

# P0: Getting Started

(Not graded but mandatory)

*Keep in mind that these documents might be updated during the semester.*

*Last updated: 06.09.2022.*

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## Due Date

**Monday, September 26<sup>th</sup> at 23:59.** We do not accept late submissions, they will not be graded.

## Overview

P0 is mandatory, but it is not graded. Everybody must find a team and a client. After P0, every project team will be assigned a project advisor.

## Description

### Find a team

A project team may consist of 5-6 students each. If you have problems finding a group, publish a post in the course's Blackboard forum.

### Find a client

Each team has to create a website for a client. The client can either be real or imaginary. A wide range of people and organizations can be clients.

#### For example:

- A student dorm, organization, club, or team
- A charitable organization, or civic association.
- A small business, either locally, in the hometown of one of the students, or even elsewhere.
- An individual with a hobby, business or some other interest.

**NOTE:** *If your team selects a real client, make sure to be strict and informative of the project restrictions to the client. This is an introductory course for web technologies and may not fulfill all the client's wishes (e.g. database support and other fancy stuff).*

## Project advisor

After the team has been formed, each team will be assigned a project advisor. This will be one of the teaching assistants of this course and will guide you with your project work. It is recommended to have regular meetings with your project advisor throughout the semester to set you on the right track. A few days after the deadline (Sept. 26), you will receive an email from your advisor about the first meeting.

## Deliveries

Join a team on Blackboard before **Monday, September 26<sup>th</sup> at 23:59**. Contact the project coordinator if problems occur