

# Living Data Workshop 2

Link to this slideshow: <http://bit.ly/LDWS2-19>

# In Workshop 1

- Introduction to coding in Processing
- Drawing with code
- Loops and variables

# In the pre-work

## **You have:**

- Loaded some data into Processing
- Used loops to read each row of data, one-by-one

# In this workshop...

- Floats
- Mapping variables
- Drawing with data
- Capturing your own data on your mobile

# Exploring our data

CSV stands for **C**omma **S**eparated **V**alues

One row per line. Each column is separated by a comma

```
2019,2,26,3720,2.45,113,0:35
```

```
2019,2,27,0,0.00,0,0:00
```

```
2019,2,28,737,0.52,22,0:06
```

```
2019,3,1,6586,4.61,200,1:03
```

```
2019,3,2,15545,10.88,474,2:13
```

# Exploring our data

CSV stands for **C**omma **S**eparated **V**alues

**One row per line.** Each **column** is separated by a **comma**

2019,	2,	26,	3720,	2.45,	113,	0:35
2019,	2,	27,	0,	0.00,	0,	0:00
2019,	2,	28,	737,	0.52,	22,	0:06
2019,	3,	1,	6586,	4.61,	200,	1:03
2019,	3,	2,	15545,	10.88,	474,	2:13

# Exploring our data

The first row *might* be a header. Headers **describe** the data.

year,	month,	day,	steps,	dist,	kcal,	duration
2019,	2,	26,	3720,	2.45,	113,	0:35
2019,	2,	27,	0,	0.00,	0,	0:00
2019,	2,	28,	737,	0.52,	22,	0:06
2019,	3,	1,	6586,	4.61,	200,	1:03
2019,	3,	2,	15545,	10.88,	474,	2:13

# Loading Data (recap)

Create a variable called **myData**  
with a type of **Table**

**Table** myData;

myData = loadTable("hours\_data.csv", "header");

Store the loaded data in  
**myData**

Opens a data file on your  
computer

The *name* of the file to  
open.

Tells Processing to treat  
the first-row as a *header*  
instead of as data.



# What could go wrong?

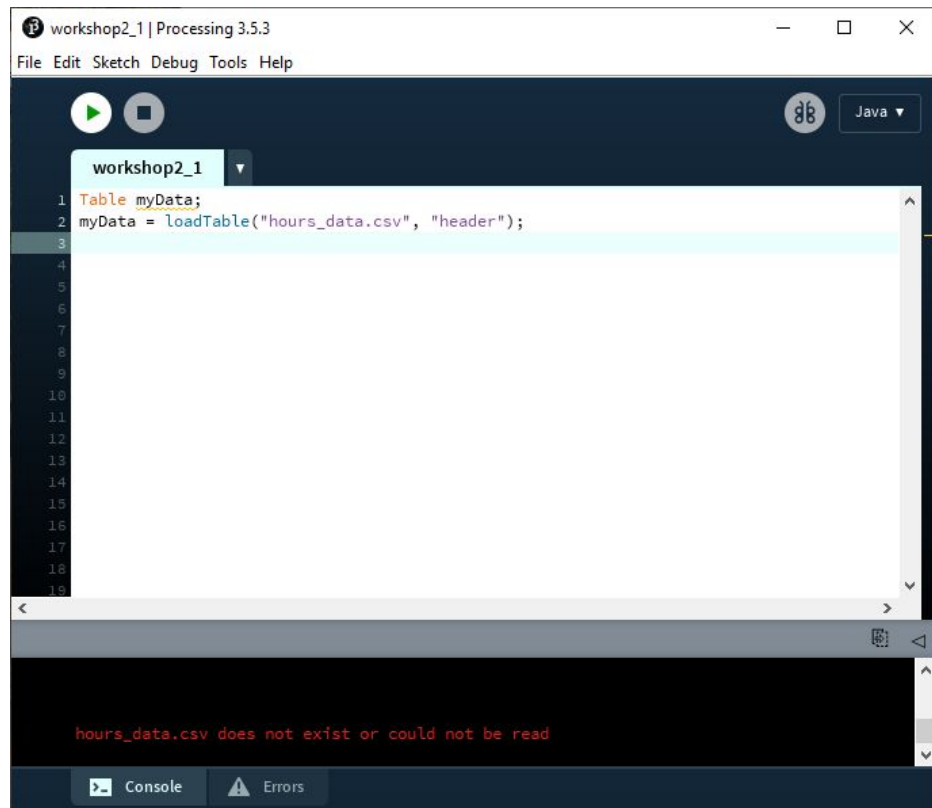
You may get this message in the console:

hours\_data.csv does not exist or  
could not be read

Check two things:

- Filename is *exactly* correct
  - Does it end with .csv?
  - No typos
  - Capitalisation and spaces matter

- File has been dragged into  
Processing (*see Workshop 2 Sheet*)



# Reading Data (recap)

Create a variable  
called numRows  
with type Int

On the Table called  
myData, find the number  
of rows.

```
int numRows = myData.getRowCount();
```

```
println("There are", numRows, "rows of data");
```

Print some info to the  
console.

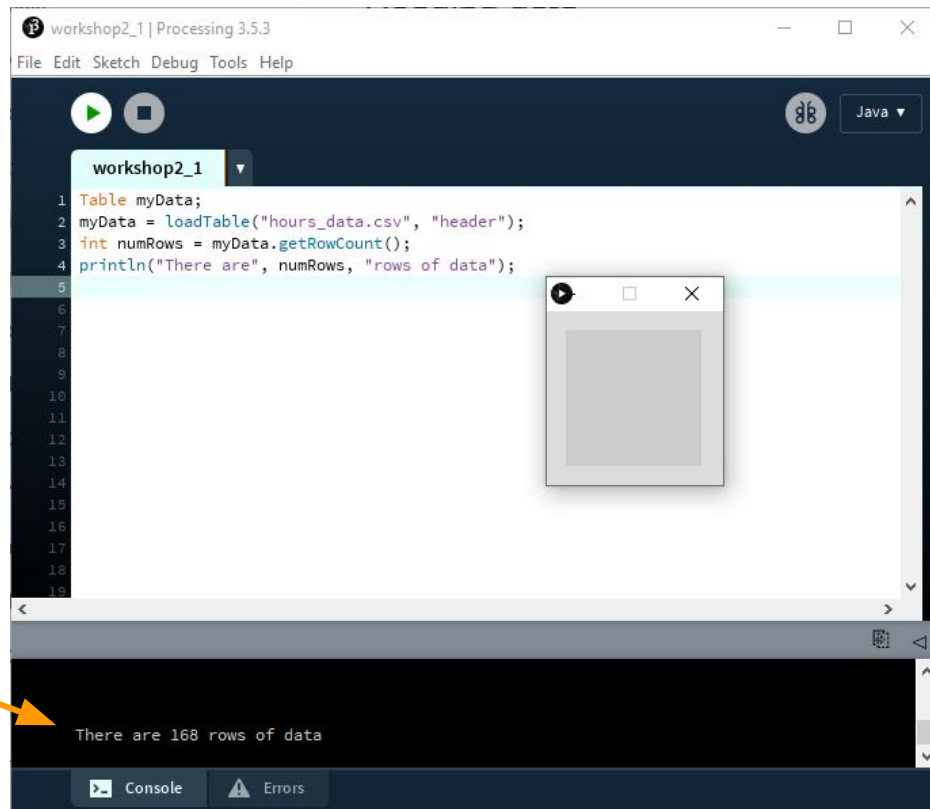
Create a message that  
includes the number of  
rows.

# Checking that it works

Nothing shows up in the sketch window...

Because we haven't told it to draw anything.

But we can see our message in the console.



# Reading Data (recap)

Set up a loop to run `numRows` number of times.

```
for (int i = 0; i < numRows; i++) {  
    float value = myData.getFloat(i, "Steps (average per min)");  
    println(value);  
}
```

Print this value to  
the console

Get a value from a  
column in myData

Which row number  
to get the data from

What the column is called  
(i.e. it's header label)

# Floats

In this example, we added a new concept - a datatype called **float**

Short for floating point - lets you have decimal points:

i.e.

```
int    pi = 3;
```

```
float  pi = 3.14159;
```

# Floats

Remember that you **can't assign a float to an int**

Doing this:

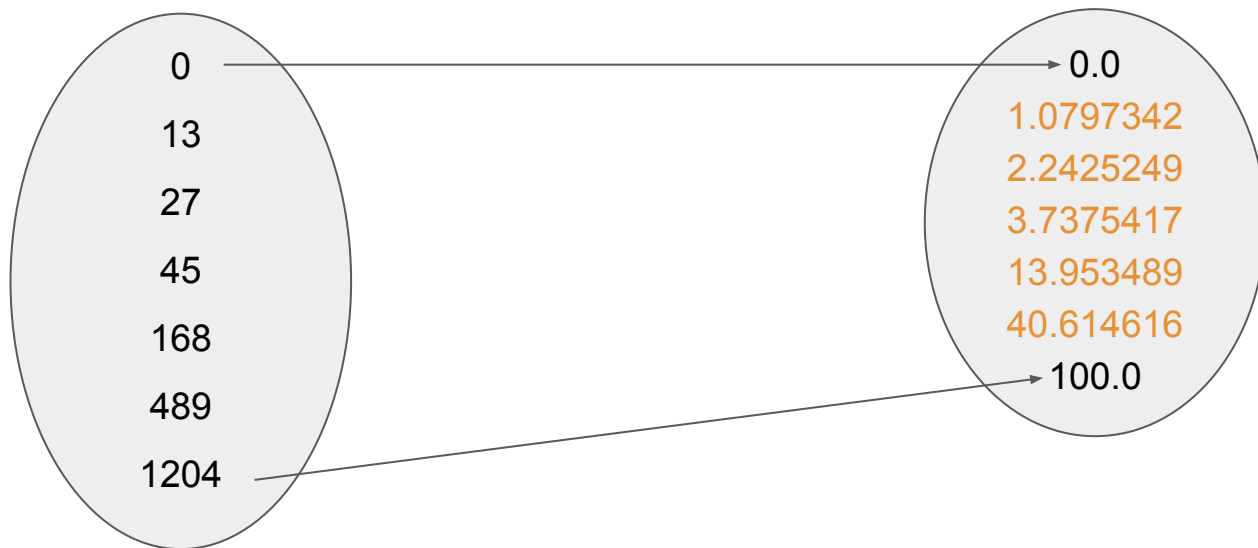
```
int    pi = 3.14159;
```

Results in an error:

cannot convert from float to int

# Mapping

In maths, a mapping refers to applying a *function* to convert one **range** of data, to **another**.



# Why do mapping?

Your data is lots of:

- Very small numbers:  
0.3555, 0.200550, 0.455555
- Very big numbers  
12323, 343453, 123123, 3212312

But your output needs:

- To fit within the width of the screen
- Stay within the bounds of what a colour code can be (i.e. max 255)



# map( ) function

## Syntax

```
map(value, start1, stop1, start2, stop2);
```

## Example:

```
float value = 489;  
float mapValue = map(value, 0, 1204, 0, 100);  
println(mapValue);
```

What is output to the console?

## Parameters

value	value to be converted
start1	lower bound of current range
stop1	upper bound of current range
start2	lower bound of the target range
stop2	upper bound of the target range

# Mapping our data

Before we can use `map()` properly, we need to know two more things about our data:

1. What's the maximum value?
2. What's the minimum value?

We could do this by hand... but. Let's use code.

# Exercise

# Finding the range of values

```
... // Leave the existing code here
```

```
float minValue = 0;
```

```
float maxValue = 0;
```

```
for(int i = 0; i < numRows; i++) {
```

```
    float value = myData.getFloat(i, "Steps (average per min)");
```

```
    minValue = min(value, minValue);
```

```
    maxValue = max(value, maxValue);
```

```
    println(value);
```

```
}
```

```
println("Minimum value: ", minValue);
```

```
println("Maximum value: ", maxValue);
```

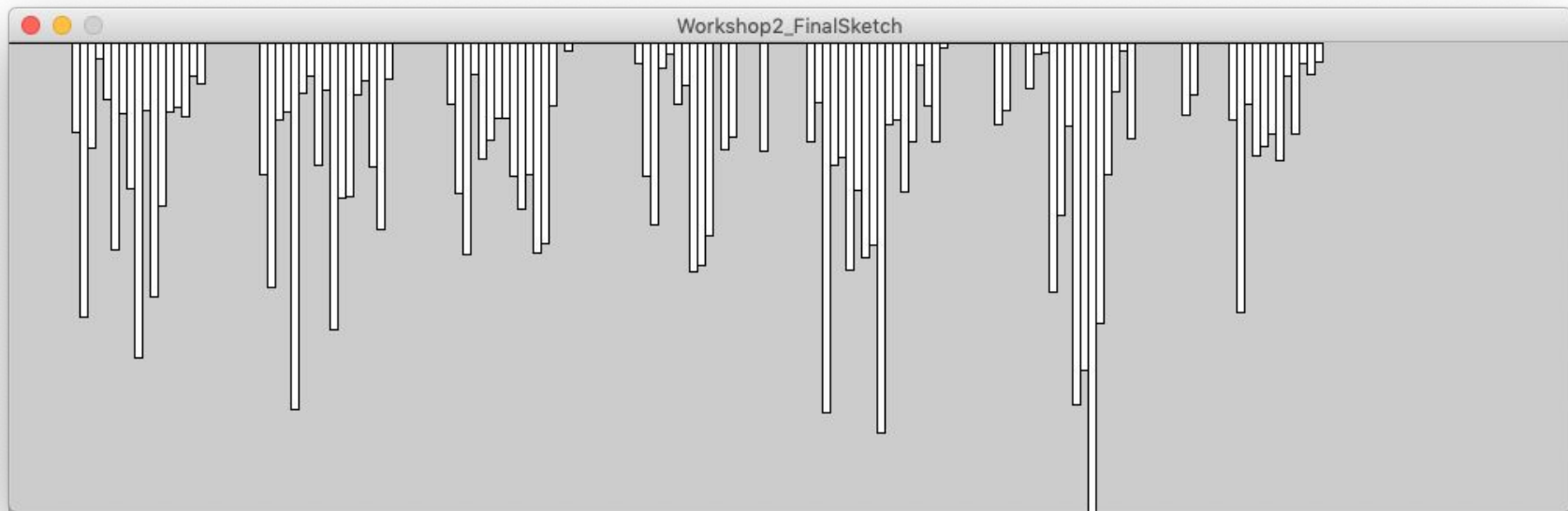
# Drawing with data

```
... // Leave the existing code here
```

```
// Create a second loop to make a drawing
```

```
for(int i = 0; i < numRows; i++) {  
    float value = myData.getFloat(i, "Steps (average per min)");  
  
    float barHeight = map(value, minValue, maxValue, 0, height);  
  
    rect(i*5, 0, 5, barHeight);  
}
```

# The Result



Capturing your own data

# Capturing your own data

We are going to use your own activity as a source of data. We will keep track of your *hourly* or *daily* **step count**.

We need you to install an app to help capture this data.





Android



Apple



# Important note

You **do not need** to create an account for either app

## On iOS:

HealthKit is enabled by default. QSAccess will collect your logged data.

## On Android:

Accupedo will start logging once you run it for the first time.

# Sample Data

We have provided some data for you, captured on both Android and iOS.

Download these files from Dropbox.

<http://bit.ly/LDWS2-DATA-19>

# Downloading your own data

We'll walk you through the process of downloading your data in the pre-work for Workshop 3.