TP N° 1

Prise en main d'Android



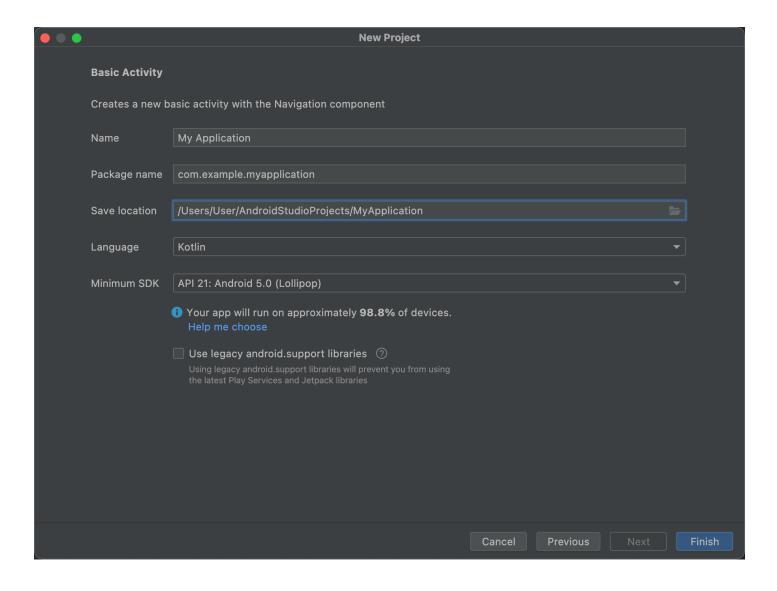
Les étapes

Installer Android Studio Créer/Configurer un projet Android Créer et gérer des appareils virtuels Générer l'APK **Utiliser les Pratiques CI/CD**

Installation Android Studio

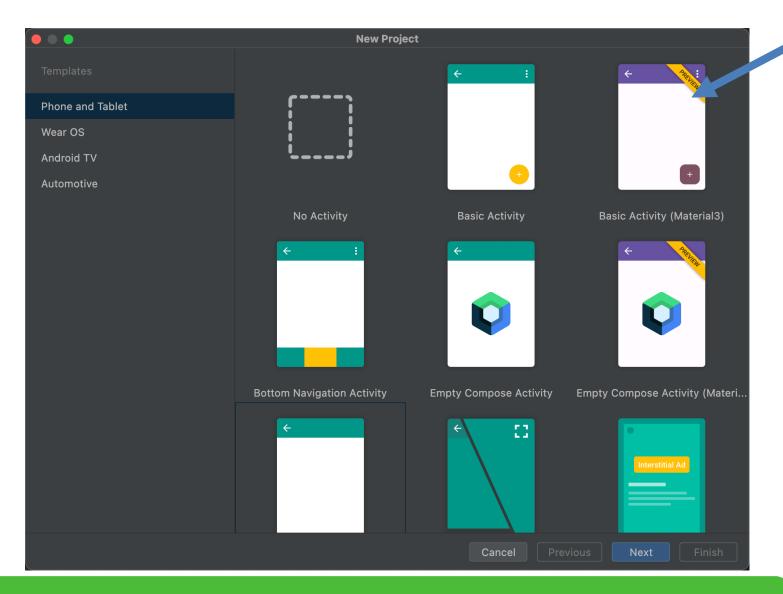
https://developer.android.com/studio

Configurer votre projet



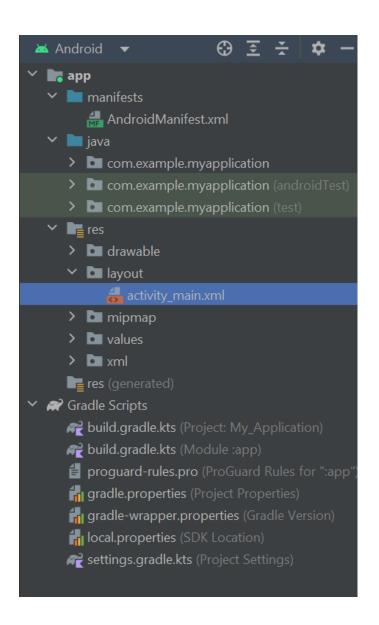
Créer un projet

JETPACK COMPOSE

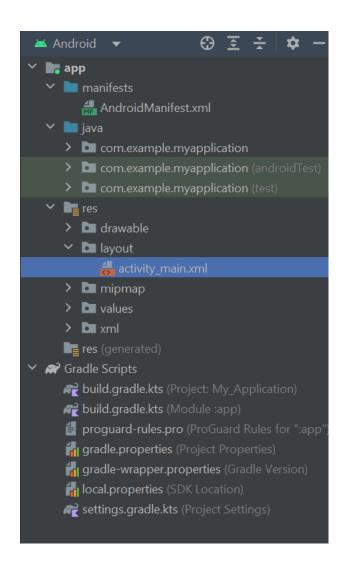




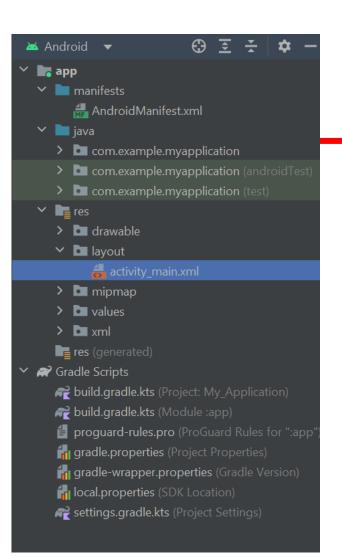
Structure de projet



Structure de projet



Manifest Java Res



```
<?xml version="1.0" encoding="utf-8"?>
><manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:label="My Application"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        tools:targetApi="31">
        <activity
            android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
```

Manifest Java Res

```
res
drawable
layout
activity_main.xml
mipmap
values
xml
```

Drawable: images

Layout: xml file (activity)

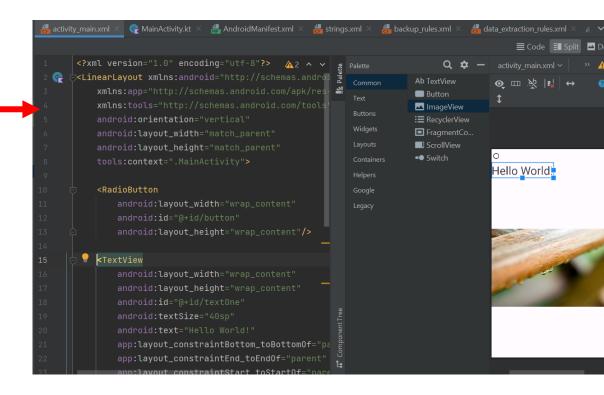
Mipmap: icone

Values: String, Colors, Themes

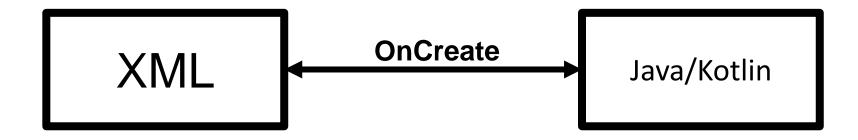
Xml: menu, autre options...

Android 📑 арр ✓ ■ manifests 🚣 AndroidManifest.xml > **a** com.example.myapplication > com.example.myapplication (androidTest) > com.example.myapplication (test) ✓ I res > drawable ✓ layout > **mipmap values I** xml res (generated) 🗸 🧬 Gradle Scripts build.gradle.kts (Project: My_Application) build.gradle.kts (Module :app) proguard-rules.pro (ProGuard Rules for ":app' gradle.properties (Project Properties) gradle-wrapper.properties (Gradle Version) local.properties (SDK Location) **R** settings.gradle.kts (Project Settings)

Mon app



Manifest Java Res



```
арр

✓ ■ manifests

        🚛 AndroidManifest.xml
  🗸 📄 java

✓ com.example.myapplication

           MainActivity
     > com.example.myapplication (androidTest)
     > com.example.myapplication (test)

✓ I res

     > drawable
     ✓ layout
          activity_main.xml
     > mipmap
     a colors.xml
          astrings.xml
        > themes (2)

✓ Image: xml

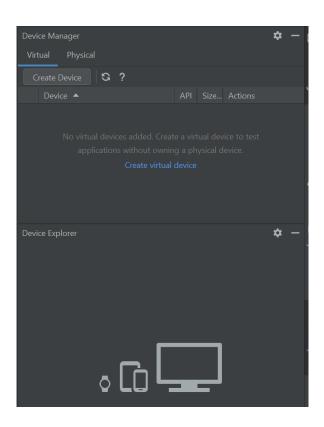
          abackup rules.xml
          ata_extraction_rules.xml
     res (generated)
build.gradle.kts (Project: My_Application)
     build.gradle.kts (Module :app)
     proguard-rules.pro (ProGuard Rules for ":app
     gradle.properties (Project Properties)
     gradle-wrapper.properties (Gradle Version)
```

```
package com.example.myapplication
class MainActivity : AppCompatActivity() {
   @SuppressLint("MissingInflatedId")
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
        val text = findViewById<TextView>(R.id.textOne)
        val radio = findViewById<RadioButton>(R.id.button)
        radio.isEnabled = true
```

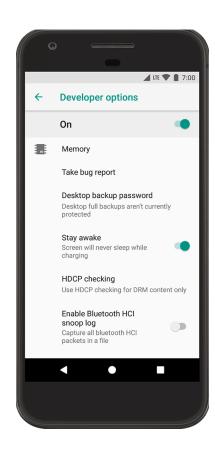
Gradle Script

```
plugins {
 id("com.android.application")
android {
    compileSdk = 33
    defaultConfig {
        applicationId = "com.example.myapplication"
        minSdk = 24
        targetSdk = 33
        versionCode = 1
        versionName = "1.0"
        testInstrumentationRunner = "androidx.test.runner.AndroidJUnitRunner"
   buildTypes {
        release {
            isMinifyEnabled = false
            proguardFiles(getDefaultProguardFile("proguard-andr
```

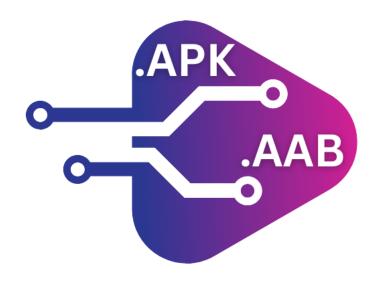
Créer et gérer des appareils virtuels



Configurer les options pour les développeurs sur l'appareil



Génération de l'APK (Android application package)



Android App Bundle (AAB)

Utiliser Github: Pratiques CI/CD



Thank you!

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