Knowledge Reasoning

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Reasoning techniques

- Model construction
 - Prove that KB does not entail a given axiom because a model cannot be constructed
 - Tableau algorithms
- Proof derivation
 - Prove that KB entails a given axiom because a proof can be found
 - Rule-based algorithms, completion algorithms

A tableau algorithm for DLs

- To decide the consistency of an ontology, where the ontology contains TBox axioms (schema) and ABox axioms (data) (O = T, A)
 - T = {Parent ≡ Person □ ∃hasChild.Person}
 - A = {john : Parent; mary : Person}
- By building a model for the ontology
- If the algorithm succeeds, then there is a description that satisfies the ontology

How it works

- Start with the ABox (i.e., facts already known)
- Convert Tbox into Negation Normal Form
- Keep applying expansion rules to derive more precise facts
- See if contradictions (e.g., clashes happen {a: B, a:¬B})

Negation Normal Form (NNF)

Transform all concepts in *O* into NNF by pushing the negation inward

- $\neg (C \sqcap D) \equiv \neg C \sqcup \neg D$
- $\neg (C \sqcup D) \equiv \neg C \sqcap \neg D$
- $\neg (\forall R.C) \equiv \exists R.\neg C$
- $\neg (\exists R.C) \equiv \forall R.\neg C$

Transformation rules (1)

- \sqcap rule: if $a: C_1 \sqcap C_2 \in \mathcal{A}$ and $\{a: C_1, a: C_2\} \nsubseteq \mathcal{A}$ then replace \mathcal{A} with $\mathcal{A} \cup \{a: C_1, a: C_2\}$
 - $T = \{Parent \equiv Person \sqcap \exists hasChild.Person\}$
 - A = {john : Parent, mary : Person}
 - A' = A \cup {john : Person, john : \exists hasChild.Person}
- \sqcup rule: if $a: C_1 \sqcup C_2 \in \mathcal{A}$ and $\{a: C_1, a: C_2\} \cap \mathcal{A} = \emptyset$ then replace \mathcal{A} with $\mathcal{A} \cup \{a: C_1\}$ and $\mathcal{A} \cup \{a: C_2\}$
 - $T = \{Person \equiv FemalePerson \sqcup MalePerson\}$
 - A = {*john* : *Person*}
 - $A' = A \cup \{john : FemalePerson\}$
 - A" = $A \cup \{john : MalePerson\}$

Transformation rules (2)

- \exists rule: if $a : \exists s.C \in \mathcal{A}$ and there is no b with $\{(a,b) : s,b : C\}$ $\subseteq \mathcal{A}$ then create a new individual name d and replace \mathcal{A} with \mathcal{A}
 - $\bigcup \{(a,d): s,d:C\}$ $\exists T = \{Father = \exists hasChild MalePerson\}$
 - $T = \{Father \equiv \exists hasChild.MalePerson\}$
 - A = {john : Father}
 - A' = A \cup {d : MalePerson, (john, d) : hasChild}
- \forall rule: if $\{a: \forall s.C, (a,b): s\} \subseteq A$ and $b: C \notin A$ then replace A with $A \cup \{b: C\}$
 - T = {Father ≡ ∀hasChild.MalePerson}
 - A = {john : Father, (john, ali) : hasChild}
 - A' = A ∪ {ali : MalePerson}
- GCI rule: if $C \sqsubseteq D \in T$ and $a : (\neg C \sqcup D) \notin A$ for a in A then replace A with $A \cup \{a : (\neg C \sqcup D)\}$

Use of the algorithm

- Derive all possible branches and check if there <u>exists a branch</u> that is complete (nothing to add) and does not contain a clash → Consistent
- Given a query, add the negation in and check if <u>for all</u> the branches there is a clash → KB satisfies the query

```
T = \{Father \equiv (\forall hasChild.MalePerson) \sqcap (\exists hasChild.\neg MalePerson)\}

A = \{john : Father\}
```

```
T = \{Father \equiv (\forall \text{ hasChild.MalePerson}) \sqcap (\exists \text{ hasChild.} \neg \text{MalePerson}) \}
A = \{john : Father\}
\bullet \text{ john:} \forall \text{ hasChild.MalePerson } (\sqcap \text{ rule})
```

john:∃ hasChild.¬MalePerson (□ rule)

```
T = {Father ≡ (∀ hasChild.MalePerson) □(∃ hasChild.¬
MalePerson)}
A = {john : Father}
• john:Father
• john:∀ hasChild.MalePerson (□ rule)
• john:∃ hasChild.¬MalePerson (□ rule)
• (john,d):hasChild (∃ rule)
• d:¬ MalePerson (∃ rule)
```

```
T = \{Father \equiv (\forall hasChild.MalePerson) \sqcap (\exists hasChild.\neg \}
MalePerson)}
A = \{john : Father\}
  john:Father

    john:∀ hasChild.MalePerson (□ rule)

  john:∃ hasChild.¬MalePerson (□ rule)
  (john,d):hasChild (∃ rule)
  d:¬ MalePerson (∃ rule)
  d:MalePerson (∀ rule)
```

```
T = \{Father \equiv (\forall \text{ hasChild.MalePerson}) \sqcap (\exists \text{ hasChild.} \neg \text{MalePerson}) \}A = \{john : Father\}
```

- john:Father
- john:∀ hasChild.MalePerson (□ rule)
- john:∃ hasChild.¬MalePerson (□ rule)
- (john,d):hasChild (∃ rule)
- d:¬ MalePerson (∃ rule)
- d:MalePerson (∀ rule)

CLASH! (The tableau is complete and there is a contradiction, so ontology not consistent)



```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.Doctor\}
A = \{john: HappyParent, (john, mary):hasChild\}
Q = \{mary: Doctor\}?
```

```
T = {Doctor □ Person, Parent ≡ Person □ ∃hasChild.Person, HappyParent ≡ Parent □ ∀hasChild.Doctor} A = {john: HappyParent, (john, mary):hasChild} Q = {mary: Doctor}?

• john: HappyParent, (john, mary):hasChild
• mary: ¬ Doctor
```

```
T = {Doctor □ Person, Parent ≡ Person □ ∃hasChild.Person, HappyParent ≡ Parent □ ∀hasChild.Doctor}
A = {john: HappyParent, (john, mary):hasChild}
Q = {mary: Doctor}?

• john: HappyParent, (john, mary):hasChild
• mary: ¬ Doctor
• john: Parent (□ rule)
• john: ∀ hasChild.Doctor (□ rule)
```

```
T = \{ Doctor \subseteq Person, Parent \equiv Person \cap A \}
\existshasChild.Person, HappyParent \equiv Parent \sqcap \forallhasChild.Doctor\}
A = {john: HappyParent, (john, mary):hasChild}
Q = {mary: Doctor}?
  john: HappyParent, (john, mary):hasChild
  mary: ¬ Doctor
  john: Parent (□ rule)
  john: ∀ hasChild.Doctor (□ rule)
  john: Person (□ rule)
  john: ∃ hasChild.Person (□ rule)
```

```
T = \{ Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \}
\exists has Child. Person, Happy Parent \equiv Parent \sqcap \forall has Child. Doctor \}
A = {john: HappyParent, (john, mary):hasChild}
Q = {mary: Doctor}?
  john: HappyParent, (john, mary):hasChild
  mary: ¬ Doctor
  john: Parent (□ rule)
  john: ∀ hasChild.Doctor (□ rule)
  john: Person (□ rule)
  john: ∃ hasChild.Person (□ rule)

    (john,d):hasChild, d: Person (∃ rule)

  d: Doctor (∀ rule)
  mary: Doctor (∀ rule)
```

CLASH! (KB entails that Mary is a doctor)

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\}
A = \{john: HappyParent, (john, mary):hasChild\}
Q = \{mary: Doctor\}?
```

```
T = {Doctor ⊆ Person, Parent ≡
Person □ ∃hasChild.Person, HappyParent ≡
Parent □ ∀hasChild.(Doctor □ ∃hasChild.Doctor)}
A = {john: HappyParent, (john, mary):hasChild}
Q = {mary: Doctor}?

• john: HappyParent, (john, mary):hasChild, mary: ¬Doctor
```

```
T = {Doctor ⊆ Person, Parent ≡
Person □ ∃hasChild.Person, HappyParent ≡
Parent □ ∀hasChild.(Doctor □ ∃hasChild.Doctor)}
A = {john: HappyParent, (john, mary):hasChild}
Q = {mary: Doctor}?

• john: HappyParent, (john, mary):hasChild, mary: ¬Doctor
• john: Parent, john: ∀hasChild.(Doctor □∃hasChild.Doctor)
• john: Person, john: ∃hasChild.Person
```

```
 \begin{split} T &= \{ \textit{Doctor} \sqsubseteq \textit{Person}, \textit{Parent} \equiv \\ \textit{Person} \sqcap \exists \textit{hasChild}. \textit{Person}, \textit{HappyParent} \equiv \\ \textit{Parent} \sqcap \forall \textit{hasChild}. (\textit{Doctor} \sqcup \exists \textit{hasChild}. \textit{Doctor}) \} \\ A &= \{ \textit{john} : \textit{HappyParent}, (\textit{john}, \textit{mary}) : \textit{hasChild} \} \\ Q &= \{ \textit{mary} : \textit{Doctor} \} ? \end{split}
```

- john: HappyParent, (john, mary):hasChild ,mary: ¬Doctor
- john: Parent, john: ∀hasChild.(Doctor ⊔∃hasChild.Doctor)
- john: Person, john: ∃hasChild.Person
- mary:Doctor ⊔∃hasChild.Doctor (Two alternative branches)

```
T = {Doctor □ Person, Parent ≡
Person □ ∃hasChild.Person, HappyParent ≡
Parent □ ∀hasChild.(Doctor □ ∃hasChild.Doctor)}
A = {john: HappyParent, (john, mary):hasChild}
Q = {mary: Doctor}?

• john: HappyParent, (john, mary):hasChild ,mary: ¬Doctor
• john: Parent, john: ∀hasChild.(Doctor □∃hasChild.Doctor)
• john: Person, john: ∃hasChild.Person
• mary:Doctor □∃hasChild.Doctor (Two alternative branches)
```

mary:Doctor (Branch 1. CLASH!)

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild. Person, HappyParent \equiv Parent \sqcap \forall hasChild. (Doctor \sqcup \exists hasChild. Doctor)\} A = \{john: HappyParent, (john, mary): hasChild\} Q = \{mary: Doctor\}?
```

- john: HappyParent, (john, mary):hasChild, mary: ¬Doctor
- john: Parent, john: ∀hasChild.(Doctor ⊔∃hasChild.Doctor)
- john: Person, john: ∃hasChild.Person
- mary:Doctor ⊔∃hasChild.Doctor (Two alternative branches)
- mary: ∃hasChild.Doctor
- (Mary,b):hasChild, b: Doctor, b:Person (Branch 2. Complete but NO CLASH!)

```
 \begin{split} T &= \{ \textit{Doctor} \sqsubseteq \textit{Person}, \textit{Parent} \equiv \\ \textit{Person} \sqcap \exists \textit{hasChild}. \textit{Person}, \textit{HappyParent} \equiv \\ \textit{Parent} \sqcap \forall \textit{hasChild}. (\textit{Doctor} \sqcup \exists \textit{hasChild}. \textit{Doctor}) \} \\ A &= \{ \textit{john} \colon \textit{HappyParent}, \, (\textit{john}, \, \textit{mary}) \colon \textit{hasChild} \} \\ Q &= \{ \textit{mary} \colon \textit{Doctor} \} ? \end{split}
```

- john: HappyParent, (john, mary):hasChild ,mary: ¬Doctor
- john: Parent, john: ∀hasChild.(Doctor ⊔∃hasChild.Doctor)
- john: Person, john: ∃hasChild.Person
- mary:Doctor ⊔∃hasChild.Doctor (Two alternative branches)

KB does not entail that Mary is a doctor

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\}
A = \{john: HappyParent, (john, mary):hasChild, mary: \forall hasChild.\bot\}
Q = \{mary: Doctor\}?
```

```
T = \{Doctor \sqsubseteq Person, Parent \equiv Person \sqcap \exists hasChild.Person, HappyParent \equiv Parent \sqcap \forall hasChild.(Doctor \sqcup \exists hasChild.Doctor)\}
A = \{john: HappyParent, (john, mary):hasChild, mary:\forall hasChild.\bot\}
Q = \{mary: Doctor\}?
What will be different?
```

```
\begin{split} & T = \{ \textit{Doctor} \sqsubseteq \textit{Person}, \textit{Parent} \equiv \\ & \textit{Person} \sqcap \exists \textit{hasChild}. \textit{Person}, \textit{HappyParent} \equiv \\ & \textit{Parent} \sqcap \forall \textit{hasChild}. (\textit{Doctor} \sqcup \exists \textit{hasChild}. \textit{Doctor}) \} \\ & A = \{ \textit{john}: \text{HappyParent}, (\textit{john}, \textit{mary}): \textit{hasChild}, \\ & \textit{mary}: \forall \textit{hasChild}. \bot \} \\ & Q = \{ \textit{mary}: \text{Doctor} \}? \\ & \text{What will be different?} \\ & \bullet \text{ (mary,b)}: \textit{hasChild}, \text{ b: Doctor}, \text{b:Person} \end{split}
```

b: ⊥ (Clash!)

```
\begin{split} & T = \{ \textit{Doctor} \sqsubseteq \textit{Person}, \textit{Parent} \equiv \\ & \textit{Person} \sqcap \exists \textit{hasChild}. \textit{Person}, \textit{HappyParent} \equiv \\ & \textit{Parent} \sqcap \forall \textit{hasChild}. (\textit{Doctor} \sqcup \exists \textit{hasChild}. \textit{Doctor}) \} \\ & A = \{ \textit{john}: \textit{HappyParent}, (\textit{john}, \textit{mary}): \textit{hasChild}, \\ & \textit{mary}: \forall \textit{hasChild}. \bot \} \\ & Q = \{ \textit{mary}: \textit{Doctor} \}? \\ & \forall \textit{What will be different}? \\ & \bullet \text{ (mary,b): hasChild, b: Doctor, b: Person} \end{split}
```

KB does entail that Mary is a doctor

b: ⊥ (Clash!)

Optimization

- Termination:
 - Naive implementation of the tableau methods would not terminate as it keeps introducting new instances
 - Introduce the idea of Blocked so that an older instance is reused
- Dependency directed backtracking
- Reuse of previous computations

Correctness

- Sound: If clash-free ABox is constructed, then KB is satisfiable
- Complete: If KB is satisfiable, then clash-free ABox is created
- Terminating: The algorithm will always give an answer

General reasoning assumptions

- Closed world assumption (a la Prolog)
 - Negation as failure: If you cannot prove something, assume not true
 - A shortcut to get a result
 - Assumes the world has been described in sufficient detail
- Unique name assumption
 - An object can have a single name
 - Ex: John and Mary cannot be the same person
- Neither hold for DL reasoning