**The University of Oklahoma**

**Intelligent Data Analytics**

**(DSA/ISE-5103)**

**Detecting Fraud on Plastic Card Transactions**

*Project Report Draft*

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# Executive Summary (1 page)

**–** Concise problem statement

**–** List of major concerns/assumptions (if any)

**–** Summary of findings

**–** Recommendations

# Problem description and background

The use of plastic cards (i.e. credit and debit cards) as a payment method has grown signiﬁcantly over past years, unfortunately so has fraud (Bahnson 134). Plastic card fraud is defined as an unauthorized account activity committed by means of the debit and credit facilities of a legitimate account. Some successful fraud tactics observed in the industry are lost and stolen card fraud, counterfeit card fraud, card not present fraud, mail non-receipt card fraud, account takeover fraud and application fraud (Krivko 6070). Based on the latest figures gathered in 2015, card fraud accumulated $21.84 Billion worldwide in losses (The Nilson Report 6). When banks lose money due to credit card fraud, the losses partially are passed to customers through higher interest rates, higher membership fees and reduced benefits. Hence, it is both the banks’ and cardholders’ interest to reduce illegitimate use of credit cards (Maes 2).

In this work, we consider the problem of identifying whether a credit or debit card account has been subject to fraudulent activity, using real-life transaction data from a Latin American credit card processing company. The goal is to construct a supervised learning model that can detect fraud on new (previously unseen) plastic card transactions. Fraud detection is, given a set of credit card transactions, the process of identifying those transactions that are fraudulent. Thus, the transactions are classified as genuine or as fraudulent transactions (Maes 2). Different detection systems that are based on machine learning techniques have been successfully used for this problem, in particular: neural networks, bayesian learning, artiﬁcial immune systems, association rules, hybrid models, support vector machines, peer group analysis, decision tree techniques such as ID3, C4.5, and random forest, discriminant analysis, social network analysis and logistic regression (Bahnson 135, Mahmoudi 2510).

# Exploratory data analysis

For this project we used a dataset provided by a Latin American card processing company. The dataset consists of fraudulent and legitimate transactions made with debit and credit cards between July 2014 and June 2015. The total dataset contains 41,091,288 individual transactions, each one with 13 attributes (as shown in the table below), including a fraud label indicating whenever a transaction is identified as fraud. This label was created internally in the card processing company, and can be regarded as highly accurate. In the dataset only 12,632 transactions were labeled as fraud, leading to a fraud ratio of 0.031%.

|  |  |
| --- | --- |
| Attribute name | Description |
| *amount* | Amount of the transaction in USD |
| *id\_issuer* | Unique identifier of the bank issuer of the card |
| *id\_merchant* | Unique identifier of the merchant |
| *datetime* | Date and time of the transaction |
| *country\_code* | Numeric code that identifies the country of the transaction |
| *tokenized\_pan* | Unique identifier of the credit card |
| *pos\_entry\_mode* | Numeric code that identifies the transaction entry mode (e.g. Chip and PIN, magnetic strip, etc.) |
| *id\_mcc* | Identification of the Merchant Category Code (ISO 18245) |
| *is\_upscale* | Indicates if the card holder is an upscale customer |
| *mcc\_group* | Merchant Category Code grouping by major type of business |
| *type* | „C“ for credit cards, „D“ for debit cards |
| *is\_fraud* | 1 if the transaction was fraudulent, 0 otherwise |

Due to the low proportion of the target class (i.e. frauds) in the given dataset, the class imbalance problem arises. Classification of imbalanced data is difficult because standard classifiers are driven by accuracy, thus the minority class may simply be ignored (Visa 67). Generally all classifiers present some performance loss when the data is unbalanced (Prati 253). Additionally, many imbalanced datasets experience problems related to its intrinsic characteristics, such as lack of density and information. To illustrate these issues, a dataset containing of 5 : 95 minority-majority examples and a dataset of 50 : 950 are compared. Though the imbalance factor is the same as in both datasets in the first case the minority class is poorly represented and suffers more from the lack of information factor than in the second case. In order to reduce these problems in our modeling, a smaller subset of transactions with a higher fraud ratio is selected from the original data. […]This *new* dataset contains 523,049 transactions and a fraud ratio of 2.33%. In this dataset, the total financial losses due to fraud are 1,876,697 USD. It was selected considering all the fraudulent transactions in the original dataset, in addition to all the legitimate transactions for the corresponding customers. Next, transactions for some customers that have never been victims of fraud were added. From plotting the amount of fraudulent and total transactions over time we can see that the proportion of fraudulent transactions varies over time.



# Analysis plan

**Explanation of modeling choice**

In scientific literature three basic tried and tested classification algorithms are discussed. These are logistic regression, decision tree and random forest (Whitrow 31-51, Bahnson 134). Apart from these three models we implement another tree model, the *Extreme Gradient Boosting (XGBoost)* that is often a winning model for data science competitions on *Kaggle* (Gordon). For modeling purposes the *new* dataset is split randomly in 70% training and 30% test taking into account the same proportions of class labels in both data sets. The models are implemented in R and trained and validated with the *caret* package using repeated k-fold cross validation (5 repeats of 10-fold CV). An advantage of this resampling technique is that all observations are used for both training and validation. K = 10 folds is often used but there is no formal rule. K-fold cross validation has low bias but generally has high variance compared to other methods. Repeating k fold cross validation can be used to efficiently increase the precision of the estimates while still maintaining a small bias (Kuhn 70).

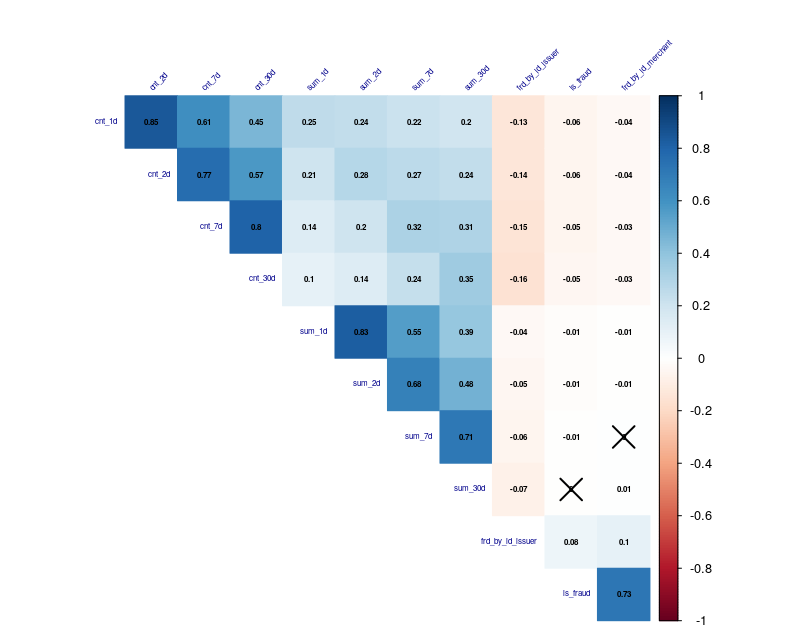
The caret package allows tuning of the hyperparameters of the models. To evaluate the models a suitable performance metrics needs to be defined. Mostly predictive accuracy is used but might not be appropriate when the data is imbalanced because a simple default strategy of guessing the majority class would give a high predictive accuracy without considering the minority class. For imbalanced datasets the binary classification measures Area Under the ROC Curve (AUC) and Cohens Kappa are recommended. AUC summarizes the plot of true positive rate against false positive rate (the ROC curve) in a single value (Chawla 855). Kappa is the percentage of correctly classified instances out of all instances and normalized at the baseline of random chance on the dataset (Brownlee). All models were trained and validated twice, once with AUC and once with Kappa as performance measure. The models trained with AUC scored higher on the test set in absolute savings (see Validation savings). Thus, AUC was selected for all models.

**Feature Engineering**

The raw data contains typical raw credit card fraud detection features for each transaction such as amount, date and time, merchant type (e.g. gas station), entry mode, among others (as stated above). Just with those attributes, fraud may be identified at the transactional level. However, a single transaction is not enough to detect a fraudulent transaction since it leaves behind the customer spending behavior. In order to fulfill this problem, Whitrow et al. propose to perform transaction aggregation (31-51).

The derivation of the aggregation features consists in grouping the transactions made during the last given number of hours by card number, followed by calculating the number of transactions and the total amount spent on those transactions. We processed those new attributes for time windows of 1 day, 2 days, 1 week and 30 days, respectively. This resulted in 8 new features for the model. When selecting the transactions related to the calculus of this feature, we took some assumptions: (1) the own transaction is not considered; and (2) the transactions must be non-fraudulent.

In addition to the previously mentioned features, we added two more features, indicating the fraud indexes by Issuer Bank (*id\_issuer*) and by Merchant (*id\_merchant*), respectively. *Frd\_by\_Id\_issuer* is the ratio of the number of frauds for each bank and overall frauds and *frd\_by\_id\_merchant* is the ratio of the number of frauds for each merchant and overall frauds. The correlation matrix above of all engineered features and *is\_fraud* reveals a high positive correlation (0.73) between *is\_fraud* and *frd\_by\_id\_merchant*. This valuable feature indicates that certain merchants are associated with fraudulent activity.



**Validation**

The models performance is evaluated using the standard binary classification measures Area Under the Curve (AUC) and Kappa. In addition, a custom cost-based metric (savings) is used for evaluation. AUC and Kappa may not be the right evaluation criteria when evaluating fraud detection models because they implicitly assume that misclassification errors carry the same cost as the correct classified transactions. In practice, wrongly predicting a fraudulent transaction as legitimate usually carries a considerably higher financial cost than the opposite case (Bahnsen 136-137). The goal of companies, when it comes to fraud detection, is to take a decision to minimize the losses. Using a cost matrix (as described below) that defines the cost for both types of misclassification error, a savings metric can be computed as the difference between the cost of using no algorithm (sum of the amounts of fraudulent transactions) and the associated cost of the predictions. In this experiment the highest savings of $ 561712.9 are achieved if all frauds are detected on the test set. The lowest savings is $ 0. This is when no model is used at all.

|  |  |  |
| --- | --- | --- |
|  | Predicted Negative | Predicted Positive |
| Actual Negative | *0 USD* | *20 USD* |
| Actual Positive | *Total transaction amount* | *20 USD* |

# Results and validation of analysis

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Method | Package | Parameter | Selection | AUC | Kappa | Savings in Dollar |
| Logistic Regression | stats | - | - | 0.7812106 | 0.665 | 412802.6 |
| Decision Tree | rpart | cp | 0.0002 | 0.8223049 | 0.711 | 447750.5 |
| Random Forest | randomForest | mtry | 13 |  |  |  |
| XGBoost |  | nrounds  max\_depth  eta  gamma  colsample\_bytree  min\_child\_weight  subsample |  |  |  |  |

Note: cross validation was repeated k-fold (5 repeats of 10-fold CV for all models) using the caret package

# Conclusion

# References

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# Appendix

**–** Data visualizations, tables, etc. which support the work, but are not of primary importance

**–** List of data transformations, missing value imputations, outlier treatment, etc.

**–** List of any important assumptions not otherwise included

**–** Important code excerpts or algorithms used / developed if any.