

jInfer ProjectType Module Description

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Target audience: developers willing to extend jInfer, specifically extend jInfer project structure.

Responsible developer:	Michal Švirec
Required tokens:	cz.cuni.mff.ksi.jinfer.base.interfaces.inference.IGenerator cz.cuni.mff.ksi.jinfer.base.interfaces.inference.SchemaGenerator cz.cuni.mff.ksi.jinfer.base.interfaces.inference.Simplifier org.openide.windows.IOPProvider
Provided tokens:	none
Module dependencies:	Base Runner
Public packages:	cz.cuni.mff.ksi.jinfer.projecttype.actions

1 Introduction

ProjectType is the module responsible for creation of NBP project type which groups input/output files that belongs to one specific inference. Each jInfer project also allows user to set properties specific for inference.

With each project created in jInfer is also created specific directory structure on filesystem that describes jInfer project. This structure is described in figure 1, where rectangles represent folders and rounded rectangles files. Folder in filesystem is considered as jInfer project folder, if contains *jinferproject* subfolder. These folder contains two files, first is *project.properties*, where all properties set for particular project are saved. Second file is *input.files* which is xml file filled with paths to files inserted as input into particular project (structure of this file is described in section 2.1.3).

2 Structure

Structure of *ProjectType* can be divided into following five main parts.

- Base classes - Classes providing main functionality like creation of project, defining operations like move, delete, copy etc. All the base classes are contained in the `cz.cuni.mff.ksi.jinfer.projecttype` package.

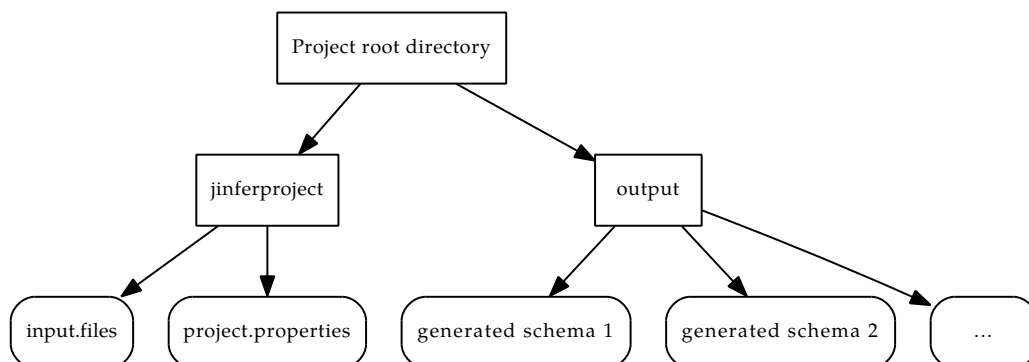


Figure 1: Project directory structure

- Visualization classes - These classes create tree structure of project in NBP Projects view and are contained in the `cz.cuni.mff.ksi.jinfer.projecttype.nodes`
- Actions - Classes from `cz.cuni.mff.ksi.jinfer.projecttype.actions` package that provides actions allowing adding, removing input files into project, or running the project.
- Properties - Classes responsible for creation of project properties window with properties category tree. These are situated in `cz.cuni.mff.ksi.jinfer.projecttype.properties` package.
- Project wizard - Classes representing creation of project through new project wizard from `cz.cuni.mff.ksi.jinfer.projecttype.sample` package.

2.1 Base classes

This section describes classes needed for creation of the `jInfer` project and correct integration into NBP. Main two classes representing `jInfer` project type are `JInferProjectFactory` and `JInferProject`.

2.1.1 JInferProjectFactory

`JInferProjectFactory` is a factory class implementing `ProjectFactory` interface provided by NBP. This class is responsible for loading/saving of `jInfer` project from/to filesystem and also determining if folder in filesystem is type of `jInfer` project (contains *jinferproject* subfolder). For this purpose, class has three methods: `isProject()`, `save()` and `load()`. When `jInfer` project is loaded from filesystem, `JInferProjectFactory` creates new instance of `JInferProject` passing path to project folder as a constructor parameter. When `save()` method is invoked, all the project properties are saved in *projectproperties* file and paths to input files are saved in *input.files*.

2.1.2 JInferProject

`JinferProject` class implements `Project` interface from NBP and represents in-memory representation of `jInfer` project. Inner structure of this class is very simple, interface provides only two methods: `getProjectDirectory()` and `getLookup()`. All the extensibility of project type is done by *Lookup* functionality of NBP. Project lookup contains besides properties and `Input` class, which encapsulates input files, also class that creates output files, class that builds project tree in project window, etc.

2.1.3 InputFiles class

`InputFiles` is utility class that stores/loads input file paths into/from *input.files* xml file. For this purpose, class uses *JAXB* architecture to unmarshall/marshall xml file into/from java content objects. Xml structure of the *input.files* is very simple, *jinferinput* is root element under which are *xml*, *schemas* and *queries* elements. Each of this elements could have none or more *file* elements with string attribute *loc* that contains absolute path to input file.

Example of the structure follows.

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<jinferinput>
  <xml>
    <file loc="/home/user/example.xml"/>
  </xml>
  <schemas>
<file loc="/home/user/example.dtd"/>
  </schemas>
  </queries/>
</jinferinput>
```

2.2 Visualization classes

2.3 Actions

2.4 Properties

2.5 Project wizard

2.6 Preferences

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