## Knowledge Reasoning

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### Reasoning techniques

- Model construction
  - Prove that KB does not entail a given axiom because a model cannot be constructed
  - Tableau algorithms
- Proof derivation
  - Prove that KB entails a given axiom because a proof can be found
  - Rule-based algorithms, completion algorithms

### A tableau algorithm for DLs

- To decide the consistency of an ontology, where the ontology contains TBox axioms (schema) and ABox axioms (data) (O = T, A)
- By building a model for the ontology
- If the algorithm succeeds, then there is a description that satisfies the ontology
- Works on the ABoxes

### How it works

- Start with the ABox (i.e., facts already known)
- Add Tbox in Normal Negation Form
- Keep applying expansion rules to derive more precise facts
- See if contradictions (e.g., clashes happen  $\{a: A, a \neg A\}$ )

### Negation Normal Form (NNF)

Transform all concepts in *O* into NNF by pushing the negation inward

- $\neg (C \sqcap D) \equiv \neg C \sqcup \neg D$
- $\neg (\forall R.C) \equiv \exists R.\neg C$
- $\neg (\exists R.C) \equiv \forall R.\neg C$

#### Transformation rules

- $\sqcap$  rule: if  $a: C_1 \sqcap C_2 \in \mathcal{A}$  and  $\{a: C_1, a: C_2\} \nsubseteq \mathcal{A}$  then replace  $\mathcal{A}$  with  $\mathcal{A} \cup \{a: C_1, a: C_2\}$
- $\sqcup$  rule: if  $a: C_1 \sqcup C_2 \in \mathcal{A}$  and  $\{a: C_1, a: C_2\} \cap \mathcal{A} = \emptyset$  then replace  $\mathcal{A}$  with  $\mathcal{A} \cup \{a: C_1\}$  and  $\mathcal{A} \cup \{a: C_2\}$
- $\exists$  rule: if  $a: \exists s.C \in \mathcal{A}$  and there is no b with  $\{(a,b): s,b:C\} \subseteq \mathcal{A}$  then create a new individual name d and replace  $\mathcal{A}$  with  $\mathcal{A} \cup \{(a,d): s,d:C\}$
- $\forall$  rule: if  $\{a : \forall s.C, (a,b) : s\} \subseteq A$  and  $b : C \notin A$  then replace A with  $A \cup \{b : C\}$
- GCl rule: if  $C \sqsubseteq D \in T$  and  $a : (\neg C \sqcup D) \notin A$  for a in A then replace A with  $A \cup \{a : (\neg C \sqcup D)\}$

### Use of the algorithm

- Derive all possible branches and check if there exists a branch that is complete (nothing to add) and does not contain a clash → Consistent
- Given a query, add the negation in and check if for all the branches there is a clash → KB satisfies the query

```
T = \{(\forall hasChild.MalePerson) \sqcap (\exists hasChild. \neg MalePerson)\}
```

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T = \{(\forall \ hasChild.MalePerson) \ \sqcap (\exists \ hasChild. \neg MalePerson)\}
```

- a: ∀ hasChild.MalePerson (□ rule)
- a: ∃ hasChild.¬MalePerson (□ rule)

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T = \{(\forall \ hasChild.MalePerson) \ \sqcap (\exists \ hasChild.\neg \\ MalePerson)\}
```

- a: ∀ hasChild.MalePerson (□ rule)
- a: ∃ hasChild.¬MalePerson (□ rule)
- child(a, b) (∃ rule)
- b: ¬ male (∃ rule)

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T = \{(\forall \ hasChild.MalePerson) \ \sqcap (\exists \ hasChild. \neg MalePerson)\}
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- a: ∀ hasChild.MalePerson (□ rule)
- a: ∃ hasChild.¬MalePerson (□ rule)
- child(a, b) (∃ rule)
- b: ¬ male (∃ rule)
- b:male (∀ rule)

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- a: ∀ hasChild.MalePerson (□ rule)
- a: ∃ hasChild.¬MalePerson (□ rule)
- child(a, b) (∃ rule)
- b: ¬ male (∃ rule)
- b:male (∀ rule)

CLASH! (The tableau is complete and there is a contradiction, so ontology not consistent)

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.Doctor\} A = \{John: HappyParent, hasChild(John, Mary)\} Q = \{Mary: Doctor\}?
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- John: HappyParent
- hasChild(John, Mary)
- Mary: ¬ Doctor

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T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.Doctor\} A = \{John: HappyParent, hasChild(John, Mary)\} Q = \{Mary: Doctor\}?
```

- John: HappyParent
- hasChild(John, Mary)
- Mary: ¬ Doctor
- John: Parent
- John: ∀ hasChild.Doctor

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.Doctor\} A = \{John: HappyParent, hasChild(John, Mary)\} Q = \{Mary: Doctor\}?
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- John: HappyParent
- hasChild(John, Mary)
- Mary: ¬ Doctor
- John: Parent
- John: ∀ hasChild.Doctor
- John: Person
- John: ∃ hasChild.Person

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T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.Doctor\} A = \{John: HappyParent, hasChild(John, Mary)\} Q = \{Mary: Doctor\}?
```

- John: HappyParent
- hasChild(John, Mary)
- Mary: ¬ Doctor
- John: Parent
- John: ∀ hasChild.Doctor
- John: Person
- John: ∃ hasChild.Person
- Mary: Doctor

CLASH! (KB entails that Mary is a doctor)

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\} A = \{John: HappyParent, hasChild(John, Mary)\} Q = \{Mary: Doctor\}?
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- John: HappyParent, hasChild(John, Mary)
- Mary: ¬Doctor

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- John: HappyParent, hasChild(John, Mary)
- Mary: ¬Doctor
- John: Parent, John: ∀hasChild.(Doctor ⊔∃hasChild.Person)
- John: Person, John: ∃hasChild.Person
- Mary:Doctor ⊔∃hasChild.Doctor

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- John: HappyParent, hasChild(John, Mary)
- Mary: ¬Doctor
- John: Parent, John: ∀hasChild.(Doctor ⊔∃hasChild.Person)
- John: Person, John: ∃hasChild.Person
- Mary:Doctor ⊔∃hasChild.Doctor
- hasChild(John, a), a: Person
- a: Doctor ⊔∃hasChild.Doctor



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T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\} \ A = \{John: HappyParent, hasChild(John, Mary)\} \ Q = \{Mary: Doctor\}?
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- John: HappyParent, hasChild(John, Mary)
- Mary: ¬Doctor
- John: Parent, John: ∀hasChild.(Doctor ⊔∃hasChild.Person)
- John: Person, John: ∃hasChild.Person
- Mary:Doctor ⊔∃hasChild.Doctor
- hasChild(John, a), a: Person
- a: Doctor ⊔∃hasChild.Doctor
- Mary: Doctor (CLASH!)

```
T = \{ \textit{Doctor} \sqsubseteq \textit{Person}, \textit{Parent} \equiv \textit{Person} \sqcap \exists \textit{hasChild}. \textit{Person}, \textit{HappyParent} \equiv \textit{Parent} \sqcap \forall \textit{hasChild}. (\textit{Doctor} \sqcup \exists \textit{hasChild}. \textit{Doctor}) \} \ A = \{ \textit{John}: \ \textit{HappyParent}, \ \textit{hasChild}(\textit{John}, \ \textit{Mary}) \} \ Q = \{ \textit{Mary}: \ \textit{Doctor} \} ?
```

- John: HappyParent, hasChild(John, Mary)
- Mary: ¬Doctor
- John: Parent, John: ∀hasChild.(Doctor ⊔∃hasChild.Person)
- John: Person, John: ∃hasChild.Person
- Mary:Doctor ⊔∃hasChild.Doctor
- hasChild(John, a), a: Person
- a: Doctor ⊔∃hasChild.Doctor
- Mary: ∃hasChild.Doctor
- hasChild(Mary,b), b: Doctor, b:Person
- a: Doctor (Complete but NO CLASH!)

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T = \{ Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor) \} A = \{ John: HappyParent, hasChild(John, Mary) \} Q = \{ Mary: Doctor \}?
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- John: HappyParent, hasChild(John, Mary)
- Mary: ¬Doctor
- John: Parent, John: ∀hasChild.(Doctor ⊔∃hasChild.Person)
- John: Person, John: ∃hasChild.Person
- Mary:Doctor ⊔∃hasChild.Doctor
- hasChild(John, a), a: Person
- a: Doctor ⊔∃hasChild.Doctor

KB does not entail that Mary is a doctor



```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\} A = \{John: HappyParent, hasChild(John, Mary), Mary: \forall hasChild.\bot\} Q = \{Mary: Doctor\}?
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T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\} A = \{John: HappyParent, hasChild(John, Mary), Mary: \forall hasChild.\bot\} Q = \{Mary: Doctor\}?
What will be different?
```

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T = \{ Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor) \} A = \{ John: HappyParent, hasChild(John, Mary), Mary: \forall hasChild.\bot \} Q = \{ Mary: Doctor \} ? What will be different?
```

- hasChild(Mary,b), b: Doctor, b:Person
- b: ⊥ (Clash!)

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```

- hasChild(Mary,b), b: Doctor, b:Person
- b: ⊥ (Clash!)

KB does entail that Mary is a doctor

### Optimization

- Termination:
  - Naive implementation of the tableau methods would not terminate as it keeps introducting new instances
  - Introduce the idea of Blocked so that an older instance is reused
- Dependency directed backtracking
- Reuse of previous computations

#### Correctness

- Sound: If clash-free ABox is constructed, then KB is satisfiable
- Complete: If KB is satisfiable, then clash-free ABox is created
- Terminating: The algorithm will always give an answer

# General reasoning assumptions

- Closed world assumption (a la Prolog)
  - Negation as failure: If you cannot prove something, assume not true
  - A shortcut to get a result
  - Assumes the world has been described in sufficient detail
- Unique name assumption
  - An object can have a single name
  - Ex: John and Mary cannot be the same person
- Neither hold for DL reasoning