safeAI | checking logical models

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1 WEEK 3 ASSIGNMENTS

1.1 Describing Kripke models

Below, a description for a distributed system is given in a Kripke model. It is a structure consisting of a certain set of ordinary models for classical logic, ordered by a certain relation, and serving for the interpretation of various non-classical logics (intuitionistic, modal, etc.)

1.1.1 States. First, to define model M_{abc} , all the possible states need to be described. Let the states be S such that $S = \{s0, s1, ..., s5\}$, where

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• s0 = \{a1, b2, c3\};
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- $s1 = \{a1, b3, c2\};$
- $s2 = \{a2, b1, c3\};$
- $s3 = \{a2, b3, c1\};$
- $s4 = \{a3, b1, c2\};$
- $s5 = \{a3, b2, c1\}.$

1.1.2 Indistinguishability relations. The states with indistinguishable knowledge for each agent $A = \{a, b, c\}$ have been described as

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• a = \{s0, s1\}, \{s2, s3\}, \{s4, s5\};
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- $b = \{s2, s4\}, \{s0, s1\}, \{s1, s3\};$
- $c = \{s3, s5\}, \{s1, s4\}, \{s0, s2\}.$

1.1.3 Valuation. Let the valuations be V such that $V(a_x) = \{S_a\}$, where

- $V(a1) = \{s0, s1\};$
- $V(a2) = \{s2, s3\};$
- $V(a3) = \{s4, s5\};$
- $V(b1) = \{s2, s4\};$
- $V(b3) = \{s1, s3\};$
- $V(b2) = \{s0, s5\};$
- $V(c1) = \{s3, s5\};$
- $V(c2) = \{s1, s4\};$

• $V(c3) = \{s0, s2\}.$

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1.2 Proving Kripke models using ELCD

Below, there are three statements to help prove whether the model is properly constructed:

- (1) it is distributed knowledge between a, b and c that $a1 \land b2 \land c3$;
- (2) it is common knowledge between a, b and c that $a1 \lor b2 \lor c3$;
- (3) it is common knowledge between a, b and c that $a1 \lor a2 \lor a3$.

1.2.1 Translation. First, the statements need to be translated from English to the notation form of epistemic logic with common and distributed knowledge (ELCD):

- (1) $D_{a,b,c}(a1 \wedge b2 \wedge c3)$;
- (2) $C_{a,b,c}(a1 \lor b2 \lor c3)$;
- (3) $C_{a,b,c}(a1 \lor a2 \lor a3)$.

1.2.2 Argumentation. Then, it is possible to determine whether the statement holds (is true) or not:

- (1) This statement is true. Each agent knows it's own card. Agent *a* knows *a*1, agent *b* knows *b*2 and agent *c* knows *c*3. Together, the agents would know which agent holds which card.
- (2) This statement is false. Agent c knows that b holds card 1 or 2. It can reason that if b has card 2, agent b knows that either situation a2b1c3 or a3b1c2 holds. In the latter, $(a1 \lor b2 \lor c3)$ would be false. Therefore, agent c doesn't know that agent b knows $(a1 \lor b2 \lor c3)$ and it is not common knowledge.
- (3) This statement is true. The agents know that there are only three cards and that every agent has one card. Therefore, they know that agent a has to have a card with a single value $\{1; 2; 3\}$. Since this is defined by the games rules, the agents know that the others also know this. Therefore it is common knowledge.
- 1.3 Investigating truthfulness in Kripke models
- 2 WEEK 4 ASSIGNMENTS
- 2.1 Designing interpreted systems in ISPL
- 2.2 Designing model checking algorithms REFERENCES