

1

1.a

$$\begin{aligned} \text{fl}(f(x)) &= \text{fl}\left(\frac{\text{fl}(1 + \text{fl}(\cos 3.155))}{\text{fl}(\text{fl}(3.155 - \text{fl}(\pi))^2)}\right) \\ &= \text{fl}\left(\frac{\text{fl}(1 + (-0.9999))}{\text{fl}(0.01300)^2}\right) \\ &= \text{fl}\left(\frac{0.0001000}{0.0001690}\right) \\ &= 0.5917 \end{aligned}$$

Note that $|\varepsilon_t| = |1 - \frac{0.5917}{0.49999251}| \approx 0.1834 > 0.1$, as desired.

1.b

$$\begin{aligned} \cos x &\approx \cos \pi - \sin \pi(x - \pi) - \frac{\cos \pi}{2}(x - \pi)^2 + \frac{\sin \pi}{6}(x - \pi)^3 + \frac{\cos \pi}{24}(x - \pi)^4 \\ &= -1 + \frac{(x - \pi)^2}{2} - \frac{(x - \pi)^4}{24} \end{aligned}$$

1.c

$$\begin{aligned} f(x) &\approx \frac{1 + (-1 + \frac{(x-\pi)^2}{2} - \frac{(x-\pi)^4}{24})}{(x - \pi)^2} \\ &= \frac{1}{2} - \frac{(x - \pi)^2}{24} \end{aligned}$$

1.d

Let ε such that $|\frac{\varepsilon}{3.155}|$ is small. We know that $\frac{1}{2} - \frac{(x-\pi)^2}{24}$ is a very good approximation for $f(x)$, so consider $\frac{1}{2} - \frac{(x+\varepsilon-\pi)^2}{24}$:

$$\frac{1}{2} - \frac{(x + \varepsilon - \pi)^2}{24} \approx \frac{1}{2} - \frac{(0.01341 + \varepsilon)^2}{24}.$$

We assume “small” here means $|\frac{\varepsilon}{3.155}| < 0.01$, so $0.49999983 \leq \frac{1}{2} - \frac{(0.01341+\varepsilon)^2}{24} \leq 0.499999996$. In other words, the function evaluated at any small perturbation $x + \varepsilon$ of x gives a value very close to the exact value of the function when evaluated at x , so the problem of computing $f(3.155)$ is well-conditioned.

1.e

Again, we use our approximation to $f(x)$, $\frac{1}{2} - \frac{(x-\pi)^2}{24}$. Let ε such that $|\frac{\varepsilon}{3.155}| < 0.01$. Then

$$\text{fl}\left(\frac{1}{2} - \frac{\text{fl}(\text{fl}(3.155 - \pi) + \varepsilon)^2}{24}\right) = \text{fl}\left(\frac{1}{2} - \frac{\text{fl}((0.013 + \varepsilon)^2)}{24}\right)$$

and $0.4999 \leq \text{fl}\left(\frac{1}{2} - \frac{\text{fl}((0.013 + \varepsilon)^2)}{24}\right) \leq 0.5$. So clearly no small perturbation $x + \varepsilon$ of x will give a value close to the calculated value of 0.5917 in a).

2

2.a

```

1 function root = Bisect (xl, xu, eps, imax, f,
    enablePlot)
2 x = [xl:0.01:xu];
3 if enablePlot
4     hold on;
5     y0 = ylabel(0, '—k', 'x = 0');
6     y0.LabelHorizontalAlignment = 'left';
7 end
8 i = 1;
9 fl = f(xl);
10 fprintf('iteration\tapproximation\n')
11 while i <= imax
12     xr = (xl + xu)/2;
13     fprintf('%5.0f %17.7f\n', i, xr)
14     fr = f(xr);
15     if enablePlot
16         if ismember(i, [1,3,5,6])
17             z = [xl, xr, xu];
18             fz = f(z);
19             xlabel('y');
20             ylabel('x');
21             plot(x, f(x), '—k', z, fz, '*b');
22         end
23     end
24     if fr == 0 || (xu-xl)/abs(xu+xl) < eps

```

```
25         root = xr;
26         if enablePlot
27             hold off;
28         end
29         return;
30     end
31     i = i + 1;
32     if fl * fr < 0
33         xu = xr;
34     else
35         xl = xr;
36         fl = fr;
37     end
38 end
39 if enablePlot
40     hold off;
41 end
42 fprintf('Failed to converge in %g iterations.\n', imax
43         );
44 root = NaN;
```

2.b

We have that

$$B = 2 + y$$

and

$$A_c = 2y + \frac{y^2}{2},$$

so since it must always be the case that

$$0 = 1 - \frac{Q^2}{gA_c^3}B,$$

we can simply find the roots of the function

$$\begin{aligned} f(y) &= 1 - \frac{Q^2}{gA_c^3} B \\ &= 1 - \frac{Q^2}{g(2y + \frac{y^2}{2})^3} (2 + y) \\ &= 1 - \frac{18^2}{9.81(2y + \frac{y^2}{2})^3} (2 + y) \end{aligned}$$

2.c

Below is the additional M-file:

```
1 f = @(y) 1 - ((18.^2) ./ (9.81 * (2 * y + (y.^2) / 2) .^3)) .* (2 + y);
```

The MATLAB statements used to call Bisect, along with its output:

```
q2c
Bisect(0.5, 2.5, 0.01, 11, f, 1)
iteration      approximation
      1         1.5000000
      2         2.0000000
      3         1.7500000
      4         1.6250000
      5         1.6875000
      6         1.7187500
      7         1.7343750
```

```
ans =
```

```
1.7344
```

```
diary off
```

Finally, below is the figure produced by the above call to Bisect:

