

Lab 7. General Purpose Register

Write code for general purpose register file. MIPS processor has a register file that contains 32 registers. Each register is 32-bit long. Lab task is to design General Purpose Register File.

We suggest having the following inputs:

clk, write_enable - 1-bit long

addrA, addrB, addrC

data_out_A, data_out_B, data_in_C – 32 bit long

Write Verilog code for **3 port** general purpose register file. A port consists of an address and data input/output.

- 1) **Size of addresses**: If we have 32 registers, what should be size of address bus (addrA/B)? **Give us the number of bits of addrA and addrB.**
- 2) **Read Registers**: Implement logic in your Verilog code that allows us to read values stored in registers. **2 out of 3 ports** should be output ports. (addrA, data_out_A, and addrB, data_out_B). Value of Register specified by addrA/B will be assigned to data_out_A/B. **We suggest making Reading process independent of clock.**
- 3) **Update Registers**: Implement logic in your Verilog code that allows us to update values stored in registers. **1 out of 3 ports** should be input ports. (addrC, data_in_C). If write_enable is 1, value of data_in_c should be assigned to Register specified by addrC. **Make sure that update happens at rising edge of the clock.**
- 4) **Register 0**: In you code implement logic that makes sure **that register \$0 stays 0 all the time.**

5) **Test Your design in Testbench:** Write testbench for your design. Generate Waveforms and explain in your reports why do you think your design works correctly.

HINTS: You are advised to create an array of registers: Syntax for the array is the following:

```
reg [(size of a register) - 1 : 0] NameOfArray [ 0 : (number of registers) - 1 ];
```

You can initialize the array values from text file with `$readmemb` command:

initial begin

```
$readmemb("values.txt", NameOfArray);
```

end

Make sure that numbers in values.txt are written in binary and size of the numbers is the same as size of an array element. If you want to 1 will be written in a following manner:

[illegible]