

tp.backend.Movement.isEqual



```
graph LR; A[tp.backend.Movement.isEqual] --> B[tp.backend.Position.getX]; A --> C[tp.backend.Position.getY];
```

The diagram illustrates a branching structure. A single box on the left, labeled 'tp.backend.Movement.isEqual', has two arrows pointing to two separate boxes on the right. The top box is labeled 'tp.backend.Position.getX' and the bottom box is labeled 'tp.backend.Position.getY'.

tp.backend.Position.getX

tp.backend.Position.getY