ZK-SNARK 101

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What is a ZKP?

Zero-Knowledge Proof of Knowledge

Alice I know the solution to this complex equation

No idea what the solution is but Alice must know it

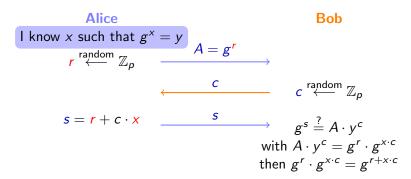
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"Prove it"
Challenge
Response

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Example: Sigma protocol

Zero-Knowledge for public keys (Sigma protocol)



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Example: non-interactive Sigma protocol

Non-Interactive Zero-Knowledge (NIZK)

Alice I know x such that $g^x = y$

$$r \stackrel{\text{random}}{\longleftarrow} \mathbb{Z}_{p}$$

$$A = g^{r}$$

$$c = H(A, y)$$

$$s = r + c \cdot x$$

$$\pi = (A, c, s)$$

$$g^{s} \stackrel{?}{=} A \cdot y^{c}$$

$$c \stackrel{?}{=} H(A, y)$$

Bob

$$g^{s} \stackrel{?}{=} A \cdot y^{c}$$

 $c \stackrel{?}{=} H(A, y)$

ZKP families

- specific statement vs general statement
- interactive vs non-interactive protocol
- transparent setup vs trapdoored setup vs no setup
- Any verifier vs given verifier
- prover complexity (Alice)
- verifier complexity (Bob)
- communication complexity (size of the proof and the setup)
- security assumptions, cryptographic primitive...

• ...

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Zero-knowledge proof

What is a zero-knowledge proof?

"I have a *sound*, *complete* and *zero-knowledge* proof that a statement is true". [GMR85]

Sound

False statement \implies cheating prover cannot convince honest verifier.

Complete

True statement \implies honest prover convinces honest verifier.

Zero-knowledge

True statement \implies verifier learns nothing other than statement is true.

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Zero-knowledge proof

ZK-SNARK: Zero-Knowledge Succinct Non-interactive ARgument of Knowledge

"I have a computationally sound, complete, zero-knowledge, succinct, non-interactive proof that a statement is true and that I know a related secret".

Succinct

Honestly-generated proof is very "short" and "easy" to verify.

Non-interactive

No interaction between the prover and verifier for proof generation and verification.

ARgument of Knowledge

Honest verifier is convinced that a comptutationally bounded prover knows a secret information.

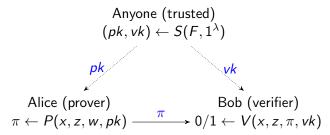
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Zero-knowledge proof

Preprocessing ZK-SNARK of NP language

Let F be a public NP program, x and z be public inputs, and w be a private input such that z := F(x, w).

A ZK-SNARK consists of algorithms S, P, V s.t. for a security parameter λ :



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ZK-SNARKs in a nutshell

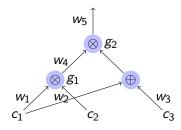
main ideas:

- Reduce a "general statement" satisfiability to a polynomial equation satisfiability.
- Use Schwartz-Zippel lemma to succinctly verify the polynomial equation with high probability.
- Use homomorphic hiding cryptography to blindly verify the polynomial equation.
- Use Fiat-Shamir transform to make the protocol non-interactive.

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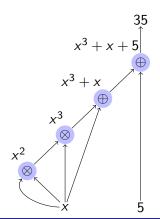
Arithmetization of the statement

- lacktriangledown Statement \rightarrow
- $\textbf{ @ Rank 1 Constraint System (R1CS)} \rightarrow$
- $\textcircled{9} \ \ \mathsf{Quadratic} \ \ \mathsf{Arithmetic} \ \ \mathsf{Program} \ \ (\mathsf{QAP}) \rightarrow \\$
- 3 zkSNARK Proof



Arithmetic circuit

$$x^3 + x + 5 = 35$$
 (x = 3)



Rank 1 Constraint System (R1CS)

constraints:

$$o = l \cdot r$$

$$a = x \cdot x$$

$$b = a \cdot x$$

$$c = (b + x) \cdot 1$$

$$d = (c + 5) \cdot 1$$

witness:

$$\vec{w} = \begin{pmatrix} \text{one} & x & d & a & b & c \end{pmatrix}$$
$$= \begin{pmatrix} 1 & 3 & 35 & 9 & 27 & 30 \end{pmatrix}$$

Rank 1 Constraint System (R1CS)

constraints vectors:

$$\vec{o_1} = \begin{pmatrix} 0 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

$$\vec{l_1} = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$...$$

$$\vec{o_4} = \begin{pmatrix} 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$\vec{l_1} = \begin{pmatrix} 5 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

verify:

$$\vec{o_i} \bullet \vec{w} = \vec{l_i} \bullet \vec{w} \cdot \vec{r_i} \bullet \vec{w}$$

Rank 1 Constraint System (R1CS)

$$L = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 5 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

$$R = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$O = \begin{pmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}$$

Quadratic Arithmetic Program (QAP)

Lagrange polynomial interpolation:

$$L = \begin{pmatrix} L_1(1) & L_2(1) & L_3(1) & L_4(1) & L_5(1) & L_6(1) \\ L_1(2) & L_2(2) & L_3(1) & L_4(2) & L_5(2) & L_6(2) \\ L_1(3) & L_2(3) & L_3(3) & L_4(3) & L_5(3) & L_6(3) \\ L_1(4) & L_2(4) & L_3(4) & L_4(4) & L_5(4) & L_6(4) \end{pmatrix}$$

$$L_1(x) = -5 + 9.166x - 5x^2 + 0.833x^3$$

$$L_2(x) = 8 - 11.333x + 5x^2 - 0.666x^3$$

$$L_3(x) = 0$$

$$L_4(x) = -6 + 9.5x - 4x^2 + 0.5x^3$$

$$L_5(x) = 4 - 7x + 3.5x^2 - 0.5x^3$$

$$L_6(x) = -1 + 1.833x - x^2 + 0.166x^3$$

Quadratic Arithmetic Program (QAP)

$$R_i(x) = \begin{pmatrix} 3.0 & -5.166 & 2.5 & -0.333 \\ -2.0 & 5.166 & -2.5 & 0.333 \\ 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \end{pmatrix}$$

$$O_i(x) = \begin{pmatrix} 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \\ -1.0 & 1.833 & -1.0 & 0.166 \\ 4.0 & -4.333 & 1.5 & -0.166 \\ -6.0 & 9.5 & -4.0 & 0.5 \\ 4.0 & -7.0 & 3.5 & -0.5 \end{pmatrix}$$

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Quadratic Arithmetic Program (QAP)

Now, the polynomials L_i , R_i , O_i should verify

$$\begin{pmatrix} L_{1}(x) \\ L_{2}(x) \\ L_{3}(x) \\ L_{4}(x) \\ L_{5}(x) \\ L_{6}(x) \end{pmatrix}^{\mathsf{T}} \bullet \begin{pmatrix} 1 \\ 3 \\ 35 \\ 9 \\ 27 \\ 30 \end{pmatrix} \cdot \begin{pmatrix} R_{1}(x) \\ R_{2}(x) \\ R_{3}(x) \\ R_{4}(x) \\ R_{5}(x) \\ R_{6}(x) \end{pmatrix}^{\mathsf{T}} \bullet \begin{pmatrix} 1 \\ 3 \\ 35 \\ 9 \\ 27 \\ 30 \end{pmatrix} = \begin{pmatrix} O_{1}(x) \\ O_{2}(x) \\ O_{3}(x) \\ O_{4}(x) \\ O_{5}(x) \\ O_{6}(x) \end{pmatrix}^{\mathsf{T}} \bullet \begin{pmatrix} 1 \\ 3 \\ 35 \\ 9 \\ 27 \\ 30 \end{pmatrix} \tag{1}$$

at x = 1, 2, 3 and 4

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We rewrite this equation as

$$\underbrace{\sum_{i=1}^{6} L_i(x) w_i}_{L(x)} \cdot \underbrace{\sum_{i=1}^{6} R_i(x) w_i}_{R(x)} = \underbrace{\sum_{i=1}^{6} O_i(x) w_i}_{O(x)}, \quad \text{at } x = 1, 2, 3, 4$$

which means $t(x) = \prod_{i=1}^{4} (x - i)$ divides $L(x) \cdot R(x) - O(x)$.

Schwartz-Zippel lemma

The QAP is the set of polynomials $L_i(x)$, $R_i(x)$, $O_i(x)$ and t(x) in $\mathbb{F}[x]$. given the witness w, Alice (the prover) computes L(x), R(x), O(x) and H(x) such as

$$L(x) \cdot R(x) - O(x) = t(x) \cdot H(x)$$

Bob (the verifier) needs to verify

$$\tau \stackrel{\mathsf{random}}{\longleftarrow} \mathbb{F}$$

$$L(\tau) \cdot R(\tau) - O(\tau) = t(\tau) \cdot H(\tau)$$

Schwartz-Zippel lemma

Schwartz-Zippel lemma

Any two distinct polynomials of degree d over a field \mathbb{F} can agree on at most a $d/|\mathbb{F}|$ fraction of the points in \mathbb{F} .

Homomorphic hiding w.r.t. an arbitrary number of additions

$$L(\tau) = l_0 + l_1 \tau + l_2 \tau^2 + \dots + l_d \tau^d$$

$$L(\tau)G = l_0 G + l_1 \tau G + l_2 \tau^2 G + \dots + l_d \tau^d G$$

for $G \in \mathbb{G}$ a group with hard discrete logarithm (e.g. elliptic curves).

Homomorphic hiding

but we need the homomorphic hiding w.r.t. **only one** multiplication as well (for $L \cdot R$ and $t \cdot H$).

- $e: \mathbb{G}_1 \times \mathbb{G}_2 \to \mathbb{G}_T$
- bilinear: $e(aG_1, bG_2) = e(G_1, bG_2)^a = e(aG_1, G_2)^b = e(aG_1, G_2)^{ab}$
- non-degenerate: $e(\mathit{G}_{1},\mathit{G}_{2}) \neq 1_{\mathbb{G}_{\mathcal{T}}}$

$$e(H(\tau)G_1, t(\tau)G_2) \cdot e(O(\tau)G_1, G_2) = e(L(\tau)G_1, R(\tau)G_2)$$

$$e(G_1, G_2)^{H(\tau)t(\tau)} \cdot e(G_1, G_2)^{O(\tau)} = e(G_1, G_2)^{L(\tau)R(\tau)}$$

$$C^{H(\tau)t(\tau)+O(\tau)} = C^{L(\tau)R(\tau)}$$

The q-power knowledge of exponent assumption [Groth10]

We need to force Alice to send the right (hidden) polynomials (instead of random points on the curve)

$$L(\tau) = l_0 + l_1 \tau + l_2 \tau^2 + \dots + l_d \tau^d$$

$$P = L(\tau)G_1 = l_0 G_1 + l_1 \tau G_1 + l_2 \tau^2 G_1 + \dots + l_d \tau^d G_1$$

$$Q = \alpha L(\tau)G_2 = l_0 \alpha G_2 + l_1 \tau \alpha G_2 + l_2 \alpha \tau^2 G_2 + \dots + l_d \alpha \tau^d G_2$$

Alice computes P and Q and Bob verifies that $e(P, \alpha G_2) = e(G_1, Q)$. The same goes for all polynomials.

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Zero-knowledge

The same circuit \implies the same QAP polynomials

$$L(x) \cdot R(x) - O(x) = t(x) \cdot H(x)$$

randomize L, R, O

$$L_{\gamma} = L(x) + \gamma_L \cdot t(x)$$

$$R_{\gamma} = R(x) + \gamma_R \cdot t(x)$$

$$O_{\gamma} = O(x) + \gamma_O \cdot t(x)$$

$$L_{\gamma}(x) \cdot R_{\gamma}(x) - O_{\gamma}(x) = t(x) \cdot H_{\gamma}(x)$$

- Setup: sample $\tau, \alpha \stackrel{\mathsf{random}}{\longleftarrow} \mathbb{F}_r^*$ and computes $\tau^i G_1, \alpha \tau^i G_2, L_i(\tau) G_1, \alpha L_i(\tau) G_1$ (same for R_i, O_i, t)
- Prove (Alice): $L(\tau)G_1$ and $\alpha L(\tau)G_2$ (same for R, O, H)
- Verify (Bob): $e(H(\tau)G_1, t(\tau)G_2) \cdot e(O(\tau)G_1, G_2) \stackrel{?}{=} e(L(\tau)G_1, R(\tau)G_2)$ and $e(L(\tau)G_1, \alpha G_2) \stackrel{?}{=} e(G_1, \alpha L(\tau)G_2)$ (same for R, O, H)

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Implementation < 3

Groth16

Setup. The setup S receives an R1CS instance $\phi =$ (k, N, M, a, b, c) and then samples a proving key pk and a verification key vk as follows. First, S re-

duces the R1CS instance ϕ to a QAP instance Φ = (k, N, M, A, B, C, D) by running the algorithm gapl. Then, S samples random elements $t, \alpha, \beta, \gamma, \delta$ in \mathbb{F} (this is the randomness that must remain secret). After that, S evaluates the polynomials in A. B. C at the element t, and computes

$$\begin{split} \mathbf{K}^{\mathsf{vk}}(t) := & \left(\frac{\beta \mathbf{A}_i(t) + \alpha \mathbf{B}_i(t) + \mathbf{C}_i(t)}{\gamma}\right)_{i=0,\dots,k} \\ \mathbf{K}^{\mathsf{pk}}(t) := & \left(\frac{\beta \mathbf{A}_i(t) + \alpha \mathbf{B}_i(t) + \mathbf{C}_i(t)}{\delta}\right)_{i=k+1,\dots,N} \end{split}$$

and

$$(t) := \left(\frac{t^j Z_D(t)}{\delta}\right)_{j=0,\dots,M-2} \ . \ \begin{array}{c} \text{Prover:} \\ \text{4 MSM} \\ \text{7 FFT (:)} \end{array}$$

Finally, the setup algorithm computes encodings of these elements and outputs pk and vk defined as follows:

$$\begin{split} \mathsf{pk} := & \left([\alpha]_1, \begin{bmatrix} \beta]_1, [\delta]_1, [\mathbf{A}(t)]_1, \begin{bmatrix} \mathbf{B}(t)]_1, \\ [\mathbf{B}(t)]_2, \end{bmatrix}, \begin{bmatrix} \mathbf{K}^{\mathsf{pk}}(t)]_1 \\ [\mathbf{Z}(t)]_1 \end{bmatrix} \right. \\ \mathsf{vk} := & \left(e\left(\alpha, \beta\right), [\gamma]_2, [\delta]_2, [\mathbf{K}^{\mathsf{vk}}(t)]_1 \right) \, . \end{split}$$

Prover. The prover P receives a proving key pk, input x in \mathbb{F}^k , and witness w in \mathbb{F}^{N-k} , and then samples a proof π as follows. First, P extends the x-witness wfor the R1CS instance ϕ to a x-witness (w, h) for the OAP instance Φ by running the algorithm qapW. Then,

 \mathcal{P} samples random elements r, s in \mathbb{F} (this is the randomness that imbues the proof with zero knowledge). Next, letting z := 1 ||x|| w, \mathcal{P} computes three encodings obtained as follows

$$\begin{split} [A_r]_1 := & [\alpha]_1 + \sum_{i=0}^N z_i [\mathbf{A}_i(t)]_1 - r[\delta]_1 \ , \\ [B_s]_1 := & [\beta]_1 + \sum_{i=0}^N z_i [\mathbf{B}_i(t)]_1 - s[\delta]_1 \\ [B_s]_2 := & [\beta]_2 + \sum_{i=0}^N z_i [\mathbf{B}_i(t)]_2 - s[\delta]_2 \ . \end{split}$$

Then P uses these two compute a fourth encoding:

$$\mathbf{Z}(t) := \left(\frac{t^j Z_D(t)}{\delta}\right)_{j=0,\dots,M-2} \cdot \begin{cases} \mathsf{Prover:} \ [K_{r,s}]_1 := s[A_r]_1 + r[B_s]_1 - rs[\delta]_1 \\ \mathsf{4 MSM (80\%)}_{r} \\ \mathsf{4 FBT (20\%)} \end{cases} \\ + \sum_{i=k+1}^N z_i [\mathbf{K}_i^{\mathsf{pk}}(t)]_1 \cdot \sum_{j=0}^{M-1} h_j [\mathbf{Z}_j(t)]_1 \ . \end{cases}$$
 the setup algorithm computes encodings of these

The output proof is $\pi := ([A_r]_1, [B_s]_2, [K_{r,s}]_1)$.

Verifier. The verifier V receives a verification key vk, input x in \mathbb{F}^k , and proof π , and, letting $x_0 := 1$, checks that the following holds:

$$\begin{split} e\left([A_r]_1,[B_s]_2\right) &= e\left(\alpha,\beta\right) & \text{1 MSM} \\ &+ e\left(\sum_{i=0}^k x_i[\mathbf{K}_i^{\text{sk}}(t)]_1,[\gamma]_2\right) + e\left([K_{r,s}]_1,[\delta]_2\right) \end{split}$$