1. Use Gaussian elimination and pivoting technique to solve

$$1.19x_1 + 2.11x_2 - 100x_3 + x_4 = 1.12$$

$$14.2x_1 - 0.112x_2 + 12.2x_3 - x_4 = 3.44$$

$$100x_2 - 99.9x_3 + x_4 = 2.15$$

$$15.3x_1 + 0.110x_2 - 13.1x_3 - x_4 = 4.16$$

ps c. losers loser lonebrive loeskcop (数国力) op/數值方法/Hw6/e94116114 hw6-1.py

x1 = 0.176776

x2 = 0.012692

x3 = -0.020661

x4 = -1.183264

DS C.\Usans\Usan\OnoDniva\Dockton\數值主

1 4 3 4

2. Find the inverse of the matrix Awhere

4

Chapter 6 9/18/2013 Prof. R.-T. Wang

$$A = \begin{bmatrix} 4 & 1 & -1 & 0 \\ 1 & 3 & -1 & 0 \\ -1 & -1 & 6 & 2 \\ 0 & 0 & 2 & 5 \end{bmatrix}$$

op/數值方法/Hw6/e94116114 hw6-2.py

A 的反矩陣為:

[[0.27969 -0.08046 0.03831 -0.01533]

[-0.08046 0.37931 0.05747 -0.02299]

[0.03831 0.05747 0.21073 -0.08429]

[-0.01533 -0.02299 -0.08429 0.23372]]

PS C:\Users\User\OneDrive\Desktop\數值方法\Hw6>

3. Use Crout factorization for a tri-diagonal system to solve the problem

$$\begin{bmatrix} 3 & -1 & 0 & 0 \\ -1 & 3 & -1 & 0 \\ 0 & -1 & 3 & -1 \\ 0 & 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 4 \\ 1 \end{bmatrix}.$$

op/數值方法/Hw6/e94116114_hw6-3.py 解 x = [1.43636364 2.30909091 2.49090909 1.16363636] PS C:\Users\User\OneDrive\Desktop\數值方法\Hw6>