Multi-agent learning Equilibria

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- 4. Summary

Recap of notation

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- $S = S_1 \times \cdots \times S_n$ is the set of all possible strategy profiles.
- Profile s is sometimes written as $s = (s_i, s_{-i})$, where s_{-i} is s_i 's counter-strategy profile.

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$$u_i(s)$$

Battle of the sexes:

| | L(0.2) | R(0.8) |
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| <i>U</i> (0.6) | (2,1) | (0,0) |
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Then:

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$$= 0.6 \times 0.2 \times 2 + 0.6 \times 0.8 \times 0 + 0.4 \times 0.2 \times 0 + 0.4 \times 0.8 \times 1$$

$$= 0.52.$$

Nash equilibria defined in terms of pure strategies

Definition (Best response). Strategy s_i is said to be a best response to the counterprofile s_{-i} if

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$$s_i' \in S_i : u_i(s_i', s_{-i}) \le u_i(s_i, s_{-i})$$
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A best response is not necessarily unique. Let $B(s_{-i})$ be the set of best responses to s_{-i} .

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- If two or more pure actions are best responses, then any mix of them also is a best response.
- When the support (or carrier) of a best response includes two or more actions, the agent must be indifferent among them. (If not, then put all weight on the best action.)
- Therefore, any mix of these actions must also be a best response.



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Recall that the expected utility u of a strategy profile s for player i, denoted by $u_i(s)$, is

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■ With alternative strategy s_i' :

$$u_i(s'_i, s_{-i}) = \sum_{x_i, x_{-i}} s'_i(x_i) s_{-i}(x_{-i}) u_i(x_i, x_{-i}).$$

Nash equilibrium

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Definition (Nash equilibrium). A strategy profile *s* is said to be a **Nash equilibrium** if all strategies in it are best responses:

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The "pure action way" to define a NE: No alternative action $x_i' \in X_i$ can do better than any pure best response $x_i \in X_i$

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Definition (Nash equilibrium). A strategy profile *s* is said to be a **Nash equilibrium** if all strategies in it are best responses:

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$$i : s_i \in B(s_{-i})$$
.

The "pure action way" to define a NE: No alternative action $x_i' \in X_i$ can do better than any pure best response $x_i \in X_i$:

For all players i, pure best responses $x_i \in X_i \cap B(s_{-i})$ and alternative $x_i' \in X_i$:

All i maintain some strategy s_i . The strategy profile s is a Nash equilibrium if no one can profit by changing s_i unilaterally.

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$$\sum_{x_{-i}} s_{-i}(x_{-i}) u_i(x_i', x_{-i}) \le \sum_{x_{-i}} s_{-i}(x_{-i}) u_i(x_i, x_{-i}).$$

Probability distributions over the strategy space

Author: Gerard Vreeswijk. Slides last modified on May 7th, 2020 at 15:46

Suppose *n* players, strategies s_1, \ldots, s_n are given:

| | s_{-i} | y_1^{-i} | y_{2}^{-i} | • • • | y_n^{-i} |
|---------|----------|--------------|--------------|-------|------------|
| S | 3i | q_1 | q_2 | • • • | q_n |
| x_1^i | p_1 | $p_{1}q_{1}$ | $p_{1}q_{2}$ | • • • | p_1q_n |
| x_2^i | p_2 | $p_{2}q_{1}$ | $p_{2}q_{2}$ | • • • | p_2q_n |
| • | • | • | • | ••• | • |
| x_m^i | p_m | p_mq_1 | p_mq_2 | • • • | p_mq_n |

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where n is the number of different counter-profiles.

■ Suppose n players, strategies s_1, \ldots, s_n are given:

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Players act independently.

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| x_1^i | p_1 | $p_{1}q_{1}$ | $p_{1}q_{2}$ | • • • | p_1q_n |
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| • | • | • | • | ٠. | • |
| x_m^i | p_m | p_mq_1 | p_mq_2 | • • • | p_mq_n |

where n is the number of different counter-profiles.

- Players act independently.
- The strategy $s_i = (p_1, ..., p_m)$ and the counter strategy profile $s_{-i} = (q_1, ..., q_n)$ together define a product distribution $s \in \Delta(X)$:

$$s(x_1,\ldots,x_n) =_{Def} s(x_1) \times \ldots \times s(x_n).$$

Suppose a (possibly non-product) distribution $q \in \Delta(X)$ is given.

| | q_{-i} | y_1^{-i} | y_2^{-i} | • • • | y_n^{-i} |
|---------|-----------------------|-----------------------|-----------------------|-------|-----------------------|
| | q_i | $q_{11}\cdots q_{m1}$ | $q_{12}\cdots q_{m2}$ | • • • | $q_{1n}\cdots q_{mn}$ |
| x_1^i | $q_{11}\cdots q_{1n}$ | 911 | q_{12} | • • • | q_{1n} |
| x_2^i | $q_{21}\cdots q_{2n}$ | 921 | 922 | • • • | q_{2n} |
| • | • | • | • | ••• | • |
| x_m^i | $q_{m1}\cdots q_{mn}$ | q_{m1} | q_{m2} | • • • | q_{mn} |

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| x_1^i | $q_{11}\cdots q_{1n}$ | q_{11} | q_{12} | • • • | q_{1n} |
| $\chi_2^{\frac{1}{i}}$ | $q_{21}\cdots q_{2n}$ | 921 | 922 | • • • | q_{2n} |
| • | • | • | • | ••• | • |
| x_m^i | $q_{m1}\cdots q_{mn}$ | q_{m1} | q_{m2} | • • • | q_{mn} |

If players follow q, they need not act independently. (Example: off-diagonal is zero.)

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| • | • | • | • | ••• | • • |
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| | q_i | $q_{11}\cdots q_{m1}$ | $q_{12}\cdots q_{m2}$ | • • • | $q_{1n}\cdots q_{mn}$ |
| $\overline{x_1^i}$ | $q_{11}\cdots q_{1n}$ | q_{11} | q_{12} | • • • | q_{1n} |
| x_2^i | $q_{21}\cdots q_{2n}$ | 921 | 922 | • • • | q_{2n} |
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- If players follow q, they need not act independently. (Example: off-diagonal is zero.)
- The marginals form strategies: $s_i = q_i$, $s_{-i} = q_{-i}$.
- But now generally

$$s(x_i, x_{-i}) \neq s(x_i)s(x_{-i}).$$

| | L(0.2) | R(0.8) |
|----------------|--------|--------|
| <i>U</i> (0.6) | 0.12 | 0.48 |
| D(0.4) | 0.08 | |

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Example. Consider:

In this case the joint distribution, namely q = (0.12, 0.48, 0.08, 0.32), is induced by marginal distributions $s_1 = (0.6, 0.4)$ and $s_2 = (0.2, 0.8)$: $q = s_1 \times s_2$.

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Contrast this with q':

No marginal distributions exist that induce the joint distribution. In particular, s_1 and s_2 don't do it, i.e, $q' \neq s_1 \times s_2$.

Correlated equilibrium

Chicken game

| | Other: | | | |
|------|------------|----------|--|--|
| You: | Dare | Sway | | |
| Dare | (-10, -10) | (5,0) | | |
| Sway | (0,5) | (-1, -1) | | |

Chicken game

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$$\blacksquare$$
 $((1,0),(0,1))$

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- \blacksquare ((1,0),(0,1))
- \blacksquare ((0,1),(1,0))
- $\blacksquare ((3/8,5/8),(3/8,5/8))$

Chicken game

| | Other: | |
|------|------------|----------|
| You: | Dare | Sway |
| Dare | (-10, -10) | (5,0) |
| Sway | (0,5) | (-1, -1) |

Three Nash equilibria:

- \blacksquare ((1,0),(0,1))
- \blacksquare ((0,1),(1,0))
- $\blacksquare ((3/8,5/8),(3/8,5/8))$

Expected payoff -5/8 for both in the last equilibrium.

Chicken game

| | Other: | |
|------|------------|----------|
| You: | Dare | Sway |
| Dare | (-10, -10) | (5,0) |
| Sway | (0,5) | (-1, -1) |

a probability distribution

$$q:X\to [0,1]$$

be given. This *q* can be seen as a coordinating device.

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Correlated equilibrium (Idea). Let

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Think of a traffic light:

Chicken game

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|------|------------|----------|
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$$q= egin{array}{cccc} Secondary & Second$$

Chicken game

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|------|------------|----------|
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Each time, the system is in one of these four states.

| | | Other: | |
|---|-----------|--------|------|
| a | You: | Green | Red |
| 9 | Green | 0.00 | 0.55 |
| | Red | 0.40 | 0.05 |

$$q= egin{array}{cccc} Solution & Solution$$

With joint probability, q, the system is in each of these four states (action profiles) $x \in X$.

| | | Othe | er: |
|---|-----------|-------|------|
| a | You: | Green | Red |
| 4 | Green | 0.00 | 0.55 |
| | Red | 0.40 | 0.05 |

- With joint probability, q, the system is in each of these four states (action profiles) $x \in X$.
- \blacksquare Players know q.

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- With joint probability, q, the system is in each of these four states (action profiles) $x \in X$.
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- At each realisation of q, every party i comes to know only its coordinate (i.e., action, Green or Red), x_i , of the system state x.

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Definition. A distribution $q \in \Delta(X)$ is called a correlated equilibrium if no party has an incentive to deviate from its own coordinate x_i , assuming that others do not deviate from x_{-i} as well.

Idea:

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Idea:

Suppose $q \in \Delta(X)$ is given.

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Suppose $q \in \Delta(X)$ is given. Suppose everyone knows q.

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Now, in a CE, no one wants to change:

For all i, x_i and x_i' :

$$\sum_{x_{-i}} q(x_{-i}|x_i) u_i(\mathbf{x}_i', x_{-i}) \leq \sum_{x_{-i}} q(x_{-i}|x_i) u_i(\mathbf{x}_i, x_{-i}).$$

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Multiplying by $q(x_i)$ gives, for all i, x_i and x'_i :

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Multiplying by $q(x_i)$ gives, for all i, x_i and x_i' :

$$\sum_{x_{-i}} q(x_i, x_{-i}) u_i(x_i', x_{-i}) \le \sum_{x_{-i}} q(x_i, x_{-i}) u_i(x_i, x_{-i}).$$

The latter is often used as the formula to verify a CE.

We will show that

| | | | Other: | |
|---|---|-----------|--------|------|
| q | | Player 1: | Green | Red |
| | _ | Green | 0.00 | 0.55 |
| | | Red | 0.40 | 0.05 |

We will show that

is a correlated equilibrium of

| | Other: | | |
|-----------|------------|----------|--|
| Player 1: | Green | Red | |
| Green | (-10, -10) | (5,0) | |
| Red | (0,5) | (-1, -1) | |

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| Player 1: | Green | Red | |
| Green | (-10, -10) | (5,0) | |
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■ Suppose Player 1 sees Green. Would it be better for him to act

as if he sees Red? Author: Gerard Vreeswijk. Slides last modified on May 7th, 2020 at 15:46

We will show that

Green:
$$\frac{0}{0.55}(-10) + \frac{0.55}{0.55}5 = 5$$

Red: $\frac{0}{0.55}0 + \frac{0.55}{0.55}(-1) = -1$

is a correlated equilibrium of

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|-----------|------------|----------|--|
| Player 1: | Green | Red | |
| Green | (-10, -10) | (5,0) | |
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| | Other: | | |
|-----------|------------|----------|--|
| Player 1: | Green | Red | |
| Green | (-10, -10) | (5,0) | |
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■ Suppose Player 1 sees Red.
Would it be better for him to act as if he sees Green?

as if he sees Red? Author: Gerard Vreeswijk. Slides last modified on May 7th, 2020 at 15:46

We will show that

$$q= egin{array}{ccccc} Solution & Single & Sin$$

is a correlated equilibrium of

| | Other: | | |
|-----------|------------|----------|--|
| Player 1: | Green | Red | |
| Green | (-10, -10) | (5,0) | |
| Red | (0,5) | (-1, -1) | |

Suppose Player 1 sees Green.Would it be better for him to act

Green:
$$\frac{0}{0.55}(-10) + \frac{0.55}{0.55}5 = 5$$

Red: $\frac{0}{0.55}0 + \frac{0.55}{0.55}(-1) = -1$

■ Suppose Player 1 sees Red.
Would it be better for him to act as if he sees Green?

Red:
$$\frac{0.40}{0.45}0 + \frac{0.05}{0.45}(-1) = -0.11$$

Green: $\frac{0.40}{0.45}(-10) + \frac{0.05}{0.45}5 = -8.35$

We will show that

| | | | Other: | |
|---|---|-----------|--------|------|
| q | | Player 1: | Green | Red |
| | _ | Green | 0.00 | 0.55 |
| | | Red | 0.40 | 0.05 |

is a correlated equilibrium of

| | Other: | |
|-----------|------------|----------|
| Player 1: | Green | Red |
| Green | (-10, -10) | (5,0) |
| Red | (0,5) | (-1, -1) |

■ Suppose Player 1 sees Green.
Would it be better for him to act

Green:
$$\frac{0}{0.55}(-10) + \frac{0.55}{0.55}5 = 5$$

Red: $\frac{0}{0.55}0 + \frac{0.55}{0.55}(-1) = -1$

■ Suppose Player 1 sees Red.
Would it be better for him to act as if he sees Green?

Red:
$$\frac{0.40}{0.45}0 + \frac{0.05}{0.45}(-1) = -0.11$$

Green: $\frac{0.40}{0.45}(-10) + \frac{0.05}{0.45}5 = -8.35$

(5 + (-0.11))/2 = 2.45 >payoffs from two out of three NE.

The problem to find all correlated equilibria

Problem: find all correlated equilibria for

| | Other: | |
|-------|------------|----------|
| You: | Green | Red |
| Green | (-10, -10) | (5,0) |
| Red | (0,5) | (-1, -1) |

Problem: find all correlated equilibria for

| | Other: | |
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| You: | Green | Red |
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| Red | (0,5) | (-1, -1) |

$$q=rac{egin{array}{c|c} {
m Other:} \\ {
m You:} & {
m Green} & {
m Red} \\ {
m Green} & lpha & eta \\ {
m Red} & \gamma & \delta \end{array}$$

Problem: find all correlated equilibria for

Of course, first:

| | Other: | |
|-------|------------|----------|
| You: | Green | Red |
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$$q=rac{egin{array}{c|c} {
m Other:} \\ {
m You:} & {
m Green} & {
m Red} \\ {
m Green} & {
m lpha} & {
m eta} \\ {
m Red} & {
m \gamma} & {
m \delta} \end{array}$$

Problem: find all correlated equilibria for

| | Other: | |
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| You: | Green | Red |
| Green | (-10, -10) | (5,0) |
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Of course, first:

$$\blacksquare$$
 $0 \le \alpha, \beta, \gamma, \delta \le 1$

$$q=rac{egin{array}{c|c} {
m Other:} \\ {
m You:} & {
m Green} & {
m Red} \\ {
m Green} & {
m lpha} & {
m eta} \\ {
m Red} & {
m \gamma} & {
m \delta} \end{array}$$

Problem: find all correlated equilibria for

| | Other: | |
|-------|------------|----------|
| You: | Green | Red |
| Green | (-10, -10) | (5,0) |
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Of course, first:

$$\blacksquare$$
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We end up with:

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1 \ge \alpha, \beta, \gamma \ge 0 \\
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\end{cases}$$

$$\Leftrightarrow \begin{cases}
5\gamma - 3(1 - \alpha - \beta - \gamma) \ge 0 \\
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\end{cases}$$

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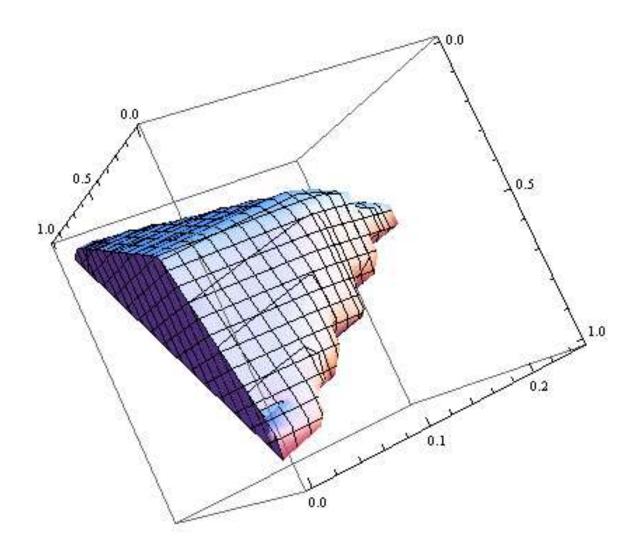
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1 \ge \alpha, \beta, \gamma \ge 0 \\
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Correlated equilibrium

Admissible values for α , β and γ in the traffic light problem:



What is the longest proportion of time both traffic lights can be red simultaneously before drivers start to ignore them?

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Maximize:
$$\delta$$
 Subject to:
$$\begin{cases} \alpha \geq 0, \beta \geq 0, \gamma \geq 0, \delta \geq 0 & 5\gamma - 3\delta \geq 0 \\ \alpha + \beta + \gamma + \delta = 1 & -5\alpha + 3\gamma \geq 0 \\ -5\alpha + 3\beta \geq 0 & 5\beta - 3\delta \geq 0 \end{cases}$$

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Gives:

$$(\alpha,\beta,\gamma,\delta) = \left(0,\frac{3}{11},\frac{3}{11},\frac{5}{11}\right).$$

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Gives:

$$(\alpha,\beta,\gamma,\delta) = \left(0,\frac{3}{11},\frac{3}{11},\frac{5}{11}\right).$$

Answer: at most 5/11 = 45% of the time.

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$$(\alpha,\beta,\gamma,\delta)=(0,0,1,0).$$

Answer: yes

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Gives:

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Answer: yes, in that case $\gamma = 1$, i.e., the column driver then has to be given green light all of the time.

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Gives:

$$(\alpha, \beta, \gamma, \delta) = \left(\frac{9}{98}, \frac{15}{98}, \frac{1}{2}, \frac{25}{98}\right).$$

Find specific correlated equilibria

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Answer: no.

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Gives:

$$(\alpha, \beta, \gamma, \delta) = \left(\frac{9}{98}, \frac{15}{98}, \frac{1}{2}, \frac{25}{98}\right).$$

Answer: no. To maintain an equilibrium, the row driver has to give way $15/98 \approx 15\%$ of the time.

Coarse correlated equilibria

| | | | Other: | |
|---|---|-------|--------|------|
| q | = | You: | Green | Red |
| | | Green | 0.00 | 0.55 |
| | | Red | 0.40 | 0.05 |

$$q=egin{array}{cccc} Secondary & Other: & Secondary & Green & Red & Green & 0.00 & 0.55 & Red & 0.40 & 0.05 & Red & 0.40 & 0$$

With joint probability, q, the system is in each of these four states (action profiles) $x \in X$.

$$q= egin{array}{cccc} Solution & Solution$$

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- At each realisation of q, every party i comes to know only its coordinate (i.e., action, Green or Red), x_i , of the system state x.

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Definition. A distribution $q \in \Delta(X)$ is called a coarse correlated equilibrium or Hannan set, if, prior to announcing $x \in X$, no party has an incentive to deviate from its own coordinate x_i , assuming that others do not deviate from x_{-i} as well.

Idea:

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Suppose $q \in \Delta(X)$ is given

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Suppose $q \in \Delta(X)$ is given, and everyone knows q. Let x be a realisation of q. No one i is informed about x_i .

Now, in a CEE, everyone blindly accepts what is given. (Think traffic light!)

For all players *i* and alternative actions x_i' :

$$\sum_{x_{-i}} q_{-i}(x_{-i}) u_i(x'_i, x_{-i}) \le \sum_{x_i, x_{-i}} q(x_i, x_{-i}) u_i(x_i, x_{-i})$$

$$= \sum_{x} q(x) u_i(x)$$

$$= u_i(q).$$

This is the same formula as for a Nash equilibrium, only the joint distribution q is not necessarily a distribution induced by strategies $\{s_i\}_i$.

For all *i* and x_i' : $\sum_{x_{-i}} q_{-i}(x_{-i}) u_i(x_i', x_{-i}) \le u_i(q)$.

For all
$$i$$
 and x'_{i} : $\sum_{x_{-i}} q_{-i}(x_{-i})u_{i}(x'_{i}, x_{-i}) \leq u_{i}(q)$. So:
$$\begin{cases} \sum_{x_{-1}} q_{-1}(x_{-1})u_{1}(G, x_{-1}) \leq u_{1}(q), \\ \sum_{x_{-1}} q_{-1}(x_{-1})u_{1}(R, x_{-1}) \leq u_{1}(q), \\ \sum_{x_{-2}} q_{-2}(x_{-2})u_{2}(x_{-2}, G) \leq u_{2}(q), \\ \sum_{x_{-2}} q_{-2}(x_{-2})u_{2}(x_{-2}, R) \leq u_{2}(q). \end{cases}$$

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Which is

$$\begin{cases} q_{-1}(G)u_1(G,G) + q_{-1}(R)u_1(G,R) \leq u_1(q), \\ q_{-1}(G)u_1(R,G) + q_{-1}(R)u_1(R,R) \leq u_1(q), \\ q_{-2}(G)u_2(G,G) + q_{-2}(R)u_2(R,G) \leq u_2(q), \\ q_{-2}(G)u_2(G,R) + q_{-2}(R)u_2(R,R) \leq u_2(q). \end{cases}$$

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\sum_{x_{-2}} q_{-2}(x_{-2}) u_2(x_{-2}, \mathbf{G}) \leq u_2(q), \\
\sum_{x_{-2}} q_{-2}(x_{-2}) u_2(x_{-2}, \mathbf{R}) \leq u_2(q).
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$$\begin{cases} (\alpha + \gamma) \cdot -10 + (\beta + \delta) \cdot & 5 \leq -10\alpha + 5\beta + 0\gamma + 1\delta, \\ (\alpha + \gamma) \cdot & 0 + (\beta + \delta) \cdot -1 \leq -10\alpha + 5\beta + 0\gamma + 1\delta, \\ (\alpha + \beta) \cdot & -10 + (\gamma + \delta) \cdot & 5 \leq -10\alpha + 0\beta + 5\gamma + 1\delta, \\ (\alpha + \beta) \cdot & 0 + (\gamma + \delta) \cdot -1 \leq -10\alpha + 0\beta + 5\gamma + 1\delta. \end{cases}$$

Find CCE for the traffic light problem (continued)

Which is

$$\begin{pmatrix} 10 & 0 & 5 & -2 \\ 5 & 3 & 0 & 1 \\ 10 & 5 & 0 & -2 \\ 5 & 0 & 3 & 1 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \\ \gamma \\ \delta \end{pmatrix} \ge \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

provided $0 \le \alpha, \beta, \gamma, \delta \le 1$ and $\alpha + \beta + \gamma + \delta = 1$.

Find CCE for the traffic light problem (continued)

Which is

$$\begin{pmatrix} 10 & 0 & 5 & -2 \\ 5 & 3 & 0 & 1 \\ 10 & 5 & 0 & -2 \\ 5 & 0 & 3 & 1 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \\ \gamma \\ \delta \end{pmatrix} \ge \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

provided $0 \le \alpha, \beta, \gamma, \delta \le 1$ and $\alpha + \beta + \gamma + \delta = 1$.

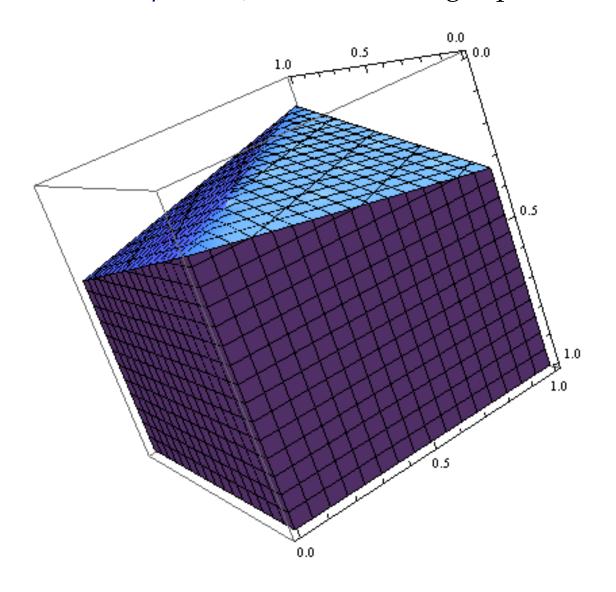
Substitute $1 - (\alpha + \beta + \gamma)$ for δ . Then

$$\begin{pmatrix} 12 & -2 & 3 \\ 6 & 2 & -1 \\ 12 & 3 & -2 \\ 6 & -1 & 2 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \\ \gamma \end{pmatrix} \ge \begin{pmatrix} 2 \\ 1 \\ 2 \\ 1 \end{pmatrix}$$

provided $0 \le \alpha, \beta, \gamma \le 1$.

Find CCE for the traffic light problem (continued)

Admissible values for α , β and γ in the traffic light problem:



Hierarchy of equilibria

If strategies are independent, we have

$$s_{-i}(x_{-i}|x_i) = s_{-i}(x_{-i})$$

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Immediately,

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The latter is the conditional formulation of a correlated equilibrium. (See slide where formula for CE is introduced.)

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The latter is the conditional formulation of a correlated equilibrium. (See slide where formula for CE is introduced.)

Therefore, every Nash equilibrium is a correlated equilibrium.

```
NE: for all i and x'_i: \sum_{x_{-i}} s_{-i}(x_{-i}) u_i(x'_i, x_{-i}) \le \sum_x s(x) u_i(x)

CE: for all x_i, i and x'_i: \sum_{x_{-i}} q(x_i, x_{-i}) u_i(x'_i, x_{-i}) \le \sum_{x_{-i}} q(x_i, x_{-i}) u_i(x_i, x_{-i})

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- CCE \Rightarrow exact conditions for empirical distribution of action profiles in no-regret matching.

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- We already derived NE \Rightarrow CE. Therefore, NE \Rightarrow CE \Rightarrow CCE.