

Otis Zeon

I believe that we become what we think about.



EXPERIENCE

OptumHealth, MN — Freelance - Demo

July 2018 - PRESENT

OptumHealth Demo - MedPal - a simple medical application, which allow patients to upload their medications list, set reminders and track the progress of taking their medications. This project was completed entirely to demonstrate my level of competence as it relates to designing professional medical application. (Demo available)

LifePOM, MN — Senior Designer

Jan 2017 - June 2018

LifePOM is medical start-up project founder by several doctors and developers. Their objective is to build an unparalleled patients centered medical application on a small budget. As the senior designer, I was in charge of designing the user experience and application interface. Using Sketch as my main design tool and Slack as the communication tool, I completed the design for LifePOM within 6 months. (Demo available -limited)

Ebony Alert, MN — Designer-Branding

March 20017- September 2017

Ebony Alert - is a mobile application which sends alerts to its users when an Ebony child goes missing. The goal of the application was to aid in the effort of finding black boys and girls who frequently goes missing. The app collaborate with law enforcement, social media and direct SMS to help track Ebony kids who are missing.

InstaPOM, MN — Designer-Branding

March 20017- September 2017

InstaPOM - a startup company which objective is to build a mobile application focused providing parents with instant location of

SKILLS

1. **TECHNICAL SKILLS**
2. Research app use case
3. Design storyboard
4. Freehand draw screens
5. Design app in Sketch
6. Create clickable demo
7. Write technical document
8. Communicate with devs

TECHNICAL SKILLS

Medical Record Software:

Epic, Soarian, mychart

Design Software: Adobe
photoshops, Logolist, Sketch, Final
Cut Pro X, Framer, HTML5/CSS

**Google Suite, Computer
programing, Website
development, Application
development., Server side
technology**

ARTISTIC SKILLS

Film production, fine art, painting
and drawing

LANGUAGES

their kids. InstaPOM short for Instant peace of Mind, founder contracted me to design the mobile interface, along with a web dashboard. (Demo not-available)

English, French, Krahn,

EDUCATION

Drexel University, PA — *Masters of Biological Science GPA* **3.3/4.0**

Jan 2009 - June 2011

Drexel University College of Medicine excels and innovates in education, research, and delivery of compassionate care in our culture of diversity, spirited inquiry, collaboration, and opportunity.

College of St. Scholastica, MN — *B.A. Fine Arts/Design GPA* **3.9/4.0**

Aug 2004 - June 2008

Shaped by the Catholic Benedictine heritage, The College of St. Scholastica provides intellectual and moral preparation for responsible living and meaningful work.

College of St. Scholastica, MN — *B.A. Fine Arts/Design GPA* **3.9/4.0**

Aug 2002 - June 2005

The Fundamentals of Art program was developed to include all popular art techniques and is recognized as one of the most extensive art education programs available. Our program includes cartooning, color application, perspective, still life, lettering, composition and design, animal and figure studies. Many people recognize our school as the "DRAW ME" school, because of our longstanding advertising campaigns using "DRAW ME" models to find aspiring artists through magazine ads, TV commercials and online promotions.

PROJECTS

Medical Application — *Detail*

My focus is to design and build medication application. I have an extensive experience in computer science, biological science and fine arts and designs. I'd like the opportunity to apply my knowledge and skills with a company which is focusing on changing the world for the better.

Cover Letter:

To Whom it may concern,

Thank you for the opportunity and for reviewing my resume.

A little bit about me, at the age of 10, I earned a living doing the drawing assignments of my older brothers and friends. By the age of 18 I was on the path to attend Georgetown University to pursue art and design.

I took a different path and went to pursue medicine instead. By the age of 26, I realized that I can pursue art and medicine at the same time. Today I am fully dedicated in combining my passion for art/designs and medicine into a career. After all if Leonardo Da Vinci were alive, he'd probably be designing his own medical mobile app.

I am currently a senior level designer. I design user experience and interface principally on mobile framework, with special focus on medical applications.

I have worked on very large projects with a big team and I have worked on small solo projects. In both cases, I used my design, programming and communication skills to accomplish the job.

I like the opportunity to demo some of my projects and prototype.

Thank you for your attention.

-Kind Regards

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