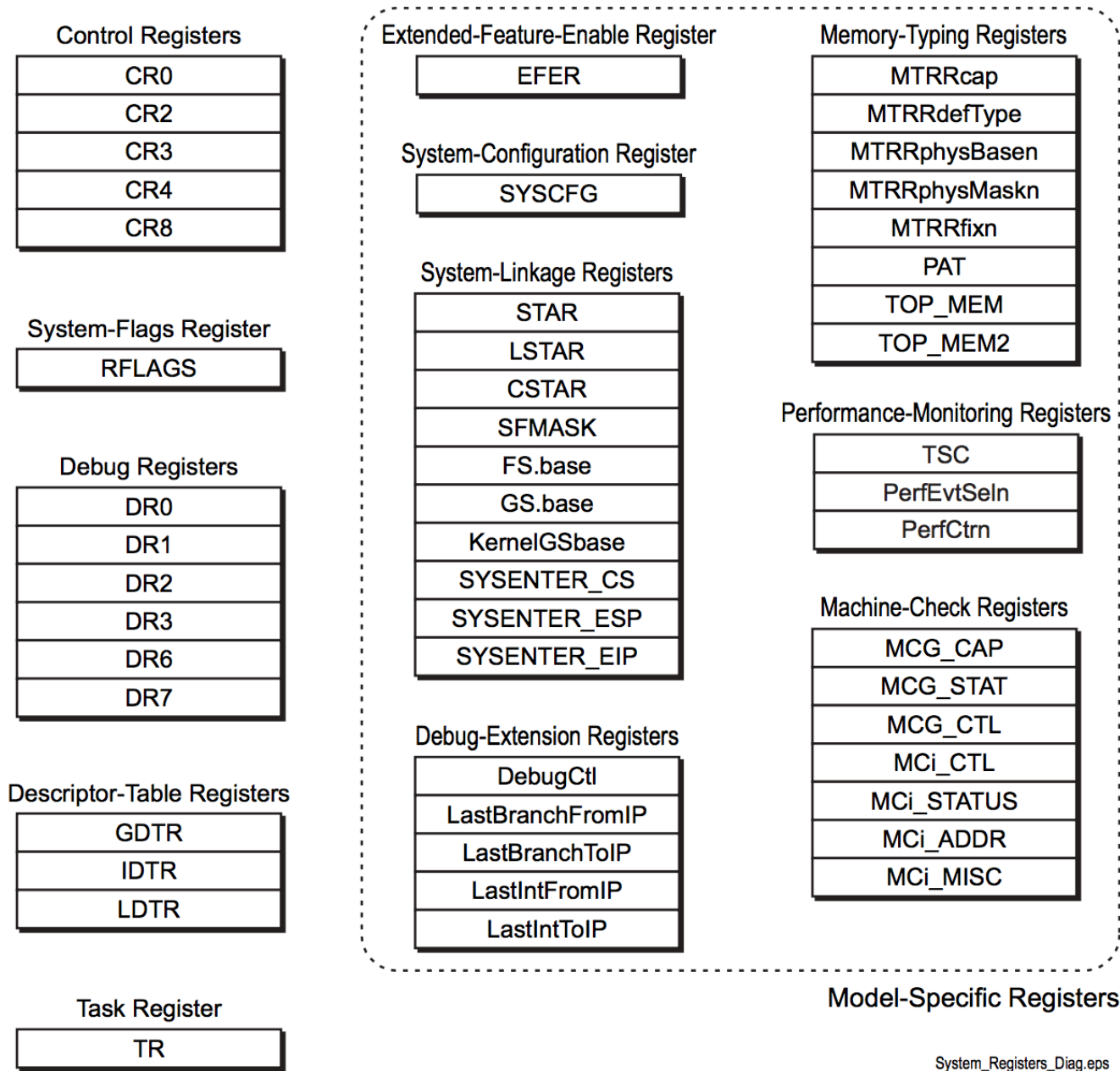
```
struct pt_regs {  
    /*  
     * C ABI says these regs are callee-preserved. They aren't saved on kernel entry  
     * unless syscall needs a complete, fully filled "struct pt_regs".  
     */  
    unsigned long r15;  
    unsigned long r14;  
    unsigned long r13;  
    unsigned long r12;  
    unsigned long rbp;  
    unsigned long rbx;  
  
    /* These regs are callee-clobbered. Always saved on kernel entry. */  
    unsigned long r11;  
    unsigned long r10;  
    unsigned long r9;  
    unsigned long r8;  
    unsigned long rax;  
    unsigned long rcx;  
    unsigned long rdx;  
    unsigned long rsi;  
    unsigned long rdi;  
  
    /*  
     * On syscall entry, this is syscall#. On CPU exception, this is error code.  
     * On hw interrupt, it's IRQ number:  
     */  
    unsigned long orig_rax;  
  
    /* Return frame for iretq */  
    unsigned long rip;  
    unsigned long cs;  
    unsigned long eflags;  
    unsigned long rsp;  
    unsigned long ss;  
  
    /* top of stack page */  
};
```


作業系統概論基於GNU/Linux

中正大學，資工系，作業系統實驗室，副教授 羅習五，shiwulo@gmail.com

附錄





System_Registers_Diag.eps

Intel的系統暫存器

Figure 1-7. System Registers

相同方式分享



🍏 大概介紹86的語法

🍀 <https://software.intel.com/content/www/us/en/develop/articles/introduction-to-x64-assembly.html?wapkw=>

