

Research Methodology Guideline for Assignment

- Form a group of 4 to 5 students and identify a topic for research relevant to your area of specialization in ICT (e.g. Software Development, Object Detection, Game Theory, Activity Recognition, etc.).
 - *Link for reference:* <https://paperswithcode.com/sota>
- Each group should identify a unique topic of interest without any duplication to others.
- Do the research related to the topic or field of interest, and select 4 to 5 relevant scientific or research papers (one paper for each member) to study, analyze, and discuss.
- Prepare a paper for this research work. The paper should cover the following sections:
 - *Title*
 - *Abstract and keywords*
 - *Introduction*
 - *Literature Review*
 - *Analysis and Discussion*
 - *Conclusion*
 - *References*
- Prepare a slide for presentation at the end of this course.