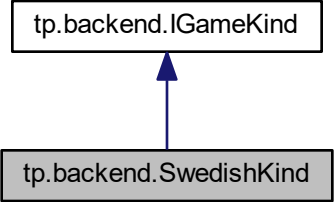


tp.backend.IGameKind



```
graph BT; A[tp.backend.SwedishKind] --> B[tp.backend.IGameKind]
```

A UML diagram illustrating inheritance. At the bottom is a gray-shaded box labeled 'tp.backend.SwedishKind'. A vertical blue line with an arrowhead points upwards from this box to a white box at the top labeled 'tp.backend.IGameKind'.

tp.backend.SwedishKind