OUMAIMA AINIYA

IT Student Seeking Internship

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SUMMARY

Aspiring IT engineering student with front-end development skills, proficiency in JavaScript and C#, familiarity with Unity and Scratch, hands-on experience with Cisco Packet Tracer, and proficient in coding using VS Code and Atom. Previous role as a sales assistant, demonstrating strong communication and customer service skills. Currently enrolled in the CS50 course to further enhance programming expertise. Eager to apply this diverse skill set in a real-world IT engineering internship.

EDUCATION

Centria UAS
- Bachelor of Science in IT Engineering
- Location: Kokkola, Finland
- Duration; 2022- Present
- GPA: 3.99

Science University of Rabat
- Computer Science Studies
- Location: Rabat, Morocco
- Duration; 2019-2022

SKILLS

- **Web Development Technologies:**
  JavaScript, HTML, CSS, Responsive Design.
- **Software Development:**
  C#, Figma, Unity, Scratch.
- **Communication and project management tools** :
  Jira, Trello, GitHub.
- **Soft Skills:**
  Strong problem-solving skills.
  Exceptional attention to detail.
  Punctual and deadline-oriented.
  Effective time management.

CERTIFICATIONS

- JavaScript Certificate
  Issued by: Codecademy   1/2022
- HTML and CSS Certificate
  Issued by: Codecademy   9/2021
- Responsive Design Certificate
  Issued by: Codecademy   10/2021
  Current Enrollment:
- CS50: Introduction to Computer Science
  Institution: Harvard University's Extension School   Present

PROFESSIONAL EXPERIENCE

Personal Assistant
Oima OY | 2022 - Present
- Facilitated organization by managing appointments.
- Assisted in daily tasks and provided companionship for an elderly individual.
- Contributed to the individual's well-being and quality of life.

Sale Assistant
Life Online | 2021 - 2022
- Communicated with English-speaking and French-speaking customers to promote and sell energetic products.
- Collaborated with a diverse customer base, fostering strong relationships and ensuring customer satisfaction.

Freelance Teaching :
Freelance Math and Physics Teacher | 2020-2021
- Instructed high school students in mathematics and physics, focusing on building strong problem-solving skills and a solid foundation in these subjects.

PROJECTS

- **Game Jumb - Unity and C#:**
  Led coding efforts for a basic game in Unity and C#.
  Collaborated with a development team, meeting project deadlines.
  Gained valuable experience in game development and problem-solving.
- **Pac-Man Game Development - JavaScript (JS):**
  Modified JavaScript code to enhance a Pac-Man game project.
  Improved game features and functionality to achieve desired results.
  Developed strong JavaScript game development skills.
  Worked collaboratively to deliver a polished game product.

LANGUAGES

- **Arabic:** Native
- **English:** Fluent
- **French:** Fluent
- **Finnish**: Basic
- **Spanish:** Basic