Notch filter design

IIR Notch filter

Given by this transfer function

$$H(z) = b_0 \frac{1 - (2\cos\omega_0)z^{-1} + z^{-2}}{1 - (2r\cos\omega_0)z^{-1} + r^2z^{-2}}$$

where r describes how much of frequency around ω_0 is going to be away ($r\to 1$ give more selective notch filter)

 ω_0 is frequency to get rid of $\omega_0 = 2\pi \frac{f}{f_s}$

Structure

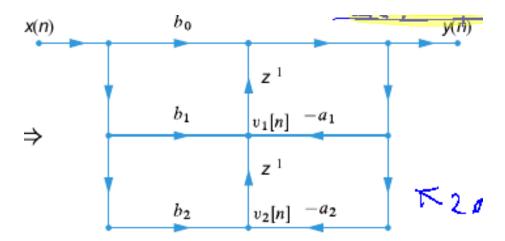


Figure 1: IIR transposed direct 2

Filter will be realized with most used IIR transposed direct form 2 (zero first) given by

$$y[n] = v_1[n-1] + b_0x[n]$$

$$v_1[n] = v_2[n-1] - a_1y[n] + b_1x[n]$$

$$v_2[n] = b_2x[n] - a_2y[n]$$

for a 2 order IIR filter described by

$$H(z) = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2}}{1 + a_1 z^{-1} + a_2 z^{-2}}$$

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So for our notch filter: * a_1 = -2 \cdot r \cos 2\pi \frac{f}{f_s} * a_2 = r^2 * b_0 = b_2 = 1 (gain 1)
* b_1 = -2 \cdot \cos 2\pi \frac{f}{f_s}
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Psuedo Code

- 1. define static variables prev_v1, prev_v2 = 0
- 2. compute constant coefficients based on sampling freq, target freq, and degree of selection
- 3. compute $yn = prev_v1 + xn$
- 4. compute $v1 = prev_v2 a_1*yn + b_1*xn$ 5. compute $v2 = xn a_2*yn$
- 6. update static variables
- 7. return yn