Some practice complexity questions

Answers are in a separate file. The first three questions are from a Computer Science bachelors course, so they are just for checking your understanding, they are not of the kind that will be in the exam.

- 1. The smallest complexity class to which the function $T(n) = n^2 \times (n+1)$ belongs is:
 - (a) O(n)
 - (b) O(n+1)
 - (c) $O(n^2)$
 - (d) $O(n^3)$
 - (e) $O(2^n)$
- 2. Time complexity of breadth-first search (V is the number of vertices, E the number of edges) is in
 - (a) O(V)
 - (b) O(V+E)
 - (c) O(E)
 - (d) $O(V^2)$
 - (e) $O(E^2)$
- 3. What is the worst case time complexity of the search algorithm below (where n is the length of the array):

```
boolean search(int[] array, int value){
   for (int j = 0; j < array.length; j++) {
      if (array[j] == value) return true;
   }
   return false;
}</pre>
```

- (a) O(1)
- (b) $O(log_2n)$
- (c) O(n)
- (d) $O(n^2)$
- (e) O(n + value)
- 4. An input to an algorithm is a model with n states. The algorithm checks every pair of states, so it makes n^2 steps. Is it polynomial or exponential in n?

- 5. An input to an algorithm is a model with n states, k agents, d actions, and m transitions. The algorithm traverses each transition once for every state, so it makes nm steps. Is it polynomial or exponential in n and m?
- 6. An input to an algorithm is a model with n states, k agents, d actions, and m transitions. The algorithm generates all possible memoryless strategies for each of the agents. A memoryless strategy is an assignment of a single action to each state.
 - (a) assuming each agent has d actions in each state, how many different memoryless strategies are there for one agent?
 - (b) how many strategies does the algorithm generate? Is this number polynomial or exponential in k? Is this number polynomial or exponential in n?
- 7. An input to an algorithm is a model with n states, k agents, d actions, and m transitions, and a state q in the model. The algorithm generates all possible choices of actions in q for each agent, i.e., the set of pairs (agent, action). How many pairs does the algorithm generate? Is this number exponential in any of the parameters n, k, d, m?
- 8. An input to an algorithm is a model with n states, k agents, d actions, and m transitions, a state q in the model, an agent i, and a proposition p. The algorithm needs to check if the agent has a strategy to enforce p in the next state. To check whether i can enforce p in the next state, how many actions do we need to check? Can this check be done in time polynomial in m? (Assume that checking whether a state resulting from a transition satisfies p can be done in constant time.)