

1 Notes

- So it seems like we have to implement functions that return specific values where our “this” pointer is const My best guess is that this means that we should let our member vectors be mutable

`mutable` is a storage class specifier. Basically it allows const functions to modified `mutable` member variables. I guess this is usefull when most data members should const with only the few `mutable` exceptions.

2 TODOs

- ☐ Make sure that your makefiles is picking up the changes
 - Tests show that is okay but go through it
- ☐ Make sure make files dont echo the commands they execute, Im not sure if this is a requirement but might as well clean that up